

Keyboard Shortcuts

Keyboard shortcuts, or hotkeys, provide quick access to the features of Nuke. The following tables show these keystrokes.

Conventions

The following conventions apply to instructions for mouse-clicks and key presses.

- LMB means click or press the left mouse button.
- MMB means click or press the middle mouse button
- RMB means click or press the right mouse button.
- When you see the word “drag” after a mouse button abbreviation (i.e., “**MMB drag**”), this tells you to press and hold the mouse button while dragging the mouse pointer.
- Keystroke combinations with the **Ctrl**, **Alt**, and **Shift** keys tell you to press and hold the key and then type the specified letter.

For example, “Press **Ctrl+S**” means hold down the **Ctrl** key, press **S**, and then release both keys.



NOTE: On Mac, replace the **Ctrl** key with the **Cmd** key.



NOTE: Keystrokes in the tables appear in upper case, but you do not type them as upper case. If the **Shift**+modifier does not appear before the letter, just press the letter key alone.



NOTE: This section assumes you are using the default keyboard and mouse-button assignments. If the mouse buttons do not work for you as described here, try resetting the mouse control type back to the standard Nuke setting (**Preferences > Panels > Viewer Handles > 3D control type > Nuke**).

Global

Keystroke(s)	Action
Backspace/Delete	Delete selected clips or folders
F12	Clear buffers and playback cache
MMB drag	Virtual slider (number fields)
Space bar (short press)	Expand the focused panel to the full window
Space bar (long press)	Raise the right-click menu
Alt+S	Make the application or floating window fullscreen.
Alt+`	Show Curve Editor.
Ctrl+A	Select all
Ctrl+C	Copy selected item(s)
Ctrl+D	Duplicate selected item(s)
Ctrl+F#	Save current window layout. The # represents a function key number, F1 through F6
Ctrl+LMB on panel name	Float panel
Ctrl+N	Create a new project or script, depending on environment
Ctrl+O	Open a project or script, depending on environment
Ctrl+Q	Exit the application
Ctrl+S	Save current project or script, depending on environment
Ctrl+T	Cycle through tabs in the current pane. Note that this does not work if the focus is on the input pane of the Script Editor
Ctrl+V	Paste the contents of the clipboard

Keystroke(s)	Action
Ctrl+W	Close the current project or script, dependent on environment
Ctrl+X	Cut selected item(s)
Ctrl+Z	Undo last action
Shift+Esc	Close the current tab
Shift+F1..F6	Change workspace
Shift+S	Open the Preferences dialog
Alt+Shift+1..6	Open a recent project or script, depending on environment
Ctrl+Shift+A	Select none
Ctrl+Alt+`	Goto next pane
Ctrl+Shift+[Goto next tab
Ctrl+Shift+]	Goto previous tab
Ctrl+Shift+S	Save current project or script, depending on environment, and specify name (Save As)
Ctrl+Shift+Z	Redo last action
Ctrl+Alt+Shift+`	Goto previous pane

Nuke Studio's Timeline Viewer

Keystroke(s)	Action
-	Zoom Out
+	Zoom In
A	Alpha
B	Blue

Keystroke(s)	Action
C	Razor selected
E	Clipping Warning
End	Go to End
F	Zoom to Fit
F12	Clear playback cache
G	Green
H	Zoom to Fill
Home	Go to Start
I	Mark In point
J	Play Backward
K	Pause
L	Play Forward
Left Arrow	Frame Backwards
O	Mark Out point
PgDown	Next Layer
PgUp	Previous Layer
Q	Show Overlays
R	Red
Return	Swap A/B Inputs
Right Arrow	Frame Forwards
V	Display the version selector
W	Wipe
Y	Luma

