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UVI Workstation
GATEWAY TO UVI SOUNDS

UVI Workstation is a completely free multitimbral instrument that provides integrated effects and arpeggiator, unlimited parts, live performance features, and a smooth real-time workflow, UVI Workstation is our powerful sample player and more. With over 15 years of development under the hood, UVI Workstation is a tested, proven and trusted industry staple. We continue this journey with Version 3, focused on creating an even more optimized workflow by bringing in a new UI design, Favorites tagging, and UI scaling to adapt to all user screens.

Features:
- Single mode for loading UVI sounds and instruments
- Multi mode including unlimited parts and convenient mixing environment with meters, mute, solo, volume, pan, performance settings (keyswitches, range), and separate outputs
- Smart integrated browser with Search/favorites to quickly find what you’re looking for
- Scalable UI adapts to different monitor sizes
- Powerful and extremely flexible Arpeggiator
- Comprehensive suite of professional FX can be infinitely stacked and combined with easily editable parameters (delay, reverb, phaser, chorus, EQ, filter, drive, distortion, compressor...)
- Manage instruments and loops in the same interface
- Real-time time-stretch and slice algorithm with real-time beat syncing: loops are always in time
- Drag & drop MIDI and audio
- Import user REX files, Apple Loops, AIFF, WAV and more...
- Expandable with all UVI sounds and instruments
- MIDI learn
- 128 user assignable Host automations
System Requirements

**Compatibility**
Audio Units, VST, AAX or standalone

**Tested and Certified in:**
- Digital Performer 8+, Pro Tools 11+, Logic 9+, Cubase 7+, Nuendo 6+, Ableton Live 8+, Studio One 2+, Garage Band 6, Maschine 1 & 2, Tracktion 4+, Vienna Ensemble Pro 5, Reaper 4+, Main Stage 3, MuLab 5.5+, Bitwig 1+, Reason 9.5+

**Minimum System Requirements**
- Mac OS X 10.8 or higher (64-bit only)
- Mac Intel Processor, 4 GB RAM (8 GB+ recommended)
- Plenty of disk space for Soundbank, 7,200 rpm+ hard drive or Solid State Disk (SSD) recommended

**Windows**

**Compatibility**
VST, AAX or standalone

**Tested and Certified in:**
- Digital Performer 8+, Pro Tools 11+, Cubase 7+, Nuendo 6+, Ableton Live 8+, Studio One 2+, Garage Band 6, Maschine 1 & 2, Tracktion 4+, Vienna Ensemble Pro 5, Reaper 4+, Sonar X3, MuLab 5.5+, FL Studio, Bitwig 1+, Reason 9.5+, ABility

**Minimum System Requirements**
- Windows 8 or higher (64-bit only)
- Intel Core Duo2+, 4 GB RAM (8 GB+ recommended)
- Plenty of disk space for Soundbank, 7,200 rpm+ hard drive or Solid State Disk (SSD) recommended

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**About iLok**

UVI Workstation is completely free, however certain sound libraries utilized within UVI Workstation may require that you have an iLok account for licensing.

All UVI licenses allow up to 3 concurrent activations on any combination of computer hard drives or iLok USB keys, easily managed through the iLok License Manager (iLok account required).
Installing UVI Workstation

The newest version of UVI Workstation can be downloaded free at https://www.uvi.net/uvi-workstation.html#download

1. Choose your platform and hit 'Download'

![UVI Workstation download](image1)

2. Once downloaded,

   On Mac:
   Double-click the disk image to mount it then double-click 'UVI Workstation.pkg' to launch the installer

   On PC:
   Double-click the .exe to launch the installer

![UVI Workstation installer on Mac](image2)

3. Follow the on-screen instructions,

   Note for Windows:
   Select VST Plug-ins folder for your DAW.

   The default path is:
   Program Files/Steinberg/VSTPlugins

![UVI Workstation installer on Windows](image3)
This is a column-style browser for searching and loading samples and patches from your local file system and UVI soundbanks. Selecting folders will reveal their contents to the adjacent right-hand column. Note: some soundbanks appear as a single preset; in most cases however, presets will accessible from this view.

