

BLACKHAT

ZIG

```
const std = @import("std");

pub fn main() !void {
    var arena = std.heap.ArenaAllocator.init();
    defer arena.deinit();

    var buf = try arena.allocator().alloc(0);

    std.debug.print("pwn with zig\n", .{});
}
```

```
0x0000 90 90 90 90 55 48 89 e5 48 83 ec 20
0x0010 48 8b 05 78 56 34 12 48 89 c7 e8 23
0x0020 45 67 89 c3 48 83 c4 20 5d c3 90 90
0x0030 90 90 90 90 90 90 90 90 90 90 90
```

OFFENSIVE SECURITY,
EXPLOIT DEVELOPMENT,
AND TOOLING WITH THE
ZIG PROGRAMMING LANGUAGE



EXPLOIT
DEVELOPMENT



REVERSE
ENGINEERING



NETWORK
SECURITY TOOLING



RED TEAM
TRADECREFT



KERNEL
INSTRUMENTATION



DEFENSIVE
SECURITY ENGINEERING

```
push rbp
mov rbp, rsp
sub rsp, 0x20
mov rax, qword ptr [rip+0x12345678]
mov rdi, rax
call rax
add rsp, 0x20
pop rbp
ret
```

STEVE T.

BlackHat Zig

Offensive Security, Exploit Development, and Tooling
with the Zig Programming Language

Steve T. Team Publications

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This is a [Leanpub](#) book. Leanpub empowers authors and publishers with the Lean Publishing process. [Lean Publishing](#) is the act of publishing an in-progress ebook using lightweight tools and many iterations to get reader feedback, pivot until you have the right book and build traction once you do.

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Offensive Security, Exploit Development, and Tooling with the Zig Programming Language

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About this book

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Introduction: The Right Tool for the Job

In cybersecurity, your toolchain is an extension of your methodology. A buffer overflow exploit demands precise memory layout control. A packet fuzzer needs raw socket access with zero-copy construction. A reverse engineering utility must parse binary formats without depending on libc. A shellcode loader requires position-independent code with no hidden allocations. Each domain has its own requirements, and the tools that serve them well share a common profile: they give the programmer direct control over memory, execution, and output, while minimizing abstraction overhead.

For decades, that profile has been served by C. C's simplicity, its predictable compilation model, and its C ABI compatibility made it the lingua franca of security tooling. Every exploit framework, every disassembler, every packet crafting library traces its lineage back to a C foundation. But C comes with baggage: undefined behavior, manual memory management, and a compiler that will happily optimize away the very code you need to control.

Enter Zig.

Zig is not a replacement for C. It is a reimagining of what a systems language can be while retaining the properties that make C valuable in security work. It compiles to native code with LLVM, targets the same architectures as C, and provides a C-compatible ABI that lets it call C functions directly. But where Zig diverges is in its design philosophy: every allocation is explicit, every control flow is visible, and every optimization is under the programmer's control. There are no hidden allocations, no preprocessor macros, no operator overloading that can hide function calls, and no garbage collector that might run at an unpredictable moment.

This matters for security because security tools operate in hostile environments where predictability is a feature, not a bug. When you write a packet fuzzer, you need to know exactly what bytes go on the wire. When you write an exploit PoC, you need to know exactly how memory is laid out. When you write a reverse engineering utility, you need to know exactly which symbols are resolved and which are not. Zig's design ensures that the code you write is the code that runs, with minimal surprises from the compiler or runtime.

This book is for security researchers, exploit developers, reverse engineers, and red teamers who want to understand how Zig can be used across the cybersecurity spectrum. It assumes familiarity with C/C++ and basic cybersecurity concepts, but no prior Zig experience is required. Each chapter builds on the last, moving from language fundamentals through offensive applications to defensive countermeasures. We will write production-quality code, examine real-world case studies, and explore both the opportunities and limitations of using a young language in a field that demands reliability above all else.

The chapters that follow are organized to take you from foundation to mastery:

Chapter 1 establishes the case for Zig in security, comparing it directly with C/C++ and Rust across dimensions that matter to security tooling. Chapter 2 dives deep into Zig's memory model – allocators, stack vs. heap, explicit allocation – and why this matters for exploit development. Chapter 3 covers comptime metaprogramming, the feature that lets you generate parsers, encoders, and protocol handlers at compile time. Chapter 4 explains C interop, how to bridge to the world of existing exploits and libraries, and where the integration breaks down.

Chapters 5 through 10 cover the offensive security spectrum: reverse engineering tools, exploit development, network security, red teaming and stealth, operating system internals, and detection evasion. Each chapter includes hands-on code examples and real-world case studies drawn from actual research and tooling projects. Chapter 11 flips the perspective to defensive countermeasures, showing how Zig's safety features bring value to blue-team work. Chapter 12 looks forward at the ecosystem, community, and roadmap, and provides a hands-on walkthrough of building your first Zig security tool.

By the end of this book, you will understand how Zig's design makes it uniquely suited for building offensive security tools, how to write production-quality code in the language, and what trade-offs to expect as you adopt it into your workflow. More importantly, you will understand why a language that prioritizes explicit control, predictable compilation, and zero-cost abstractions is a natural fit for the cybersecurity spectrum.

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