Keystroke(s)	Action
Alt+Down Arrow	Version down the selected clip
Alt+I	Clear In Point
Alt+O	Clear Out Point
Alt+Shift+Left Arrow	Previous Tag
Alt+Shift+Right Arrow	Next Tag
Alt+U	Clear In/Out Points
Alt+Up Arrow	Version up the selected clip
Ctrl+/	Show Timeline Editor
Ctrl+F	Full Screen
Ctrl+LMB	Color picker (single pixel)
Ctrl+RMB	Deselect sampled pixels
Ctrl+S	Save current project
Shift+C	Razor all under playhead
Shift+I	Go to In Point
Shift+Left Arrow	Skip Backwards
Shift+O	Go to Out Point
Shift+Right Arrow	Skip Forwards
Ctrl+Alt+Down Arrow	Go to min version
Ctrl+Alt+Up Arrow	Go to max version
Ctrl+Shift+1	Zoom to Actual Size
Ctrl+Shift+2	Zoom to Half Size
Ctrl+Shift+F	Full Quality 1:1
Ctrl+Shift+LMB	Color picker (region of pixels)

Keystroke(s)	Action
Ctrl+Shift+P	Ignore Pixel Aspect
Ctrl+Shift+S	Save current project and specify name (Save As)

Nuke Studio's Timeline

Keystroke(s)	Action
, (comma)	Nudge selected shot(s) left, where space is available
. (period)	Nudge selected shot(s) right, where space is available
1	Display in the A input buffer
2	Display in the B input buffer
Alt and drag	Ripple and duplicate the dragged shot
Alt then drag	Duplicate the dragged shot
D	Enable or disable the selected shot(s)
Down Arrow	Next Edit
drag then Alt	Activate Ripple mode while dragging shot
E	Cycles between the Slip Clip and Slide Clip tools
Enter (numeric keypad)	Edit playhead time
F12	Clear playback cache
F5	Render all Comp containers
F7	Render selected Comp containers
LMB	Select a clip including any linked tracks
M	Insert the contents of a source Viewer into the timeline at the current playhead position overwriting existing shots


Keystroke(s)	Action
N	Insert the contents of a source Viewer into the timeline at the current playhead position and ripple existing shots downstream to accommodate the change
Numeric keypad arrows	Change selection between shots
Q	Cycles between the available move tools: Multi, Move/Trim, and Select
R	Cycles between the available edit tools: Ripple, Roll, and Retime
T	Cycles between the available razor tools: Razor, Razor All, and Join
U	Mark clip
Up Arrow	Previous Edit
V	Display the version selector
W	Cycles between the available selection tools
Shift+drag clip	Disable snap to transition when dragging clips
Alt+, (comma)	Nudge selected shot(s) up, overwriting any clips on the tracks above
Alt+. (period)	Nudge selected shot(s) down, overwriting any clips on the tracks below
Alt+D	Display metadata for the selected track item(s)
Alt+Down Arrow	Version down the selected shot
Alt+LMB	Select a clip, ignoring linked tracks (for example, audio only)
Alt+Up Arrow	Version up the selected shot
Ctrl+numeric keypad arrows	Nudge selected shot(s), where space is available
Ctrl+A	Select all shots
Ctrl+I	Import files
Ctrl+Return	Open selected shot in the Viewer
Ctrl+T	Add a dissolve between two selected shots

Keystroke(s)	Action
Shift+, (comma)	Nudge selected shot(s) left by the increment amount set under the Viewer, where space is available
Shift+. (period)	Nudge selected shot(s) right by the increment amount set under the Viewer, where space is available
Shift+Backspace	Ripple delete
Shift+U	Mark selection
Alt+Shift+/	Rename shots
Ctrl+Alt+A	Select all in track
Alt+Shift+Down Arrow	Go to min version
Alt+Shift+Up Arrow	Go to max version
Ctrl+Alt+Return	Open selected shot in a new Viewer
Ctrl+Shift+A	Deselect all shots
Ctrl+Shift+E	Open the Export dialog
Ctrl+Shift+I	Import folders
LMB then Shift+LMB	Select all clips between the left-clicks
Shift+Alt+LMB	Ignore linked tracks during selection
Ctrl+Alt+Shift+I	Import EDL, XML, or AAF

