

JUDGING 4N6 FOR DUMMIES

Contacts:

- **Nikolas Kenny (989) 714-3866**
- **Brendan Kenny (989) 928-4872**
- **Sam Kerby (269) 569-1270**

JUDGES' MEETING:

- Come in at 8:00 a.m., check in at the Judges' desk with Sam Kerby!

JUDGES' MEETING: B122 at 8:10 a.m.

JUDGES' LOUNGE: B104 & B106

Rounds:

1. **Text/email sent to tell you your event/room**
2. **Please check Tabroom for all rounds. All judges are on standby if not assigned a round, and should be in the judges' lounges if you are needed.**
3. **Go to the Ballot Desk if using PHYSICAL BALLOT. (next to front of Wells B102 or in front of Bessey), grab ballots for your event (they're labeled). IF NOT using physical ballots, they will be online within TABROOM.**
 - a. Judging Limited Prep (DC, EXTEMP, IMPROMPTU, BROADCASTING)
4. **PICK UP PROMPTS**
 - a. DUO COM. (DC): LP Room (WH B110G)
 - b. BROADCASTING: LP Room (WH B110H)
 - c. EXTEMP.: LP Room (WH B110F)
 - d. IMPROMPTU: Duo Com. (WH B110G)
5. **Go to Room (as early as possible) (at least 5-10 min. early)**
 6. Students cannot walk into the room until you are there
7. **During the Round:**
 8. Be professional! No talking during the performances. No using your phone unless it is for a timer and you must turn the ringer off (goes for you and the competitors).
 9. No eating or drinking (except water) in the rounds! *unless medically necessary*
 10. No need to dress up. Comfortable, casual wear is acceptable. No pajamas.

What to Expect in Rounds:

1. **Take Attendance:** Call for attendance with the codes of each person assigned to your section.

2. **Draw for Order:** To determine the order students will speak in the round, number the critique sheets 1 through the number of competitors in the round (EX: if there are 6 competitors in the room, number the critique sheets 1-6), turn the critique sheets over, shuffle the critique sheets, place them face down on the desk, and have students select a critique sheet. The number they draw will determine when they speak - hence it's called "drawing for order"!
3. **Time cards:** Competitors might ask for time cards to know where they are timing wise. Time cards show the contestants how many minutes they have remaining. For example, most interp. categories have a time limit of 8 minutes. At the one minute mark, you will show 7 fingers, at the 2 minute mark, show 6 fingers, and so on. Some competitors will ask for "10 on fingers" which means they want to see the last 10 seconds counted down using your fingers. Only do time cards if students ask for it.
4. **Students will say: "judge and timer ready"** before starting. If you are ready and your timer on your phone/watch is ready, say yes!
 - a. If a competitor is late, you may wait 15 minutes. After that, you can begin the round.
 - b. If this circumstance occurs, please contact one of the phone numbers above!

What to do post-round

1. **Ensure ballots are complete and clearly justify your decision.**
2. **Complete critiques during the round to help keep the tournament on schedule.**
3. **Submit your ballot in Tabroom immediately after the round by clicking the submit button.**
 - a. After submitting online, check in with the ballot table to ensure scores are recorded correctly.
4. **If judging in Bessey Hall, check in at the satellite ballot table after submitting online.**
 - a. Do not leave the building before submitting your ballot and checking in.
5. **If you have questions, call or text the numbers listed at the top of the sheet.**

Scoring

- Contestants will be receive a RANK and a SCORE
 - The top three competitors will receive a rank between 1 and 3. All other competitors will receive a rank of 4
- Scores and Rank are as follows, starting with who you deem to be the best in the round:
 - Rank: 1 Score 100 (the competitor you deemed best in the round)

- Rank 2 Score 99 (2nd best)
- Rank 3 Score 98 (3rd best)
- Rank 4 Score 97 (4th best)
- Rank 4 Score 96 (stop here if there are only 5 contestants in the room)
- Rank 4 Score 95 (stop here if there are only 6 contestants in the room)
- Rank 4 Score 94 (stop here if there are only 7 contestants in the room)

CATEGORIES

INTERPRETATION

Dramatic Interp (DI):

- From a movie or TV show
- Performs a monologue/story
- Usually sad, but doesn't have to be
- 5-8 minutes in length

Prose:

- From a book or script
- Performs a monologue/story
- Usually sad, but doesn't have to be
- 5-8 minutes in length

Storytelling:

- A retelling of a kid's book
- very energetic/chaotic/fun
- 5-8 minutes in length

Poetry:

- A collection of poems performed
- powerful; poetry slam vibes
- 5-8 minutes in length

POI:

- A collection of poems, excerpts from books, mixed media
- powerful/dramatic
- 8 minutes in length

DUO:

- Two competitors perform content from a book/media/script
- Can be either comedic or dramatic
- The competitors cannot touch!!! Big no no
- 7- 10 minutes in length

MULTIPLE:

- Multiple competitors perform a mini play or movie
- The competitors cannot touch!!! Big no no
- 10-15 minutes long (15 MAX)

PUBLIC ADDRESS

SALES:

- Competitors pitch a product and sell it to you

- They use a visual aid (some type of poster) on an easel
- 5-8 minutes in length

INFO:

- Competitors present a concept and all the info on it
- They use a visual aid (some type of poster) on an easel
- 5-8 minutes in length

ORATORY:

- Argumentative speech on a topic
- Cites data/evidence and has reasoning
- 5-8 minutes in length

LIMITED PREP

IMPROMPTU:

- Competitors given a quote
- 1 minute to prepare a 5 minute long speech based on quote

EXTEMP:

- Competitors given a question (wide range, they provide a resolution on the topic)
- Given 30 minutes to prepare speech based on topic
- 4-7 minute speech

DUO COM:

- Competitors work as a duo to respond to a given commentary topic
- Topics are broad or uniquely worded; competitors provide perspective and analysis
- Given 30 minutes to prepare using notes made during prep
- 4-7 minute seated presentation with balanced speaking time between partners

BROADCASTING:

- Competitor presents a factual broadcast of recent news, including a one-minute editorial
- Editorial story is provided at the tournament; contestant integrates it into the broadcast
- Given 15 minutes to edit and prepare the editorial portion (no outside communication)
- 5-minute broadcast total, delivered with clear, professional on-air presence

Ballots:

1. Please make sure the ballots are complete and justify your decision.
2. Try to avoid personal and hurtful comments and be mindful that this is an early tournament.
3. Pay attention to and address the issues listed on the ballot.
4. Make positive suggestions that may help the individual improve in the future.
5. Avoid irrelevant comments that do not help the individual personally (Ex: "I'm tired of seeing this piece".)
6. Please try to complete your critiques during the round, instead of waiting until the end of the round in order to keep the tournament running on-time.
7. Hit the submit button in Tabroom for your ballot there.

8. **Ballots will be online** please submit AS SOON AS THE ROUND IS OVER.
Proceed to check in with the ballot table after you have submitted.
9. If in **Bessey Hall** there will be a satellite ballot table, please check in after submitting ballots online.
- 10. IT IS IMPERATIVE you check in with a ballot table, even with the tournament being online, we need to ensure scores are correct!**
- 11. Hit the submit button in Tabroom for your ballot there.**
12. Please do not leave the building that you just judged in with ballots or prior to checking in.
13. **If you have any questions, please call/text the numbers at the top of the sheet.**