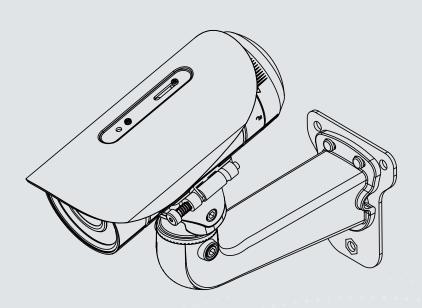


# IP8355(E)H / IP8365(E)H

Bullet Network Camera

# User's Manual

1.3 / 2MP • 30M IR • Smart Focus System • IP67 • Cable Management



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### **Overview**

VIVOTEK IP8355(E)H is a professional outdoor dome network camera offering 30 fps @ 1.3-Megapixel resolutions with superb image quality.

The IP8365(E)H provides up to 60 fps @ 2-Megapixel resolution with superb image quality.

Featuring the new improved Wide Dynamic Range Technology WDR Pro II [WDR Pro for IP8365(E) H], it provides extreme visibility in extremely dark & light environments with 4-shutter capture method. Combined with 3D Noise Reduction Technology, which enables the IP8355(E)H/IP8365(E)H to capture clear, polished video under low-light conditions and reduce bandwidth from sensor noise, users can identify an increased level of image detail in extremely bright as well as dark environments.

Additionally, as a professional day/night camera, the camera adopts a Smart IR technology which prevents overexposure and provides noise reduction to adjust the IR lighting intensity instantaneously based on the changes of light in the ambient environment.

To provide top-notch image quality, the camera also comes with a P-iris lens, which controls the iris with extreme precision with its built-in stepper motor. By using software controls, the lens maintains the iris opening at an optimal level at all times, resulting in superior sharpness and depth of field as well as image quality. Furthermore, for installers, properly adjusting the focus of a megapixel network camera can be difficult due to the level of image detail. Therefore, the camera is also designed with VIVOTEK's Smart Focus System to make installation and adjustment easier by using remote focus and zoom adjustment.

The camera's IP67-rated housing is designed to protect the camera body from being immersed in the water, even against the immersion at the depth of at least 1m. Additionally, the wide temperature range further enhances the camera performance and reliability in extremely cold and hot weather.

### **Revision History**

- Rev. 1.0: Initial release
- Rev. 1.1: Added non-heater models, IP8355H and IP8365H, in the technical specs.
- Rev. 1.2: Added a note about the DO pin output.
- Rev. 1.3: Corrected DO pin description.

### **Read Before Use**

The use of surveillance devices may be prohibited by law in your country. The Network Camera is not only a high-performance web-ready camera but can also be part of a flexible surveillance system. It is the user's responsibility to ensure that the operation of such devices is legal before installing this unit for its intended use.

It is important to first verify that all contents received are complete according to the Package Contents listed below. Take note of the warnings in the Quick Installation Guide before the Network Camera is installed; then carefully read and follow the instructions in the Installation chapter to avoid damage due to faulty assembly and installation. This also ensures the product is used properly as intended.

The Network Camera is a network device and its use should be straightforward for those who have basic networking knowledge. It is designed for various applications including video sharing, general security/surveillance, etc. The Configuration chapter suggests ways to best utilize the Network Camera and ensure proper operations. For creative and professional developers, the URL Commands of the Network Camera section serves as a helpful reference to customizing existing homepages or integrating with the current web server.

