

The logo features the words "BIBLE drill" in a bold, yellow, blocky font with a blue outline. Below this, a large, blue, stylized ampersand "&" is centered. Underneath the ampersand, the words "SPEAKERS' tournament" are written in a similar yellow, blocky font with a blue outline. The entire logo is set against a soft, yellow, circular glow background.

BIBLE drill & SPEAKERS' tournament

2017 Handbook for
Associational/Network Directors of Missions



Directors of Missions,

Thank you for your partnership with Texas Baptists in making disciples through Bible Drill and Speakers' Tournament! As children and teenagers learn to internalize and express the truth of God's word, we hope to establish a lifelong pattern of turning to God for every challenge they encounter.

The purpose of Children's, Youth, and High School Bible Drill (Grades 4-12) is to increase knowledge of the Bible, develop skills in effectively handling God's Word, learn how to apply the Bible to life, and develop memory skill by memorizing the books of the Bible and key passages.

The purpose of Speakers' Tournament (Grades 10-12) is to develop essential skills in selecting and researching a specific topic, write and develop a speech on that topic, and deliver the speech effectively to a group.

Bible Drill and Speakers' Tournament represent an investment in the long-term spiritual health of our children. As leaders, we don't make that investment by running a program, but by modeling the grace and integrity of Jesus as we work with participants, families, and other leaders through the program. The Discipleship staff will pray for you as you take the lead in your area. (Please return the favor!) ☺

This handbook brings lots of Texas Baptists Bible Drill and Speakers' Tournament information together in one place. It is not exhaustive, but should give you help with some of the most commonly asked questions. Additional information for each age and event, including job descriptions and score sheets will be available for download at <http://texasbaptists.org/bibledrill>. If you don't find the answer to your questions here, please check the website, call me at 214-828-5206, or email keith.lowry@texasbaptists.org.

Yours because of Christ,

A handwritten signature in blue ink, appearing to read 'Keith Lowry', with a stylized flourish at the end.

Keith Lowry
Adult Discipleship Specialist
Baptist General Convention of Texas

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2017 Calendar

March 11 or 12 – Suggested Church Drill Date

March 18 or 19 – Suggested Associational Drill Date

March 30 – Deadline for State/Regional Registrations

April 7-8 – State (CH)/Regional (YT/HS) BGCT Drills/Speakers' Tournament

(**ALLEN** – FBC Allen, **HOUSTON** - Tallowood Baptist Church

April 16 - Easter

April 21-22 – State (CH)/Regional (YT/HS) BGCT Drills/Speakers' Tournament

GRAND PRAIRIE – (FBC Grand Prairie), **LUBBOCK** – (Calvary Baptist Church), **TYLER** – (Colonial Hills Baptist Church)

April 29 – State Youth/High School Drills/Speakers' Tournament (Dallas - TBA)

Please conduct your associational drills in advance of the March 30 registration deadline for state/regional events. Accurate information by this date helps state staff schedule balanced drills and communicate schedules to you in a timely way for your travel planning.

GENERAL SCHEDULE - State (CH)/Regional (YT/HS) BGCT Drills /Speakers' Tournament

Friday

5:00 pm – Registration opens

6:00 pm – Competition begins

9:00 pm – Friday evening awards session

Saturday

8:00 am – Registration opens

8:30 am – Competition begins

11:30 am – Saturday awards session

BGCT Discipleship Office Contacts

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Office located at:

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Dallas, TX 75231-2388

Bible Translations and Purchasing

The same version must be used for all sections of the drill. (e.g., driller may not use KJV for quotation drill and NIV for other sections) The following translations and item numbers will be used:

To order the New International Version (NIV)

BiblicaDirect is a HarperCollins Christian Publishing site that now sells the NIV Bible used for Bible Drill. You may order online at <http://bilibicadirect.com/niv-worship-bible-2> or call ChurchSource at 800-727-3480 for assistance.

NIV Worship Bible translation – request ISBN # 9-781-56320-430-2, Burgundy hard cover

To order the Holman Christian Standard Bible (HCSB) or King James Version (KJV)

HCSB translation – request ISBN # 9-781-4336-0364-8, Burgundy hard cover

KJV translation - request ISBN # 9-781-5864-0945-6, Blue hard cover

Beginning with 2016 Bible Drill, the Biblica black KJV bible was not allowed to be used in BGCT Bible Drill.

Your local LifeWay Store may stock carton quantities, but if not then store managers can place special orders for churches for the carton quantities at a discounted price. Smaller quantities may be ordered at the regular price in stores or online.

Eligibility Guidelines

In an effort to encourage as many children and youth as possible to be involved in the Bible Drill/Youth Speakers' Tournament program, there are four options for participation:

1. Children's Bible Drillers, Youth and High School Bible Drillers and Youth Speakers' Tournament participants who are members of BGCT churches **are eligible** to participate in all BGCT competitions and receive appropriate recognition. The Youth Bible Drill Winner, High School Bible Drill Winner, and Youth Speaker Winner **will be eligible** to represent the BGCT at the National Invitational Tournament. Eligibility for Bible Drill/Speakers' Tournament scholarships from participating Texas Baptist universities is subject to the guidelines of each university.
2. Participants who are members of Baptist churches that are dually aligned with the BGCT and another convention may participate in all BGCT competitions and **will be eligible** to receive appropriate recognition. If a regional youth participant earns the right to advance to the state finals, they **will be eligible** to represent the BGCT at the National Invitational Tournament. Eligibility for Bible Drill/Speakers' Tournament scholarships from participating Texas Baptist universities is subject to the guidelines of each university.
3. Participants who are members of churches not aligned with the BGCT may choose to participate in BGCT competitions **under the sponsorship** of a cooperative giving BGCT church. However, if a regional youth participant earns the right to advance to the state finals, they **will not be eligible** to represent the BGCT at the National Invitational Tournament. Eligibility for Bible Drill/Speakers' Tournament scholarships from participating Texas Baptist universities is subject to the guidelines of each university.
4. A school (private or Christian) or Home School Association is welcome to participate in BGCT Bible Drill/Speakers' Tournament program. There are two different ways for their students to participate:
 - a. The school or association may participate under the sponsorship of a cooperative giving BGCT church. Their children may participate at all levels of competition and will be eligible for appropriate recognition. The youth, however, may participate in all levels of competition, but **will not be eligible** to represent the BGCT at the National Invitational Tournament. Eligibility for Bible Drill/Speakers' Tournament scholarships from participating Texas Baptist universities is subject to the guidelines of each university.
 - b. The school or association may participate on their own, but will be required to pay a \$500 participation fee. Their children may participate at all levels of competition and **will be eligible** for appropriate recognition. The youth, however, may participate in all levels of competition, but **will not be eligible** to represent the BGCT at the National Invitational Tournament. Eligibility for Bible Drill/Speakers' Tournament scholarships from participating Texas Baptist universities is subject to the guidelines of each university.

Qualifying Q&A

Q: *What are the age guidelines for Bible Drill and Speakers' Tournament?*

A: Grades of participants are as follows:

- Children's Bible Drill – Grades 4-6
- Youth Bible Drill – Grades 7-9
- High School Bible Drill – Grades 10-12
- Youth Speakers' Tournament – Grades 10-12

Q: *How do participants qualify for an **associational** Bible Drill/Speakers' Tournament?*

A: Your association may add additional qualifications, but here are the basics:

- Children's Bible Drill – Score of 36 or more in church drill (total from all 3 judges)
- Youth and High School Bible Drill – Score of 180 or more in church drill (total from all 4 judges)
- Youth Speakers' Tournament – Score of 65 or more in church tournament (Average of 3 judges)

Q: *How do participants qualify for a **BGCT** Bible Drill/Speakers' Tournament event?*

A: Two requirements qualify a participant for one of the BGCT regional/state events:

1. Achieve a score at the association competition as indicated below
 - a. Children's Bible Drill - Score of 48 or more at associational drill
 - b. Youth and High School Bible Drill - Score of 200 or more at associational drill
 - c. Youth Speakers' Tournament - Score of 70 or more at associational tournament
2. Register with the BGCT no later than **March 30, 2017**

Q: *What if there is no associational drill?*

A: A qualifying score is still required to participate in one of the BGCT regional/state events. If there is no associational drill, the participant's church drill score must meet the BGCT event criteria above in order to register.

If there is an associational drill, participants must compete and qualify at the associational level to qualify for a BGCT State/Regional event.

Q: *How do I register for BGCT Bible Drill/Speakers' Tournament events?*

A: After the associational drill, and no later than March 30, the church leader should go online to register those who qualified for the BGCT event. A link will be provided at <http://texasbaptists.org/bibledrill>. Please call the BGCT Discipleship Office immediately if you have questions or problems with online registration (214-828-5286).

Q: *What is the difference between a state and regional drill?*

A: The first five drills/tournaments listed in the Calendar section above are state finals for children. However, they serve as regional semifinals for all 7-12th grade competitions.

Q: *How do participants qualify for the Youth/High School state event in Dallas?*

A: The top six in each region for Youth Bible Drill, High School Bible Drill, and Youth Speakers Tournament (w/score of 75 or higher) will qualify for their state finals on April 29, 2017 in Dallas. If a qualifier is a previous state first place winner, a seventh participant will also qualify from that region.

Q: *Who is eligible to receive the Ellen Battles Lighthouse Award?*

A: The Ellen Battles Lighthouse Award is given to a student who has participated for 9 consecutive years at the regional level in BGCT Bible Drill/Speaker's Tournament events. These awards will be distributed during our regional/state events based on qualifying students who have registered and who are present to receive them. To register online to receive your Ellen Battles Lighthouse Award in the year you qualify, go to www.texasbaptists.org/bibledrill and mark the 9 consecutive years blank on the regional registration form. Registration deadlines are provided on the registration form, and must be adhered to in order to provide time for the awards to be ordered and produced before recognition.

