

Tim Weilkiens

SYSMOD – The Systems Modeling Toolbox

Pragmatic MBSE with SysML

3rd edition

MBSE4U Booklet Series



www.model-based-systems-engineering.com

SYSMOD - The Systems Modeling Toolbox, 3rd edition

Pragmatic MBSE with SysML

Tim Weilkiens

This book is for sale at <http://leanpub.com/sysmod>

This version was published on 2020-08-01

ISBN 978-3-9818529-9-8

MBSE4U

Publishing on the Pulse of the Markets

MBSE4U is a publishing house for books about MBSE. They are intended to be regularly updated to align the content with the highly dynamic systems engineering domain.

© 2013 - 2020 MBSE4U

Contents

About MBSE4U	i
About Tim Weilkiens	ii
History and Outlook	iii
SYSMOD Versions	iii
SYSMOD Outlook	iv
Preface	v
1. SYSMOD - The Systems Modeling Toolbox	1
2. Engineering for the Planet	5
3. SYSMOD Profile and Model Libraries	7
3.1 Activities	9
3.2 Actors	10
3.3 Blocks	13
3.4 Discipline-specific Elements	14
3.5 Relationships	15
3.6 Requirements and Risks	20
3.7 Test Cases	23
3.8 Use Cases	25
3.9 Variants (VAMOS stereotypes)	26
3.10 SYSMOD Enumerations	27

CONTENTS

3.11	SYSMOD PartsCatalogue Library	28
3.12	SYSMOD Simulation Library	31
3.13	SYSMOD Engineering4Planet Library	32
Appendix A: Mapping ISO 15288 to SYSMOD		34
A.1	ISO 15288: Technical Processes	34
A.2	ISO 15288: Technical Management Processes	38
A.3	ISO 15288: Agreement Processes	39
A.4	ISO15288: Organizational Project-Enabling	39
Bibliography		41
Index		45

About MBSE4U

Publishing on the Pulse of the Market



MBSE4U is a publishing organization for model-based systems engineering books that are regularly updated to follow the dynamic changes in the MBSE community and the markets.

MBSE4U has published the following books:

- Tim Weilkiens. [SYSMOD - The Systems Modeling Toolbox - Pragmatic MBSE with SysML](#). 3rd edition. 2020.
- Tim Weilkiens. [The New Engineering Game](#). 2019.
- Benjamin Weinert. [Ein Framework zur Architekturbeschreibung von sozio-technischen maritimen Systemen](#). 2018. (German Edition)
- Christian Neureiter. [A Domain-Specific, Model Driven Engineering Approach for Systems Engineering in the Smart Grid](#). 2017.
- Tim Weilkiens. [Variant Modeling with SysML](#). 2016.

Please let us know if you want to write a book to be published by MBSE4U (info@mbse4u.com). We have a lean publishing process to reward the authors well for providing their valuable MBSE knowledge to the community.

About Tim Weilkiens



I am a consultant and trainer, author, publisher, lecturer, executive board member of the German consulting and training company oose, and active member of the OMG and INCOSE organizations. I wrote parts of the initial SysML specification, and I am still active in the ongoing work on SysML. I am involved in many MBSE activities, and you can meet me at many conferences on MBSE and related topics.

As a consultant, I have advised many companies in different domains. The insights into their challenges are one source of my experience that I share in my books and presentations.

I have written many books about modeling, including *Systems Engineering with SysML* (Morgan Kaufmann, 2008) and *Model-Based System Architecture* (Wiley, 2015). I am the editor of the pragmatic and independent MBSE methodology [SYSMOD – the Systems Modeling Toolbox](#).

You can contact me at tim@mbse4u.com and read my blog about MBSE at www.mbse4u.com.

History and Outlook

This chapter gives a brief overview of the SYSMOD version's history and an outlook on future planned changes.

SYSMOD Versions

- 4.2 Third edition of the book *SYSMOD - The Systems Modeling Toolbox*. MBSE4U. 2019
 - Added chapter “Engineering for the Planet”
 - Added SYSMOD Methods: “Analyze the Problem”, “Model Risks”, “Specify Test Cases”, and “Model the Test Architecture”
 - Added SYSMOD Adoption Process
 - Added a chapter about the adoption of MBSE
 - Added a chapter about a brief introduction to SysML 1.6
 - Mapping ISO 15288 to SYSMOD
 - New OCL constraints for SYSMOD stereotypes («*continuousUseCase*»)
 - New StakeholderKindCategory: Other
 - Updated to SysML 1.6
 - Some minor typos and updates
- 4.1 Second edition of the book *SYSMOD - The Systems Modeling Toolbox*. MBSE4U. 2016
 - 4.0.2 Actor stereotypes specialize SysML Block
 - 4.0.1 Fixed some typos and minor changes

- 4.0 First edition of the book *SYSMOD - The Systems Modeling Toolbox*. MBSE4U. 2015
- 3.0 Third edition of the German book *Systems Engineering mit SysML/UML*. dpunkt-Verlag. 2014
- 2.0 First edition of the English book *Systems Engineering with SysML/UML*. Morgan Kaufman. 2008
- 1.0 First publication of SYSMOD in the German book *Systems Engineering mit SysML/UML*. dpunkt-Verlag. 2006

SYSMOD Outlook

- More behavior descriptions in architecture models
- More tools for on-site workshops to elaborate [SYSMOD Products](#)
- Functional safety modeling
- Methods for Collaborative Engineering
- MBSE and Digital Twins, Data Analytics, Artificial Intelligence, and Machine Learning
- Configuration Management
- Framework Evaluation of MBSE Methodologies for Practitioners (FEMMP)
- Description of SYSMOD using the Essence framework

Preface

Many years ago, I bundled modeling methods and practices to the Systems Modeling Toolbox (SYSMOD). At the same time, I worked together with other MBSE experts on the first version of SysML 1.0 [SysML07]. SYSMOD is a discovery and not an invention. It consists of already well-known methods and practices. I am more an editor than an author of SYSMOD and collected practices, transferred some of them from other disciplines to the systems engineering discipline, and described the links between the practices to combine them to a methodology. Nowadays, SYSMOD is used in many industrial projects worldwide.

In 2006, I published SYSMOD in the German book *Systems Engineering mit SysML/UML* (dpunkt) and 2008 in the English edition *Systems Engineering with SysML/UML* [We08]. The third edition of the German book was published in 2014 [We14]. Besides SYSMOD, the books provide a comprehensive description of the SysML. To release more regular updates, in 2015, I published the first edition of a book specifically on the SYSMOD methodology. You are currently holding the book in your hands (or have it stored on your device or cloud).

This third edition of the book includes additional methods about problem analysis, risk management, and testing, a chapter about SysML, and a chapter about the adoption of MBSE in an organization.

The SYSMOD Method [Analyze the Problem](#) (section 4.5) is about an explicit rethinking of the problem statement: “Are we solving the right problem with the system?”.

The methods [Specify Test Cases](#) (section 4.15) and [Model the Test Architecture](#) (section 4.21) add the important verification and validation aspect to the SYSMOD methodology. You find a more detailed list of the changes in the [history section](#) above.

I appreciate any feedback on the book. You can reach me by email: tim@mbse4u.com. This book is considered to be an eBook. However, a print version of the book is also available.

I like to write books in a gender-fair language. On the other hand, I avoid cluttering the flow of reading by always using both genders in the same sentence. Therefore, I only used one gender where it was not appropriate to use gender-neutral language. Feel free to replace the gender with your favorite one wherever it is appropriate.

I thank my colleagues at my company for long profound discussions about MBSE.

I thank NoMagic for their support. I created the SysML diagrams in this book with their modeling tool Cameo Systems Modeler.

If you need MBSE training or consulting services, feel free to contact me. My company - the consultancy [oose](#) - provides professional MBSE training and coachings, for example, to introduce MBSE in your organization.

Tim Weilkiens, July 2020.

tim@mbse4u.com

1. SYSMOD - The Systems Modeling Toolbox

SYSMOD is the abbreviation for Systems Modeling Toolbox and an MBSE methodology with a strong focus on the individual methods. The modeling language and tools come second. Processes in SYSMOD are guidelines and no strict rules. It is more important to master the craftsmanship than to follow a process.

SYSMOD works perfectly together with the OMG Systems Modeling Language (OMG SysML) [[SysML19](#)]. SysML is a general-purpose modeling language for systems engineering and a worldwide standard. It is not mandatory to do SYSMOD with SysML. As a default, however, I would always recommend this combination.

Process, Method, and Methodology are common terms with many different meanings. SYSMOD follows the definitions given by James N. Martin [[Ma96](#)]:

“A Process is a logical sequence of tasks performed to achieve a particular objective. A process defines “WHAT” is to be done, without specifying “HOW” each task is performed.”

“A Method consists of techniques for performing a task, in other words, it defines the “HOW” of each task.”

Based on Jeff Estefan [Es08], a *Tool* facilitates the accomplishment of the methods, and a *Methodology* is a consistent set of related processes, methods, and tools.

SYSMOD uses an extended version of this definition to explicitly include humans: A methodology is a collection of processes, [Methods](#), [Products](#), [Roles](#), and tools.

The tools are a set of applications, servers, interfaces, and so on, which form the System Modeling Environment (SME).

The SYSMOD toolbox consists of three main artifact kinds:

- The [SYSMOD Products](#) are significant artifacts of the systems development like requirements or the architecture descriptions.
- The [SYSMOD Methods](#) are best practices on how to create an SYSMOD Product.
- The [SYSMOD Roles](#) are work descriptions of a person. A Role is responsible for [SYSMOD Products](#) and a primary or additional performer of [SYSMOD Methods](#).

The following [figure 1.1](#) depicts the relationships between SYSMOD [Methods](#), [Products](#), and [Roles](#).

A [Role](#) is part of 0..* methodologies, is responsible for 1..* [Methods](#), and supports 0..* [Methods](#) as a co-worker.

A [Method](#) is part of 0..* methodologies and has precisely one [Role](#) that is responsible for the [Method](#) and some [Roles](#) as additional performers. Each [Method](#) requires 0..* [Products](#) as inputs and produces 1..* [Products](#) as outputs. Exactly one [Role](#) is responsible for a [Product](#). A [Product](#) is part of 0..* methodologies.

