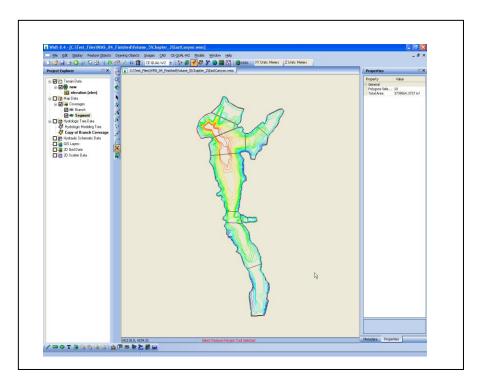


WMS 10.1 Tutorial

Water Quality Modeling – CE-QUAL-W2 Interface

Learn how to setup a CE-QUAL-W2 model using the WMS interface



Objectives

In this tutorial, a CE-QUAL-W2 model is set up with its bathymetry data for a reservoir. Water quality data will also be set up, and the files necessary to run CE-QUAL-W2 will be exported.

Prerequisite Tutorials

- Introduction Basic Feature Objects
- Editing Elevations Using TINs

Required Components

- Data
- Map
- 2D Grid
- CE-QUAL

Time

30-60 minutes





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1 Introduction

CE-QUAL-W2 is a 2D laterally averaged hydrodynamic and water quality model. It can model vertical variance, eutrophication, seasonal turnover, algal blooms, etc. if incoming pollutants are known.

Setting up CE-QUAL-W2 bathymetry data is one of the most time consuming tasks of setting up a model and involves dividing the reservoir into segments, branches, and layers and determining the geometric properties of each segment, branch, and layer.

This exercise will walk through the CE-QUAL-W2 WMS interface. It uses a previously generated TIN and creates CE-QUAL-W2 input files.

2 Objectives

This tutorial demonstrate the CE-QUAL-W2 interface in WMS. This includes the following:

- 1. Determining reservoir extent
- 2. Creating branches
- 3. Creating segments
- 4. System modeling
- 5. Initializing CE-QUAL-W2 simulation

- 6. Identifying branches
- 7. Mapping segments to branches
- 8. Editing branch/segment properties
- 9. Saving CE-QUAL-W2 control input file
- 10. Saving bathymetry as CE-QUAL-W2 input file

3 Importing and Reprojecting the Data

The following steps will teach how to import data and make sure they are in the proper coordinate system.

CE-QUAL-W2 uses metric units in all bathymetry calculations so it is advisable to enter all data in meters. The units used for the digital elevation data used in this tutorial is in US survey feet, so the data will be imported in these units and the projection will be changed at a later time. A prompt in these instructions will appear later advising when to make the conversion.

- 1. Open WMS. If WMS is already open select *File* / **New** then click **No** if asked to save changes.
- 2. Select *File* / **Open** is to access the *Open* dialog.
- 3. Locate the "cequal" folder in the files for this tutorial. If needed, download the tutorial files from www.aquaveo.com.
- 4. Open the file named "EastCanyon.tin".
- 5. Right-click on "new" under "Terrain Data" and select **Display Options** to open the *Display Options* dialog.
- 6. On the *TIN Data* tab, deselect *Locked Vertices*, *Unlocked Vertices*, and *Triangles*.
- 7. Select **OK**.
- 8. Select Display | Display Projection...
- 9. In the *Display Projection* dialog, select *No projection* and "U.S. Survey Feet" for both *Horizontal* and *Vertical units*.
- 10. Select OK.

4 Determining Reservoir Extent

Now that the TIN has been imported, the boundary of the reservoir must be defined.

- 1. Right-click on "new" under "Terrain Data" in the Project Explorer and select **Display Options** to open the *Display Options* dialog.
- 2. On the *TIN Data* tab, ensure that the *TIN Contours* box is checked.
- 3. Select the **Options** button to the right of *TIN Contours*.
- 4. The *elevation* (*elev*) *Contour Options* dialog will open. In the *Contour Method* section, choose "Color Fill" from the drop-down box.

