A programmer's diary

Learning to code browser extensions

Marcin Borkowski

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8.	48 webRequest																									36
8.	49 windows .																									36
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1 Introduction

Hello, dear reader! What you're reading right now is an experiment. Some time ago I decided to learn to write web browser extensions, with the aim of writing a book teaching how to write them, and document the learning process along the way. My assumption is that some insights into the thought processes of someone learning something new might be interesting to people. It may turn out that I was completely wrong—we'll see!

(A month later.) I am slowly making my way through the documentation I found on the web and writing down my impressions, and I decided that I need to update the introduction. See, I noticed that some patterns have emerged. Especially one pattern. It turned out that I am grumpier than I thought, and that this booklet became a bit too rantish. Sorry for that. I would like to make it crystal clear that my goal is not to pick on the authors of the docs I'm studying. Writing good documentation is hard, and there are plenty of reasons much of the documentation found on the web is not of the best quality or up to date. Many people just lack the resources-they don't have the time to write docs. A lot of software changes very rapidly and keeping the docs up to date is a constant uphill struggle. Many organizations lack the will to pour money (and time) to developing good docs. Most programmers do not have the abilities and experience to write well (not to mention hardly anyone likes writing manuals!), and especially with volunteerdriven FOSS projects there are no technical writers to aid engineers. In fact, now that more than a month has passed since I started this booklet, I realize that this is far from the worst documentation I've seen (and no, I won't show examples of worse docs, that would be cruel; -)). On the other hand, I don't want to edit too much what I've written so far-I'd prefer this booklet to stay a genuine record of my learning process. So, dear reader, please forgive me my

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negativity and treat it more as a colleague sharing his frustration with you and less as a jerk making fun of people writing docs for Mozilla.

My general experience in life says that very good things can be results of bad things we do. (This is definitely not to justify them, of course!) Now that I noticed all that negativity in me while exploring the world of browser extensions, I can be more conscious about my emotions related to software in general, and take steps to make them more positive. As every programmer knows, making some piece of code *work* is a huge dopamine booster, so what I'm going to do from now on is to read slower and tinker with the actual code more. I sincerely hope this will make me less frustrated! And if that works, not only will the book be more pleasant to read (or so I hope), but some of you might want to learn from my errors and make your life better, using a similar approach. (See? Whatever I do, it seems I can't stop being a teacher...)

Anyway, back to reading. Where were we? Oh yes. The Pit of Despair. (Ok, I couldn't resist a little inside joke. I'm at the section about the settings page, if you really want to know.)

2 The sources

So, first things first. Where do I learn how to write browser extensions? MDN1 seems a good place to start, no? There is a section devoted to web extensions in the "References", but I don't need a reference-I need a guide. Clicking "Guides" doesn't seem to help-there are HTML guides, CSS guides, JS guides, accessibility guides and more, but no browser extension guide. Well. I click on the "web extensions" item in "References" menu (is it a menu? a tab? something else? no idea...), and the page I land on tells me about "extensive range of tutorials and guides2". Well. I go there and I see... something. Looks a bit like, well, a guide to writing extensions. But that's not the whole story! A few paragraphs below there is this another item, called Extension Workshop³, which also looks like a guide for writing extensions! Does Mozilla have two competing products here? Are they just books written by different people? It's a pity they didn't tell me what's the difference between those. Also, I already miss a *real* book-how am I supposed to know how long it is going to take me to study these guides? If I had a page count, I could make plans about how many pages I want to read daily or something... (And yes, I know that it often doesn't make sense. For fiction literature, assuming a reading speed of 100 pages per hour may be perfectly reasonable. And back when I was studying math, we once had a full lecture-90 minutes weekly for one semester-based on about 20 pages of Rudin's book on real and complex analysis...)

Ok, I'm getting grumpy. Let's stop it. I decide to check out the "extensive range" first and leave the "extension workshop" for later.