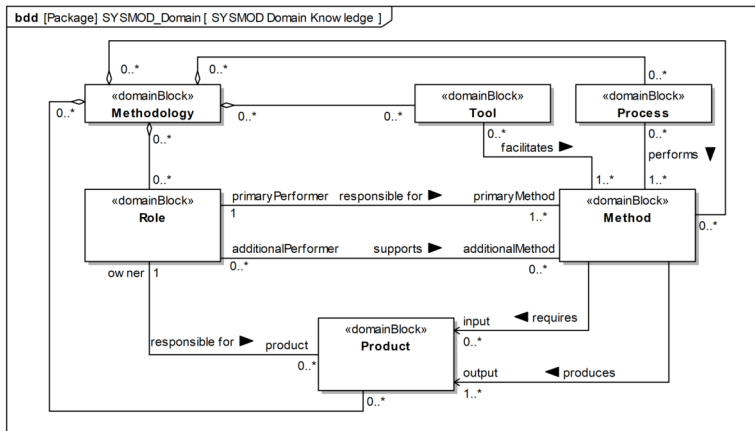


Figure 1.1: Main SYSMOD Artifact Kinds

A process is part of 0..* methodologies and performs 1..* methods. A tool is also part of 0..* methodologies and facilitates 1..* [Methods](#).

A methodology is a collection of processes, [Methods](#), [Products](#), [Roles](#), and tools.

The SYSMOD Infrastructure Process ([figure 3.3](#)), SYSMOD Analysis Process ([figure 3.4](#)), and the SYSMOD Architecture Process ([figure 3.5](#)) demonstrate a typical logical order of execution of the [SYSMOD Methods](#). In practice, a project typically uses a customized set of methods in a different order, and with many iterations and loops.

Before the book starts with the main SYSMOD content, the next [chapter 2](#) solicits your attention to a critical topic. Our planet is in bad shape, and I assume all of you would like to have a good life for yourself, your family, your descendants, and all the life around you. It is quite evident that we must actively do something to make that happen. We engineers must also take responsibility. [Chapter 2](#) deals with

the responsibility of each individual engineer and channeling engineering power for the planet.

Since the [SYSMOD Processes](#) provide a good overview of the toolbox, I start to describe SYSMOD with the process chapter. Next, follows the chapters about the SYSMOD [Methods](#), [Products](#), and [Roles](#). Each chapter lists the elements with a brief description.

The [Guidances chapter](#) provides practical explanations of how to do the modeling of the SYSMOD [Methods](#) and [Products](#).

Examples are always helpful for a better understanding. The [Examples chapter](#) demonstrates the application of SYSMOD with a fictitious example. Since a book is a book and a model is a model, the [examples chapter](#) can only provide some views on the overall model. The example as a model is available as part of the SYSMOD plugin (see www.mbse4u.com).

[Chapter 9](#) presents the SysML profile for SYSMOD. It describes the stereotypes that are necessary to apply the SYSMOD concepts to a model.

[Chapter 10](#) describes how to define a customized [MBSE Methodology](#) using SYSMOD.

[Chapter 11](#) is about more MBSE Tools and opens additional drawers of the MBSE toolbox and presents some helpful patterns and other practices for MBSE.

[Chapter 12](#) provides a brief introduction to the OMG Systems Modeling Language (SysML) Version 1.6.

In the annex, you find a mapping of SYSMOD to the ISO15288 processes.

2. Engineering for the Planet

Engineers build great systems that save lives, protect the environment, provide energy, safety, mobility, economic development, convenience, and many more. But they also build systems that kill and harm people, destroy our environment, and do other bad things.

The people who use such systems take the primary responsibility, but the engineers who built the systems also take part in it. They have the expertise and can influence solutions to ensure a more sustainable future.

We are facing more and more global challenges like climate change, increasing world population, pandemics, environmental destruction, or the possibility of an asteroid impact.

Engineering power makes the impossible possible. Engineers brought humans to the moon, which is still unbelievable, but it was much more unthinkable in the 1960ies. The Chinese built a dam that slows down the earth's rotation. Regardless of if all this is good or bad, it is extremely powerful.

Regarding the critical situation of our planet, we must channelize the power of engineering for a worth living future. Besides large planet-saving projects and heroic deeds, it is also about the many small micro-decisions and actions of each engineer in the world that, in total, will move us in the right direction.

Let *Engineering for the Planet* be part of the engineering mindset, a mandatory part of standards and policies, and part of the engineer's toolbox full of methods & tools.

SYSMOD, for example, provides an actor element *Planet Environment* associated with tasks about sustainability analysis, and an actor category «*environmentalImpact*». See [section 7.8](#) about how to use the *Planet Environment*.

[X4Planet](#) is an organization to focus on global resources experts on saving the planet. The X stands for any domain like engineering or organizational consulting. Join the community and do your part. Following [X4Planet](#) on social media is a good starting point. See www.x4planet.org for more information.

3. SYSMOD Profile and Model Libraries

The SYSMOD Profile is a set of stereotypes adding some SYSMOD-specific elements to the SysML vocabulary. SysML is too general to be used out-of-the-box without any extensions. For example, SysML does not provide elements for system hierarchies like system or subsystem or different requirement kinds and additional requirement properties. See [section 12.11](#) for more details about profiles.

The following sections describe each SYSMOD stereotype and its formal definition to easily define yourself an SYSMOD Profile in your modeling tool. You can also download the SYSMOD Profile for some modeling tools from the website www.mbse4u.com.

Alphabetical list of SYSMOD stereotypes:

- [9.2 «actuator»](#)
- [9.2 «boundarySystem»](#)
- [9.6 «businessRequirement»](#)
- [9.5 «conjugated»](#)
- [9.6 «constraintRequirement»](#)
- [9.1 «continuousActivity»](#)
- [9.8 «continuousUseCase»](#)
- [9.3 «documentBlock»](#)
- [9.3 «domainBlock»](#)
- [9.4 «electrical»](#)

- 9.2 «environmentalEffect»
- 9.2 «environmentalImpact»
- 9.5 «exDeriveReq»
- 9.6 «extendedRequirement»
- 9.6 «extendedStakeholder»
- 9.7 «extendedTestCase»
- 9.2 «externalSystem»
- 9.6 «functionalRequirement»
- 9.6 «legalRequirement»
- 9.4 «mechanical»
- 9.2 «mechanicalSystem»
- 9.7 «modelTestCase»
- 9.6 «non-functionalRequirement»
- 9.6 «objective»
- 9.3 «parametricContext»
- 9.6 «performanceRequirement»
- 9.6 «performanceConstraintRequirement»
- 9.6 «physicalRequirement»
- 9.6 «reliabilityRequirement»
- 9.9 «requires»
- 9.6 «risk»
- 9.2 «sensor»
- 9.4 «software»
- 9.3 «subsystem»
- 9.6 «supportabilityRequirement»
- 9.3 «system»
- 9.3 «systemContext»
- 9.8 «systemProcess»
- 9.7 «systemTestCase»
- 9.8 «systemUseCase»
- 9.6 «usabilityRequirement»
- 9.2 «user»

- 9.3 «*userInterface*»
- 9.2 «*userSystem*»
- 9.9 «*variant*»
- 9.9 «*variantConfiguration*»
- 9.9 «*variation*»
- 9.5 «*weightedAllocate*»
- 9.5 «*weightedSatisfy*»
- 9.5 «*weightedVerify*»
- 9.9 «*xor*»

Alphabetical list of [SYSMOD Enumerations](#) elements:

- 9.10 EffortKind
- 9.10 ObligationKind
- 9.10 Planet Environment
- 9.10 PriorityKind
- 9.10 StabilityKind
- 9.10 StakeholderCategoryKind

SYSMOD provides some additional model libraries. They offer some useful elements and serve as an example of what a model library can look like.

[Section 9.11](#) describes the PartsCatalogue, [section 9.12](#) describes a library for simulation elements, and [section 9.13](#) describes the Engineering4Planet library for modeling of sustainability aspects.

3.1 Activities

The continuous activity is a marker for a [Use Case Activity](#) of a continuous [System Use Case](#). A constraint of the continuous

use case stereotype assures that its activity is a «*continuous-Activity*» (see [section 9.8](#)).

[Figure 9.1](#) depicts the definition of the SYSMOD stereotype «*continuousActivity*» for Activities.

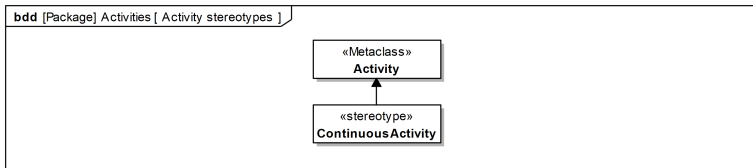


Figure 9.1: SYSMOD stereotype for SysML *Activities*

3.2 Actors

SysML has only a single general model element to model the concept of an actor, i.e., an external entity that interacts with the system of interest. Specific actor kinds like human or external systems are not part of the standard. That is a task for profiles. The SYSMOD Profile provides a set of some specific actor kinds. [Figure 9.2](#) depicts the definition of the stereotypes: «*user*», «*externalSystem*», «*environmental-Effect*», «*mechanicalSystem*», «*sensor*», «*actuator*», «*boundarySystem*», «*userSystem*».

All stereotypes are specializations of the SysML *Block*. See [section 11.1: Death of the Actor](#) for more details. If you still want to use the SysML *Actor* model element, you must change the definition of the SYSMOD actor stereotypes. Remove the generalization relationships to the SysML *Block* and change the extended metaclass from *Class* to *Actor*.

For backward compatibility with older SYSMOD versions, the SYSMOD User stereotype can also still be applied to the

SysML Actor element.

