

ALONG WITH OUR THREE CURBSIDE MEAL LOCATIONS, BISD WILL ALSO PROVIDE BUS ROUTE CURBSIDE MEALS BEGINNING MONDAY, SEPTEMBER 14th TO CHILDREN ENROLLED IN BISD. BUS DISTRIBUTION MEAL LOCATIONS ARE BELOW:

Beeville ISD Office of Food & Nutrition Services and Office of Transportation Services will provide bus route curbside meals for enrolled students of BISD beginning Monday, September 14th until the district reconvenes for in-person classroom instruction. Meals will be provided only to students enrolled in BISD. Parents or guardians of enrolled participants of the National School Lunch/School Breakfast programs may pick up meals for their students in their guardianship who are not present at the bus route stops. When a parent or guardian arrives to pick up a meal with or without a child, they will need to present one of the following items:

- Official letter/email from school listing children enrolled at the campus
- Student ID number or Student ID cards

Duplicate meals *are prohibited* from more than one site.

Breakfast meals will include grains, fruit, juice and milk and each lunch meal will include an entree, vegetables, fruit and milk.

The bus route curbside to-go meals, breakfast and lunch, will be available from 11 a.m. to 1:00 p.m. beginning Monday, September 14, 2020.

*Monday (Tuesday meal will also be provided)

*Wednesday (Thursday meal will also be provided)

*Friday

BISD Bus Distribution Meal Locations

- BUS 1: Blueberry Hill (behind A&D Wheel alignment) 11:00-11:30
 - Wildcat Dr. 11:45-12:15
- BUS 2: River Oaks (FM888) 11:00- 11:30
 - Ridgeway Ln 11:40-12:10
- Bus 3: Deaf Smith RD 11:00-11:30
 - Dickerson Rd/Carr Rd 11:40-12:10
- Bus 4: Hilltop Trailer Park 11:00-11:30
 - Eagles Landing Apartments 11:40-12:10
- Bus 5: Trevino Park 11:00-11:30
 - Alaniz Circle Apartments 11:35-12:05
 - Cape Hart Subdivision (by Tennis courts) 12:15-12:45
- Bus 6: Klipstein Park 11:00-11:30
 - Dolan Apartments 11:40-12:10
 - Moore Park 12:15-12:45

This program is funded by USDA
This institution is an equal opportunity provider