CAMP KARAKAWA

JULY 26-28, 2024 BSA MERIT BADGE WEEKEND LEADER'S GUIDE



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INTRODUCTION

This Leaders' Guide is designed to assist you in effectively planning your Merit Badge Weekend at Camp Karankawa and to be your "guide" during your weekend at camp.

If, after reading this guide, you have any unanswered questions, please feel free to contact the camp leadership:

Francisco Orozco - Camp Director at (361) 814-4300 x120 or Chelise Hyatt Program Director at (361) 500 - 3646



GENERAL INFORMATION

VEHICLES IN CAMP

No vehicles are allowed in Campsites or to drive in camp, except to drop-off Troop equipment on Friday, and to pick up equipment on Sunday. No riders are allowed in the backs of pickups or trucks. All riders must have a seat belt. If possible, consolidate bulky items into one vehicle to help in transporting them to campsites.

FOOD ALLERGIES & DIETARY NEEDS

If you have any special dietary needs due to food sensitivities or religious restrictions, please let the Camp Director know at least two weeks in advance so that we can make every effort to accommodate you.

LOST AND FOUND

All lost and found items will be kept at Camp Headquarters. Unclaimed items will be donated.

GUEST MEALS

For those leaders or the occasional guest wishing to visit their troop for the day, all meals will cost \$10.

Please pay for meals upon arrival at the camp office.

QUESTIONS

A leaders meeting will be held during the first day of camp. Special announcements and instructions about camp life will be included in this session. Any questions that you may have will be answered at that time. Update announcements will be made at flag ceremonies, so you'll always be in the know!

Located on the shores of scenic Lake Corpus Christi, near Mathis, this 130-acre Scout camp includes 15 campsites. A new 300 person Air Conditioned Dining Hall, 3 new state-of-the-art restroom/shower buildings, and a beautiful chapel overlooking Lake Corpus Christi.

CONTACT INFORMATION

CAMP KARANKAWA ADDRESS Camp Karankawa 23564 Park Road 25 Mathis, TX 78368

SOUTH TEXAS COUNCIL OFFICE Phone: (361) 814-4300 Ext. 117

Fax: (361) 814-5798

CAMP DIRECTOR

Francisco Orozco: (361) 816-3868

PROGRAM DIRECTOR

Chelise Hyatt: (361) 500-3646

CAMP RANGER (361) 816-3891

CAMP KARANKAWA SONG

On the hill above the water Up above the trees, Flows the flag of Camp Karankawa Waving in the breeze. Camp Karankawa, Camp Karankawa With your boys so true. Scouts and Scouters all together,

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Sing their praise to you.

DIRECTIONS TO CAMP

DIRECTIONS FROM CORPUS CHRISTI

Travel north on Interstate 37 to Mathis, Texas.

Take exit 34 towards Lake Corpus Christi State Recreation Area.

Turn left at State Highway 359. Travel on State Highway 359 south to Mathis.

Turn right on to park road 25 right before the Nueces River Bridge.

Follow park road 25 until you come to the entrance leading to the Lake Corpus Christi State Park.

Turn left into the entrance to the park.

Proceed towards the park until you reach the fork in the road.

Take the right fork right before entering State Park Headquarters to Camp Karankawa. Travel on road until you reach the camp entrance, turn left into the entrance and follow driveway to camp parking lot.

DIRECTIONS FROM VICTORIA

Take US 59 south to Beeville (55 miles). Take US 181 south to Skidmore (12 miles).

Follow TX 359 southwest into Mathis. Travel on State Highway 359 through Mathis.

Turn right on to park road 25 right before the Nueces River Bridge.

Follow park road 25 until you come to the entrance leading to the Lake Corpus Christi State Park.

Turn left into the entrance to the park. Proceed towards the park until you reach the fork in the road.

Take the right fork right before entering State Park Headquarters to Camp Karankawa.

Travel on road until you reach the camp entrance, turn left into the entrance and follow driveway to camp parking lot.

DIRECTIONS FROM LAREDO

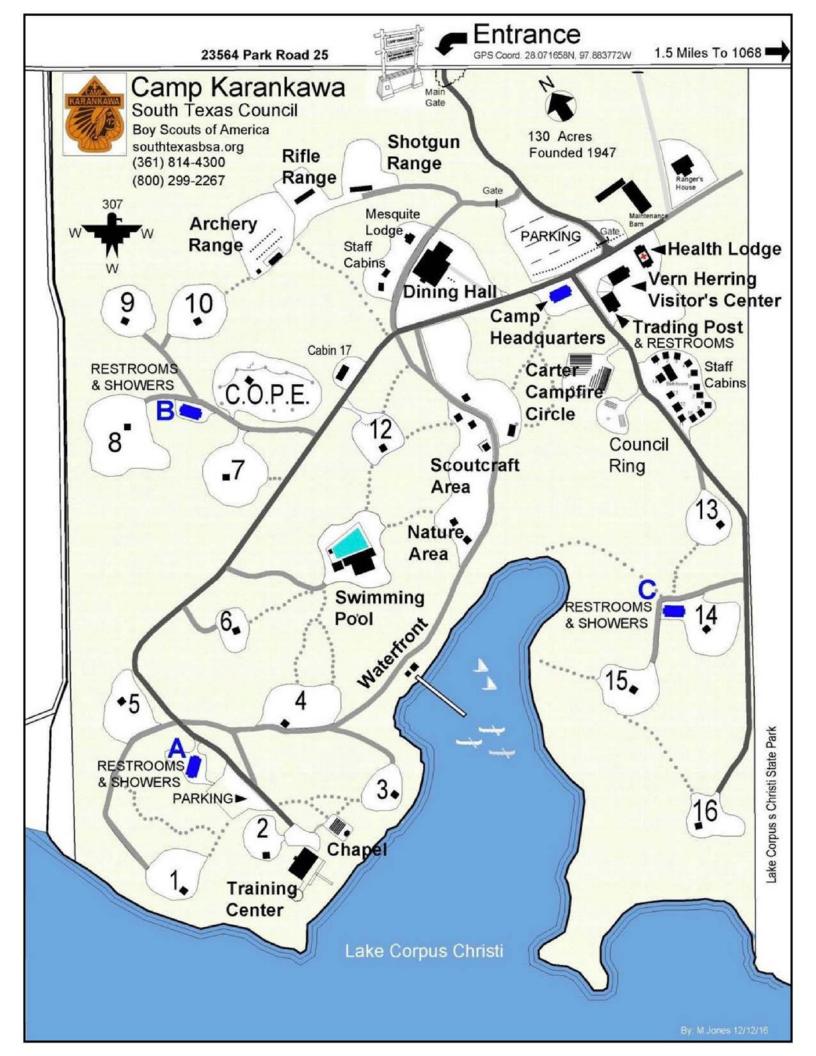
Take US 59 north to Freer. Take State Hwy 44 east to Alice. Take TX 359 north to Mathis.

Cross the Nueces River Bridge and then turn left at Park Road 25. Follow this road until you come to the entrance leading to the Lake Corpus Christi State Park. Turn left into the entrance to the park.

Proceed towards the park until you reach the fork in the road. Take the right fork right before entering State Park Headquarters to Camp Karankawa.

Travel on road until you reach the camp entrance, turn left into the entrance and follow driveway to camp parking lot.







