
FOOTBALL REGULATIONS

- A. **Conference Championship Game.** The top two teams with the highest conference winning percentage at the end of the regular season will participate in the Conference USA Football Championship Game. If two or more teams are tied, the following six-step tiebreaker procedure will be used to determine participants. The same criteria will be applied to determine the host institution if the two participants have identical conference records. Member football teams that are not bowl eligible (due to transition status, NCAA sanctions, etc.) will not have the opportunity to compete in the conference championship football game.
- B. **Conference Championship Tiebreaker Procedure (Participant Selection & Hosting).** In the event of a tie for a place in the CUSA Football Championship Game, the following tiebreaking procedures will be applied, provided all teams played an equal number of conference games. The championship game participants will be determined first, followed by the selection of the host.
1. **Head-to-Head Competition:** Winner of the head-to-head matchup is selected.
 2. **Winning Percentage Against Common Conference Opponents:** The team with the higher winning percentage against shared conference opponents shall be selected.
 3. **Record Against the Team(s) with the Best Conference Record:** If still tied, compare records against the common opponent(s) with the highest conference winning percentage, proceeding downward through the standings until the tie is broken.
 4. **Average Computer Ranking:** Higher average ranking across Connelly SP+, SportSource Analytics, ESPN SOR, and KPI Rankings.
 5. **Cumulative Conference Winning Percentage of All Conference Opponents:** Team whose opponents have the higher combined conference winning percentage is selected.
 6. **Coin Toss:** Conducted by the Commissioner or designee if all other steps fail to determine a winner.
- C. **Conference Championship Tiebreaker Procedure (Unequal Number of Games).** In determining the top two teams and host, the following will apply: If any team(s) has not played an equal amount of Conference games (due to not being able to reschedule a postponed Conference game) and any team(s) is within one Conference win from the team(s) with the highest conference winning percentage and has an equal number of losses, those teams shall be declared tied. The championship game participants will be determined first, followed by the selection of the host (See tiebreaker policy outlined above).
- D. **Multi-Team Ties. When Comparing Records Against Groups of Tied Teams:** If, during the application of the tiebreaker procedure, a set of tied teams is encountered in the standings (for example, multiple teams tied for second place), each tied team's record shall be evaluated collectively against the entire group of tied teams. If the tied teams have the same record or played an unequal number of games against the teams within the tied group, immediately advance to the team(s) with the next highest conference winning percentage. If at any point the tie is broken in a multiple team tie, the remaining teams will begin the process again at step #1.