



Fall 2026 Cub/Parent Weekend

PROGRAM GUIDE

“Audacious Autumn Activities”

Camp Daniel Boone
October 24-25, 2026

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Check-In: Saturday morning 8:30-10:00 (bring a picnic lunch). Upon check in there will be a short health check. **EVERYONE** in attendance must have a **current** Health Form (Parts A & B). **ALL** adults in attendance are strongly encouraged to have current Safe Guarding Youth Protection. We ask that all units arrive together. There should be a designated vehicle to move all gear and equipment to the campsite. When unloaded, vehicles will move to the long-term parking area. Trailers may remain at the campsite. For groups with no trailer, one vehicle may remain for food storage.

Meals: Saturday afternoon snack, supper, and Sunday breakfast will be provided. It is a good idea for Packs to have a full water cooler in their campsite.

Sleeping Arrangements: Bring a tent if at all possible; there are a few cabins and Adirondacks in selected sites. Every effort will be made to camp Packs together. Please keep in mind that you may be sharing a campsite with another Pack. Scouts may only tent with their adult partner or another scout. There are no mattresses in campsites with cabins or Adirondacks so you will need to have a pad of some type. There are platforms that are 9X10 to put your tents on. Some campsites have some additional grassy areas, but not all of them.

Program: Scouts will rotate by grade level to crafts, nature, games, bbs (sling shots for Lions), and archery. It will be important that leaders sign up to help run these activities; if you do there is no fee for you. This program will not happen without YOUR help. The activity guide is found on the website and program materials will be provided. The grade levels from each Pack will be kept together.

Dining Hall Help. Each Pack will be expected to provide some help in the Dining Hall. This will be finalized on Saturday morning.

GENERAL INFORMATION

The Scout Oath and Law will govern all Scouts and Leaders at weekend events.

BUDDY SYSTEM: Each youth must be with a buddy at **all** times. Adult leaders must know where their scouts are. Scouts are not to go to program areas without an adult. Mixed gender groups must be at least 3 youth or adults.

SHOES: Closed toed shoes must be worn in camp at all times. Please no use of “wheelies” on the porch. Wearing of “cros” is also discouraged. **Sturdy shoes are recommended**

STREAM: The stream that runs through camp is off limits at all times. Serious accidents can occur due to the slippery rocks and fast-moving water.

LAKE: The lake is off limits for swimming and boating. Fishing, with adult supervision, is acceptable in any area except the swimming and boating areas. It is suggested that you fish from the “fishing platform” on the far side of the lake.

ROCKS & STICKS: Throwing rocks and sticks is strictly forbidden due to the dangerous unintentional injuries that may occur.

VALUABLES: Each Scout should be responsible for their possessions. Do not leave any valuables lying around. The camp does everything it can to promote the safety of personal property, but cannot be responsible for property the individual Scouts, Scouters, and others have in or on their person or possession. Lost and found items will be kept in a box on the front porch of the Dining Hall.

ANIMALS: Personal animals are not allowed at camp. We must know in advance if a service animal is necessary for anyone in your unit. Communicate directly with Staff Director Mason Gempe or Camp Ranger John Nixon.

VEHICLES IN CAMP: Parking space is provided in the “long term” area across the lake. **All vehicles** must be parked in the designated parking area and securely locked. Trailers and 1 vehicle may be kept in the campsite area for food storage. The camp will not be responsible for loss or damage to vehicles brought onto or parked on the camp property. **BSA policy prohibits anyone from riding in the back of a pickup truck or open trailer, or on the side of a vehicle.**

FIREARMS: No firearms, bows and arrows, or ammunition of any kind may be kept in the possession of any Scout or Adult. These materials must be checked in with the Staff Director upon arrival at camp.

SUBSTANCES: No alcoholic beverages, marijuana, or other unlawful drugs are permitted on camp property. There are absolutely no exceptions to this policy. One strike and you will be asked to leave camp property.

FIRES: Campfires **must not** be left burning unattended. Make sure there are full “fire buckets” or a water source at all times to extinguish your fire. There are to be no open flames or heat sources of any type in tents, cabins, or Adirondacks. Only adults should handle stoves and lanterns and are responsible for the safe and proper storage of liquid fuels (according to the Guide to Safe Scouting). Lanterns should not be left unattended.