Q: *What recognition is given at BGCT regional/state events?*

A: All participants are given certificates and seals of achievement as follows:

Children's Bible Drill Scores

- 71-72 – State Winner Perfect and the Bible with which they drilled
- 66-70 – State Winner Superior
- 60-65 – State Winner Excellent
- 48-59 – State Winner Good
- 47 or less – State Winner Honorable Mention

Youth & High School Bible Drill Semi-Finals (regional)

- 300 or above – Outstanding and the Bible with which they drilled
- 289-299 – Superior
- 250-288 – Excellent
- 200-249 – Good
- Below 200 – Honorable Mention

Youth & High School Bible Drill State Finals

- Each participant receives a trophy
- First and second place trophies are awarded
- 300 or above – State Perfect Certificate

Youth Speakers Tournament Scores

- 90-100 – Outstanding
- 85-89 – Superior
- 80-84 – Excellent
- 70-79 – Good
- 70 or below – Honorable Mention

Q: *Can a participant who previously won state compete again in the same age group event?*

A: Yes, however they will not be eligible for bonus points at the state drill if they advance to that level again in the same age group event. (They may receive bonus points at other levels.) Once a participant moves from Youth to High School Bible Drill, they are once again eligible for bonus points (unless/until they win state at that level). No participant may compete more than once in the same age group event at the National Invitational Tournament.

Helping a church start Bible Drill/Speakers' Tournament

As church leaders approach you about beginning Bible Drill and/or Speakers' Tournament in their church, here are some ideas to get them off to a good start.

- Become familiar with Bible Drill/Speakers' Tournament information on the BGCT website (www.texasbaptists.org/bibledrill).
- Pair the new leaders up with experienced leaders from another church that already conducts Bible Drill/Speakers' Tournament.
- Make sure the new leaders know which versions of Bibles are used in BGCT drills (NIV, HCSB, and KJV)
- Direct new leaders to the following materials available for Bible Drill/Speakers' Tournament:
 - **Bible Drill Verse Cards** (Free downloads are available on the BGCT Bible Drill web pages. Lifeway also sells professionally designed verse cards for KJV and HCSB versions, but not NIV.)
 - **Leader Handbooks** and forms downloadable from BGCT Bible Drill web pages.
 - **Bible Drill Competition Guide** from LifeWay. This notebook contains administrative helps as well as learning activities for all three Bible Drill cycles. All materials are also provided on CD for printing. Some slight adaptation will be necessary for the NIV, although most activities do not require any changes
 - **Bible Skills, Drills & Thrills Leader Guide** and **Leader Pack** from LifeWay. These resources are very similar to the *Bible Drill Competition Guide* above, but each cycle is purchased separately and includes additional activities. The *Leader Guide* is in notebook format, and the *Leader Pack* is a downloadable resource kit which includes materials to go with the activities suggested in the *Leader Guide*. The *Bible Skills, Drills & Thrills* resource is also available in a version for grades 1-3.
 - **Speaker Power: How to Get It and Use It** is a booklet for Speakers' Tournament participants available through the Bible Study/Discipleship Team of the BGCT. This resource provides help for speech development and delivery.
- Give new leaders the contact info for the BGCT Discipleship office (214-828-5286 and www.texasbaptists.org/bibledrill) and share their contact info with the Discipleship office for follow up.
- Set your associational drill date early and communicate plans personally with the new leaders so they will know how to prepare.

Conducting Your Associational Bible Drill

Each association or network of churches is responsible for planning and implementing their competition. The Director of Missions and/or Christian education leader(s) should take the lead in enlisting a Bible Drill/Speakers' Tournament coordinator. The following suggestions will help the Bible Drill Coordinator plan for the associational drill. The coordinator should also be familiar with information in the Leader Handbooks available for download from www.texasbaptists.org/bibledrill.

Preparation for All Drills

- Drills and verses are different for Children (grades 4-6), Youth (grades 7-9) and High School (10-12), so these age groupings may not drill together.
- The recommended maximum number of participants in a drill is twelve. If you have more than twelve drillers in any one age group, you will need to conduct multiple drills for that group. Equal numbers in drills will balance the number of responses required from each participant.
- As you enlist judges and callers for your drill, consider lay leaders and church staff who work with children or youth. This will help create and maintain interest within those ministries.
- Enlist all volunteer callers and judges at least one week prior to your drill, and provide them a copy of the job description for the job they will perform. Detailed **job descriptions** are included in this handbook, and may be downloaded separately from www.texasbaptists.org/bibledrill for:
 - Registration Secretary
 - Ready Room Assistant
 - Caller
 - Three Judges (four for Youth and High School drills)
 - Timekeeper
 - Two Tally Room Assistants

Materials Needed

- Score sheets (download from www.texasbaptists.org/bibledrill)
- Tally sheets (download from www.texasbaptists.org/bibledrill)
- Drill to be used with each age group (A sample associational drill may be requested from the BGCT Discipleship Office.)
- Bible Drill Bible for each participant (Some associations allow participants to use their personal Bible for associational competition.)
- 3x3 inch numbered squares of paper, one for each participant, with spaces on the back for Name, Church, City and Grade (These are to be worn on the clothing of the participants, who should be referred to by number and not name during the drill.)
- Pins or tape to attach numbers
- Pencils for Judges and Tally Room Assistants
- Stop watch for Timekeeper
- Masking tape for line on floor

Training Session for All Volunteers (Led by Associational Coordinator)

- Schedule approximately 1 hour for the training session prior to your drill.
- Joint session with all volunteers (5-10 minutes):
 - Prayer
 - Personal introductions
 - Review schedule
 - Dismiss to age group sessions (if multiple sets of judges are used)

Training Session for Age Group Volunteers (Led by Caller)

- Emphasize these important purposes of Bible Drill:
 - Develop skills in Bible usage
 - Locate books of the Bible
 - Locate Scripture references
 - Identify Scriptures
 - Memorize Scriptures regarding ethical decisions
 - Document Baptist beliefs
 - Provide biblical knowledge, enabling children and youth to see the Bible in today's world
 - Develop poise and confidence
- Explain and demonstrate the following commands to be given during the drill. Prior to this time, ask one of the judges to be a demonstrator.

ATTENTION - Ask the demonstrator to stand at attention. Point out to the other judges that when this call is given a participant should stand straight with minimal movement, and one foot not extended in front of the other. Eyes should be focused on the Caller until the command "Start" is given. The Bible should be held at the side in either hand with Bible spine down.

PRESENT BIBLES - As you give the command "Present Bibles," your demonstrator should bring the Bible to the waistline. It is suggested that a driller who searches with his right hand should hold the Bible in his left hand with Genesis down and the right hand resting flat on top of the Bible. A driller who searches with his left hand should hold the Bible in his right hand, Genesis up, with left hand resting flat on the front cover of the Bible. The driller's thumb and fingers should not extend around the sides of the Bible.

START - Explain that the command "Start" is the signal for drillers to begin searching. In the Book Drill, the index finger may be placed upon any verse in that book. In other drills the driller finds the verse, places his index finger on the verse, and steps forward across the line, ready to respond when called upon. In the Children's Quotation Drill and Completion Drill, Bibles are not used, but at the command "Start" the participant should step forward if he can quote the verse called.

TIME - Instruct the group that "Time" is called by the timekeeper at the end of **ten seconds** for Children's drills and **eight seconds** for Youth and High School drills. The caller will call upon one driller to respond. Note that the participant called on does not necessarily have to be the one who stepped out first. The caller should call on different drillers so that all will have a chance to recite. The bonus judge (Youth & High School drills only) will watch for the first one to step out, awarding them the bonus point for that call.

ATTENTION - Explain that the command “Attention” is given for the drillers to return to attention behind the taped line in preparation for the next call. After the explanations have been made, go through one or more calls using your demonstrator. Perhaps a Scripture searching drill would be best for this purpose.

- Explain each of the different types of drills. In the Youth and High School Bible Drill training be sure to point out the differing point values for Youth and High School drills.
- Assign responsibilities to judges and give them another copy of their job description. Detailed **job descriptions** are included in this handbook, and may be downloaded separately from www.texasbaptists.org/bibledrill.
 - **Ready Room Assistant** will prepare drillers for each drill by getting required information, pinning on numbers, and answering any questions drillers may have.
 - **Judges** will watch for mistakes. No mark should be made on a regular judge’s score sheet unless a mistake is made. The mistake should be indicated in the appropriate square by the writing number corresponding to the type of mistake as shown on the score sheet.
 - **Bonus Judge** (Youth and High School drills only) will watch for the first person to step out on each call and mark a slash in the appropriate square. In case of a tie, both drillers will receive a bonus point for that call. The bonus judge will also watch for mistakes by drillers earning bonus points. If a mistake is made on a call a bonus point is earned, the bonus judge will nullify the point by making an X out of the slash. The mistake should be indicated in the appropriate square by the writing number corresponding to the type of mistake as shown on the score sheet.
 - **Timekeeper** will start the stop watch when the command “Start” is given and call “Time” at the time limit (10 seconds for Children, 8 seconds for Youth and High School).
 - **Tally Room Assistants** will receive score sheets from the drill room and tally scores for each participant. These judges determine what level of recognition each participant achieved, and provides this information to whoever will recognize drillers publicly.
- Interpret mistakes for judges:

A participant receives no points (regular or bonus) if:

 1. Participant fails to step out within the time limit (**10** seconds for Children; **8** seconds for Youth and High School)
 2. Participant gives incorrect response. This includes any participant who raises his hand indicating an incorrect reference.
 3. Participant fails to stand erect or keep his eyes on the drill leader until start command is given.
 4. Participant steps forward before the index finger is on the correct response.
 5. Participant fails to handle the Bible according to instructions or obviously misuses the Bible. The Bible should be handled with respect.

