



Schedule

- 8:30 AM – 8:45 AM: Check-in
- 8:45 AM – 9:00 AM: Opening Ceremony
- 9:00 AM – 9:55 AM: Session 1
- 10:00 AM – 10:55 AM: Session 2
- 11:00 AM – 11:55 AM: Session 3
- 12:00 PM: Lunch / Discovery Zone
- Each session is 55 minutes long with a 5-minute passing period built in.

Pizza Lunch Provided

Afternoon: 1 to 4 PM (if offered)

At check in we will provide:

- A Patch
- A lunch ticket
- A printed certificate
- Fliers to share with parents

Easton Country Day School Guidelines

The Scout Oath & Law guide our day.

We're grateful to use this school — help us get invited back!

- Stay in classrooms, gym, and cafeteria
- Respect property & clean up

Cub Scout University of Adventures

Saturday, November 8, 2025

Easton Country Day School, 660 Morehouse Rd, Easton, CT

Join us for a fun-filled day of hands-on learning and adventure! Scouts will complete Adventure requirements, explore exciting lunchtime activities, and connect with fellow Scouts from across the Council.

Important Update – Morning Session Only

Due to limited volunteer availability, we will offer only the morning session this year.

- Morning Session: 8:45 AM – 12 NOON
- Lunch & Discovery Zone: 12 NOON
- If you can't attend in the morning, you may join a waiting list. If additional volunteers step up, we'll notify if an afternoon session becomes available — tentatively 1 to 4 PM

Four Colleges by Rank

1. Wolf (2nd grade): Council Fire, Computing Wolf, Digging in the Past
2. Bear (3rd grade): Paws for Action, Marble Madness, Roaring Laughter
3. Webelos (4th grade): My Community, Art Explosion, Earth Rocks
4. Arrow of Light (5th grade): First Aid (or Estimation), Engineer, High Tech Outdoors

Scouts enroll by rank and rotate through three preselected Adventures. Each college is limited to 60 Scouts — **register early!**

Discovery Zone Fun — During lunch, Scouts can:

- Race LEGO Pinewood Derby cars
- Visit the Pinewood Derby Workshop
- Explore STEM experiments with Crew 353 Darien
- Create crafts

Volunteers Needed

We still need Adventure instructors — guides provided! Volunteering is fun, easy, and rewarding.

Fee: \$25 per Scout (includes lunch)

Register: mycouncil.ctyankee.org/Event/1396

Questions or to volunteer: activities@ctyankee.org

Notes:

- **Refund Policy – Please Read:** No refunds for cancellations or duplicate registrations. Paid registrations may be transferred to another Scout.
- **PARENTS:** Please check with your Den or Pack Leader before completing the online registration to check if they are providing group registration.
- **Each Scout must attend with a parent/guardian.** If a parent cannot attend, they may come with two registered leaders (with parent approval). All Youth Protection policies apply; arrangements are made through the Pack.
- Packs handle any pin or belt loop awards.
- Class A uniform.
- Some Adventures may include pre-work — see page 2 for details.

WOLF COLLEGE

Council Fire—Required: A real wolf pack works like a large family where everyone works together to keep the members of the pack safe, healthy, and happy. In this Adventure, you will build a model community and become an active member in your community.

1. Learn how to properly care for and fold the United States flag. With your den or pack, participate in a flag ceremony.
2. Identify three points of the Scout Law that are important to being a good neighbor.
3. Build a model of your home.
4. Using the same materials from requirement 3, create a model of a building in your community.
5. Using the models built in requirements 3 and 4, create a neighborhood.
6. **Participate in a service project.** Explain how your volunteering is helpful to your neighborhood.

Computing Wolves: A computer is a machine that can be programmed to carry out sequences of arithmetic or logical operations automatically. In this Adventure, get ready to see the inside of a computer and the main parts that make it work

1. Discover the basic components of a computer.
2. Determine how to properly dispose of computer components.
3. Using a digital device application of your choice, create a story that you can share with others.
4. With your parent or legal guardian, set up a policy for safely using digital devices.

Digging in the Past: A scientist who studies dinosaurs is called a paleontologist (pa-le-on-to-lo-gist). During this Adventure, you will match dinosaurs to their names, and you'll use your imagination to create your own dinosaur.

1. Play a dinosaur game that shows what you know about them.
2. Create an imaginary dinosaur. Share with your den or family its name, what it eats, its size, and where it lives.
3. Be a paleontologist and dig through a dinosaur dig.
4. Build a fossil layer.