GENERAL CAMP FACILITIES ALSO INCLUDE:

Extensive Waterfront Health Lodge Shower & Bathroom Facilities

Heritage Center

Office

Scoutcraft Area

Gaga Ball Pit

OA Ceremonial Ampitheater

Carter Campfire Circle

Swimming Pool

Training Center

Climbing Wall

Fishing Areas

Trails

Paintball

Kayaking

Canoeing

Paddle Boarding

Sailing

Snorkeling

Tomahawk Throwing

CAMP AMENITIES

CAMPSITES

All 15 campsites have a fire ring, picnic area, and nearby bathroom & shower facilities.

CAMP TRADING POST

Open throughout the day, the Trading Post offers a variety of Scout items such as socks, hats, shirts, merit badge books, handicraft provisions, toothpaste, candy, juices, ice cream and a wide assortment of souvenirs. Cash and credit cards accepted.

DINING HALL

All meals are provided by professional cooks and served (cafeteria style) by our youth staff. Well-planned meals provide a balanced diet and seconds are usually available.

RANGES

Shot Gun, Rifle, and Archery facilities have been designed and certified by BSA standards. Recurve bows are used on the Archery range.

MESQUITE LODGE/SCOUTMASTER LOUNGE

Adult Leaders can enjoy our Scoutmaster Lounge which offers air-conditioning, WIFI, and couches. This is a great place to relax or get caught up on any work you may need to take care of.

C.O.P.E. - CHALLENGE OUTDOOR PERSONAL EXPERIENCE

The C.O.P.E. course is a Scouting program that includes group initiative games, trust events, and challenges that reach from the ground to the sky. Karankawa's C.O.P.E course will let your scouts climb, swing, balance, jump, rappel, problem-solve, and become stronger both as individuals and as a team.



NATIONAL CAMP STANDARDS

Camp Karankawa is inspected annually by a team that represents the Boy Scouts of America. The Camp meets or exceeds all standards and regulations. We are also inspected regularly by the Texas Health Department. We feature a Health Lodge staffed by a qualified professional provider for routine health checks and problems. Strict health and safety standards are maintained at all times.



CAMP KARANKAWA STAFF AIMS & OBJECTIVES

- 1. To provide every camper with a wholesome and safe experience.
- 2. To help campers develop a keen awareness and appreciation for the great outdoors and to motivate them to assume the responsibility for living in harmony with nature.
- 3. To help fulfill the basic objectives of the Boy Scouts of America – building character, citizenship training, physical and mental fitness – through personal examples, stimulation and educational programs.
- 4. To demonstrate an enthusiastic Scouting Spirit and good leadership.
- 5. To exemplify the principles of the Scout Oath and Law.
- To promote a spirit of genuine friendliness and understanding of others and cooperation.



Refunds of prepaid camp fees will be made by check to the participant's unit or the individual who paid the fee as follows:

- Written refund requests received at the Scout Service Center more than 45 days before the first day of the camp will be refunded in their entirety except for \$65.00.
- Written refund requests received at the Scout Service Center 45 days or less before the first day of the camp and more than 7 days before the participant's scheduled arrival at camp will be refunded in their entirety less 60%.
- No refunds will be granted less than 7 days before the participant's arrival at camp.

Written refund requests will be granted, unquestioned, according to the guidelines outlined above. Prepaid camp fees may be transferred to another Scout within the same Scouting unit without a penalty. This refund policy is being enacted to provide the maximum flexibility to Scouts and their families while protecting the council's pre-paid camp expenses based on the unit's reservation numbers.



CAMP STAFF MISSION STATEMENT

To provide scouts and scouters with a fun, educational, and memorable experience in order to perpetuate the values and tradition of Camp Karankawa through the worldwide movement of Scouting.



POLICIES PERTAINING TO ALL SCOUTS, LEADERS, STAFF AND VISITORS

- 1. It is against the policies of the Boy Scouts of America to possess or consume any form of alcoholic beverages, drugs or narcotics (not under the prescription of a physician licensed to practice medicine) on any property owned or operated by the Boy Scouts of America.
- 2. The South Texas Council also prohibits the possession or use of any type of fireworks on camp property.
- 3. Hazing of any form is considered child abuse and will not be tolerated anywhere under the auspices of the Boy Scouts of America.
- 4. Do not cut live trees.
- 5. Absolutely no candles, flames or open fires of any kind may be used in tents. Only battery lanterns are permitted in tents.

BUDDY TAGS

Blank swimming and waterfront "buddy tags" will be provided for each Scout and unit leader during camp check-in.

INSECT CONTROL

Camp leaders should insist that each camper be prepared for insect control. A good insect repellent will handle the situation. Both insect repellent and mosquito netting will be available at the Camp Trading Post. DO NOT spray insect repellent on tent surfaces (it destroys waterproofing). If ant problems occur, contact the Camp Ranger for assistance.

MEDICATIONS AT CAMP

Medications to be taken at camp may either be turned in at the Health Lodge during medical recheck or kept under lock & key at the campsite. All medications must be in the proper original containers labeled with the name of the medication and written dosage directions. Use the Medication Check In form located in the forms section of the leader's guide.

PERSONAL CHECKS

Camp Karankawa deals strictly with Unit Leaders in its business transactions. The business management of Camp Karankawa will accept personal checks only if guaranteed by the Troop. The unit should secure all Scouts' fees and deposit them in the unit bank account and make payment(s) at the Council Service Center. For any balances due give Camp Karankawa a Troop check.

YOUTH PROTECTION

The Youth Protection Policies of the Boy Scouts of America are practiced at Camp Karankawa. To insure that all Scouts have their privacy respected, National Camp Standards require that adults and youth shower and sleep separately. More detailed information about Youth Protection will be covered at the Pre-Camp Leader's Meeting.

CAMP STAFF AREA

Scouts and Leaders are not allowed in the camp staff personnel area at any time unless permitted by the camp directors.



CAMP EMERGENCY PLANS LIGHTNING

If you are caught in an exposed place, quickly move in a direction away from the direction of the approaching storm, and squat down, keeping your head low. A dense forested area located in a depression provides the best protection. Avoid taking shelter under isolated trees or trees much taller than adjacent trees. Stay away from water, metal objects, and other substances that will conduct electricity long distances.

By squatting with your feet close together, you have minimal contact with the ground, thus reducing danger from ground currents. If the threat of lightning strikes is great, your group should not huddle together but spread out at least 15 feet apart. If one member of your group is jolted, the rest of you can tend to him. Whenever lightning is nearby, take off backpacks with either external or internal metal frames. In tents, stay at least a few inches from metal tent poles.

In the event of lightning or thunder, all aquatics and shooting sports activities will be suspended until the storm passes.

CAMP POLICIES



CAMPSITE CAPACITY AND ASSIGNMENT

Each campsite has a definite size regarding camper capacity. This is done to accommodate small and large troops alike.

The Camp Director reserves the right to transfer a troop to an alternate site if the troop cannot fill at least 75% of the campsite or if the troop has signed up for a campsite that is too big. We also reserve the right to have multiple small units share a campsite if necessary.

SHOWER HOUSES AND RESTROOMS

At check in, each campsite will be assigned a day to clean the shower/restroom house. Please supervise your Scouts when they are using the facilities to ensure they are caring for the facilities properly. Please ensure if the Scouts are using the facilities they are out by a reasonable time as some are very close to campsites and we must be "courteous" to our fellow campers.