2D Compositing Viewer

Keystroke(s)	Action
-	Zoom Out

Keystroke(s)	Action
, (comma)	Decrease Gain
; (semi-colon)	Previous view (multi-view)
. (period)	Increase Gain
' (apostrophe)	Next view (multi-view)
[Toggle left toolbar
]	Toggle right toolbar
` (backtick)	Toggle floating viewers
+	Zoom In
1, 2, etc.	Set Viewer inputs for A buffer
A	Toggles between the Alpha channel and RGB
B	Toggles between the Blue channel and RGB
Down Arrow	Switch to the previous input for the A buffer
End	Go to the out point in the time slider
F or MMB	Zoom to Fit
G	Toggles between the Green channel and RGB
H	Zoom to Fill
Home	Go to the in point in the time slider
I	Mark In point
J	Play Backward
K	Pause
L	Play Forward
Left Arrow	Step backward one frame
M	Toggles between the Matte channel and RGB

Keystroke(s)	Action
Numeric pad left/right arrow keys	Nudge one frame backward or forward
O	Mark Out point
P	Pause Viewer refreshing
PgDown	Next layer
PgUp	Previous layer
Q	Toggle overlays
R	Toggles between the Red channel and RBG
Return	Swap A/B input buffers
Right Arrow	Step forward one frame
S	Open Viewer settings
	 NOTE: You can't use the S keyboard shortcut to open Viewer properties when Roto or RotoPaint properties are open.
Tab	Toggle 2D/3D
U	Update the Viewer
Up Arrow	Switch to the next input for the A buffer
W	Toggle wipe tool
Y	Toggles between the Luminance channel and RBG
Alt+# (1, 2, etc.)	Zoom out by 100%, 200% and so on
Alt+G	Go to a specific frame
Alt+l	Clear In point
Alt+LMB	Pan
Alt+MMB and	Zoom in/Out at the pointer location

Keystroke(s)	Action
drag	
Alt+O	Clear Out point
Alt+P	Toggle Input Process
Alt+U	Clear In and Out points
Alt+W	ROI - Activate new region
Alt+Z	Toggle lock/unlock zoom level
Ctrl+# (1, 2, etc.)	Zoom-in by 100%, 200% and so on
Ctrl+Left Arrow	Move the playhead backwards by 1/2 the distance from the playhead to the in point (subsequent key strokes recalculate the distance before applying the move)
Ctrl+LMB	Color picker (single pixel)
Ctrl+P	Toggle Proxy
Ctrl+Right Arrow	Move the playhead forwards by 1/2 the distance from the playhead to the out point (subsequent key strokes recalculate the distance before applying the move)
Ctrl+RMB	Deselect sampled pixels
Ctrl+S	Save current script
Ctrl+U	Toggle previewing output on an external broadcast video monitor
LMB + MMB and drag	Zoom in and out with the click point set as the center of the Viewer
MMB and RMB	Toggle between the last specified range (MMB and drag) and Visible mode
MMB and drag (time slider)	Zooms the time slider to the range specified by the drag operation
MMB and drag (Viewer)	Pans in the Viewer


Keystroke(s)	Action
MMB scroll	Zoom in and out of the time slider
Shift+[Toggle top toolbar
Shift+]	Toggle bottom toolbar
Shift+1, 2, etc.	Set Viewer inputs for B buffer
Shift+Down Arrow	Switch to the previous input for the B buffer
Shift+Left Arrow	Move the playhead backward by the amount of frames specified in the skip frames control
Shift+numeric pad left arrow	Nudge the playhead backward by one frame
Shift+numeric pad right arrow	Nudge the playhead forward by one frame
Shift+Right Arrow	Move the playhead forward by the amount of frames specified in the skip frames control
Shift+Up Arrow	Switch to the next input for the B buffer
Shift+W	Enable or disable ROI
Alt+Shift+S	Save script and increment version number The script name must include _v# for the increment to work as expected. For example, myScript_v01.nk
Ctrl+Shift+LMB	Color picker (region)
Ctrl+Shift+P	Toggle pixel aspect ratio
Ctrl+Shift+S	Save current script and specify name (Save As)


