

LCD Keypad

ELK-M1KP

APPLICATION

The ELK-M1KP is an addressable LCD Keypad for the M1 Cross Platform Controls. It features a 32 character back lighted display with adjustable intensity and extra large character fonts for ease of readability. The M1KP includes a plug-in connector on the back for adding an internal proximity reader (ELK-M1PR) or for interfacing to virtually any external 26 bit Wiegand compatible proximity reader. Prox cards/fobs can be used for touchless arming, disarming, door strike control, etc.

FEATURES

- Large, Easy to Read Characters
- Back lighted with Adjustable Intensity
- Removable Hinged Door
- Programmable Function Keys (6)
- Unique Menu Navigation/Direction Keys
- Operates on 4-Wires (M1 Data Bus)
- Built-in Speaker with Adjustable Beep Tone and Volume
- Accepts Plug-in Proximity Card Reader (Optional)
- Input for 1 Supervised Zone
- One Programmable Voltage Output
- Exit, Stay, Chime, and Bypass Keys



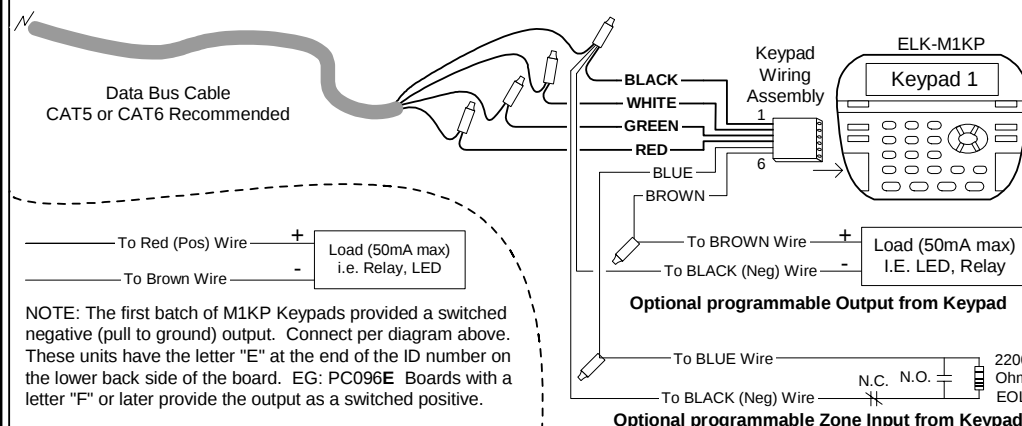
SPECIFICATIONS

- Input Connection: 6 Pin Plug-in "Flying Lead" Connector Included
- Prox Connection: 5 Pin Plug-in "Flying Lead" Connector (optional ELK-WO35A required for external prox reader)
- Color: Glacier White
- Operating Voltage: 13.8 VDC
- Current Draw: 40 - 50 mA Idle (low back light level, sounder silent)
160 mA Fully Active (max. back light & sounder active)
- Size: 6.875" W x 5.25" H x 1.375 D

Features and Specifications subject to change without notice.

Hookup Diagram for Keypad

(see M1 Instruction Manual and back of this sheet for multiple Keypad hookups.)
Splice 6 Pin Keypad Wiring Assembly to the Data Bus cable using ELK-900-2 "B" Connectors.



See Note about
Data Bus
Termination

The optional Zone Input # or Output # is determined by the Keypad Address.

KP Address	Zone Output #		KP Address	Zone Output #	
1	193	193	9	201	201
2	194	194	10	202	202
3	195	195	11	203	203
4	196	196	12	204	204
5	197	197	13	205	205
6	198	198	14	206	206
7	199	199	15	207	207
8	200	200	16	208	208

INSTALLATION AND ENROLLMENT OF ELK-M1KP KEYPAD

Ideal keypad mounting height is 50-58 inches above the floor. Select a location with an ambient temperature range between 32° and 120° F (0° to +49° C). Avoid direct sunlight if possible. Keypads operate on the M1 data bus, which uses 4-wires. However, CAT5 or CAT6 eight (8) conductor is recommended for all data bus cables. The extra wires are for data return paths. **NOTE: See pages 12 and 13 in the M1 Installation Manual for important information about Data Bus termination when multiple homerun cables are installed. DO NOT SPLICE OR CONNECT WIRE WITH CONTROL POWER ON.** Minimum cabling should be four conductor 22 or 24 gauge. Maximum resistance per wire is 25 Ohms. Device placement beyond 1000' is not recommended.

