STRATOSPHERIC

From Zero to Production with Spring Boot and AWS



BJÖRN WILMSMANN, PHILIP RIECKS, AND TOM HOMBERGS

Stratospheric

From Zero to Production with Spring Boot and AWS

Tom Hombergs, Björn Wilmsmann, and Philip Riecks

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Contents

Introduction	1
Why Spring Boot & AWS?	1
Who Should Read This Book?	
Prerequisites for the Hands-On Examples	1
What to Expect from This Book?	1
Getting in Touch	2
Resources	2
About the Authors	2
Part I: Deploying with AWS	4
1. Getting Warm with AWS	5
Getting Ready	5
Inspecting the "Hello World" Todo App	8
Publishing the "Hello World" App to Docker Hub	8
Getting Started with AWS Resources	11
Inspecting the CloudFormation Templates	13
Inspecting the Deployment Scripts	20
Inspecting the AWS Console	23
2. An Overview of AWS Services	27
AWS CloudFormation	27
AWS Cloud Development Kit (CDK)	

	Amazon CloudWatch	27
	Amazon Cognito	27
	Amazon DynamoDB	28
	Amazon Elastic Compute Cloud (EC2)	28
	Amazon Elastic Container Registry (ECR)	28
	Amazon Elastic Container Service (ECS)	28
	Amazon MQ	28
	Amazon Relational Database Service (RDS)	29
	Amazon Route 53	29
	Amazon Simple Email Service (SES)	29
	Amazon Simple Queue Service (SQS)	29
	Amazon Simple Storage Service (S ₃)	29
	Amazon Virtual Private Cloud (VPC)	30
	AWS Certificate Manager	30
	AWS Identity and Access Management (IAM)	30
	AWS Lambda	30
	AWS Secrets Manager	30
	AWS Systems Manager (SSM)	31
	Elastic Load Balancing (ELB)	31
3. l	Managing Permissions with IAM	32
	Users, Groups, and Roles	32
	Root Users vs. Individual Users	32
	Defining Policies	32
	Creating AWS Access Keys for Each User	32
	Managing IAM Resources Programmatically	33
	Best Practices for Managing Permissions with IAM	33
4. ′	The Evolution of Automated Deployments	34
	An Anecdote about Manual Deployments	34

	Self-Service Deployments with the AWS Console	34
	Scriptable Deployments with the AWS CLI	34
	Declarative Deployments with CloudFormation	35
	Programmable Deployments with CDK	35
5. I	First Steps with CDK	36
	Creating Our First CDK App	36
	Deploying a Spring Boot App with a CDK Construct	37
	Why Not Stop Here?	38
6.]	Designing a Deployment Project with CDK	39
	The Big Picture	39
	Working with CDK	39
	The Docker Repository CDK App	39
	The Network CDK App	40
	The Service CDK App	41
	Playing with the CDK Apps	42
7. I	Building a Continuous Deployment Pipeline	43
	GitHub Actions Concepts	43
	Bootstrapping a New Environment	43
	Deploying a Shared Network	43
	Deploying an Application Environment	44
	Building a Continuous Deployment Workflow	44
	Supporting High-Frequency Deployments with Amazon SQS and AWS	
	Lambda	45
Ad	dendum: Configuring HTTPS and a Custom Domain with Route 53 and	
	ELB	47
	Domain Name System (DNS)	47
	HTTPS and Transport Laver Security (TLS)	47

I	Registering or Transferring a Domain	47
(Creating an SSL Certificate with CDK	48
(Creating an HTTPS Listener Using the Network App	48
A	Associating a Custom Domain For the ELB	48
Pa	rt II: Spring Boot & AWS	49
8. T	he Sample Todo Application	50
I	Features	50
I	Application Architecture	51
I	Domain Model	52
S	Skeleton Application Setup	52
9. L	ocal Development	54
	The Challenges of Local Cloud Development	
I	LocalStack - Our Local AWS Cloud	54
I	Local Amazon RDS & Amazon Cognito	54
I	Bringing It All Together	54
10. I	Building User Registration and Login with Amazon Cognito	55
7	What's OAuth2?	55
(OAuth 2.0 Terminology	55
(OpenID Connect 1.0 (OIDC)	55
A	Alternatives to OAuth2 & OpenID Connect	56
Ţ	Using Amazon Cognito for User Management	56
Ţ	Using Amazon Cognito as an Identity Provider With Spring Security	57
I	Enabling Local Development	58
11. C	Connecting to a Database with Amazon RDS	59
I	Introduction to AWS Relational Database Service (RDS)	59
9	Setting up IAM Permissions	50

