MEN'S LACROSSE POLICIES - UPDATED 02/20/17

A. GENERAL ADMINISTRATION

- **1. Competition Rules:** Conference competition (regular season and Conference championships) shall be governed by NCAA Men's Lacrosse Rules.
- 2. Competition Site: All Conference games are to be played on the field of the scheduled home team, except by mutual agreement of the Athletic Directors of the competing teams. When, because of extenuating circumstances, a substitute home field is required, an athletics administrator of the home team is required to notify the affected team in advance of the scheduled game.
- Complimentary Tickets: If an institution charges admission to regular season home contests, it must provide 80 complimentary tickets to each visiting conference opponent. (Revised July 2007)

4. Conference Schedule:

- a. The men's lacrosse Conference schedule shall feature six Conference games. Each member institution shall play one regular season game against each of the schools that sponsor men's lacrosse. Each men's lacrosse program will have one bye weekend. The Conference office shall be responsible for preparing the annual conference schedule. Institutions may only alter the schedule with prior approval from the Conference office. No Conference games may be scheduled after the Sunday preceding the annual championship. (Revised October 2013)
- b. All America East Conference men's lacrosse games must be played prior to the end of the regular season. In the event an America East Conference game must be postponed from its original start time, all attempts should be made to have both teams remain at the competition site to determine if the game should be delayed until a later time that day. If the game site is deemed unplayable for the entire day, the contest must be made up on the first mutually agreed upon date available for both institutions, as determined by athletic administrators, and must be made up prior to the end of the regular season. If necessary, teams shall pre-empt a non-Conference game in order to obtain an open date for the Conference game. (Revised February 2003)

5. Event Management Policies

- a. <u>Ball Persons:</u> The host institution shall be responsible for providing an adequate number of ball retrievers for Conference games.
- b. <u>Locker Rooms:</u> The host institutions shall make every effort to provide two separate and secure locker room areas, 50 towels, chalk/dry erase board and water for competing teams during both the regular season and championship.

- **6. Game Times:** All Conference game times shall be the decision of the host institution.
- 7. Grants in Aid / Staffing Requirements.
 - a. <u>Grants-in-Aid:</u> America East schools must annually award 9.45 grants-in-aid for men's lacrosse, effective July 1, 2009.
 - b. <u>Staffing:</u> America East schools must maintain one full-time head coach and one full-time assistant coach, effective July 1, 2009.
- 8. Home Game Administrator: A game management representative from the host institution must be designated for each contest. The representative shall be identified to all game officials and the visiting team's coaching staff prior to the contest and shall be located at the scorer's table or in another central and visible location for the duration of the contest. In addition, this individual shall be versed in the operation of all equipment and/or shall be equipped with a means of communication to contact necessary personnel in the event that problems arise. (Revised March 2010)

9. Media:

- a. Recommended for regular season; required for championship competition. (Revised July 2013)
 - Covered press structure enclosed with PA system
 - Capable of accommodating radio/television/streaming via internet
 - Internet access
- **10. Officials:** Each member institution shall use officials as assigned by the America East Conference Coordinator of Men's Lacrosse Officials for all home games. Host institutions shall be responsible for the prompt payment of officials. All regular season games shall have three officials. Officials may not be publicly criticized by Conference member institution's personnel; including comments to media outlets (*see administrative policy manual*).
- **11. Sporting Conduct:** Please refer to the America East Administrative Policy Manual.
- 12. Video Exchange Program: Each Conference team must upload and exchange all games through TeamXStream. Any issues or problems with uploading or downloading games must be reported immediately to the conference office. (Revised December 2015)
 - a. All uploads must be completed by 12pm (noon) on the day following each game.
 - b. All games must be filmed from midfield, in color, with a wide angle view.
 - c. All video must be of high quality, it may or may not have audio and must be in good working order
 - d. The video must be filmed for the entirety of the game, including introductions, if applicable.
 - e. The camera operator must record the scoreboard following the completion of each half and overtime.