Drill Procedure

- **In the Ready Room**
 - Ask participants to take one of the 3x3 numbered squares and fill in the requested information on the back: (name, church, city and grade) Pin or tape the number to each driller's left shoulder. Refer to driller by number only.
 - Invite questions. Have prayer. Allow drillers to warm up on their own until the Caller arrives to take them into the drill room.
 - Caller may give a practice call in the ready room to help drillers have a feel for voice and rhythm of the calls, as well as to relax them before leading the drillers to the Drill Room.
- **In the Drill Room**
 - Prior to the arrival of drillers and caller from the Ready Room, one of the judges may share expectations for spectators to help drillers do their best (quiet during drill, no timekeeping other than designated timekeeper, no entry or exit during the drill, no photos or video during drill, etc.).
 - Caller and drillers enter, line up, and conduct drill.
 - After drill, judges collect number tags from each driller and deliver them to the Tally Room Assistants along with all score sheets.
 - Caller may allow parents to take photos of drillers prior to dismissing them for the next drill, if multiple drills are conducted.
- **In the Tally Room**
 - Tally Room Assistants tabulate scores for each driller on score sheets by adding the number of **blank** squares (Children), or multiplying the number of **blank** squares by the point value of each drill (Youth and High School).
 - (Youth and High School only) To tally the Bonus Judge score sheet, add all slashes for each participant and list the total at the bottom of the score sheet.
 - Add together all totals from all judges for each participant to obtain the total score. Enter this score in the appropriate box on the tally sheet.
 - Post or announce names of participants advancing to the next level of competition.

After the Associational Drill

- The associational coordinator or sponsor of churches with drillers advancing to a state drill (Children) or regional semi-final drill (Youth and High School) must be registered with the BGCT Discipleship Office. Registration will be online at www.texasbaptists.org/bibledrill.
- **Registration deadline for all BGCT State/Regional drills is Thursday, March 30, 2017.**

Conducting Your Associational Speakers' Tournament

Each association or network of churches is responsible for planning and implementing their Speakers' Tournament. The Director of Missions and/or Christian education leader(s) should take the lead in enlisting a Bible Drill/Speakers' Tournament coordinator. The following suggestions will help the Speakers' Tournament Coordinator plan for the associational tournament. The coordinator should also be familiar with information in the Speakers' Tournament Leader Handbook available for download from www.texasbaptists.org/bibledrill.

Preparation for Your Speakers' Tournament

- Choose a Tournament Room with few distractions such as heavily decorated walls, loud noise nearby, etc. Close blinds on outdoor windows, and cover interior windows (in doors, hallways) with paper.
- Choose a nearby Ready Room for your preparation meeting with participants.
- As you enlist the three Judges for your Speakers' Tournament, find at least two who have knowledge and experience in speech, drama or English at the high school or college level. A pastor or minister of education is also recommended to help judge the theological content of the speech.
- Enlist all volunteers at least one week prior to your drill, and provide them a copy of the Speakers' Tournament score sheet and a job description for the job they will perform. Detailed **job descriptions** are included in this handbook, and may be downloaded separately from www.texasbaptists.org/bibledrill for:
 - Registration Secretary (may be same one as for Bible Drill)
 - Conductor
 - Three Judges
 - Two Tally Room Assistants (may be same ones as for Bible Drill)

Materials Needed

- Score sheets (download from www.texasbaptists.org/bibledrill)
- Tally sheets (download from www.texasbaptists.org/bibledrill)
- 3x3 inch numbered squares of paper, one for each participant, with spaces on the back for Name, Church, City and Grade (These are to be worn on the clothing of the participants, who should be referred to by number and not name during the tournament.)
- Pins or tape to attach numbers
- Pencils for Judges and Tally Room Assistants
- Stop watch for Conductor
- Each participant must furnish one copy of his/her speech. Distribute manuscript to judges as needed or requested by a judge.

Training Session for All Volunteers (With Bible Drill volunteers, led by Associational Coordinator)

- Schedule approximately 1 hour for the training session prior to your tournament.
- Joint session with all volunteers (5-10 minutes):
 - Prayer
 - Personal introductions
 - Review schedule
 - Dismiss to age group sessions

Training Session for Speakers' Tournament Judges (Led by Conductor)

- Emphasize the purpose of Speakers' Tournament as a program for youth in grades 10-12, is designed to stimulate growth toward Christian maturity. It challenges youth to think seriously about their Christian commitment and equips them to articulate that commitment clearly.
- Review the Speakers' Tournament Conductor Job Description in this handbook, which may also be downloaded at www.texasbaptists.org/bibledrill.
- Give each judge a copy of the Speakers' Tournament score sheet and explain each area to be judged. Be sure each one understands that each of the points you have discussed should be judged on a scale of 1 to 10. Explain that the score (1 to 10) should be placed in the appropriate point value column for each item. Emphasize that each speaker's number is to be written in the appropriate place on their score sheet.
- The judge is not to fill in a score in the time allotment or inappropriate dress. The conductor will be responsible for these 2 areas.
- Remind judges that they need to write constructive comments on the score sheets.
- Instruct judges to be seated where they are comfortable as long as they are able to clearly hear and see all speeches. Tables or clipboards should be provided for judges.

Tournament Procedure

- **In the Ready Room**
 - Meet with all speakers in the Ready Room at least 15 minutes prior to the first speech.
 - Ask participants to draw one of the 3x3 numbered squares to determine the order in which they will speak. Ask speakers to fill in the requested information on the back (name, church, city and grade). Pin the number each speaker's left shoulder.
 - Have each speaker give you their speech manuscripts and write their number on the manuscript in pencil.
 - Invite questions. Have prayer.
 - Ask speakers to remain in the Ready Room until they are called to the Speech Room to present their speech.

- **In the Speech Room**

- Select a volunteer door keeper from the audience. No one is to enter or leave the room after the tournament begins except in an emergency. Place a sign outside the door to this effect.
- Distribute manuscripts to judges as needed or requested by a judge.
- After all participants have spoken, collect numbers from speakers, clip the number of the participant to their score sheets, and write in any deductions for time or inappropriate dress, if applicable.
- Introduce each speaker and return their manuscripts.
- State when you will post or announce those speakers who will advance to the regional semi final tournament. Remind them that they or their sponsor will need to register with the BGCT Discipleship Office by the registration deadline.
- Close with prayer.
- The conductor will take all score sheets of each participant to the tally room. The tally room personnel will complete the tallying of the scores.

Speakers' Tournament Scoring

- **Content and Composition**

- **Originality/Related to Subject** – Does the speech deal with the subject? Does the speech seem to reflect the participant's own convictions? Does the speech give evidence of original and creative thinking by the participant? Does the purpose of the speech inform, inspire, persuade or create interest?
- **Organization/Logical Sequence** – Is the content arranged in such a way that the audience has no difficulty in following the speech? Is the speech designed to develop the content in an orderly way?
- **Structure/Grammar** – Does the participant use complete sentences and are the sentences grammatically correct?
- **Purpose Accomplished** – Does the speech do what it is intended to do as evidenced by the subject and content?
- **Choice of Resources and Credit for Quotations** – Are a variety of good sources used? When using resources, do they reflect an adequate understanding of the various facets of the subject? Are resources used in ways that add strength to the content of the speech? Does the delivered speech indicate that the material used is being quoted?

- **Delivery**

- **Eye Contact With Audience** – Does the speaker smile, use appropriate facial expressions and maintain good eye contact with the audience?
- **Articulate and Expressive Voice** – Does the speaker use good vocal energy and enunciate clearly? Does the speaker speak loudly enough for the audience to hear without straining? Does the speaker speak in a clear, conversational manner? Does the speaker speak with directness and sincerity?
- **Poise and Confidence** – Is the speaker convincing, interesting and understandable? Does the speaker appear to be composed and at ease? Does the speaker appear to believe in himself and his message? Does he/she speak with passion?
- **Posture/Movement/Gesturing** – Are the movement and gestures of the speaker appropriate and support the purpose of the speech? Are the posture, movement and gestures distracting and take away from the speech?
- **Delivered from Memory** – Does the speaker rely on notes? Does the speaker require prompting?
- **Time** – Speeches must be 4-6 minutes. (The Tournament Conductor is responsible for keeping time and scoring this area. Other Judges do not score based on time.) Time penalty will be assessed as follows:
 - Over 6 minutes - 2 points will be deducted for each 10 seconds
 - Under 4 minutes - 2 points will be deducted for each 10 seconds

Speakers' Tournament Rules

- Speakers will prepare a four-to-six minute speech on a topic chosen from the current list of official topics. Speeches must be the work of the individual speaker. Plagiarism or having the speech or any major portion of it written by someone other than the speaker is grounds for disqualification. The purpose of the speech may be to inform, inspire, persuade, or create concern.
- Speakers Tournament focuses on the speaking ability of students. Music and drama are not considered "speech" and should be avoided. It is appropriate to quote part of a song, poem, or play, but not to perform these. Speakers should strive to be creative in their speeches, using tools such as stories, vocal variation, clever phrasing, and personal experiences.
- All speech manuscripts turned in to the Conductor should include footnotes **or** endnotes, **plus** a bibliography of original sources used. Three to five scripture references and quotes are appropriate for the four to six minute speech. While written manuscripts do not contribute to a speaker's score in BGCT events, we do want to encourage proper credit for sources and minimize unintentional plagiarism.
- Gestures and movement on stage are appropriate if they support the purpose of the speech. Movement that is distracting or overly dramatic should be avoided.
- Good taste should be used in clothing. Casual clothing is acceptable, however; jeans and t-shirts are discouraged. Costuming for the speech is not appropriate.
- A manuscript of the speech is to be presented to the person conducting each tournament. Speakers will not be judged on their ability to recite their speech word for word. The purpose of the manuscript is to provide an accurate script for the judges. The manuscript should be a complete transcript of the speech, not just an outline.

