

2026 Butterfield Trail Spookoree Weekend

Leader Guide

Attendance is required at all rotations and activities unless prior approval from Camp Director and Camp Commissioner. Failure to do so will be considered unsafe behavior which may result in dismissal from Camp.

Arrival- Friday night check- in is from 5:00pm to 8:00pm at the Dining Hall. Once registered, please unload and park vehicles and trailers as quickly as possible. All motorized vehicles must be parked in designated parking areas. THERE IS NO PARKING ALLOWED IN CAMPSITES. Only authorized vehicles will be allowed during camp; these vehicles will need to be authorized by the Camp Director and/or Camp Commissioner prior to camp. Parking at this location is very limited, therefore if at all possible, car pool to reduce the number of vehicles. Only bring trailers if there is no alternative.

Check-in procedure-

1. Upon arrival, please stop at the Dining Hall.
2. Turn in your final Unit roster of youth and adults.
3. Pick up your Unit camp packet with the latest information about schedules and campsite assignments.
4. Turn in your Unit's Health Forms A and B. Please notify staff if anyone in your Unit has any allergies so that we can note it and notify the Camp Health Officer.

Late Arrival- Everyone must check in with the Camp Director. Please be careful while in camp with your vehicle unloading and then park your vehicle in the designated parking areas as quickly and quietly as possible. The Camp Director will be at the Dining Hall on Saturday from 7:00am- 7:45am for late check in.

Leader Meeting (Cracker Barrel) – 9:00pm on Friday at the Dining Hall. A Cubmaster from each Unit needs to be present at this meeting as staff will be conveying critical information and answering any last-minute questions.

Check-out and Departure- Upon leaving camp, Units must check-out at the Dining Hall Sunday morning. At check-out, you will receive your Unit's patches and health forms will be returned. If your unit will be leaving early, please check out with the Camp Director. Please practice Leave No Trace while packing up your campsite.

Leaders

Bathrooms and Water- There are flushable toilets. There are designated restrooms for Male Youth, Female Youth, and Adults. Adult restrooms are located inside the Dining Hall. Any Youth that requires parent assistants will use the Adults Only Restroom. Under NO circumstance, is an Adult permitted to enter the Youth Restrooms. Please contact Camp Staff if there is a need for an Adult to enter the Youth Restrooms. Please knock before entering and shut the door behind you. This will ensure the stalls stay clean and animals stay out. It is the responsibility of all campers to keep the restrooms clean. If the bathrooms need more toilet paper or soap, please contact Camp Staff.

Showers- Due to Safeguarding Youth policies, showers will be closed for this event.

Campfires- All campfires must be off the ground. No fire is permitted on the ground anywhere in camp. Any non Scout permitted fire starters or accelerates are not permitted. Always keep a shovel or rake and a bucket of water or dirt next to fire ring. NEVER leave a fire unattended. Campfires must be extinguished nightly if everyone in the campsite is asleep. Extinguish all fires before the last person leaves the campsite on Sunday morning. No one is permitted to dump any fire ashes in the campsites, the designated place to dump fire ashes is the fire pit in the center of camp.

Two-Deep Leadership- A minimum of two registered adult leaders 21 years of age are required at all Scouting activities (including Day Camp). A registered female adult leader over 21 must be present for any activity involving female youth. All Scouting America registered leaders attending camp must have current safeguarding youth training prior to camp. All Scouting America leaders must have a up to date hazardous weather training.

Cubmasters/Leaders should:

Enforce the Buddy System (Buddy system is MANDATORY)

Provide discipline for your Unit using principles taught in safeguarding youth training

Escort your Scouts to each station

Assist with activities

Keep track of possible achievements for each Scout

Always keep track of Scouts

Do not let the Scouts run around unsupervised

Bring extra Leaders for Scouts that need extra supervision

Communicate with Camp Staff

Help the Scouts keep track of their belongings (label everything with name and Unit number)

Behavior

All Adult leaders, Scouts, and Camp Staff must follow the Scout Oath and Law at all times while at camp. Those individuals that cause vandalism, intimidation of others, fighting, bullying, theft, etc., will be sent home immediately. We must work together to ensure that camp is a safe haven for Scouts to enjoy the great outdoors and the Scouting program. Camp is intended to help Scouts grow. There is no room for bad behavior. Knowledge of any abuse should be reported to the Camp Director immediately. Our Camp Staff makes every effort to make sure that each camper has a positive, enjoyable experience. Camp has trained and qualified staff that are able to handle incidents and discipline issues that arise with campers. Unfortunately, at times, attitudes or actions of campers may require further action than a brief redirection.