- 5. Toggle on Specify a range under Data Range.
- 6. Deselect Fill below.
- 7. Set the *Min* as "5500" and the *max* as "5720".
- 8. In the *Contour Interval* section, choose "Specified Values", and then click on the **Populate Values** button.
- 9. Click **OK** in the *Value Population Method* dialog.
- 10. Exit out of all dialogs by pressing **OK**.

The extent of the reservoir is displayed. The minimum (Min) value was chosen as an elevation lower than any elevation in the reservoir. Max is the maximum water surface elevation, or the elevation at any desired stage to be modeled. By selecting to color fill using a range, the areas that fall between Min and Max have been displayed.

Once completed, the reservoir should appear similar to Figure 1.

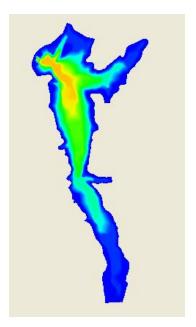


Figure 1 Reservoir Extent of East Canyon

There are two ways to generate the boundary of a reservoir. If the TIN has been refined such that the boundary of the TIN is the same general shape as the reservoir (see *Editing elevation – Using TINs* tutorial), then let WMS automatically generate the bounding polygon (Case 1). If not, manually create the bounding reservoir polygon (Case 2).

This tutorial's files follow Case 1; Case 2 is provided as a reference.

4.1 Case 1: Automatic Boundary Polygon Generation



- 1. Select the "new" tin from the data tree.
- 2. Right-click on "new" under "Terrain Data" in the Project Explorer and select *Convert* | **TIN Boundary** → **Feature**.

4.2 Case 2: Boundary of Reservoir to Polygon



- 1. Select the "Drainage" coverage from the data tree
- Select the Create Feature Arc I tool.
- 3. Trace the outline of the reservoir at the specified water surface elevation by clicking at locations along the perimeter, making sure that the generated polygon stays within the boundary of the TIN.

It is a good idea to create the polygon slightly larger than the boundary generated by the maximum water surface elevation. This ensures that the entire reservoir will be modeled. If the perimeter is defined by creating separate arcs, double-click to end each arc, and make sure to start the new arc at the end of the old one.

- 4. Right-click on the "Drainage" coverage and select **Build Polygon**.
- 5. If prompted, click **OK** to use all arcs.
- 6. Select the **Select Feature Polygon** tool.
- 7. Click somewhere within the reservoir. If all of the arcs have been connected correctly, the entire area will become highlighted.

5 Change Contour Display Options

For the following steps, it is not necessary to know the exact extent of the reservoir. Because color filled contours require more time for the image to regenerate, change the contour display options.

- 1. Select the **Contour Options** icon. The *elevation (elev) Contour Options* dialog will open.
- 2. Under Contour Interval, select "Number of contours" and enter "25".
- 3. Under Contour Method, choose "Normal Linear".
- 4. Select OK.

For WMS to process the data correctly, certain types of data must be grouped together as a coverage. In CE-QUAL-W2 modeling, two types of coverages must be created: the branch and the segment coverages.

6 Create Branch Coverage and Branches

Now start creating branches and segments, beginning with the branch coverage.

6.1 Create Branch Coverage

- 1. In the Project Explorer, right-click the coverage labeled "Drainage" and select the **Properties** option.
- 2. Change the *Coverage type* to "CE-QUAL-W2 Branch" in the *Properties* dialog.
- 3. Set the *elevation* as "6000.0" ft, or any elevation above the maximum elevation of the TIN.

- 4. Rename this coverage as "Branch".
- 5. Select **OK**.

6.2 Create Branches

Now that the branch coverage has been created, the next step is to define the branches.

- 1. Select the **Create Feature Arc** tool.
- 2. Use Figure 2 as a guide to create two feature arcs (branches) where indicated using the following two steps.



Figure 2 Branch locations (shown by arrows)

- 3. Starting at one bank (at the edge of the polygon), click to begin the arc
- 4. Click on the other edge of the arc. If it has connected with the boundary polygon, it will automatically end the arc.