SENIOR PATROL LEADER'S COUNCIL IN CAMP

The Senior Patrol Leaders of the Troops are all members of the week's Camp Leaders Council. This group serves the camp like the Patrol Leaders Council serve the troop, helping plan events and judging troop competitions. The Council will meet regularly with the Program Director to carry out these responsibilities.

DISCIPLINE

The conduct and discipline of the people in your unit are your responsibility. We ask for your cooperation. Camp Staff will not discipline Scouts unless serious bodily injury or proterty damage may result. Your campsite is your home. Entering another campsite or loitering there can cause problems.

TAPS AND LATE EVENING PROGRAMS:

Taps is at 11:00 p.m. All campers need to be in their own campsite by that time. Unit activities such as night hikes, astronomy, etc., would constitute an exception and must be cleared through the Program Director. Scouts outside their own areas after 11:00 p.m. will be escorted to their campsite by a staff member.

CAMPSITES AND CAMPSITE EQUIPMENT

- Permanent equipment consists of Activity Shelter, potable water spicket, one Patrol table, one flag pole with rope and a trash barrel.
- Troop Leaders may check out an assortment of tools from the Camp Ranger on a short time project basis.
- The Troop or Crew will be required to pay for any damage to Campsite facilities or equipment, other than normal wear.
- Cutting of green trees or shrubs is a violation of camp policy unless directed by Camp Officials as a Conservation Project.

LEADERSHIP IN CAMP

It is the policy of the Boy Scouts of America that at least two adult leaders, both of whom must be 21 years of age or older, attend summer camp with your troop. Ideally, the Troop Scoutmaster is the best choice for the camp Scoutmaster; however, this position must be filled by a registered leader at least 21 years old.

The second adult in camp can be an Assistant Scoutmaster, Troop Committee member or any other registered adult leader 21 years of age or older. If volunteers cannot be recruited to provide the proper leadership at camp for the week, an alternative method must be used to cover the requirements.

One suggested method of maintaining the two-deep leadership is to have the troop committee share the time.

Under the unusual circumstance in which a small troop is absolutely unable to provide two registered adults, they may share a campsite with another unit as a method of providing the required supervision.

CAMP REGISTRATION AND FEES

CAMP FEES

Unit Campsite Deposit \$100.00 - Due at time of site reservation

Scout Camper Fees \$160.00 - Early Fee Due by May 31st

\$175.00 - Regular Fee After May 31st

\$190.00 - Late Fee After July 8th

Leader's Fee \$85.00 - Early Fee Due by May 31st

\$65.00 - Early Fee and Teaching a Merit Badge

\$110.00 - Regular Fee After May 20th

\$120.00 - Late Fee After July 8th

CAMP SESSION

July 26-28

Leaders who teach a merit badge class get \$20 off camp fees!

Troops are required to register as a unit so that the unit can track the leadership requirements and ensure proper supervision is provided. Registration links can be found here -->



For questions on registration, please Contact

Francisco.orzoco@scouting.org

FOR LEADERS: PLANNING YOUR TROOP'S MERIT BADGE CAMP EXPERIENCE

Preparing for camp is an easy process, but it does require planning ahead. As a unit leader, you are the most important link in this process. The following pages are designed to help guide you and your Troop Committee for a memorable weekend at Camp Karankawa.

- Are your fees up-to-date? Have you told the Council Office the number of Scouts attending camp? Units that cannot
 fill the minimum site capacity may need to share the site or be moved to another site that will accommodate the
 number of campers the troop is bringing to camp.
- If you have not already done so, conduct a Camp Promotion Parents' night sometime between now and when you go
 to camp. Present camp plans and share with Scouts and parents information about Camp Karankawa, program
 highlights, adult leadership, physical examinations, fee payment information, etc. Individual Health and Medical
 Record Forms are available at the Council Service Center for distribution. Annual BSA Health and Medical Record
 form (Pages A & B are required. Ask parents to keep a copy for future use. (A and B forms can be found at the end of
 the Leader's Guide and online at southtexasbsa.org)
- Pay any outstanding balance of camp fees at the Council Service Center or online at mycouncil.southtexasbsa.org prior to your arrival at camp and finalize the troop roster at that time.
- Arrange for transportation to and from camp.
- Obtain the home telephone number, address, and an "in an emergency" contact phone number for each Scout.
- Share with parents, the Scouts, and Leaders the Camp's early bird and regular fee plus refund policies.

BE A MERIT BADGE COUNSELOR!

Do you have a favorite hobby or skill that you want to share with scouts? With 138 merit badges available, your life experiences can easily be turned into a teaching opportunity for today's youth!

HOW DO I BECOME A MERIT BADGE COUNSELOR?

- Becoming a Merit Badge Counselor is easy! Scan the QR code to see a list of all available Merit Badges and their requirements. Pick the ones that sound fun and you are most-qualified to teach!
- After choosing your Merit Badges, fill out a Merit Badge Counselor Form (found on page 24, at the back of the leader's guide), and turn the form in to the Council Office.
- Now that you are a Merit Badge Counselor, log on to My.Scouting.org and take the Scouts BSA - Merit Badge Counselor Position Specific Training. The training will walk you through all the specifics of preparing and running a Merit Badge class as well as what rules and guidelines need to be followed in teaching a Scouts BSA Merit Badge.
- The online training is thorough, and covers most questions that MB Counselors might have. If after taking the training you still have any questions please contact Francisco Orozco or Chelise Hyatt. We are happy to help in any way that we can!



Scan the QR Code to see a list of all BSA Merit Badges and their Requirements!

Teaching a Merit Badge is both fun and rewarding. It is a chance to share your knowledge with an excited and engaged group of Scouts while making an impact on the next generation.

On top of the personal fulfillment that comes from teaching a Merit Badge, Camp Karankawa also offers a **\$20 discount** to all leaders who teach at least one Merit Badge class!

There is no better time than today to start your adventure as a MB Counselor!

After becoming a Merit Badge Counselor, contact Francisco Orozco or Chelise Hyatt to find out how you can become more involved at camp!



FOR LEADERS: PLANNING YOUR TROOP'S MERIT BADGE CAMP EXPERIENCE

TEXAS YOUTH CAMP SAFETY ACT COMPLIANCE PROCEDURES

- ADULT MEMBERS/PARENTS/STAFF (18 YEARS OR OLDER)
- COMPLETED FORM MUST BE IN COUNCIL OFFICE AT LEAST 2
 WEEKS PRIOR TO ARRIVAL AT CAMP
- LEADERS NOT IN COMPLIANCE WITH THE STATE LAW WILL BE ASKED TO LEAVE CAMP.

*ALL ADULTS ATTENDING ANY BSA RESIDENT CAMP IN THE STATE OF TEXAS ARE REQUIRED TO COMPLETE AND SUBMIT COPIES PRIOR TO CHECK-IN OF THEIR CURRENT YOUTH PROTECTION TRAINING AND ADULT IN STATE COMPLIANCE FORM.

