

1. Conference Competition

- 1.1. All teams will be scheduled to play eight (8) games as part of the Conference schedule. Each team will not play two other Conference teams.

2. Championship Game Participant Determination

- 2.1. The two teams that complete the Conference season with the highest winning percentages will be the participants in the Conference Championship Game.
- 2.2. The Conference's tiebreaking procedures will be used to break all ties for first or second place.
- 2.3. The team that wins the championship game will be the American Athletic Conference Champion.

3. Trophy Presentation

- 3.1. The American Athletic Conference will provide a Championship Finalist award to the two participating teams and a Championship trophy to the winner of the championship game.

4. Championship Game Participants and Championship Game Host when less than (8) eight Conference games are played (Unbalanced Scheduled)

- 4.1. In order for teams to be considered in a tie-break scenario to compete in the American Athletic Conference Football Championship Game, teams must play no less than one fewer conference games than the average number of conference games played by all conference teams (rounded up/down at .50). For example, if the average number of conference games played in the 2020 season is 7.25 (value of 7 when rounded down) a team would be eligible to play in the Championship Game if that team played 6 conference games. See Table #1.
- 4.2. If a postponed game between non-contending teams is not rescheduled by mutual agreement, and that game would materially impact the average number of games played, then the game shall count toward the league average of total contests played.
- 4.3. The Championship Game participants will be determined by the best winning percentages within the conference. In the event of an unbalanced schedule where there is a tie for the best, or second best, record in the loss column, head-to-head results will take precedence over winning percentage as long as the required number of conference games were completed. If the teams remain tied, the tie breaking procedures will be applied to determine the American Athletic Conference Game representatives.
- 4.4. This procedure will be applied to determine the Championship Game representatives and the Championship Game Host.
- 4.5. This provision is subject to review by the Commissioner and the Athletic Directors from the institutions that are not in contention to be Championship game participants. The review may include, but is not limited to, including teams that have lost games due to the COVID-19 pandemic and do not meet the threshold to qualify for Championship Game consideration.

5. Ranking Dates used to determine Championship Game Participants

- 5.1. Tuesday, November 24 – to be used if the Championship Game is played December 5, 2020
- 5.2. Tuesday, December 1– to be used if the Championship Game is played December 12, 2020
- 5.3. Tuesday, December 8 – to be used if the Championship Game is played December 19, 2020

6. TWO TEAM TIE

- 6.1. If there is a two-team tie for first place, both teams will play in the Championship Game. The game site will be determined by Item 10 below.
- 6.2. If there is a two-team tie for second place, the head-to-head result shall determine the Championship Game participant.
- 6.3. If there is no head-to-head winner, then the team that has the higher College Football Playoff Selection Committee Rankings (CFP) shall be a Championship Game participant: The latest available CFP Rankings will be used to break ties (see Item 5). If a team or teams lose in the final weekend of the Conference season to create a tie, and there are subsequent CFP rankings, those subsequent rankings will be used to break the tie.
- 6.4. If the regular season ends and the Championship Game is scheduled for the next Saturday, then the following tiebreaker procedures will be used;
 - 6.4.1. if one of the tied teams was ranked in the latest available CFP Selection Committee rankings and wins in the final weekend of regular season Conference play, it will be declared a championship game participant.
 - 6.4.2. If one of the tied teams was ranked in the latest available CFP Selection Committee rankings and loses in the final weekend of regular season Conference play, then a composite average of selected computer rankings (Anderson & Hester, Billingsley, Colley and Wolfe) will be used to determine the Championship Game participants;
 - 6.4.3. If both tied teams are ranked in the latest available CFP Selection Committee rankings, the higher-ranked tied team(s) that wins in the final weekend of the Conference regular season will be a championship game participant(s);
 - 6.4.4. If neither of the tied ranked teams wins in the final weekend of the Conference regular season, a composite average of selected computer rankings (Anderson & Hester, Billingsley, Colley and Wolfe) after all games conclude the final weekend of the Conference regular season will be used to determine the championship game participants;
 - 6.4.5. If no tied teams are ranked in the latest available CFP Selection Committee rankings going into the final weekend of the Conference regular season, a composite average of selected computer rankings (Anderson & Hester, Billingsley, Colley and Wolfe) after all teams conclude the final weekend of the Conference regular season will be used to determine the Championship Game participants