	Creating a Database CDK App	59
	Strategies for Initializing the Database Structure	6
	Configuring the Database in the Todo App	62
	Using the Database for Storing and Retrieving Todos	63
	Enabling Local Development	63
12.	Sharing Todos with Amazon SQS and Amazon SES	64
	Using Amazon SQS for Asynchronous Workloads	62
	Sending Emails with Amazon SES	6
	Enabling Local Development	67
13.	Push Notifications with Amazon MQ	68
	What Are Push Notifications Anyway?	68
	Push Notifications for Live Updates	68
	AWS Services for Implementing Push Notifications	68
	Setting up a Message Broker with CDK	69
	Implementing Push Notifications in the Todo App	70
	Enabling Local Development	7
14.	Tracing User Actions with Amazon DynamoDB	72
	Use Case: Tracing User Actions	72
	Amazon RDS vs. Amazon DynamoDB	72
	Implementing User Tracing in the Todo App	73
	Enabling Local Development	75
Pa	art III: Production Readiness with AWS	76
15.	Structured Logging with Amazon CloudWatch	77
	Logging with AWS	7
	CloudWatch Logging Terminology	77
	Status Quo: Logging Unstructured Text	77

Logging and Querying Structured Data		78
16. Metrics with Amazon CloudWatch		80
Introduction to Monitoring Metrics with Amazon CloudWatch	. 	80
Sending Metrics from AWS Services	, 	80
Sending Metrics from Our Spring Boot Application		82
Monitoring Metrics with Amazon CloudWatch		83
17. Alerting with Amazon CloudWatch	. . .	84
Introduction to Alerting with Amazon CloudWatch		84
Creating Alarms with the AWS CDK		84
Working and Living with Alarms and Incidents		85
18. Synthetic Monitoring with Amazon CloudWatch	. 	86
Introduction to CloudWatch Synthetics		86
Recording a Canary Script for the Todo App		86
Keeping it Simple		86
Automating Canary Deployment with CDK		87
Alerting on Canary Failure		87
Closing Thoughts		88
Conquer the Cloud	. 	89
Additional Resources	. 	90
Appendix		91
Technical GitHub Actions IAM User		91
Deployment Guide		
Changelog		93

Introduction

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Introduction 3

Philip Riecks

Part I: Deploying with AWS

1. Getting Warm with AWS

Before we start building any features for our Todo app, we want to get comfortable with AWS. We'll start building out the features in Part II of the book.

The first thing we'll do is to deploy a "Hello World" version of the Todo app to get a quick boost of dopamine that'll keep us going!

Don't expect this chapter to dive very deep into each topic. It's superficial by design so that you get a feel for AWS even if you don't know anything about it. We'll dive deep into topics in the later chapters of this book.

If you already know how to deploy a Docker image to AWS Fargate with Cloud-Formation, you may want to skip this chapter.

Getting Ready

If you've never deployed an app to the cloud before, you're in for a treat. We're going to deploy a first version of our Todo app to AWS with only a couple of CLI commands (it requires some preparation to get these CLI commands working, though).

We're going to use Docker to make our app runnable in a container, AWS CloudFormation to describe the infrastructure components we need, and the AWS CLI to deploy that infrastructure and our app.

The goal of this chapter is not to become an expert in all things AWS, but instead to learn a bit about the AWS CLI and CloudFormation because the coming

chapters will build on them. And there's no better way to learn than to get your hands dirty.

We'll start at zero and set up our AWS account first.

Setting up an AWS Account

To do anything with AWS, you need an account with them. If you don't have an account yet, go ahead and create one now.

If you already have an account running serious applications, you might want to create an extra account just to make sure you're not messing around with your serious business while playing around with this book.

Installing the AWS CLI

To do magic with AWS from our command line, we need to install the AWS CLI.

The AWS CLI is a beast of a command-line interface that provides commands for many and many different AWS services (224 at the time of this writing). In this chapter, we're going to use it to deploy the application and then to get some information about the deployed application.

Installing the AWS CLI differs across operating systems, so please follow the official instructions for your operating system to install version 2 of the AWS CLI on your machine.

Once it's installed, run aws configure. You will be asked to provide 4 parameters:

```
~ aws configure
AWS Access Key ID [*************Kweu]:
AWS Secret Access Key [************CmqH]:
Default region name [ap-southeast-2]:
Default output format [yaml]:
```

You can get the "AWS Access Key ID" and "AWS Secret Access Key" after you have logged into your AWS account when you click on your account name and then "My Security Credentials". There, you open the tab "Access keys" and click on "Create New Access Key". Copy the values into the prompt of the AWS CLI.