### 1. Package Contents

- IP8355, IP8355EH, IP8365, or IP8365EH
- Sun Shield / Wrench / RJ45 Female / Female Coupler / Double-sided Tape / Screws
- Wall mount bracket (w/ screws and anchors)
- Waterproof Connector for RJ45 Ethernet Enclosure
- Waterproof Connector (for backup use)
- Alignment Sticker / Desiccant Bag
- Software CD
- Quick Installation Guide

### **Symbols and Statements in this Document**



**INFORMATION:** provides important messages or advices that might help prevent inconvenient or problem situations.



**NOTE**: Notices provide guidance or advices that are related to the functional integrity of the machine.



**Tips**: Tips are useful information that helps enhance or facilitae an installation, function, or process.

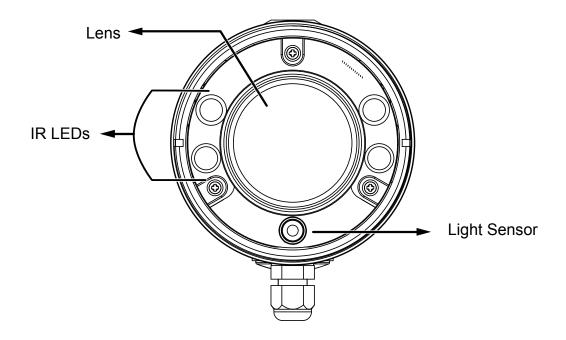


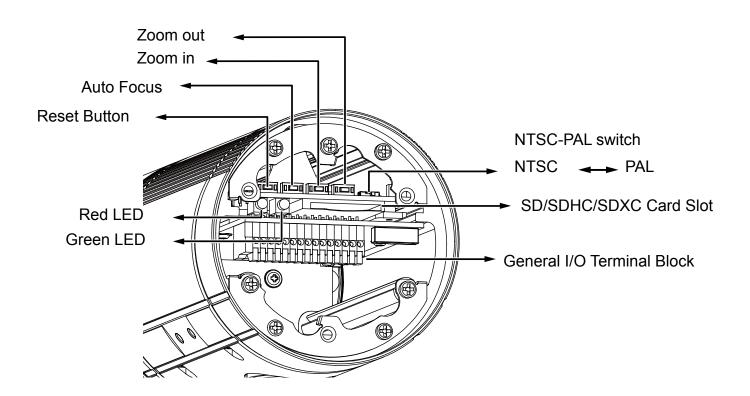
**WARNING!** or **IMPORTANT!**: These statements indicate situations that can be dangerous or hazardous to the machine or you.



