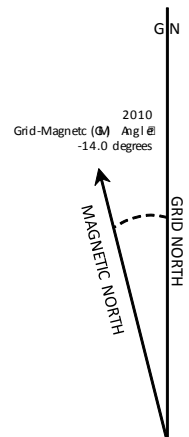


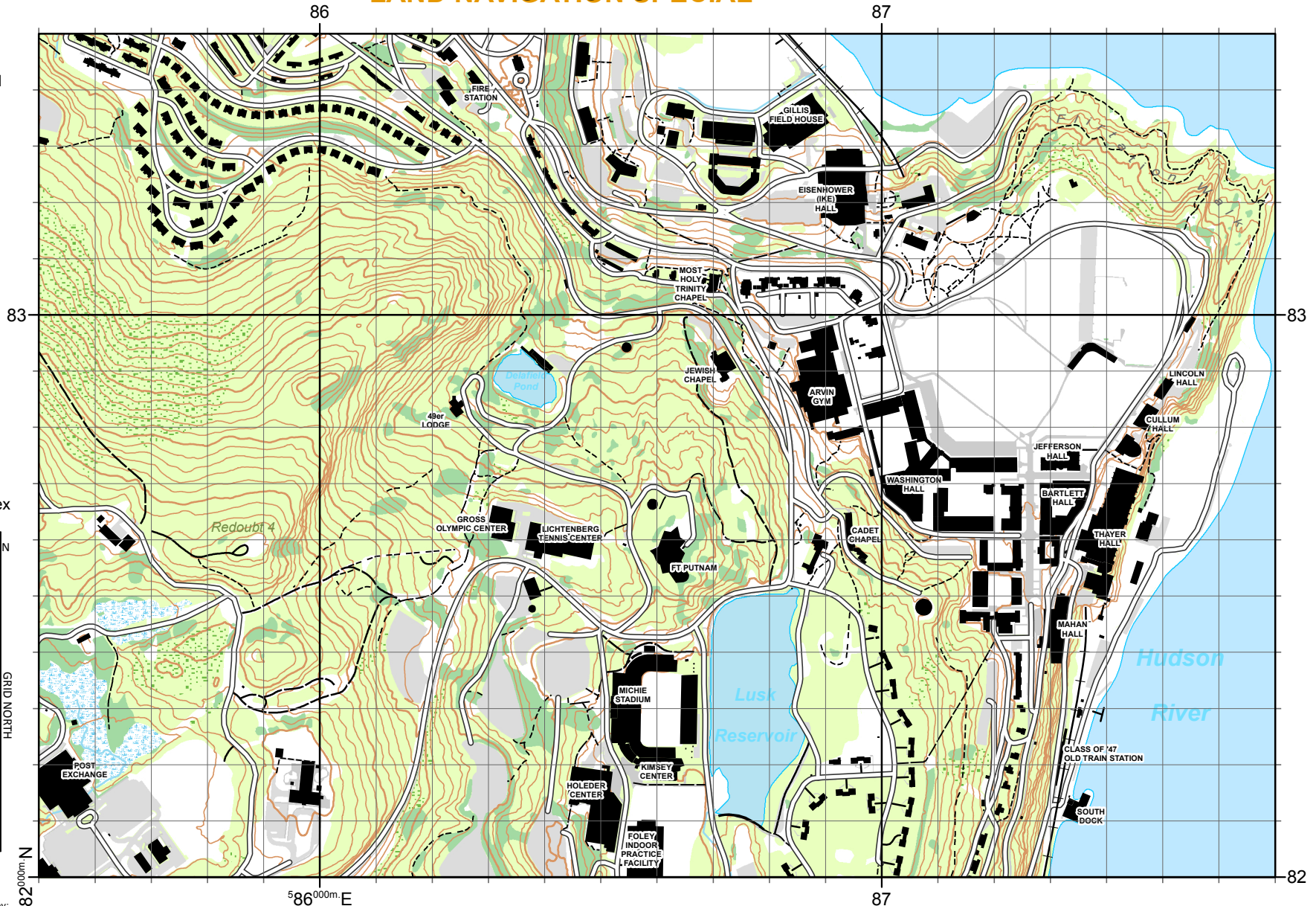
Legend

- | | |
|--|----------------|
|  | Scrub/Logged |
|  | Forest, Thick |
|  | Forest |
|  | Wetlands |
|  | Lake |
|  | Streams |
|  | Buildings |
|  | Roads |
|  | Path, Large |
|  | Path, Small |
|  | Contour 5m |
|  | Contour, Index |



02 Jul 2013

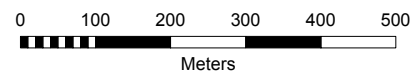
Map produced by:
Geospatial Information Science Program
Dept of Geography & Env. Eng.
United States Military Academy
POC: COL Michael Hendricks



*Note: You can employ the standard GTA Coordinate Scale and Protractor to obtain MGRS grid coordinates on this 1:10,000 map. Use the 100,000 cutout area on the map's 100m grid squares. Each 'tick' on the coordinate scale is now 10 meters on this map.
(On a 1:100,000 map each tick is 100m)*

Large Black Grid 1km

Small Grey Grid 100 meters



5 m Contours

Datum: WGS84
Projection: UTM Zone 18
Grid Zone Designation: 18T
100,000 meter square identifier: WL