BEAR COLLEGE

Paws for Action—Required: This Adventure is about America and the powerful symbols that represent the best of our country and how communities come together to help solve problems they are facing. Citizenship in America is about participation. Familiarize yourself with the flag of the United States of America including the history, demonstrating how to raise and lower the flag, how to properly fold and display, and the United States flag etiquette.

1. Identify three symbols that represent the United States. Pick your favorite and make a model, work of art, or other craft that depicts the symbol.
2. Learn about the mission of any nonprofit. Find out how they fund their activities and how volunteers are used to help.
3. **Participate in a service project.**

Marble Madness: Long before board and video games, kids played with marbles. In this Adventure, you'll play several different marble games. You'll also learn special words only marble players know and discover how to use marbles in mazes, obstacle courses, and more.

1. Make a marble bag.
2. Learn five words that are used when talking about marbles.
3. Play three different marble games.
4. Build a marble racetrack with at least two lanes.
5. Build a marble maze.

Roaring Laughter: Laughing makes you feel good, and when you laugh, others may start laughing, too. With just a smile, you can meet a new friend, make someone else smile, and create a happy feeling in yourself and other people. In this Adventure, you'll find lots of ways to smile and laugh.

1. Think about what makes you laugh. Discuss these with your den or family.
2. Practice reading tongue twisters.
3. Play charades with your den or family.
4. Have a "funniest joke contest" with your den or family.
5. Practice "run-ons" with your den or family.

WEBELOS COLLEGE

My Community—Required: This Adventure is all about being a good citizen. You'll learn about the different types of voting and how our national government maintains the balance of power. Learn about majority and plurality types of voting.

1. Speak with someone who is elected to their position. Discover the type of voting that was used to elect them and why.
2. Choose a federal law and create a timeline of the history of the law. Include the involvement of the three branches of government.
3. **Participate in a service project.**

Art Explosion: Art is a powerful way to capture a moment in time, an idea, or an emotion. It's a lot of fun, too. Whether you're into drawing, painting, sculpture, computer illustration, or photography, you'll find something to love in this Adventure.

1. Create a piece of art by exploring drawing techniques using pencils.
2. Using a digital image, explore the effect of filters by changing an image using different editing or in-camera techniques.
3. Create a piece of art using paint as your medium.
4. Create a piece of art combining at least two media.

Earth Rocks: Rocks and minerals are more than just things that lie in the ground. In this Adventure, you'll dig into the world of rocks and minerals and discover some surprises about the science of geology - like how the ground beneath your feet is constantly on the move.

1. Examine the three types of rocks: sedimentary, igneous, and metamorphic.
2. Find a rock, safely break it apart, and examine it.
3. Make a mineral test kit and test minerals according to the Mohs scale of mineral hardness. Using the rock cycle chart or one like it, discuss how hardness determines which materials can be used in homes, in landscapes, or for recreation.
4. Grow a crystal.

ARROW OF LIGHT COLLEGE

First Aid—Required: In this Adventure, you will learn how to protect yourself and how to help others when they have been hurt. The skills you learn in this Adventure could help someone in trouble or save a life.

1. With permission from your parent or legal guardian, watch the Protect Yourself Rules video for the Arrow of Light rank.
2. Explain what you should do if you encounter someone in need of first aid.
3. Demonstrate what to do for hurry cases of first aid: serious bleeding, heart attack or sudden cardiac arrest, stopped breathing, stroke, and poisoning.
4. Demonstrate how to help a choking victim.
5. Demonstrate how to treat shock.
6. Demonstrate how to treat the following: cuts and scratches, burns and sea lds, bites and stings of insects and animals, and nosebleeds.
7. Make a personal first-aid kit. Demonstrate the proper use of each item in your first-aid kit.

Engineer: In this Adventure, you will learn what engineers do. Even better, you can do some engineering projects of your own. So put on your thinking cap and get ready to think like an engineer!

1. Learn the focus, related sciences, and products of civil, electrical, and mechanical engineers.
2. Pick one of the engineering fields from requirement 1 to complete the following requirements.
3. Examine a set of blueprints or specifications used by your choice of engineer.
4. Identify a project that you would like to build.
5. Using the engineering process, build your project.

High Tech Outdoors: Learn about digital devices that help us navigate, learn, and stay safe.

1. With an adult, use a weather app or website to see the forecast for an outdoor activity and discuss any preparation needed to accommodate the weather.
2. With an adult, find a knot-tying app. Select one knot to learn, and tie it using the app.
3. Discuss how technology has improved camping gear.
4. Think of a way technology can improve camping gear used on one of your outdoor activities.