



Defect

Detect

Windows Malware Analysis **Accelerated**

with Memory Dumps

Version 3.0

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Exercise M1A

Goal: Look at module headers and version information before loading.

Patterns: Unknown Module.

1. Launch WinDbg Preview.
2. Open \AWMA-Dumps\Executables\M1.exe.
3. We get the EXE file loaded:

```
Microsoft (R) Windows Debugger Version 10.0.25136.1001 AMD64
Copyright (c) Microsoft Corporation. All rights reserved.

Loading Dump File [C:\AWMA-Dumps\Executables\M1.exe]

***** Path validation summary *****
Response           Time (ms)      Location
Deferred           srv*
Symbol search path is: srv*
Executable search path is:
ModLoad: 00000001`40000000 00000001`40020000  C:\AWMA-Dumps\Executables\M1.exe
*** WARNING: Unable to verify checksum for M1.exe
M1+0x1748:
00000001`40001748 4883ec28      sub     rsp,28h
```

4. Open a log file:

```
0:000> .logopen C:\AWMA-Dumps\M1A.log
Opened log file 'C:\AWMA-Dumps\M1A.log'
```

5. **lmv** command lists module information:

```
0:000> lmv
start          end                module name
00000001`40000000 00000001`40020000 M1             C (no symbols)
  Loaded symbol image file: M1.exe
  Mapped memory image file: C:\AWMA-Dumps\Executables\M1.exe
  Image path: C:\AWMA-Dumps\Executables\M1.exe
  Image name: M1.exe
  Browse all global symbols functions data
  Timestamp:      Mon Jul 4 18:01:41 2022 (62C31CF5)
  CheckSum:       00000000
  ImageSize:      00020000
  Translations:   0000.04b0 0000.04e4 0409.04b0 0409.04e4
  Information from resource tables:
```

Note module default load address.

6. !lmi command gives a bit more information:

```
0:000> !lmi 00000001`40000000
Loaded Module Info: [00000001`40000000]
Module: M1
Base Address: 0000000140000000
Image Name: M1.exe
Machine Type: 34404 (X64)
Time Stamp: 62c31cf5 Mon Jul 4 18:01:41 2022
Size: 20000
Checksum: 0
Characteristics: 22
Debug Data Dirs: Type Size VA Pointer
CODEVIEW 37, 16de8, 155e8 RSDS - GUID: {4DA766FB-D5ED-4091-9599-9C8098BCC72D}
Age: 1, Pdb: C:\AWMA3\M1\x64\Release\M1.pdb
VC_FEATURE 14, 16e20, 15620 [Data not mapped]
POGO 31c, 16e34, 15634 [Data not mapped]
ILTCG 0, 0, 0 [Debug data not mapped]
Image Type: FILE - Image read successfully from debugger.
M1.exe
Symbol Type: NONE - PDB not found from symbol server.
Load Report: no symbols loaded
```

Note a reference to a PDB file. If this reference is left by a developer, it might give some clues, as we see in other exercises.

