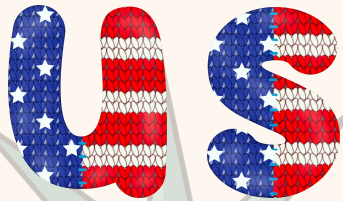


BUCKSKIN COUNCIL  
CHIEF CORNSTALK AND SHAWNEE DISTRICTS  
CUB SCOUT DAY CAMP  
JUNE 8-12 AT COONSKIN  
PARENT AND LEADER GUIDE

# 250 YEARS OF



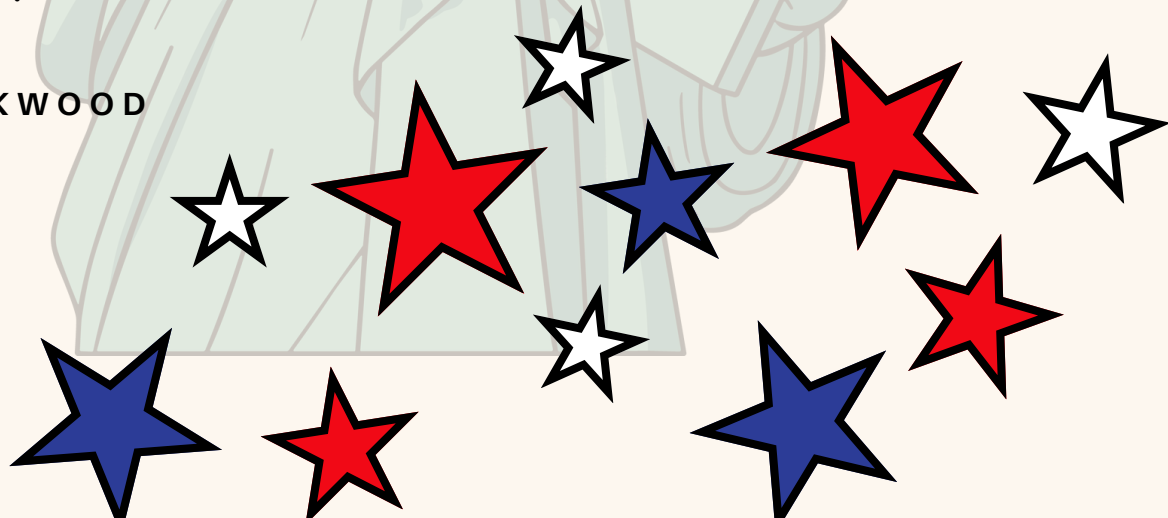
DEAR CUB SCOUT LEADERS, PARENTS AND GUARDIANS,

WE ARE EXCITED FOR THIS YEAR'S CUB SCOUT DAY CAMP AND EAGERLY AWAIT YOUR CUB SCOUTS JOINING US IN EXPLORING THE PEOPLE, PLACES, AND IDEAS THAT CAME TOGETHER TO MAKE OUR COUNTRY WHAT IT IS 250 YEARS ON. IN ADDITION TO THE TRADITIONAL DAY CAMP ACTIVITIES OF SWIMMING, ARTS AND CRAFTS, FISHING, AND GAMES, CUBS WILL HAVE FUN WITH HANDS-ON STEM ACTIVITIES AND PRESENTATIONS BY EXCITING GUEST SPEAKERS ON OUR SHARED PAST, PRESENT, AND FUTURE!

THIS PACKET IS INTENDED TO BE A COMPREHENSIVE GUIDE FOR THE CHIEF CORNSTALK AND SHAWNEE DISTRICTS' CUB SCOUT DAY CAMP AT COONSKIN PARK. YOU'LL FIND INFORMATION ON CAMP OBJECTIVES, RULES AND EXPECTATIONS, AND THE EXCITING CAMP PROGRAM.

IF YOU HAVE ANY QUESTIONS OR CONCERNS, DO NOT HESITATE TO REACH OUT. WE LOOK FORWARD TO SEEING YOU AT CAMP!