It is possible to create a curved boundary. Although this is not common practice, it can be done by simply creating more points along the arc.

- 5. These steps can be followed to define as many branches as desired, but the two shown in Figure 2 are sufficient.
- 6. Right-click on the "Branch" coverage and select **Build Polygon**.
- 7. Select **OK** at the prompt.
- 8. Choose the **Select Feature Polygon \(\)** tool.
- 9. Click within each of the sections to make sure that polygons are correctly defining the branches. If they are, then the branch should become highlighted.

If the branches are not correctly identified when selected, then most likely the arcs created to define them did not snap to the boundary polygon or polygons have not been built. Using the zoom tool can help identify these problems. The polygons can also be rebuilt after making sure all arcs are correctly snapped. If problem persists, delete the created arcs, recreate the arcs, and rebuild polygons.

7 Create Segment Coverage and Segments

Now everything is ready to start creating segments. Start by creating a segment coverage. Because the branches have already been defined, use the branch boundaries to help define the segments.

7.1 Create Segment Coverage

- 1. In the Project Explorer, right-click the "Branch" coverage and select the **Duplicate** option.
- 2. Right-click the duplicated coverage, "Copy of Branch", and select the **Properties** option.
- 3. Change the *Coverage Type* to "CE-QUAL-W2 Segment" in the *Properties* dialog.
- 4. Make sure that the elevation is set to "6000.0", or any elevation above the high point of the TIN.
- 5. Rename the coverage as "Segment".
- 6. Select OK.

7.2 Create Segments

Now create multiple subdivisions (segments) within the reservoir. While doing so, it is unnecessary to create segments where branches were defined previously.

- 1. Select the **Create Feature Arc** tool.
- 2. Use Figure 3 as a guide to create feature arcs (segments) where indicated using the following two steps (Remember that it is unnecessary to create segments where branches were defined previously).



Figure 3 Segment Locations

- 3. Starting at one bank (at the edge of the polygon at any node), click to begin the arc.
- 4. Click on the other edge of the arc. If it has connected with the boundary polygon, it will automatically end the arc.

A few notes about segment creation:

- The arcs used to divide the segments should be roughly perpendicular to the general flow direction.
- Only one segment can be present in the area where a branch intersects the main body (branches can only open into one segment).
- 5. Right-click on the "Segment" coverage and select **Build Polygon**.
- 6. Select **OK** at the prompt.
- 7. Choose the **Select Feature Polygon** tool and click within each of the segments to make sure that polygons are correctly defining the segments
- 8. Select *File* / **Save As** ...
- 9. Save the project as "EastCanyon" in the Save As dialog.

8 System Modeling

After the segments and the branches have been created, it is a good idea to create a conceptual model of the system. Figure 4 shows a subdivided reservoir, and its accompanying model.

Important parts of the system model include the segments in each branch, the segment that a branch enters into, and the numbering. The general trend in the numbering is that the most upstream segment in each branch has the lowest value (beginning with the segments in the main branch). All segments in a branch should be numbered sequentially. In addition, the first segment in the model should be numbered 2. This is to allow for a dummy segment required by CE-QUAL-W2 to be created as segment 1. Dummy segments are also required at the end of each branch.

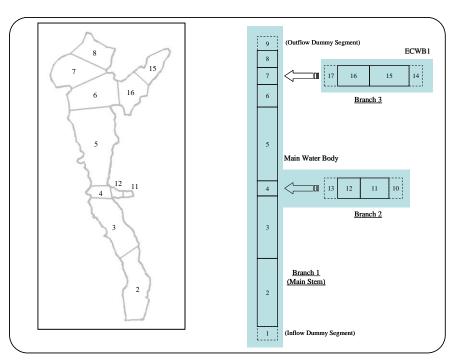


Figure 4 System Model

8.1 Initializing CE-QUAL-W2 Simulation

For WMS to generate input files required for CE-QUAL-W2, the interface must be initialized.