- ALL ADULTS MUST FILL OUT THE SOUTH TEXAS COUNCIL'S ADULT IN-CAMP STATE COMPLIANCE FORM.
- TEXAS STATE YOUTH RESIDENT CAMP REGULATIONS REQUIRE ALL LICENSED YOUTH CAMPS IN THE STATE OF TEXAS TO CONDUCT A CRIMINAL
- BACKGROUND CHECK ON EVERY ADULT VOLUNTEER AND STAFF AGE 18 YEARS AND OLDER.
- COMPLETION AND SUBMISSION OF THIS FORM PROVIDES THE SOUTH TEXAS COUNCIL THE INFORMATION REQUIRED TO CONDUCT THE BACK GROUND CHECK.
- BACK GROUND CHECKS ARE ADMINISTERED THROUGH THE BSA'S CONTRACTED SERVICE VENDOR LEXISNEXIS.
- ALL VOLUNTEERS AND PARENTS MUST SUBMIT THIS FORM
 WHETHER THEY ARE STAYING THE ENTIRE WEEK OR PARTIAL WEEK.

- By now, you and your Patrol Leaders Council, with advice from your Troop Committee, have completed the basic plans for camp.
- You have selected your campsite for the weekend.
- Your committee has selected at least one assistant for you (twodeep leadership).
- The Camp Savings Plan is underway.



PLEASE SEND THE ADULT IN-CAMP STATE COMPLIANCE FORM TO THE COUNCIL OFFICE AT LEAST TWO WEEKS PRIOR TO YOUR ARRIVAL AT CAMP. THE APPROVED FORM MUST BE AT CAMP BY THE TIME YOU SIGN-IN.

COMPLIANCE FORMS MAY BE SEND BY MAIL: SOUTH TEXAS COUNCIL, BOY SCOUTS OF AMERICA 700 EVERHART ROAD-BLDG. A; CORPUS CHRISTI, TX 78411-1939.

FAX: 361-814-5798

EMAIL: SAMULA.JACKSON@SCOUTING.ORG

SCAN THE QR CODE TO DOWNLOAD A COPY OF THE ADULT IN-STATE COMPLIANCE FORM.

EQUIPMENT CHECKLIST

SUGGESTED TROOP EQUIPMENT TO BRING TO CAMP

- TROOP FLAG & US FLAG
- TROOP LIBRARY BOOKS: MB PAMPHLETS, SCOUT SONG BOOK, ETC.
- TROOP RECORD BOOK
- CLOTHING MARKER PENS
- PROPS FOR FAVORITE SKITS/SONGS
- ASSORTED TOOLS FOR CAMP PROJECTS
- ROPE
- WATER COOLERS
- DUTCH OVENS
- LANTERNS
- TROOP/PATROL DINING FLY (FOR ADDITIONAL CAMPSITE SHADE & SHELTER)
- MATCHES

SUGGESTED PATROL EQUIPMENT TO BRING TO CAMP

- TENTS (CAMP KARANKAWA DOES NOT SUPPLY TENTS)
- PATROL FLAGS
- FIRST AID KIT
- COMPASS
- SCOUT HANDBOOKS FOR EACH SCOUT

INDIVIDUAL EQUIPMENT

- SCOUT UNIFORM
- · 2 PAIRS OF SHOES
- UNDERWEAR
- JEANS AND SHORTS FOR THE WEEKEND
- TOWELS
- T-SHIRTS, CAN BE PURCHASED AT CAMP
- STORAGE FOR CLOTHING
- CAMERA
- NOTEBOOK AND PENCIL
- SWIMSUIT
- CUP
- POCKETKNIFE
- BELT

- BEDDING, PILLOW, AND GROUND CLOTH
- FLASHLIGHT WITH SPARE BATTERIES
- SCOUT HANDBOOK
- RAINCOAT OR PONCHO
- TOILETRIES
- FISHING GEAR
- MOSQUITO NETTING
- SUNSCREEN
- INSECT REPELLENT
- BABY POWDER
- SPENDING MONEY
- SOCKS
- BELT

UNIFORMS

THE OFFICIAL FIELD UNIFORM IS REQUESTED AT DINNER.
ADULTS ARE ALSO ASKED TO SET A GOOD EXAMPLE BY
WEARING THEIR UNIFORMS IF YOU HAVE THEM. ACTIVITY
UNIFORMS SHOULD BE WORN DURING THE DAY (T-SHIRT AND
SHORTS). CAMP KARANKAWA HAS AN UNEVEN TERRAIN, AND
POTENTIALLY DANGEROUS WILDLIFE, SO CLOSED-TOED
SHOES ARE MANDATORY FOR EVERYONE WHILE AT CAMP.



TO BRING TO CAMP

- CAMP LEADERS' GUIDE
- COMPLETE UNIT ROSTER
- THUMBTACKS FOR BULLETIN BOARD
- ALARM CLOCK
- CASH BOX
- FOLDING CHAIR AND TABLE
- COPIES OF A AND B MEDICAL FORMS FOR EACH SCOUT AND LEADER
- COPIES OF PROGRAM SCHEDULE FOR EACH SCOUT
- PROGRESS RECORDS FOR EACH SCOUT
- YOUTH PROTECTION CERTIFICATES, SEX OFFENDERS' REGISTRY PRINT OUT
- **ADULT IN-CAMP STATE COMPLIANCE FORM FOR EACH CAMP LEADER ATTENDING CAMP.

**THIS FORM MUST BE SUBMITTED TO COUNCIL
OFFICE TWO WEEKS PRIOR TO YOUR ARRIVAL
AT CAMP

ITEMS TO LEAVE AT HOME

- FIREWORKS
- FIREARMS AND AMMUNITION
- BOWS AND ARROWS
- ELECTRONIC GAMES
- PETS

WEEKLY SCHEDULE

FRIDAY

10:00 AM CHECK-IN
12:30 PM LUNCH
1:30 – 3:30 ACTIVITY SESSION
3:45 – 5:45 ACTIVITY SESSION
6:00 PM FLAGS & SUPPER
6:45 PM TOTIN' CHIP
7:30 PM POOL PARTY!
11:00 PM LIGHTS OUT

SATURDAY

7:20 AM FLAG CEREMONY
7:30 AM BREAKFAST
8:30 – 10:15 ACTIVITY SESSION
10:30 – 12:15 ACTIVITY SESSION
12:30 PM LUNCH
1:30 – 3:30 ACTIVITY SESSION
3:45 – 5:45 ACTIVITY SESSION
6:00 PM FLAGS & SUPPER
6:45 PM FIREM'N CHIT
7:30 PM CAMPFIRE
9:00 PM 80TH PARTY,
KARAKNAWA STYLE
11:00 PM LIGHTS OUT

SUNDAY

7:20 AM FLAG CEREMONY
7:30 AM BREAKFAST
8:30 – 10:15 ACTIVITY SESSION
10:30 – 12:00 ACTIVITY SESSION
12:00 CHECK-OUT



CAMP PROGRAM

Merit Badge activities are designed to fit into two-hour blocks. Some classes can be completed in one two-hour session. Other, more complex merit badges, will take several sessions to complete.

Classes are held in 2 sessions in the morning and 2 in the afternoon.

Camp-wide evening activities will be held on Friday and Saturday after dinner.

PLANNING YOUR WEEKEND AT CAMP KARANKAWA

Now that you know some of the plans and operational procedures of Camp Karankawa, why not call together your senior patrol leader and your Patrol leaders, along with other Troop Leaders and lay out a program for your weekend in camp.

We recommend that Scouts obtain the merit badge pamphlets (available at the Council Service Center and at the camp Trading post) prior to camp so that they can do some advance study and be well prepared for camp.



