



# Saturday, October 4, 2025

## Hoyt Scout Reservation

3 Marchant Rd, Redding CT 06896

# LEADER/PARENTS GUIDE

Edition 1 — 08/03/2025 Printing

## INTRODUCTION

Get ready for a wild weekend—**Cub Scout Safari is back** at Hoyt Scout Reservation! This exciting, family-friendly event invites Cub Scouts and their Packs to experience the outdoors, with hands-on activities, outdoor adventures, and opportunities to build new skills.

Throughout the day, Cub Scouts will join special Safari programs organized by rank—Lions, Tigers, Wolves, Bears, Webelos, and Arrow of Light—each designed to help them earn two or even three outdoor Adventure Awards. It's a fantastic boost for advancement, wrapped in the excitement of exploration and discovery.



Celebrate the event with a commemorative T-shirt! Page 15.

From hiking the trails and trying new challenges to gathering around the campfire, this weekend is all about learning, laughing, and making lasting memories. For those ready to extend the adventure, optional overnight Pack Family Camping brings the thrill of sleeping under the stars to life.

## Bring-a-Buddy Giveaway!

Invite a friend to Safari Weekend and share the adventure! Scouts who bring a buddy will get a free backpack with goodies and a chance to win a prize in our Giveaway Drawing. Let's grow Scouting—one friend at a time!

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## REGISTRATION

**Fees \$20 Youth and \$15 Adults**

**Fee includes Hoyt hot dog lunch, Camp fees, programs, supplies, patch and safari hat.**



Safari Hat Provided

<https://mycouncil.ctyankee.org/Event/1397>

**Registration is open — Please Read Before Registering**

**Questions:** [activities@ctyankee.org](mailto:activities@ctyankee.org)

Registration is available for both Pack Group Registration and Individual Registration. Packs are encouraged to coordinate signups and use the group registration option. Individual registrations should only be used if families are unable to register through their Pack.

- Parents should check with their Pack Leaders before registering their child to avoid duplicate registrations.
- We regret that we cannot offer refunds for duplicate registrations.
- **NOTE Registration is by Rank** — We will need # of Lions, # of Tigers, # of Wolf, # of Bear, # of Webelos, and # of Arrow of Light to complete the registration.
- This is a family event. Siblings (non-Scouts) can participate in programs at their age level. No fee for toddlers age 4 and younger. Packs should arrange programs for this age group.
- **First Aid is at the Ranger Cabin. Please report all injuries.**
- Event Contact: 203-219-8282 text preferred.

## Camping Information

- No separate campsite reservation needed — reserve through the event registration link.
- Camping is Saturday night only (no Friday night).
- Campsites may be set up before 9:45 AM or after 4:00 PM.
- Lower Hoyt is the main camping area; Upper Hoyt is for overflow or special requests.
- Families will be assigned a campsite upon arrival.
- Campsites may be set up before 9:45 AM or after 4:00 PM once activities end.
- **IMPORTANT SAFETY ALERT** — Packs are responsible for supervising youth after Saturday's closing.
  - Accidents and injuries happen when youth are left unsupervised or left to "find things to do" on their own. Please review your Cub Scout Leader's Manual for age-appropriate games and outdoor activities to keep youth engaged and safe.
- Meals: Saturday dinner & Sunday breakfast are not provided. Packs may cook or order from nearby restaurants.
- No vehicle access to campsites — gear must be carried or carted in.
- We follow the Guide to Safe Scouting. If weather is unsafe, camping may be canceled.
- Leave No Trace: Pack out all trash and recyclables.
- Facilities: No showers or flush toilets; outhouses and water hydrants are available.
- No Sunday programs — please depart by 10:00 AM.

### Day Visitors (Not Camping)

- Bring a folding chair, water, backpack, and other essentials.

**Parents and Leaders** — Your support is essential in helping us provide a safe and enjoyable experience for all Scouts. We kindly ask that you actively supervise your youth at all activities and stations, especially around the inflatable's, where extra attention is needed. Thank you for your cooperation and for helping make this a great day for everyone!

### FOR SATURDAY

- ☐ Book/Backpack
- ☐ Water bottles
- ☐ **Clipboard/pen**
- ☐ Insect repellent/sun screen
- ☐ Folding chairs
- ☐ Cooler for snacks, lunch, water, etc.

### Suggested Camping Gear

Evenings can drop into the high 30s/low 40s, so please come prepared. If families lack warm gear, it's best they do not camp overnight.

Essential Items:

- ☐ Tent & ground cloth
- ☐ Sleeping bag, pad, and pillow
- ☐ Flashlight & extra batteries
- ☐ Warm clothes (change into before bed)
- ☐ Jacket for evening activities
- ☐ Camp/folding chair
- ☐ Lantern (battery-powered preferred)
- ☐ Light sticks (night light option)
- ☐ Personal toiletries

Make sure Scouts stay warm and have a positive first camping experience!