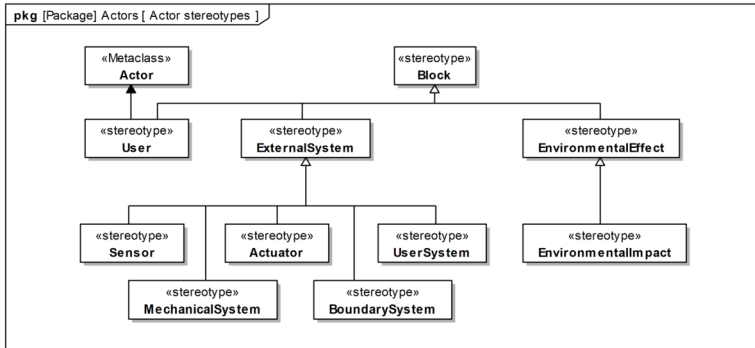


Figure 9.2: SYSMOD stereotypes for SysML Actors

There are three top-level actor kinds:

User

Represents a human actor. The stereotype can be used in combination with the stereotype 9.6 *«extendedStakeholder»*.

Environmental effect

Represents a relevant effect from the environment on the system, e.g., temperature or humidity.

External system

Represents a non-human actor.

Further actor kinds are specializations of the external system actor:

Mechanical system

External system that has only mechanical interfaces to the system of interest, for example, the floor.

Sensor

External system that provides data from the environment to the system of interest.

Actuator

External system that has an effect on the environment and is controlled by the system of interest.

User system

External system that is an interface between a human and a system of interest.

Boundary system

External system that is an interface between another external system and the system of interest.

Environmental impact

Impact of the system on the environment in the sense of sustainability (see [chapter 2](#)).

The actor kinds *Sensor*, *Actuator*, *User system*, and *Boundary system* are, in particular, useful for embedded systems. In more holistic system development, these entities are typically part of the system of interest and are not actors.

The stereotypes also define their own notation by icons that depict the kind of system actor. [Figure 9.3](#) shows the icons of the SYSMOD stereotypes for actors.

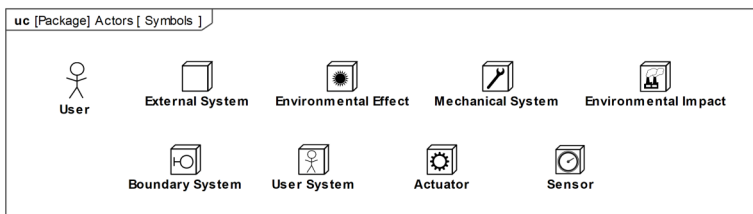


Figure 9.3: Icons for SYSMOD actor stereotypes

3.3 Blocks

SYSMOD defines several stereotypes for SysML *Block* and *InterfaceBlock*.

The stereotype «*userInterface*» marks an interface block that specifies an interaction point between the system and a human. These interfaces are different from technical interfaces like an API, or a mechanical connection. For example, a user interface defines operations that represent the usage of a lever or button.

The stereotype «*system*» marks a block that represents a system. A model can have more than one system element. For example, a system element for the [Base Architecture](#) (see [section 8.6: Example Base Architecture](#)), and another one for the [Logical Architecture](#) (see [section 8.15: Example Logical Architecture](#)). Typically, all system elements are specializations of the abstract system element. The system stereotype defines properties for the [System Idea](#) and the [Problem Statement](#).

To define another level of a system breakdown structure, the stereotype «*subsystem*» is applied to blocks that represent system-like parts of the system.

The stereotype «*systemContext*» is a block that specifies the communication links between the system and the system actors. Internal block diagrams of the system context element depict the [System Context](#).

The stereotype «*documentBlock*» represents a document and can be used as a proxy for the information of the document in the model. For example, a document block that represents an interface specification document and is used as the type

of a port. The property *reference* stores the source of the document, for example, a URL or a link to the document in a file system.

The stereotype «*domainBlock*» is an element of the [Domain Knowledge](#) (section 5.15). It represents a concept of the domain that is “known” by the system.

Figure 9.4 depicts the definitions of the SYSMOD stereotypes for SysML *Blocks*.

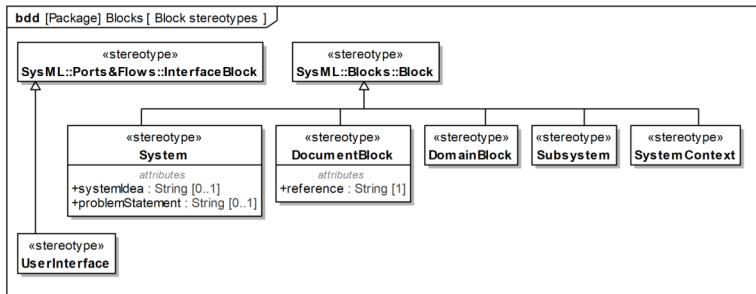


Figure 9.4: SYSMOD stereotypes for SysML *Blocks*

3.4 Discipline-specific Elements

As a rule of thumb, the model elements at the lowest level of the system breakdown structure can be fully allocated to a specific engineering discipline. For example, a block that represents a pure software, mechanical, or electrical artifact.

The SYSMOD stereotypes for discipline-specific elements are markers for those elements. The base class is *NamedElement*, i.e., the stereotypes can be applied to any model element that has a name. Typically, it is used for blocks, parts, and connectors.

The property *reference* stores a link to an external model or document that covers the details of the discipline-specific element.

Figure 9.5 depicts the definitions of the SYSMOD stereotypes for discipline-specific elements: «*software*», «*mechanical*», and «*electrical*». You can define our own additional stereotypes if you need more discipline-specific elements.

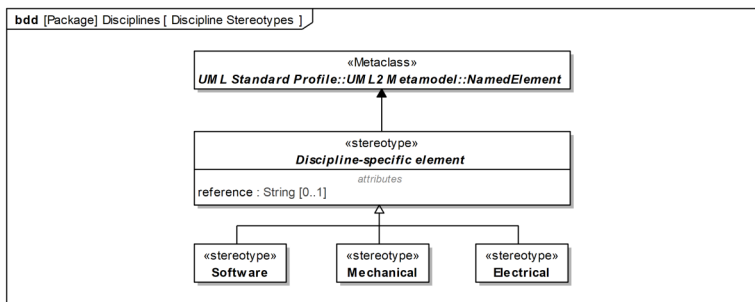


Figure 9.5: SYSMOD stereotypes for discipline-specific Elements

3.5 Relationships

The SysML relationship *Satisfy* specifies that the element at the source of the relationship satisfies the requirement at the target. It works well for one-to-one but is not precise for many-to-many relationships.

If, for example, two blocks have satisfy relationships to a single requirement in SysML (figure 9.6), it is not specified what that means. Does block A and B together satisfy requirement R42? Or each block alone and the requirement R42 is satisfied twice?

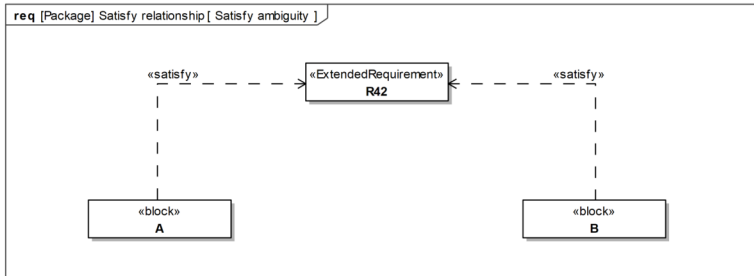


Figure 9.6: Ambiguity of the satisfy relationship

The SYSMOD stereotype *«weightedSatisfy»* adds a property to the satisfy relationship that specifies the coverage of the satisfaction. Figure 9.7 shows the same scenario of figure 9.6 with the weighted satisfy relationship. Block A satisfies 70% and block B 30% of the requirement R42.

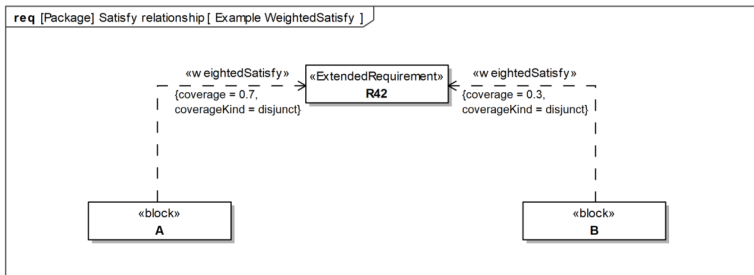


Figure 9.7: Example of SYSMOD weighted satisfy relationship

The property *coverageKind* specifies if the coverage is disjunct or overlapping. Overlapping means that the elements at the source of the *«weightedSatisfy»* relationships satisfy equal parts of the requirement. For example, if the requested feature should be implemented twice for redundancy reasons. In such a case, a satisfy coverage of 70% + 30% is not a 100% coverage of the requirement. If the property *coverageKind* is set to *disjunct*, it specifies a non-overlapping coverage. *Disjunct* is the default.

The same principle is applied to the SysML relationships *Verify* and *Allocate* by the SYSMOD stereotypes «*weightedVerify*» and «*weightedAllocate*».

The SysML relationship *DeriveReq* specifies that a requirement is derived from another requirement. The SYSMOD stereotype «*exDeriveReq*» adds a property to specify the model elements that led to the derivation, for example, architecture elements, as described in the zigzag pattern (see [section 11.6](#)). [Figure 9.8](#) shows an example of the extended derive relationship.

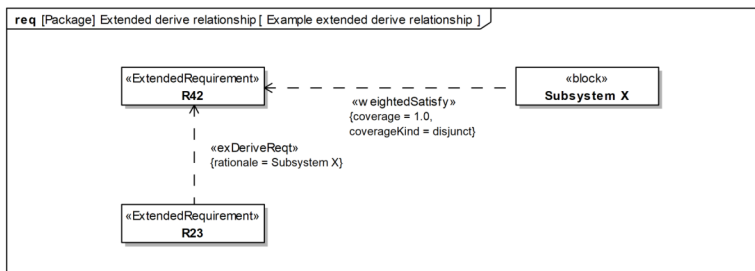


Figure 9.8: Example of SYSMOD extended derive requirement relationship

The SYSMOD stereotype «*conjugated*» is deprecated since SYSMOD v4.2 because SysML v1.6 resolved the issue that was resolved by this stereotype for older SysML versions. It is still part of SYSMOD to support models that are based on SysML < v1.6. The following paragraphs explain the issue and motivation for the stereotype.

The proxy ports of a block are typed with SysML *Interface-Blocks*. To ensure that the block implements the features specified by its ports, it typically has a generalization relationship to the interface block ([figure 9.9](#)).

