LOGLINE:
When a passing asteroid begins to effect how people perceive time, one man struggles to keep up with a life that is quickly disappearing into the future.

SYNOPSIS:
FLYBY is a story about the elusiveness of time, and the different ways we each fight to hold onto it. In 15 minutes, we watch as a young couple meets, falls in love, grows old together, and grows apart. As they struggle to keep their own lives from slipping through their fingers, decades pass in the blink of an eye, transforming the culture, fashion, and technology of the world that surrounds them.
CAST:

BILL    Riley Egan
CORA, MAVEN    Tommee May
JAN    Torrey DeVitto
ROB    Justin Rupple
SALA    Chelsea Harris
DR. REVERE    Phil Abrams
RANA    Valeria Maldonado
YOUNG MAVEN    Bardot Corso
OTTO    Charles Chu
DRIVER    Ryan P. Shrime
DR. SWALES    Caity Ware
BOSELY    Akul Dang
TOM    Adam Mayfield

DIRECTOR STATEMENT:

I can’t say that the idea behind Flyby came in a moment of inspiration. It was more like a moment of fear. It was the moment when I realized just how quickly time was passing me by, when my own life started to feel like something I was racing to catch up to. It’s a feeling I think we’re all familiar with, and it sneaks up on us in all sorts of devious ways. You might think of a friend you haven’t seen in awhile, and try to remember the last time the two of you spoke. Then it hits you. It hasn’t been weeks, or even months. It’s been years. In moments like these, when time collapses in on itself, it can feel like whole chunks of your life disappear in the blink of an eye. It’s scary. Especially when you realize that, at some distant point in the future, you’ll probably turn around and swear you were just here, standing in the past.

This is the feeling that Flyby tries to bring to life. It’s a story about the tricks time plays on us, set in a world where those tricks suddenly become very real. They’re spurred on by the approach of a giant asteroid, always the harbinger of impending doom, as countless movies have taught us. But in this case, the disaster it brings with it is an invisible one, its effects varying from person to person. Like time itself, this little apocalypse is subjective, open to debate. That’s why, rather than treat the idea as a twist to be revealed, I wanted it out in the open from the very beginning, a conversation that’s constantly being held in the background. It was more interesting to see how the world would try to make sense of something so nonsensical. Time plays a big role in this, too. If you want to turn the impossible into something familiar, even passé, all you really have to do is wait it out a few years. But
when time is subtracted from the equation, as it is for one of the story’s characters, the world quickly becomes an incomprehensible place.

Flyby was made by an incredible group of filmmakers. I was privileged to have the chance to work with all of them, and each one in turn added their own insights into the world we created. In many ways, we were attempting to tell a feature-length story in a little more than ten minutes, and there was no shortage of challenges. But that’s one of the things I love about the movie we made: it could only exist as a short film. To tell it any other way would defeat its purpose.

While working on Flyby, I noticed more than a few similarities between the film’s story and the experience of filmmaking itself. In the same way that Chrono-7 (the asteroid that causes all the trouble) can reduce a lifetime to a matter of minutes, filmmaking is the process of reducing days, weeks, and even years of effort down to a few frames up on the screen. It’s amazing how much energy, anxiety and camaraderie those frames can hold. It’s a little scary, too. But it’s worth it.
**CREW:**

**PRODUCTION**
- **Writer**: Jesse Mittelstadt
- **Director**: Jesse Mittelstadt
- **Producer**: Tommee May
- **Executive Producer**: Riley Egan
- **Producer**: Caity Ware
- **Producer**: Britnie Banks
- **Consulting Producer**: Candace Silvers
- **1st Assistant Director**: Lisandro Novillo
- **Production Assistant**: Veronica Amick Becerra
- **Script Supervisor**: Shawn Tira
- **Script Assistant**: Sotida Arpon

**CAMERA**
- **Director of Photography**: Nathan Haugaard
- **1st Assistant Camera**: Jay Kaufman
- **Camera Operator**: Tyson Galland
- **Camera PA**: Jeremy Basset
- **DIT**: Brie Johnson

**SOUND**
- **Production Sound Mixer**: Will Ogilvie
- **Boom Operator**: Patrick Williams

**GRIP**
- **Key Grip**: Jonathan Gomez

**SET LIGHTING**
- **Gaffer**: Matthew Waltz
- **Swing**: Jesse Haycraft

**ART DEPARTMENT**
- **Production Designer**: Chad Phillips

**COSTUMES**
- **Costume Designer**: Daniel Mahler

**MAKEUP & HAIR**
- **Head Makeup Artist**: Brielle McKenna
- **Makeup Artist**: Laura Lieffring
- **Makeup Assistant**: Brittney Hall Conkle

**ADDITIONAL LABOR**
- **Studio Teacher**: Todd Pliss

**LOCATIONS**
- **Location Manager**: Chris Reagan

**EDITORIAL/POST**
- **Editor**: Jeremy Edwards
- **VFX By**: Redi Studios
- **VFX Supervisor**: Rick Redick
- **VFX Producer**: Beth Redick
- **VFX Artists**: William Higgins
- **3D / CG Animator**: MB Emigh
- **Graphics**: David Sarbell
- **Sound Design**: David Morton
- **Colorist**: Cassandra Korbey
- **Music Supervisor**: Eric Depalo
- **Music by**: Patrick Giraudi
- **Bastien Benkhelil**: Yu Ting

**ART DEPARTMENT**
- **Production Designer**: Chad Phillips

**COSTUMES**
- **Costume Designer**: Daniel Mahler
TECHNICAL DETAILS:

ORIGINAL TITLE     Flyby
PICTURE FORMAT     Color
ASPECT RATIO       1.85 USA
SHOOTING FORMAT    RED
LANGUAGE            English

CONTACTS:

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