The AWS CLI is authorized to make calls to the AWS APIs in your name, now.

Next, the aws configure command will ask you for a "Default region name".

The AWS services are distributed across "regions" and "availability zones". Each geographical region is fairly isolated from the other regions for reasons of data residency and low latency. Each region has 2 or more availability zones to make the services resilient against outages.

Each time we interact with an AWS service, it will be with the service's instance in a specific region. So, choose the region nearest to your location from the list of service endpoints provided by AWS and enter the region code into the aws configure prompt (for example "us-east-1").

Finally, the aws configure command will prompt you for the "Default output format". This setting defines the way the AWS CLI will format any output it presents to you.

You can choose between two evils: JSON or YAML. We're not going to judge you on your choice.

We're done configuring the AWS CLI now. Run the following command to test it:

```
aws ec2 describe-regions
```

This command lists all the AWS regions in which we can make use of EC2 instances. EC2 stands for "Elastic Cloud Compute" which is the AWS service providing virtual machines that we can deploy our applications into. If the command prints out a list of regions, you're good to go.

Inspecting the "Hello World" Todo App

Let's take a quick peek at the Todo app we're going to deploy to AWS.

You'll find the source code for the app in the Stratospheric GitHub repository. Feel free to clone it or to inspect it on GitHub.

At this point, the app is no more than a stateless "Hello World" Spring Boot app. We'll build actual features into this app later in Part II of the book.

The app has a single controller named IndexController that shows nothing more than the message "Welcome to the Todo Application!". Feel free to start the application via this command:

```
./gradlew bootrun
```

Then, navigate to http://localhost:8080 to see the message.

To deploy the app to AWS, we need to publish it as a Docker image next.

Publishing the "Hello World" App to Docker Hub

If you know how to package a Spring Boot app in a Docker image, you can safely skip this section. We have published the app on Docker Hub already, so you can use that Docker image in the upcoming steps.

If you're interested in the steps to create and publish a basic Docker image, stay tuned.

First, we need a Dockerfile. The repository already contains a Dockerfile with this content:

```
FROM eclipse-temurin:17-jre

ARG JAR_FILE=build/libs/*.jar
COPY ${JAR_FILE} app.jar

ENTRYPOINT ["java", "-jar", "/app.jar"]
```

This file instructs Docker to create an image based on a basic eclipse-temurin image, which bundles OpenJDK 17 with a Linux distribution.



The Eclipse Adoptium project is the successor of AdoptOpenJDK and the temurin runtimes are highly-quality Java runtimes delivered by the Eclipse foundation. The image itself has nothing to do with the Eclipse IDE. Read more about the AdoptOpenJDK transition to the Eclipse Foundation in their official announcement.

Starting with version 2.3.0, Spring Boot supports more sophisticated ways of creating Docker images, including cloud-native Buildpacks. We're not going to dive into that, but if you're interested, this blog post gives an introduction on what you can do in that respect.

We create the argument JAR_FILE and tell Docker to copy the file specified by that argument into the file app.jar within the container.

Then, Docker will start the app by calling java <code>-jar</code> /app.jar.

Before we can build a Docker image, we need to build the app with

./gradlew build

This will create the file /build/libs/todo-application-0.0.1-SNAPSHOT.jar, which will be caught by the JAR_FILE argument in the Docker file.

To create a Docker image we can now call this command:

```
docker build -t stratospheric/todo-app-v1:latest .
```

Docker will now build an image in the namespace stratospheric and the name todo-app-v1 and tag it with the tag latest. If you do this yourself, make sure to use your Docker Hub username as the namespace because you won't be able to publish a Docker image into the stratospheric namespace.

A call to docker image ls should list the Docker image now:

```
~ docker image ls
REPOSITORY TAG IMAGE ID CREATED SIZE
stratospheric/todo-app-v1 latest 5d3ef7cda994 3 days ago 647MB
```

To deploy this Docker image to AWS, we need to make it available to AWS somehow. One way to do that is to publish it to Docker Hub, which is the official registry for Docker images (later in this book, we'll use Amazon's ECR service to deploy Docker images). To do this, we call docker login and docker push:

```
docker login
docker push stratospheric/todo-app-v1:latest
```

The login command will ask for your credentials, so you need to have an account at hub.docker.com. The push command will upload the image to the Docker Hub so that anyone can pull it from there with this command:

docker pull stratospheric/todo-app-v1:latest

Great! The app is packaged in a Docker image and the image is published. Time to talk about deploying it to AWS.