BEST,  
ELLEN BLACKWOOD  
STAFF ADVISOR



# Chief Cornstalk and Shawnee Cub Scout Day Camp

**Date: June 9-13, 2025**

**Time: 8 am – 4:30 pm;** Drop-off is from 8-8:30, the camp program will begin promptly at 8:30, and pick-up is at 4:30

**\*\* Monday June 8<sup>th</sup>:**

Registration will begin at 8 and program will start just as soon as everyone is checked in, which will be at 9 roughly.

**Location: Coonskin Park Charleston, WV**

Camp will be held at Coonskin Park's Family Center. It is the building situated behind the pond and near the park's largest playground. From the park's entrance, drive south on Henry C. Hoppy Shores Drive for 0.6 miles. Turn right just before the skate park. Follow the road past the playground and the Family Center is at the end of the parking lot.



## Who is eligible to attend?

- Cub Scouts age 6 to 11, or those Cub Scouts entering the first through fifth grades.
- Tiger Cubs (age 6 or entering first grade in August) must be accompanied by an adult partner to attend Day Camp. Partner may be a parent, brother or sister at least 18 years old, grandparent, aunt, uncle or neighbor and will participate with the Tiger Cub in all activities.
- Siblings or other non-scouting youth may attend ONLY if the parent is a volunteer at camp. They must register and pay the registration fee.

If your participant has special needs, please contact us and we will make the necessary arrangements to ensure everyone has fun!

## **Our primary goals for the Day Camp experience are:**

- To make sure Scouts have fun! This is our most important objective!
- To promote Scouting and the Scout spirit in all our activities.
- To provide a theme that will serve as a binding thread for our program.
- To support rank advancement of our participating Scouts.
- To provide a safe, educational, and entertaining environment for Scouts and their parents

## **To do that, we need YOUR help!**

Cub Scout Day Camp Staff are volunteers! EACH PACK IS REQUIRED TO PROVIDE LEADERSHIP TO CAMP! Please work with your other adults to ensure your pack is sending:

- Tiger Cubs (entering 1st grade in Sept) - each must attend with an adult parent or guardian
- 1 to 4 youth - requires at least 1 adult
- 5 to 10 youth - requires at least 2 adults
- Over 10 youth - requires 2 adults plus 1 additional adult for every 5 kids

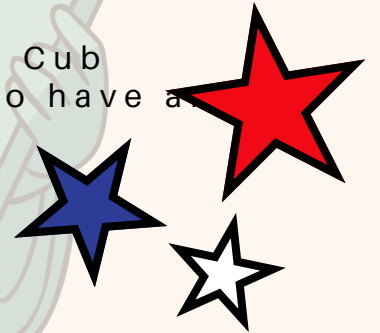
Note: The adults attending with the Tiger Cubs do NOT count towards your required leadership as they will be solely helping with their Tiger.

Adults volunteering do not have to be den leaders, and may be parents, relatives, neighbors, or other responsible adults. Camp training will be provided! Every adult volunteering to be a den leader or station leader is required to take Safeguarding Youth Training! Scan the QR code at the bottom of the page and take it today!

Parents/Guardians: we need your help ensuring Cub Scouts arrive on time with the gear they need to have a enjoyable camp experience.



Scan the QR code to take the required Safeguarding Youth Training today! It's 90 minutes long but can be paused and resumed at any time. Please send your certificate to Ellen Blackwood at [ellen.blackwood@scouting.org](mailto:ellen.blackwood@scouting.org).

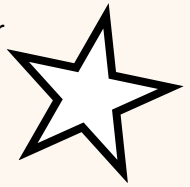




## Registration

Registration and payment is completed online at [buckskin.org](http://buckskin.org). Once registrations have been submitted, the applicant will receive a confirmation email.

The fee for camp is \$60 for Cub Scouts and Tags. The fee for leaders and Den Chiefs is \$10. Price includes a camp T-shirt and patch. Additional shirts can be purchased for \$10 apiece.



## Refund Policy

Because most of the camp fees are actually spent before youth arrives at camp; refunds can only be made in case of death of a family member, major sickness and/or injury, or family/military transfer. Reasons such as vacation, summer school, and last minute changes of mind are NOT acceptable for refunds. A written refund request (including a physician's note for illness or injury) from the parent/guardian must be received no later than August 31, 2026.

We do allow the transfer of the fee to another youth who has not paid. You must notify the council office of intent to transfer and if transferring the fee to another youth it is the responsibility of the family to collect the fee from the family of the Scout receiving the transfer.

