

# SYLLABUS

## ADVANCED DRAWING & PAINTING



### COURSE DESCRIPTION

Students will outline their artistic goals. Students will complete specific assignments designed to introduce them to a variety of techniques. Course work will include sketches, outside research and photography, drawing, painting, and developing a portfolio of their artwork and writing an artist's statement that can be used for scholarship applications. In order to accomplish well-developed artworks in one semester, students should expect to complete initial sketches outside of class and be willing to work on artworks during ACE or other times outside of class.



### MAJOR COURSE GOALS

Portfolio Building - photograph and document media, dimensions, and titles of each artwork created.

Composition Creation - Apply Elements of Art and Principles of Design to original artworks (not copies from online), that show well-developed technical skills and refined communication of ideas.

Observational Drawing & Painting - Artworks based on direct observation of subjects (still life) and derived from photo references.

Class Critiques - to improve quality of work

Written Artist's Statement - Strengths, interests, favorite subjects and media

### MAJOR COURSE PROJECTS

- Sketchbook (daily)
- Observational Drawing - objects, portraits, hands, feet, gesture & contour drawing
- Building Value in variety of media
- Themed Projects: "Break the Frame," "Windows," and "Intersection"
- Final Portfolio Presentation of Artwork



### EXTRA HELP & CONTACT

Mrs. Shelite  
316-775-5461

ashelite@usd402.com  
Plan Times: 2A, 2B

Available during ACE for extra help



### INSTRUCTIONAL PHILOSOPHY

We learn best by practicing and experimenting. Students are expected to try new techniques and learn from their mistakes in art classes. Class begins with warm-up sketches. **A well developed sketchbook paves the way for successful artworks.**



Instructional time will be after sketching, then students are expected to work on their skills through their current project. Interaction, constructive critiques, and questions are encouraged to provide constructive feedback. Class time should be dedicated to art-making.



### HOMEWORK POLICY

Homework may include Project Planning in student sketchbooks and "Mood Boards" on Google Slides to plan for art projects and photographing subjects for reference. Homework is due the next class on Google Classroom unless stated otherwise. If absent, a student should check Google Classroom and make up work time on their current project.



### LATE WORK POLICY

Projects will be submitted on Google Classroom. Projects not turned in by the due date will be listed as zero in PowerSchool. Students will have ONE WEEK to submit the project for full credit. After that, the project will be deducted 10% of the total possible points. Students should arrange to work on missing projects outside of regular class time.

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### CLASSROOM EXPECTATIONS

- Place bags under tables.
- No Food. Drinks must have lids.
- Wash hands after using art supplies.
- Clean up your work space.
- Clean up sink and counter area.
- Ask to use restroom or leave the room.
- All work must be school-appropriate.
- Have sketchbook and be at seat before bell.
- Have agenda and Chromebook.
- Respect others' artwork.
- Cell phones for class when instructed.
- Music with headphones when allowed:
  - No one else should hear the music
  - You should be able to hear the teacher
  - No time allowed for finding songs

### ABSENCES

- Check Google Classroom for missed work before next class.
- Alternate assignments can be given at teacher discretion if needed.



### COURSE ASSESSMENT PLAN

Student work will be submitted on Google Classroom and students may use their school laptop to photograph submit completed projects. Students will select sketchbook entries to photograph and submit weekly for a grade. Most assignments will be hands-on activities. Projects are designed to emphasize the application of the Elements of Art and Principles of Design. Requirements and expectations will be given at the start of each new project. Projects will be evaluated on a rubric with the following categories:

- CRAFTSMANSHIP & TECHNIQUE
- COMPOSITION
- CREATIVITY & ORIGINALITY
- ASSIGNMENT GOALS
- PARTICIPATION & EFFORT



### REQUIRED MATERIALS

- School Agenda Book
- Chromebook/Google Classroom
- Optional: large eraser
- Optional: apron or paint shirt
- All other art materials will be provided-



### GRADING SCALE

- A 100-90%
- B 89-80%
- C 79-70%
- D 69-60%
- F 59-0%

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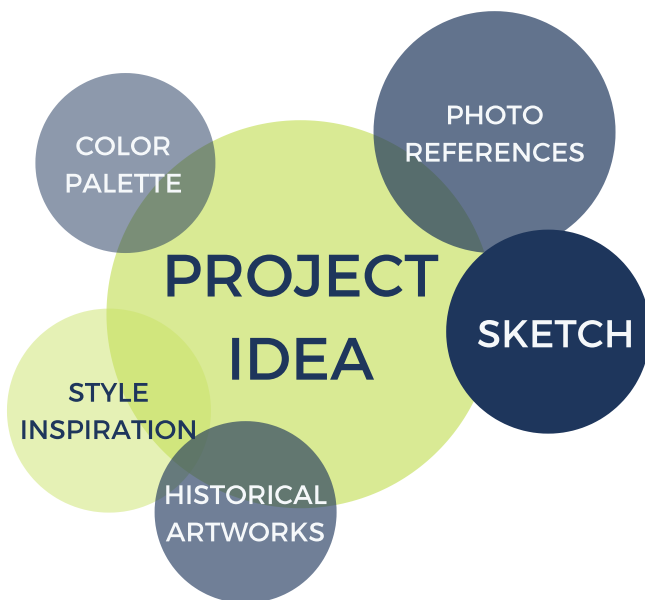
### COMPOSITION CREATION

Artwork that uses photo references, published images, or other artist's work must show substantial development beyond duplication. This may be demonstrated through manipulation of the formal qualities, design, and concept of the original work. It is unethical and often violates copyright law to simply copy an image that was made by someone else. You must also keep links to your inspiration images when submitting artwork (this is often required for art competitions).



### DISPLAYING ARTWORK

Each student is encouraged to display artwork in one of our display areas throughout the semester and to consider art competitions when available. Students should practice photographing artwork to share digitally: good lighting, close crop, and artwork not at an angle are all best practices.



### CELL PHONE POLICY

Student use of cell phones will be limited to photographing finished work, uploading to Google Classroom, and accessing photos for reference for art projects. Watching videos is not allowed. Students will receive one warning for improper use and if further problems occur, will be asked to place phone in a designated location until the end of class. Parent/Guardians will notified of recurring issues.

"INSPIRATION EXISTS,

*but it has to  
find you  
working"*

-Pablo Picasso-