7. We dump the first kilobyte:

```
0:000> dc 00000001`40000000 L100
00000001`40000000 00905a4d 00000003 00000004 0000ffff MZ.....
00000001`40000010 000000b8 00000000 00000040 00000000 .....@.....
00000001`40000020 00000000 00000000 00000000 00000000 .....
00000001`40000030 00000000 00000000 00000000 00000110 .....
00000001`40000040 0eba1f0e cd09b400 4c01b821 685421cd .....!.L.!Th
00000001`40000050 70207369 72676f72 63206d61 6f6e6e61 is program canno
00000001`40000060 65622074 6e757220 206e6920 20534f44 t be run in DOS
00000001`40000070 65646f6d 0a0d0d2e 00000024 00000000 mode....$.
00000001`40000080 e5d9de50 b6b7bf14 b6b7bf14 b6b7bf14 P.....
00000001`40000090 b7b4c75f b6b7bf11 b7b2c75f b6b7bf9f _....._.....
00000001`400000a0 b7b3c75f b6b7bf1e b7b2c574 b6b7bf3c _.....t...<...
00000001`400000b0 b7b3c574 b6b7bf04 b7b4c574 b6b7bf1d t.....t.....
00000001`400000c0 b7b6c75f b6b7bf11 b6b6bf14 b6b7bf79 _.....y...
00000001`400000d0 b7bec570 b6b7bf16 b648c570 b6b7bf15 p.....p.H.....
00000001`400000e0 b620bf14 b6b7bf15 b7b5c570 b6b7bf15 .. ....p.....
00000001`400000f0 68636952 b6b7bf14 00000000 00000000 Rich.....
00000001`40000100 00000000 00000000 00000000 00000000 .....
00000001`40000110 00004550 00078664 62c31cf5 00000000 PE..d.....b....
00000001`40000120 00000000 002200f0 200e020b 0000d400 .....".
00000001`40000130 0000f200 00000000 00001748 00001000 .....H.....
00000001`40000140 40000000 00000001 00001000 00000200 ...@.....
00000001`40000150 00000006 00000000 00000006 00000000 .....
00000001`40000160 00020000 00000400 00000000 81600002 .....`
00000001`40000170 00100000 00000000 00001000 00000000 .....
00000001`40000180 00100000 00000000 00001000 00000000 .....
00000001`40000190 00000000 00000010 00000000 00000000 .....
00000001`400001a0 00017f0c 0000003c 0001d000 00001d78 ....<.....X...
00000001`400001b0 0001b000 00000f30 00000000 00000000 ....0.....
00000001`400001c0 0001f000 00000660 000169f0 00000070 ....`....i..p...
00000001`400001d0 00000000 00000000 00000000 00000000 .....
```

```

00000001`400001e0 00000000 00000000 000168b0 00000140 .....h..@...
00000001`400001f0 00000000 00000000 0000f000 000002e8 .....
00000001`40000200 00000000 00000000 00000000 00000000 .....
00000001`40000210 00000000 00000000 7865742e 00000074 .....text...
00000001`40000220 0000d230 00001000 0000d400 00000400 0.....
00000001`40000230 00000000 00000000 00000000 60000020 .....`
00000001`40000240 6164722e 00006174 000098ac 0000f000 .rdata.....
00000001`40000250 00009a00 0000d800 00000000 00000000 .....
00000001`40000260 00000000 40000040 7461642e 00000061 ...@..@.data...
00000001`40000270 00001ec0 00019000 00000c00 00017200 .....r..
00000001`40000280 00000000 00000000 00000000 c0000040 .....@...
00000001`40000290 6164702e 00006174 0000f30 0001b000 .pdata..0.....
00000001`400002a0 00001000 00017e00 00000000 00000000 .....~.....
00000001`400002b0 00000000 40000040 4144525f 00004154 ....@..@_RDATA..
00000001`400002c0 0000015c 0001c000 00000200 00018e00 \.....
00000001`400002d0 00000000 00000000 00000000 40000040 .....@..@
00000001`400002e0 7273722e 00000063 00001d78 0001d000 .rsrc...x.....
00000001`400002f0 00001e00 00019000 00000000 00000000 .....
00000001`40000300 00000000 40000040 6c65722e 0000636f ....@..@.reloc..
00000001`40000310 00000660 0001f000 00000800 0001ae00 `.....
00000001`40000320 00000000 00000000 00000000 42000040 .....@..B
00000001`40000330 00000000 00000000 00000000 00000000 .....
00000001`40000340 00000000 00000000 00000000 00000000 .....
00000001`40000350 00000000 00000000 00000000 00000000 .....
00000001`40000360 00000000 00000000 00000000 00000000 .....
00000001`40000370 00000000 00000000 00000000 00000000 .....
00000001`40000380 00000000 00000000 00000000 00000000 .....
00000001`40000390 00000000 00000000 00000000 00000000 .....
00000001`400003a0 00000000 00000000 00000000 00000000 .....
00000001`400003b0 00000000 00000000 00000000 00000000 .....
00000001`400003c0 00000000 00000000 00000000 00000000 .....
00000001`400003d0 00000000 00000000 00000000 00000000 .....
00000001`400003e0 00000000 00000000 00000000 00000000 .....
00000001`400003f0 00000000 00000000 00000000 00000000 .....