WILDLIFE: Remember CDB is home to a variety of wildlife. To prevent unwanted guests in your campsite please make sure all food is stored in “critter proof” containers and that trash is properly disposed of (dumpster by the Dining Hall or in trash cans). When cooking in your campsite, follow safe food handling habits. Do not eat or store food in your sleeping areas. Immediately notify medical staff of stings or bites and let the ranger know of other wildlife (bears, snakes, etc.).

FIREWORKS: No fireworks of any kind are permitted on camp property.

PHONE: The phone is for emergency use only and cleared by the Camp or Program Director(s). Camp Daniel Boone office –(828)648-0435 (8:30am-10pm), (828)648-0442 (10pm-8:00am). Please do not call after hours unless it is an emergency. Camp address is 3647 Little East Fork Rd. Canton 28716

QUIET HOURS: Quiet hours are between 10:0pm and 7am. Please observe these hours so that Scouts will be well-rested for an active time at camp. Adult leaders must execute a bed check every night and roll call each morning.

SAFE GUARDING YOUTH Protection - It is **strongly suggested that all adults** have a current SGY certificate. To take this class go to scouting.org and “on-line” training. You will use your *my.scouting* account. Be sure to print your certificate. This class takes about 75 minutes to complete. Registered leaders must have this training.

Any indication of child abuse will be reported to the Scout Executive. He shall be responsible for handling the situation. Please see “National Guidelines” for more information.

TOBACCO USE: No tobacco use while working with the youth. **A designated smoking area will be provided.**

UNIFORMING: The Scout uniform, correctly worn, is the most proper dress for flag lowering, campfires, and Chapel. Other times Scouts and Scouters should be in a scout t-shirt, if at all possible.

MEDICATIONS: Medications can be checked into the Health Lodge or kept by the unit leader or parent. If kept in the campsite they must be stored in a lockable storage box. All medications requiring refrigeration will be kept in the Health Lodge. We do have some small lock boxes you can check out at the Health Lodge.

DISCIPLINE: Discipline should be positive and reinforce the basic objectives of the Scouting program. Physical contact, hazing, isolation, humiliation, and ridicule are not acceptable discipline methods at Scouting events. Corporal punishment is an unacceptable form of interaction with youth or other adults for any reason.

FIRST AID KIT: Every unit must have a basic first aid kit.

WHAT TO BRING:

- * Current Annual Health and Medical Record. Be sure to have a copy of the insurance card and DATES for shots or a shot record attached. This must be updated every year for **ALL** participants. Forms may be downloaded at <https://www.scouting.org/health-and-safety/ahmr/> It is suggested that these be kept together in 1 notebook.
- * Sleeping bag, pillow and sleeping pad
- * Class A uniform (Scout shirt worn to Campfire & Chapel) *No need for neckerchief or pins*
- * T-Shirts and Shorts
- * Underwear and socks (wearing shoes without dry socks can cause blisters)
- * Towel & washcloth
- * Sweatshirt / Jacket
- * Pocket knife
- * Appropriate Adventure Card if you're bringing your pocket knife
- * Shoes – for walking...**no** open toes or crocs – suggestion is 2 pairs of shoes
- * Poncho / Raincoat
- * At least one pair of long pants of some type
- * Day Pack with 6 essentials
- * Flashlight and extra batteries
- * **Water bottle** with name
- * Toiletries (soap, toothbrush, toothpaste, comb, bug spray, sunscreen)
- * You may want a “camp chair” for campsite use

PLEASE – NO electronic games of any type, music devices, or cell phones (they don't work well at camp)

PACK EQUIPMENT:

- * Firewood – but remember this is only for one night.
- * Adults must supervise camp stove use. Propane lanterns hung high are permitted for adult use only
- * Easy-up or outdoor shelter tent of some type is suggested
- * Water (and container) for drinking and putting out campfires
- * Large plastic garbage bags
- * 1st aid kit

There may be some time to fish but you must bring your own pole and bait.



And now some additional “tidbits”...

ACCIDENT or ILLNESS

Follow these procedures in the event of a serious or fatal accident or illness.

