



Architects' and Engineers' Specifications

The wireless push button station shall be a WNC-2PB or approved equal. It shall be flush mounted for a clean appearance and shall provide two buttons, each with LED, for simple push on/push off activation. Each button when pressed shall activate a unique call information display at the console/receiver. The event or timer shall be cancelled at the point of origin by a simple press of the button which shall cause the LED to turn off and the event to cancel from the console display.

Features

- Simple push on/push off operation
- Annunciates as two separate calls
- Call cancel at point of origin
- Green and red LED lighted push button switches
- Call is registered at the console and corresponding light on the corridor lamp and zone lamp (if installed).

WNC-2PB Two Button Call Station

The WNC-2PB is a two button call station that can be used anywhere push on/push off activation is required. Each button indicates a unique status or call. Depending on system programming, each button may be used to bill RN and emergency assistant time in the patient's room, to call doctor to an exam room or a variety of other applications. A call from either button activates the call information display at the receiver console(s). If the WNC-2PB has been configured in system programming to activate a corridor light then pressing the button will additionally activate the associated light in the multi-color or single color corridor and zone lamps if installed.

Specification

- Dimensions: Height: 4-1/2" (114mm)
Width: 2-13/16" (72mm)
Depth: 1-5/8" (41mm)
- Panel: Flame retardant GE Lexan faceplate (UL flame rating 94V0)
- Batteries: Two AA alkaline (LED) + One CR123 (TX)
- Backbox: Carlon B120A plastic single gang box
- Flush Mount: Cooper BB10L single gang B-Line bracket
- Surface Mount: Wiremold 2344 plastic single gang box (2-3/4" deep)

System Components

<u>Model No.</u>	<u>Description</u>
PC	Video Display Console
MV400	Desk Console
WNC-DL	Control Unit/Power Supply
MV200	Desk Console
(All other System Parts)	