**Electrical Hazard**: This statement appears when high voltage electrical hazards might occur to an operator.

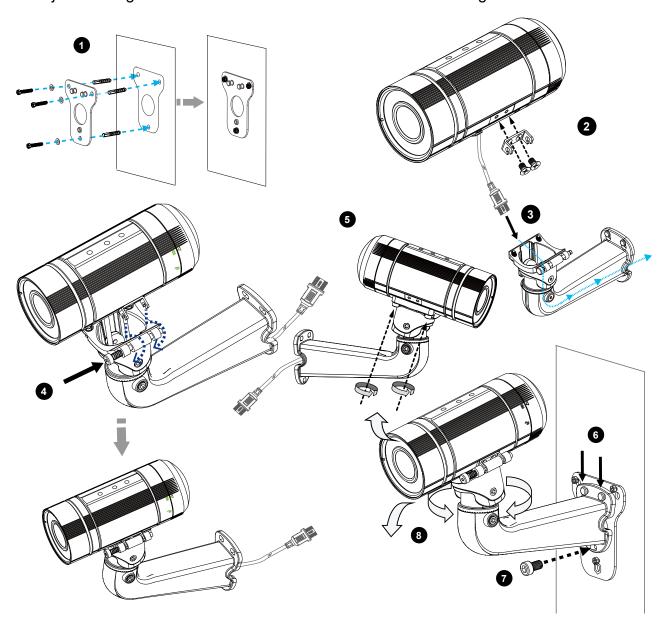
### 2. Physical Description





### 3. Hardware Installation

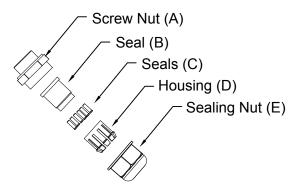
- 1. Attach the alignment sticker to the wall. Drill four holes into the wall. Then hammer the supplied plastic anchors into the holes and secure the plate with supplied screws.
- 2. Fix the intersection bracket to the side of the Network Camera with two screws.
- 3. Feed the RJ45 cable through the front opening of the wall mount bracket. (If you want to use external devices such as sensors and alarms, please refer to the assembling steps on the next page.)
- 4. Push the spring mortise and hook the bracket onto the groove of the wall mount bracket.
- 5. Secure the two screws on the other side of the wall mount bracket.
- 6. Hang the wall mount bracket to the mounting plate.
- 7. Fix the wall mount bracket with the supplied screw.
- 8. Adjust the angle of the wall mount bracket to aim at the shooting area.



### 4. Cabling Assembly

### **Waterproof Connector**

### Components of the Waterproof Connector

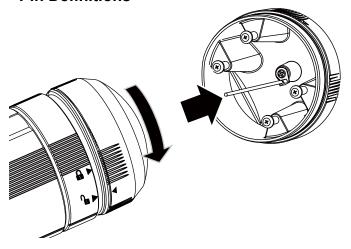


### /\ IMPORTANT:

If you should need to open the front cover, make sure you tighten it up later so that the camera can be waterproof.



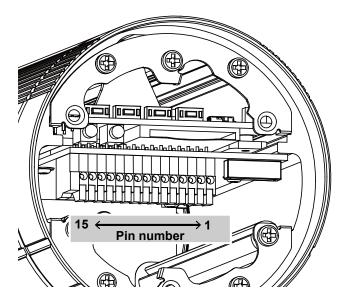
### Pin Definitions



### **Pin Definitions**

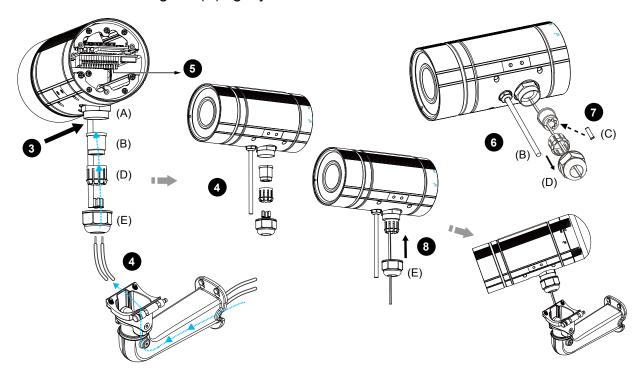
1 AC 24V IN	l
-------------	---

- 2 AC 24V IN
- 3 DC12V+ IN
- 4 DC12V- IN
- 5 DI-
- 6 DI+
- 7 DO-
- 8 DO+
- 9 N/C
- 10 N/C
- 11 EXT MIC
- 12 Audio Out
- 13 Audio GND
- 14 TV Out
- **15 GND**

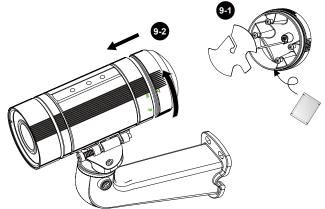


### Assembling Steps

- Disassemble the components of the waterproof connector into part (A) ~ (E) as shown above.
- 2. Open the rear cover of the Network Camera.
- 3. Remove the rubber stopper from the bottom of the Network Camera and secure the screw nut (A) tightly.
- 4. You may choose to use AC24V or DC12V inputs as power source, please feed the power lines through the wall mount bracket and the waterproof connector (E --> D --> B --> A) as illustrated below. Pass power lines through the rubber seal (B) and then connect the power lines to the terminal block.
- 5. If you have external devices such as sensors and alarms, feed the cables through the wall mount bracket and the waterproof connector (E --> D --> B --> A) as the illustration shown below. Then refer to the pin definition to connect them to the general I/O terminal block. Note: The recommended cable gauge is 2.0 ~ 2.8 mm.
- 6. Push the seal (B) into the housing (D).
- 7. Insert the seals (C) into the empty holes on the seal (B) to avoid moisture.
- 8. Secure the sealing nut (E) tightly.