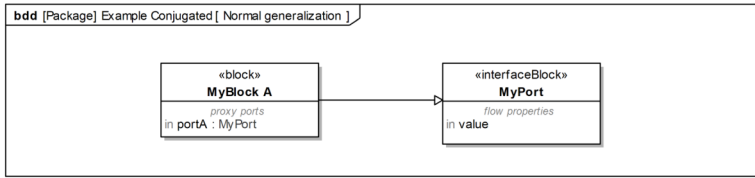


Figure 9.9: Example interface block generalization

If a proxy port is connected to another port by a connector, the connected port has typically the same type but is a conjugated port to invert the direction of the flow properties and directed features specified within the interface block (figure 9.10).

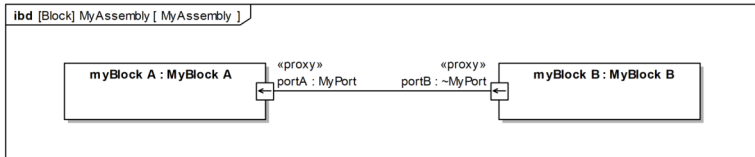


Figure 9.10: Example connected proxy ports

The block *MyBlock B* should also have a generalization relationship to the proxy port type *MyPort* to ensure that the specified features are implemented by *MyBlock B*. However, we need a conjugated type to invert the directions of the flow properties and directed features. The SYSMOD stereotype «conjugated» is a generalization relationship that has the same effect as the *isConjugated* property of a SysML *Port*. The direction of the inherited directed features is conjugated (figure 9.11).

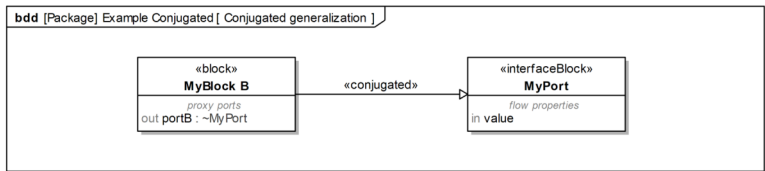


Figure 9.11: Example conjugated generalization

SysML v1.6 does not resolve the issue by a conjugated generalization relationship but by a special conjugated interface block. See [section 12.6](#) for details about the SysML *InterfaceBlock* and *~InterfaceBlock*.

Figure 9.12 depicts the definitions of the SYSMOD stereotypes for relationships.

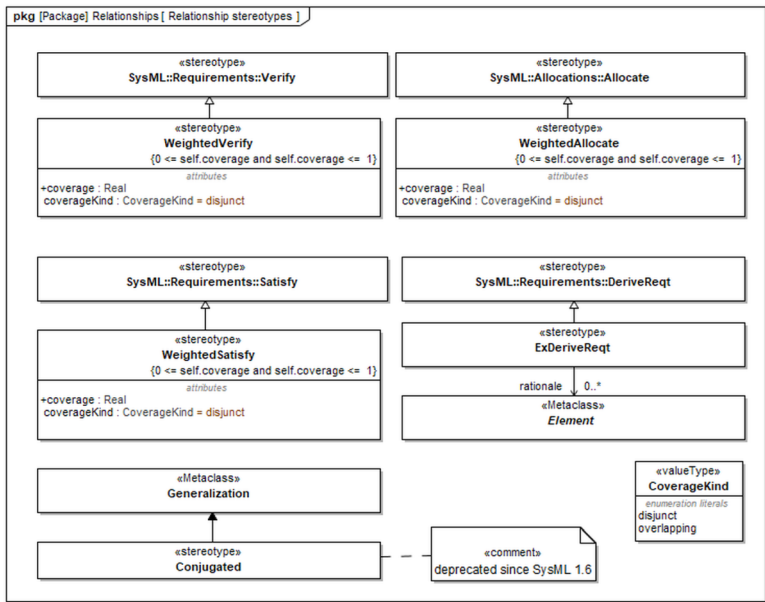


Figure 9.12: SYSMOD stereotypes for Relationships

3.6 Requirements and Risks

Figure 9.13 depicts the definition of the SYSMOD stereotypes for requirements.

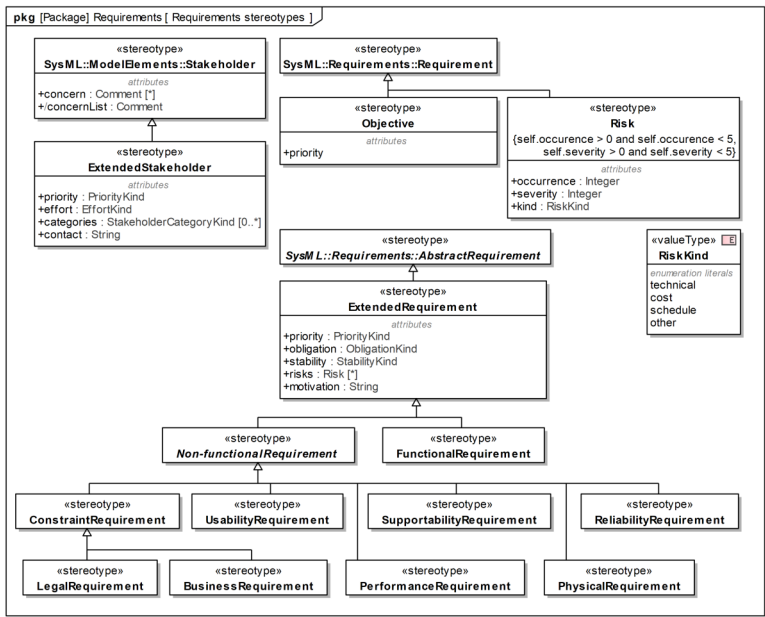


Figure 9.13: SYSMOD stereotypes for Requirements

SysML provides only a general requirement model element that covers the name, ID, and the text of a requirement. The SYSMOD stereotype *«extendedRequirement»* adds additional properties typically important for Requirements:

Priority	Specifies the importance of the requirement.
Obligation	Specifies if the requirement is optional or mandatory.

Stability	Specifies if it is likely that the requirement will change in the future.
Risk	Specifies a list of risks for the implementation of the requirement.
Motivation	Specifies why the requirement is necessary.

The SYSMOD stereotype «*extendedRequirement*» can be applied to any model element that has a name, for example, a state machine or a constraint block to designate that model element itself as a requirement. It is not necessary to translate activities or state machines that represent requirements to textual requirements.

SYSMOD provides further specializations of the stereotype «*extendedRequirement*». They do not add more properties, but specify each a different kind of a requirement: «*functionalRequirement*», «*non-functionalRequirement*», «*physicalRequirement*», «*usabilityRequirement*», «*constraintRequirement*», «*reliabilityRequirement*», «*performanceRequirement*», «*legalRequirement*», «*businessRequirement*», «*supportabilityRequirement*».

The SYSMOD stereotype «*objective*» specializes the SysML stereotype «*requirement*» and represents [System Objectives](#) ([section 5.6](#)).

The stereotype «*extendedStakeholder*» extends the SysML *Stakeholder* to add additional properties that are used for the SYSMOD [Stakeholder](#) ([section 5.8](#)).

SYSMOD extends the SysML *Requirement* element to provide a model element for [Risks](#). In the broadest sense, a [Risk](#) is a potentially undesirable situation that must be considered by the system or systems engineering project. The stereotype «*risk*» adds the following properties

- occurrence* Occurrence rating of the risk, for example, 1 - 10 (10 = highest occurrence).
- severity* Severity rating of the risk, for example, 1 - 10 (10 = highest severity).
- kind* Classification of the risk: technical, cost, schedule, other.

Since the metaclass *NamedElement* of the stereotype «*extendedRequirement*» is abstract, you must specify a concrete model element when you apply the stereotypes. It can be any kind of a named element.

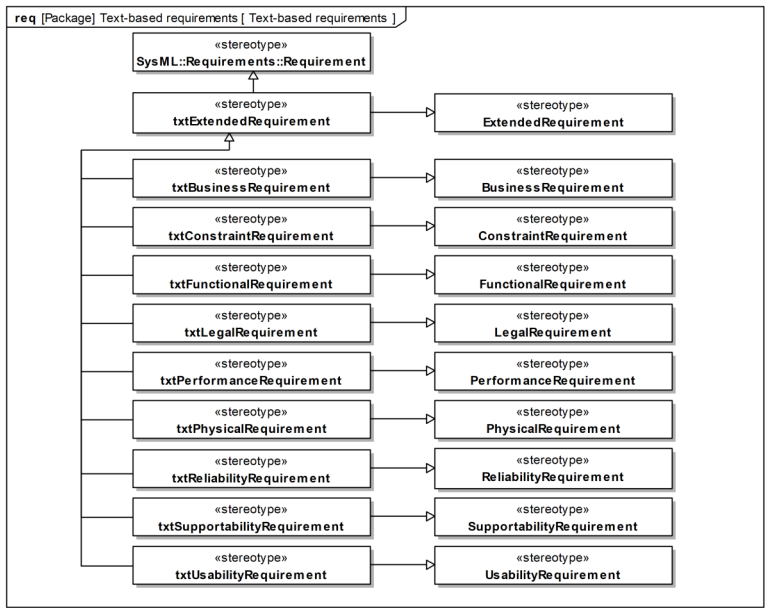


Figure 9.14: SYSMOD stereotypes for classical textual Requirements

Figure 9.14 depicts SYSMOD requirement stereotypes that specializes the concrete SysML *Requirement* instead of the abstract SysML *AbstractRequirement* element. The stereotypes for classical textual requirements have the prefix *txt*.

Figure 9.15 depicts the SYSMOD stereotype *«performance-ConstraintRequirement»* which specializes the SysML *AbstractRequirement* and the SysML *ConstraintBlock* element. Figure 8.26 shows an example of how to use it.