¹https://developer.mozilla.org/

 $^{^2} https://developer.mozilla.org/en-US/docs/Mozilla/Add-ons/WebExtensions/What_are_WebExtensions$

³https://extensionworkshop.com/

The sources 4

Now that I've made a decision, I feel more excited than grumpy. Good!

So I think that copying the chapter structure from the guide I found may be a good idea. Hopefully the copyright police won't come to me with shotguns.

3.1 What are extensions?

Just an intrduction page telling me what the possibilities for web extensions are. Nothing too exciting. One important piece of information—the API used to write extensions for Firefox is "to a large extent" compatible with the "extension API supported by Google Chrome and Opera". Uh-oh. "To a large extent compatible" is a nice way of saying "incompatible", right? I expected this, of course, but it's still a bit disappointing. I really hope the differences are minor enough that I won't have to bother too much, but this means I will need to test on Chromium, too.

3.2 Your first extension

So the first extension they are going to show me how to write adds a red border to every page coming from mozilla.org. Sounds good. As we all know, border:1px solid red is the console.log of css, so this is basically a "hello world" extension; -).

And they dare to tell me that "understanding how to use the command line terminal is a handy skill"! Kids these days... The only reason I don't *live* in command line is that I live in Emacs! I probably used command line before the folks who wrote this were *born*!

Ok, ok. Let's move on. They tell me to create a manifest.json using a "suitable text editor". Well, I know only one text editor which is "suitable". The manifest.json for this extension contains something called content_scripts (I assume this is a mandatory property in that JSON). And then they offer me two links, one to learn about content_scripts in general, and one to learn about matches, one if its subproperties.

Now don't get me wrong, we all love browsing the internet and Wikipedia-surfing. But this is a *textbook*. I'm ok with a textbook saying "we will cover this topic in more detail later, for now just type this and don't think too much"—but I really hope that I'm not *supposed* to click every link. What I hope for is for someone to have thought out the structure and have made it linear so that I can learn things in a resonable order. Links like that make me go FOMO. Let's not follow them and see what happens (although I admit that links like that are very distracting for me).

Reading further, I learn a bit about icons and installing temporary extensions. I also see *more* annoying links. There is one good thing about them, though: some of them lead to the "Extension Workshop" mentioned earlier, so I at least get an idea about what's that—it must be a more complete guide. Well, I'll check that up later anyway.

So, I did as they told me and played around with this extension, changing the color and style of the line, changing the background color, and changing the font family. (The last thing didn't work. I'm not a CSS expert by any means, but I suspected something was overriding my font selection. Inspecting the page confirmed my suspicions. After playing a bit, I was able to change the font, using document.getElementsByTagName and iterating over every element on the page instead of just modifying the style of the body element.)

Something is working. I like it!

3.3 Your second extension

Ok, so their suggestion of the second extension is a "tool" which lets you change the web page you're viewing into a picture of an animal. How useful. (Though from what they tell me in the intro, it *will* showcase some *really* useful things, so let's not get too grumpy.) Let's ride with it!

One thing I notice almost immediately is that *lots* of information I've already read in the previous section (the one about my first extension) is repeated here verbatim. I guess this is because people will be skipping sections? Or forgetting what they read previously? Oh, I so miss a real book!

So, they now tell me to create a popup which will be shown when I click the toolbar button. The popup needs three files—an HTML file, a CSS file and a JS file. Sounds good. Turns out that the JS file is *huge*—a hundred lines just to show pictures of animals! (Well, 83 when I excluded blank lines and comments.) Let's read it.

And done. Not to say I understood everything—the API still looks like a mystery to me. What is browser.tabs? Does document in the listenForClicks function refer to the popup only? What exactly are sendMessage, insertCSS and removeCSS? Questions, questions, questions. Hopefully they'll get answered soon.

