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Ds3 gwyndolin build

This is a Build for Dark Souls player creation. If you want to help make your own build, you can check out this helpful page on how to make a construction by Blaine. Construction Name: Darkmoon Gwyndolin Build Level: Build Focus: PvE Build Main Stats: Starting Class: Any (pyromancer and sorcerer work well) Starting gift: any (master key may make easier) ok this build may seem tricky at first for you have to level in these main stats: Attunement, Intelligence, Faith, Endurance, Vitality and whether to go Build Equipment Weapons Armor Shields Rings Moonlight Butterfly Horn (scales with int) Crown of the Dark Sun (whole increases magic dmg) Crystal ring Shield (if you don't use the soul for spear) Darkmoon Seance ring (found in the catacombs need to kill gwyndolin for armor) then you can replace it with favor ring or wolf ring, any ring will be fine iato (turn to lightning if you are willing to spend points to handle) or the Moonlight Washing Post Dress any shield you can equip without spending too many points in strength (if you chose not) that has decent defense stats (hollow soldier shield works well from the start and you should have enough strength to handle it when you start) Fog ring (avoid front confrontations, recommend trading in the skull lantern for you will be using the light spell in the grave of Giants) any catalyst Moonlight Gloves Grass shield crest one of the rings that deal with sorcerer or miracles flame pyromancers and talisman Moonlight Waistcloth optional dual handling weapons or no steel shield shield ring (armor has poor physical def if ring stimulates that) or ring of the evil eye Note: you can also to the magic of embers at the blacksmith below fire bonding sanctuary in new ruins london for the magic of improved weapons that is also good to use spells, Miracles, and Pyromancies To Equip Note: buy every spell, miracle, and pyromancy you can for if you don't need them right away, you'll need them later also these are for the level 25-50 range, also light is recommended for when adventure in the tomb of giants Sorts Pyromancy arrow of the soul heal or any version to heal magic shield fireball or large shield get) at home (if you get stuck) can replace with another miracle iron flesh (ideal for tanking in PvE or PvP.) large arrow of the soul lightning spear or big lightning spear (if you can get) fire orb any weapon buff (magic weapon sort) force (works well in some situations) or quiet walking Burning peace any version of soul spear (if you can get or chosen to stimulate int from the beginning) or mass soul homing Any version of graverord sword dance (if you can get) or sun blade (get after you kill Gwynd) (another good miracle would be blade of the mtombe if you do not use the magic weapon spells) any pyromania you want (if you can , these are for the beginning and will really help, they are also Favorite for PvE and PvP) note: refer to the warriors of the sun light alliance for information on flash spears, Note: also one of them are replaceable by others these are just a few of those I use and prefer to use (even goes with equipment and statistics) it's just a guide no need to follow it to the period. Level Stats Note: these statistics will be based on the arsonist's starting statistics (pyromancer is the class I used to do it) boosting intelligence and adapting from the beginning can make the game easier, but remember that you will need to branch out into the vitality, endurance, and any other stat you choose with this build, you may or may not die much at first, it all depends on the player and how you start, but this seems to be an excellent PvE construction due to the fact that most enemies barely have magic resistances. I've also won lots of PvP matches with this build because most players also don't have good defense magic, but with spells, miracles and pyromaniacs, you should have equipped your low defence won't matter too much in the end. Stat Name Level 25 Level 50 Level 75 Level 100 Vitality 15 20 25 30 Attunement 16 20 20 30 Endurance 15 20 20 20 Force 12 12 312 12 Dexterity 9 9 9 9 Resistance 12 12 12 12 Intelligence 20 21 31 41 Faith 10 20 30 30 Note: I have not leveled strength, dexterity, or resistance, also most of you damage will come from intelligence in order to stimulate as much as you can and want , review I kept the stamina at 20 it's because you won't need very high endurance due to the use of lightweight equipment, if you get overloaded a bit you can use havel's ring, also it will be good to use the grasscrest shield or ring that regenerates endurance at a faster pace these statistics are optional early, you can choose the statistics you want to start leveling at the beginning, also humanity is not listed for it only increases item drops and deals with unrelated dark SOULS skills™. Ill 'general discussions' any construction capable of making the Darkmoon Longbow good? I don't really care if I have to use a sword for the real dmg I don't want to be hitting for 46 dmg a shot with this looking awesome bow. Also was looking to make a gwyndolin cosplay so if anyone has an idea for a build that would be cool). Last edition by Sooky, 8 Nov, 2017 - 8:14pm Note: This is only to be used to report spam, advertising, and problematic (harassment, fights, or rude) messages. Fashion Gallery w/ Stats and have done it without /u/Havik989's amazing sliders, thanks so much for these! I found the Lorian bar, girl dresses, outdated gloves and girl skirt to be the closest to the gwyndolin outfit, but I'm ready for any suggestions for something better from you fashionable guys! I use the staff of the court wizard and darkmoon longbow of course, with scholarly candlestick for some practicality, and moonlight moonlight since he has an affinity for moonlight, and I think I've heard some theory that he was buddies with Seath at some point too? It does seem a bit wimpy to be brandishing a great word though, so it's mostly just an excuse to use such a great haba weapon. Choose a guy character, and used the inversion ring for female posture and movements. Unfortunately, snake legs are not an option, but still hoping that the Gwyndolin moonlight dress set of dks1 will be abandoned in the DLC, which is not completely out of the question considering all the fans in this one :)Edit/Update: I'm very doubtful whether anyone will actually see this a week after this was posted, but I'm not ready to do another, so I hope anyone looking for a Gwyndolin cosplay in the future will find it, in which case hello people of the future! I took over the screenshots with/u/The_Squigg's suggestion to use the Golden Ritual Spear instead of the court wizards staff, and came up with another combination of armor. Ritual Spear Gwyndolin Cosplay: Pretty simple, same armor combination, but with the much better looking ritual spear. Impressive weapon, and used by Gwyndolin / Aldrich in their bossfight. Buff comes out similar and scaling for the court wizards staff which is great, and the spears not half bad either. It was a bit of a pain reaching both 60 faith and 32 int for the requirement of soul spears, but I managed it. I also use the Yorshka chime and the Sunless Talisman now because the chime was apparently gifted at Yorshka by Gwyndolin, so it was probably owner in advance, and the sunless talisman looks identical to the darkmoon talisman in Dark Souls 1. Plus, I have to use these 60 times! Aldrich / Dark Souls 3 Gwyndolin Cosplay: For this one, I changed the armor to Lorian's bar, prayer dress, master gloves, and fire guardian skirt, to match Gwyndolin's appearance in Aldrich's mouth : (. The skirt of the color of prayer corresponds to the color dress of the prayers slightly better, but the flop on when running and scratched pieces at the bottom are unbearable, while the fire guardians is not, and the color difference is not too noticeable anyway. Honestly, I don't know if Aldrich-Gwyndolin's dresses are black because she's stained with Aldrich's goop, or if Gwyndolin just changed her wardrobe, but anyway I think black really suits her and I find myself wearing this one a lot more than the other, so I'm pretty proud of how it turned out! Build:Page 2 12 comments

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