1. Select CE-QUAL-W2 / New Simulation.

The CE-QUAL-W2 interface is now initialized.

Before beginning branch identification the coordinates will need to be converted from U.S. survey feet to meters. This cannot be performed after obtaining the lengths of the branches since the measured lengths will not be converted along with the contours and polygons.

- 2. Select Edit / Reproject...
- 3. In the *New projection* section of the *Reproject Current* dialog, change the *Horizontal* and *Vertical units* to "Meters" (make sure *No projection* is selected)...
- 4. Select **OK**.

8.2 Branch Identification

Each branch must be given its corresponding identification as created in the System Modeling step.

- 1. Select CE-QUAL-W2 / Map Segments \leftrightarrow Branches.
- 2. Select the **Select Feature Polygon** tool.
- 3. Make Branch the active coverage by selecting it in the Project Explorer.

- 4. Double-click on the main branch to bring up the *Polygon Branch Attributes* dialog.
- 5. Select the **Initialize branch properties** button if it is not dimmed (If this button is dimmed, this means that this particular branch's properties are already initialized).
- 6. Check the box for *Main stem*.
- 7. Select the **Get lengths and orientation of branch segments** tool.
- 8. Select OK.
- 9. Click just outside of the most upstream part of the branch (located at the southern end of the reservoir).

NOTE: The upstream segments of the different branches are labeled 2, 11, and 15 in Figure 4.

The length of the branch should generally be equal to the average length of flow that will occur in a branch. To account for a curved flowpath, add as many points along the line as desired.

While tracing the line through the branch, it is best to click at or in each segment to provide a better representation of the orientation of the branch and its segments. Avoid using one line to span multiple segments.

10. End the line by double-clicking just outside of the most downstream part of the branch.

NOTE: The downstream segments of the different branches are labeled 8, 12, and 16 in Figure 4.

11. Select OK.

This will give lengths and orientation to each segment in the branch and it also maps the segments to the respective branches.

12. Repeat these steps (4-5 and 7-11), selecting the two remaining branches, respectively, in the *Polygon Branch Attributes* dialog.

8.3 Segment Numbering

Before continuing it is helpful to find the most upstream segment of each branch. In the segment coverage use the Select Feature Polygon tool to find the segment ID of the most upstream segment of each branch and make a note of the IDs.

- 1. Select the **Select Feature Polygon** tool.
- 2. Double-click on the main branch.
- 3. Select the *Segments* tab in the *Polygon Branch Attributes* dialog and highlight the most upstream segment ID.

NOTE: To determine the most upstream segment, exit out of this dialog, highlight the segment coverage, and double-click on the most upstream segment in the desired branch. The segment number will be visible in the Segment Attribute Dialog

4. Select the **Make upstream segment** button.

- 5. Repeat steps 2-4 for the other branches.
- 6. Select **OK**.
- 7. Select CE-QUAL-W2 / Segment Numbering.
- 8. Select **Yes**.

This numbers the segments starting with the upstream segment as segment 2 (segment 1 is a dummy segment that is inactive). This also designates the upstream and downstream segments of each branch.

8.4 Editing Segment Properties

Within each segment, many individual properties must be defined. These include the segment length, the layer properties, and the width computations. Figure 5 shows the different parameters required for the segment.

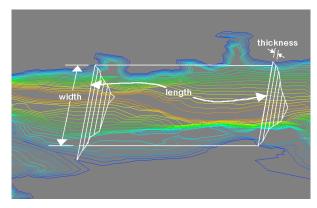


Figure 5 Segment bathymetry

- 1. Switch to the "Segment" coverage by selecting it in the Project Explorer.
- 2. Highlight the entire reservoir by holding the **SHIFT** key and left-clicking each segment, or select *Edit* / **Select All**.
- 3. Select CE-QUAL-W2 / Layers.
- 4. The *CE-QUAL-W2 Layer Editor* will appear. Enter "1768" (meters) as the top elevation of the reservoir in the field labeled *Top elevation*.