- Use of a microphone is acceptable; however use of pulpit, notes, props, charts, or diagrams should be avoided. If a speaker chooses to use notes, he or she should not be tied to those notes. Speakers should strive for an extemporaneous delivery of the speech (that is, a comfortable, conversational tone)

Associational Sample Drills

To receive a sample drill for your association, please contact the State Discipleship Office at 214-828-5286 or email Sheryl Page at sheryl.page@texasbaptists.org.

APPENDIX A

CHILDREN'S BIBLE DRILL JOB DESCRIPTIONS

Children's Bible Drill

Job Descriptions

These job descriptions are written for the BGCT State/Regional events. Churches/ Associations may adapt as needed for their event.

Caller Responsibilities

Set up the drill room (prior to the judges' training session)

- Place masking tape on floor to accommodate at least 12 participants at the front of the drill room.
- Arrange 3 judges' tables and chairs at the front of the drill room. These should be placed so judges can see the participants clearly. Place score sheets and pencils on tables. The timekeeper judge can sit in a chair with no table. He only needs to have a stop watch.
- Place podium at the center of the masking tape and at least 3 feet in front of the participants. Arrange chairs in the room to accommodate parents, sponsors and spectators.
- If windows are in the door, use paper to block the view of outside spectators.

Lead Judges' Training Session (prior to arrival of participants)

- Open with prayer
- Introduce judges
- Review the schedule for the event:
 - **Friday**
 - 5:00 – 5:45 pm – Judges' training session (at the church)
 - 5:00 pm – Registration opens
 - 6:00 pm – Competition begins
 - 9:00 pm – Friday evening awards session
 - **Saturday**
 - 8:00 am – Registration
 - 8:30 am – Competition begins
 - 11:30 am – Saturday awards session
- Hand out expense forms and personnel information cards.
Remind personnel to put last 4 digits of their Social Security number and their home address on the expense form and information card. Remind them to sign the expense form. Give these forms to the coordinator during the competition.
- Explain the purposes of Bible Drill
 - Develop skills in Bible usage
 - Locate books of the Bible
 - Locate Scripture references
 - Identify Scriptures
 - Memorize Scripture regarding ethical decision
 - Document Baptist beliefs
 - Provide Biblical knowledge enabling youth to see the Bible in today's world
 - Develop poise and confidence

- Explain the four types of drills
 - Quotation Drill (6 calls)
 - Completion Drill (6 calls)
 - Book Drill (6 calls)
 - Key Passage Drill (6 calls)
- Explain the commands to be given
 - Attention
 - Present Bible
 - Start
 - Time (emphasize the need to have this called consistently and “on the mark”)
 - Attention
- Make assignments to appropriate judges
 - Hand out a copy of the score sheet the judges will be using during the competition. There will be 3 regular judges and 1 timekeeper.
 - Regular judges will watch for any mistake and will indicate in the appropriate box on the score sheet the number of the mistake made as indicated at the top of the score sheet. If no mistake is made, no mark should be placed in the box.
 - The timekeeper should start the stopwatch at the command “Start” and call time in 10 seconds.
 - Assign judges to collect Bibles, score sheets and numbers at the end of each drill and take these items to the tally room.
- Interpret mistakes
 1. Fails to step forward within 10 seconds.
 2. Gives incorrect response. This includes any participant who raises his hand, indicating an error.
 3. Fails to stand straight or keep eyes on the drill caller until the command “Start” is given.
 4. Steps forward before the index finger is on the correct response (drills where Bible is used).
 5. Fails to handle the Bible according to instructions or abuses the Bible. The Bible should be parallel to the floor with one hand flat on the top and one flat on the bottom with no fingers extending over the edges.
- Address issues which are not spelled out in the rules
 1. Once a participant steps out, he is out. If a participant steps out thinking he has the correct reference, realized it is wrong, steps back, finds the correct reference and steps back out all within the time allotment, it is a mistake. The participants should make sure the correct reference is found when he steps out the first time.
 2. Permission should be granted to let a participant start over if permission is requested. If the participant does not ask permission and the caller senses that the memory work is known by the participant, the caller can request the participant start again.
 3. A call should be given only once but the participant does have the privilege of requesting a repeat if the call is not understood.

Prior to each drill

- Assign one judge to prepare the audience in the Drill Room while you are in the Ready Room with the next group of participants. (See *Judge Responsibilities*.)
- Prior to the time for the drill to begin, go to the Ready Room. Spend a few minutes putting the participants at ease. You may want to give one or two demonstration calls to help the participants get used to your voice and cadence.
- Lead a prayer with the participants before taking them to the Drill Room.

In the Drill Room

- Make brief opening comment, and be sure one of the judges has prepared the audience for the drill. If not, remind the audience that:
 - No one may leave or enter the Drill Room while the drill is in progress.
 - Cell phones should be off or set to silent mode.
 - No pictures and/or videos are taken during the drill. Pictures can be taken at the end of each drill.
- Call the drill. Be consistent in time allowed for responses from call to call and drill to drill.

After Drill Procedure

- Have each participant state his or her name, grade, and church (and all will clap for them again).
- Invite parents/spectators to take pictures. As they do, Caller will slip out to the Ready Room for the next group.
- Assign a judge to monitor the picture taking and encourage a quick process.
- Assign judges to help with collecting items from participants before they break from the line:
 - One judge--Collect their numbers (and pins) in the zip lock bag
 - One judge--Place their card in the front of the Bible (so tally room knows which Bible they drilled with).
 - Two judges--Take Bibles in ordered stacks, zip lock bag with numbers, and score sheets to the tally room.
- As soon as participant materials are collected, one judge should be assigned to thank everyone for their participation and gently, but firmly, guide them as quickly as possible out of the drill room and out of the hall so the next group may enter for the next drill.

Judge Responsibilities

All judges should attend the Judges Training Session as scheduled prior to the event.

There are a total of four judges for Children's Bible Drill:

- 3 regular judges
- 1 Timekeeper

The **regular judges** will watch for mistakes. No mark should be made on a regular judge's score sheet unless a mistake is made. The mistake should be indicated in the appropriate square by listing the number of the mistake as listed at the bottom of the score sheet. For example, if the participant steps forward before the index finger is on the correct response, mark "4" in the square for that call.

The **timekeeper** should start the stop watch when the command "Start" is given and call "Time" at 10 seconds.

Mistakes are:

1. Participant fails to step out within 10 seconds.
2. Participant gives incorrect response. This includes any participant who raises his hand indicating an error.
3. Participant fails to stand straight or keep eyes on the drill caller until the command "Start" is given.
4. Participant steps forward before the index finger is on the correct response.
5. Participant fails to handle the Bible according to instructions or obviously misuses the Bible. The Bible should be parallel to the floor with one hand flat on the top and one hand flat on the bottom with no fingers extending over the edges.

Prior to Each Drill (as assigned by caller, one judge may prepare the audience):

- Welcome and thank them for their leadership and encouragement in Bible Drill.
- Ask audience to silence all electronic devices, and double-check at this time.
- Small children must be still and quiet.
- Any driller who will participate in this same drill at a later time cannot be an observer. AFTER they have drilled they are allowed to observe other drills.
- There is to be NO movement in or out of the drill room during the drill. ***Ask for a volunteer(s) to close and monitor door(s) when the drillers have entered the room.
- No pictures/videos should be taken *during* the drill, but time for pictures is given when the drill is completed and AFTER the participants have been introduced.
- Remind all that there are well-trained judges and time-keepers who have the official duty of judging and timing.
- Lead a prayer for drillers and audience.

At the **conclusion** of each drill, judges will take participant materials to the Tally Room and assist with moving people in and out of the drill room as assigned by their caller in the Judges Training Session prior to the event.

Ready Room Assistant Responsibilities

Your role is important in helping participants be as prepared, relaxed and confident as possible just before their event begins. Thank you for your attention to the necessary drill details, as well as setting a calm and positive tone for each group of participants.

Before the Event

- Attend the judges' training session prior to the event.
- Before participants begin to arrive in the Ready Room, become familiar with your supply box and the folder containing assigned drill lists.
 - Drill sheets should be numbered and in order (1, 2, 3, or A1, A2, etc.). Notice the number of participants in each drill, and especially note any drills where multiple Bible versions may be used. (Most drills should use one version only.)
 - Begin with drill 1 and set Bibles (NIV, KJV, or HCSB) in stacks according to the number of participants indicated on the drill list.
 - Place a set of participant numbers (1-12) on each stack of Bibles. Also place with the numbers 12 slips of paper for participants to write their name, drill, and number.
 - Set out pencils and straight pins.
 - Arrange 12 chairs for participants to sit in prior to their time to drill. (there should be no more than 13 chairs in the ready room)
 - Place the Ready Room sign on the door. Place the numbers indicating the drill in progress and the ready drill on the sign.

As participants arrive in the Ready Room

- Introduce yourself.
- Give each participant a number (1-12) and slip of paper (with blanks for their name, drill and participant number) and instruct participants to fill out all of the requested information on both handouts.
- PLEASE GIVE # TO PARTICIPANT THAT CORRESPONDS TO THEIR NAME/NUMBER AS LISTED ON YOUR DRILL SHEET. IF THERE ARE MULTIPLE TRANSLATIONS IN A DRILL (NIV, KJV and/or HCSB), THIS SHOULD INCLUDE PARTICIPANTS NUMBERED CONSECUTIVELY PER VERSION. (For example, if six participants are using KJV and four using NIV in the same drill, then #s 1-6 should be given to KJV participants and #s 7-10 to NIV.)
- Assist the participants in pinning the number on the left side of their clothing.
- Give each participant a Bible. Remind participants to not be rough in handling the Bibles.
- Allow a brief time for questions and allow participants to practice in their chairs or just sit still until the Caller for their drill arrives to give further instructions.