Getting Started with AWS Resources

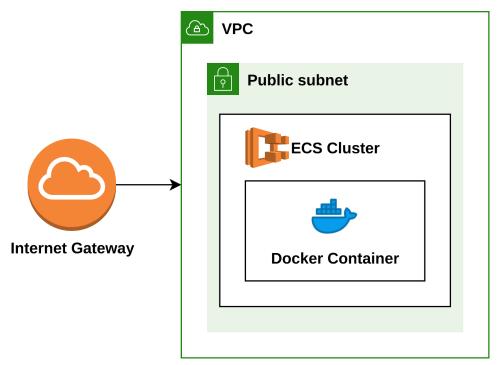
As mentioned above, we'll be using AWS CloudFormation to deploy some infrastructure and finally our Docker image to the cloud.

In a nutshell, CloudFormation takes a YAML or JSON file as input and provisions all the resources listed in that file to the cloud. This way, we can spin up a whole network with load balancers, application clusters, queues, databases, and whatever else we might need.

Pretty much every AWS service provides some resources that we can provision with CloudFormation. Almost everything that you can do via the AWS web interface (called the AWS Console), you can also do with CloudFormation. The docs provide a list of the available CloudFormation resources.

The advantage of this is clear: With CloudFormation, we can automate what we would otherwise have to do manually.

Let's have a look at what we're going to deploy in this chapter:



We're deploying an ECS cluster within a public subnet in a virtual private cloud.

For deploying our Todo app, we're starting with just a few resources so we don't get overwhelmed. We're deploying the following resources:

A **Virtual Private Cloud (VPC)** is the basis for many other resources we deploy. It spins up a virtual network that is accessible only to us and our resources.

A VPC contains **public and private subnets**. A public subnet is reachable from the internet, a private subnet is not. In our case, we deploy a single public subnet only. For production deployments, we'd usually deploy at least two subnets, each in a different availability zone (AZ) for higher availability.

To make a subnet public, we need an **internet gateway**. An internet gateway allows outbound traffic from the resources in a public subnet to the internet. It also performs network address translation (NAT) to route inbound traffic from the internet to the resources in a public subnet.

Not being attached to an internet gateway makes a subnet a private subnet.

Into our public subnet, we deploy an **ECS cluster**. ECS (Elastic Container Service) is an AWS service that automates much of the work to deploy Docker images.

Within an ECS cluster, we can define one or more different services that we want to run. For each service, we can define a so-called **task**. A task is backed by a Docker image. We can decide how many instances of each task we want to run and ECS takes care of keeping that many instances alive at all times.

If the health check of one of our application instances (i.e. task instances) fails, ECS will automatically kill that instance and restart a new one. If we want to deploy a new version of the Docker image, we give ECS the URL to the new Docker image and it will automatically do a rolling deployment, keeping at least one instance alive at all times until all old instances have been replaced with new ones.

Let's get our hands dirty and have a look at the files that describe this infrastructure!

Inspecting the CloudFormation Templates

You can find the CloudFormation templates in the cloudformation folder on GitHub.

In that folder, we have two YAML files - network.yml and service.yml - as well as two shell scripts - create.sh and delete.sh.

The YAML files are the CloudFormation templates that describe the resources we want to deploy. The shell scripts wrap some calls to the AWS CLI to create (i.e. deploy) and delete (i.e. destroy) the resources described in those files. network.yml describes the basic network infrastructure we need, and service.yml describes the application we want to run in that network.

Before we look at the CloudFormation files, we need to discuss the concept of "stacks".

A **stack** is CloudFormation's unit of work. We cannot create single resources with CloudFormation unless they are wrapped in a stack.

A YAML file (or JSON file, if you enjoy chasing closing brackets more than chasing spaces) always describes the resources of a stack. Using the AWS CLI, we can interact with this stack by creating it, deleting it, or modifying it.

CloudFormation will automatically resolve dependencies between the resources defined in a stack. If we define a subnet and a VPC, for example, CloudFormation will create the VPC before the subnet, because a subnet always refers to a specific VPC. When deleting a stack, it will automatically delete the subnet before deleting the VPC.

The Network Stack

With the CloudFormation basics in mind, let's have a look at the first couple of lines of the network stack defined in network.yml:

```
AWSTemplateFormatVersion: '2010-09-09'
```

Description: A basic network stack that creates a VPC with a single public subnet and some ECS resources that we need to start a Docker container within this subnet.