SPECIAL AWARDS

Karankawa will offer the Totin'chip, Firem'n Chit, and Paul Bunyan awards for Scouts to earn while at camp. The Totin'chip will be offered after dinner Friday night. The Firem'n Chit can be earned after dinner Saturday night, and the Paul Bunyan award will be available for scouts during a Merit Badge session.





TOTIN' CHIP

This certification grants a Scout the right to carry and use woods tools. The Scout must show their Scout leader, or someone designated by their leader, that the Scout understands their responsibility to do the six requirements.

FIREM'N CHIT

Certification grants a Scout the right to carry matches and build campfires. Scouts must show their Scout leader, or someone designated by their leader, that they understand their responsibility to do the eight requirements.

PAUL BUNYAN

The Paul Bunyan Award was created to encourage proper use of woods tools, training others in Totin' Chip skills, and creating a simple outdoor project using acquired woods tool skills.



PRE-CAMP SWIM CHECK

On arrival at Camp Karankawa, troops normally have their youth report to the pool for this swim check after completing the medical re-check. Camp Karankawa will however, permit troops to bring certification of their own swim checks and resulting classifications to camp with them in place of the swim check at camp. Units doing this must follow the Safe Swim Defense guidelines and policies outlined in the Guide to Safe Scouting and send the form in advance or upon arrival at camp. Swim checks must be conducted by a BSA Aquatics Instructor, BSA Cub Scouts Aquatics Supervisor, BSA Lifeguard or a certified lifeguard or swimming instructor from another certifying agency. Please attach a copy of the Lifeguard's certification card.

TIPS ON MERIT BADGE REGISTRATION

Following these tips will ensure a great summer camp experience for everyone!!

When you sit with your scouts to discuss their options for badges at camp to make sure their list is set from 1-8, with 1 being their top priority and so on. As you enter the badges into MyCouncil the system will adjust the courses offered by times. So the list of available merit badges will reduce as you input classes.

The schedules will be finalized two weeks prior to arriving at camp, at this time you will receive an email telling you this has been done. When you receive the email you will be able to go into MyCouncil and print out your scout's schedule. If you print out the schedule prior to receiving the email, it will not be the correct schedule and will not give you class times.

MAKE SEVERAL COPIES of the unit's schedule to have with you and to post in the campsite just in case the scout loses theirs.

CHECK AGE REQUIREMENTS of the merit badges requested to ensure the schedule will be correct.

THE SOONER THE BETTER! Most of the merit badge classes are limited in the number of participants and fill up fast.

Please make sure your scout's schedule is what they want. Last-minute class changes will make the check in process slower and classes are not guaranteed to be available if you wait until arriving at camp to make schedule adjustments.

Don't forget to bring extra spending money for the Karankawa Trading Post!



The Trading Post is maintained for the campers convenience.
Souvenirs, candy, ice cream, soft drinks, craft and equipment items and toiletries are offered for sale.
Hours of operation will be posted at camp.



MERIT BADGES OFFERED IN

SCOUTCRAFT



ART

This merit badge concentrates on two-dimensional art, specifically drawing and painting in various media, including an introduction to design applications in the fields of graphic arts and industrial design, history and design principles, and how these fields relate to fine art.



EXPLORATION

Discover the history and importance of various kinds of exploration by earning the Exploration Merit Badge. Scouts will study real-life explorers who made their mark either in the wild or in a scientific lab, then plan, prepare and go on an expedition that could be nearby or far away.



GAME DESIGN

Games come in almost every shape, size, format, and flavor imaginable. Games can be fast-paced, slow, or anything in between. Some are competitive. Some are cooperative. They may be for individuals, small groups, or thousands of players at a time. They might take seconds to complete or last for years. However you slice it, everyone has played games, and games help make us who we are.



LEATHERWORK

Scouts who complete the requirements to earn the Leatherwork merit badge will explore leather's history and its endless uses. They will learn to make a useful leather item using the same types of raw materials that our ancestors used; be challenged to master skills like hand-stitching, lacing, and braiding.; and learn how to preserve and protect leather items so they will last a lifetime and beyond.



ORIENTEERING

Orienteering, the use of map and compass to find locations and plan a journey, has been a vital skill for humans for thousands of years. Orienteering is also a recognized sport at the Olympic Games, and thousands of people participate in the sport each year in local clubs and competitions.



PIONEERING

Pioneering—the knowledge of ropes, knots, and splices along with the ability to build rustic structures by lashing together poles and spars—is among the oldest of Scouting's skills. Practicing rope use and completing projects with lashings also allow Scouts to connect with past generations, ancestors who used many of these skills as they sailed the open seas and lived in America's forests and prairies.



WOOD CARVING

As with any art, wood carving involves learning the basics of design, along with material selection and tools and techniques, as well as wood-carving safety. The requirements of the Wood Carving merit badge introduce Scouts to an enjoyable hobby and that can become a lifetime activity.







MERIT BADGES AND PROGRAMS OFFERED IN

AQUATICS



LIFESAVING

The main purpose of the Lifesaving merit badge is to prepare Scouts to assist those involved in water accidents, teaching them the basic knowledge of rescue techniques, the skills to perform them, and the judgment to know when and how to act so that they can be prepared for emergencies.



SNORKELING BSA

This award encourages the development of basic skills using a mask, snorkel, and fins. The requirements must be completed in clear, confined water. Snorkeling BSA skills are prerequisites to unit snorkeling activities in open water.



SWIMMING

Swimming is a leisure activity, a competitive sport, and a basic survival skill. Scouts who earn this badge will learn about safety when swimming and diving, how swimming can contribute to overall fitness and health, and gain some basic competitive swimming skills.



CANOEING

For several centuries, the canoe was a primary method of travel for explorers and settlers. Today, it remains an important part of the wilderness experience and an enjoyable leisure activity that teaches communication, teamwork, and physical fitness.



KAYAKING

This merit badge will introduce you to recreational kayaking and help prepare you for advanced paddlesports such as tour/sea and whitewater kayaking.



KAYAKING BSA

This award recognizes the growing interest in kayaking both in the public and in Scouting.



ROWING

Rowing is the use of oars as a means of propelling boats, has grown from a basic method of transportation to a competitive sport and an enjoyable method of exercising.







MERIT BADGES AND PROGRAMS OFFERED IN

NATURE & ECOLOGY



ASTRONOMY

In learning about astronomy, Scouts study how activities in space affect our own planet and bear witness to the wonders of the night sky: the nebulae, or giant clouds of gas and dust where new stars are born; old stars dying and exploding; meteor showers and shooting stars; the moon, planets, and a dazzling array of stars.



ENVIRONMENTAL SCIENCE

While earning the Environmental Science merit badge, Scouts will get a taste of what it is like to be an environmental scientist, making observations and carrying out experiments to investigate the natural world.



FISHING

Fishing is one of Scouting's essential skills. It teaches Scouts to feed themselves, their troops, and their families. Scouts will learn how to use fishing equipment properly, tie various fishing knots, identify natural fishing baits and artificial lures, and explain safety practices to follow while fishing.



FISH & WILDLIFE MANAGEMENT

Learn how animal diversity impacts the planet and the longevity of communities across the globe with the Fish and Wildlife Management Merit Badge. This conservation-based merit badge recognizes our ecological impact and responsibility to preserve and protect animal life.