## Camper Insurance

Each SA registered camper and leader is covered by medical insurance for most injuries or illnesses that happen while at camp. Buckskin Council carries a primary excess insurance policy which means benefits are paid in excess of the benefits paid by any other insurance which the individual may have. This means if your Scout is injured at camp, your personal insurance becomes primary for coverage with the camp insurance picking up any remaining amount. **All injuries must be reported to the health officer to ensure proper treatment and documentation.**



## Medications at Camp

If a youth or adult is bringing medication to camp, it should be in the original container and have the person's name and dosage instructions. This is for the safety of both the individual taking medication, and others at camp. Den Leaders should collect any such medications and turn them in to the Day Camp Medical Officer at the start of each day. Den Leaders should send any cub taking medication to the Day Camp Medical Officer with a buddy when it is time for the Scout to take medication. Den Leaders whose children require daily medication may administer the medications themselves.

## Rules (for all participants)

- Follow the Scout Oath and Law and remember the Golden Rule. Treat others as you would like to be treated.
- Youth must use the buddy system during bathroom breaks, lunch/downtime, and while swimming. Youth should NEVER go anywhere by themselves.
- Stay within the camp boundaries; don't go into the woods, water, road, or parking lot.
- Parents/Guardians must always sign their youth in with their respective den leaders in the morning and sign them out in the evening before leaving. We need to maintain an attendance record. This means you may need to wait with your child until the den leader arrives.
- Camp Staff will not release a Scout into the custody of any person except the parent or legal guardians or whose names appear on the camp medical form without written authorization from the parent or legal guardian. If your scout is getting a ride home from another parent, including a volunteer staff member we must receive that request in writing.
- Wear clothing appropriate for the activity. Shorts are allowed if they are mid-thigh length or longer. Always wear closed-toe shoes. No flip flops, sandals or bare feet are allowed unless in the swimming area.
- Per SA policy, no tobacco use is permitted within sight of a Scout. Please work with the camp director if you need a break.
- Cell phone use should be limited to emergencies only. Adults should be interacting with youth not their phones and if youth have phones, they should remain in backpacks. Camp will not be responsible for lost or damaged phones or other electronic devices.
- Always stay with your Den, with the exception of lunch if you let your den leader know where you and your buddy will be within camp boundaries.
- Always walk (do not run)
- Always throw trash in trash cans (or take it with you)
- Do NOT throw rocks, climb trees or carry sticks.
- Proper shower room/locker room/bathroom behavior must be followed. No teasing, towel flipping or horse play will be allowed.
- Youth must listen to camp staff and be ready to move on to the next activity when it is time to do so.
- If you take any medicine, bring it to the Camp First Aid Station daily, and make sure it stays there until the end of the day.



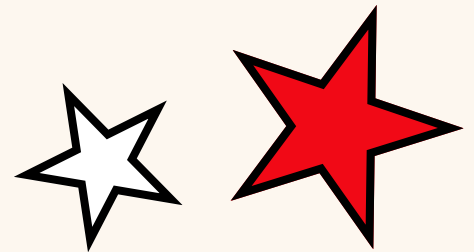
## What to Bring:

- **Camp T-shirt**—We will provide you with one on the first day. Always wear your camp T-shirt and do not alter the camp T-shirt. You will need to do laundry every night or buy another shirt. The camp T-shirt **MUST** be worn every day.
- Small backpack/day pack—Check and clean out each night.
- **Water Bottle**—Please send a water bottle that will last all day and instruct your youth to keep the bottle to refill.
- Lunch with name on the bag—It's recommended you use a gallon size Ziploc bag. The Ziploc bag allows it to be kept in the ice chest easily without getting wet. Your youth will get hungry and want a snack throughout the day, so please remember to include snack food and a drink in addition to lunch. They are very active and will be hungrier than normal.
- Closed Toe/Closed Heel Shoes-This applies to youth and adults.
- Insect repellent
- Sunscreen
- Rain gear (a Scout is always prepared!)
- Swim gear and towel
- A hat (optional, but recommended)

## What NOT to Bring:

Please use common sense.

