

Soaring Eagle District Treasure Island CAMPOREE 2025

General Information

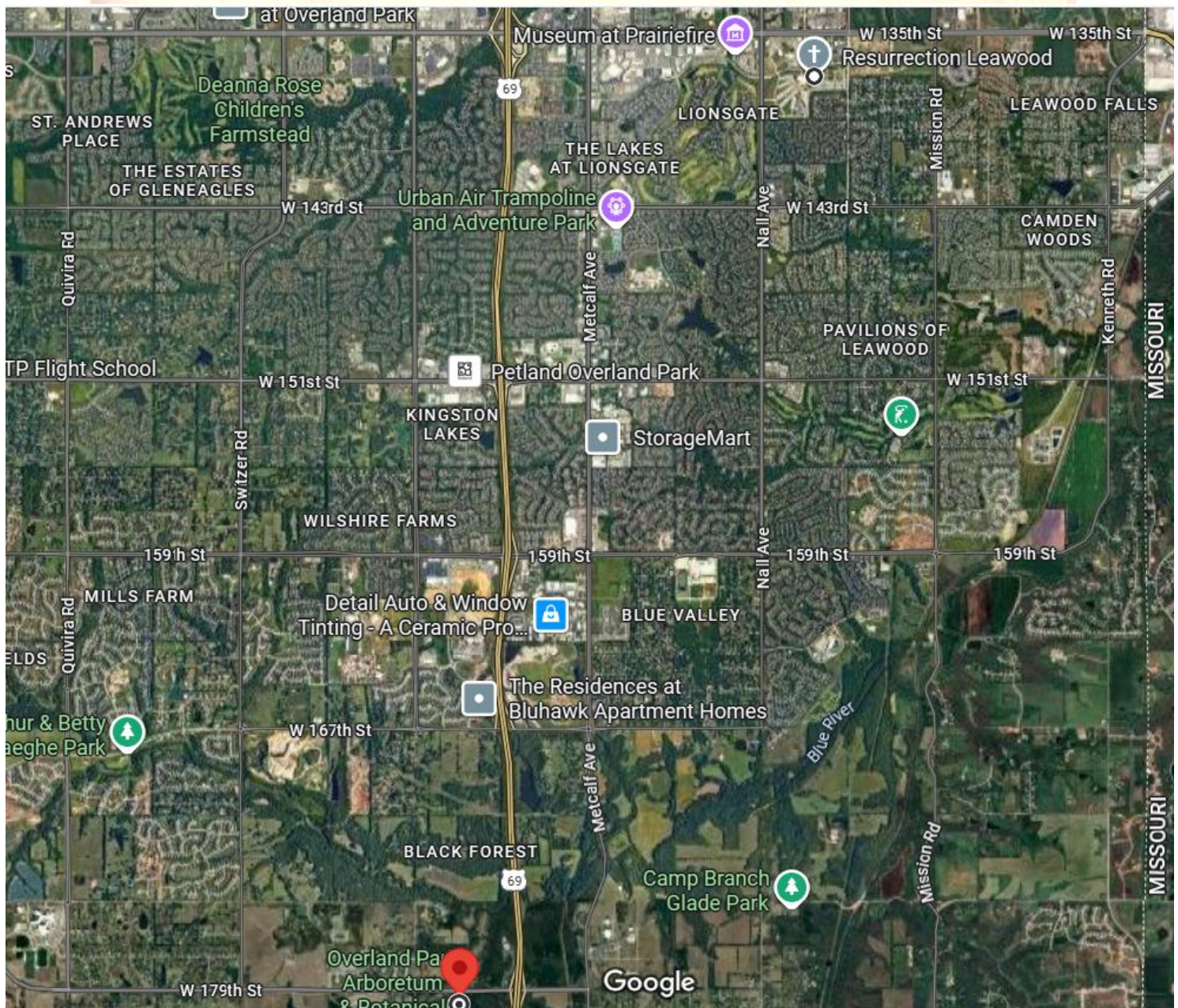


**TIMBERLAKE CAMP
8000 W. 179th St
OVERLAND PARK, KANSAS**

OCTOBER 10-12, 2025

ARRR Matey! Welcome aboard. We have an exciting program afloat and ashore with events for all levels of scouting. Here be a map to the treasure.