```

8. **!dh** command dumps PE header:

```
0:000> !dh 00000001`40000000
```

```

File Type: EXECUTABLE IMAGE
FILE HEADER VALUES
    8664 machine (X64)
    7 number of sections
62C31CF5 time date stamp Mon Jul  4 18:01:41 2022

    0 file pointer to symbol table
    0 number of symbols
F0 size of optional header
22 characteristics
    Executable
    App can handle >2gb addresses

OPTIONAL HEADER VALUES
    20B magic #
14.32 linker version
D400 size of code
F200 size of initialized data
    0 size of uninitialized data
1748 address of entry point

```

```

1000 base of code
----- new -----
0000000140000000 image base
1000 section alignment
200 file alignment
2 subsystem (Windows GUI)
6.00 operating system version
0.00 image version
6.00 subsystem version
20000 size of image
400 size of headers
0 checksum
0000000000100000 size of stack reserve
0000000000001000 size of stack commit
0000000000100000 size of heap reserve
0000000000001000 size of heap commit
8160 DLL characteristics
    High entropy VA supported
    Dynamic base
    NX compatible
    Terminal server aware
0 [ 0] address [size] of Export Directory
17F0C [ 3C] address [size] of Import Directory
1D000 [ 1D78] address [size] of Resource Directory
1B000 [ F30] address [size] of Exception Directory
0 [ 0] address [size] of Security Directory
1F000 [ 660] address [size] of Base Relocation Directory
169F0 [ 70] address [size] of Debug Directory
0 [ 0] address [size] of Description Directory
0 [ 0] address [size] of Special Directory
0 [ 0] address [size] of Thread Storage Directory
168B0 [ 140] address [size] of Load Configuration Directory
0 [ 0] address [size] of Bound Import Directory
F000 [ 2E8] address [size] of Import Address Table Directory
0 [ 0] address [size] of Delay Import Directory
0 [ 0] address [size] of COR20 Header Directory
0 [ 0] address [size] of Reserved Directory

```

SECTION HEADER #1

```

.text name
D230 virtual size
1000 virtual address
D400 size of raw data
400 file pointer to raw data
0 file pointer to relocation table
0 file pointer to line numbers
0 number of relocations
0 number of line numbers
60000020 flags
Code
(no align specified)
Execute Read

```

SECTION HEADER #2

```

.rdata name
98AC virtual size
F000 virtual address
9A00 size of raw data
D800 file pointer to raw data

```

```

    0 file pointer to relocation table
    0 file pointer to line numbers
    0 number of relocations
    0 number of line numbers
40000040 flags
    Initialized Data
    (no align specified)
    Read Only

Debug Directories(4)
  Type      Size      Address  Pointer
  cv         37        16de8    155e8    Format: RSDS, guid, 1,
C:\AWMA3\M1\x64\Release\M1.pdb
  ( 12)      14        16e20    15620
  ( 13)      31c       16e34    15634
  ( 14)       0         0         0

SECTION HEADER #3
  .data name
  1EC0 virtual size
  19000 virtual address
  C00 size of raw data
  17200 file pointer to raw data
  0 file pointer to relocation table
  0 file pointer to line numbers
  0 number of relocations
  0 number of line numbers
C0000040 flags
  Initialized Data
  (no align specified)
  Read Write

SECTION HEADER #4
  .pdata name
  F30 virtual size
  1B000 virtual address
  1000 size of raw data
  17E00 file pointer to raw data
  0 file pointer to relocation table
  0 file pointer to line numbers
  0 number of relocations
  0 number of line numbers
40000040 flags
  Initialized Data
  (no align specified)
  Read Only

SECTION HEADER #5
  _RDATA name
  15C virtual size
  1C000 virtual address
  200 size of raw data
  18E00 file pointer to raw data
  0 file pointer to relocation table
  0 file pointer to line numbers
  0 number of relocations
  0 number of line numbers
40000040 flags
  Initialized Data

```

(no align specified)
Read Only

SECTION HEADER #6

.rsrc name
1D78 virtual size
1D000 virtual address
1E00 size of raw data
19000 file pointer to raw data
0 file pointer to relocation table
0 file pointer to line numbers
0 number of relocations
0 number of line numbers
40000040 flags
Initialized Data
(no align specified)
Read Only

SECTION HEADER #7

.reloc name
660 virtual size
1F000 virtual address
800 size of raw data
1AE00 file pointer to raw data
0 file pointer to relocation table
0 file pointer to line numbers
0 number of relocations
0 number of line numbers
42000040 flags
Initialized Data
Discardable
(no align specified)
Read Only

Note [Import Directory](#), [Import Address Table Directory](#), and code `.text` section.