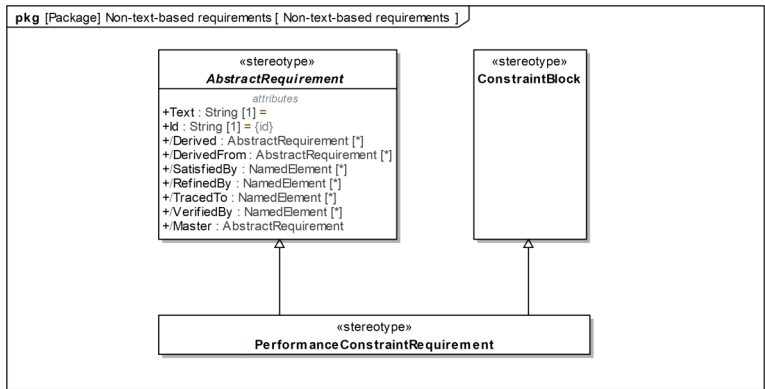


Figure 9.15: SYSMOD stereotype for parametric-based performance requirement

3.7 Test Cases

The abstract stereotype *«extendedTestCase»* specializes the SysML test case by adding the following properties. They are similar to the definitions in the UML Testing Profile [UTP13]. If you need more test modeling features, you should use the complete UML Testing Profile in addition to SysML and SYSMOD.

<i>priority</i>	Priority of the test case for test case management.
<i>type</i>	Type of the test case. The set of types is not predefined.

componentUnderTest References the block that is tested by the test case, for example, the whole system or a subsystem.

The *priority* may be used to support test planning activities.

The *type* describes the type of the test case, for example, usability test or performance test.

The *componentUnderTest* references the block that is in the focus of the test case, for example, the whole system itself, a subsystem, or any other block of the system architecture.

The specialized stereotype «*systemTestCase*» is used to specify test cases that tests the real physical system. The stereotype «*modelTestCase*» is used to specify test cases that test the model, i.e., the specification of the system.

The following [figure 9.16](#), depicts the definition of the stereotypes.

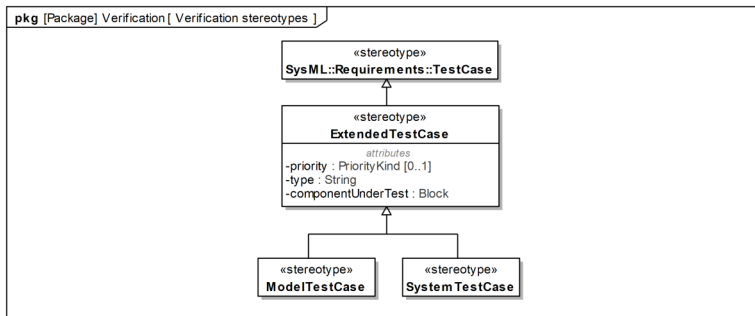


Figure 9.16: SYSMOD stereotypes for Test Cases

3.8 Use Cases

The stereotype «*systemUseCase*» adds more properties to the SysML *UseCase* element. A property to specify the trigger that starts the [System Use Case](#), and a property for the result of the [System Use Case](#) ([section 5.12](#)).

You can specify a descriptive textual trigger, or reference a signal model element as a trigger that, for example, can be used in a state machine to trigger transitions (see [figure 8.64](#) in [section 8.18](#)).

The stereotype «*continuousUseCase*» is a specialized «*systemUseCase*» to model a continuous behavior. A continuous use case must own a «*continuousActivity*». The constraint is defined with OCL¹ as follows:

```
context ContinuousUeCase inv ContinuousUseCaseOwnsC\  
ontinuousActivity:  
self.classifierBehavior.oclIsTypeOf(SYSMOD::Activit\  
ies::ContinuousActivity)
```

The SYSMOD stereotype «*systemProcess*» is applied to use cases that represent a [System Process](#) ([section 5.13](#)), that means, a specification of the logical order of execution of [Use Case Activities](#).

[Figure 9.17](#) depicts the definitions of the SYSMOD stereotypes for use cases.

¹Object Constraint Language ([OCL14](#)).

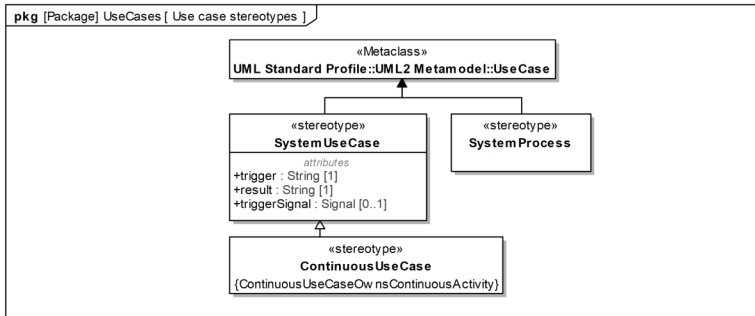


Figure 9.17: SYSMOD stereotypes for Use cases

3.9 Variants (VAMOS stereotypes)

The modeling of variants is a topic in itself. I call the method for modeling variants with SysML VAMOS (VARIant Model-ing with SysML). You find a detailed description of VAMOS and examples in the book *Variant Modeling with SysML*². A brief overview is given in [section 11.5](#).

The SYSMOD stereotypes depicted in [figure 9.18](#) are necessary to model the variant modeling approach: «*variation-Point*», «*variant*», «*variation*», «*variantConfiguration*», «*XOR*», «*REQUIRES*», and the enumeration *BindingTimeKind*.

²<https://leanpub.com/vamos>

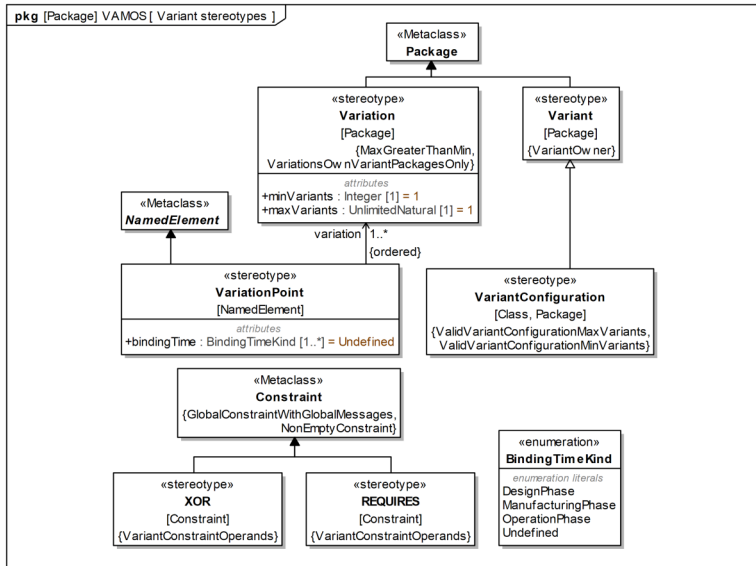


Figure 9.18: SYSMOD stereotypes for Variants

3.10 SYSMOD Enumerations

The *SYSMOD Enumerations* package contains enumeration types used by SYSMOD stereotypes: *EffortKind*, *ObligationKind*, *PriorityKind*, *RiskKind*, *StabilityKind*, and *StakeholderCategoryKind* (figure 9.19).

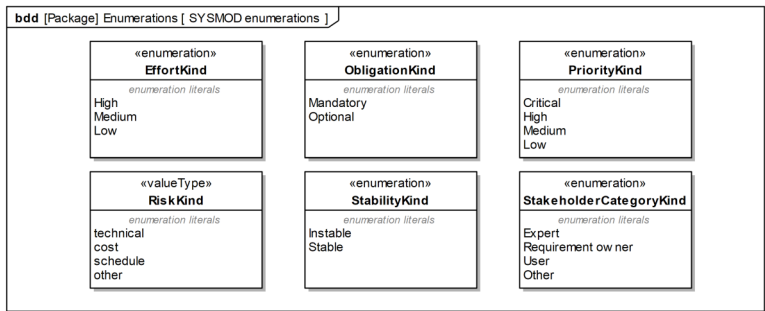


Figure 9.19: SYSMOD Profile Library: Enumerations

3.11 SYSMOD PartsCatalogue Library

The model library *PartsCatalogue* provides common model elements useful for system modeling. The library is independent of the SYSMOD profile and vice versa. The library is intended to be an example of a model library, and not to be a complete library.

The current version of the library includes four sections: Analysis, Constraints, Physics, and Units (figure 9.20).

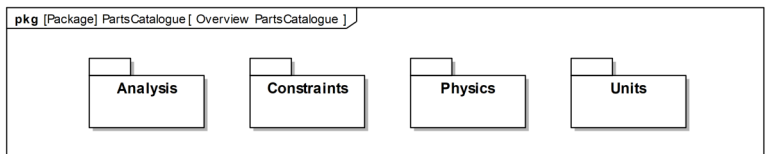


Figure 9.20: SYSMOD PartsCatalogue Library

The *Analysis* package contains an abstract block *Performance-BehaviorProperties* (figure 9.21). The properties store the minimum, maximum, and medium duration of a behavior. The

appropriate derived properties *totalXXX* sum up the values of a breakdown structure, for example, an activity tree.

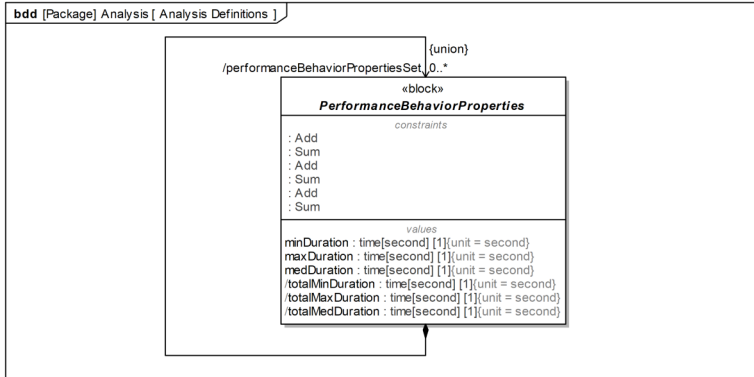


Figure 9.21: SYSMOD PartsCatalogue Library: Analysis

The calculation of the sums is performed by the constraint properties specified in the parametric diagram depicted in 9.22.