- Beginning from Resurrection Methodist Church
- Take W 135th St West to US-69 Hwy South
- Turn LEFT (South) onto US-69 Hwy South for 5.2 mi
- Take 179th St Exit and turn RIGHT (West) for 0.1 mi
- Look for the sign, and take your first left!



WHO

All Soaring Eagle District Scout Troops, Venture Crews, Arrow of Light (AoL) dens, adult leaders, and parents. AoL dens may camp Saturday night with two-deep leadership from their Pack (at least one BALOO trained!) If your pack or den needs help finding a sponsoring troop, please contact Jason Barnett at Jason.barnett@scouting.org.

WHAT

In keeping with the Soaring Eagle District theme, ***Treasure Island***, a number of challenging activities will be constructed to test all Scout and adult participants.

COST

\$12.00 per Boy Scout/Leader due by September 30, 2025. \$2.00 late fee after that date.
\$5.00 per AoL/Leader/Parent by September 30, 2025. \$2.00 late fee after that date.

REGISTRATION

Registration packets are available online. Watch for a district e-mail with a link to the Camporee registration and information website.

COORDINATION

The 2025 District Camporee is being coordinated by Scout Troop 10 and 6010. Please contact Glen Shilland glen.r.shilland@gmail.com, Brandon Rimmey rimmey@me.com or Jennifer Stewart stewart.qatar@me.com with comments or questions.

Camporee

Check-in Process

Scouts/Venturers

- Check in at Headquarters Tent between 4:00 and 7:00 PM on Friday, October 10

Arrow of Light

- AoL dens camping out Saturday night, or attending only during the day on Saturday, check in at HQ from 7:30 AM – 8:00 AM on Saturday. Activities begin at 8:00 AM Saturday. Don't be late!

Everyone

- Your Troop's Senior Patrol Leader (Scouts/Ventures) or Den Leader (Cubs) must visit Camporee Headquarters to check in and receive Camporee materials. He or she must bring their unit roster and unit payment if not already paid.

Vehicles-Unloading Gear

- For the safety of our Scouts, vehicles will be allowed only in the parking area.
- Each Unit's equipment/supply vehicles (Troop trucks, trailers, etc.) must unload in the parking area, and materials must be carried to Troop camping areas.

Check-out

- When your campsite is clean and has been inspected, your SPL or Den Leader may check out at Camporee HQ. If any unit plans to check out prior to Sunday morning, they must do so with the Camporee Staff at HQ.

Health Forms

- All youth & adults attending Camporee must have a completed health form.
- Individual health forms will not be collected by Camporee staff, but should be in the possession of each unit.
- Please let the Camporee staff know of any special health concerns you might have with your participants.

First Aid

- There will be a first aid station located in the Camporee HQ building to treat injuries at Camporee.
- Individual units should be equipped with standard first aid equipment and supplies, and handle minor injuries for their members.
- If there are any questions concerning an injury or if it is a major injury, contact the first aid station or Camporee staff immediately.

Emergencies

Contact Camporee staff at HQ.

Swag!

Each registered Scout and adult will receive a 2025 Camporee Treasure Island bandana during check-in.



CAMPING

Adult Leadership

As with any Scouting event, Youth Protection guidelines must be followed at all times. All units are required to have a minimum of two trained leaders at Camporee.

Alcoholic Beverages & Tobacco

Alcohol is not allowed. The consumption, or being under the influence, of alcohol or illegal drugs is prohibited at any Scouting activity. We are in the business of setting a good example for our youth. Please don't use tobacco in view of Scouts.

Camping Area

Each Troop, Crew, or Pack will be assigned an area to camp, including tent space for their unit and AoLs, and demonstration/activities space. With this space, each unit should be able to show more of your Troop's camping personality. If a Unit needs additional space, please ask at Camporee HQ.

Dress

Field dress (Class "A") is required for the flag ceremonies. Activity dress (Class "B") is fine for all other Camporee activities.

Fires

Fires are permitted at Camporee this year (weather permitting)! Safe Scouting practices are required, and all fires must be attended. Bring your own Firewood and do not cut trees. Please do not put your ashes in the trash dumpster.

Food & Equipment

Scouts/Venturers:

- All meals should be provided and cooked by each unit or patrol.
- Troops may wish to demonstrate utensil-less cooking for their AoL guests, along with other applications of Leave No Trace camping.