INSECT STUDY

In earning the Insect Study merit badge, Scouts will glance into the strange and fascinating world of the insect. There, they will meet tiny creatures with tremendous strength and speed, see insects that undergo startling changes in habits and form as they grow, and learn how insects see, hear, taste, smell, and feel the world around them.



MAMMAL STUDY

A mammal may weigh as little as 1/12 ounce, as do some shrews, or as much as 150 tons, like the blue whale. It may spring, waddle, swim, or even fly. But if it has milk for its young, has hair of some kind, is relatively intelligent, and has warm blood, then it is a mammal.



SPACE EXPLORATION

Space is mysterious. We explore space for many reasons, not least because we don't know what is out there, it is vast, and humans are full of curiosity. Each time we send explorers into space, we learn something we didn't know before. We discover a little more of what is there.







OTHER PROGRAM AREAS

STEM LAB, HEALTH, ETC



FIRST AID

First aid—caring for injured or ill persons until they can receive professional medical care—is an important skill for every Scout. With some knowledge of first aid, a Scout can provide immediate care and help to someone who is hurt or who becomes ill. First aid can help prevent infection and serious loss of blood. It could even save a limb or a life.



PUBLIC SPEAKING

A lot happens during the course of every person's life and your ability to communicate your feelings and ideas is the best way to connect to the larger world. Even if you haven't stood at a podium on the stage and find the whole idea scary, sooner or later, someone is going to ask you to get up and say a few words. If you are prepared, it won't be scary. It can even be fun.



COMMUNICATION

This clear and concise definition comes from the U.S. Department of Education: "Communication focuses on how people use messages to generate meanings within and across various contexts, cultures, channels, and media. The field of communication promotes the effective and ethical practice of human communication."



CITIZENSHIP IN SOCIETY

Realize the benefits of diversity, equity, inclusion, and ethical leadership with the Citizenship in Society Merit Badge. Scouts will research any individual who has demonstrated positive leadership while making an ethical decision, explain what options the leader had when faced with a problem, why they believe they chose their final course of action, and the outcome of the leader's decision.



CHEMISTRY

Chemistry explores how substances react with each other, how they change, how certain forces connect molecules, and how molecules are made are all parts of chemistry. Stretch your imagination to envision molecules that cannot be seen—but can be proven to exist—and you become a chemist.



CHESS

Chess is among the oldest board games in the world, and it ranks among the most popular games ever created. Scouts wil learn the fundamentals of the game, and participate in a Scouting Chess Tournament!



INVENTING

Inventing involves finding technological solutions to real-world problems. Inventors understand the importance of inventing to society because they creatively think of ways to improve the lives of others. Explore the world of inventing through this new merit badge, and discover your inner inventiveness.







MEDICATION FORM

(One form per medication, copy as needed)

Unit #	District:	Council	
Camper's N	lame		
Name of Pa			
Phone Nun	nbers: (H)		
Doctor's Na	ame	Phone:	
Expected S	chedule: (i.e. 3	times a day, As needed, etc.)	
Side Effects	s (reactions to fo s, lethargy, etc.	ted?Permanent bod, dehydration, stress, iodine, other meds, decrease balance, motor activity, o	
due to geo	graphical area.	nation about this medication since access to medical information or facilities co	
Special Sto	rage instructions	5 :	
Expected a	ction if medicine	e is not taken as directed	
Total quant	tity needed		
Waiver: Th	nis information is	s confidential and is provided toName of Leader	
with medic	al personnel sho	helping to ensure a healthy, safe camping experience for my child. This form mould the necessity arise. It will be returned to me at the end of the trip.	nay be shared
Signature c	of Parent/ Guard	lianDate	

CAMPERSHIP APPLICATION- Available to South Texas Council's youth- Attending Council Camp(s) (Please print all information – Return by May 1st) TROOP# DISTRICT BOY SCOUT CAMP KARANKAWA WEEK_____ UNIT LEADER'S NAME (Please print)_____ LEADER'S PHONE NUMBER(S) Day Time E-MAIL ADDRESS The purpose of the Campership Program is to provide opportunities for deserving boys to attend a summer camping program of the South Texas Council, BSA, who would otherwise not be able to meet the attendance fees. Details of need are handled in strictest confidence to avoid any embarrassment to the boy or family. All boys who receive a Campership grant are required to provide part of the total cost, which shall not be less than \$50.00. The \$50 MUST be included with this application. Please attach also portion of fee to be paid by unit. (Maximum grant is 50% of total discounted fee) If more than one boy in a family is applying, please complete one application per Scout. All information requested MUST be completed in full by parents or guardians. Completed applications and deposits should be sent to the South Texas Council, BSA Office by April 1st. Applications will be considered after April 1st as long as funds are available. Completion of this application does not automatically guarantee a Campership grant. Grants are awarded, first, on the basis of verified need and second, on the basis of funds available. Return by April 1std or earlier!!! Applicant's Name______Age____Rank_____ REASON(S) FOR CAMPERSHIP REQUEST: (Check those that apply) \$ Annual Family Income Parent(s) currently unemployed Number of people in immediate family (MUST specify number) (MUST BE FILLED OUT) Extreme illness in immediate family, with accompanying financial burdens Combination of above reasons Other Do you receive food stamps and/or aid to Families with Dependent Children? Yes No Parents or guardian: Print name______Sign_____ Parent or guardian email address and phone no_____ Phone Unit Leader approval signature_____ (MUST BE SIGNED BY BOTH---PARENTS OR GUARDIAN AND BY UNIT LEADER) NOTE: CAMPERSHIP GRANTS DO NOT INCLUDE THE COST OF MEDICAL EXAMINATION, EQUIPMENT OR OTHER NEEDS. FULL FEES IF PAID BY DEADLINES: Total camp fee if paid on time: (Check with your unit leader to see if you qualify for payment on time discount) (Maximum grant is 50% of total discounted fee) Family's share of camp fee.....\$_____= \$50 Share of camp fee from unit or other source(s)......\$_____ Amount requested from Campership fund\$ Yes, Applicant's family participated in council-wide fundraisers, such as popcorn sale, camp cards, etc. Name: Council-wide fundraiser activity or event_____ OFFICE USE ONLY Application approved by _____ Date: ____ Amount approved/& credited to boy & unit:\$____ NOTICE WAS MAILED TO SCOUTMASTER: ______ Return to: SOUTH TEXAS COUNCIL, BSA, 700

EVERHART TERRACE-BLDG. A., CORPUS CHRISTI, TX 78411-1939PHONE: (361) 814-4300 Ext. 113 FAX (361) 814-5798

EMAIL: samula.jackson@scouting.oro

ADULT IN CAMP STATE COMPLIANCE FORM

(A criminal background check is required by the State of Texas within 90 days of camp annually for all adults 18yrs old and older.

The South Texas Council will conduct a background check to comply with state requirements.)

Yes, completed form is needed for this event as all other previously submitted forms are shredded after prior events

Please submit form two weeks prior to event. OR if you sign up later than that; submit as soon as you sign up.