- × Knives or other sharp objects or tools, projectiles or anything flammable which could be viewed as explosive in nature. Yes, they may have their whittling chip - **NO** they may not bring their knife to camp.
- × Electronic toys (Nintendo Switch, Gameboy, tablet, etc.) or other electronic items
- × Any other types of toys (including playing or collectible cards, e.g., Pokémon, etc.)
- × Shooting Sports equipment—Those items will be provided and can **NOT** be brought from home.
- × Sandals, flip flops and "bare feet"
- × Pets
- × Little brothers or sisters (unless the adult is working at camp and they're registered as tags)



## Expectations for Parents/Guardians

### Day 1 of Camp:

- Arrive on time with everything your Cub needs! The morning of Day One will be a little hectic and require extra time as we check youth in and assign them their den, so we all can work together to ensure things move as fast and smoothly as possible.
- Please bring your Cub Scout(s) to the registration table. If you have volunteered to be a Den Leader or other camp staff, please move to the front of the line.

**Please do not drop your children at registration and leave. You need to accompany them to the Den Leaders in charge of their den. You will sign them in with these leaders. If a Den Leader is not yet present, you must wait until one arrives.**

- Ensure you have a completed health form for everyone who will be in camp. You will need part A and B only, which means there will be 3 pages to complete. Your health form must be completed with the past 12 months. You may search online for "BSA health form" or find one by copying and pasting this link:  
[http://www.scouting.org/filestore/HealthSafety/pdf/680-001\\_AB.pdf](http://www.scouting.org/filestore/HealthSafety/pdf/680-001_AB.pdf).
- Ensure you have everything under "what to bring".
- Be on time to pick up your youth. Parents should wait until the closing ceremony is completed before signing them out with the Den Leader. If you want to hear the announcements for the next day please arrive before closing ceremony begins.
- If you are going to be late with drop-off or pick-up please contact the Camp Director as soon as possible.

### The rest of the week:

- Arrive 8-8:30.
- Ensure you have everything under "what to bring".
- If a Den Leader is not yet present, you must wait until one arrives.
- If youth will be absent, please contact the Camp Director.
- Be on time to pick up your youth. Parents should wait until the closing ceremony is completed before signing them out with the Den Leader. If you want to hear the announcements for the next day please arrive before closing ceremony begins.
- If you are going to be late for drop-off or pick-up please contact the Camp Director as soon as possible.

## **Additional Information**

**Achievement Sheets:** Each camper will have an achievement sheet to track the activities and partial adventures earned at camp. It is the responsibility of the den leaders to complete the spreadsheet. These can be kept in the den book throughout the week. One should be sent home on Friday and one forwarded to the pack coordinator through the camp director.

**Emergency Assembly:** Three (3) long bursts repeated on a horn will be used as an alarm signal. If this signal is heard, everyone will gather immediately at the designated spot and wait for further instructions.

**First Aid/Injuries:** All persons attending camp are required to have a completed registration form with signed health history on file. The forms will be given to the Medical Officer to use in case of emergency. Report any injury to the camp staff immediately. Any injury that requires first aid should be treated at the first aid station, and the First Aid Staff will decide if further treatment is necessary. We have arrangements with area medical centers to treat any emergency cases. If you need emergency assistance, you should check in at the First Aid Station immediately.

**Discipline:** Cub Scouts are expected to respect themselves and others at all times while at Day Camp. If a Scout's behavior jeopardizes the safety of him or others, or doesn't portray the proper Scouting values, he should be asked to stop. Den Leaders are responsible for maintaining order within the Den. All disciplinary actions will be judged on a case-by-case basis by the Camp Director in consultation with the Council Staff Advisor. When issues arise, the following guidelines will be followed:

First Offense: Warning by Day Walker or Staff Member

Second Offense: The Scout will spend one rotation with the Camp Director and will miss that scheduled activity. The activity will NOT be made up. Incident is documented and notification will be given to parent/guardian at the end of the day

Third Offense: Immediate notification of parent/guardian. Incident is documented and camper may be sent home and not permitted to return to camp.

Physical discipline is NOT allowed at Day Camp (even with your own Scout). Scouts are not to be insulted, degraded, or demoralized through verbal discipline. Physical fighting may result in immediate parental notification and expulsion.