- (1) Of utmost importance is the proper care of the injured individual. Immediately contact medical staff to supervise the care, treatment, and transportation of the injured party.
- (2) In cases involving lack of breathing or shortness of breath, heart failure, severe bleeding, or internal poisoning, capable and trained first aiders should apply their skills to control or assist in the immediate recovery process.
- (3) The camp director is to be notified immediately of any serious accident or illness. It will be his/her responsibility to notify the Scout Executive or Council President and discuss any further procedures.
- (4) In the event of a fatal injury or illness the Scout Executive or Council President shall be contacted immediately. He shall be responsible for all media and family contacts.

EMERGENCIES IN CAMP

Fire Procedure

At the sound of a siren, or the designated fire signal, all present in camp will follow “fire procedure”. Patrol/den leaders should make sure they have all their scouts. Designated meeting area will be the tall flagpole next to the Dining Hall.

Flooding Procedure

In case of flooding campers will report to the Dining Hall. A roll call will be conducted and further instructions issued. No one should attempt to cross the concrete bridge when it is underwater. If necessary, the meeting area on the sleeping side of camp will be the Scoutcraft shelter.

Missing Person

The Camp Director will be notified as soon as a person is missing. The check-in/check-out log will be checked. After finding out where the missing person was last seen and with whom, staff will check program areas, sleeping areas, Health Lodge, parking lot, and surrounding area. The Camp Director will talk with the Patrol/Den Leader(s) about the missing child and if necessary, talk with other youth in the patrol/den. If possible, patrol/den will carry on with the program. If necessary, the entire camp will report to the tall flagpole for a roll call to see if the missing child is with another group. Local authorities will be called in if a camp-wide search fails to find the youth (or adult). Parents or emergency contact will be notified by the appropriate person.

Other Emergencies

The fire/flood procedure will be followed for all In-Camp emergencies including high winds, mass illness, serious accidents, or earthquakes. In the event of lightning all Scouts should seek cover in a building as quickly as possible. Aquatic activities will be suspended and the area secured.

High Temperatures and High Humidity: during periods of high temperatures and humidity, strenuous activity will be limited to short periods, and water shall be in all program areas. Activity during this period will be limited to less active programs.

Medical Emergencies

The Health Officer and Camp Director shall be contacted immediately. The Health Officer will assess the situation and decide if EMS is to be called. Parents or the emergency contact of any child or adult sent to the hospital will be notified.

In accordance with National Policy, every Scout that attends a Cub/Webelos Scout Overnighter must be registered with Scouting America. All staff members must also be registered with Scouting America.

The Daniel Boone Council provides council-wide accident and sickness insurance coverage for all registered Scouts and Scouters from the Daniel Boone Council. Scouts from outside the Daniel Boone Council MUST provide certification that they have unit and/or Council accident insurance coverage.

Active Shooter Situation We realize this is a very difficult and unsettling situation, but want to be prepared in this day and time. We will follow Camp Daniel Boone procedures: *RUN* away from the shooter or the sound of fire; *HIDE* in well covered areas; *FIGHT* back if you must to preserve your health and wellbeing. Once you are safe, Ranger John and Law Enforcement should be contacted immediately. Directors/Rangers/Law Enforcement will announce when it is safe to emerge and seek medical treatment if necessary.

National Guidelines

The following policies have been adopted to provide additional security for youth in the program. In addition, they serve to protect adult leadership from situations in which they are vulnerable to allegations of abuse.

- **Two-deep leadership.** Two registered adult leaders or one registered adult leader and a parent of a participant, one of whom must be 21 years of age or older, are required on all trips and outings. The chartered organization is responsible for ensuring the sufficient leadership is provided for all activities. There must also be at least 2 adults in campsites or program areas with the scouts.
- **No one-on-one contact.** One-on-one contact between adults and youth members is not permitted. In situations that require a personal conference, such as a Cubmaster/Leader conference, the meeting is to be conducted in view of other adults and youth.
- **Respect of privacy.** Adult leaders must respect the privacy of youth members in situations such as changing into swimming suits or taking showers at camp and intrude only to the extent that health and safety requires. They must also protect their own safety in similar situations. Camp Daniel Boone has individual shower and latrine facilities used by youth and adults.
- **Separate accommodations.** When camping, no youth is permitted to sleep in the tent of an adult other than his/her own parent. *(It may become necessary to put scouts together if one of them is attending a Webelos Campout without an adult while the adult of the 2nd scout sleeps alone.)*
- **Proper preparation for high-endurance activities.** Activities with elements of risk should not be undertaken without proper preparation, supervision, and safety measures.
- **Scouting America Smoke-Free Policy.** It is SA policy to provide a smoke-free environment for all Scouting participants. Therefore, smoking is not allowed at Camp Daniel Boone in the presence of youth or in buildings. You may smoke only in the designated smoking area (behind Dining Hall).

