

**Waynoka Board of Education Regular Meeting
April 04, 2016 7:30 p.m.**

Waynoka Board of Education Room
2134 Lincoln Street
Waynoka, OK 73860

1. Determination of quorum and call to order

2. Statement of Open Meeting Law

3. Roll call of members

4. Visitor comments

5. All of the following items will be approved by one vote unless any board member desires to have a separate vote on any or all of these items. The consent agenda consists of the discussion, consideration, and approval of the following items:

- A. Minutes of March 7, 2016 Regular Meeting and March 21 and 28, 2016, Special Meetings
- B. Financial Reports
 - a. General Fund
 - b. Building Fund
 - c. Coop Fund
 - d. Activity Fund
 - e. Child Nutrition Fund
 - f. Bond Fund #1
 - g. Bond Fund #2
 - h. Gift Fund
- C. General Fund Encumbrances - PO#'s 271 thru 283
- D. General Fund Payroll Encumbrances
- E. Building Fund Encumbrances
- F. Child Nutrition Fund Encumbrances
- G. Gift Fund Encumbrances - None
- H. Bond Fund #2 - PO# 1

I. Change Orders

6. Other Reports

- A. Superintendent
- B. Principal

7. Vote to approve or not approve the contract for Audit of Public Schools 2015-2016 school year to be conducted during the 2016-2017 fiscal year with the firm of Chas. W. Carroll, P.A.

8. Vote to approve or not to approve the use of facilities as follows:

- 1. Future Stars Basketball Camp (1st-7th grades) May 23-26, 2016
- 2. Shooting Camp (3rd-9th grades) April 29 and May 6, 2016

9. Vote to approve or not to approve the superintendent and one or more board members to attend the OSSBA Region 2 Meeting at Fargo, OK on Thursday, April 21, 2016

10. New Business

11. Vote to adjourn

This agenda was posted on the window of the entrance to Waynoka Public School (west door)

Name of person posting this Notice: _____

Date: _____ Time: _____

If you need any special assistance to enter the premises or if you need any special considerations for any portion of this meeting please call 580-824-6561 at least 10 hours prior to the start of the meeting