1 Browser Toggle
Open preset browser to view and load instruments, presets or loops and sounds

2 Preset Display
Active patch title appears here
Double click to open the browser

3 Category Column
   » Search
      Search your collection of UVI instruments, loops and sounds or tagged favorites
      NOTE: Must index on initial use. For more information about search and index, see page 34
   » Places
      Browse saved locations [file system]
   » Devices
      Browse available volumes [file system]
   » Soundbanks
      Browse mounted UVI soundbanks

4 Groupings
Groupings/Folders are indicated with an arrow ‘>’, click to view their contents in the adjacent column
From Places category, the folder can be drag and drop to the Places category to be a favorit folder

5 Loadable Files
UVI Workstation can load many types of samples and instruments, compatible files will be displayed here

6 Files Details
Compatible meta-data for the selected file will be displayed here

7 Browser Options
   » Auto Load
      Automatically load the audio file selected in the browser into the currently selected part. Ideal for quick sample preview
   » Auto Play
      Automatically play the selected sliced loop file when it is loaded
   » Original Tempo
      Play the loaded audio file at its original tempo
   » Display Info
      Show or hide the Instrument Detail area. This feature is ideal for expand browser view
   » Auto Close
      Enables closing browser automatically when using double-clicking to to load the file
NOTE: Most UVI soundbanks have a dedicated user interface that will appear in the Part Interface [6].
If a dedicated interface is not available in the soundbank (e.g., in some older UVI and third-party products), a default editor will be provided.

1. **Volume**
   - Master output volume control and stereo level meter with peak hold

2. **Main View Switch**
   - Toggle Main View of the interface

3. **MIDI and Part Menus**
   - Input MIDI Channel and Port
     - Select Omni or select a controller (A,B,C,D) as defined in the ‘Audio and MIDI Settings’ menu
     - Part Selector
     - Select the part page to be viewed in Main View

4. **Page Tabs**
   - EDIT tab
     - Parameter interface page of the loaded instrument
   - EFFECTS tab
     - Edit preset and part effects [see page 10]
     - ARPEGGIATOR tab
     - Arpeggiator edit page [see page 11]

5. **Sync/Transport**
   - Click to show sync and transport parameters [see page 9]

6. **Part Interface**
   - Dedicated edit interface of the loaded instrument. For more detail, please refer to the instrument’s soundbank manual

7. **Virtual Keyboard**
   - Show or hide built-in software keyboard

8. **Version and RAM usage**
   - Version
     - Show the installed version of the UVI Workstation
   - RAM usage
     - Show the RAM usage of whole instance

9. **CPU Gauge and Voices**
   - CPU gauge
     - Show the CPU usage of whole instance
   - Voices
     - Show the active voices of whole instance

10. **Parameter Info**
    - Show the parameter name that the mouse is currently over
Sound files [in some UVI Soundbanks or WAV/IFF/REX and Apple Loops] may be loaded [from browser or via drag & drop]. When the source is a looped sound will automatically play with the browser’s default setting. Sliced soundfiles can be switched to Stretch or Sample mode, but non-Sliced soundfiles cannot be switched to Slice mode.

1  ➤ Playback Modes
   ➤ Sample
      Loop/phrase plays like a regular sampler
   ➤ Stretch
      The sample can pitch-shift by MIDI notes, but keep the speed of the sample constant
   ➤ Slice
      Default mode. Sync tempo by loop slice
   ➤ Map
      Option mode of Slice. Each of loop slices will be mapped across the keyboard

2  ➤ Controls
   ➤ Key / Tempo
      Key displays the root key for the loop/phrase. Tempo controls the loop’s rate
   ➤ Coarse / Fine
      Adjust tuning in semitones or cents
   ➤ Sync
      Determines how loop interacts with UVIWS’s tempo and playback position.
      • Off: Does not sync to tempo
      • Tempo: Tempo sync only
      • Position: Tempo and playback position will be synched
   ➤ Speed
      Adjust the playback speed of the loop.
      • 1/2 & x2: Set 1/4, 1/2, x2 or x4 of the assigned tempo.
      • Fine: fine-tune the tempo (±50.00%)
   ➤ Latch
      The sample will play as if holding the note, even the note releasing
      • Stretch/Slice: will repeat indefinitely
      • Sample: play once, one shot play
      NOTE: hit the same note again to stop

3  ➤ Drag & Drop
   ➤ Trigger
      • Immediate: instantly triggers
      • Next Beat: triggers on beat
      • Next Bar: triggers at measure
   ➤ Slice Start
      Sample/Stretch: define where the sample will begin within the soundfile.
      Slice: provides a range from the first slice of the sample to the last slice.