9. Let's look at [Import Address Table Directory](#) before dynamic linking takes place:

```
0:000> dps 00000001`40000000+F000
00000001`4000f000  ????????` ????????
00000001`4000f008  ????????` ????????
00000001`4000f010  ????????` ????????
00000001`4000f018  ????????` ????????
00000001`4000f020  ????????` ????????
00000001`4000f028  ????????` ????????
00000001`4000f030  ????????` ????????
00000001`4000f038  ????????` ????????
00000001`4000f040  ????????` ????????
00000001`4000f048  ????????` ????????
00000001`4000f050  ????????` ????????
00000001`4000f058  ????????` ????????
00000001`4000f060  ????????` ????????
00000001`4000f068  ????????` ????????
00000001`4000f070  ????????` ????????
00000001`4000f078  ????????` ????????
```

We see it is inaccessible or not present. However, [Import Directory](#) is available, and we can dump its contents using the module image address, relative offset, and size (in bytes). It is an array of structures, each of 5 double words (4 bytes per double word). This is why we use the `dd` command and divide the size by 4:

```

0:000> dd 00000001`40000000+17F0C L3C/4
00000001`40017f0c 00017f48 00000000 00000000 00018240
00000001`40017f1c 0000f000 00018190 00000000 00000000
00000001`40017f2c 00018388 0000f248 00000000 00000000
00000001`40017f3c 00000000 00000000 00000000

```

The first double word in each structure is a relative offset to a relative offset to an array of names such as function names, and the fourth double word is a relative offset to an import DLL name:

```

0:000> da 00000001`40000000+00018240
00000001`40018240 "KERNEL32.dll"

0:000> da 00000001`40000000+00018388
00000001`40018388 "USER32.dll"

```

We now examine function names to be imported from *KERNEL32.dll*:

```

0:000> dp 00000001`40000000+00017f48
00000001`40017f48 00000000`00018230 00000000`0001889c
00000001`40017f58 00000000`0001888e 00000000`00018880
00000001`40017f68 00000000`0001886c 00000000`0001885a
00000001`40017f78 00000000`00018844 00000000`00018830
00000001`40017f88 00000000`00018822 00000000`00018816
00000001`40017f98 00000000`00018804 00000000`000187f4
00000001`40017fa8 00000000`000187ea 00000000`000187dc
00000001`40017fb8 00000000`000187ce 00000000`00018394

0:000> dc 00000001`40000000+00000000`00018230 L100
00000001`40018230 6f4c03e7 694c6461 72617262 00005779 ..LoadLibraryW..
00000001`40018240 4e52454b 32334c45 6c6c642e 02680000 KERNEL32.dll..h.
00000001`40018250 64616f4c 69727453 0057676e 6f4c0253 LoadStringW.S.Lo
00000001`40018260 63416461 656c6563 6f746172 00577372 adAcceleratorsW.
00000001`40018270 6547018b 73654d74 65676173 03b40057 ..GetMessageW...
00000001`40018280 6e617254 74616c73 63634165 72656c65 TranslateAcceler
00000001`40018290 726f7461 03b60057 6e617254 74616c73 atorW...Translat
00000001`400182a0 73654d65 65676173 00bd0000 70736944 eMessage....Disp
00000001`400182b0 68637461 7373654d 57656761 025b0000 atchMessageW..[.
00000001`400182c0 64616f4c 6e6f6349 02590057 64616f4c LoadIconW.Y.Load
00000001`400182d0 73727543 0057726f 655202df 74736967 CursorW...Regist
00000001`400182e0 6c437265 45737361 00005778 72430076 erClassExW...v.Cr
00000001`400182f0 65746165 646e6957 7845776f 03960057 eateWindowExW...
00000001`40018300 776f6853 646e6957 0000776f 705503d0 ShowWindow....Up
00000001`40018310 65746164 646e6957 0000776f 694400ba dateWindow....Di
00000001`40018320 676f6c61 50786f42 6d617261 00b50057 alogBoxParamW...
00000001`40018330 74736544 57796f72 6f646e69 00a70077 DestroyWindow...
00000001`40018340 57666544 6f646e69 6f725077 00005763 DefWindowProcW..
00000001`40018350 65420011 506e6967 746e6961 00f40000 ..BeginPaint....
00000001`40018360 50646e45 746e6961 02af0000 74736f50 EndPaint....Post
00000001`40018370 74697551 7373654d 00656761 6e4500f2 QuitMessage...En
00000001`40018380 61694464 00676f6c 52455355 642e3233 dDialog.USER32.d
00000001`40018390 00006c6c 745204f5 7061436c 65727574 ll....RtlCapture
00000001`400183a0 746e6f43 00747865 745204fd 6f6f4c6c Context...RtlLoo
00000001`400183b0 4670756b 74636e75 456e6f69 7972746e kupFunctionEntry
00000001`400183c0 05040000 566c7452 75747269 6e556c61 ....RtlVirtualUn
00000001`400183d0 646e6977 05e60000 61686e55 656c646e wind....Unhandle
00000001`400183e0 63784564 69747065 69466e6f 7265746c dExceptionFilter
00000001`400183f0 05a40000 55746553 6e61686e 64656c64 ....SetUnhandled
00000001`40018400 65637845 6f697470 6c69466e 00726574 ExceptionFilter.
00000001`40018410 65470232 72754374 746e6572 636f7250 2.GetCurrentProc
00000001`40018420 00737365 655405c4 6e696d72 50657461 ess...TerminateP