3D Compositing Viewer

Keystroke(s)	Action
C	3D Top view
PgDown	Next layer (color channel display)
PgUp	Previous layer (color channel display)
S	Display Viewer Settings
Tab	Toggle 2D/3D viewer
V	3D Perspective view
W	Toggle the Wipe tool
X	3D right-side view
Z	3D front view
Alt+LMB	Translate viewer on y,z axis
Alt+MMB	Zoom in/out (drag left/right)
Alt+RMB or Ctrl+LMB	Rotate viewer on x,y axis
Ctrl+L	Toggle Unlocked/Locked/Interactive Camera or Light
Shift+C	3D Bottom view
Shift+X	3D Left-side view
Shift+Z	3D Back view
Ctrl+Shift+LMB	Rotate viewer on z axis


Node Graph

Keystroke(s)	Action
-	Zoom-out
. (period)	Insert Dot node
/	Search by node name or class
\	Snaps all nodes to grid
1, 2, 3, etc.	With a node selected in the Node Graph, create/connect Viewer inputs With no nodes selected in the Node Graph, cycle through connected views
+	Zoom-in
B	Insert Blur node
Backspace/Delete	Delete selected nodes
C	Insert ColorCorrect node
D	Disable/Enable node
Down Arrow	Next node in tree
F	Fit selected nodes to Node Graph panel or, if no nodes selected, fits all nodes to Node Graph panel
F5	Render all Write nodes
F7	Render selected Write nodes
G	Insert Grade node
I	Display selected node information
J	Jump to bookmarked node
K	Insert Copy node
L	Auto-place selected nodes

Keystroke(s)	Action
M	Insert Merge node
MMB	Fit all nodes to Node Graph panel
MMB and drag	Pan
N	Rename selected node
Numeric pad arrow keys	Navigate around the node tree in the direction specified. For example, pressing the left arrow key (4) selects the next node to the left of the current node in the tree.
O	Insert Roto node
P	Insert RotoPaint node
Q	Show named script info
R	Insert Read node
Return	Open properties for selected node(s)
S	Display Project Settings
T	Insert Transform node
Tab	Tab node search menu
U	Splay first (splay selected nodes to first selected node)
Up Arrow	Previous node in tree
W	Insert Write node
X	Command entry mode
Y	With two or more nodes selected, splay the inputs of the first node selected to the outputs of subsequent node selections upstream  NOTE: If more than two nodes are selected that don't have multiple inputs, Y ignores all nodes except the first two selections.
Alt+# (1, 2, etc.)	Zoom-out %

Keystroke(s)	Action
Alt+B	Duplicate and branch selected nodes
Alt+C	Duplicate selected node(s)
Alt+D	Toggles whether a node is always displayed in Dope Sheet or not
Alt+Down Arrow	Version down the current Read/Write node file name
Alt+E	Toggle expression links on or off
Alt+F	Generate Flipbook for node
Alt+H	Hide node inputs when not selected
Alt+I	Display script information, such as the node count, channel count, cache usage, and whether the script is in full-res or proxy mode
Alt+K	Clone selected node(s)
Alt+N	Create StickyNote
Alt+P	Toggle postage stamp on or off
Alt+U	With two or more nodes selected, splay first selected node to input A of all subsequent selections
Alt+Up Arrow	Version up the current Read/Write node file name
Alt+X	Run a script from the file browser
Ctrl+# (0, 1, 2, etc.)	Zoom-in %
Ctrl+A	Select all nodes in Node Graph
Ctrl+B	<p>Toggle node buffer for selected nodes</p> <p> TIP: When enabled, the output from the nodes is cached so that it can be re-read quickly. A yellow line displays under the nodes to indicate that caching is enabled.</p>
Ctrl+C	Copy selected node(s)

