



Scouting America™

Pirates & Sailors

Buckskin Council

Spring Family Camp

May 16-18, 2025

Camp Arrowhead, Ona, WV

Welcome to the exciting world of pirates and sailors! Imagine a time long ago when brave adventurers sailed the high seas in search of treasure, exploring mysterious islands and facing thrilling challenges. Pirates wore eye patches, had wooden legs, and shouted "Ahoy, matey!" as they navigated the waves on their grand ships. They lived by their own rules, making friends and foes along the way, all while searching for hidden gold and secret maps.

At our family camp, we will dive into the fascinating lives of pirates and sailors. We'll create our own pirate ship, learn to tie nautical knots, and embark on treasure hunts that take us through forests and along the shore, just like real explorers. During our program day, we'll learn about the importance of teamwork, and discover how sailors used the stars to guide their journeys. With games, crafts, and plenty of adventures, this camp will be a treasure trove of fun and learning for the whole family. So, grab your compass and prepare for a swashbuckling adventure on the high seas!

What can you expect when arriving at camp?

Check-In: When arriving at camp, Scouts and their families must check in at Meachem Lodge which is located beside the parking lot. Please park your vehicle then go to Check-In. At Check-In you will be given a map, schedule, important details about the camp, and your assigned campsite. Check-in be from 5:00pm to 9:00pm.

After Check-In: On one side of the parking area will be signs with campsite names. Place your camping gear next to the sign for your campsite. Our staff will transport your gear to the campsite. Personal vehicles will not be allowed on camp roads. If you are bringing a trailer, please indicate you will need a trailer pass when you register. This will allow you to deliver and drop your trailer in the campsite. Once the trailer is dropped off, **vehicles must be returned to the parking lot**. No exceptions! Scouts or family members with a special need may request a car pass. Request it in the 'Special Needs' section when registering.

Camping: We will do our best to camp members of the same pack together in the same campsite. Smaller registered packs may need to share a campsite with another pack. If the campsites are full or you just want to participate in the entire day of fun on Saturday, register as a Day Camper. Day Campers have all the fun of Family Camp with no tent required. We encourage Cub Scout Packs to register as a group.



Food: Packs will cook their own meals in their campsite, so bring your own food and cooking gear. The Dining Hall will not serve meals. Day Campers must bring their own lunch.

Shower House: There is a shower house with restrooms located next to the pool. Each room is single user, so there are no designated male, female, youth or adult facilities. Campers are asked to be respectful of others and try to leave these as clean as possible. Each campsite has a latrine and hand washing station. Bent Pine campsite should use the shower house.

Fires: Campfires may only be built in existing campfire rings or an above ground fire pit. Wood is available at camp. Use downed wood only; do not cut live trees. Do not leave a lit campfire unattended. Please do not burn trash in the fire ring. Do not dispose of hot or warm ashes in your trash bag or in the woods.

Health Procedures: Everyone attending must bring a BSA Health and Medical Form, Parts A & B. First Aid is located in Meachem Lodge.

What to Bring:

HEALTH FORM: Everyone attending camp must complete a BSA Health Form Part A and B. Part B is two pages, so you should have a total of 3 pages for every person. Be prepared to show your Health Form at Check-In. You will be required to keep the Health Form with you. You may find the form at this link https://filestore.scouting.org/filestore/HealthSafety/pdf/680-001_AB.pdf



RECOMMENDED

Tent	Sleeping bag, sleeping pad	Pillow
Flashlight with batteries	First Aid kit	Water bottle
Food for the weekend	Medication, if applicable	Sunscreen, insect repellent
Rain gear, jacket, hat	Towels & washcloth	Extra Clothing (dress for the weather)

OPTIONAL

Day pack	Camp chair	Sunglasses
Fishing gear (we have some poles available) campfire		Packs may bring along a song or skit for

What NOT to Bring:

Pets	Alcohol	Illegal Drugs	Weapons	Electronics
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About the program

With our theme of Pirates & Sailors, we encourage your scout and tagalong to dress like a pirate or sailor. In fact, we will be providing pirate hat, skull & crossbones bandana, and eye patch (while

supplies last) for those who want to be pirates. For the sailors in the group, we will provide a sailor hat and red or blue bandana (while supplies last). Get into the spirit of the weekend with a costume. We may even have a “treasure” or two to giveaway to the best pirate and sailor.

There are no planned event activities on Friday as families will be arriving and setting up camp throughout the evening. Campers are welcome to fish at either lake. Packs are encouraged to take advantage of the evening by doing some activities or games in the campsite or surrounding areas.

Activities are scheduled for Saturday, beginning at 9:00am. Families are welcome to travel through camp on their own or with other families from the same den or pack. It's really up to you. The



traditional activities that you and your scout look forward to at camp are included in the list. These include the target and range activities (BB Shooting and Archery), Fishing at the lower lake, and Cub World (the playground across from the shower house).

There are some planned theme related activities for the scouts and tagalongs. These include boating on the lower lake, rescue line toss, rope making, map & compass basics, boat races, cargo net climb, “walking the plank”, building your own sailing ship and racing it against another sea captain. (Adventures subject to change and additional

activities may be added to the program.)

Directions to Camp Arrowhead: The address is 506 Scout Camp Rd, Ona, WV. From I-64, take Exit 20 (Huntington Mall), proceed south to US Rt 60 and turn East at the light. Go 1.4 miles East on US Rt 60 to the second traffic light and turn left onto Blue Sulphur Road. Proceed 1.6 miles to Scout Camp Rd. (It is marked with a green Camp Arrowhead sign on the right.) Turn right onto Scout Camp Rd and follow it to the camp entrance. At the entrance bear to the right, following the gravel road into the parking lot. Check-In is located at Meachem Lodge which is beside the parking lot.

Registration for the Pirates & Sailors Family Camp

Pre-register on the Council website at www.buckskin.org/adena. Fees are \$10 for scouts and tagalongs, adults and siblings 3 years of age or under are free.