4  ➤ Sync/Transport
   ➤ Stop/Sync to Host/Play
      Control loops within UVI Workstation and how they interact with a host application
UVI Workstation has two effect chain per part. Each chain in serial order from top to bottom. If you want to use effects in parallel, there are two AUX buses available for use. [see page 12]

1 ➤ Preset / Part Effects
Switch display of the effect chain between preset or part to manipulate

» Preset
Displays the preset's built-in effects
NOTE: Removing, adding, replacing or reordering the effects of this chain can break the instrument!

» Part
Apply effects to the part, signal is post

Preset Effects
Entire effects can be replace by right-click or double-clicking of the effect name
Effects can reorder in the chain. Drag the effect name and drop at the desired location

2 ➤ Effect Insert
Open the effect browser to add new effects.

3 ➤ Effect Parameters
Each effect has a unique set of parameters visible here
Effect presets can be changed by right-clicking or double-clicking of the effect name

4 ➤ Pages
Arrows at the right edge of the screen appear if an effect has more than five parameters, use these arrows to scroll through all available parameters

5 ➤ Sync, Bypass, Delete
- Sync: sync time-based effects to host tempo or UVIWS’s tempo setting
- Bypass: bypass effect
- Remove: delete effect
Arpeggiators can act as a pattern gate, arpeggiator, or even an advanced rhythmic processor for your live MIDI performance or sequenced MIDI tracks. Arpeggiators can be inserted in an unlimited number of parts. NOTE: to stop arpeggio play use stop button at transport section [metronome icon]

### Interface: MAIN View (Arpeggiator)

#### 1 ▶ Enable, Effect Parameters
- **Save**
  Customized arpeggiator settings can be saved and used in other parts or songs.
- **Preset**
  Choose a preset arpeggiator pattern.

#### 2 ▶ Steps
- **Step Grid**
  Sets and displays the values for each step. To set the step value, click and drag up or down. To set the step length, shift+click and drag left or right.
- **Layers**
  There are three independent layers to the step grid: Velocity, Pitch and MIDI CC. To change which layer is displayed, right-click and choose a layer from the contextual menu.
- **Enable / Disable**
  Click the box below the blue bar.
- **Merge**
  Shift-click box below the blue bar.

#### 3 ▶ Parameters
- **Trigger Mode**
  - Note: each note resets the arpeggiator position to the first step.
  - Legato: when multiple notes are played simultaneously, each new note continues from the current step.
  - Song Position: the arpeggiator continually cycles, and any notes played are triggered at the current step.
- **Mode**
  Determines the order notes are played.
- **Octave Mode**
  - Repeat Pattern: pattern of notes will be repeated individually within each octave.
  - Repeat Keys: pattern will be completed once in total across all notes in all octaves.
- **Resolution**
  32 bar to 1/64 triplets range.
- **Hold**
  Notes are held.
- **Repeat Button**
  The bottom note is repeated.
- **Repeat Top**
  The top note is repeated.
- **MIDI CC**
  Sets the CC of MIDI CC layer.
- **Arp Vel Blend**
  Control the depth of the steps’ velocities.
- **Octave**
  Number of octaves below and above notes to be played.
- **Step Length**
  Globally effects the length of all steps. For example, a step setting of 50% and a knob setting of 50% will cause the step length to 25%.
- **Num Strike**
  The number of times a note will trigger before proceeding to the next note.
- **NumSteps**
  Assign from 1 - 128 steps.
- **Groove Amt**
  Apply a swing by slightly altering the trigger time of the steps.
Multi is a snapshot at the desired location UVI Workstation, which can contain unlimited parts, effects, mixer, and loaded preset settings. In Multi part view, the top menu in main view will be switch to Multi menu to choose available multi files, not instrument. To load the presets of the selected part, use browser button to switch effects section to built-in browser.