Keystroke(s)	Action
Ctrl+create node	Replace selected node with new node, such as Ctrl+B to replace the target with a Blur node
Ctrl+D	Disconnect upstream node
Ctrl+Down Arrow	Move selected node downstream
Ctrl+F7..F10	Save locations 1 through 4
Ctrl+G	Nest selected nodes in Group
Ctrl+I	Open new Compositing Viewer
Ctrl+K	Copy as clone
Ctrl+L	Collapse selected nodes to a LiveGroup or, if no nodes are selected, create an empty LiveGroup
Ctrl+LMB on node	Highlight all upstream nodes
Ctrl+P	Toggle Proxy
Ctrl+Return/Enter	Open a Group's sub-graph
Ctrl+Up Arrow	Move selected node upstream
Ctrl+V	Paste node(s) from the clipboard
Ctrl+X	Cut selected node(s)
LMB + MMB and drag	Zoom in and out with the click point set as the center of the Node Graph
Shift+\	Snap selected node to grid
Shift+# (1, 2, 3, etc.)	Connect selected node to Viewer B buffer
Shift+A	Insert AddMix node
Shift+create node	Create node in new branch, such as Shift+B to create a Blur node in a new branch

Keystroke(s)	Action
Shift+drag	Duplicate selected arrow
Shift+F7..F10	Restore locations 1 through 4
Shift+U	With two or more nodes selected, splay first selected node to input B of all subsequent selections
Shift+X	Swap A/B inputs on node
Shift+Y	With two or more nodes selected, splay the outputs of the selected nodes to the inputs of the last node selected downstream
	 NOTE: If more than two nodes are selected that don't have multiple inputs, Shift+Y ignores all nodes except the last two selections.
Alt+LMB drag	Pan
Alt+MMB drag	Zoom-in/out
Alt+Shift+K	Declone nodes
Alt+Shift+U	With two or more nodes selected, splay last selected node to input A of all previous selections
Alt+Shift+Up Arrow	Version to up to the latest file (Read nodes only)
Ctrl+Alt+A on node	Select all nodes connected to the target node's tree
Ctrl+Alt+G	Replace Group node with nested nodes
Ctrl+Alt+LMB on node	Open node properties in floating window
Ctrl+Alt+V	Paste knob values to a node of the same class as the copy operation
Ctrl+Shift+/ Ctrl+Shift+B	Search and Replace (Read and Write nodes)
Ctrl+Shift+B	Toggle selected node(s) bookmark on or off
Ctrl+Shift+C	Change node color

Keystroke(s)	Action
Ctrl+Shift+G	Copy gizmo to group
Ctrl+Shift+V	Paste a copied node into a new branch from an existing node
Ctrl+Shift+LMB on node	Select all upstream nodes
Ctrl+Shift+N	Create a new script in a new session
Ctrl+Shift+P	Create Precomp from selected nodes
Ctrl+Shift+X	Extract selected nodes from tree
Ctrl+Alt+Shift+G	Create Group from selected nodes
Ctrl+Alt+Shift+K	Force clone


Project/Tags/Versions Bin


Keystroke(s)	Action
D	Hide version(s) of a clip. You can only hide versions when a clip is opened in the Versions Bin
F8	Refresh clips
V	Display the version selector
Alt+D	Display metadata for the selected shot(s)
Alt+Down Arrow	Version down the selected clip
Alt+F5	Rescan clip range
Alt+Up Arrow	Version up the selected clip
Ctrl+B	Create a new bin
Ctrl+N	Create a new sequence
Ctrl+Return	Open selected clip in the Viewer


Keystroke(s)	Action
Ctrl+Y	Create a new tag. You can only add tags to the Tags panel
Ctrl+ALT+Down Arrow	Go to min version
Ctrl+Alt+Return	Open selected clip a new Viewer
Ctrl+Alt+Up Arrow	Go to max version

Properties Panel

Keystroke(s)	Action
\	Snaps all nodes to grid
/	Search by node name or class
. (period)	Create Dot node
1, 2, 3, etc.	With a node selected in the Node Graph, create/connect Viewer inputs With no nodes selected in the Node Graph, cycle through connected views
B	Insert Blur node
Backspace/Delete	Delete selected nodes
C	Insert ColorCorrect node
D	Disable/Enable node
Esc	Closes currently active or last selected Properties panel
F5	Render all Write nodes
F7	Render selected Write nodes
G	Insert Grade node
I	Display selected node information