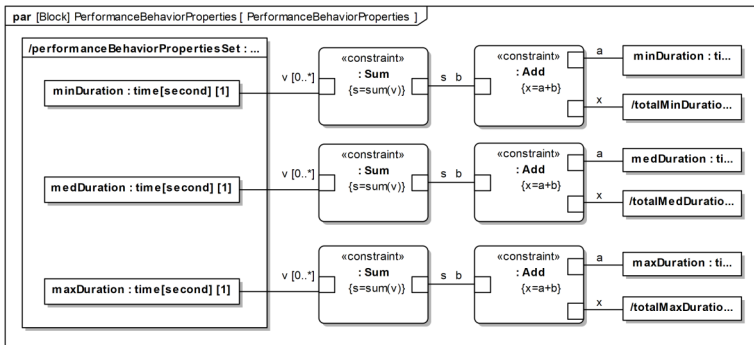


Figure 9.22: SYSMOD PartsCatalogue Library: Analysis Parametrics

The *Constraints* package includes two simple constraint blocks, *Add* and *Sum* (figure 9.23) used, for example, in the *Analysis* package above.

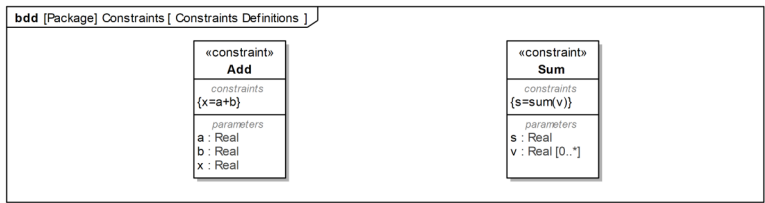


Figure 9.23: SYSMOD PartsCatalogue Library: Constraints

The *Physics* package includes an abstract block as a base block for blocks specifying physical things with a mass (figure 9.24). Similar to the *PerformanceBehaviorProperties* block in the *Analysis* package, the *PhysicalElement* provides the capability to sum up the masses of a breakdown structure.

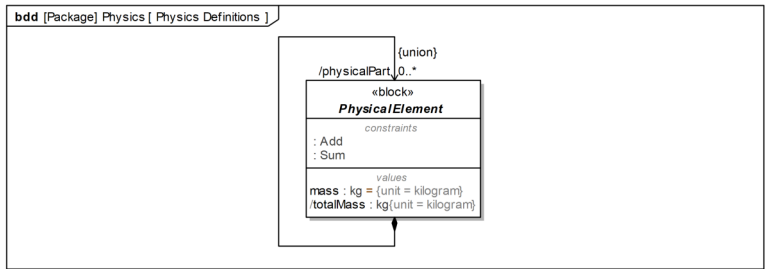


Figure 9.24: SYSMOD PartsCatalogue Library: Physics

Figure 9.25 shows an example of how to use the *PhysicalElement*. If you create an instance specification of the block *Smoke Sensor*, the value property *totalMass* has the value 0.9 kg. Of course only, if your modeling provides the necessary calculation capabilities.

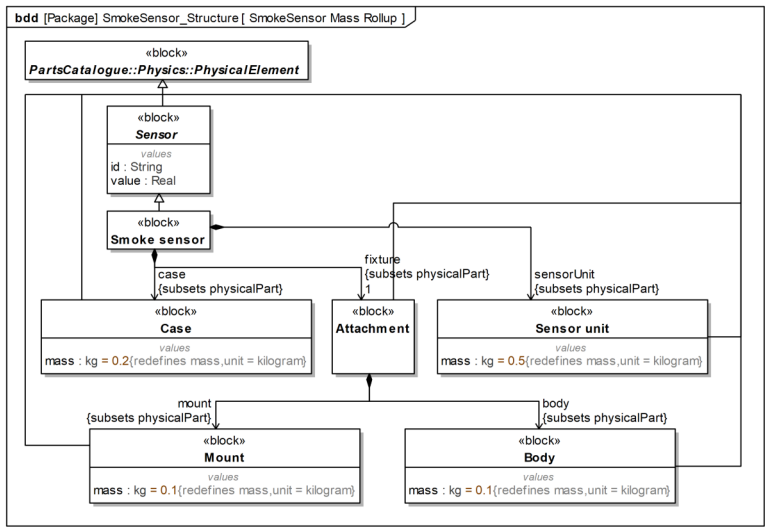


Figure 9.25: SYSMOD PartsCatalogue Library: Physics Example

The *Units* package includes only two value types specifying kilogram and timestamp values (figure 9.26). They are used in the Physics package, and the model of the FFDS.

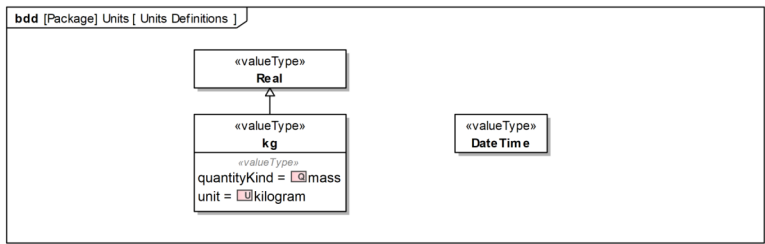


Figure 9.26: SYSMOD PartsCatalogue Library: Units

3.12 SYSMOD Simulation Library

The *SYSMOD SimLib* library provides some elements useful to create an executable model (figure 9.27). The library is

only a simple example of a model library. Typically, you need many more additional elements to create an executable system model.

The library also includes a profile with the stereotype «*simElement*» to tag elements in the model that only exists to enable the model execution, for example, an action in an activity that was modeled just for executability (see [figure 8.54](#)).

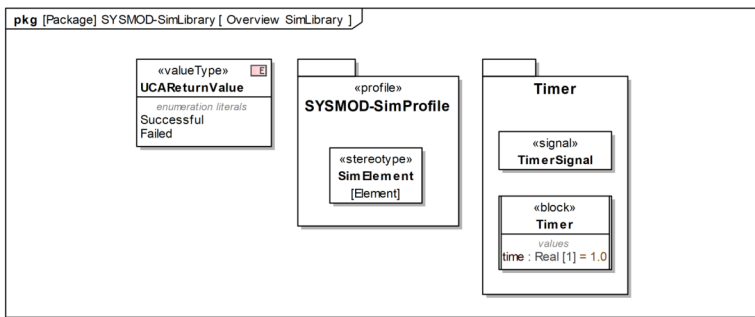


Figure 9.27: SYSMOD Simulation Library

3.13 SYSMOD Engineering4Planet Library

The SYSMOD *Engineering4Planet* Library provides two elements to model sustainability aspects ([figure 9.28](#)); see also [section 2](#).

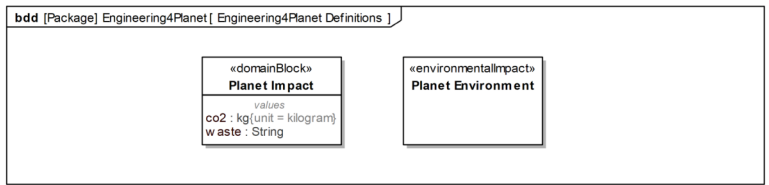


Figure 9.28: SYSMOD Engineering4Planet Library

PlanetEnvironment is an actor that, typically, should be considered in any system context.

PlanetImpact is a type of an item flow to model the impact of the system of interest on the planet.

Appendix A: Mapping ISO 15288 to SYSMOD

The following list shows a mapping of the ISO 15288 processes [ISO15288] to the [SYSMOD Methods](#) whereby the mapping makes no distinction between full or partial coverage:

A.1 ISO 15288: Technical Processes

<i>ISO 15288</i>	<i>SYSMOD</i>
<i>Business Mission Analysis:</i> Defines business or mission problem and characterize the solution space.	4.5 Analyze the Problem , 4.6 Describe the System Idea and the System Objectives , 4.7 Describe the Base Architecture , 4.8 Identify Stakeholders , 4.11 Identify the System Context

<i>ISO 15288</i>	<i>SYSMOD</i>
<i>Stakeholder Needs and Requirements</i> <i>Definition:</i> Define the stakeholder requirements.	4.8 Identify Stakeholders, 4.10 Model Requirements, 4.11 Identify the System Context, 4.12 Identify System Use Cases, 4.13 Identify System Processes, 4.14 Model Use Case Activities, 4.15 Model the Domain Knowledge, 4.21 Define System States
<i>System requirements definition:</i> Transform the stakeholder-oriented desired capabilities into a technical view of a solution.	4.10 Model Requirements, 4.12 Identify System Use Cases, 4.13 Identify System Processes, 4.14 Model Use Case Activities, 4.15 Model the Domain Knowledge, 4.21 Define System States
<i>Architecture Definition:</i> Create system architecture alternatives and select the most appropriate one(s).	4.11 Identify the System Context, 4.17 Model the Functional Architecture, 4.18 Model the Logical Architecture, 4.20 Revise an Architecture with Scenarios, 4.21 Define System States

<i>ISO 15288</i>	<i>SYSMOD</i>
<i>Design Definition:</i> Provide detailed information about the system for implementation aligned with the architecture.	4.19 Model the Product Architecture , 4.20 Revise an Architecture with Scenarios , 4.21 Define System States
<i>System Analysis:</i> Provide data to aid decision-making.	not explicitly covered
<i>Implementation:</i> Realize a specified system element.	not explicitly covered
<i>Integration:</i> Synthesize a set of elements into a realized system.	not explicitly covered
<i>Verification:</i> Provide evidence that a system fulfills its requirements.	4.16 Specify Test Cases , 4.22 Model the Test Architecture
<i>Transition:</i> Transfer of custody of the system from development to operation organizational entities.	not explicitly covered
<i>Validation:</i> Provide evidence that a system fulfills its intended use.	4.16 Specify Test Cases , 4.22 Model the Test Architecture
<i>Operation:</i> Perform operation of the system.	not explicitly covered

<i>ISO 15288</i>	<i>SYSMOD</i>
<i>Maintenance:</i> Perform maintenance to sustain the system services.	not explicitly covered
<i>Disposal:</i> End the existence of a system.	not explicitly covered