SCHEDULE (Update provided at Check-in)						
	SATURDAY, OCTOBER 4					
9:00-9:45	<b>Camp Opens — Check-in &amp; Campsite Set-up</b> Check-in will be in the main parking area—look for the pop-up tent or table. Leaders can pick up their Safari Packet — Campsite Assignment, updated schedule, station and trail maps, and other materials. A full roster is required Joining activities including inflatable's					
10:00	<b>Opening Ceremony</b> <b>Jackson Pavilion</b> <b>We have a busy day and we will start on time!</b>					
Time	Lion Kindergarten	Tiger 1st Grade	Wolf 2nd Grade	Bear 3rd Grade	Webelos 4th Grade	AOL 5th Grade
10:15-10:55	Mountain Lion	Tigers in the Woods	Paws on the Path	Archery	BB	BB
11:00-11:40	Lion Walk	Tiger Walk	Let’s Camp Wolf	BB	Archery	Archery
11:45-12:25	Lion & Tiger Petting Zoo	Lion & Tiger Petting Zoo	Wolf Hike	Bear Habitat	Webelos Walkabout	Outdoor Adventurer
12:30-1:10	Lunch	Lunch	Lunch & Petting Zoo	Lunch & Petting Zoo	Lunch & Petting Zoo	Lunch & Petting Zoo
1:15-1:55	Lion Activity	BB	Archery	Bear Hike	Webelos Hike	Into the Woods
2:00-2:40	Lion Activity	Archery	BB	Bear Hike	Webelos Hike	AOL Hike
2:45-3:25	Craft Open BB & Archery	Craft Open BB & Archery	Craft Open BB & Archery	Craft Open BB & Archery	Craft Open BB & Archery	Craft Open BB & Archery
3:30	<b>Closing For Day Events — Jackson Pavilion</b> <b>Awarding of our Bring A Buddy Prizes</b>					
3:45	<b>Overnight Camping Program Starts</b> <ul style="list-style-type: none"><li>Quick Meeting with Leaders/Parents Staying for the overnight — Jackson Pavilion</li><li>Pack Activities: Packs are responsible for providing their own program and supervision of their Cub Scouts and siblings.</li><li>Meals — Saturday dinner and Sunday breakfast are not provided. Packs may cook or order pizza/fast food nearby.</li></ul>					
7:30-8:45	<b>Campfire Hoyt Amphitheatre</b>					
9:30	<b>Quiet Time</b> Everyone back at their Campsite					
	SUNDAY, OCTOBER 5					
7:00-9:45	<b>Reveille — Breakfast/Break Camp</b>					
10:00	<b>Camp closes -- Safe Trip Home</b> There are no Sunday programs. Please be packed up and ready to head home by 10 am					

## **PROGRAM NOTES**



### **Adventure Awards by Rank**

Cub Scouts can complete grade-specific Adventure Awards (see pages 7–12). **Packs are responsible for signing off and presenting awards after the event.**

- Lions (K): Mountain Lion, Let's Camp Lion
- Tigers (1st): Tigers in the Wild, Let's Camp Tiger
- Wolves (2nd): Paws on the Path, Let's Camp Wolf
- \*Bears (3rd): Bear Habitat, Let's Camp
- \*Webelos (4th): Webelos Walkabout, Let's Camp
- Arrow of Light (5th): Into the Woods, Outdoor Adventurer

\*Bears and Webelos require a 1 to 2 mile hike. We'll offer this option, but Scouts may complete part of it and plan additional hikes later. Parents please review the Safari Guided pages 7-12 for each Rank/Den as advance work is required to complete the Adventure Award.

### **Range Sports**

Enjoy BB, Archery, and Slingshot activities led by BSA-certified instructors. These are for fun only and do not count toward awards.



### **Jungle Adventure 5-in-1 Combo**

This exciting inflatable features a bounce house, slide, climbing area, and basketball hoop.

### **Petting Zoo!**

Farm to Heart is bringing over a dozen friendly animals—goats, lambs, piglets, and more! Staff will guide handling and provide hand sanitizer.

### **Fun Learning Walks/Hikes**

The Safari includes Nature Study, Hiking Skills, Tree/Leaf identification and more.

### **Crafts**

- Rock Coloring Rock Coloring: Pick a rock, grab a colorful pen, and get creative! All supplies provided for this fun, hands-on activity.
- Track the Wild – Animal Track Rubbing; Scouts use rubbing plates and crayons to reveal animal footprints. A guide helps them identify real tracks found in nature.
- Adventure Bands – Safari Bead Bracelets: Scouts create bracelets with colored beads, each representing part of their day. A key helps them "read" their safari story.
- Fun with Sand Art, Stickers and more!