The **Compute Top Elevation** button can also be clicked to automatically compute the overall top elevation for the model.

5. Select the **Compute Rating Curve** button.

The computation of the storage capacity curve may take some time. A visual display is generated showing the locations and elevations that are being modeled. Figure 6 shows the CE-QUAL-W2 layer editor where the storage capacity curve is shown.

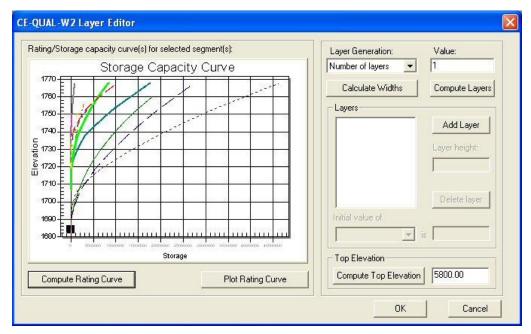


Figure 6 CE-QUAL-W2 Layer Editor

- 6. Select "Layer Heights" from the Layer Generation drop-down menu.
- 7. Enter "10.0" in the *Value* field.

Notice that the number of layers can be entered instead of a layer height. If the number of layers option is chosen, then the layer height will be calculated using the following equation:

H = (Max elevation on TIN - Min elevation on TIN) / Number of layers

If the layer height option is used, then all of the layers will be that specified thickness, except for the top layer, which will be a remainder of what is left.

- 8. Click on the Compute Layers and Layer Widths button.
- 9. Exit out of the *Layer Editor* by selecting **OK**.

WMS computes the widths of the segments using the layer height, length, and the volume computed from the storage capacity curve. In order for a layer to have a zero width, then its volume must be zero, meaning that the minimum elevation of the segment lies above the maximum elevation of the layer.

9 Editing an Existing CE-QUAL-W2 Model (Control File)

There are two main input files required by CE-QUAL-W2: bathymetry and control files. This section demonstrates how to generate/modify control file parameters.

9.1 Time Step Job Control

- 1. Select CE-QUAL-W2 / Time Step Job Control.
- 2. In the *Time Step* dialog, enter "CE-QUAL-W2 exercise model" in the first line of the *Title* field.

- 3. Enter "East Canyon" in the second line of the *Title* field.
- 4. Select **Modify** from the *Start Date/Time* frame.
- 5. Enter "1998" for the *year*, "2" for the *month* and "1" for the *day*. Leave the *hours*, *minutes* and *seconds* fields as default.
- 6. Select **OK**.
- 7. Similarly, enter "1999" for the *year*, "11" for the *month* and "30" for the *day* for the *end date/time*.
- 8. In the *Time Step Intervals* frame, click on **Add interval**.
- 9. In the *Time Step Intervals* list box, click on the generated interval.
- 10. Select **Modify** in the *Selected Interval Parameters* frame.
- 11. In the Reference Time dialog, change the day to "9".
- 12. Select **OK**.
- 13. Modify the *Maximum Timestep* to be "100.0" and the *Fraction of Timestep* to be "0.9".
- 14. In the *General Timestep Parameters* frame, modify the *Maximum Output Dates* to "100".
- 15. Click **OK** to close the *Time Step Job Control* dialog.

Now that the time step parameters have been set up along with some other general model parameters, more model-specific parameters can be discussed.

9.2 Water Body Job Control

The new version of CE-QUAL-W2 uses the concept of Water Bodies. A water body can contain one or more branches. Any CE-QUAL-W2 model must have at least one water body. At the start of building a model, WMS will create one water body, Main Water Body, which has all branches assigned to it by default. Nevertheless, water bodies can be created, named as desired, and branches can be switched back and forth between water bodies.

WMS recognizes which segments lie within what branches. This helps WMS when assigning branches to the Main Water Body and automatically detects the location of each water body.