A.2 ISO 15288: Technical Management Processes

<i>ISO 15288</i>	<i>SYSMOD</i>
<i>Project Planning:</i> Produce and coordinate project plans.	not explicitly covered
<i>Project Assessment and Control:</i> Assess and control the plans.	not explicitly covered
<i>Decision Management:</i> Provide a framework for decisions.	not explicitly covered
<i>Risk Management:</i> Identify and manage risks.	4.9 Model Risks
<i>Configuration Management:</i> Manage system elements and configurations over the life cycle.	not explicitly covered
<i>Information Management:</i> Perform and coordinate communication of information with the stakeholders.	not explicitly covered
<i>Measurement:</i> Obtain objective data to support the quality management of the system.	not explicitly covered

<i>ISO 15288</i>	<i>SYSMOD</i>
<i>Quality Assurance:</i> Ensure the application of the organization’s quality management process.	not explicitly covered

A.3 ISO 15288: Agreement Processes

<i>ISO 15288</i>	<i>SYSMOD</i>
<i>Acquisition:</i> Obtain a product or service.	not explicitly covered
<i>Supply:</i> Provide a product or service.	not explicitly covered

A.4 ISO15288: Organizational Project-Enabling

<i>ISO 15288</i>	<i>SYSMOD</i>
<i>Life Cycle Model Management:</i> Manage life cycle models, processes, and policies.	not explicitly covered
<i>Infrastructure Management:</i> Provide infrastructure and services to projects.	4.1 Tailor the MBSE Methodology, 4.2 Set up and maintain the SME, 4.3 Deploy the MBSE Methodology

<i>ISO 15288</i>	<i>SYSMOD</i>
<i>Portfolio Management:</i> Initiate suitable projects to meet the strategic objectives of the organization.	not explicitly covered
<i>Human Resource Management:</i> Provide the necessary human resources.	4.4 Provide MBSE Training and Coaching
<i>Quality Management:</i> Assure that the quality management process meets organizational and project quality objectives.	not explicitly covered
<i>Knowledge Management:</i> Create the capability to re-apply knowledge.	not explicitly covered

Bibliography

[Ar65] Bruce L. Archer. Systematic Method for Designers. Council of Industrial Design. H.M.S.O.. 1965.

[Bl56] Benjamin S. Bloom. Taxonomy of educational objectives: The classification of educational goals. Handbook I. David McKay. 1956.

[Br09] Tim Brown. Change by Design: How Design Thinking Transforms Organizations and Inspires Innovation. Harper-Business. 2009.

[Cr81] Philip B. Crosby. The Art of Getting Your Own Sweet Way. McGraw-Hill. 1981.

[DaKl14] Matthias Dänzer, Sven Kleiner, Jesko G. Lamm, Georg Moeser, Fabian Morant, Florian Munker, Tim Weilkiens. Funktionale Systemmodellierung nach der FAS-Methode: Auswertung von vier Industrieprojekten. Tag des Systems Engineering (TdSE) 2014. Bremen. 12. – 14. November 2014.

[De10] John Dewey. How we think. D.C. Heath & Co. 1910.

[Es08] Jeff A. Estefan. Survey of Model-Based Systems Engineering (MBSE) Methodologies. INCOSE MBSE Initiative. 2008.

[Gy12] Craig Gygi, Bruce Williams, Neil DeCarlo, Stephen R. Covey. Six Sigma For Dummies. 2nd Edition. 2012.

[Ha19] Reinhard Haberfellner, Olivier de Weck, Ernst Fricke, Siegfried Vössner. Systems Engineering - Fundamentals and

Applications. Birkhäuser Basel. 2019.

[Im86] Masaaki Imai. *Kaizen: The Key to Japan's Competitive Success*. McGraw-Hill/Irwin. 1986.

[ISO15288] ISO/IEC/IEEE 15288:2015. *Systems and software engineering — System life cycle processes*. 2015.

[ISO195051] ISO/IEC 19505-1:2012. *Information technology — Object Management Group Unified Modeling Language (OMG UML) — Part 1: Infrastructure*. 2012.

[ISO195052] ISO/IEC 19505-2:2012. *Information technology — Object Management Group Unified Modeling Language (OMG UML) — Part 2: Superstructure*. 2012.

[ISO42010] ISO/IEC/IEEE 42010:2011. *Systems and software engineering – Architecture description*. 2011.

[LaWe10] Jesko G. Lamm, Tim Weilkiens. *Functional Architectures in SysML*. In M. Maurer and S.-O. Schulze (eds.). *Tag des Systems Engineering 2010*. pp. 109–118. Carl Hanser Verlag. Munich. Germany. November 2010.

[LaWe14] Jesko G. Lamm, Tim Weilkiens. *Method for deriving functional architectures from use cases*. *Systems Engineering*. 17(2):225-236. 2014.

[LaM17] Jesko G. Lamm, Andreas Mettauert, Georg Moeser, Tim Weilkiens, Albert Albers. *Storyboards in der Systementwicklung: eine neue Methode und ihr Zusammenspiel mit der FAS-Methode*. In S.-O. Schulze (eds.). *Tag des Systems Engineering 2017*. pp. 105–114. Carl Hanser Verlag. Munich.

[Le18] Michael Lewrick, Patrick Link, Larry Leifer. *The Design Thinking Playbook: Mindful Digital Transformation of Teams, Products, Services, Businesses and Ecosystems*. Wiley.

2018.

[Ma96] James N. Martin. Systems Engineering Guidebook: A Process for Developing Systems and Products. CRC Press, Inc.. 1996.

[MBSECook] Robert Karban, Tim Weilkiens, et al.. MBSE Cookbook. <http://mbse.gfse.de>

[Mo98] Niko Mohr, Jens Marcus Woehe. Widerstand erfolgreich managen: Professionelle Kommunikation in Veränderungsprojekten. Campus Verlag. 1998.

[MOF16] Object Management Group. Meta Object Facility, Version 2.5.1. formal/19-10-01.

[OCL14] Object Management Group. Object Constraint Language, Version 2.4. formal/14-02-03.

[Oh88] Taiichi Ohno. Toyota Production System: Beyond Large-Scale Production. Cambridge, MA: Productivity Press. 1988.

[Oh20] Taiichi Ohno. “Ask ‘why’ five times about every matter”. <https://www.toyota-myanmar.com/about-toyota/toyota-traditions/quality/ask-why-five-times-about-every-matter>. Retrieved February 2020.

[Os14] Alexander Osterwalder, Yves Pigneur, Gregory Bernarda, Alan Smith. Value Proposition Design: How to Create Products and Services Customers Want. John Wiley & Sons. 2014.

[Pi16] Roman Pichler. Strategize: Product Strategy and Product Roadmap Practices for the Digital Age. Pichler Consulting. 2016.

[SE16] BKCASE Editorial Board. 2016. The Guide to the Systems Engineering Body of Knowledge (SEBoK), v. 1.6. R.D.

Adcock (EIC). Hoboken, NJ: The Trustees of the Stevens Institute of Technology. Accessed August 2016. www.sebokwiki.org.

[SysML07] Object Management Group. OMG Systems Modeling Language (OMG SysML), Version 1.0. formal/2007-09-01.

[SysML19] Object Management Group. OMG Systems Modeling Language (OMG SysML), Version 1.6. formal/19-11-01.

[UML17] Object Management Group. Unified Modeling Language (UML), Version 2.5.1. formal/17-12-05.

[UTP13] Object Management Group. UML Testing Profile (UTP), Version 1.2. formal/2013-04-03.

[We08] Tim Weilkiens. Systems Engineering with SysML/UML. Morgan Kaufmann. 2008.

[We14] Tim Weilkiens. Systems Engineering mit SysML/UML. 3rd edition. dpunkt. 2014.

[We15] Tim Weilkiens, Jesko G. Lamm, Stephan Roth, Markus Walker. Model-Based System Architecture. Wiley. 2015.

[We16] Tim Weilkiens. Variant Modeling with SysML. MBSE4U. 2016.

[We18] Tim Weilkiens. Alexander Huwaldt. Jürgen Mottok. Stephan Roth. Andreas Willert. Modellbasierte Softwareentwicklung für eingebettete Systeme verstehen und anwenden. dpunkt. 2018.

[Wo90] James P. Womack, Daniel T. Jones, Daniel Roos. Machine that Changed the World. Rawson Associates. 1990.

Index

«~interfaceBlock»	304
«actor»	290
«actuator»	212
«allocate»	328
«block»	299
«boundarySystem»	212
«businessRequirement»	223
«conjugated»	219
«constraint»	321
«constraintRequirement»	223
«continuousActivity»	212, 227
«continuousUseCase»	72, 130, 227
«deriveReq»	325
«documentBlock»	215
«domainBlock»	76, 139, 216
«electrical»	217
«environmentalEffect»	212
«equal»	308
«exDeriveReq»	219
«extendedRequirement»	67, 222
«extendedStakeholder»	65, 120, 223
«extendedTestCase»	225
«externalSystem»	212
«full»	303
«functionalRequirement»	187, 223
«interfaceBlock»	304
«legalRequirement»	223
«mechanical»	217
«mechanicalSystem»	212

«modelTestCase»	78, 226
«non-functionalRequirement»	223
«objective»	62, 114, 223
«performanceRequirement»	223
«physicalRequirement»	223
«problem»	330
«proxy»	303
«rationale»	330
«refine»	326
«reliabilityRequirement»	223
«REQUIRES»	228
«risk»	66, 223
«satisfy»	327
«sensor»	212
«simElement»	234
«software»	217
«subsystem»	215
«supportabilityRequirement»	223
«system»	59, 60, 69, 113, 144, 163, 215
«systemContext»	69, 126, 215
«systemProcess»	133, 227
«systemTestCase»	78, 226
«systemUseCase»	72, 130, 227
«trace»	325
«usabilityRequirement»	223
«use»	331
«user»	212
«userInterface»	215
«userSystem»	212
«variant»	228
«variantConfiguration»	228
«variation»	228
«variationPoint»	228
«verify»	326
«weightedAllocate»	219
«weightedSatisfy»	218

«weightedVerify»	219
«XOR»	228
3 Amigos	280
4-layer architecture	286
6M method	275