Resources:

. . .

A stack file always refers to a version of the CloudFormation template syntax. The last version is from 2010. It's hard to believe that it hasn't changed for more than 10 years, but the syntax is rather simple, as we'll see shortly, so it makes sense that it's stable.

1. Getting Warm with AWS

15

Next is a description of the stack and then a big section with the key Resources that describes the resources we want to deploy in this stack.

In the network stack, we want to deploy the basic resources we need to deploy our Todo application onto. That means we want to deploy a VPC with a public subnet, an internet gateway to make that subnet accessible from the internet, and an ECS cluster that we can later put our Docker image into.

The first resource we define within the Resources block is the VPC:

VPC:

Type: AWS::EC2::VPC

Properties:

CidrBlock: '10.0.0.0/16'

The key VPC we can choose as we see fit. We can reference the resource by this name later in the template.

A resource always has a Type. There are a host of different resource types available since almost every AWS service allows us to create resources via CloudFormation. In our case, we want to deploy a VPC – a virtual private cloud in which we put all the other resources.

Next, a resource may require some Properties to work. Most resources do require properties. To find out which properties are available, have a look at the reference documentation of the resource you want to work with. The easiest way to get there is by googling "cloudformation <resource name>". The documentation is not always clear about which properties are required and which are optional, so it may require some trial and error when working with a new resource.

In the case of our VPC, we only define the property CidrBlock that defines the range of IP addresses available to any resources within the VPC that need an IP address. The value 10.0.0/16 means that we're creating a network with an IP

address range from 10.0.0.0 through 10.0.255.255 (the 16 leading bits 10.0 are fixed, the rest is free to use).

We could deploy the CloudFormation stack with only this single resource, but we need some more infrastructure for deploying our application. Here's a list of all the resources we deploy with a short description for each. You can look them up in the network.yml file to see their configuration:

- **PublicSubnet:** A public subnet in one of the availability zones of the region we're deploying into. We make this subnet public by setting MapPublicIpOnLaunch to true and attaching it to an internet gateway.
- **InternetGateway:** An internet gateway to allow inbound traffic from the internet to resources in our public subnet and outbound traffic from the subnet to the internet.
- **GatewayAttachment:** This resource of type VpcGatewayAttachment attaches our subnet to the internet gateway, making it effectively public.
- **PublicRouteTable:** A RouteTable to define routes between the internet gateway and the public subnet.
- **PublicSubnetRouteTableAssociation:** Some boilerplate to link the route table with our public subnet.
- **PublicRoute:** The actual route telling AWS that we want to allow traffic from our internet gateway to any IP address within our public subnet.
- **ECSCluster:** A container for running ECS tasks. We'll deploy an ECS task with our Docker image later in the service stack (service.yml).
- **ECSSecurityGroup:** A security group that we can later use to allow traffic to the ECS tasks (i.e. to our Docker container). We'll refer to this security group later in the service stack (service.yml)
- ECSSecurityGroupIngressFromAnywhere: A security group rule that allows traffic from anywhere to any resources attached to our ECSSecurity-Group.

- **ECSRole:** A role that attaches some permissions to the ecs-service principal. We're giving the ECS service some permissions to modify networking stuff for us.
- **ECSTaskExecutionRole:** A role that attaches some permissions to the ecstasks principal. This role will give our ECS tasks permissions to write log events, for example.

That's quite some resources we need to know about and configure. Creating CloudFormation templates quickly becomes a trial-and-error marathon until you get it configured just right for your use case. Later in the book, we'll have a look at the AWS Cloud Development Kit (CDK) which takes some of that work from our shoulders.

In case you wondered about the special syntax used in some places of the YAML file, let's quickly run through it:

- Fn::Select / !Select: Allows us to select one element from a list of elements. We use it to select the first availability zone of the region we're working in.
- Fn::GetAZs / !GetAZs: Gives us a list of all availability zones in a region.
- Fn::Ref / !Ref: Allows us to reference another resource by the name we've given to it.
- Fn::Join / !Join: Joins a list of strings to a single string, with a given delimiter between each.
- Fn::GetAtt / !GetAtt: Resolves an attribute of a resource we've defined.

All functions have a long form (Fn::...) and a short form (!...) which behave the same but look a bit different in YAML. In a nutshell, we can use the short form for single-line expressions and the long form for longer expressions that we might want to split over several lines.