This makes me wonder if people who know little Emacs Lisp have a similar experience reading my Elisp book¹. I hope not, but it's not easy to say. Note to myself: try to read it again one day, paying attention to stuff in the code which is not immediately explained.

Ah, and now that I scrolled down, I get to see more code. Of course. This time it seems to give more answers than questions (good!), but one question remains: why we hide everything in the code of the popup (choose_beast.js), but show the animal picture in the "content script" (beastify.js)? The guide doesn't tell me now, so

¹https://leanpub.com/hacking-your-way-emacs

I doubt it will tell me that in the future. Anyway, maybe I'll find out myself. I'll probably just try to fix that architectural mistake myself when I learn more. If I succeed, it probably means it was a mistake indeed. If I fail, I'll probably understand the reason.

By the way, don't get me wrong: it's not me being grumpy again. I don't think they did a poor job by not telling me. I mean, I wish they *did* tell me, but it's so very hard to be aware that you *need* to tell the reader things like this... You need to anticipate their questions, and different readers may have different questions like that.

Anyway, they tell me next that I can use a command-line utility called web-ext to install a temporary extension. Cool! Let's try it out. I was wondering how it's going to know which Firefox to use (I often have more than one instance running—one for docs, email, company chat etc. and another one for developing). It turns out that it just runs a fresh instance of Firefox, which is very nice. And there's more—it watches the extension files and reloads it whenever I make any change to them. That is *really* cool! And the next section promises me to say something about "the anatomy of the extension", so hopefully some explanations are comming.

3.4 Anatomy of an extension

Ok, so the beginning raises more questions (again). What are these categories exactly? Some of them look clear, some of them don't. And I won't even try to analyze the diagram. (Back when I was studying, I learned that some people just like to include nonsensical diagrams in their books. I never understood that. If the diagram isn't either making something clear or adding some information not present in the main text, why bother having it? There is this urge to break the "wall of text" with a diagram—but I've read hundreds of novels which don't have pictures, and I know it's perfectly fine not to have pictures!)

Coming back, there is again some mention of Manifest v2 and v3. This is something I don't get. I would expect v3 to be a strict superset of v2 in terms of features, and here I read that there are behaviors available in v2 but unavailable in v3. Are that bad behaviors and someone decided to forbid them? If so, why is v2 still around? Are they deprecated and v3 has something better I should use instead? I really hope to find out at some point. I did a cursory search, and it seems Manifest v3 is something newer, but not necessarily better, and that v2 is deprecated in Google Chrome... This means that the first example using Manifest v2 is probably not optimal, even if v2 stays in Firefox.

Anyway, it seems that the categories I mentioned in the beginning are more or less explained here. This is good–looks I have some overview of what an extension can contain and do.

3.5 Example extensions

This is just a huge list of example extensions, mentioning what things they illustrate. Wow. I really can't decide if its great or horrible. On the one hand, this allows you to choose which one to study if you want to learn a particular API. On the other hand, I'm convinced that a textbook should be more opinionated and that its authors should present you a series of carefully crafted examples, explaining new things along the way. This list is certainly a treasure trove for learners, but it kind of looks lazy that they just dumped this list on me with little commentary... Well, we'll see what happens next. (Incidentally, this is the title of the next section!)

3.6 What next?

Oh, so they just summarized briefly the journey so far and told me what I am going to find in this manual later on. They also mentioned the "Extension Workshop" I found earlier. Looks like my decision to start with this and not the workshop was good-it seems that the guide here is meant for beginners and the workshop is more advanced. I will get to it eventually. Still, the fact that I have completely no idea how much of this guide is behind me and how much is ahead of me makes me a bit uneasy. I do understand that the beginning sections are often easier and that the speed of studying is variable-after all, I dedicated a good portion of my life to mathematics, where you sometimes need 15 minutes and sometimes an hour or two for a page!-but a progress bar with a percentage, or an epub file, would be nice. On the other hand, maybe there are very few people who read this guide in its entirety. Good thing is, I don't have a fixed deadline-I just want to get to the end, learning along the way. I assume about 20-30 hours will be enough-we'll see.