In the event you should need additional Bibles or supplies, speak to your coordinator or go to the Tally Room for more.

Tally Room Assistant Responsibilities

- Before materials from a drill are brought into the tally room, be sure each tally room person is aware of what they will be doing. **ALL MATERIALS NEEDED TO TALLY EACH DRILL OR SPEECH SHEET SHOULD BE PROVIDED IN THE TALLY ROOM MATERIALS BOX.** (Tally Sheets for children and youth Bible drill and youth speakers, pencils, Category Sheets to be used at the Closing Session, pencils, paper clips, labels for award Bibles, etc.)
- Upon completion of a drill (children and/or youth) judges will bring into the tally room the Bibles, score sheets, numbers, and 3 x 5 slips of paper for participants from each drill. Youth speakers will only have 3 score sheets and the number for each speaker.
- Check to be sure the drill number (Bible Drill) or the speaker number (Speakers' Tournament) is listed on each of the judges' score sheets (3 sheets).
- Each tally room assistant will tally each score sheet for each judge. **Upon completing a score sheet, be sure another assistant double checks your work.**
- One person should call out the total score from each score sheet for the other person to record on the tally sheet. Add total scores from each sheet to get the final score for each participant. **Once again, double check each other's work.**

Additional Instructions Below Are For BGCT State/Regional Events

- Names of participants are recorded on the Closing Session sheets by recognition categories. There is one sheet for each recognition category: State Winner Perfect (Children), Outstanding (Youth and High School), Superior, Excellent, Good and Honorable Mention. It is best to work together with one category at a time. **Once again, double check the Closing Session Category Sheets.**
- For Bibles used by State Winner Perfect (Children) and Outstanding (Youth and High School) participants, separate from each drill and prepare/attach an award label so Bibles may be awarded in the Closing Session.
- Bibles to be awarded in the Closing Session should be arranged in the same order as participant names on the State Winner Perfect (Children) and Outstanding (Youth) Closing Session Category Sheets. This is easily done by stacking them upside down with the first Bible to be given on the bottom. As additional award Bibles arrive from subsequent drills, they can be added to the stack. After all drills are completed, stacks may be turned back over to correspond to the order of the Category Sheets.
- Tally Sheets, Score Sheets and participant numbers from each drill should be paper clipped together to be brought back to the BGCT office.
- Bibles not awarded should be returned to boxes to be brought back to the BGCT office.

Regional/State Registration Secretary Responsibilities

Your role is important in setting a positive and happy tone for the event as you greet new arrivals, assist group leaders, and answer questions for them during the event. Thank you for serving others in this way.

- Arrive at least 15 minutes before the stated beginning time for registration. Become familiar with:
 - Master list of all drill grouping sheets with participant names
 - Participation certificates for each age group
 - Layout of the church so you can give directions to drill and speech rooms, restrooms, Closing Session location, and areas where sponsors should keep their groups when not participating in events.
 - Cell phone number of BGCT event coordinator and host church contact who may be needed during the event.
- Be available at the registration desk until the Closing Session on Friday evening and until the Closing Session on Saturday morning.
- As participants arrive, check off their names on the master list and drill grouping lists, indicating they are present.
- Direct attention to the Closing Session times for Friday evening and Saturday morning.
- Instruct sponsors to pick up certificates for their participants.



CHILDREN'S SCORE SHEET

DRILL NUMBER _____

JUDGE: _____
(PLEASE PRINT NAME)

PARTICIPANT NUMBER

	CALL	1	2	3	4	5	6	7	8	9	10	11	12
Quotation Drill Six Calls	1												
	2												
	3												
	4												
	5												
	6												
Completion Drill Six Calls	7												
	8												
	9												
	10												
	11												
	12												
Book Drill Six Calls	13												
	14												
	15												
	16												
	17												
	18												
Key Passage Drill Six Calls	19												
	20												
	21												
	22												
	23												
	24												
The highest score possible		24	24	24	24	24	24	24	24	24	24	24	24
Subtract the number of errors													
TOTAL SCORE													

Mistakes are:

1. Child fails to step out within 10 seconds.
2. Child gives incorrect response. This includes any child who raises his or her hand, indicating an error.
3. Child fails to stand straight or keep eyes on the drill caller until the command "Start" is given.
4. When the Bible is used, child steps forward before the index finger is on the correct response.
5. Child fails to handle the Bible according to instructions or obviously misuses the Bible. The Bible should be parallel to the floor with one hand flat on the top and one hand flat on the bottom with no fingers extending over the edges.

(IF A MISTAKE IS MADE, PLEASE WRITE THE NUMBER (1-5) IN THE CORRESPONDING BOX ON THE SCORE SHEET)

CHILDREN'S BIBLE DRILL – (grades 4-5-6)

BAPTIST GENERAL CONVENTION OF TEXAS GUIDELINES

There are four different calls:

- QUOTATION DRILL
- COMPETITION DRILL
- BOOK DRILL
- KEY PASSAGE DRILL

TIME LIMIT PER CALL – 10 SECONDS

QUOTATION DRILL (Six calls)

The caller will give the reference. If the participant knows the verse, he steps forward on the command “Start.” When called upon, the participant must quote the verse and give the reference.

COMPLETION DRILL (Six calls)

The caller will quote the first part of the Scripture. If the participant can complete the verse, he steps forward on the command “Start”, prepared to quote the entire verse and give the reference.

BOOK DRILL (Six calls)

The caller will name a book of the Bible. On the command “Start,” the participant will look for the book and when he finds it, place his index finger on the page and step forward. If he is called upon, he will give the name of the book preceding the one called, the book called, and the book following the one called.

KEY PASSAGE DRILL (Six calls)

The caller will announce the reference by stating the subject or title given to the passage and will give the command “Start.” A participant must locate the chapter containing the reference, place his finger on any portion of the passage and step forward. When called upon, the caller will ask the participant to state the Key Passage and reference. After stating the Key Passage and reference, the caller will ask the same participant to read aloud one or more verses.



DRILL NUMBER: _____

CHILDREN'S (GRADES 4-6) TALLY SHEET

PARTICIPANT NUMBER	1	2	3	4	5	6	7	8	9	10	11	12
1. JUDGE 1 SCORE												
2. JUDGE 2 SCORE												
3. JUDGE 3 SCORE												
4. TOTAL SCORE												
"AWARD"												

TOTAL SCORES ARE OBTAINED BY ADDING THE TOTALS OF THE THREE JUDGES' SCORESHEETS.

"AWARD" = STATE WINNER PERFECT – 71 - 72

STATE WINNER SUPERIOR – 66 - 70

STATE WINNER EXCELLENT – 60- 65

STATE WINNER GOOD – 48 – 59

STATE WINNER HONORABLE MENTION – 47 OR LESS



APPENDIX B

YOUTH/HIGH SCHOOL

BIBLE DRILL

JOB DESCRIPTIONS

Youth and High School Bible Drill

Job Descriptions

PLEASE NOTE: Although job descriptions are the same for both youth (grades 7-9) and high school (grades 10-12) events, youth and high school participants do not drill in the same drill. **Different scripture passages and different score sheets** are used in youth and high school drills.

These job descriptions are written for the BGCT State/Regional events. Churches/ Associations may adapt as needed for their event.

Caller Responsibilities

Set up the drill room (prior to the judges' training session)

- Place masking tape on floor to accommodate at least 12 participants at the front of the drill room.
- Arrange 4 judges' tables and chairs at the front of the drill room. These should be placed so judges can see the participants clearly. Place score sheets and pencils on tables. The timekeeper judge can sit in a chair with no table. He only needs to have a stop watch.
- Place podium at the center of the masking tape and at least 3 feet in front of the participants. Arrange chairs in the room to accommodate parents, sponsors and spectators.
- If windows are in the door, use paper to block the view of outside spectators.

Lead Judges' Training Session (prior to arrival of participants)

- Open with prayer
- Introduce judges
- Review the schedule for the event:
 - **Friday**
 - 5:00 – 5:45 pm – Judges' training session (at the church)
 - 5:00 pm – Registration opens
 - 6:00 pm – Competition begins
 - 9:00 pm – Friday evening awards session
 - **Saturday**
 - 8:00 am – Registration
 - 8:30 am – Competition begins
 - 11:30 am – Saturday awards session
- Hand out expense forms and personnel information cards.
Remind personnel to put last 4 digits of their Social Security number and their home address on the expense form and information card. Remind them to sign the expense form. Give these forms to the coordinator during the competition.
- Explain the purposes of Bible Drill

- Develop skills in Bible usage
- Locate books of the Bible
- Locate Scripture references
- Identify Scriptures
- Memorize Scripture regarding ethical decision
- Document Baptist beliefs
- Provide Biblical knowledge enabling youth to see the Bible in today's world
- Develop poise and confidence
- Explain the five types of drills
 - **Youth Bible Drill (grades 7-9)**
 - Locating Books of the Bible (5 calls)
 - Scripture Searching (5 calls)
 - Identifying Verses (5 calls)
 - Doctrinal Drill (5 calls)
 - Bible Answers Drill (5 calls)
 - **High School Bible Drill (grades 10-12)**
 - Locating Book Drill (5 calls)
 - Scripture Searching Drill (5 calls)
 - Steps to Salvation Drill (6 calls)
 - What We Believe Drill (5 calls)
 - Key Biblical Passage Drill (3 calls)
- Explain the commands to be given
 - Attention
 - Present Bible
 - Start
 - Time (emphasize the need to have this called consistently and “on the mark”)
 - Attention
- Make assignments to appropriate judges
 - Hand out a copy of the score sheet the judges will be using during the competition. There will be 3 regular judges, 1 bonus judge, and 1 timekeeper.
 - Regular judges will watch for any mistake and will indicate in the appropriate box on the score sheet the number of the mistake made as indicated at the top of the score sheet. If no mistake is made, no mark should be placed in the box.
 - The bonus judge will watch for the first participant to step out on each call and mark a slash (/) in the appropriate box. If two or more participants step out first together, a bonus point should be given to each participant. The bonus judge will watch for mistakes on the participants earning bonus points. If a mistake is made on a call that a bonus point is earned, the bonus judge will nullify the point by making an X out of the slash. The number corresponding to the mistake made should be written in the box.
 - The timekeeper should start the stop watch at the command “Start” and call time in 8 seconds.
 - Assign judges to collect Bibles, score sheets and numbers at the end of each drill and take these items to the tally room.