1. Fasten mounting plate to electrical box (or directly to wall) using flat head screws to prevent shorts to the back of the circuit board.
2. Splice the Black, Red, White, and Green wires of the plug-in connector to the data bus cable. Plug connector into keypad. Tuck wires neatly into back plate and install Keypad on mounting plate.

Setting the Data Bus Address and Enrolling Device(s) into the System

Keypads and expander devices communicate with the M1 over the RS-485 4-wire data bus. Each device must have a unique address setting (from 1 to 16) within it's device type. Keypads are device TYPE 1, input (zone) expanders TYPE 2, output expanders TYPE 3, etc. The purpose of device types is so that the address numbers can be re-used in each different device type. It is OK to have a Keypad, a Zone Expander, and a Output Expander all set to address 2 and on the same data bus since each device is a different device type. **It is NOT OK to have duplications of addresses within the same device type. I.E. Multiple keypads on the same control cannot be set to 'like' addresses.**

SETTING THE ADDRESS: From the factory all keypads are set to address 1. Valid keypad addresses are 1 to 4 for the ELK-M1, or 1 to 16 for the ELK-M1G. The first keypad on the system (Keypad 1) is automatically enrolled upon power up. Each additional keypad must be assigned a unique address and then manually enrolled from "Menu 1 - Bus Module Enrollment". (See M1 Instruction Manual, Menu 01, for complete instructions on Bus Module Enrollment)

1. Press and hold the " * " key, followed by the F5 key . HOLD BOTH keys pressed for 5-10 seconds or until the LCD displays:

Exit when done. F1 Set Addr. (This is Keypad setup mode)

NOTE: This mode may also be accessed by removing power from the keypad (unplugging the data bus cable) and then applying power while holding any key pressed.

2. Press the F1 key to display the current address setting.
3. Set the desired address by entering a number from 1 to X.
4. Press the Exit key when done.

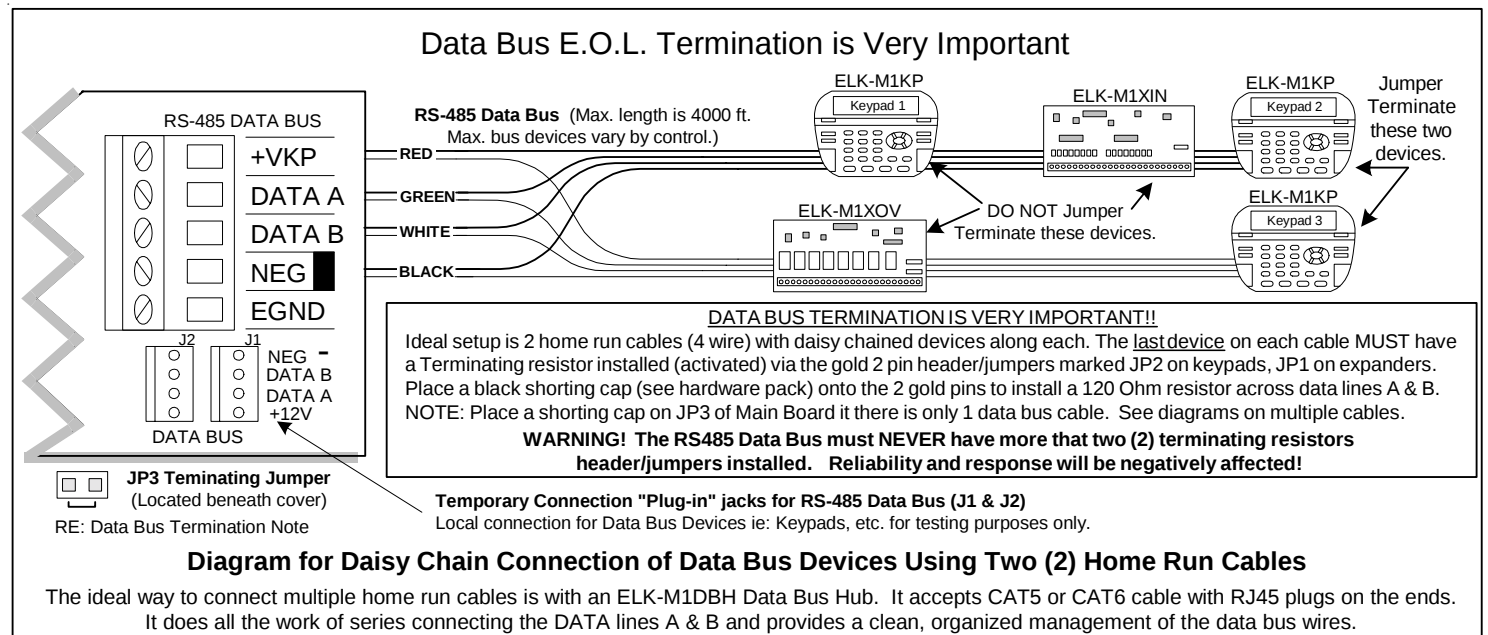
ENROLLING:

1. Press the ELK key, then press 9 (or scroll up) to display 9 - Installation Programming. Press the RIGHT arrow key to select this menu. The Installer Program Code (PIN) must be entered to access this menu.
2. Enter the Installer Program Code. (See M1 Manual for the default Code)
3. The first Installer Programming menu displayed will be "Bus Module Enrollment"
4. Press the RIGHT arrow key to select this menu. "Enrolling Bus Modules" will display
5. The M1 transmit an enrollment message to all data bus devices, following by a display showing the total Bus Modules that are enrolled. To view the enrolled devices and/or remove a device press the RIGHT arrow key next to the word Edit.
6. Press the * or Exit keys to exit Installer Programming.

**Auth. Required
Enter Valid Pin**

**01-Bus Module
Enrollment**

**XX Bus Modules
Enrolled, Edit**



KEYPAD INTERNAL TEMPERATURE SENSOR

Every standard ELK-M1KP has a built-in temperature sensor, which detects the surrounding ambient temperature. The sensor temperature may be displayed on the LCD, and read from another keypad or the telephone remote control. It may also be used with the Elk-RP Whenever/And/Then Rules to automatically cause an action or control something. i.e., a fan, pump, light, etc.

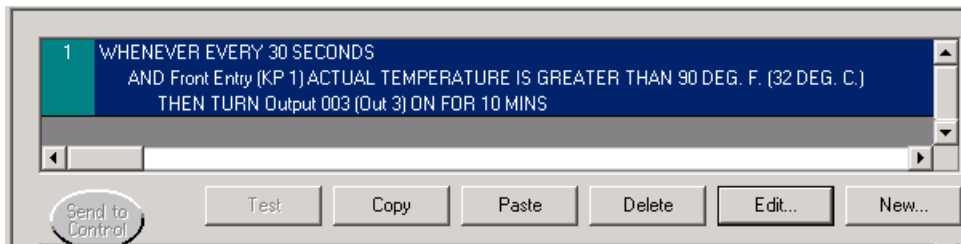
Viewing a Keypad temperature sensor reading

1. To view a keypad temperature sensor press the ELK key once (enter code if prompted), then press the RIGHT arrow to select the View/Control Automation menu.
2. Press the 5 key (or scroll up) to display: 4-Keypad Temperature, then press the RIGHT arrow key.
3. The first Keypad (Keypad 01 will be displayed along with its Name, Keypad Number, and Temperature.
4. Additional Keypad Temperature sensors (if any) may be displayed by entering the 2 digit Keypad number OR by scrolling with the UP or DOWN arrow keys. To exit from this menu press the * key.

Using a Keypad temperature reading in a Rule to create an action or output

The following is an example of an Elk-RP Whenever/And/Then Rule to automatically turn on Output 3 (controlling a Fan, etc.) for 10 minutes whenever the Keypad temperature reading exceeds 90 degrees.

1. Start RP and open an account. Click the Automation tab and the Rules tab followed by New.
2. Click Trigger, then point to Time Occurrence, then Every X Seconds, and then click to select. **
3. In the block beside the words Fixed Value, type in 30 and click OK.
4. Click And, followed by Temperature which is located near the bottom of the drop down list.
5. Highlight the Keypad temperature sensor (by name), click the Greater than button, and change the temperature selection number to 90. Make sure the button beside F is selected, and click OK.
6. Click Then, followed by Turn Output On/Off. Highlight Output 3 (use the scroll down arrow), make sure the button beside Turn on is selected, then select the box labeled For. Highlight the hrs:mins:secs window and enter 00:10:00 (10 minutes). Click OK. Double check everything and click Done.
7. The completed Rule should resemble the example below.