While we understand that each situation is as unique as our Campers, there may be exceptions where our protocol is not able to be followed, but this will be on a case-by-case basis. If there are questions, concerns, or details that would be helpful in providing a positive camp experience for your camper, please reach out to one of the Camp Staff members to discuss prior to arriving at Camp.

Our Camper Discipline protocol is as follows:

Upset, disgruntled, agitated or disruptive campers will have a discussion with one of the Camp Staff.

If the camper is unable to adjust and/or correct their behavior, they may be removed from the situation with the adult who is picking up the camper.

If the camper is still unable to adjust and/or correct their behavior either after being returned to their group or while removed from the situation, an adult will be contacted and the camper will have to leave camp for the remainder of the camp.

Shooting Sports Ranges and Target Sports- Open toe shoes are NOT PERMITTED on any ranges. Everyone, including adults must have proper footwear to participate. Please use the provided safety equipment. All ranges are closed if range masters are not present.

Special Needs- If you have a Scout with special needs, please inform the Camp Director and Program Director at least 2 weeks prior to camp. Our trained staff wants to work with you to assist the Scout in completing as much of the program as he/she can. Special needs Scouts may be required to bring a parent or adult with them to camp. This parent or guardian must be familiar with the Scouts' needs and must be trained in Safeguarding Youth. If the parent or guardian must be present, they do not have to be registered with Scouting America, as long as they are only attending the event during activities on Saturday. The scope of the special needs of the Scout may be determined by Scout parent, Camp Director, and Program Director. Scouting America promotes the inclusion of youth with disabilities and/or special needs. We recognize that each child is unique and that one plan will not work for every Scout. We will work together to provide an enjoyable camp experience for your Scout.

Buddy System- Please enforce the buddy system at camp! No Scouts can go anywhere without their buddy. This includes stations, restrooms, and first aid station. Please discuss the buddy system with your Scouts and all leaders before coming to camp.

First Aid- Report ALL injuries to the Camp Health Officer, no matter how small they may be. The Health Officer can be found at the first aid station at the Dining Hall or in the Nurse's Cabin if outside of rotations.

Smoking and Vaping Policy- All buildings or facilities under control of the Shoal Creek Youth Camp are designated as non-smoking facilities. Smoking is not allowed in the campsites, program areas, or any areas visible to the campsites or program areas, included e-cigarettes or vaping products. Please keep smoking out of the view of the youth. The smoking area will be announced at Cracker Barrel on Friday night.

Lost and Found- Lost and found items will be secured in the Dining Hall. Please contact Camp Staff if you have lost any items.

Emergency Procedures

If an emergency occurs, a car horn at the Dining Hall will sound 2 short burst and 1 long burst, multiple times. Assemble at the Dining Hall and specific instructions will be given.

1. Severe Weather-
 - A. Electrical Storm- Stay away from trees and buildings. Take Scouts quickly to the Dining Hall.
 - B. Severe Rain or Hail- Take cover in nearest shelter or take Scouts to your cars and wait for directions from the Camp Director.
 - C. Tornado Watch or Warning- All campers and staff will report to the check-in area. Unit leader will take head count and report to the Camp Director for further instructions.
 - D. Winds- Stay away from trees and get into an open area.

If your camp cannot take place because of severe weather, Camp Staff will do their best to contact you with a change of the date and location.