Arrow of Light:

- AoLs camping with troops will have all meals provided by their host troop.
- Most troops provide guests with eating utensils, but you should check with your host troop to be sure.

Restrooms

Restrooms (i.e. Port-a-Potties) will be provided around the Camporee area, including wheelchair accessible facilities.

Trash

A trash dumpster will be provided on site. Bring trash bags for use by your unit. Please police your campsite throughout the day and before departing.

Water

A water spigot is available outside the HQ and drinking water will be available in the event areas. Please have your scouts and AoLs bring an appropriate water bottle or canteen. All basic water conservation applies: Water is for drinking and cooking only; please ensure that your unit turns off the spigot after use; please also confine your dishwashing to your campsite.

Order of the Arrow & Mic-O-Say

Arrowmen and Tribesmen from each unit will serve as Goodwill Ambassadors for the Camporee. Each unit will provide (4) such representatives who will help supervise administrative activities during specific timeslots. (Class A Uniform w/ Sash & Coup).

Activity	Daypart	Time / Unit		Time / Unit		Time / Unit	
Parking Direction	Friday PM	4:00 - 5:00		5:00 - 6:00		6:00 - 7:00	
	Saturday AM	7:30 - 8:30		8:30 - 9:30		-	-
Welcome Ambassadors	Friday PM	4:00 - 5:00		5:00 - 6:00		6:00 - 7:00	
	Saturday AM	7:30 - 8:30		8:30 - 9:30		-	-
Council Ring Guards	Friday PM	8:15		-	-	-	-
	Saturday PM	6:45	Troop 10	-	-	-	-
	Sunday AM	8:45		-	-	-	-
OA / MOS Isle of Honor	Saturday PM	6:45	All Units				

ARROW OF LIGHT HOSTING ETIQUETTE FOR TROOPS

Based on the feedback we've received from Cub Scout leaders attending past Camporees, we would like to offer the following tips for providing the best possible camping experience for your AoL guests.

- Meet with Cub Scout leaders in advance of Camporee. Explain who they should contact when they arrive at Camporee and who they'll be cooking and eating with. Please determine any relevant food allergies in advance.
- Designate various troop scouts and adult leaders as mentors; introduce them to the visiting AoL leaders in advance, so the leaders have a single point of contact to help them with questions or problems.
- Let your AoL dens know what they need to bring, including mess kits.
- Help AoLs set up their tents. Many Cub Scouts and their parents may be unfamiliar with camping equipment; your scouts can create a positive bond with their guests by helping ease the stress and making sure your guests have a comfortable stay.



SCHEDULE

Arrow of Light

Saturday Oct 11, 2025

Arrive Camporee/Check-in	7:30	AM	-	8:00	AM	(Find host unit)
Troop Activities/Demonstrations	8:00	AM	-	12:00	AM	
Lunch	12:00	AM	-	1:00	PM	(With host unit)
Scout Activities Program	1:00	PM	-	5:00	PM	
Dinner	5:00	PM	-	6:45	PM	(With host unit)
Retreat/Flag Lowering	7:00	PM	-	7:15	PM	Class A
<i>Campfire</i>	7:15	PM	-	8:30	PM	
Award Ceremony	8:30	PM	-	9:30	PM	(With host unit)
Taps	10:00	PM				

*AoLs not staying the night need to check out at the HQ tent before leaving.

Sunday Oct 12, 2025

Breakfast (With hosting unit)	8:00	AM
Camp Inspection	8:30	AM
Checkout @ HQ/Depart	9:00	AM

Scouts/Ventures

Friday, October 10, 2025

12:00	PM	Staff Arrives
4:00	PM	Registration Opens
7:30	PM	Camporee Staff Meeting
8:00	PM	Friday Night Under the Stars Movie - Campfire Arena
10:00	PM	TAPS

Saturday, October 11, 2025

7:00	AM	Reveille/Breakfast
8:00	AM	Unit Leader Meeting
8:30	AM	Flag Raising/Assembly
8:30	AM - 12:00	PM Troop Programs
12:00	PM - 1:00	PM Lunch (AoLs dine with host troop)
1:00	PM - 5:00	PM Scout Activities Program Resumes
5:00	PM - 6:45	PM Dinner
7:15	PM - 8:30	PM <i>Campfire Program</i> - Campfire Arena
8:30	PM - 9:30	PM Award Ceremony
10:00	PM	TAPS

Sunday, October 12, 2025

7:00	AM	Reveille
8:00	AM	Unit Leader Meeting
8:30	AM	Camp Inspection
9:00	AM	Checkout @ HQ/Depart

Program Activities

Campfire Arena Program

Friday 8:00 P.M.