7. MULTIPLE TEAM TIE



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- 7.1. If more than two teams tie for first or second place, the tiebreaker procedures will be applied separately to identify the two participants in the championship game.
 - 7.2. If only two teams remain tied after any step in the tiebreaking process, the two-team tie procedures shall be used to break the tie.
 - 7.3. The Conference records of the tied teams are compared in a mini round-robin format. If, within the mini round-robin, any of the tied teams did not play each other, the group of teams shall remain tied, unless one team defeated all other tied teams.
 - 7.4. The team that has the highest College Football Playoff Selection Committee Rankings (CFP) shall be a Championship Game participant: The latest available CFP Rankings will be used to break ties (see Item 5). If a team or teams lose in the final weekend of the Conference season to create a tie and there are subsequent CFP rankings, those rankings will be used to break ties.
 - 7.5. If the regular season ends and the Championship Game is scheduled for the next Saturday, then the following tiebreaker procedures will be used;
 - 7.5.1. If the highest-ranked of the tied teams in the latest available CFP Selection Committee rankings wins in the final weekend of regular season Conference play, it will be declared a Championship Game participant.
 - 7.5.2. If the highest-ranked of the tied teams in the latest available CFP Selection Committee rankings loses in the final weekend of regular season Conference play, then a composite average of selected computer rankings (Anderson & Hester, Billingsley, Colley and Wolfe) will be used to determine the Championship Game participants;
 - 7.5.3. If there are multiple tied teams ranked in the latest available CFP Selection Committee rankings, the highest-ranked team or teams that win in the final weekend of the Conference regular season will be Championship Game participants;
 - 7.5.4. If none of the ranked tied teams win in the final weekend of the Conference regular season, a composite average of selected computer rankings (Anderson & Hester, Billingsley, Colley and Wolfe) after all games conclude the final weekend of the Conference regular season will be used to determine the Championship Game participants;
 - 7.5.5. If no teams are ranked in the latest available CFP Selection Committee rankings going into the final weekend of the Conference regular season, a composite average of selected computer rankings (Anderson & Hester, Billingsley, Colley and Wolfe) after all games conclude the final weekend of the Conference regular season will be used to break a tie and determine the Championship Game participants
- 8. INELIGIBLE DIVISION CHAMPION**
- 8.1. If one or both of The American championship game participants are ineligible to play in the American Athletic Conference Championship Game, then the participant(s) in The American Championship Game shall be determined by the following procedure.
 - 8.1.1. If the ineligible team is tied with another team, then the team it tied with shall be the American Athletic Conference Championship Game participant;



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- 8.1.2. If two or more teams are tied with an ineligible team for to be a championship participant, then the ineligible team is removed, and the remaining teams revert to the tiebreak procedure;
- 8.1.3. If there is a regular season champion runner-up tie, then the tied teams shall revert to the tie-break procedure.

9. CHAMPIONSHIP HOST DETERMINATION

- 9.1. The Championship Game shall be played at the home venue of the Championship Game participant with highest winning percentage in Conference games.
- 9.2. The following tiebreaker procedure is used to determine the host location for the American Athletic Conference Football Championship game.

10. CHAMPIONSHIP HOST TIE-BREAKER

- 10.1. Head to head result between tied teams;
- 10.2. If there is no head-to-head winner, then the team that has the higher College Football Playoff Selection Committee Rankings (CFP) shall be a Championship Game Host: The latest available CFP Rankings will be used to break ties (see Item 5). If a team or teams lose in the final weekend of the Conference season to create a tie, and there are subsequent CFP rankings, those subsequent rankings will be used to break the tie.
- 10.3. If the regular season ends and the Championship Game is scheduled for the next Saturday, then the following tiebreaker procedures will be used;
 - 10.3.1. If still tied, if one team was ranked in the latest available CFP Selection Committee rankings and wins in the final weekend of the Conference regular season, it will be declared the host.
 - 10.3.2. If the higher-ranked team in the latest available CFP Selection Committee rankings loses in the final weekend of the Conference regular season, a composite average of selected computer rankings (Anderson & Hester, Billingsley, Colley and Wolfe) will be used to determine the host;
 - 10.3.3. If both teams are ranked in the latest available CFP Selection Committee rankings, the higher-ranked team that wins in the final weekend of the Conference regular season will be declared the host;
 - 10.3.4. If neither of the ranked teams win in the final weekend of the Conference regular season, a composite average of selected computer rankings (Anderson & Hester, Billingsley, Colley and Wolfe) after all games conclude the final weekend of the Conference regular season will be used to determine the host;
 - 10.3.5. If no teams are ranked in the latest available CFP Selection Committee rankings going into the final weekend of the Conference regular season, a composite average of selected computer rankings (Anderson & Hester, Billingsley, Colley and Wolfe) after all games conclude the final weekend of the Conference regular season will be used to determine the host;
- 10.4. If still tied, Record against common Conference opponents;
- 10.5. If still tied, the team with the highest overall (Conference and non-conference winning percentage [excluding exempt games] shall be the host;

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10.6. If still tied, coin toss will be conducted by the Commissioner.

11. INABILITY TO HOST

If the host institution is unable to host the championship game the other Championship Game Participant shall be declared the host team.

Table #1

A	1 conference game not rescheduled = 7.81 (avg. # of conference games played) = Ave 8 = Minimum GP = 7
B	2 conference games not rescheduled = 7.63 (avg. # of conference games played) = Ave 8= Minimum GP = 7
C	3 conference games not rescheduled = 7.45 (avg. # of conference games played) =Ave 7= Minimum GP = 6
D	4 conference games not rescheduled = 7.27 (avg. # of conference games played) = Ave 7= Minimum GP = 6
E	5 conference games not rescheduled = 7.09 (avg. # of conference games played) = Ave 7= Minimum GP = 6
F	6 conference games not rescheduled = 6.90 (avg. # of conference games played) = Ave 7= minimum GP = 6