

SYLLABUS

PRINCIPLES OF ILLUSTRATION



COURSE DESCRIPTION

This course will emphasize developing a working knowledge of color theory and painting techniques as well as use other color media. Illustration assignments will deal with abstract and realistic subject matter. Class assignments will include sketchbooks, research, and creating art projects.



MAJOR COURSE GOALS

Students will create from observation and imagination using the Principles of Design. Color Theory and creating the illusion of depth will be emphasized. Class time is for making art and adding as much detail as possible; not other homework. Students are encouraged to self-critique and make improvements to their work rather than rushing through. Media to be used includes: pencil, watercolor, colored pencil, ink, and digital application. Art critique of historical artworks will be practiced through the Feldman Model: Description, Analysis, Interpretation, and Judgment. Perseverance is a major part of creating paintings and illustrations. Students must complete each project to receive full credit.

MAJOR COURSE PROJECTS

- Sketchbook (daily)
- Mood Boards
- Abstract or Non-Objective Subjects
- Portraits
- Animal and Insect Illustrations
- Botanical Illustrations
- Landscapes
- Digital Application



EXTRA HELP & CONTACT

Mrs. Shelite
316-775-5461

ashelite@usd402.com
Plan Times: 2A, 2B

Available during ACE for extra help



INSTRUCTIONAL PHILOSOPHY

We learn best by practicing and experimenting. Students are expected to try new techniques and learn from their mistakes in art classes. Class begins with warm-up sketches. **A well developed sketchbook paves the way for successful artworks.** Instructional time will be after sketching, then students are expected to work on their skills through their current project. Interaction and questions are encouraged to provide constructive feedback. Class time should be dedicated to art-making.



HOMEWORK POLICY

Homework may include "Mood Boards" (collection of inspirational images) to plan for artworks and photographing subjects. Homework is due the next class on Google Classroom unless stated otherwise. If absent, check Google Classroom and make up the work time on current project.



LATE WORK POLICY

Projects will be submitted on Google Classroom. Projects not turned in by the due date will be listed as zero in PowerSchool. Students will have ONE WEEK to submit the project for full credit. After that, the project will be deducted 10% of the total possible points. Students should arrange to work on missing projects outside of regular class time.

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CLASSROOM EXPECTATIONS

- Place bags under tables.
- No Food. Drinks must have lids.
- Wash hands after using art supplies.
- Clean up your work space.
- Clean up sink and counter area.
- Ask before using restroom.
- All work must be school-appropriate.
- Have sketchbook and be at seat before bell.
- Have agenda and Chromebook.
- Respect others' artwork.
- Cell phones for class work when instructed.
- Music with headphones when allowed:
 - No one else should hear the music
 - You should be able to hear the teacher
 - No time allowed for finding songs

ABSENCES

- Check Google Classroom for missed work before next class.
- Alternate assignments can be given at teacher discretion if needed.



COURSE ASSESSMENT PLAN

Student work will be submitted on Google Classroom and students may use their school laptop to photograph and submit completed projects. Photographing completed work is an important artist skill. Most assignments will be hands-on activities. Projects are designed to emphasize the application of the Elements of Art and Principles of Design. Requirements and expectations will be given at the start of each new project. Projects will be evaluated on a rubric with the following categories:

- CRAFTSMANSHIP & TECHNIQUE
- COMPOSITION
- CREATIVITY
- ASSIGNMENT GOALS
- PARTICIPATION & EFFORT



REQUIRED MATERIALS

- School Agenda Book
- Chromebook/Google Classroom
- Optional: large eraser
- Optional: apron or paint shirt
- All other art materials will be provided-*



GRADING SCALE

- A 100-90%
- B 89-80%
- C 79-70%
- D 69-60%
- F 59-0%

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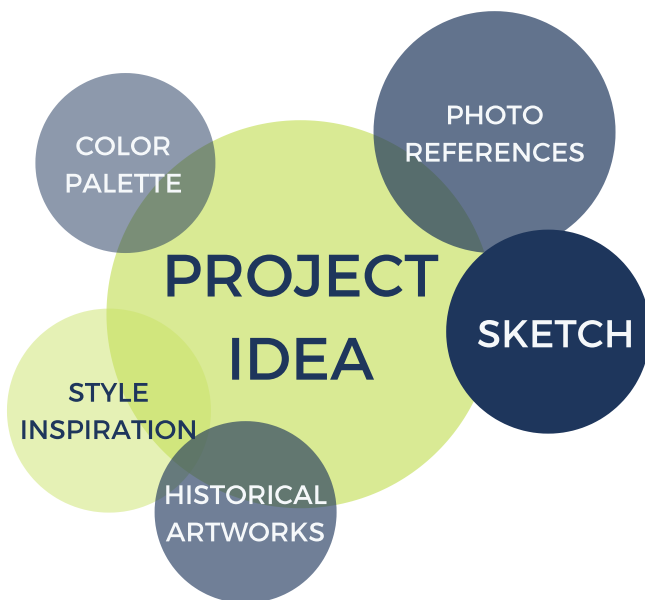
COMPOSITION CREATION

Artwork that uses photo references, published images, or other artist's work must show substantial development beyond duplication. This may be demonstrated through manipulation of the formal qualities, design, and concept of the original work. It is unethical and often violates copyright law to simply copy an image that was made by someone else. You must also keep links to your inspiration images when submitting artwork (this is often required for art competitions).



DISPLAYING ARTWORK

Each student is encouraged to display artwork in one of our display areas throughout the semester. Students should practice photographing artwork to share digitally: good lighting, close crop, and artwork not at an angle are all best practices.



CELL PHONE POLICY

Student use of cell phones will be limited to photographing finished work, uploading to Google Classroom, and accessing photos for reference for art projects. Watching videos is not allowed. Students will receive one warning for improper use and if further problems occur, will be asked to place phone in a designated location until the end of class. Parent/Guardians will notified of recurring issues.

"INSPIRATION EXISTS,

*but it has to
find you
working"*

-Pablo Picasso-