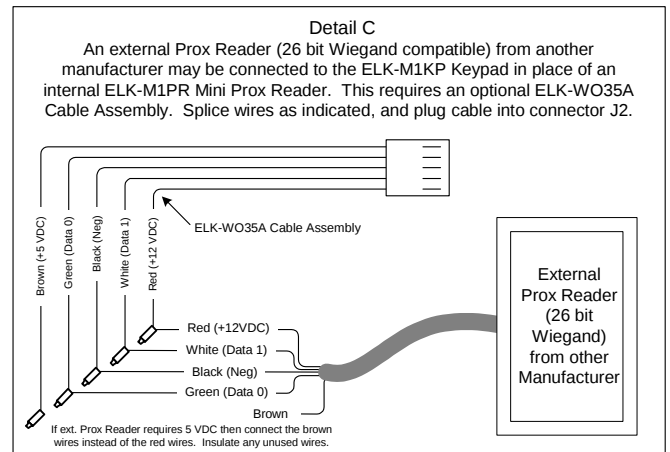
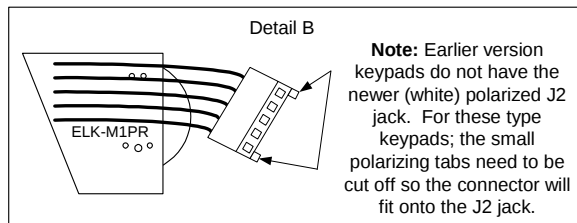
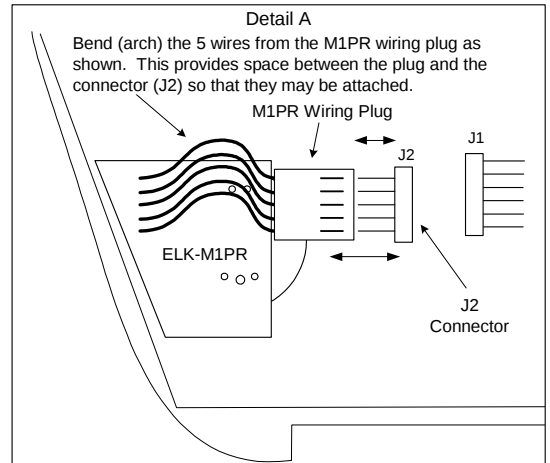
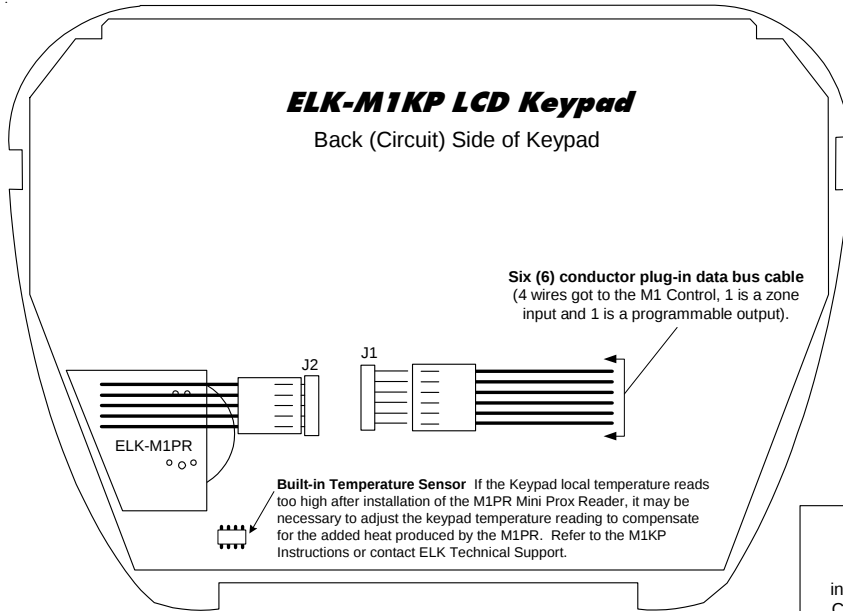
** Numerous triggers may be used for a temperature type rule, i.e., time occurrence, arming of the security system, opening of a zone, etc. However, the M1 does not allow a temperature reading to be used as a trigger. This helps prevent a false activation "runaway" that could occur simply because the temperature has fluctuated by a degree or fraction of a degree. Instead, the AND command is used to compare or "test" a temperature sensor reading against a target value, each time the trigger occurs. The target value is programmable and the compare options are "Equal to, Not equal to, Less than, and Greater than". The "Equal to" is not recommended as a compare option because it may be impossible for a temperature reading to be exactly at the target value when the trigger occurs.