Friday Night Under The Stars - Feature Movie

Saturday 7:15 P.M. *Campfire*

Isle of Honor - Mic-O-Say & Order of the Arrow - All Units

Pre-Show Scouting Highlights Reel - All Units

Skits

Award Ceremony

Announcements/Thanks

Scoutmaster Minute – Rodney (Troop 10), Matthew (Troop 6010)

Formal Flag Retirement Ceremony

Vespers

Firebuilders of the Tribe of Mic-O-Say, present yourselves (and your flint and steel).

Mic-O-Say Firebuilders, from all units, will be called upon to light the Saturday Campfire using flint and steel. Bring your own flint, steel, bird's nest, and charcloth. A nice prize awaits the one who brings first fire.

Older boys or adults who would like to help prepare the firelay, are welcome to assist, (but don't take them away from troop leadership roles to do so). We'll start midmorning.

Questions about the Campfire Arena Programs? Contact Rob Day, Troop 10, at rmdayks@yahoo.com.

Scout Program Activities

To encourage interaction between AoL Scouts and Scouts, this year's Camporee Program will not have separate AoL and Scout activities. AoLs are encouraged to participate with their host Troops. Awards will be given for 1st, 2nd, and 3rd place for each event. These activities are designed as group competitions. To accommodate all groups in the time allotted, it will be necessary to adjust group sizes. Each group that enters the competition must have 5 Scouts consisting of a mix of both Scouts and AoLs. Troops are encouraged to make a sign highlighting their Troop/Patrol logo, etc. Event materials will be provided by the Camporee Committee. Monitors will score events.

Drones (Gulls)

You will guide your gull through an obstacle course. Speed and accuracy are graded!

(Rum) Barrel Raft

Move your raft across the stormy seas. Timed.

(Rescue) Fire Building

Build a fire to burn through a string. Timed.

Pirate Ship

Throw (plastic) cannon balls at a floating target. Scored for accuracy.

Tomahawk Throw

Throw Tomahawks at a target. Scored for accuracy.

SPL Camp Inspection

SPLs have 1 minute to find violations of Scout Law, Leave No Trace, and camp etiquette.

Iron (Pirate) Chef

Use given ingredients to cook an amazing lunch. Graded by select Adult leaders.

Land (Sea) Navigation

Find your way from island to island and find Treasure Island. Timed and scored for accuracy.

Knot Tying

Lash two pieces of broken mast together to get your ship underway. Timed.

Treasure Hunt

50 gold coins are hidden around camp. Troop who finds the most wins!

WHAT TO BRING TO CAMPOREE

Troop Gear

- Full Water Containers – Fill before you come. Water available outside the HQ tent.
- Troop Trucks/Trailers will **NOT** be allowed in the campsites.
- No personal Vehicles will be allowed in the campsites. You can drive to the parking area to drop supplies and then walk/carry them in to your campsite (limited shuttle service for troop gear may be available.) Remember the safety of the scouts.
- Trash dumpster will be available to dispose of trash. Please provide your own trash bags and keep your campsite clean.
- Troop first aid kits and health forms.

Patrol Gear

- 2 Compasses per patrol – they will not be supplied
- Clip Boards for Patrol Leaders
- Ink Pens (No Pencils)
- Food – District will not provide any food.
- Patrol Flag – you might need it.
- Fire safety bucket.

Personal Gear

- Class A uniforms must be worn to and from the event and Flag services.
- Class B may be worn all other times.
- Rain Gear – Bring the gear or it will rain.
- Warm Clothes – Plan on temps as high as 80 and as low as freezing.
- Sleeping Bag
- Tent
- Personal Gear – Items you would bring on a normal campout.
- Personal camp chair or blanket.

What **NOT** to Bring

- ELECTRONICS – Phones should not be used except for emergencies!!
- Other items not approved by BSA Scouting.