A

abstract requirement	224
abstract syntax	283
accept event action	294, 306
action	293
activity	134, 136, 211, 293
activity diagram	73, 75, 78, 136, 190, 292
activity final node	296
activity parameter	293
actor	68, 69, 185, 212, 256, 290
actuator	214
adjunct property	75, 301
adoption	237
aggregation	300, 305
aggregation kind	300
agile	7
allocate	219, 327
allocation activity partition	328
alt	314
anti-pattern	239
any receive event	317
architecture kinds	78
artificial intelligence	14
assert	314
association	300, 304
asynchronous message	312

B

base architecture	27, 62, 78, 83, 116, 124, 163, 171, 181, 246, 269, 270
beermat architecture	63, 171
behavior	302
behavior port	303
behavioral feature	302
bill of material	see BOM
binding connector	308, 320
binding time	228
BindingTimeKind	228
block	215, 298
block definition	63, 69, 75, 76, 78, 81, 84, 85, 88, 117, 126, 139, 141, 144, 155, 173, 182, 198, 207, 298
Bloom taxonomy	91
BOM	263
Booch, Grady	279
boundary system	214
break	314
business requirement	223

C

call behavior action	133, 136, 294
call event	317
Cameo Systems	159
Modeler	
center of competence	96
change event	317
change process	19, 238
choice	319
coaching	20

collaborative	14
engineering	
combined fragment	313
comment	330
communication	261
competency	91
componentUnderTest	226
composition	301, 305
concept model	41
concrete syntax	283
configuration	14, 56
management	
conjugated	220
generalization	
conjugated port	303
conjugation	304
connector	308
consider	314
constraint	330
constraint block	177, 321
constraint parameter	321
constraint property	321
constraint requirement	27, 124, 223
containment	288
continuous activity	211
continuous use case	130, 227
control flow	295
coupling	270
coverageKind	218
create message	312
critical	314
cross-cutting elements	329

D

data analytics	14
----------------	----

data model	41
decision node	296
deep history	319
dependency	331
dependency	289
management	
deployment	19
derive	325
deriveReq	219
Design	26
Design Thinking	22, 58
digital twin	14
discipline-specific	216
element	
disruptive innovation	28
do behavior	316
document block	215
domain block	139, 192, 216
domain knowledge	40, 75, 136, 138, 191, 216, 249, 251
domain object	40, 76

E

effect	317
EffortKind	229
electrical	217
elevator pitch	25, 60
Engineering4Planet	211, 234
entry behavior	316
entry point	319
enumeration type	299
environmental effect	213
environmental impact	214
exit behavior	316
exit point	319

external system 213

F

FAS method 13, 44, 80, 83, 159, 257

FFDS 159

final state 318

five whys method 276

flat history 319

flow property 303

Ford, Henry 22

forest fire detection see FFDS

system

fork 319

fork node 297

full port 263, 302

function bucket 71

functional architecture 44, 78, 79, 83, 257, 270

functional 39, 74

decomposition

functional requirement 36, 177, 184, 223

functional safety 14

G

generalization 306

guard 317

H

hardware-in-the-loop see HIL

HIL 51

I

ignore 314

import	289
INCOSE	282
inheritance	306
initial node	296
initial state	318
input pin	293
instance specification	300
intensity model	see model purpose
interaction	86, 150, 310
interaction operator	313
interface block	215, 303
internal block diagram	63, 69, 81, 84, 85, 88, 118, 127, 144, 156, 173, 181, 199, 207, 259, 307
ISO 15288	13, 333
ISO/IEC 2010	81
ISO/IEC/IEEE 24748-4	80
ISO/IEC/IEEE	83
42010:2011	
item flow	181, 192, 309

J

Jacobson, Ivar	279
join	319
join node	297
junction	319

K

Kaizen	276
--------	-----

L

language architecture	283
-----------------------	-----

lean manufacturing	276
learning curve	243
legal requirement	223
lifeline	311
logical architecture	45, 47, 78, 82, 84, 143, 197, 268, 270
loop	314
loose coupling	271

M

machine learning	14
MARTE	323
matrix	62, 65, 66, 67, 72, 259
MBSE	237, 243, 262
MBSE Methodologist	96
MBSE4U	9
mechanical	217
mechanical system	213
merge node	296
message	312
Meta Object Facility	see MOF
metamodel	284
method	17, 2, 15, 107, 302
methodology	3, 16, 19, 54, 96, 237, 243
methodology context	247
minimal SysML	286
model	288
model library	56, 193, 211, 230, 233, 234, 262, 289
model purpose model	19, 261
model structure	107, 161
model template	110
model test case	43, 77, 195, 226

Modeling And Analysis Of Real-Time Embedded Systems	see MARTE
modeling guidance	107
modeling language	251
modeling tool	18, 94, 253
model-supported	see MSSE
systems engineering	
MOF	285
motivation	223
MSSE	261
multiplicity	301

N

named element	216, 224
namespace	288
napkin architecture	63, 171
neg	314
nested property	320
non-functional requirement	223

O

Object Constraint Language	see OCL
object flow	295
Object Management Group	see OMG
Object Modeling Technique	see OMT
obligation	222
ObligationKind	229
occurrence	224
OCL	227, 283

OCUP	281
Ohno, Taiichi	276
OMG	280
OMG-Certified UML	see OCUP
Professional	
OMT	279
OOSE	279
OpaqueAction	294
operation	302
opt	314
output pin	293
overmodeling	242

P

package	288
package diagram	107, 161, 287
package structure	107
par	314
parameter	302
parametric diagram	319
part property	300
parts catalogue	211, 230
performance	177, 223
requirement	
physical architecture	45, 47, 78, 81, 258
physical requirement	223
PhysicalElement	232
pin	293
Planet Environment	6, 34, 127, 235
Planet Impact	127, 235
port	263, 302
prioritization	29
priority	222, 225
PriorityKind	229
problem	22, 330

problem statement	58, 110, 162, 215, 245, 275
problem-solving	23
process	
process	17, 3, 7
process model	55
product	53
product architecture	47, 78, 82, 84, 147, 200, 270
product box	26, 112, 113, 272
product line	265
product tree	198
product vision board	26, 112, 113, 273
profile	56, 209, 321
project manager	98
property	300
proxy port	263, 303
pseudostate	319
purpose-driven	237
methodology	
query-driven modeling	237

R

rationale	330
reception	306
reference card	55
reference property	300
refine	326
reliability requirement	223
requirement	32, 66, 123, 141, 175, 222, 247, 268
requirements diagram	62, 65, 66, 67, 115, 124, 167, 169, 177, 324
requirements engineer	100, 103, 257
requirements	32
management tool	

resistance	239
result	36, 70
return message	313
Revision Task Force	see RTF
risk	31, 65, 121, 174, 177, 223
risk management	31, 65
RiskKind	229
role	2, 91
RTF	282
Rumbaugh, James	279

S

Safety and Reliability	323
Profile	
SAMS method	26, 112, 113, 274
satisfy	217, 327
scalability	109
scenario	48, 85, 149, 201
SEBoK	80, 81, 83
selector	311
semantics	283
send signal action	294, 306
sensor	213
seq	314
sequence diagram	86, 150, 202, 309
severity	224
signal	130, 306
signal event	317
SimLib	233
simulation	233, 262
six sigma	276
skills map	91
SMAP	8, 243
SME	2, 17, 55, 94, 247
SME Administrator	94

software	217
specification	262
stability	223
StabilityKind	229
stakeholder	29, 64, 66, 114, 120, 167, 168, 223, 246
stakeholder	32
requirement	
StakeholderCategoryKind	229
StandardProfile	323
state	49, 316
state machine	50, 73, 152, 315
state machine diagram	73, 87, 152, 204, 314
stereotype	209, 252, 321
storyboard	26, 274
Storyboard Activity	see SAMS method
Modeling for Systems	
method	
strict	314
strong coupling	271
subsystem	215
supportability	223
requirement	
synchronization	297
synchronous message	312
SysML	18, 251, 279, 283
SysML diagrams	283
SysML tool	56
SYSMOD	15, 17
SYSMOD Analysis	10
Process	
SYSMOD Architecture	12
Process	
SYSMOD Infrastructure	9
Process	
SYSMOD Methodology	See SMAP
Adoption Process	

system	215
system actor	34, 126, 130
system architect	101, 103, 257
system architecture	34, 48, 78, 81, 84, 270
system boundary	33
system breakdown	198
system context	33, 67, 125, 180, 192, 215
system context diagram	127
system idea	25, 59, 112, 164, 215, 245, 272
system interface	34
system objective	25, 60, 113, 166, 223, 245, 272
system process	37, 72, 132, 186, 227
system requirement	32
system state	86, 151, 203
system tester	103, 104
system use case	35, 37, 39, 69, 129, 133, 183, 227
systems engineer	100, 102, 103, 104
Systems Engineering Body of Knowledge	see SEBoK
Systems Modeling Environment	see SME
Systems Modeling Language	see SysML
Systems Modeling Toolbox	see SYSMOD

T

table	62, 65, 66, 67, 72, 120, 122, 123, 167, 169, 175, 177, 188, 195
tailoring	16
technical concepts	45
technical decision	27

- technical principle 45
- termination 319
- test architecture 51, 78, 88, 154, 205
- test case 42, 77, 88, 140, 194, 225, 326
- time event 317
- tool 2
- Toyota Production System see TPS
- TPS 276
- trace 325
- traceability 261, 325
- trade study 265
- training 20, 57
- transition 49, 87, 317
- trigger 36, 70, 317

- U

- UML 279, 283
- UML 3.0 281
- UML diagrams 280
- UML Testing Profile see UTP
- UML4SysML 323
- Unified Modeling Language see UML
- unit 76
- usability requirement 176, 223
- usage 331
- use case 227, 290
- use case activity 39, 74, 134, 150, 184, 189, 258
- use case diagram 72, 73, 130, 133, 184, 187, 195, 289
- user 213
- user interface 215
- user system 214

UTP 51, 323

V

validation 42, 141, 250

Value Proposition 26

Design

value type 76, 299

VAMOS 51, 228, 266

variant 228

variant configuration 228

variant modeling 51, 265

variation 228

variation point 228

verdict 77, 326

VerdictKind 326

verification 42, 141, 250

verify 219, 326

W

waterfall 7

Weilkiens, Tim 11

X

X4Planet 6

Z

zigzag pattern 219, 268