- Interpret mistakes
 6. Fails to step forward within 8 seconds.
 7. Gives incorrect response. This includes any participant who raises his hand, indicating an error.
 8. Fails to stand straight or keep eyes on the drill caller until the command “Start” is given.
 9. Steps forward before the index finger is on the correct response.
 10. Fails to handle the Bible according to instructions or abuses the Bible.

Prior to each drill

- Assign one judge to prepare the audience in the Drill Room while you are in the Ready Room with the next group of participants. (See *Judge Responsibilities*.)
- Prior to the time for the drill to begin, go to the Ready Room. Spend a few minutes putting the participants at ease. You may want to give one or two demonstration calls to help the participants get used to your voice and cadence.
- Lead a prayer with the participants before taking them to the Drill Room.

In the Drill Room

- Make brief opening comment, and be sure one of the judges has prepared the audience for the drill. If not, remind the audience that:
 - No one may leave or enter the Drill Room while the drill is in progress.
 - Cell phones should be off or set to silent mode.
 - No pictures and/or videos are taken during the drill. Pictures can be taken at the end of each drill.
- Call the drill. Be consistent in time allowed for responses from call to call and drill to drill.

After Drill Procedure

- Have each participant state his or her name, grade, and church (and all will clap for them again).
- Invite parents/spectators to take pictures. As they do, Caller will slip out to the Ready Room for the next group.
- Assign a judge to monitor the picture taking and encourage a quick process.
- Assign judges to help with collecting items from participants before they break from the line:
 - One judge--Collect their numbers (and pins) in the zip lock bag
 - One judge--Place their card in the front of the Bible (so tally room knows which Bible they drilled with).
 - Two judges--Take Bibles in ordered stacks, zip lock bag with numbers, and score sheets to the tally room.
- As soon as participant materials are collected, one judge should be assigned to thank everyone for their participation and gently, but firmly, guide them as quickly as possible out of the drill room and out of the hall so the next group may enter for the next drill.

Judge Responsibilities

There are a total of five judges for Youth and High School Bible Drill:

- 3 regular judges, 1 bonus judge, 1 timekeeper

The **regular judges** will watch for mistakes. No mark should be made on a regular judge's score sheet unless a mistake is made. The mistake should be indicated in the appropriate square by listing the number of the mistake as listed at the bottom of the score sheet. For example, if the participant steps forward before the index finger is on the correct response, mark "4" in the square for that call.

The **bonus judge** will watch for the first participant to step out on each call and mark a slash (/) in the appropriate box. If two or more participants step out first together, a bonus point should be given to each participant. The bonus judge will watch for mistakes on the one earning bonus points. If a mistake is made on a call where a bonus point is earned, the bonus judge will nullify the point by making an X out of the slash. The appropriate number should be placed in the box from the listing at the bottom of the score sheet, indicating which mistake was made.

The **timekeeper** should start the stop watch when the command "Start" is given and call "Time" at 8 seconds.

Mistakes are:

6. Participant fails to step out within 8 seconds.
7. Participant gives incorrect response. This includes any participant who raises his hand indicating an error.
8. Participant fails to stand straight or keep eyes on the drill caller until the command "Start" is given.
9. Participant steps forward before the index finger is on the correct response.
10. Participant fails to handle the Bible according to instructions or obviously misuses the Bible.

Prior to Each Drill (as assigned by caller, one judge may prepare the audience):

- Welcome and thank them for their leadership and encouragement in Bible Drill.
- Ask audience to silence all electronic devices, and double-check at this time.
- Small children must be still and quiet.
- Any driller who will participate in this same drill at a later time cannot be an observer. AFTER they have drilled they are allowed to observe other drills.
- There is to be NO movement in or out of the drill room during the drill. ***Ask for a volunteer(s) to close and monitor door(s) when the drillers have entered the room.
- No pictures/videos should be taken *during* the drill, but time for pictures is given when the drill is completed and AFTER the participants have been introduced.
- Remind all that there are well-trained judges and time-keepers who have the official duty of judging and timing.
- Lead a prayer for drillers and audience.

At the **conclusion** of each drill, judges will take participant materials to the Tally Room and assist with moving people in and out of the drill room as assigned by their caller in the Judges Training Session prior to the event.

Ready Room Assistant Responsibilities

Your role is important in helping participants be as prepared, relaxed and confident as possible just before their event begins. Thank you for your attention to the necessary drill details, as well as setting a calm and positive tone for each group of participants.

Before the Event

- Attend the judges' training session prior to the event.
- Before participants begin to arrive in the Ready Room, become familiar with your supply box and the folder containing assigned drill lists.
 - Drill sheets should be numbered and in order (1, 2, 3, or A1, A2, etc.). Notice the number of participants in each drill, and especially note any drills where multiple Bible versions may be used. (Most drills should use one version only.)
 - Begin with drill 1 and set Bibles (NIV, KJV, or HCSB) in stacks according to the number of participants indicated on the drill list.
 - Place a set of participant numbers (1-12) on each stack of Bibles. Also place with the numbers 12 slips of paper for participants to write their name, drill, and number.
 - Set out pencils and straight pins.
 - Arrange 12 chairs for participants to sit in prior to their time to drill. (there should be no more than 13 chairs in the ready room)
 - Place the Ready Room sign on the door. Place the numbers indicating the drill in progress and the ready drill on the sign.

As participants arrive in the Ready Room

- Introduce yourself.
- Give each participant a number (1-12) and slip of paper (with blanks for their name, drill and participant number) and instruct participants to fill out all of the requested information on both handouts.
- PLEASE GIVE # TO PARTICIPANT THAT CORRESPONDS TO THEIR NAME/NUMBER AS LISTED ON YOUR DRILL SHEET. IF THERE ARE MULTIPLE TRANSLATIONS IN A DRILL (NIV, KJV and/or HCSB), THIS SHOULD INCLUDE PARTICIPANTS NUMBERED CONSECUTIVELY PER VERSION. (For example, if six participants are using KJV and four using NIV in the same drill, then #s 1-6 should be given to KJV participants and #s 7-10 to NIV.)
- Assist the participants in pinning the number on the left side of their clothing.
- Give each participant a Bible. Remind participants to not be rough in handling the Bibles.
- Allow a brief time for questions and allow participants to practice in their chairs or just sit still until the Caller for their drill arrives to give further instructions.

In the event you should need additional Bibles or supplies, speak to your coordinator or go to the Tally Room for more.

Tally Room Assistant Responsibilities

- Before materials from a drill are brought into the tally room, be sure each tally room person is aware of what they will be doing. **ALL MATERIALS NEEDED TO TALLY EACH DRILL OR SPEECH SHEET SHOULD BE PROVIDED IN THE TALLY ROOM MATERIALS BOX.** (Tally Sheets for children and youth Bible drill and youth speakers, pencils, Category Sheets to be used at the Closing Session, pencils, paper clips, labels for award Bibles, etc.)
- Upon completion of a drill (children and/or youth) judges will bring into the tally room the Bibles, score sheets, numbers, and 3 x 5 slips of paper for participants from each drill. Youth speakers will only have 3 score sheets and the number for each speaker.
- Check to be sure the drill number (Bible Drill) or the speaker number (Speakers' Tournament) is listed on each of the judges' score sheets (3 sheets).
- Each tally room assistant will tally each score sheet for each judge. **Upon completing a score sheet, be sure another assistant double checks your work.**
- One person should call out the total score from each score sheet for the other person to record on the tally sheet. Add total scores from each sheet to get the final score for each participant. **Once again, double check each other's work.**

Additional Instructions Below Are For BGCT State/Regional Events

- Names of participants are recorded on the Closing Session sheets by recognition categories. There is one sheet for each recognition category: State Winner Perfect (Children), Outstanding (Youth and High School), Superior, Excellent, Good and Honorable Mention. It is best to work together with one category at a time. **Once again, double check the Closing Session Category Sheets.**
- For Bibles used by State Winner Perfect (Children) and Outstanding (Youth and High School) participants, separate from each drill and prepare/attach an award label so Bibles may be awarded in the Closing Session.
- Bibles to be awarded in the Closing Session should be arranged in the same order as participant names on the State Winner Perfect (Children) and Outstanding (Youth) Closing Session Category Sheets. This is easily done by stacking them upside down with the first Bible to be given on the bottom. As additional award Bibles arrive from subsequent drills, they can be added to the stack. After all drills are completed, stacks may be turned back over to correspond to the order of the Category Sheets.
- Tally Sheets, Score Sheets and participant numbers from each drill should be paper clipped together to be brought back to the BGCT office.
- Bibles not awarded should be returned to boxes to be brought back to the BGCT office.

Regional/State Registration Secretary Responsibilities

Your role is important in setting a positive and happy tone for the event as you greet new arrivals, assist group leaders, and answer questions for them during the event. Thank you for serving others in this way.