## Den Leader Information



### What is a Day Camp Den?

A Day Camp Den is a group of 5-10 Cub Scouts going into the 1<sup>st</sup> -5<sup>th</sup> grades. Each Day Camp Den must have one Den Leader for every 5 Scouts and a second Den Leader to provide two-deep leadership. At least one of the Den Leaders must be at least 21 years old. Leaders need not be current Den Leaders in their pack but they must be registered with Scouting America (complete an Adult application). It is required that all leaders complete Safeguarding Youth Training.

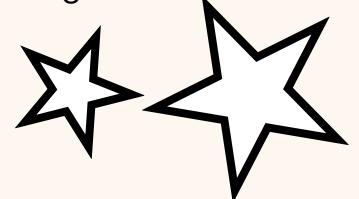
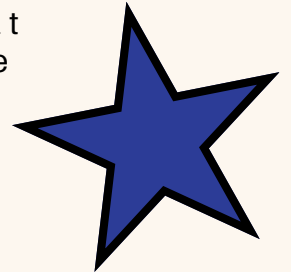
Parents and Grandparents make great Den Leaders!

### What is required of a Den Leader?

Den Leaders provide supervision and guidance to their Day Camp Dens. These individuals will be responsible for acknowledging the arrival and departure of each Cub Scout throughout the Day Camp day, accompany the dens through all of their stations, and assist station leaders and the Scouts as needed with the different crafts and activities that are completed. As well as providing and expecting order for the scouts in their charge, **they are also supposed to have a lot of fun and enjoy the time spent volunteering and improving the lives of these scouts.**

At the beginning of each day, the Den Leader will be given a clipboard with the members of their den listed. It is imperative that this list be kept with the Den Leader at all times. The Den Leader will check each Cub Scout in upon their arrival, on the list for their den, and will sign each scout out with the driver designated at registration/check-in for each day, at the end of the evening. Please remember to get a cellphone number from the adult dropping off the Cub Scout. The attendance list is to be submitted at the end of the day to the Day Camp Program Director.

We ALWAYS need Den Leaders. If you can spare a part of a day, a whole day or the entire week - WE NEED YOU! Please let your camp director know as soon as possible for planning purposes. **There will be a pre-camp meeting for leaders on Tuesday, May 12<sup>th</sup> at the Council Service Center.** We'll go through the program and daily schedule, set expectations, and answer any questions you might have.



## Station Leader Information



There is a daily camp schedule and dens will rotate through various stations. Most of these stations will change from day to day, but at the Coonskin Day Camp there will be designated times for swimming and fishing. Advancement is not the purpose of camp. While some activities will work for advancement, others are just for fun.

### What are the stations?

Stations are still being finalized but will relate to each day's theme.

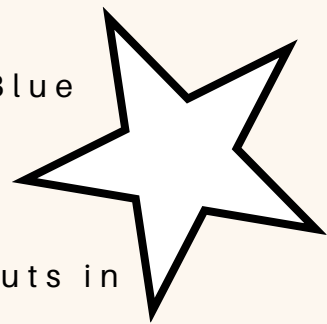
Monday "A Revolutionary Idea" - Colonial Times and the beginnings of the United States

Tuesday "Sea to Shining Sea" - Exploration and Adventure

Wednesday "We The People" - American Heroes and Leaders

Thursday "Yankee Doodle Decades" - Decades Day (costumes encouraged!)

Friday "It's a Party in the USA" - a Red, White, and Blue birthday party



### What is required of the Station Leader?

The Station Leader is expected to lead the Cub Scouts in completing the station's activity. They will rely on assistance from the Den Leaders stations to supervise and manage the Cubs.

Each station will be outfitted with the necessary materials and instructions for the activity. The instruction sheet is meant to help the station leader with explaining and conducting the activity. The stations are meant to be fun for everyone involved but we hope the Cub Scouts will leave having learned something new as well!

The activities should take up the full 40 minute-block but if Cub Scouts finish the station's activity sooner, the Station Leader should be prepared to lead them in a game.

These stations are only possible with help from volunteers like you! **There will be a pre-camp meeting for leaders on Tuesday, May 12<sup>th</sup> at the Council Service Center.**

We'll go through the program and daily schedule, set expectations, and answer any questions you might have.