From the list of sections here I gather that this is one of the most important chapters. Let's dive in!

4.1 Using the JavaScript APIs

And this is just cheating! Plain cheating! Clicking on this section apparently brings me to *another chapter*! And clicking on *that* chapter just shows or hides its section list! So it seems that clicking the title of this section is the *only* way to get to this "ghost section". No matter how useful this is, this is outrageous. I really don't want this diary to be one big rant, but this—is—the—most—horrible—user—experience—I—have—seen—in—a—very—long—time! I'm disappointed in you, Mozilla. I really am.

Anyway, this page seems really worth reading. I found the part on browser API differences especially important—it looks like the differences between Firefox and Chrome are really major, though they promise a way to write an extension working smoothly in both. (Apparently, Firefox uses promises and Chrome uses callbacks. Come on, it's 2023, who uses callbacks when promises and async/await are available?)

Also, they have a list of APIs. They really like long lists, these people.

4.2 Content scripts

So they remind me here that content scripts (they are the part of the extension which is allowed to interact with the actual page you are

viewing) are blocked on several Mozilla-owned domains. I accept this as a fact of life, but I'd really like to know *why* they do this. Sigh.

And the rest of this page is a mix of some useful information and stuff I cannot understand at this point.

Also, the example of connection-based messaging has one serious drawback. I'm a bit afraid this may become a common theme—any example should have the full scaffolding of a web extension, which is not convenient to put in a book. On the other hand, just a snippet of code is not something the user may copy to the devtools console and run to see what happens. (Admittedly, this is an advantage of Emacs and Emacs Lisp. The first useful example in my Elisp book was less than 10 lines of code, and it *just worked* right away, doing a useful thing. Here you need manifest.json and at least one other file. The remedy is simple—you put a short snippet in the book/guide and a full, working, tested example in a Git repo with examples. Good thing that they thought about providing so many full examples! Let's check if they have one about connection-based messaging... Oh. No, it looks they didn't.)

Also, the more I read this, the less it looks like a *tutorial*. It definitely started as one, but now it's leaning heavily on the side of a *reference*. I am now wondering if the "extension workshop" is better in that respect. (I am also wondering about the feelings of people reading my Elisp book. I learned about the Diátaxis framework¹ after I already wrote it, but I am pretty confident that it is basically one big tutorial with a lot of interspersed explanation. I am not sure if this is a good idea–personally, I think it is a good idea for a book. I suppose most people want to complete a *tutorial* as fast as possible to learn what it teaches in a minimum time. With a *book*, the expectations are that it may take more time–and that it will provide deeper and more broad understanding than a short tutorial. At least, these seem to be my implicit expectations when reading a book.)

¹https://diataxis.fr/

Anyway, on to the section on background scripts. Let's move with this—now that I am somewhat disappointed with this document, I'd like to try to dive into the "extension workshop" sooner than later! I'm going to give this one a chance, though.

4.3 Background scripts

I hate to be grumpy again, but I really dislike this section. It is even more reference-y than the previous one (ok, I'm getting accustomed to this). Worse is the fact that there is no explanation why registering listeners in an asynchronous way won't work. And the two examples-of the (allegedly incorrect) asynchronous and the (correct) synchronous registering listenersuse completely different APIs (browser.bookmarks.onCreated browser.tabs.onUpdated). vs. Why is that? And it gets *yet* worse. In one subsection they recommend browser.tabs.onUpdated, and literally in the next one they say that you should use browser.webNavigation.onCompleted instead (because "the tabs API does not support filters"). Yet, when I click on the link to tabs.onUpdated, I can read that "You can filter this event".

What. Is. Even. Going. On. Here?