### **Safari Bounce House**

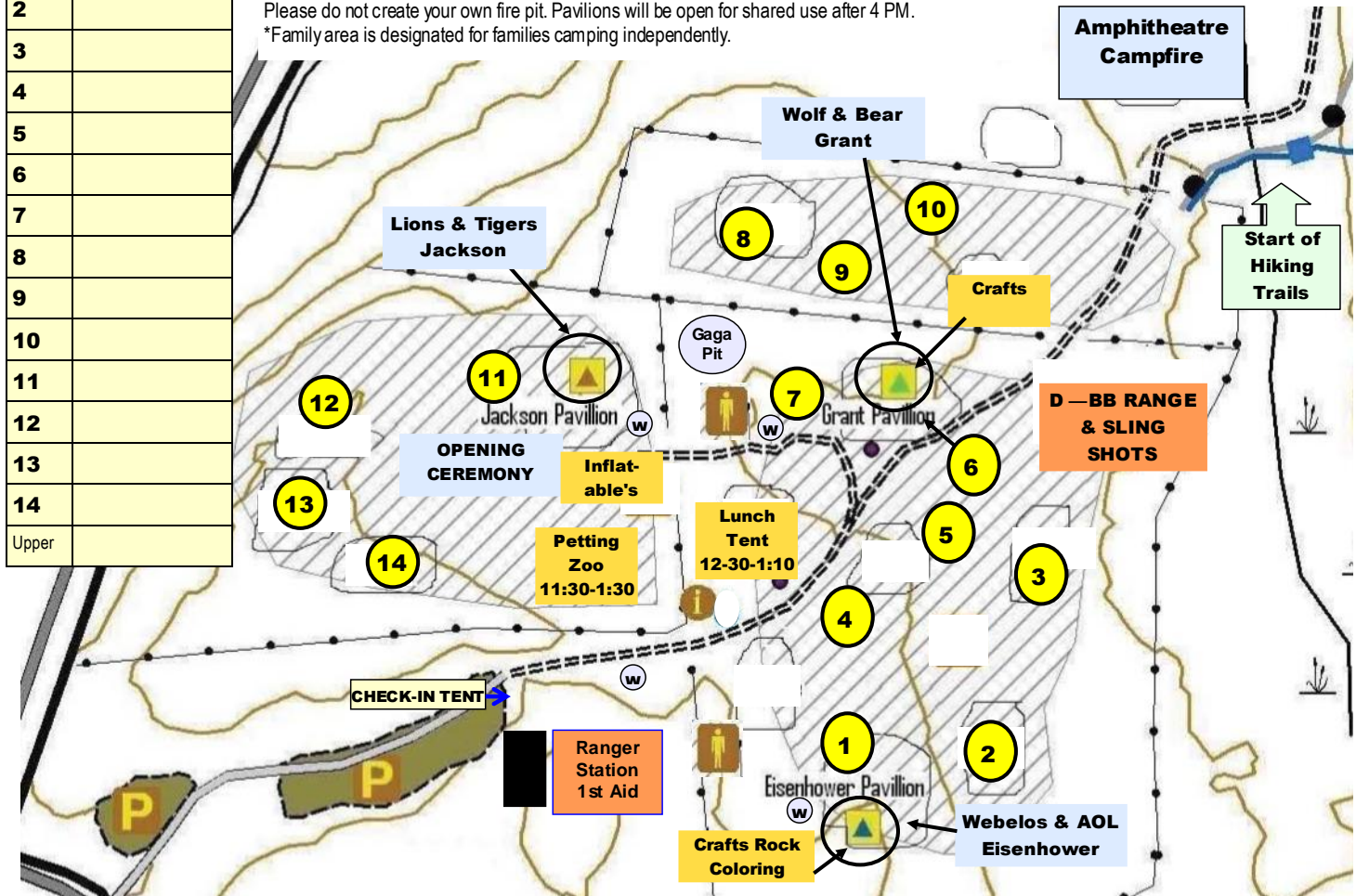
This eye-catching monster truck-themed bounce house features 3D tires, grills, and lights for a realistic look.



**Safari Weekend Lower Hoyt Map  
Camping & Activities**

Campsites	
1	
2	
3	
4	
5	
6	
7	
8	
9	
10	
11	
12	
13	
14	
Upper	

**Camping Notes:** All campsites include a fire pit, but you may choose an alternate site without one. Please do not create your own fire pit. Pavilions will be open for shared use after 4 PM.  
\*Family area is designated for families camping independently.



**Camping & Program Map**

*(Subject to change — an updated map will be provided at check-in.)*

The map included here offers a tentative layout of campsites and program areas to help you plan your day. Final campsite assignments and updates will be available when you check in.

**Camping Details**

All camping will take place on **Saturday night only** — no Friday night camping is permitted. Campsites are assigned on a first-paid, first-registered basis through the event registration link (see page 2). We'll do our best to honor campsite requests, and assignments will be made upon arrival.

Most families will camp in **Lower Hoyt**, our main camping area. **Upper Hoyt** will be reserved for overflow or special circumstances. Campsites may be set up **before 9:45 AM** or **after 4:00 PM**, once daytime activities conclude. Please note that our **Opening Ceremony begins promptly at 10:00 AM**, so plan your setup accordingly.

**Program by Rank/Grade**

Scouts will participate in Adventure Award programs based on their current rank or grade. Morning programs are divided as follows:

- **Lions & Tigers (Kindergarten & 1st Grade)** — Jackson Pavilion
- **Wolves & Bears (2nd & 3rd Grade)** — Grant Pavilion
- **Webelos & Arrow of Light (4th & 5th Grade)** — Eisenhower Pavilion