Keystroke(s)	Action
J	Jump to bookmarked node
K	Insert Copy node
L	Auto-place selected nodes
M	Insert Merge node
O	Insert Roto node
P	Insert RotoPaint node
Q	Show named script info
R	Insert Read node
Return/Enter	Chooses selected menu item
S	Display Project Settings
T	Insert Transform node
Tab	Move to next control in the Properties panel
Up/Down Arrow	Increment control values
U	Splay first (splay selected nodes to first selected node)
W	Insert Write node
X	Command entry mode
Y	With two or more nodes selected, splay the inputs of the first node selected to the outputs of subsequent node selections upstream
	 NOTE: If more than two nodes are selected that don't have multiple inputs, Y ignores all nodes except the first two selections.
LMB and drag	Copy current value from one control to another
MMB and drag	Adjust control values using virtual slider (regular)
Alt+B	Duplicate and branch selected nodes

Keystroke(s)	Action
Alt+C	Duplicate selected node(s)
Alt+D	Toggles whether a node is always displayed in Dope Sheet or not
Alt+E	Toggle expression links on or off
Alt+F	Generate Flipbook for node
Alt+H	Hide node inputs when not selected
Alt+K	Clone selected node(s)
Alt+LMB on close (x)	Close all open Properties panels
Alt+N	Create StickyNote
Alt+P	Toggle postage stamp on and off for selected Properties panel
Alt+U	With two or more nodes selected, splay first selected node to input A of all subsequent selections
Alt+X	Run a script from the file browser
Ctrl+A	Select all nodes in Properties panel
Ctrl+B	Toggle node buffer for selected nodes
	 TIP: When enabled, the output from the nodes is cached so that it can be re-read quickly. A yellow line displays under the nodes to indicate that caching is enabled.
Ctrl+C	Copy selected node(s)
Ctrl+D	Disconnect upstream node
Ctrl+F7..F10	Save locations 1 through 4
Ctrl+G	Nest selected nodes in Group
Ctrl+I	Open new Compositing Viewer
Ctrl+K	Copy as clone

Keystroke(s)	Action
Ctrl+L	Collapse selected nodes to a LiveGroup or, if no nodes are selected, create an empty LiveGroup
Ctrl+LMB	Reset slider to default
Ctrl+LMB on close (x)	Close all properties panels except the one clicked
Ctrl+P	Toggle Proxy
Ctrl+V	Paste node(s) from the clipboard
Ctrl+X	Cut selected node(s)
Shift+A	Insert AddMix node
Shift+# (1, 2, 3, etc.)	Connect selected node to Viewer B buffer
Shift+create node	Create node in new branch, such as Shift+B to create a Blur node in a new branch
Shift+F7..F10	Restore locations 1 through 4
Shift+U	With two or more nodes selected, splay first selected node to input B of all subsequent selections
Shift+X	Swap A/B inputs on node
Shift+Y	With two or more nodes selected, splay the outputs of the selected nodes to the inputs of the last node selected downstream
	 NOTE: If more than two nodes are selected that don't have multiple inputs, Shift+Y ignores all nodes except the last two selections.
Alt+LMB drag	Adjust control values using virtual slider (magnitude dependent on cursor position)
Alt+MMB and drag	Adjust control values using virtual slider (fine)
Ctrl+LMB drag	Expression link controls

Keystroke(s)	Action
Shift+LMB drag	Copy animation from one control to another
Shift+MMB and drag	Adjust control values using virtual slider (coarse)
Shift+Tab	Move to previous control in the properties
Alt+Shift+K	Declone nodes
Alt+Shift+U	With two or more nodes selected, splay last selected node to input A of all previous selections
Ctrl+Alt+A (on a node)	Select all nodes connected to the target node's tree
Ctrl+Alt+G	Replace Group node with nested nodes
Ctrl+Alt+V	Paste knob values to a node of the same class as the copy operation
Ctrl+Shift+/ /	Search and Replace strings in selected Read and Write nodes
Ctrl+Shift+A	Close all open Properties panels
Ctrl+Shift+B	Toggle selected node(s) bookmark on or off
Ctrl+Shift+C	Change node color
Ctrl+Shift+G	Copy gizmo to group
Ctrl+Shift+P	Create Precomp from selected nodes
Ctrl+Shift+V	Paste a copied node into a new branch from an existing node
Ctrl+Shift+X	Extract selected nodes from tree
Ctrl+Alt+Shift+K	Force clone