1 ▶ Multi toggle
   Toggle Multi View of the interface

2 ▶ Multi Menu
   Double click to open the multi browser to load
   Or use menu at left to load, save or reset the current multi

3 ▶ Add / Remove Part
   » Plus
     Add a new part to current multi
   » Minus
     Remove a part from current multi

4 ▶ Page Tabs
   Toggle the view of Mixer tab and Settings, upper-half of the interface

5 ▶ MIDI Mute & Part
   » MIDI Mute Toggle
     Click the left-most dot to mute MIDI input
   » MIDI Signal: Indicate MIDI input activity
   » MIDI Channel and Port
     Set the MIDI Channel and port
   » Part Name
     Double-click to open browser, use the left/right arrows to change the patch

6 ▶ Sound Control
   » Mute: Mute the part output
   » Solo: Solo the part output
   » Volume: Set the part volume
   » Pan: Set the stereo position of the part
   » Aux 1 & Aux 2
     Set amounts of effects from Aux 1 or 2 buss affecting individual parts

7 ▶ Poly, Oct, Semi, Fine
   » Polyphony: change voices of the part
   » Oct: shifts note range in octave
   » Semi: shifts note range in semitone
   » Fine: fine tune the played voices in cents

8 ▶ Effects
   Similar to single part effect page with extra chain, AUX 1, 2 and Master. For effects operation see page 10
   » Preset Effects: [See page 10]
   » Part Effects: [See page 10]
   » Aux 1 & 2 Effect Busses
     Effect busses, feedable from any part
     Return slider at most right of the section is level adjust for the buss to Master
   » Master Effect Buss
     Fed by all parts and effect busses
This page is dedicated for part settings, including zone and velocity layer range which is ideal for live performance or to create a stacked / layered sound.

Note about multi part and out: For UVI instrument presets that contains multi-MIDI inputs or audio outputs in a single part leave in the settings as default here.

1. **LOKEY / HIKEY**
   Adjust the parts playable key range by setting upper and lower key limits
   Double-click and hit the key can set the range instantly
   Use the square switch left of LOKEY setting to enable or disable the range
   NOTE: this cannot be extend range which programmed in the preset

2. **LOVEL / HIVEL**
   Remap the incoming note velocities by setting upper and lower velocity limits
   Use the square switch left of the LOVEL to enable or disable the range
   NOTE: this is not velocity curve setting of the preset

3. **Key Switch**
   Assign a MIDI note to toggle parts on/off
   Double-click and hit the key can to set the key switch instantly
   Use the square switch left of the section to enable or disable the key switch
   NOTE: this key switch functions as a part mute

4. **Streaming**
   Rather than loading entire samples into RAM, samples are read from the hard drive as the preset is played

5. **Output**
   Assign parts to the master stereo output or one of 16 additional stereo outs
   NOTE: The last outputs are effected by plug-in format and DAW settings
   Built in AUXs only route to Master buss
   » NOTE about Plug-In use:
     If using as a plug-in, please refer your DAWs user manual for working with multi-out instruments
Preferences Menu
To open the Preferences of UVIWS, click the burger button to show the menu
Preferences view has 3 page tabs: General, Streaming and Sound Banks

To close preferences view, click Main or Multi button

- **General**
  - **Global Tune**
    Applies to UVIWS in addition to any other instrument-specific tuning adjustments that have been made. If you have multiple UVIWS plug-ins instantiated in your host application, the global tune setting will affect each plug-in separately.
    NOTE: Alt-click the Tune value to return it to the default value
  - **Use Open GL renderer**
    Better to disable this for work with internal graphics processor
  - **UI scaling**
    Make window bigger or smaller, helpful for working with HiDPI/4k displays

- **Streaming**
  In most cases the default settings will be ideal, but, rather than loading the entire sample set into RAM, the samples may be read [streamed] from the hard disk as the program is being played. To optimize your experience, please select the appropriate hard drive type and cache size for your system.
  NOTE: to apply the settings of this page, you must click Apply
  NOTE: UVI Workstation’s performance is directly affected by the speed of the hard disk, so the faster the drive the better. And set the Hard drive type accurately for the best performance.