**Afternoon Activities**

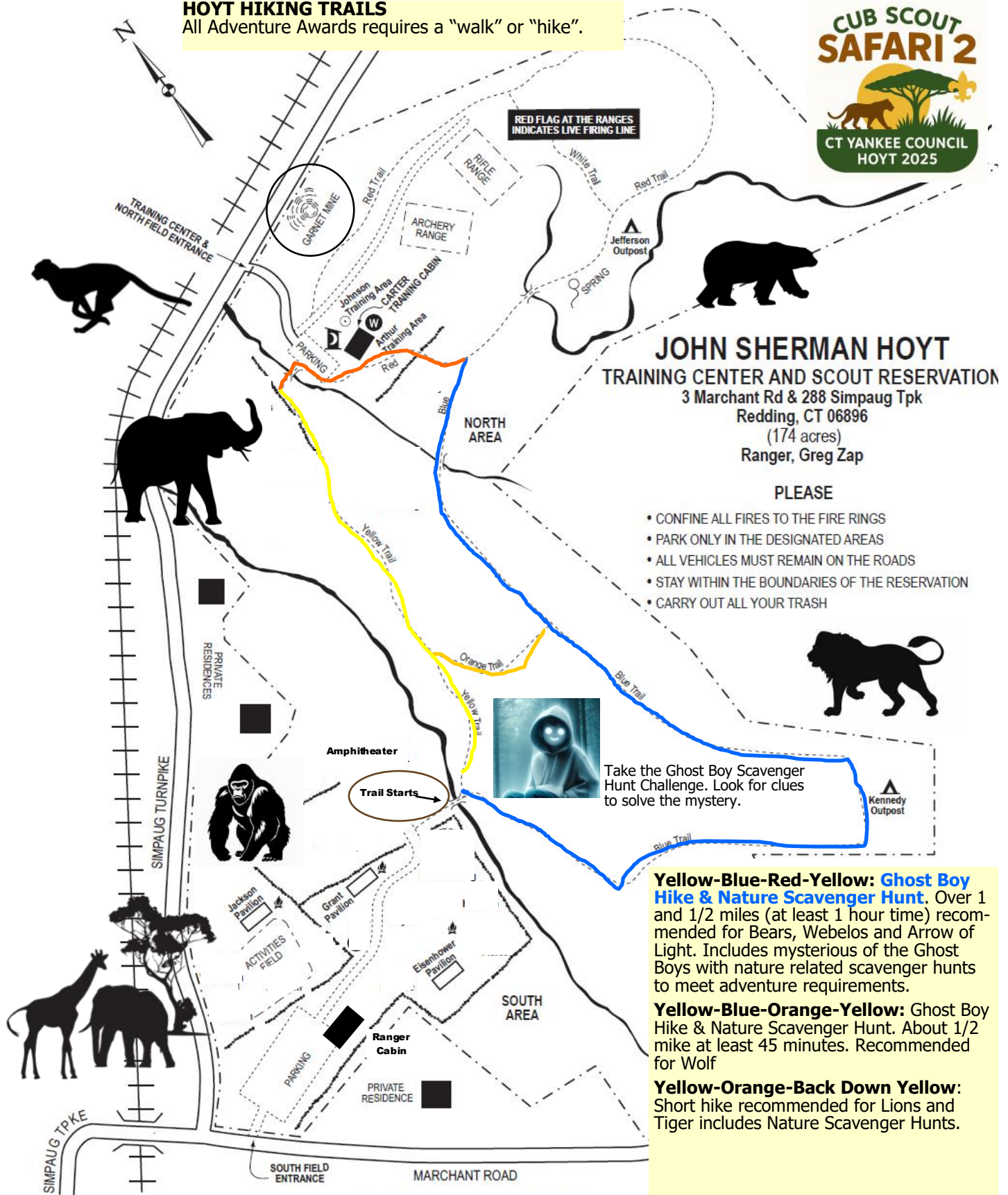
At **2:45 PM**, Scouts can enjoy open **craft stations at each Pavilion**, as well as **open ranges**.

**HOYT HIKING TRAILS**

All Adventure Awards requires a "walk" or "hike".



RED FLAG AT THE RANGES  
INDICATES LIVE FIRING LINE



**JOHN SHERMAN HOYT**  
TRAINING CENTER AND SCOUT RESERVATION  
3 Marchant Rd & 288 Simpaug Tpk  
Redding, CT 06896  
(174 acres)  
Ranger, Greg Zap

**PLEASE**

- CONFINE ALL FIRES TO THE FIRE RINGS
- PARK ONLY IN THE DESIGNATED AREAS
- ALL VEHICLES MUST REMAIN ON THE ROADS
- STAY WITHIN THE BOUNDARIES OF THE RESERVATION
- CARRY OUT ALL YOUR TRASH



Take the Ghost Boy Scavenger Hunt Challenge. Look for clues to solve the mystery.

**Yellow-Blue-Red-Blue: Ghost Boy Hike & Nature Scavenger Hunt.** Over 1 and 1/2 miles (at least 1 hour time) recommended for Bears, Webelos and Arrow of Light. Includes mysterious of the Ghost Boys with nature related scavenger hunts to meet adventure requirements.

**Yellow-Blue-Orange-Yellow:** Ghost Boy Hike & Nature Scavenger Hunt. About 1/2 mile at least 45 minutes. Recommended for Wolf

**Yellow-Orange-Back Down Yellow:** Short hike recommended for Lions and Tiger includes Nature Scavenger Hunts.



# Lion Safari

## Kindergarten



**Lions will meet at Jackson Pavilion** for a day filled with activities and completion of the adventure award requirements listed below.

### Mountain Lion -- Required

- ☐ 1. Identify the Cub Scout Six Essentials. Show what you do with each item.
- ☐ 2. With your den, pack, or family, take a walk outside, spending at least 20 minutes exploring the outdoors with your Cub Scout Six Essentials. While outside, identify things that you see with your Lion adult partner that are natural and things that are man-made.
- ☐ 3. Describe what S.A.W means.
- ☐ 4. Identify common animals that are found where you live. Separate those animals into domesticated and wild.

Do requirement #1 before the event

### Let's Camp! Lion – Elective (Parent Led)

- ☐ 1. Learn about the buddy system and how it works in the outdoors.
- ☐ 2. **Before going on the overnight campout**, discuss what type of weather is expected and what type of clothes you should wear.
- ☐ 3. Pack up your Cub Scout Six Essentials for the campout.
- ☐ 4. Attend a council or district Cub Scout overnight camp or attend a campout with your pack.

Do requirement #2 before the event

### Your Safari — do as many as you like:

- ☐ Take A Walk (hike)
- ☐ Two fun Inflatable's
- ☐ Sling Shot Range
- ☐ Lion/Tiger Game Area
- ☐ Nature Study
- ☐ Petting Zoo
- ☐ Hiking Skills
- ☐ Outdoor Scavenger Hunt Lion
- ☐ Rock Coloring and other crafts
- ☐ Games

At check-in, be sure to get your official Safari Hat (one per youth). At each station or activity you visit, you will receive a sticker to decorate your hat with.