COMPLETED FORM MUST BE SENT TO SAMULA JACKSON AT THE COUNCIL SERVICE CENTER
AT LEAST TWO WEEKS PRIOR TO ARRIVAL AT CAMP. <u>samula.jackson@scouting.org</u> or fax 361-814-5798

Activity Date(s) From_ List event or activity from list below			To:_			
List event or activity from list below	for which this	form will be u	ısed:			
Use this space to write in activity Event or Activity Cub Scout Day Camp	y name (if not Cub Scout R		74 .5	Cub Scout Fam		
Cub Scout Winter Camp Outdoor Trainings Etc. Scouts BSA Summer Camp:	Venture Cam District or Co	poree/Shootii	ng Sports		Leadership Training	
Unit Type: (Circle one) Pack	TroopCre	wPost	(Other)			
Unit Number:	UNI	T LEADER NA	AME:			
First Name: (Print)	Middle Na	me: (Print)				
Last Name: (Print)						
Social Security Num			5/42			<u></u>
Sex (please check): Ma	le Fe	male		2.3	952	
Date of Birth:	1	1	(REQUI	RED)		
	Month	day	year			
Street Number (No PO Box): _						
City:				Page and the second		
Phone (H)						
			be eligible to a			
			.		Date:	
If this event include		ndance, ple		L NAME list of y		
YOUTH NAME				Gender	Rank	
YOUTH NAME				Gender	Rank	
YOUTH NAME						
questions or concerns contact the o	amp director for	or the specific	camp you are a		ncil Scout Executiv	re
You may also find a "fillable" Co						s (REQUIRED



Position .

Boy Scouts of America MERIT BADGE COUNSELOR INFORMATION



(Please type or print legibly.)

Name*		Primary phone*			OHome C	Cell	OWork
Address*		Other phone			OHome C)Cell	Owork
City/state/zip*					Date of birt	h	
Email address*					BSA ID		
District	Unit:	Otroop Ocrew	Oship	OPack	No		
OI am not affiliated with a district.	OI am not aff	filiated with a unit or t	he BSA. A r	egistration	fee is included	with n	ny application
*Required field. Primary phone and ema	il address indic	cate how Scouts should	contact you	1.			
To qualify as a merit badge counselor • Be at least 18 years old and of good	[편의 프라이어 이 이 사람이 되었다.				r, I agree to of the merit bad	ge, ma	aking no
 Be registered with the Boy Scouts or code 42). 	f America (po	OILIOII			suring that the a		cement
Complete Youth Protection training.	1				panied by anothe	er per	son during all
 Be recognized as having the skills a badge subjects covered and hold a and training as outlined in the Guide Guide to Advancement—or use oth 	ny required q e to Safe Sco	ualifications • Kee uting or the • Rer	(S) S	n Protectio istration ar	n training curren nnually if I plan to		tinue as a
Be able to work with Scout-age you	ıth.		. 3 - 10 - 10 - 10 - 10 - 10 - 10 - 10 -				
Merit Badges For more than eight merit badges, attach additional sheets.	Add (A) Drop (D)	For each merit b Qualifications cou pos	ıld include d	college deg		ing ce	
1.		*s.cos				200	
2.							
3.							
4.							
5.							
6.							
7.							
8.							
A = Adding a new merit badge that you will Complete the following: O This is a new application (first time Attach this form to the BSA Adult A O This is an update to an existing list O I no longer wish to serve as a meri	to register as Application, in	s a merit badge couns ndicating position cod ge subjects.	selor). Yo	outh Protect	r for this merit badg ction training dat f the current certific counselor trainin	e	
O All Scouts O All Scouts in these districts: Only with Scouts in these units (inc	dicate whethe	r troop, crew, or ship)	:				
Counselors are encouraged to be available	e to work with	any Scout in any unit.					
OI only plan to serve as a merit bade	ge counselor	for this event or outsi	de organiza	ition:			
Applicant Signature				Date_			
Council Approval:							
Name (print)							

Date_

Swim Classification Record

(Changes and/or corrections to the following chart should be initialed and dated by the test supervisor.)

- 1	Full Name (Drint)	Medical	Swi	m Classificat	ion
	Full Name (Print) (Draw lines through blank spaces)	Recheck Parts A-B	Non-Swimmer	Beginner	Swimmer
1					
2					
3			-		
4					
5					
6					
7					
8					
9					
10 11					
12					
13					
14					
15					
pr	swim classification test performed at a unit le oved resource people: Aquatics Instructor, BSA uard, swimming instructor, etc. Test administrat e.	A; BSA Lifegua	ard; BSA Swimm	ning & Water	Rescue; or ot
٩M	IE OF PERSON SUPERVISING & FACILITATING TH	E SWIM TEST	1		
	Name	Signatur	200		

(Attach a copy of certification if required by council procedure)

SWIM CLASSIFICATION PROCEDURES

The swim classification of individuals participating in a Boy Scouts of America activity is a key element in Safe Swim Defense and Safety Afloat. These swim classification tests are a foundational unit of the Aquatics Continuum.

All persons participating in BSA aquatics are classified according to swimming ability. The classification tests and test procedures have been developed and structured to demonstrate a skill level consistent with the individual's circumstances in the water.

SWIM TESTS FOR COUNCIL ACTIVITIES

Swim tests for *council activities* are conducted following procedures approved by a council-level committee, preferably the Council Aquatics Committee. The council committee should use the guidance contained in <u>BSA Aquatics Management Guide</u>. SPECIAL NOTE: When swim tests are conducted away from camp, the camp aquatics director retains the right to review or retest any or all participants to ensure that standards have been maintained.

REGARDLESS OF WHERE OR WHEN THE SWIM TEST IS GIVEN THE FOLLOWING PROCEDURES APPLY:

- The test is given one-on-one. The test administrator and the swimmer are buddies during the administration of the test.
- <u>Each component of the test is important.</u> The test must not be changed either to assist the Scout or to
 expedite the process.
- The test must be completed without aid or support. Aid includes lifejackets, wetsuits, fins, etc. Swim goggles may be used to avoid eye irritation.
- Swim tests must be renewed annually, preferably at the beginning of the outdoor season.

TO THE SWIM TEST ADMINISTRATOR

SWIMMER'S TEST:

Jump feet first into water over the head in depth, level off, and begin swimming. Swim 75 yards in a strong manner using one or more of the following strokes: side stroke, breaststroke, trudgen, or crawl; then swim 25 yards using an easy resting back stroke. The 100 yards must be swum continuously and include at least one sharp turn. After completing the swim, rest by floating.

BEGINNER'S TEST:

Jump feet first into water over the head in depth, level off, swim 25 feet on the surface, stop, turn sharply, resume swimming as before, and return to starting place.

Anyone who has not completed the beginner or swimmer tests is classified as a **nonswimmer**.

