


```

constraint val {
    how_many >= 10; how_many <= 256; }

function new(string name = "n_packets");
    super.new(name);
endfunction

task create_called_N_times();
    packet t;

    for(int i = 0; i < how_many; i+=8) begin
        for (int j = 0; j < 8; j++) begin
            fork
                begin
                    packet my_t;
                    my_t = packet::type_id::create(
                        "packet",,get_full_name());

                    if (!my_t.randomize() )
                        `uvm_fatal("SEQ", "Randomize failed")

                    start_item(my_t, packet_priority);
                    finish_item(my_t);
                end
            join_none
        end
        wait fork;

        #5;
    end
endtask

task create_called_once();
    packet t;

    t = packet::type_id::create(
        "packet",,get_full_name());
    for(int i = 0; i < how_many; i++) begin
        if (!t.randomize() )
            `uvm_fatal("SEQ", "Randomize failed")

        start_item(t, packet_priority);
        finish_item(t);
        #5;
    end
endtask

task body();
    create_called_N_times();
    // create_called_once();
endtask

function void do_record(uvm_recorder recorder);
    super.do_record(recorder);
    $add_attribute(recorder.tr_handle,
        how_many, "how_many");
endfunction
endclass

// -----
class driver extends uvm_driver#(packet);
    `uvm_component_utils(driver)

    function new(string name = "driver",
        uvm_component parent = null);
        super.new(name, parent);
    endfunction

    task run_phase(uvm_phase phase);
        forever begin
            packet t;
            seq_item_port.get_next_item(t);
            `uvm_info("DRVR",
                {"Got ", t.convert2string()}, UVM_MEDIUM)
            foreach (t.payload[i]) // Consume time.
                #10;
            seq_item_port.item_done();
        end
    endtask
endclass

class env extends uvm_env;
    `uvm_component_utils(env)

    driver d;
    uvm_sequencer#(packet) sqr;

    function new(string name = "env",
        uvm_component parent = null);
        super.new(name, parent);
    endfunction

    function void build_phase(uvm_phase phase);
        d = driver::type_id::create("driver", this);
        sqr = uvm_sequencer#(packet)::type_id::create(
            "sequencer", this);

        sqr.set_arbitration(SEQ_ARB_STRICT_FIFO);
    endfunction

    function void connect_phase(uvm_phase phase);
        d.seq_item_port.connect(sqr.seq_item_export);
    endfunction
endclass

class test extends uvm_test;
    `uvm_component_utils(test)

    env e1;

    function new(string name = "test",
        uvm_component parent = null);
        super.new(name, parent);
    endfunction

    function void build_phase(uvm_phase phase);
        e1 = env::type_id::create("e1", this);
    endfunction

    task run_phase(uvm_phase phase);
        n_packets seq1, seq2;

        phase.raise_objection(this);

        packet::type_id::set_type_override(
            packet_with_randc_addr::get_type);

        packet::type_id::set_inst_override(
            big_packet::get_type(),
            "uvm_test_top.e1.sequencer.seq1.packet");

        seq1=n_packets::type_id::create(
            "seq1",,get_full_name());
        seq2=n_packets::type_id::create(
            "seq2",,get_full_name());

        seq1.packet_priority = 1000;

        factory.print();

        if (!seq1.randomize() with {how_many == 256;})
            `uvm_fatal("TEST",
                "Randomization failed for seq1")
        if (!seq2.randomize() with {how_many == 256;})
            `uvm_fatal("TEST",
                "Randomization failed for seq2")

        fork
            seq1.start(e1.sqr);
            seq2.start(e1.sqr);
        join

        phase.drop_objection(this);
    endtask
endclass

module top();
    initial begin
        uvm_config_db#(int)::set(null, "",
            "recording_detail", 1);
        run_test("test");
    end
endmodule

```