**Bring the Cub Scout Six Essential** — These are items every Cub Scout should carry in their personal gear when going on hikes or campouts:

1. First-aid kit: adhesive bandages, moleskin, gauze, antibiotic ointment, etc.
2. Water bottle filled
3. Flashlight: for emergency use only
4. Trail food: can be made prior to the Safari
5. Sun protection: sunscreen and a hat
6. Whistle: also for emergency use only

Time	Lion Kindergarten
10:00	Opening
10:15-10:55	Mountain Lion
11:00-11:40	Lion Walk
11:45-12:25	Petting Zoo
12:30-1:10	Lunch
1:15-1:55	Lion Activity
2:00-2:40	Lion Activity
2:45-3:30	Craft
3:30	Afternoon Closing
4:00 PM	Overnight Program Starts

### Note to Parents:

Due to the age and developmental stage of our Lion Scouts (Kindergarten), we've designed a relaxed and flexible program. Activities will be paced appropriately, with plenty of breaks and timeouts as needed. Our goal is to ensure a fun, safe, and positive experience for every Scout and their adult





# Tiger Safari

## 1st Grade



**Tigers will meet at Jackson Pavilion** for a morning filled with activities, games, and completion of the requirements listed below.

### **Tigers in the Wild** -- Required

- ☐ 1. Identify the Cub Scout Six Essentials. Show what you do with each item.
- ☐ 2. With your den leader or Tiger adult partner learn about the Outdoor Code.
- ☐ 3. With your den, pack, or family, take a walk outside spending at least 20 minutes exploring the outdoors with your Cub Scout Six Essentials. While outside, identify things that you see with your Tiger adult partner that are natural and things that are manmade.
- ☐ 4. Identify common animals that are found where you live. Learn which of those animals is domesticated and which animal is wild.
- ☐ 5. Draw a picture of your favorite animal.
- ☐ 6. Look for a tree where you live. Describe how this tree is helpful.

Do requirement #1 before the event

### **Let's Camp! Tiger** – Elective (Parent Led)

- ☐ 1. Learn about the buddy system and how it works in the outdoors.
- ☐ 2. **Before going on the overnight campout, discuss what type of weather is expected and what type of clothes you should wear.**
- ☐ 3. Pack up your Cub Scout Six Essentials for the campout.
- ☐ 4. Learn a camping skill.
- ☐ 5. **Attend a council or district Cub Scout overnight camp** or attend a campout with your pack.

### **Your Safari** — do as many as you like:

- ☐ Take A Walk (hike)
- ☐ Two fun Inflatable's
- ☐ BB Range
- ☐ Archery
- ☐ Nature Study
- ☐ Petting Zoo
- ☐ Hiking Skills
- ☐ Outdoor Scavenger Hunt
- ☐ Crafts
- ☐ Games



At check-in, be sure to get your official Safari Hat (one per youth). At each station or activity you visit, you will receive a sticker to decorate your hat with.

**Bring the Cub Scout Six Essential** — These are items every Cub Scout should carry in their personal gear when going on hikes or campouts:

1. First-aid kit: adhesive bandages, moleskin, gauze, antibiotic ointment, etc.
2. Water bottle: filled and large enough to last until it can be filled again
3. Flashlight: for emergency use only
4. Trail food: can be made as a den activity prior to hike or campout
5. Sun protection: sunscreen of SPF 30 or greater and a hat
6. Whistle: also for emergency use only

Time	Tiger 1st Grade
10:00	
10:15-10:55	Tigers in the Woods
11:00-11:40	Tiger Walk
11:45-12:25	Petting Zoo
12:30-1:10	Lunch
1:15-1:55	BB
2:00-2:40	Archery
2:45-3:30	Craft Open BB & Archery
3:30	Afternoon Closing
4:00 PM	Overnight Program Starts





# Wolf Safari

## 2nd Grade



**Wolf Scouts will meet at Grant Pavilion** for a morning filled with activities, games, and completion of the requirements listed below.

### **Paws on the Path** – Required

- ☐ 1. Identify the Cub Scout Six Essentials. Show what you do with each item.
- ☐ 2. Learn about the buddy system and how it works in the outdoors. Pick a buddy for your walk.
- ☐ 3. Identify appropriate clothes and shoes for your walk outside. Do your best to wear them on your walk.
- ☐ 4. Learn about the Outdoor Code and Leave No Trace Principles for Kids.

### **Let's Camp! Wolf** -- Elective

- ☐ 1. Learn about the buddy system and how it works in the outdoors.
- ☐ 2. Know the Cub Scout Six Essentials.
- ☐ 3. In addition to your Cub Scout Six Essentials, list the personal items you need for your campout.
- ☐ 4. Learn a camping skill.
- ☐ 5. Attend a council or district Cub Scout overnight camp or attend a campout with your pack.
- ☐ 6. With your den, pack, or family, **take a walk outside for at least 30 minutes** to explore nature in your surroundings. Describe four different animals, domestic or wild, that you could see on your walk.

### **Visit as many of the stations as you like:**

- ☐ Take A Walk (hike)
- ☐ Giant Inflatable Haunted House
- ☐ BB Gun and Archery Range
- ☐ Petting Zoo
- ☐ Hiking Skills
- ☐ Rock Coloring
- ☐ Games
- ☐ Crafts



At check-in, be sure to get your official Safari Hat (one per youth). At each station or activity you visit, you will receive a sticker to decorate your hat with.