Part A: Informed Consent, Release Agreement, and Authorization



Full name:	High-adventure base participants:
Date of birth:	Expedition/crew No.:
Informed Consent, Release Agreement, and Authorization I understand that participation in Scouting activities involves the risk of personal injury, including death, due to the physical, mental, and emotional challenges in the activities offered. Information about those activities may be obtained from the venue, activity coordinators, or your local council. I also understand that participation in these activities is entirely voluntary and requires participants to follow instructions and abide by all applicable rules and the standards of conduct. In case of an emergency involving me or my child, I understand that efforts will be made to contact the individual listed as the emergency contact person by the medical provider and/or adult leader. In the event that this person cannot be reached, permission is hereby given to the medical provider selected by the adult leader in charge to secure proper treatment, including hospitalization, anesthesia, surgery, or injections of medication for me or my child. Medical	I also hereby assign and grant to the local council and the Boy Scouts of America, as well as their authorized representatives, the right and permission to use and publish the photographs/film/ videotapes/electronic representations and/or sound recordings made of me or my child at all Scouting activities, and I hereby release the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with the activity from any and all liability from such use and publication. I further authorize the reproduction, sale, copyright, exhibit, broadcast, electronic storage, and/or distribution of said photographs/lim/videotapes/electronic representations and/or sound recordings without limitation at the discretion of the BSA, and I specifically waive any right to any compensation I may have for any of the foregoing.
providers are authorized to disclose protected health information to the adult in charge, camp medical staff, camp management, and/or any physician or health-care provider involved in providing medical care to the participant. Protected Health Information/Confidential Health Information (PHI/CHI) under the Standards for Privacy of Individually Identifiable Health Information, 45 C.F.R. §§160.103, 164.501, etc. seq., as amended from time to time, includes examination findings, test results, and treatment provided for purposes of medical evaluation of the participant, follow-up and communication with the participant's parents or guardian, and/or determination of the participant's ability to continue in the program activities.	Every person who furnishes any BB device to any minor, without the express or implied permission of the parent or legal guardian of the minor, is guilty of a misdemeanor. (California Penal Code Section 19915[a]) My signature below on this form indicates my permission. I give permission for my child to use a BB device. (Note: Not all events will include BB devices.) Checking this box indicates you DO NOT want your child to use a BB device.
(If applicable) I have carefully considered the risk involved and hereby give my informed consent for my child to participate in all activities offered in the program. I further authorize the sharing of the information on this form with any BSA volunteers or professionals who need to know of medical conditions that may require special consideration in conducting Scouting activities. With appreciation of the dangers and risks associated with programs and activities, on my own behalf and/or on behalf of my child, I hereby fully and completely release and waive	NOTE: Due to the nature of programs and activities, the Boy Scouts of America and local councils cannot continually monitor compliance of program participants or any limitations imposed upon them by parents or medical providers. However, so that leaders can be as familiar as possible with any limitations, list any restrictions imposed on a child participant in connection with programs or activities below.
any and all claims for personal injury, death, or loss that may arise against the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with any program or activity.	List participant restrictions, if any:
I understand that, if any information I/we have provided is found to be inaccurate, it may limit and/ Philmont Scout Ranch, Philmont Training Center, Northern Tier, Sea Base, or the Summit Bechtel Re and weight requirements and restrictions, and understand that the participant will not be al met. The participant has permission to engage in all high-adventure activities described, except as parent or guardian's signature is required.	eserve, I have also read and understand the supplemental risk advisories, including height flowed to participate in applicable high-adventure programs if those requirements are not
Participant's signature:	Date:
Parent/guardian signature for youth:	
(If participant is und	der the age of 18)
Complete this section for youth participants only: Adults Authorized to Take Youth to and From Events: You must designate at least one adult. Please include a phone number. Name: Phone:	Name:
Adults NOT Authorized to Take Youth to and From Events:	
Name:	Name:



Part B1: General Information/Health History

B1

Full n	ame:			High-adventure base participants:	
				Expedition/crew No.:	_
Date	OT DIF	th:		or staff position:	_
Age:		Gender:	Height (inches):	Weight (ibs.):	
Address					
City:		State:	ZII	IP code: Phone:	
				Unit leader's mobile #:	
				Unit No.:	
				Policy No.:	
	*******	AVA TAMA OLI SI			_
1	Please	attach a photocopy of both sides of the insurance card. If you	do not have medical insu	surance, enter "none" above.	
In case	e of em	ergency, notify the person below:			
Name:_	4-17-13-			Relationship:	
Address			Home phone:	e:Other phone:	
				Alternate's phone:	
				- Transaco picara	
		story have or have you ever been treated for any of the following?			
Yes	No	Condition		Explain	
		Diabetes	Last HbA1c percentage	and date: Insulin pump: Yes 🗌 No 🗌	
		Hypertension (high blood pressure)			
		Adult or congenital heart disease/heart attack/chest pain (angina)/ heart murmur/coronary artery disease. Any heart surgery or procedure. Explain all "yes" answers.			
		Family history of heart disease or any sudden heart-related death of a family member before age 50.			
		Stroke/TIA			
		Asthma/reactive airway disease	Last attack date:		
		Lung/respiratory disease			
		COPD			
		Ear/eyes/nose/sinus problems			
		Muscular/skeletal condition/muscle or bone issues			
		Head injury/concussion/TBI			
		Altitude sickness			
		Psychiatric/psychological or emotional difficulties			
		Neurological/behavioral disorders			
		Blood disorders/sickle cell disease			
		Fainting spells and dizziness			
		Kidney disease			
		Seizures or epilepsy	Last seizure date:		
		Abdominal/stomach/digestive problems			
		Thyroid disease			
		Skin issues			
		Obstructive sleep apnea/sleep disorders	CPAP: Yes 🗌 No 🗌		
		List all surgeries and hospitalizations	Last surgery date:		
		List any other medical conditions not covered above			



Part B2: General Information/Health History

B2

Full name	9:				e base participants:		
Date of b	irth:			200-7-0-0-0-0-0-0-0-0-0-0-0-0-0-0-0-0-0-).:		
DO YOU USE Autoinjec	S/Medicatio EAN EPINEPHRINI TOR? Exp. date	E PYES (if yes)		DO YOU USE AN AST INHALER? Exp. date		□ YES	□ NO
Yes No		ny adverse reaction to any of the fo	Explain	Yes No Allergies	s or Reactions	Explain	
	Medication	ioactoria .	CAPIGNI	Plants	or nescaons	-April	
	Food			Insect bites/	/stings		
List all med	lications currentl	y used, including any over-t	the-counter medication	ns.	,		
		tions are routinely taken.		space is needed, please lis	t on a separate sheet a	and attach.	
	Medication	Dose	Frequency		Reason	a Disease Constitution and Pro	1
N							
	-			J.			
YES L		escription medication administration tions is approved for youth by:	is authorized with these ex	ceptions:			
Mullillistiation	of the above medica						
		Parent/guardian signature		MD/DO, NP, or PA	signature (if your state requires sig	gnature)	
A Dri	na anough madicatic	ons in sufficient quantities and in t	the original containers. Mak	ve ours that they are NOT evnired	including inhalars and EniD	TOW O HIGHS HOY sook	eriolet dorz
		cation unless instructed to do so b		te sure that they are NOT expired	, including inflaters and cpir	ens, fou should not	STOP taking
Immuni:		commended. Tetanus immunization	ie raquirad and must have b	nean raceived within the last 10			
		the disease column and list the da			Please list any additi- medical history:	onal information ab	out your
Yes No	Had Disease	Immunizatio	n	Date(s)	mountain motory:		
		Tetanus					
		Pertussis					
		Diphtheria					
		Measles/mumps/rubella					
		Polio			DO NOT WRITE IN THI Review for camp or special ac		
		Chicken Pox			Reviewed by:		
		Hepatitis A			Date:		
		Hepatitis B			Further approval required:	Yes No	
		Meningitis			Reason:		
		Influenza			Approved by:		
		Other (i.e., HIB)			Approved by:		
		Exemption to immunizations (for	rm required)		Date:		