Curve Editor/Dope Sheet

Keystroke(s)	Action
A	Frame all keyframes
C	Interpolation (Cubic)
F	Frame all selected keyframes
H	Interpolation (Horizontal)
K	Interpolation (Constant)
L	Interpolation (Linear)
LMB	Select single point
LMB drag on blank space	Select region of points
LMB drag on point	Move all selected points
LMB drag on selection box	Scale points inside selection region
LMB drag on transform handle	Move all points in selection region
MMB drag	Draw box in area and zoom to fit area to curve editor panel
MMB or F	Fit selection to window
R	Interpolation (Catmull-Rom)
X	Break selected control points' handles
Z	Interpolation (Smooth [bezier])
Alt+ ` (backtick)	Display Curve Editor
Alt+LMB drag	Pan
Alt+MMB drag	Variable zoom

Keystroke(s)	Action
Ctrl+A	Select all curves
Ctrl+C	Copy selected keys
Ctrl+E	Copy Expressions
Ctrl+L	Copy Links
Ctrl+LMB drag	Move keyframes freely on the x and y axes
Ctrl+Shift (hold down)	Hide points to click on selection box/transform handle
Ctrl+V	Paste curve
Ctrl+X	Cut selected keys
Shift+LMB	Add or Remove points from selection
Shift+LMB drag	Draw box to add/remove points from selection
Alt+Shift+LMB drag	Move single point
Ctrl+Alt+LMB	Add point to current curve
Ctrl+Shift+C	Copy selected curves
Ctrl+Alt+Shift+LMB	Sketch points freely on current curve

Script Editor

Keystroke(s)	Action
Tab	Increase indentation
Ctrl+[Load previous script
Ctrl+]	Load next script
Ctrl+Backspace	Clear output window

Keystroke(s)	Action
Ctrl+Return/Enter	Run script in editor
Shift+Tab	Decrease indentation
Ctrl+Shift+[Decrease indentation of selected text
Ctrl+Shift+]	Increase indentation of selected text

Roto/RotoPaint

Keystroke(s)	Action
Backspace	Delete an item from curve list or Delete points/shapes
C	Toggle Clone tool
D	Toggle Dodge/Burn
Delete	Remove selected point(s)
E	Increase feather on selected point(s)
Esc	Switch back to the current Select tool
I	Pick color
N	Toggle Brush/Eraser
Return (Bezier/Spline tools)	Close shape
S (with Viewer mouse-over focus)	Cycle between the selected tool's modes
T (Clone tool)	Toggle source as onion skin with transform jack
T (Select tool)	Display transform box (points) or jack (shapes)
V	Toggle Bezier/B-Spline/Ellipse/Rectangle tools
X	Toggle Blur/Sharpen/Smear tools

Keystroke(s)	Action
Z	Smooth selected points
Ctrl+A	Select all points
Ctrl+LMB (Bezier/Spline tool)	Sketch a Bezier or B-spline
Ctrl+LMB (on a point)	Break tangent handle for selected point
Ctrl+drag (Clone/Reveal tools)	Set offset between source and destination
Ctrl+Shift (transform box)	Drag transform box points to move them
Shift+LMB (Bezier tool)	Create a sharp point on previous point
Shift+LMB (editing points)	Bring up transform box for selected points
Shift+drag (Brush/Eraser/Clone/Reveal tools)	Change brush size
Shift+drag (editing Bezier/Spline points)	Move both tangent handles at the same time
Shift+E	Remove feather from selected points
Shift+Z	Cusp selected points
Ctrl+Alt+LMB (on Splines)	Add point to curve
Ctrl+Shift+drag (B-Spline)	Increase/decrease tension of B-Spline shape