My suspicion is that some time ago tabs.onUpdated *didn't* support filtering, then it acquired that feature, but the paragraph contradicting that was somehow missed and now it only serves to confuse the readers. Admittedly, with technology such as web extensions, which I heard is rather fluid and changes pretty often, this may be *very* difficult to avoid. Still, it leaves a very bad taste in my mouth.

Also, in the section about unloading background scripts they advise using the storage API to prevent data loss in the case of a crash "without receiving runtime.onSuspend". Yet, the docs for that event say that "since the page is unloading, any asynchronous operations

started while handling this event are not guaranteed to complete". Guess what? The storage API is asynchronous. I think that is what they mean when they say a bit later that "persisting data should be preferred rather than relying on runtime.onSuspend. It doesn't allow for as much cleanup as may be needed [...]" (emphasis mine).

I think I might need to start writing my questions down and ask them on StackOverflow one day. What is the point of documentation if you need to go to some forums for clarifications anyway? Sigh (again).

Also, this reminds me of my favorite mode of reading books about technology. Read the book first (possibly skimming some parts), accepting the fact that you don't understand everything. Then, try the technology out—write some code, play around etc. Then, read the book *again*, this time having much deeper understanding resulting from experience. This method is obviously rather slow, but the second reading can be very fulfilling. (Of course, it should *not* be necessary for very well-written books. I think you can understand everything in SICP² on the first reading (even if your understanding is shallow in the beginning)—at least, if you scratch your head and don't know what is going on, it is because you didn't pay enough attention, not because the authors were sloppy...

4.4 Match patterns in extension manifests

This is a pretty short section. Reference-style, but at least clear. I have nothing to say about it (besides the fact that it has no place in a beginner's guide).

²https://xuanji.appspot.com/isicp/

4.5 Working with files

Yay, another reference section! From now on I'm going to stop complaining about those. Looks like the idea of a guide (implied by the "Getting started" chapter title and suggested by the "Concepts" chapter title) is long forgotten now.

So I read the first section, and guess what? It's much more like a guide, with a link to a proper reference at the end. What a rollercoaster!

Also, I skipped the section about storing files locally in IndexedDB. This looks extremely specialized; if I ever need this, I'll know where to look.

4.6 Internationalization

Ah. I18n. Such a wonderful topic—full of pitfalls for unsuspecting programmers. It turns out that i18n support for extensions looks actually pretty good, although you can always find cases where things get complicated and not very well supported. Dealing with grammatical gender is one of those—when addressing the user directly, we might want to use correct forms (which are different for men and women in many languages, like Romance or Slavic ones). Good luck with that! Even a seemingly simple thing as a plural form can be a trap. For example, in Polish you use a different form of many nouns for:

- one of them.
- 2. 3. 4 of them.
- 5-21 of them,
- and then the cycle repeats modulo 10 (more or less).

But i18n is a very complex topic anyway, and hardly any software can deal with all the corner cases.

4.7 Content Security Policy

Yet another reference-like section. Nothing interesting to see here, move on.

4.8 Native messaging

This is actually an interesting topic, at least for me. One of the extensions I actually use, Org Capture³, communicates with Emacs, and I can suppose that it uses the mechanism described here. Let's read on!

Well, first of all, it looks like it was written by a different person than the rest of the guide. This is a general problem with crowdsourced texts. On sites like Wikipedia it is not that visible, because every page is a separate entity-and an encyclopedic style is pretty established anyway, so there is not a lot of stylistic variance. But if you try to write a book with more than one author, making it consistent is not very easy. (Trust me, I coauthored two books-one with two authors and one with three authors.) If you want to do it correctly, it requires either *very* good communication between the authors and an explicit, shared vision of the book they are writing, or a detailed style guide, and in practice usually both. (Do you use "you" or "one"? "We" or "I"? British or American spelling, in case of English? Formal or informal style? What about contractions? There are lots of little decisions like that when writing, and you'd better make them consciously and be consistent. When you're writing on your own, you may get away with dealing with these issues subconsciously, although it's risky even then. When there is more than one person writing, not only do you need to make these choices deliberately, but you also have to communicate them clearly and all coauthors must explicitly agree on them.)

