

# SEVEN TEAM REGIONAL TOURNAMENT

## Judges Schedule

Time:

Rounds:                      I                      II                      III                      IV                      V                      VI

	Neg. No.						
Rm: _____	1	GS3	FV6	EX2	DZ7	CT5	BW4
Rm: _____	2	AT4	GW7	FY3	ES1	DV6	CX5
Rm: _____	3	BV5	AX1	GZ4	FT2	EW7	DY6
Rm: _____	4	CW6	BY2	AS5	GV3	FX1	EZ7
Rm: _____	5	DX7	CZ3	BT6	AW4	GY2	FS1
Rm: _____	6	EY1	DS4	CV7	BX5	AZ3	GT2
Rm: _____	7	FZ2	ET5	DW1	CY6	BS4	AV3

Judges:

**A-G**    PARTICIPATING SCHOOL JUDGES  
**S-Z**    COMMUNITY JUDGES - (The Letter "U" is Not Used)  
**1-7**    PARTICIPATING SCHOOL JUDGES

Community Judges do not have to judge all rounds. Changes may be made as long as the same judge does not judge under two different codes.

**NOTE: The negative teams stay in the same room. The judges and the affirmative teams move.**

The affirmative team provides the timekeepers. The School Judge (A-G) should double check on the fairness of the timekeeper and room conditions; lights, heat, etc.

All judges turn in their ballots to the School Judge (A-G). Do this before the next round starts.

TAB ROOM \_\_\_\_\_

COACHES/JUDGES LOUNGE \_\_\_\_\_