CITY OF BEND FIRE RESCUE STANDARD OPERATING GUIDELINES

Author:
Hossick
Date:
12/4/2023
Reviewed By:
Connolly
Reviewed Date:
12/4/2023

TITLE: Infant Safe Sleep Program

NUMBER: I-4

A. SIZE-UP/ASSESSMENT OF CONDITIONS

- 1) Determine signs of infant at residence.
- 2) Based on call acuity distribute safe sleep kit and provide verbal education.
- 3) Based on call acuity make every effort to perform safe sleep space safety check.

B. SAFETY CONSIDERATIONS AND CHECKLIST

- 1) Determine if caregiver is facing economic hardship so severe that they cannot provide a safe sleep space for the infant.
- 2) Verbal education for caregiver on risks of co-sleeping and ABC's of safe sleep.
- 3) If designated space for infant is available perform safe sleep space safety check
 - Look for stable crib hardware i.e. no loose screws or flimsy rails or broken components.
 - Ensure sleep space is flat and firm level surface, covered by only a single tight fitted sheet.
 - Ensure sleep space is clear of blankets, toys, monitors, pets, bumpers, and other children.

C. OPERATIONAL GUIDELINES

- When a crew determines that there is an urgent need for a safe sleep space for an infant, they are to intervene immediately.
 - Call the BC so that they can determine if SRV is available or if crew will go OOS to retrieve the Pack N' Play from station 6.
 - Upon delivering Pac N' Play, the SRV or Crew will assemble the Pack N' Play for the caregiver.
 - Crew will have the liability release form signed by the caregiver.
 - The liability form is to be returned to the Deputy Chief of EMS for recordkeeping.
 - The BC will ensure that EMS division representative or other responsible party has been notified that a follow up will be needed within 24-48 hours.

CITY OF BEND FIRE DEPARTMENT POLICY, PROCEDURE, AND INSTRUCTION

• In the rare event where a household has a need for more than one pack and play, BC will direct crew to buy one. Crews will need to grab an additional liability form from 306 (near sleep kit backstock) Ensure model number Pac N' Play is entered on form.