- Arrive at least 15 minutes before the stated beginning time for registration. Become familiar with:
 - Master list of all drill grouping sheets with participant names
 - Participation certificates for each age group
 - Layout of the church so you can give directions to drill and speech rooms, restrooms, Closing Session location, and areas where sponsors should keep their groups when not participating in events.
 - Cell phone number of BGCT event coordinator and host church contact who may be needed during the event.
- Be available at the registration desk until the Closing Session on Friday evening and until the Closing Session on Saturday morning.
- As participants arrive, check off their names on the master list and drill grouping lists, indicating they are present.
- Direct attention to the Closing Session times for Friday evening and Saturday morning.
- Instruct sponsors to pick up certificates for their participants.



YOUTH SCORE SHEET – GRADES 7-8-9

DRILL NUMBER _____

JUDGE _____ BONUS _____ REGULAR _____

(PLEASE PRINT NAME)

		1	2	3	4	5	6	7	8	9	10	11	12
Locating Books Drill Five Calls 3 Points for Each Call	1												
	2												
	3												
	4												
	5												
TOTAL													
Scripture Searching Drill Five Calls 3 Points for Each Call	6												
	7												
	8												
	9												
	10												
TOTAL													
Identifying Verses Drill Five Calls 4 Points for Each Call	11												
	12												
	13												
	14												
	15												
TOTAL													
Doctrinal Drill Five Calls 5 Points for Each Call	16												
	17												
	18												
	19												
	20												
TOTAL													
Bible Answers Drill Five Calls 5 Points for Each Call	21												
	22												
	23												
	24												
	25												
TOTAL													
Total Regular Points													
Total Bonus Points													
Grand Total Points													

MISTAKES: Participant receives no points (regular or bonus) if he or she....

1. Fails to **STEP FORWARD** within eight seconds.
2. Gives an **INCORRECT RESPONSE** (includes any driller who raises a hand indicating an error)
3. Fails to **STAND STRAIGHT** or keep his **EYES ON THE DRILL LEADER** until the command "start" is given.
4. Steps forward before the **INDEX FINGER** is on the correct response.
5. Fails to handle Bible according to instructions or **ABUSES THE BIBLE**.

REGULAR JUDGE:

When a participant makes a mistake, write the number (1-5) in the corresponding box on the score sheet.

BONUS JUDGE:

The bonus judge will place a slash mark in the box under the participants' identifying number on the score sheet for the call in which a bonus point has been earned. On each call, one bonus point is scored by the participant who steps out first. If two or more step out at the same time, each receives a bonus point. The bonus judge will watch for mistakes on the ones earning bonus points. If a mistake is made on a call where a bonus point is earned, the bonus judge will nullify the point by making an X out of the slash. The number of the mistake made should be placed in the box.

YOUTH BIBLE DRILL – (grades 7-8-9)

BAPTIST GENERAL CONVENTION OF TEXAS GUIDELINES

There are five different calls:

- BOOK DRILL
- SCRIPTURE SEARCHING DRILL
- IDENTIFYING VERSES DRILL
- DOCTRINAL DRILL
- BIBLE ANSWERS DRILL

TIME LIMIT PER CALL – 8 SECONDS

BOOK DRILL (five calls – 3 points per call)

The caller calls the name of any book in the Bible. At the command “Start”, participants begin searching for the book which was called. After locating the book called, the participant must place his index finger on any verse before stepping forward. When called upon, the participant will name (1) the book that immediately precedes the book called, (2) the book called and (3) the book that immediately follows the book called.

SCRIPTURE SEARCHING DRILL – (five calls – 3 points per call)

Scripture Searching Drills are taken from any part of the Bible. The caller will announce a Scripture reference to be found. On the command “Start”, participants must locate the Scripture reference and place their index finger on the verse before stepping forward. When called upon, the driller reads the verse and states the Scripture reference.

IDENTIFYING VERSES DRILL – (five calls – 4 points per call)

The caller quotes a part of a verse taken from the list of verses. It may be any part of a verse. A caller should quote enough of a verse to provide the participants with a reasonable clue. Participants must correctly locate the verse and place their index finger on the verse before stepping forward. When called upon, the driller will read the entire verse and state the correct Scripture reference.

DOCTRINAL DRILL – (five calls – 5 points per call)

The caller announces a doctrinal statement taken from the doctrinal list. Participants must correctly locate the verse listed with that doctrinal statement and place their index finger on the verse before stepping forward. When called upon, drillers must be able to: (1) recite the doctrinal statement, (2) read the verse, and (3) state the Scripture reference.

BIBLE ANSWERS DRILL – (five calls – 5 points per call)

The caller announces a question taken from the Bible Answers Drill verses. Before stepping forward, participants must correctly locate the verse that answers the question. When time is called, the caller will instruct the drillers to close their Bibles. When called upon, the driller must be able to (1) quote the question, (2) recite the correct verse, and (3) state the Scripture reference.



HIGH SCHOOL SCORE SHEET – GRADES 10-11-12 DRILL NUMBER _____

JUDGE _____ **BONUS** _____ **REGULAR** _____
(PLEASE PRINT NAME)

		1	2	3	4	5	6	7	8	9	10	11	12
Locating Books Drill Five Calls 2 Points for Each Call	1												
	2												
	3												
	4												
	5												
TOTAL													
Scripture Searching Drill Five Calls 4 Points for Each Call	6												
	7												
	8												
	9												
	10												
TOTAL													
Steps to Salvation Drill Six Calls 4 Points for Each Call	11												
	12												
	13												
	14												
	15												
What We Believe Drill Five Calls 5 Points for Each Call	16												
	17												
	18												
	19												
	20												
TOTAL													
Key Biblical Passage Drill 3 Calls 7 Points for Each Call	21												
	22												
	23												
TOTAL													
Total Regular Points													
Total Bonus Points													
Grand Total Points													

MISTAKES: Participant receives no points (regular or bonus) if he or she....

- Fails to **STEP FORWARD** within eight seconds.
- Gives an **INCORRECT RESPONSE** (includes any driller who raises a hand indicating an error)
- Fails to **STAND STRAIGHT** or keep his **EYES ON THE DRILL LEADER** until the command “start” is given.
- Steps forward before the **INDEX FINGER** is on the correct response.
- Fails to handle Bible according to instructions or **ABUSES THE BIBLE**.

REGULAR JUDGE:

When a participant makes a mistake, write the number (1-5) in the corresponding box on the score sheet.

BONUS JUDGE:

The bonus judge will place a slash mark in the box under the participants’ identifying number on the score sheet for the call in which a bonus point has been earned. On each call, one bonus point is scored by the participant who steps out first. If two or more step out at the same time, each receives a bonus point. The bonus judge will watch for mistakes on the ones earning bonus points. If a mistake is made on a call where a bonus point is earned, the bonus judge will nullify the point by making an X out of the slash. The number of the mistake made should be placed in the box.

HIGH SCHOOL BIBLE DRILL – (grades 10-11-12)
BAPTIST GENERAL CONVENTION OF TEXAS GUIDELINES

There are five different calls:

BOOK DRILL
SCRIPTURE SEARCHING DRILL
STEPS TO SALVATION DRILL
WHAT WE BELIEVE DRILL
KEY BIBLICAL PASSAGE DRILL

TIME LIMIT PER CALL – 8 SECONDS

BOOK DRILL (5 calls, 2 points per call)

The caller will name a book of the Bible. On the command “Start,” participants will look for the book called. After locating the book called, the participant must place his index finger on any verse before stepping forward. When called upon, the participant will name (1) the book that immediately precedes the book called, (2) the book called and (3) the book that immediately follows the book called.

SCRIPTURE SEARCHING DRILL (5 calls, 4 points per call)

Scripture Searching Drills are taken from any part of the Bible. The caller will announce a Scripture reference to be found. On the command “Start,” participants must locate the Scripture reference and place their index finger on the verse before stepping forward. When called upon, the driller reads the verse and states the Scripture reference.

STEPS TO SALVATION DRILL (6 calls, 4 points per call)

The purpose of this drill is to help youth recall verses in order to share the plan of salvation with someone. All six verses will be called in the order listed. The caller will state the Scripture reference. On the command “Start,” participants must locate the verse and place their index finger on the verse before stepping forward. When time is called, the caller will instruct everyone to close Bibles. When called upon, the driller will recite the verse and state the Scripture reference.

WHAT WE BELIEVE DRILL (5 calls, 5 points per call)

The caller will ask a question taken from the list. On the command “Start,” participants must locate the verse that answers the question and place their index finger on the verse before stepping forward. When time is called, the caller will instruct everyone to close Bibles. When called upon, the driller will quote the question asked, recite the correct verses or verses and state the Scripture reference

KEY BIBLICAL PASSAGE DRILL (3 calls, 7 points per call)

The purpose of this drill is for youth to hide longer Key Passages of Scripture in their hearts. The caller will call a title of a Key Biblical Passage. On the command “Start,” participants will locate the verses listed for the passage called and place their index finger on any verse listed before stepping forward. When time is called, the caller will ask participants to close Bibles. When called upon, a participant must be able to state the title of the Key Biblical Passage and Scripture reference. After stating the title and reference, the caller will ask the same participant to recite the entire passage.