- **Sound Banks**
  - **Search Path**
    Identifies the locations your computer scans for sound libraries. You may add or delete paths as needed. To add a search path, click the “…” button to the right of the search path.
    NOTE: the dialog is for choosing folder, not UFS files
  - **Indexed**
    When utilizing Search within Browser View, enabled indexing determines which search paths UVI Workstation will scan.
  - **Recursive**
    Enabled recursive expands UVI Workstation to scan top-leveled files and sub-folders. This can significantly increase the required startup time.
  - **Auto-Mount**
    Enabled Auto-Mount will mount any sound banks in the search path
  - **Delete [X]**
    Click the button to delete the path
Audio and MIDI Settings (Stand Alone mode only)

Audio and MIDI Settings
In stand alone mode, audio and MIDI devices for UVI Workstation can be set up in the Audio and MIDI Settings... menu. Be sure to have your Audio/MIDI controller turned on and plugged in before launching UVI Workstation.

Audio Device
- **API**: Choose audio driver type such as Core Audio in macOS or ASIO in Windows
- **Output Device**: Locate the device available after choosing API
- **Sample Rate**: Set from available sample rates
- **Buffer Size**: If there’s a delay before you hear a note, you may need to adjust the sample buffer of your audio hardware driver to a lower number. Experiment with this setting to get the best response and computer performance.
- **Refresh Audio Devices**: If you cannot find your audio device in the Output Device menu, click here and try to locate your device again.

Routing
UVI Workstation is a multi-out instrument, offering 17 (main + 16) discrete stereo outputs. If your audio device has multiple audio output, you may need to assign UVI Workstation’s outputs to your audio device’s outputs.
- **Plugin Output**: Indicate UVI Workstation’s outputs
- **Physical Output**: Choose the audio output port of the device

MIDI Devices
UVI Workstation supports the use of up to 4 MIDI devices concurrently. Use this screen to assign Ports A-D with your available MIDI devices.
- **MIDI Port**: Indicate UVI Workstation’s MIDI ports
- **MIDI Input**: Choose the MIDI devices
- **Refresh MIDI Devices**: If you cannot find the MIDI device from MIDI Input menu, click here and try to locate your device again.
Tips + Tricks

**Favorite Tagging**

Files can be favorite tagged by right-clicking and selecting “Add to favorites.” Tagged files will appear in the Favorites list within the Search category (as seen below).

**Scroll Wheel**

All knobs can be adjusted with the scroll wheel on your mouse.

**Shortcuts & Key Commands**

- Space Bar: play/stop
- Alt-click or Option-click: restore default parameter
- Right-click or Control-click: open the MIDI Learn dialog box
- Keyboard Arrows: navigate the browser

**Numerical Value Entry**

All knob and slider values can be set precisely by double-clicking.

---

**Text Search**

UVI Workstation’s preset browser comes equipped with a text engine which is ideal for finding presets, loops and samples. Operation is very simple, just type the words to get the candidates from the list. Choosing a category can yield more specific results.

The list window also can be re-order by dragging title left and right. Clicking title to change sorting. Right-click the title to access width resizing or show/hide column menu.

**Preset Stacking**

Thanks to the simplicity of UVI Workstation you can stack as many preset as you want by simply assigning multiple parts to the same MIDI channel.

**Split, Velocity & Key Switch**

The Keyswitch settings allows you to load multiple presets into two or more parts and dynamically play and mute them from your MIDI controller using key switching, note range, velocity range or any combination of the three parameters. This powerful feature gives you a great deal of real-time performance control.

**Multiple Audio Outputs**

UVI Workstation is a multi-out instrument, offering 17 (main + 16) discrete stereo outputs. Most DAWs support multi-out instruments, see your specific DAWs user manual for more details.
MIDI Learn & Host Automation

Most UVI Workstation parameters can be automated via a convenient MIDI Learn or DAW automation. MIDI Learn allows you to bind a physical MIDI controller to specific parameters within UVI Workstation.

- Any FX tab parameter, Macro Knob or Slider in UVI instruments can use the MIDI Learn feature.
- The MIDI controller type and the MIDI Channel assignment will be saved with the multi or with your song in the host sequencer.
- Automation is assigned per-part.

To use MIDI Learn:
1. Right-click the parameter in UVI Workstation that you want to automate.
2. After the MIDI Learn dialog appears, Trigger the desired MIDI input controller (knob, fader etc.) or choose MIDI CC from the drop down menu.