Finally, at the bottom of network.yml, we see an Outputs section:

Outputs:

```
ClusterName:
   Description: The name of the ECS cluster
   Value: !Ref 'ECSCluster'
   Export:
    Name: !Join [ ':', [ !Ref 'AWS::StackName', 'ClusterName' ] ]
... (more outputs)
```

Each output describes a parameter that we want to export from the stack to be used in other stacks.

For example, we export the name of the ECS Cluster under the name <NET-WORK_STACK_NAME>:ClusterName. In other stacks, like our service stack, we now only need to know the name of the network stack to access all of its output parameters.

Let's have a look at the service stack now to see how we deploy our application.

The Service Stack

The service stack is defined in service.yml. We call it "service stack" because it describes an ECS task and an ECS service that spins up Docker containers and does some magic to make them available via the internet.

Different from the network stack, the service stack starts with a Parameters section:

```
AWSTemplateFormatVersion: '2010-09-09'
Description: Deploys a Docker container within a previously created VPC.
             Requires a running network stack.
Parameters:
  NetworkStackName:
    Type: String
    Description: The name of the networking stack that
      these resources are put into.
  ServiceName:
    Type: String
    Description: A human-readable name for the service.
  ImageUrl:
    Type: String
    Description: The url of a docker image that will handle incoming traffic.
  ContainerPort:
    Type: Number
    Default: 80
    Description: The port number the application inside the docker container
      is binding to.
  ContainerCpu:
    Type: Number
    Default: 256
    Description: How much CPU to give the container. 1024 is 1 CPU.
  ContainerMemory:
    Type: Number
    Default: 512
    Description: How much memory in megabytes to give the container.
  DesiredCount:
    Type: Number
    Default: 1
    Description: How many copies of the service task to run.
```

Within the Parameters section, we can define input parameters to a stack. We're passing the name of an existing network stack, for example, so that we can refer to its output parameters. Also, we pass in a URL pointing to the Docker image we want to deploy and some other information that we might want to change from one deployment to another.

The service stack deploys merely three resources:

- **LogGroup:** A container for the logs of our application.
- **TaskDefinition:** The definition for an ECS task. The task will pull one or more Docker images from URLs and run them.
- **Service:** An ECS service that provides some logic around a task definition, like how many instances should run in parallel and if they should be assigned public IP addresses.

In several instances, you'll see references to the network stack's outputs like this one:

```
Fn::ImportValue:
  !Join [':', [!Ref 'NetworkStackName', 'ClusterName']]
```

Fn: ImportValue imports an output value exported by another stack. Since we have included the network stack name in the name of its outputs, we need to join the network stack name with the output parameter name to get the right value.

So, we've looked at over 200 lines of YAML configuration describing the infrastructure we want to deploy. Later, we'll see how to use CDK to achieve this in Java instead of YAML, making it more reusable and easier to handle in general.

Inspecting the Deployment Scripts

Let's deploy our app to the cloud! We'll need the scripts create.sh and delete.sh from the cloudformation folder in the GitHub repository.

Go ahead and run the create.sh script now, if you want. While you're waiting for the script to finish (it can take a couple of minutes), we'll have a look at the script itself.

The script starts with calling aws cloudformation create-stack to create the network stack:

```
aws cloudformation create-stack \
   --stack-name stratospheric-ecs-basic-network \
   --template-body file://network.yml \
   --capabilities CAPABILITY_IAM

aws cloudformation wait stack-create-complete \
   --stack-name stratospheric-ecs-basic-network
```

We're passing the name for the stack, the path to our network.yml stack template, and the capability CAPABILITY_IAM to allow the stack to make changes to IAM (Identity and Access Management) roles.

Since the create-stack command executes asynchronously, we call aws cloudformation wait stack-create-complete afterward to wait until the stack is up and running.

Next, we're doing the same for the service stack:

```
aws cloudformation create-stack \
    --stack-name stratospheric-ecs-basic-service \
    --template-body file://service.yml \
    --parameters \
     ParameterKey=NetworkStackName,ParameterValue=stratospheric-ecs-basic-network \
     ParameterKey=ServiceName,ParameterValue=todo-app-v1 \
     ParameterKey=ImageUrl,ParameterValue=docker.io/stratospheric/todo-app-v1:latest \
     ParameterKey=ContainerPort,ParameterValue=8080

aws cloudformation wait stack-create-complete \
     --stack-name stratospheric-ecs-basic-service
```

With --parameters, we're passing in all the parameters that we want to be different from the defaults. Specifically, we're passing docker.io/stratospheric/todo-app-v1:latest into the ImageUrl parameter to tell AWS to download our Docker image and run it.