- f. Editing of the video in any way is prohibited (e.g. blackout spots/cutting to the next face off quickly after goals).
- g. It is recommended (not required) that the camera operator is paid and trained in filming games.
- h. The video must be reviewed prior to trading to ensure quality.
 - Institutions receiving a trade can request a hard copy if uploaded film is of poor quality.
 - ➤ If no quality copy exists due to equipment malfunction, the requesting institution shall be informed promptly.

In Conference games, home teams shall provide visiting Conference teams a hard copy of the video (DVD) from their game prior to the visitors leaving campus. The video should be of high quality. If the weather will not permit filming, the head coach should notify the visiting team prior to the team departing campus. (Revised December 2012)

B. CONFERENCE CHAMPIONSHIP

- 1. Championship Eligibility: An institution shall be prohibited in both team and individual sports from competing in Conference championship postseason play if a team falls below the 930 APR benchmark. (Revised July 2012)
- elimination format. The top four teams shall participate and be seeded based on regular season play. The championship will be hosted by the highest seed. If the #1 seed (host institution) is unable to host on its home field, the institution may seek an alternate facility in the local vicinity that meets the minimum facility standards and is available for the entire duration of the tournament, including scheduled practice times, with the understanding that the Conference office will not assume the facility rental cost. The CCC will require the host to submit an action plan with details regarding the proposed facility in advance of the championship for their review and recommendation to the Conference office. (Revised October 2014)
 - a. **Tie-Break Criteria:** Ties shall be broken from the top of the standings down. In the event of a tie between two or more teams, the tie shall be broken using the following criteria in order:
 - i. Winning percentage in Conference games versus the other teams with which it is tied (i.e. head-to-head competition)
 - ii. Winning percentage in Conference games versus the other Conference opponents in descending rank order. In the event of arriving at another group of tied teams when comparing records, each team's record (winning percentage) versus the combined tied teams is used rather than the performance versus the individual tied teams.
 - iii. Each tied team's total goal differential (maximum of five-goal differential in each game) in games versus the other teams with which it

- is tied. The team with the highest total goal differential gains the advantage.
- iv. Each tied team's total goal differential (maximum of five-goal differential in each game) in Conference games. The team with the highest goal differential gains the advantage.
- v. Winning percentage versus common non-Conference Division I opponents.
- vii. A draw conducted by the Commissioner or his/her designee.

Once a tie is broken among three or more teams, immediately return to (i) to break the tie between the remaining teams.

- 3. Dates: The America East Conference Men's Lacrosse Championship shall take place on the weekend immediately preceding the NCAA Division I Men's Lacrosse Championship. (Revised February 2009)
- **4. Event Management:** The host institution shall be responsible for providing:
 - Secured playing field that meets NCAA regulations
 - Practice field in case of inclement weather
 - Visible scoreboard, PA system, spectator stands
 - Medical area for athletic trainers and doctor
 - Restroom facilities
 - Public address announcer
 - Scoreboard operator and official scorekeeper/statistician
 - Grounds crew, ticket sellers, ticket takers
 - Ushers and other security personnel
 - b. <u>Ball Persons:</u> The host institution must also provide an adequate number of ball retrievers for each game. Ball retrievers must be at least 12 years of age. The host institution is required to train, protect and provide for the safety of the ball retrievers. These individuals must wear helmets and be dressed so that their "uniform" colors do not blend with those of the participating teams.
 - c. <u>Locker Rooms:</u> The host institutions shall make every effort to provide two separate and secure locker room areas, 50 towels, chalk/dry erase board and water for competing teams during both the regular season and championship.
- **5. Game Ball:** The host institution shall provide game balls for use at the games. Practice balls must be provided by the host institution for use by competing teams.
- **6. Officials:** The designated officials shall be the referee, the umpire and the field judge. The Conference office shall secure umpires for the championship. The Conference office, upon conclusion of the championship, shall complete payment of championship officials.
- **7. Player Introductions:** Players will be introduced but it is not mandatory that they line up at the wing line. (*Revised July 2007*)