**Bring the Cub Scout Six Essential** — These are items every Cub Scout should carry in their personal gear when going on hikes or campouts:

1. First-aid kit: adhesive bandages, moleskin, gauze, antibiotic ointment, etc.
2. Water bottle: filled and large enough to last until it can be filled again
3. Flashlight: for emergency use only
4. Trail food: can be made as a den activity prior to hike or campout
5. Sun protection: sunscreen of SPF 30 or greater and a hat
6. Whistle: also for emergency use only

Time	Wolf 2nd Grade
10:00	Opening
10:15-10:55	Paws on the Path
11:00-11:40	Let's Camp Wolf
11:45-12:25	Wolf Hike
12:30-1:10	Lunch & Petting Zoo
1:15-1:55	Archery
2:00-2:40	BB
2:45-3:30	Craft Open BB & Archery
3:30	Afternoon Closing
4:00 PM	Overnight Program Starts



# Bear Safari

## 3rd Grade



**Bear Scouts will meet at Grant Pavilion** for a morning filled with activities, games, and completion of the requirements listed below.

### Bear Habitat – Required

- ☐ 1. Prepare for a one-mile walk by gathering the Cub Scout Six Essentials and weather-appropriate clothing and shoes.
- ☐ 2. "Know Before You Go" Identify the location of your walk on a map and confirm your one-mile route.
- ☐ 3. "Choose the Right Path" Learn about the path and surrounding area you will be walking on.
- ☐ 4. "Trash your Trash" Make a plan for what you will do with your personal trash or trash you find along the trail.
- ☐ 5. "Leave What You Find" Take pictures along your walk or bring a sketch book to draw five things that you want to remember on your walk.
- ☐ 6. "Be Careful with Fire" Determine the fire danger rating along your path.
- ☐ 7. "Respect Wildlife" From a safe distance, identify as you look up, down, and around you, six signs of any mammals, birds, insects, reptiles.
- ☐ 8. "Be Kind to Others" Identify what you need to do as a den to be kind to others on the path.
- ☐ 9. With your den, pack, or family, go on your one-mile walk while practicing your Leave No Trace Principles for Kids.

### Let's Camp! – Bear – Elective

- ☐ 1. Review the buddy system and how it works outdoors.
- ☐ 2. Pack your Cub Scout Six Essentials for the campout.
- ☐ 3. In addition to your Cub Scout Six Essentials, show the personal items you need for your campout.
- ☐ 4. **Help set up a tent. Determine a good spot for the tent. Explain why you picked the spot.**
- ☐ 5. Attend a council or district Cub Scout overnight camp or attend a campout with your pack.



At check-in, be sure to get your official Safari Hat (one per youth). At each station or activity you visit, you will receive a sticker to decorate your hat with.

**Bring the Cub Scout Six Essential** — These are items every Cub Scout should carry in their personal gear when going on hikes or campouts:

- 1. First-aid kit
- 2. Water bottle
- 3. Flashlight
- 4. Trail food
- 5. Sun protection

### Your Safari — do as many as you like:

- ☐ Take A Walk (hike)
- ☐ Inflatable's
- ☐ BB Gun and Archery Range
- ☐ Nature Study
- ☐ Petting Zoo
- ☐ Hiking Skills
- ☐ Crafts

Time	Bear 3rd Grade
10:00	Opening
10:15-10:55	Archery
11:00-11:40	BB
11:45-12:25	Bear Habitat
12:30-1:10	Lunch & Petting Zoo
1:15-1:55	Bear Hike
2:00-2:40	Bear Hike
2:45-3:30	Craft Open BB & Archery
3:30	Afternoon Closing
4:00 PM	Overnight Program Starts



# Webelos Safari

## 4th Grade



**Webelos will meet at Eisenhower Pavilion** for a day filled with activities, games, and completion of the requirements listed below.

### Webelos Walkabout – Required

- ☐ 1. Prepare for a 2-mile walk outside. Gather your Cub Scout Six Essentials and weather appropriate clothing and shoes.
- ☐ 2. Plan a 2-mile route for your walk.
- ☐ 3. Check the weather forecast for the time of your planned 2-mile walk.
- ☐ 4. Review the four points of the BSA SAFE Checklist and how you will apply them on your 2-mile walk.
- ☐ 5. Demonstrate first aid for each of the following events that could occur on your 2-mile walk a. Blister b. Sprained ankle c. Sun burn d. Dehydration and heat-related illness
- ☐ 6. With your den, pack, or family, go on your 2-mile walk while practicing the Leave No Trace Principles for Kids and Outdoor Code.
- ☐ 7. After your 2-mile walk, discuss with your den what went well and what you would do differently next time.

### Let's Camp – Webelos – Elective

- ☐ 1. With your den, pack or family, plan and participate in a campout.
- ☐ 2. **Upon arrival at the campground, determine where to set up a tent.**
- ☐ 3. **Set up a tent without help from an adult.**
- ☐ 4. Identify a potential weather hazard that could occur in your area. Determine the action you will take if you experience the weather hazard during the campout.
- ☐ 5. Show how to tie a bowline. Explain when this knot should be used and why.
- ☐ 6. Know the fire safety rules. Using those rules, locate a safe area to build a campfire.
- ☐ 7. Using tinder, kindling, and fuel wood, properly build a teepee fire lay. If circumstances permit, and there is no local restriction on fires, show how to safely light the fire while under adult supervision. After allowing the fire to burn safely, extinguish the flames with minimal impact to the fire site.
- ☐ 8. Recite the Outdoor Code and Leave No Trace Principles for Kids from memory.
- ☐ 9. After your campout, share the things you did to follow the Outdoor Code and Leave No Trace principles with your den or family.



At check-in, be sure to get your official Safari Hat (one per youth). At each station or activity you visit, you will receive a sticker to decorate your hat with.