To remove a MIDI controller assignment: Right-click the desired parameter and press “Clear.”

Remap knob range: Alt+right click parameter, choose CC, set remap range with slider.

Arpeggiator

UVI Workstation comes equipped with a robust arpeggiator. To insert an arpeggiator in a part, you need to display the Single view in the UVI Workstation, then click on the “Arp” tab. The arpeggiator can be employed as a pattern gate, arpeggiator, or even an advanced rhythmic processor for your live MIDI performance or sequenced MIDI tracks. Arpeggiators can be inserted in an unlimited number of parts.

Unlimited FX

UVI Workstation offers a wide variety of FX, or effect processors, to cover all your audio processing needs. The FX implementation is robust and includes the ability to insert unlimited FX slots in several stages of the signal flow.

- Click the “Effects” tab to open the FX page on the Main view.
- In Multi view the FX section is always displayed, except browser opens.

Append Multi

The option ‘Append Multi’ available in the multi browser allows you to merge a multi with your current one.

In some case, you may change MIDI channel of the parts, after append Multi.
Troubleshooting

- **UVI Workstation in a Sequencer**
  UVI Workstation is an audio instrument plug-in. Load UVI Workstation as an instrument plugin within your DAW, see your DAWs user manual for more information on working with virtual instruments plugins.

- **Avoid Output Distortion**
  UVI Workstation allows a lot of user customizations. Check to see that your effects are not overloading the output and that multi-parts are not creating excessive signal. Remember to keep an eye on the output level of UVI Workstation.

- **Avoid Excessive Sample Loading**
  As a general rule-of-thumb, avoid loading large amounts of samples that exceed 70% of your available RAM. For example, if you have 1 GB of RAM, do not load more than 700 MB into UVI Workstation.

- **MIDI channel setting**
  If Audio and MIDI device settings look accurate and you still do not hear sound or if your MIDI device still does not send signal, check that the MIDI channel and port settings are correctly set:

- **UFS file isn’t valid**
  This indicates that you simply have to download and install the latest UVI Workstation.

- **Preset vs Multi Browser**
  UVI Workstation features 3 different file browsers: Preset, Multi and Effects. They looks similar, especially Preset and Multi are very closer, but they are incompatible. If you cannot open the file from browser, close the browser and make sure it is the right one.

- **General Troubleshooting**
  Troubleshooting is always simplest and most effective when the exact problem can be specified clearly and concisely. If you are surprised by an error message or by seemingly erratic behavior in the program, take a moment to jot down the relevant details: exactly what the error message said (including any error ID numbers), what actions were done on-screen just before the problem occurred, what kind of file you were working with, how you recovered from the problem, and any unusual conditions. This may not enable you to solve the problem at once, but will greatly aid in isolating the problem should it reoccur.

  If the problem you are encountering seems inconsistent, try to determine what the necessary pattern of actions are that will cause it to occur. Genuine bugs in application software like UVI Workstation are almost always consistent in their manifestation: the same set of actions under the same conditions invariably brings about the same results.

  Determining the exact cause of a bug often requires experiments which replicate the problem situation with one factor changed: choosing a different [smaller] preset, opening UVI Workstation in a different host application... If the problem is truly inconsistent, then it is likely to be a hardware problem: a bad hard drive, a failing computer motherboard...

  **Isolate the problem...**
  One of the best troubleshooting techniques is to try to isolate the problem. If you can whittle down a complicated setup or scenario to a much simpler case, chances are you’ll zero in on the problem more quickly. For example, you could try running UVI Workstation in a different host application to see if the problem persists. If it does, it may have to do with the actual samples, presets, and/or performances being used.

  **Simplify your setup...**
  One of the most common causes of problems is a conflict with other software in the system. Run UVI Workstation by itself, with no other plug-ins or virtual instruments, and see if the problem you are having still occurs.

  **If you cannot open a particular UVI Workstation project or session in your host application...**
  First try opening other existing files, or a new file, to be sure the UVI Workstation is working at all. If other files work fine, try temporarily removing the UVI Workstation plug-in, or disable audio in your host application. If other files also exhibit similar behavior, then you know that the problem is not specific to one file.
Links

UVI

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Credits and Thanks

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