DRILL NUMBER: _____

YOUTH (GRADES 7-8-9) TALLY SHEET

PARTICIPANT NUMBER	1	2	3	4	5	6	7	8	9	10	11	12
1. JUDGE 1 Regular Scoring												
2. JUDGE 2 Regular Scoring												
3. JUDGE 3 Regular Scoring												
4. BONUS JUDGE												
TOTAL ADD LINES 1,2,3,&4												
“AWARD”												

“AWARD” =
OUT (OUTSTANDING)
SUP (SUPERIOR)
EX (EXCELLENT)
G (GOOD)
HM (HONORABLE MENTION)

A SCORE OF 300 PLUS
 A SCORE OF 285-299
 A SCORE OF 250-284
 A SCORE OF 200-249
 A SCORE BELOW 200





DRILL NUMBER: _____

HIGH SCHOOL (GRADES 10-11-12) TALLY SHEET

PARTICIPANT NUMBER	1	2	3	4	5	6	7	8	9	10	11	12
1. JUDGE 1 Regular Scoring												
2. JUDGE 2 Regular Scoring												
3. JUDGE 3 Regular Scoring												
4. BONUS JUDGE												
TOTAL ADD LINES 1,2,3,&4												
“AWARD”												

“AWARD” =
OUT (OUTSTANDING)
SUP (SUPERIOR)
EX (EXCELLENT)
G (GOOD)
HM (HONORABLE MENTION)

A SCORE OF 300 PLUS
 A SCORE OF 285-299
 A SCORE OF 250-284
 A SCORE OF 200-249
 A SCORE BELOW 200



APPENDIX C

YOUTH SPEAKERS TOURNAMENT JOB DESCRIPTIONS

Youth Speakers' Tournament

Job Descriptions

These job descriptions are written for the BGCT State/Regional events. Churches/ Associations may adapt as needed for their event.

Conductor Responsibilities

1. Set up tournament room

- Please note: Your speech room should be set up prior to the judges' training session.
- If there are windows, use paper to block the view of outside spectators.
- Arrange chairs so participants and observers do not face doors (especially doors with windows)
- From supply box provided by event coordinator, provide score sheets and pencils for each judge.
- Find stop watch in supply box, which you will use to keep time.
- Place the participant numbers and pencils in the ready room.

2. Lead judges' training session

- Three judges will be enlisted by the event coordinator.
- Meet with the judges at the appointed time for the training session.
- Open with prayer.
- Introduce the judges.
- Review the schedule for the event.

Speakers speaking on Friday will meet in the ready room at 5:45 pm and will begin speaking at 6:00 pm. Speakers speaking on Saturday will meet in the ready room at 8:15 am and will begin speaking at 8:30 am.

- Hand out expense forms and personnel information cards - Please remind judges to put last four digits of social security number on the expense form and the personnel card. Remind judges to put home address on/and sign the expense form. The conductor will give expense form and personnel card to coordinator during the competition.
- **Carefully review the score sheet with judges, along with the Rules and Scoring information below.**
 - Explain that speakers will be judged on the basis of 100 points. Content/Composition will count 50 percent and Delivery will count 50 percent. Each item on the score sheet will receive a number score from each judge, one being the lowest and ten being the highest score.
 - Judges do not put a score in the Time Allotment or Appropriate Dress. The conductor will be responsible for these 2 areas.
 - Remind judges that they need to write constructive comments on the score sheets.
 - Suggest that in the actual speech competition, judges be seated where they feel comfortable as long as they are able to hear clearly all speeches.

3. Conducting the Tournament

- Meet with all Friday night speakers in the ready room at 5:45 p.m., and all Saturday speakers at 8:15 a.m. (15 minutes before speeches are to begin.)

- Introduce yourself to the participants.
- Have participants draw a number (1-?) to determine the order in presenting their speech.
- Have participants fill in all information on the number and attach the number on their left shoulder.
- Receive your copy of manuscripts from each participant.
- Write each participant's number on their manuscript.
- Have prayer with participants.
- Go to speech room with speaker #1. Other speakers should remain in the ready room.
- Remind parents, sponsors and spectators that entering or leaving the speech room is not allowed while a speech is in progress. Be sure a sign to this effect is on the outside of the door.
- Remind everyone that no pictures and/or videos may be taken during the speech.
- Distribute manuscripts to judges.
- Announce each speaker by number and speech title.
- The conductor is responsible for timing the speech.
- At the end of each speech, allow time for judges to write comments on the score sheets. Collect score sheets. The conductor will fill in a score in the Time Allotment or Appropriate Dress areas.
- Return to the ready room to get the next speaker. Bring them to the speech room and announce their speech.
- Return manuscripts to participants after all have spoken.
- When all speeches are complete, take score sheets with numbers of each participant to the tally room.
- When score sheets have been tabulated by the tally room personnel, please make copies of all score sheets. Be prepared to give each participant copies of their score sheets at the end of the awards session on Friday night or Saturday.

Judge Responsibilities

1. Attend the Judge's training session prior to the tournament.
2. Judge each participant's speech.
3. Write constructive comments on the score sheets.
4. At the end of the competition and if time permits, give verbal critique to the participants in regards to their speech presentation.

Speakers' Tournament Rules

- Speakers will prepare a four to six minute speech on a topic chosen from the current list of official topics provided by the BGCT Discipleship Office. The purpose of the speech may be to inform, inspire, persuade, or create concern.
- Speeches must be the work of the individual speaker. Plagiarism or having the speech (or any major portion of it) written by someone other than the speaker is grounds for disqualification.
- Speakers' Tournament focuses on the speaking ability of students. Music and drama are not considered "speech" and should be avoided. It is appropriate to quote part of a song, poem, or play, but not to perform these. Speakers should strive to be creative in their speeches, using tools such as stories, vocal variation, clever phrasing, and personal experiences.
- Speakers are encouraged to use a variety of sources for their research. Brief quotations are appropriate with the author and location of the quotations cited in the speech. Information (quoted or not quoted)

gleaned from any source should be footnoted (endnotes or parenthetical references are acceptable) in the final manuscript. A bibliography for all consulted resources is strongly encouraged.

- Gestures and movements on stage are appropriate if they support the purpose of the speech. Movement that is distracting or overly dramatic should be avoided.
- Good taste should be used in clothing. Casual clothing is acceptable; however jeans and t-shirts are discouraged. Costuming for the speech is not appropriate.
- A manuscript of the speech is to be presented to the tournament conductor. Speakers will not be judged on their ability to recite their speech word for word. The purpose of the manuscript is to provide an accurate script for the judges. The manuscript should be a complete transcript of the speech, not just an outline.
- Use of a microphone is acceptable; however use of pulpit, notes, props, charts, or diagrams should be avoided. If a speaker chooses to use notes, he or she should not be tied to those notes. Speakers should strive for an extemporaneous delivery of the speech, using a comfortable, conversational tone.

Content/Composition

- **Originality/Related to Subject** – Does the speech deal with the subject? Does the speech seem to reflect the participant's own convictions? Does the speech give evidence of original and creative thinking by the participant? Does the purpose of the speech inform, inspire, persuade or create interest?
- **Organization/Logical Sequence** – Is the content arranged in such a way that the audience has no difficulty in following the speech? Is content developed in an orderly way?
- **Structure/Grammar** – Does the participant use complete sentences, and are the sentences grammatically correct?
- **Purpose Accomplished** – Does the speech do what it is intended to do as evidenced by the subject and content?
- **Choice of Resources and Credit for Quotations** – Are a variety of good sources used? When using resources, do they reflect an adequate understanding of the various facets of the subject? Are resources used in a way that adds strength to the content of the speech? Does the delivered speech indicate that the material used is being quoted?

Delivery

- **Eye Contact With Audience** – Does the speaker smile, use appropriate facial expressions and maintain good eye contact with the audience?
- **Articulate and Expressive Voice** – Does the speaker use good vocal energy and enunciate clearly? Does the speaker speak loudly enough for the audience to hear without straining? Does the speaker speak in a clear, conversational manner? Does the speaker speak with directness and sincerity?
- **Poise and Confidence** – Is the speaker convincing, interesting and understandable? Does the speaker appear to be composed and at ease? Does the speaker appear to believe in himself and his message? Does he/she speak with passion?
- **Posture/Movement/Gesturing** – Are the movements and gestures of the speaker appropriate, and do they support the purpose of the speech? Are the posture, movements and gestures distracting, and do they take away from the speech?
- **Delivered from Memory** – Does the speaker rely on notes? Does the speaker require prompting?

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YOUTH SPEAKERS' TOURNAMENT SCORE SHEET

Speaker # _____ Date _____ Location _____ Judge _____

Reminders:

- Judge *content* and *delivery* independently of each other.
- Deduct 2 points for each ten (10) seconds the timekeeper says a speech is under 4 minutes or over 6 minutes.
- Deduct points for inappropriate dress *only if instructed to by the Competition Coordinator*.

Scoring System									
1	2	3	4	5	6	7	8	9	10
Poor		Fair		Average		Good		Excellent	

CONTENT	Judge's Notes	Score
1. Originality/Related to subject		
2. Organization/Logical sequencing		
3. Structure and grammar		
4. Purpose accomplished		
5. Use of resources and proper credit		

DELIVERY

1. Eye contact with audience		
2. Articulate and expressive voice		
3. Poise and confidence		
4. Posture/Movement/Gesturing		
5. Delivered from memory		
Content and Delivery SUBTOTAL		
Points Deducted for inappropriate dress		
Points Deducted for over/under time limit		
TOTAL SCORE		

SPEAKER FEEDBACK

Speaker's Name _____ Date _____

Title of Speech _____

CONTENT

<p>Things the speaker did well:</p>	<p>Things that could be improved:</p>
-------------------------------------	---------------------------------------

DELIVERY

<p>Things the speaker did well:</p>	<p>Things that could be improved:</p>
-------------------------------------	---------------------------------------

YOUTH SPEAKERS' TOURNAMENT TALLY SHEET

Speaker #	Time	Judge 1	Judge 2	Judge 3	Total	Average (Divide Total by 3)	Award
1							
2							
3							
4							
5							
6							
7							
8							
9							
10							
11							
12							

YOUTH SPEAKERS' TOURNAMENT TALLY SHEET

Speaker #	Time	Judge 1	Judge 2	Judge 3	Total	Average (Divide Total by 3)	Award
13							
14							
15							
16							
17							
18							
19							
20							
21							
22							
23							
24							