2. Lost Scout- Send an adult to contact the Camp Director. Have a full description including age and clothing. Determine where the camper was last seen. Search in the most likely places: Restrooms, vehicles, etc. Follow the directions of the Camp Director.
3. Health Emergencies- Stop life-threatening dangers to keep the victim from further harm. Notify the Camp Health Officer and Camp Director immediately. Contact parents/guardians.
4. Child Abuse- Separate victim from abuser. Notify Camp Director immediately.
5. Unauthorized Persons- If you suspect an unauthorized person has intruded onto camp property, such as an adult not wearing a name tag, staff shirts, or staff wristband. Notify Camp Director or Camp Commissioner immediately.
6. Fire- If a fire occurs in your area, do not try to fight it. Move to a safe area and report the fire to Camp Staff.
7. Heat Advisory- In the event of a heat emergency, the Camp Director, Program Director, and the Camp Health Officer will determine if activities should be limited. The announcement will be made at the opening ceremony.

Everyone needs to drink plenty of water and please remember to watch out for symptoms of heat exhaustion or dehydration.

IMPORTANT REMINDERS

Be respectful of all people, belongings, facilities and nature

NO pets are allowed in camp

Everyone in camp must be registered and wear their wristband for the duration of camp

Everyone must always be in closed toe shoes

Smoking or vaping is only permitted in the designated smoking area

No generators in camp

No heat sources inside tents

No firework, guns, or sheath/large knives

No alcohol or illegal drug use

Always use the buddy system

Report all accidents immediately

All fires are to be in designated fire pits. Do not leave unattended

Trash your trash

NO ONE CAN RIDE IN TRUCK BEDS FOR ANY REASON

All Units are encouraged to perform a skit at Campfire, they must be approved by Camp Director or Camp Commissioner.

Camping areas are limited so please refrain from using multiple kitchen areas per unit and single occupant tents.

A few key items to bring:

Health Forms A and B

Water Bottle

Sunscreen/Bug Spray

Rain Gear

Closed toe shoes

Flashlight

Class A uniform (to be worn at opening ceremony)

Contact Numbers

In case of emergency call 911

Mercy Hospital

500 E Academy St.

Paris, AR 72855

479-963-6101

New Blaine Rural Volunteer Fire Dept

911

Logan County Sheriff's Office

479-963-3271

Camp Director- Patience Noble- 479-629-6012

Camp Commissioner- Chris Noble- 479-629-6571

District Executive- Morgan Oneal- 479-459-8595

Schedule

Friday, October 23, 2026

5pm-8:30pm Check-in at the Dining Hall

9pm- Leaders Meeting (Cracker Barrel) at the Dining Hall

Saturday, October 24, 2026

7am-7:45am Late Check in at the Dining Hall

8am-8:30am Opening Ceremony

8:45am-11:30am Morning rotations

11:45am-12:30pm Lunch

12:45pm-4:30pm Afternoon rotations

4:45pm-6:15pm Costume Contest at the Dining Hall

8pm Campfire

Rotation and Location:

First Aid- Dining Hall

Games- 9 Square

Crafts- Main Pavillion

Pop Up Shop- Vespers Pavillion

BB- Disc Golf #8

Slingshot- Basketball Court

Archery- Disc Golf #7

Sunday, October 25, 2026

8:30am-9am Vespers

10am Check out at the Dining Hall

Groups	Mummies	Witches	Vampires	Monsters	Ghosts	Bats
8:45-9:30	Shop	Shop	BB	Archery	Slingshot	Craft
9:45-10:30	Game	First Aid	Shop	Shop	BB	Archery
10:45-11:30	Slingshot	Craft	Game	First Aid	Shop	Shop
11:45-12:30	Lunch	Lunch	Lunch	Lunch	Lunch	Lunch
12:45-1:30	Archery	Slingshot	First Aid	BB	Craft	Game
1:45-2:30	BB	Archery	Slingshot	Craft	Game	First Aid
2:45-3:30	First Aid	BB	Craft	Game	Archery	Slingshot
3:45-4:30	Craft	Game	Archery	Slingshot	First Aid	BB

Rotation Assignments:

Mummies	Witches	Vampires	Monsters	Ghost	Bats

This map is not to scale.