³https://github.com/sprig/org-capture-extension

Anyway, in this chapter we get back to being vague. again. For example, they say: "Create a ISON file called the «host manifest» or «app manifest». Install the ISON file in a defined location". Where is the "defined location"? They *do* explain that on a linked page called "Native manifests", but they could have said something along the lines of: "Install the JSON file in a defined location. This location is OS-specific and is explained on a page dedicated to «Native manifests»". And the funniest thing here is, that page's URL suggests it's part of this whole document, but it appears that it is *not* in the table of contents on the left! How is that even possible? It starts to feel like a paragraph game of sorts, with a hidden room, instead like a proper book. I know, I know. I'm probably an old man yelling at cloud. But for all those hypertext aficionados out there, loving the non-linear structure of the Web, here is a piece of bad news: *time* is linear, so if you want to teach someone something via a written text, you should really think carefully about the order of presentation. And when you already have a well-defined order of presentation, why not make a proper table of contents, containing every single chapter and section?

As a side note, I must admit to one guilty pleasure here. In one of the books I had some say in, I pushed for inclusion of a "secret chapter", not mentioned in the table of contents. So technically, I broke my own rule. Still, I feel justified—the chapter contains no important information related to the book topic, it's basically one big Easter egg for devoted readers who don't skip parts of the book, and you don't lose *anything* but a bit of giggling of you don't find it.

Coming back, it is sad (but not surprising) that there are a lot of differences between handling native app messaging in Firefox and Chrome, and also between MacOS/GNU+Linux and Windows. All of this suggests to me that actually using this feature is not something I would like to deal with when distributing an extension to regular users, who may have various OSs, browsers and amounts of experience. On the other hand, if I decide to write an extension

for myself, to make various things easier *for me*, that seems to be a non-issue.

Well, and one more thing. I decided to satisfy my curiosity and peeked into the source code of the Org Capture extension I mentioned above. And it turns out that no, it doesn't use the "native messaging" feature at all. But that's a side note.

4.9 Differences between API implementations

"Among the various browsers supporting the extensions API, Firefox is the most compliant with the emerging standard, and is, therefore, your best place to start when developing browser extensions", says this page. Well, it's MDN, so it's not surprising that they advertise their browser, but I'm still happy that as a Firefox user I'm kind of privileged here. On the other hand, Chrome-based browsers have a much larger market share, so if I want to do anything larger that writing an extension for myself, I'll have to deal with that anyway...

Also, it is hard to believe that "Firefox is the only major browser that has implemented promises for the extensions API. All other browsers use callbacks". Come on, Chrome! It's 2023, nobody wants to use callbacks anymore when promises (and async~/~await) are available!

4.10 Chrome incompatibilities

I hate to be The Grumpy Guy Magain, but it looks that bad structuring of this document strikes again. Right after the section about differences between implementations we get a section specifically about incompatibilities between Firefox and Chrome. I know

Chrome is the one with the most market share, but where are the sections about the others?

Also, reading this I have just learned that Chrome's callbacks don't even support the traditional JavaScript "error-first" approach—you need to refer to chrome.runtime.lastError to check for errors. What is that? Looks like the seventies might call and ask for their error handling back...

And the rest of this section is just a big reference list. And from skimming this list I can infer that the differences may cause some ugliness in the code, and maybe even take considerable experience to account for properly.

5 User interface

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5.1 User interface

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5.2 Toolbar button

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5.3 Address bar button

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5.4 Sidebars

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5.5 Context menu items

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5.6 Options page

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5.7 Extension pages

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5.8 Notifications

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5.9 Address bar suggestions

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5.10 devtools panels

6 Howtos

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9 Afterword