

**ATLANTIC COAST CONFERENCE
FOOTBALL TIEBREAKER POLICY**
(As Amended July 1, 2026)

The Atlantic Coast Conference Football Champion will be decided by a game (the “ACC Football Championship Game”) between the Top Two Teams.

The Top Two Teams shall be the two ACC teams with the highest percentage of Conference wins during all regular-season Conference competition and/or team(s) which played an alternate number of Conference games and have either the same number of Conference wins or the same number of Conference losses as the team(s) with the highest percentage of Conference wins.

To be among the Top Two Teams, a team must be eligible to compete in the postseason. Conference games against otherwise postseason ineligible teams will always be counted in the league standings and in application of the tiebreaker policy.

If three (3) or more teams are tied with the highest percentage of wins or two (2) or more teams are tied with the second highest percentage of wins, the following tiebreaker shall be administered to determine the representative(s) in the ACC Football Championship Game.

ACC Football Tiebreaker

1. Defining Tied Teams:
 - a. Step 1: Identify the team or teams with the best Conference win percentage; plus,
 - b. Step 2: Any team or teams which played an alternate number of Conference games and have either the same number of Conference wins or the same number of Conference losses as the team(s) identified in Step 1.
 - c. No other teams may be defined as Tied Teams.
2. Once the Tied Teams have been identified:
 - a. In the event of a tie involving teams which played an alternate number of Conference games, all ties will be broken starting with the highest win percentage, working downward.
 - b. Two-Team Tie
 - i. The tied team which defeated the other tied team in head-to-head Conference competition.
 - ii. The tied team with the better ranking in the Team Success Ranking provided by SportSource Analytics following the conclusion of all regular-season games.

- iii. The participant shall be chosen by a draw as administered by the Commissioner or Commissioner's designee.
- b. Three (or More) Team Tie
 - i. If all the Tied Teams are common opponents:
 - 1. The Tied Team with the best record among the Tied Teams; if necessary, the tiebreaker will restart, including the definition of tied teams.
 - 2. The Tied Team with the best ranking in the Team Success Ranking provided by SportSource Analytics following the conclusion of regular-season games; if necessary, the tiebreaker will restart, including the definition of tied teams.
 - 3. The participant shall be chosen by a draw as administered by the Commissioner or Commissioner's designee; if necessary, the tiebreaker will restart, including the definition of tied teams.
 - ii. If all the Tied Teams are not common opponents:
 - 1. The Tied Team which defeated each of the other Tied Teams is placed into the Championship Game and removed from the tie. The tied team which lost to each of the other Tied Teams is removed from the tie; if necessary, the tiebreaker will restart, including the definition of tied teams.
 - 2. The Tied Team with the best ranking in the Team Success Ranking provided by SportSource Analytics following the conclusion of regular-season games is placed into the Championship Game and removed from the tie; if necessary, the tiebreaker will restart, including the definition of tied teams.
 - 3. The participant shall be chosen by a draw as administered by the Commissioner or Commissioner's designee; if necessary, the tiebreaker will restart, including the definition of tied teams.