- 1. Select *CE-QUAL-W2* / **Water Body Job Control**. The *Water Body Job Control* dialog will appear.
- 2. Select *Main water body* from the *Current Water Bodies* list box on the left (by doing this, all tabs in the dialog will be undimmed accordingly).
- 3. Choose the *General* tab.

NOTE: The values shown for X and Y coordinates are the automatically detected locations of the first segment that lies in the Main Water Body. These values can be manually edited to write geographic coordinates (required by CE-QUAL-W2), or use the Convert to Lat/Lon button.

4. Enter "41.5" for *X-Coordinate* (*Latitude*) and "-118.0" for the *Longitude* (*Y-Coordinate*).

- 5. Click the *Output* tab.
- 6. Leave everything as default and toggle on *Screen Output*, *Profile Plot Output*, and *Snap Shot Output*.
- 7. Click on the **Dates** button for *Screen Output*.
- 8. Click **Add Date** in the *Dates - Screen Print* dialog.
- 9. Click on the added date and click **Edit**.
- 10. Change the *year* to "1998", the *month* to "5", and the *day* to "1" in the *Reference Time* dialog.
- 11. Click **OK**.
- 12. Change Frequency to "10".
- 13. Click **OK**.
- 14. Do the same (steps 7-13) for *Profile Plot Output* and *Snapshot Output*.
- 15. Click **OK** to close the *Water Body Job Control* dialog

The initial input parameters for CE-QUAL-W2 can now be used. The *Water Body Job Control* dialog will be used later to enter constituent details and kinetic coefficients.

9.3 Editing Segments

This section demonstrates how to edit segment parameters, define length, and set orientation and friction parameters.

- 1. Select *CE-QUAL-W2* / **Segments**.
- 2. Click on the first segment on the list (Segment 2 from the Segment list box).

Notice that this segment has a length and orientation already defined in the length of segment and segment orientation fields respectively. These values were defined when the measure tool was used to measure the branches in section 8.2. If segment length and orientation are not already defined, these values can be defined using the measure tool in the segments dialog.

- 3. Enter "0.04" for the value of *Bottom Friction*.
- 4. Enter this same value for *Bottom Friction* for all the segments in the model
- 5. Click **OK** to return back to the model in the graphics window.

9.4 Structures

Next, add structures to the model or modify existing structures. WMS allows one structure for each node in the branch coverage. If there are multiple structures in the same place, as many nodes as needed can be added close to that location and a structure for every node can be assigned.

- 1. Click on the "Branch" coverage in the Project Explorer. This will make it the active coverage.
- 2. Create a new node as shown in the following figure using the **Create Feature**Point tool, as shown by the arrow in Figure 7.



Figure 7 Insert Node

- 3. Click on the **Select Feature Point/Node (** tool.
- 4. Double-click on the new node to open the *Node Attributes* dialog.
- 5. Click on **Spillway** and then **Atts....** This will open the *Define Spillways* dialog.
- 6. Enter "2" for the *Spillway Outflow Segment*, and "1676.4" for the *Spillway Elevation*.
- 7. Enter "44", "1.5", "34" and "1" for *a1*, *b1*, *a2* and *b2*, respectively.
- 8. Toggle on the Compute Dissolved Gas check box.
- 9. Choose *Spillway Equation* number "2" from the drop-down list.
- 10. Enter "10.0", "110.0" and "10.0" for A, B, and C, respectively.
- 11. Select "DISTR" from *Spillway Flow Type* combo box in the *Upstream Spillway* frame.
- 12. Enter "1697.7", "1691.6", "3", "4" for Spillway Top Elevation, Spillway Bottom Elevation, Top Withdrawal Layer and Bottom Withdrawal Layer, respectively.
- 13. Click **OK** to close the *Define Spillway* dialog.
- 14. Click **OK** to close the *Node Attributes* dialog.

The spillway has now been defined at the specified location. Other structures can be defined as needed.

9.5 Constituent Control

At some point in the process of the CE-QUAL-W2 model, the constituents and kinetic coefficients will need to be modified by doing the following:

- 1. Select *CE-QUAL-W2* **/Water Body Job Control**. The *Water Body Job Control* will reappear.
- 2. Select *Main Water Body* from the *Current Water Bodies* list box on the left.
- 3. Click on the *Calculations* tab.