- **8. Practice Time:** Each team will be allotted one hour of practice on the game field prior to the start of the championship. If an additional field is available following the scheduled practice, the team may be allotted a half-hour on the additional field. In addition, if the facility allows, all competing teams should be offered a 45-minute shoot-around session on both the semifinals and championship game day. (*Revised February 2009*)
- **9. Pre-Championship Call:** A pre-championship conference call including head coaches, tournament administration and conference staff shall be held to discuss details of the tournament.
- **10. Pre-Game Award Recognition:** All-Conference award winners will be acknowledged prior to the start of each Conference championship contest they are participating in. The Conference shall provide the public-address announcer with a script that must be read for all Conference championship contests. (*Revised July 2009*)
- decide if the field is playable prior to a game. Once play commences, the decision to play is that of the referee. In the case of adverse weather or other factors leading the referee to suspend a game, the officials, games committee and coaches shall refer to the NCAA Men's Lacrosse rules. Every effort shall be made to complete championship play, including holding competition on a subsequent day. If it becomes impossible to complete the tournament, the highest remaining seed at the *conclusion* of the most recently completed *round* (i.e., semifinal) shall be declared the tournament champion and shall be designated as the Conference's automatic qualifier for the NCAA Division I Men's Lacrosse Championship.
- **Squad Size:** Players in uniform shall be restricted to the NCAA limit of eligible players for any one contest and shall be designated on the official roster form prior to the championship. Only those players listed on the official roster shall be eligible to play in the championship.
- **13. Team Benches:** Bench limits shall be restricted to the NCAA limit of institutional personnel in the bench area during the competition.
- **14. Uniforms:** Participants in the championship shall wear exclusively the official uniform of their institution in competition and during related ceremonies (*Refer to Rule 1 Sec.21 of the NCAA Lacrosse Rules Book*). All teams must have the Conference logo or patch on the uniform.

C. AWARDS

1. Weekly Regular Season Awards: The Conference office shall name a Player, Defender and Rookie of the Week each week during the season of competition. It is the responsibility of each institution to nominate players for these awards. Players will be recognized on the America East website. (Revised August 2015)

2. Selection of Postseason Awards: The head coaches shall select recipients of all men's lacrosse awards. Coaches shall not be allowed to vote for themselves or for their own players for any of the awards. Ballots shall be distributed to head coaches upon conclusion of all regular season Conference games.

3. All-Conference Teams:

- a. The All-Conference team shall consist of a 13-player first team and a 13-player second team. Each team shall be made up of three (3) attackers, three (3) midfielders, three (3) defenders, one (1) long stick midfield specialist, one (1) short stick midfield specialist, one (1) face-off specialist and one (1) goalkeeper. (Revised July 2008)
- b. The All-Conference team shall be recognized in a Conference media release and shall receive certificates from the Conference office. The award winners will be announced on the day before the championship. (Revised January 2001)

4. All-Rookie Team:

- a. The All-Rookie Team shall consist of a maximum of 11 members. There will be no position restrictions for the All-Rookie Team. Each coach can nominate up to three rookies (a player in his first year of NCAA eligibility) for the team.
- b. The All-Rookie team shall be recognized in a Conference media release and shall receive certificates from the Conference office. The award winners will be announced on the day before the championship.
- 5. Individual Awards: Individual awards from the Conference office shall be provided to the Offensive Player of the Year, the Defensive Player of the Year, the Rookie of the Year and the Coach of the Year. (Revised August 2005, 2015)
- **6. Regular Season Champion:** A team trophy shall be awarded to the regular season champion.
- 7. All-Championship Team: An All-Championship team shall be selected by the participating coaches. Two players shall be selected from each of the teams losing in the semifinal round, three players from the runner-up team and four players shall be chosen from the championship team. The Most Outstanding Player shall be one of the four selected from the winning team and shall receive an additional individual award. Members of the All-Championship team shall receive plaques.
- **8. Championship Team Awards:** A team trophy shall be awarded to both the championship team and the runner-up. Additionally, members of the championship team shall receive individual gifts.
- **9. Fans' Choice Player of the Year:** America East Fans, through on-line voting, will select an America East Fans' Choice Player of the Year.