```

```

00000001`40018430 65636f72 00007373 734903a8 636f7250 rocess....IsProc
00000001`40018440 6f737365 61654672 65727574 73657250 essorFeaturePres
00000001`40018450 00746e65 75510470 50797265 6f667265 ent.p.QueryPerfo
00000001`40018460 6e616d72 6f436563 65746e75 02330072 rmanceCounter.3.
00000001`40018470 43746547 65727275 7250746e 7365636f GetCurrentProces
00000001`40018480 00644973 65470237 72754374 746e6572 sId.7.GetCurrent
00000001`40018490 65726854 64496461 030a0000 53746547 ThreadId....GetS
00000001`400184a0 65747379 6d69546d 46734165 54656c69 ystemTimeAsFileT
00000001`400184b0 00656d69 6e49038a 61697469 657a696c ime...Initialize
00000001`400184c0 73694c53 61654874 03a00064 65447349 SListHead...IsDe
00000001`400184d0 67677562 72507265 6e657365 02f10074 buggerPresent...
00000001`400184e0 53746547 74726174 6e497075 00576f66 GetStartupInfoW.
00000001`400184f0 65470295 646f4d74 48656c75 6c646e61 ..GetModuleHandl
00000001`40018500 00005765 74520503 776e556c 45646e69 eW....RtlUnwindE
00000001`40018510 027d0078 4c746547 45747361 726f7272 x.}.GetLastError
00000001`40018520 05640000 4c746553 45747361 726f7272 ..d.SetLastError
00000001`40018530 01490000 65746e45 69724372 61636974 ..I.EnterCritica
00000001`40018540 6365536c 6e6f6974 03e00000 7661654c lSection....Leav
00000001`40018550 69724365 61636974 6365536c 6e6f6974 eCriticalSection
00000001`40018560 01230000 656c6544 72436574 63697469 ..#.DeleteCritic
00000001`40018570 65536c61 6f697463 0386006e 74696e49 alSection...Init
00000001`40018580 696c6169 7243657a 63697469 65536c61 ializeCriticalSe
00000001`40018590 6f697463 646e416e 6e697053 6e756f43 ctionAndSpinCoun
00000001`400185a0 05d60074 41736c54 636f6c6c 05d80000 t...TlsAlloc....
00000001`400185b0 47736c54 61567465 0065756c 6c5405d9 TlsGetValue...Tl
00000001`400185c0 74655373 756c6156 05d70065 46736c54 sSetValue...TlsF
00000001`400185d0 00656572 724601c5 694c6565 72617262 ree...FreeLibrar
00000001`400185e0 02cd0079 50746547 41636f72 65726464 y...GetProcAddre
00000001`400185f0 00007373 6f4c03e6 694c6461 72617262 ss....LoadLibrar
00000001`40018600 57784579 01450000 6f636e45 6f506564 yExW..E.EncodePo
00000001`40018610 65746e69 04870072 73696152 63784565 inter...RaiseExc
00000001`40018620 69747065 00006e6f 745204ff 5463506c eption....RtlPcT

```

We can also get offsets by using **-i** or **-a** options for **!dh** command:

```

0:000> !dh -i 00000001`40000000
_IMAGE_IMPORT_DESCRIPTOR 0000000140017f0c
  KERNEL32.dll
    000000014000F000 Import Address Table
    0000000140017F48 Import Name Table
      0 time date stamp
      0 Index of first forwarder reference

_IMAGE_IMPORT_DESCRIPTOR 0000000140017f20
  USER32.dll
    000000014000F248 Import Address Table
    0000000140018190 Import Name Table
      0 time date stamp
      0 Index of first forwarder reference

```

10. Close the log file:

```

0:000> .logclose
Closing open log file C:\AWMA-Dumps\M1A.log

```

To avoid possible confusion and glitches, we recommend exiting WinDbg Preview or WinDbg after each exercise.