- 4. Turn on the *Compute* toggle in the *Constituent computations* frame.
- 5. Click the **Constituent Control** button to bring up the *Constituent Control* dialog.
- 6. In the *Additional Constituents* frame, select "Algal Group" from the *Constituent Type* combo box, and leave "Algae 1" as the *Constituent Name*.
- 7. Click the **Add Constituent** button.
- 8. Similarly, add another "Algal group" (*Constituent Name*: "Algae 2,") and two "Epiphyte groups" (*Constituent Names*: Epiphyte 1 and 2)
- 9. Using the Control key, multi-select Algae, Algae 1, Algae 2, CBOD, Epiphyte 1 and Epiphyte 2
- 10. Toggle on the Active check box.
- 11. Click **OK**. This should bring up *Water Body Job Control*; *Calculations* tab. Do not close this dialog as it is needed for the next section.

CE-QUAL-W2 enables modelers to create personalized versions of five pre-specified constituent groups: algae, epiphyte, CBOD, generic, and inorganic suspended solids. This section described how to add these. The next section discusses how to modify the constituent-specific kinetic coefficients.

9.6 Kinetic Coefficients

This section demonstrates how to edit algal and epiphyte group parameters.

- 1. Make sure the *Calculations* tab in the *Water Body Job Control* dialog is open.
- 2. Click on the **Kinetic Coefficients** button to open the *Kinetic Coefficient* dialog.
- 3. Make sure that *Algae* tab is selected. Select "Select All Algal Groups" from the *Algal Group* combo box.
- 4. Change *AT2* to "32.5".
- 5. Select "Algae 2" from the *Algal Group* box. Change *AT2* to "37.5".
- 6. Select "Algae 1" from the *Algal Group* box. Change *AT2* to "22.5".

Now assume that all algal groups share the same coefficients except AT2, which is different for Algae 1 and 2 as specified above.

- 7. Select the *Epiphyte* tab and choose "Select All Epiphyte" from the *Epiphyte Group* combo box.
- 8. Change *ESAT* to be "55".
- 9. Select "Epiphyte 1" from the *Epiphyte Group* combo box.
- 10. Change *ET1*, *ET2*, *EK3*, *EK4*, *EG*, *ER* to be "10", "32", "0.75", "0.5", "7", "0.1" respectively.

Similar to the algal groups, assume that all epiphyte groups share the same coefficients except ET1, ET2, EK3, EK4, EG, and ER, which are different for Epiphyte 1, as specified above.

11. Select **OK** twice.

10 Saving CE-QUAL-W2 Input Files

This section discusses the CE-QUAL-W2 input files that will be created. WMS generates one control file for the model, as well as one bathymetry file for each body of water in the model.

- 1. Select CE-QUAL-W2 / Save Simulation.
- 2. Find an appropriate folder and save the simulation there from the *Save CE-QUAL-W2 Simulation* dialog.
- 3. For the *Control filename*, make sure that the prefix is no longer than 8 characters long.

Note that only the first four characters of the prefix) of the bathymetry filename can be edited. WMS automatically adds four additional characters to that prefix. These are _wb1, _wb2 and so on for as many water bodies as might exist in the model.

In saving the simulation, two main files are created: the control file and the bathymetry file. One control file is generated for the whole model, however, there are multiple bathymetry files generated for each water body in the model.

11 Conclusion

This exercise demonstrated the CE-QUAL-W2 interface in WMS, including the following topics:

- 1. Determining reservoir extent
- 2. Creating branches
- 3. Creating segments
- 4. System modeling
- 5. Initializing CE-QUAL-W2 simulation
- 6. Identifying branches
- 7. Mapping segments to branches
- 8. Editing branch/segment properties
- 9. Saving CE-QUAL-W2 control input file
- 10. Saving bathymetry as CE-QUAL-W2 input file