After both stacks are up and running, we're using some AWS command-line magic to extract the public IP address of the running application:

```
CLUSTER_NAME=$(
  aws cloudformation describe-stacks \
    --stack-name stratospheric-ecs-basic-network \
    --output text \
    --query 'Stacks[0].Outputs[?OutputKey==`ClusterName`].OutputValue | [0]'
)
                         " $CLUSTER_NAME
echo "ECS Cluster:
TASK_ARN=$(
  aws ecs list-tasks \
    --cluster $CLUSTER_NAME \
    --output text --query 'taskArns[0]'
)
echo "ECS Task:
                         " $TASK_ARN
ENI_ID=$(
  aws ecs describe-tasks \
   --cluster $CLUSTER_NAME \
   --tasks $TASK_ARN \
   --output text \
    --query 'tasks[0].attachments[0].details[?name==`networkInterfaceId`].value'
)
echo "Network Interface: " $ENI_ID
PUBLIC_IP=$(
  aws ec2 describe-network-interfaces \
   --network-interface-ids $ENI_ID \
    --output text \
    --query 'NetworkInterfaces[0].Association.PublicIp'
echo "Public IP:
                        " $PUBLIC IP
echo "You can access your service at http://$PUBLIC_IP:8080"
```

We're using different AWS commands to get the information we want. First, we output the network stack and extract the name of the ECS cluster. With the cluster name, we get the ARN (Amazon Resource Name) of the ECS task. With

the task ARN, we get the ID of the network interface of that task. And with the network interface ID, we finally get the public IP address of the application so we know where to go.

All commands use the AWS CLI to output the results as text and we extract certain information from that text with the --query parameter.

The output of the script should look something like that:

```
StackId: arn:aws:cloudformation:.../stratospheric-ecs-basic-network/...

StackId: arn:aws:cloudformation:.../stratospheric-ecs-basic-service/...

ECS Cluster: stratospheric-ecs-basic-network-ECSCluster-qqX6Swdw54PP

ECS Task: arn:aws:ecs:.../stratospheric-ecs-basic-network-...

Network Interface: eni-02c096ce1faa5ecb9

Public IP: 13.55.30.162

You can access your service at http://13.55.30.162:8080
```

Go ahead and copy the URL at the end into your browser and you should see the text "Welcome to the Todo application" on your screen.

Hooray! We've just deployed an app and all the infrastructure it needs to the cloud with a single CLI command! We're going to leverage that later to create a fully automated continuous deployment pipeline.

But first, let's inspect the infrastructure and application we've deployed.

Inspecting the AWS Console

The AWS console is the cockpit for all things AWS. With our browser, we can view the status of all the resources we're using, interact with them, and provision new resources.

We could have done everything we've encoded into the CloudFormation templates above by hand using the AWS console. But manually setting up infrastructure is error-prone and not repeatable, so we're not going to look at how to do that.

However, the AWS console is a good place to view the resources we've deployed, to check their status, and to kick off debugging if we need it.

Go ahead and log in to the AWS console and let's take a quick tour!

After logging in, type "CloudFormation" into the "Find Services" box and select the CloudFormation service.

You should see a list of your CloudFormation stacks with a status for each. The list should contain at least the stacks stratospheric-ecs-basic-service and stratospheric-ecs-basic-network in status CREATE_COMPLETE. Click on the network stack.

In the detail view of a stack, we get a host of information about the stack. Click on the "Events" tab first.

Here, we see a list of events for this stack. Each event is a status change of one of the stack's resources. We can see the history of events: In the beginning, a bunch of resources were in status CREATE_IN_PROGRESS and transitioned into status CREATE_COMPLETE a couple of seconds later. Then, when the resources they depend on are ready, other resources started their life in the same way. And so on. CloudFormation takes care of the dependencies between resources and creates and deletes them in the correct sequence.

The "Events" tab is the place to go when the creation of a stack fails for some reason. It will show which resource failed and will (usually) show an error message that helps us to debug the problem.

Let's move on to the "Resources" tab. It shows us a list of the network stack's resources. The list shows all the resources we've included in the network.yml CloudFormation template:

For some resources, we get a link to the resource in the "Physical ID" column. Let's click on the ID of the ECSCluster resource to take a look at our application.

The link has brought us to the console of the ECS service. We can also get here by opening the "Services" dropdown at the top of the page and typing "ECS" into the search box.