**Bring the Cub Scout Six Essential** — These are items every Cub Scout should carry in their personal gear when going on hikes or campouts:

First-aid Kit — Water bottle — Flashlight—Trail

Do as many as you like:

- ☐ Take A Hike
- ☐ Giant Inflatable Haunted House
- ☐ BB Gun and Sling Shot Range
- ☐ Nature Study Safari Monopoly Game
- ☐ Petting Zoo
- ☐ Hiking Skills

**Attention Parents and Leaders:** Webelos must set up their own tent (Let's Camp Req. 3 — see Handbook). Be ready for a 2-mile hike after lunch. We'll offer this option, but Scouts may complete part of it and plan additional hikes later.

Time	Webelos 4th Grade
10:00	Opening
10:15-10:55	BB
11:00-11:40	Archery
11:45-12:25	Webelos Walkabout
12:30-1:10	Lunch & Petting Zoo
1:15-1:55	Webelos Hike
2:00-2:40	Webelos Hike
2:45-3:30	Craft Open BB & Archery
3:30	Afternoon Closing
4:00 PM	Overnight Program Starts





# Arrow of Light Safari



**Arrow of Light Scouts will meet at Eisenhower Pavilion** for a day filled with activities, games, and completion of the requirements listed below.

## Outdoor Adventurer – Required

- ☐ 1. Learn about the Scout Basic Essentials.
- ☐ 2. Determine what you will bring on an over-night campout including a tent, sleeping bag/gear and how you will carry your gear.
- ☐ 3. Review the four points of the BSA SAFE Checklist and how you will apply them on the campout.
- ☐ 4. Locate the campsite where you will be camping on a map.
- ☐ 5. With your patrol or a Scouts BSA troop, participate in a campout.
- ☐ 6. Upon arrival at the campout determine where to set up your campsite; kitchen, eating area, tents, and firepit. Help the patrol set up the patrol gear before setting up your own tent.
- ☐ 7. Explain how to keep food safe and the kitchen area sanitary at the campsite. Demonstrate your knowledge during the campout.
- ☐ 8. After your campout, discuss with your patrol what went well and what you would do differently next time. Include how you followed the Outdoor Code and Leave Not Trace Principles for Kids.

## Into the Woods – Elective

- ☐ 1. Visit an area with trees and plants and conduct a tree inventory. Select one tree and complete the remaining requirements based on that tree.
- ☐ 2. Determine if your tree is deciduous or evergreen.
- ☐ 3. Identify a tree and determine if the tree is native or was introduced to your area.
- ☐ 4. Find out how your tree deals with wildfire.
- ☐ 5. Learn how wildlife uses your tree.

## Your Safari — do as many as you like:

- ☐ Take A Walk (hike)
- ☐ Inflatable's
- ☐ BB Gun and Archery Range
- ☐ Nature Study
- ☐ Petting Zoo
- ☐ Hiking Skills
- ☐ Crafts



At check-in, be sure to get your official Safari Hat (one per youth). At each station or activity you visit, you will receive a sticker to decorate your hat with.

**Bring the Cub Scout Six Essential** — These are items every Cub Scout should carry in their personal gear when going on hikes or campouts:

1. First-aid kit: adhesive bandages, moleskin, gauze, antibiotic ointment, etc.
2. Water bottle: filled and large enough to last until it can be filled again
3. Flashlight: for emergency use only
4. Trail food: can be made as a den activity prior to hike or campout
5. Sun protection: sunscreen of SPF 30 or greater and a hat
6. Whistle: also for emergency use only

Time	Arrow of Light 5th Grade
10:00	Opening
10:15-10:55	BB
11:00-11:40	Archery
11:45-12:25	Outdoor Adventurer
12:30-1:10	Lunch & Petting Zoo
1:15-1:55	Into the Woods
2:00-2:40	AOL Hike
2:45-3:30	Craft Open BB & Archery
3:30	Afternoon Closing
4:00 PM	Overnight Program Starts

## QUESTIONS AND ANSWERS

### Q: Can a Cub Scout attend without a Parent?

A: (From the Guide to Safe Scouting) As with all Scouting activities, Lion Cub Scouts and Tiger Cub Scouts must have their adult partner present to take part in overnight camping.

For all other ranks: **only in exceptional circumstances**, a Cub Scout whose parent or legal guardian cannot attend a unit overnight camping trip may participate under the supervision of another registered adult member in Scouting who is a parent of a Cub Scout who is also attending. The unit leader and a parent or legal guardian must agree to the arrangement, and all Youth Protection policies apply. At no time may another adult accept responsibility for more than one additional "nonfamily member" youth.

### Q: Our Scout has other commitments that day, how can we still attend?

Cub Scout Safari Weekend has a flexible schedule. Scouts can come and go as needed, or just camp overnight. Fees remain the same, and there are no makeup periods for missed programs. Packs can organize their own make-up sessions. Parents must sign in and out at the Ranger Station.

### Q: Do Cub Scout Parents need to be registered to camp at this event?

A: (From the Guide to Safe Scouting): Cub Scout parents or legal guardians taking part in an overnight Cub Scout program with their own child or legal ward are not required to register as leaders. All adults must review the "How to Protect your Children from Child Abuse: A Parent's Guide" that can be found in the front of each Cub Scout Handbook. In addition, the parent or legal guardian must be accompanied by a registered leader at any time they are with youth members other than their own child/ward.

### Attention Parents/Leaders!

Are you ready to ignite young imaginations and create unforgettable memories? Please volunteer. Your enthusiasm and support will make this safari unforgettable for our young adventurers.