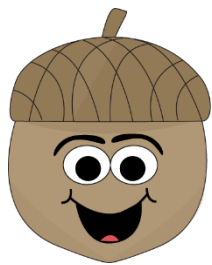
FIRE PROCEDURE

- A fire in an activity area shall be reported immediately by the director of that area to the Staff Advisor/Camp Director.
- Leaders, camp director, and other key adult staff members will be instructed on fire fighting. (In most cases, a tent fire will result in the “cut and drop” procedure.) With a fire of any size, leaders will be asked to contain it as much as possible without endangering themselves and wait for emergency crews.
- “Fire buckets” in tenting areas shall be kept full. Fire extinguishers will be in specified places.
- At the beginning of camp, each camper will be assigned a buddy and shall be instructed to know their buddy’s name.
- Campers shall be informed of the fire signal and a place to form in line with their buddy. They shall be advised to stand alone in line if the buddy is absent and not take another partner. The leader shall devise a quick method of checking presence or absence of campers.
- Den Chiefs or Scout Assistants shall search the immediate area for absent campers (check latrines, tents, etc.) and get them in line.
- Leaders shall have campers form buddy lines at the entrance to an activity area. Take a quick, thorough attendance check. Await message to inform you by which route to leave or move through camp if necessary.
- If all campers are present, the leader shall lead them out of camp or to the designated gathering location (usually flagpole) with another adult or Scout following at the end of the line.
- If camper(s) are missing, the leader shall remain to find them and lead that individual out of camp to join their group. The Camp Director should be notified.
- Staff should report to the Program Director to be accounted for.
- After all campers and staff are accounted for, staff members should report to the Camp Director for further instructions.

PLEASE, NO FIRE SHOULD BE LEFT UNATTENDED.

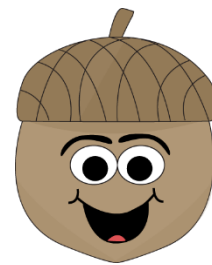
ALL FIRES SHOULD BE “COLD-OUT” BEFORE GOING TO BED AT NIGHT. Check all rocks and logs





Schedule Overview

Youth will get a complete schedule upon check-in.



Saturday, October 24

- 8:30-10:00 Check-in followed by campsite Set-up
- 11:00-11:45 Lunch on your own (you can picnic in main camp if you want to)
- 12:00 Meet at the BIG flagpole. Please line up by groups (this is listed on the envelope you got at Check-In) Camp wide opening is at this time, so it is important to be in attendance.
- 12:30-5:00 Afternoon activities/rotations Follow the copy you received in your envelope at Check-in.
- 5:00 – 7:15 Dinner
- 7:30 Line up by groups at the BIG flagpole for evening Campfire
- 7:45-8:45 Campfire (Please wear uniform and jacket–no need for neckerchief. Bring a flashlight).
- 10:00 Lights Out

Sunday, October 25

- 7:00 Reveille
- 7:30-8:45 Breakfast
- 9:15 Scout's Own Service (Chapel) in the Campfire Circle. Just join us there. You should attend as "Reverence" is part of the Scout Law, and in the Scout Oath we pledge "our duty to God". Please remember we will take up a collection as usual for Chip's Chapel. Please wear your uniform (no need for neckerchiefs).
- 9:45 Closing following Chapel
- 10:15 Break camp and leave for home.

Please note that no vehicles will be allowed in campsites until after Chapel about 10:15. See the designated staff member Sunday morning for a campsite pass to pick up gear. We will need to regulate traffic back into the campsites to mitigate safety issues. There is only 1 vehicle per Pack unless discussed with the designated staff member.

We go no matter the weather! Remember to check the weather report a day or two before the event. It is usually 5-10 degrees cooler at Camp Daniel Boone, so it's a good idea to dress in layers.