TEMPERATURE READING ADJUSTMENT If the Keypad internal temperature sensor appears to read higher or lower than other room thermostats/thermometers, it may be due to the Keypad mounting location, the room conditions, or the installation of an optional Mini Prox Reader (ELK-M1PR). The Keypad has an adjustment procedure which allows compensation for these conditions.

1. Press and hold the " * " key, followed by the F5 key. HOLD BOTH keys pressed for 5-10 seconds or until the LCD displays **Exit when done. F1 Set Addr.** (This is Keypad setup mode)
NOTE: This mode may also be accessed by removing power from the keypad (unplugging the data bus cable) and then applying power while holding any key pressed.
2. Press the F2 key and the LCD will display: **Temperature Degrees F = XX.X** (This is the current temperature)
3. Use the UP or DOWN arrow keys to adjust the current temperature display until it approximates the desired setting. Each press of the arrow keys changes the setting by approximately 3 tenths of a degree (0.3). It may not be possible to end up exactly on an even temperature setting.
4. Press the Exit key twice to return back to the regular operation mode.

INSTALLATION OF OPTIONAL ELK-M1PR INTERNAL PROXIMITY CARD READER

1. Turn Off the M1 Master Power Switch.
2. Remove the M1KP Keypad from its mounting plate, disconnect the 6 pin data bus cable, and place face down on a soft surface.
3. Locate the 1" mounting hole in the lower left corner and the 5 pin male connector marked J2 to the right of the mounting hole.
4. Position the M1PR in the 1" mounting hole with its 5 wire female cable facing towards connector J2 on the keypad circuit board.
5. Gently lift up on the 5 wire cable, then bend the white plug down to form a slight arch in the wires. **SEE DETAIL A.** This will shorten the cable enough that it can be plugged into connector J2.
6. Reconnect the 6 pin data bus cable to connector J1 and install the keypad onto its mounting plate.
7. Turn On the M1 Master Power Switch and follow the instructions for enrolling cards or fobs



ENROLLING PROX CARDS AND FOBS

Prox cards/fobs are enrolled into a User Code location using the same procedures used to add/change User Code PINs.

1. Press the **ELK** key, then press the **6** key (or scroll up) to display **6 - Change User Codes**. Press the **RIGHT** arrow key to select this menu. A Master user code (PIN) must be entered to gain access to this menu.
2. Enter the three digit number of the desired User Code location (001 to 099) or use the UP or DOWN arrow keys to scroll through the codes. Then select **CHG** by pressing the RIGHT arrow key.
3. The keypad will display any existing 4 or 6 digit code that is programmed for this user along with any programmed name.
4. Place a new (not previously enrolled) prox card/fob near the Keypad's right speaker grill, just below the Stay key. The read range is approximately 1/8" to 3/8" from the front surface. If accepted the Keypad will beep 3 times and display the card/fob 12 digit ID.
5. If the card/fob is rejected, a low error tone and **Code Not Authorized, Redo** will display. Causes for reject include: A. The card/fob has already been enrolled (duplicate codes are not allowed) OR B. The facility code in the card/fob does not match the reader facility code. A prox reader can only read cards/fobs with a matching facility code.
6. Once a prox card/fob is enrolled in a user code location, its capabilities are set by the User Code Options found in Menu 02 of the M1 Installer Level Programming. The commonly used options are: Arm the M1 Control, Disarm the M1 Control, or Access event.

An Access event occurs when a valid prox card/fob is read at a keypad. It will not do anything unless included in a Whenever/And/Then Rule from the Elk-RP software. An Access event can be used to create virtually any desired reaction. i.e., turn on an output, a light, close/open a relay, etc. The following is an example of a rule which will turn on Output 003 for 10 seconds whenever a valid prox card/fob (with Access Option enabled) is presented at Keypad 01. This output could be used to break or make power to a door strike.

**WHENEVER Keypad 01 Access is Activated
THEN Turn On Output 003 for 10 seconds.**