The detail view of our ECS cluster shows that we have 1 service and 1 task running in this cluster. If we click on the "Tasks" tab, we see a list of running tasks, which should contain one entry only. Let's click on the link in the "Task" column to get a detail view of the task.

The detail view shows a lot of information we're not interested in, but it also shows the public IP address of the task. This is the IP address that we extracted via AWS CLI commands earlier. You can copy it into your browser, append the port 8080, and you should see the hello message again.

Below the general information is a section called "Containers", which shows the container we've deployed with this task. Click on the little arrow on the left to expand it. In the "Log Configuration" section, click on the link "View logs in CloudWatch".

CloudWatch is Amazon's service for monitoring applications. In our service stack, we added a "LogGroup" resource and used the name of that log group in the logging configuration of the container definition. This is the reason why we can now see the logs of that app in CloudWatch.

After the "Events" tab in the CloudFormation UI, the logs are the second place to look at when (not if) something goes wrong.

This concludes our first experiment with AWS. Feel free to explore the AWS console a bit more to get a feel for how everything works. We'll go into more detail about different services in the rest of this book.

When you're done, don't forget to run delete.sh to delete the stacks again, otherwise they will incur costs at some point. You can also delete the stacks via the CloudFormation UI.

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Sending Emails to Invite Collaborators

Accepting Confirmations

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13. Push Notifications with Amazon MQ

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What Are Push Notifications Anyway?

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Push Notifications for Live Updates

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AWS Services for Implementing Push Notifications

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Amazon Pinpoint

Amazon IoT (Core)

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Amazon SNS

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Amazon SQS

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Amazon MQ

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Setting up a Message Broker with CDK

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Creating an ActiveMQ User

Defining a Security Group

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Creating the Message Broker

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Exporting Output Parameters

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The ActiveMq CDK App

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Connecting the Application to ActiveMQ

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Implementing Push Notifications in the Todo App

Protocols: WebSocket and STOMP

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Relaying WebSocket Connections

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Adding Push Notifications to the Frontend

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Use Case: Tracing User Actions

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Amazon RDS vs. Amazon DynamoDB

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CAP Theorem

ACID

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Scenarios

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Benefits of DynamoDB

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DynamoDB Terminology

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Designing Data Schemas with DynamoDB

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Implementing User Tracing in the Todo App

Creating DynamoDB Tables with CDK

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Connecting to DynamoDB

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Mapping a DynamoDB Table to Java Objects

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Storing Items in DynamoDB via Spring Events

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Setting up the Required IAM Permissions

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Reading from a DynamoDB Table

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Part III: Production Readiness with AWS

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Logging with AWS

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CloudWatch Logging Terminology

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Status Quo: Logging Unstructured Text

Configuring ECS to Send Logs to CloudWatch

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Querying Unstructured Logs with CloudWatch Logs Insights

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Logging and Querying Structured Data

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Adding Custom Fields to Log Events

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Configuring Spring Boot to Log JSON

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Configuring ECS to Parse Logs

Querying Structured Log Data with CloudWatch Insights

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Introduction to Monitoring Metrics with Amazon CloudWatch

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Sending Metrics from AWS Services

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AWS ELB

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Amazon RDS

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Amazon DynamoDB

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Amazon SES

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Amazon MQ

Amazon S3

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AWS Lambda

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Sending Metrics from Our Spring Boot Application

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Configuration

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Emitting Custom Metrics from the Todo Application

Monitoring Metrics with Amazon CloudWatch

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Creating Dashboards with Amazon CloudWatch

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Alternatives to Amazon CloudWatch

17. Alerting with Amazon CloudWatch

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Introduction to Alerting with Amazon CloudWatch

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Creating Alarms with the AWS CDK

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Creating Metric Alarms

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Adding Alarm Actions

Creating Alarms Based on Logs

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Creating Composite Alarms

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Working and Living with Alarms and Incidents

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Introduction to CloudWatch Synthetics

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Recording a Canary Script for the Todo App

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Keeping it Simple

Automating Canary Deployment with CDK

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Alerting on Canary Failure

Closing Thoughts

Conquer the Cloud

Additional Resources

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Technical GitHub Actions IAM User

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Deployment Guide

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Step 1: Deploy the Surrounding Infrastructure

Step 2: Build and Push the First Docker Image

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Step 3: Deploy the Docker Image to the ECS Cluster

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Step 4: (Optional) Deploy the Monitoring Infrastructure

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Step 5: (Optional) Deploy the Canary Stack

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Step 6: Destroy Everything

Changelog