Questions or to Volunteer

John Hanks, Event Chair

[activities@ctyankee.org](mailto:activities@ctyankee.org)



## HOYT SCOUT RESERVATION

# CAMP PARKING

Please place on dash so it can be seen from windshield.  
Required for entering Hoyt and overnight parking.

Set GPS to  
**Lower Hoyt — 3 Marchant Rd., Redding CT 06896**

Name: \_\_\_\_\_

Pack # and Town: \_\_\_\_\_

Cell Phone: \_\_\_\_\_

## Summing it Up!

Dear Parent/Leader,

**Thank you for reading this guide!** There's a lot of information, so we've included a quick summary of key points to help you prepare.

**Registration:** Packs should coordinate and use group registration when possible; individual registration is for families unable to register through their Pack. Registration is by Rank, and families should confirm with Pack Leaders to avoid duplicate, non-refundable signups—siblings are welcome, with no fee for toddlers under 5. Review page 2.

**Camping:** No separate campsite reservation is needed—camping is Saturday night only and included with event registration. We have a full schedule starting at 10:00 AM, so campsites should be set up before 9:45 AM or after 4:00 PM; they will be assigned at check-in.

**Adventure Awards:** Cub Scouts can complete grade-specific Adventure Awards during the event (see pages 7–12). Packs are responsible for reviewing and signing off on requirements and presenting awards afterward. Please note that the "Let's Camp" Adventure includes pre-requirements—be sure your Scout helps with setting up the campsite.

**First Aid:** In a life-threatening emergency, **call 911** first, then contact Rob Gurliacci, Paramedic, at **914-438-1737** (backup: 203-219-8282). Rob will be at the BB Range, with additional support at the Ranger Station. All injuries—no matter how minor—should be reported.

**Parent Chat:** Scouting should be fun and rewarding! Brief parent chats will be held at your Safari Station, so you'll stay with your child. Experienced volunteers will share tips and answer questions based on their own Scouting journeys.

**Attention Parents/Leaders:** Help make this safari unforgettable—volunteer to spark imaginations and create lasting memories for our young adventurers!

**Keep it Safe:** Please help supervise your Scouts at activities to ensure a safe and fun experience for all.

**Have fun with your Scout!** Enjoy the adventure, make memories, and take breaks as needed to keep it stress-free. Don't forget a chair.

Yours in Scouting  
John Hanks  
Event Chair  
203-219-8282 (Text Preferred)  
[activities@ctyanke.org](mailto:activities@ctyanke.org)



## Bring-a-Buddy to Cub Scout Safari

Help grow your Pack and share the fun of Scouting by inviting friends to the Cub Scout Safari Weekend on Saturday, October 4, 2025, at Hoyt Scout Reservation.

### How it works:

- At a Pack or Den meeting, Scouts create a list of friends they'd like to invite.
- Each Scout personally invites 2–3 friends to attend.
- Leaders and parents assist by providing printed invites or helping send emails/texts.
- Leaders follow up to confirm attendance.

### Rewards:

- Current Scouts: Receive a drawstring backpack with goodies and an entry into a prize drawing (tent, nature kit, or binoculars).
- New Scouts: Enjoy free admission (for 1 youth + 1 adult), a patch, and lunch at the event. (Limit to 50)

### Important:

- New Scouts must register for Cub Scout Safari by Monday, Sept. 29, at 12:00 PM and submit a completed application to Council (either before the event or at Safari check-in).
- New Scouts must be linked to the Scout who invited them.
- Non-registered youth may attend for the day. Only newly registered Scouts or those with a completed application may camp overnight—parent must accompany in both cases.
- Prize drawing will be held at 4:00 PM Oct 4 — Scouts must be present to win.

<https://mycouncil.ctyankee.org/Event/1397>

Questions: [activities@ctyanke.org](mailto:activities@ctyanke.org)





**Event T-Shirts Available – \$14**

Celebrate the event with a commemorative T-shirt!

Sizes range from Youth Small to Adult 4XL.

Deadline to order is Friday, Sept 19, 2025

- Shirts are **100% cotton** and may shrink slightly.
- Consider sizing up, especially for **cooler October weather** if layering.
- **We are not responsible** for incorrect size selection.

**Order separately at:** <https://mycouncil.ctyankee.org/Event/1461>

**Size Chart (Approximate Chest Width in inches):**

*Youth Sizes:*

- **YS** (6–8): 17"
- **YM** (10–12): 18"
- **YL** (14–16): 19"

*Adult Sizes:*

- **S:** 18"
- **M:** 20"
- **L:** 22"
- **XL:** 24"
- **2XL:** 26"
- **3XL:** 28"
- **4XL:** 30"

## PACK ACTIVITY ROSTER

Pack \_\_\_\_\_ Town \_\_\_\_\_

Adult Leader in Charge: \_\_\_\_\_ Cell Phone: \_\_\_\_\_

Please provide a roster with youth names including siblings and guest. Youth interested in joining your Pack can attend and are covered by BSA Insurance. They should attend with a parent. Please submit this roster (or your own roster) at check in.

[illegible]

## SAFARI DRAWING CONTEST

Draw your favorite safari animal and bring it to the Safari!  
Prizes for 1st, 2nd, and 3rd place by rank (Lion-AOL), plus  
honorable mentions for all others.

Entries judged by *Beetle Bailey* cartoonist Bill Janocha.  
All entries will be displayed and receive a signed cartoon!  
Turn in your drawing at check-in.

Scout Name: \_\_\_\_\_

Pack # and Town: \_\_\_\_\_

Rank/Den: \_\_\_\_\_ Age: \_\_\_\_\_