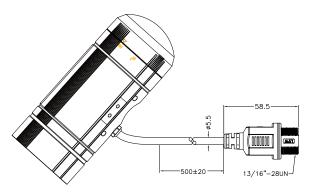


9. Open the aluminum foil vacuum bag and take out the desiccant bag. Attach the desiccant bag to the inner side of the rear cover, to under the insulation pad, and then tighten the rear cover. (Please replace the desiccant bag with a new one whenever you open the rear cover.)

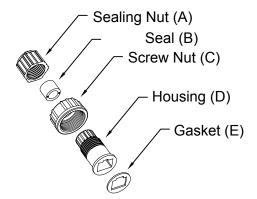


### **RJ45 Cable Connector**

RJ45 Cable Dimension (unit: mm)



Components of the Waterproof Connector



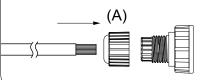
### Assembling Steps

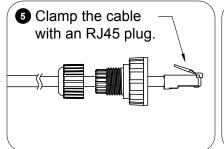
- Insert the housing into the screw nut.

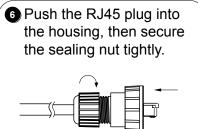
  (C) (D)
- Insert the seal into the housing.

  (B)

Insert the stripped Ethernet cable through the sealing nut and the housing.
(A)

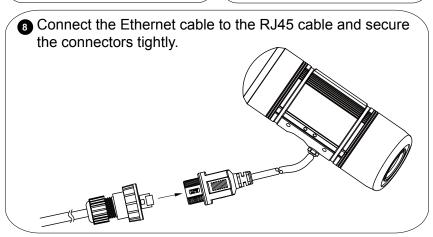






Attach the gasket to the front of the housing.

(E)

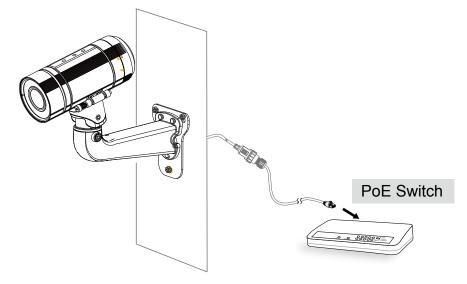


### 5. Network Deployment

### Power over Ethernet (PoE)

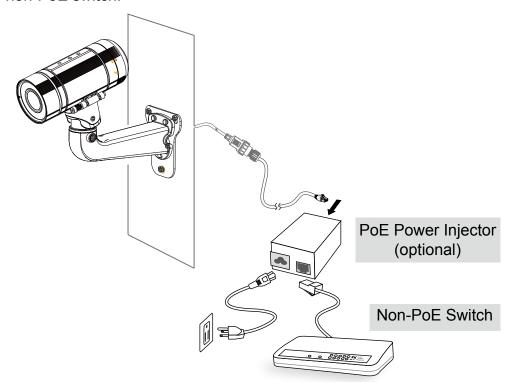
### When using a PoE-enabled switch

The Network Camera is PoE-compliant, allowing transmission of power and data via a single Ethernet cable. Follow the below illustration to connect the Network Camera to a PoE-enabled switch via Ethernet cable.



### When using a non-PoE switch

Use a PoE power injector (optional) to connect between the Network Camera and a non-PoE switch.



### **Status LED**

The LED indicates the status of the Network Camera.

Item	LED status	Description
1	Green and Red lit for once, and then turn steady red	Power on and system booting
1	Red LED off	Power off
2	Steady Red and Green blinking every 1 sec.	Network normal (heartbeat)
	Steady Red and Green LED is off	Network failed
3	Red blinking every 0.15 sec., and Green LED blinking every 1 sec.	Upgrading firmware
4	Red blinking every 0.15 sec. and Green LED blinking every 0.15 sec.	Restoring default

### **General I/O Terminal Block**

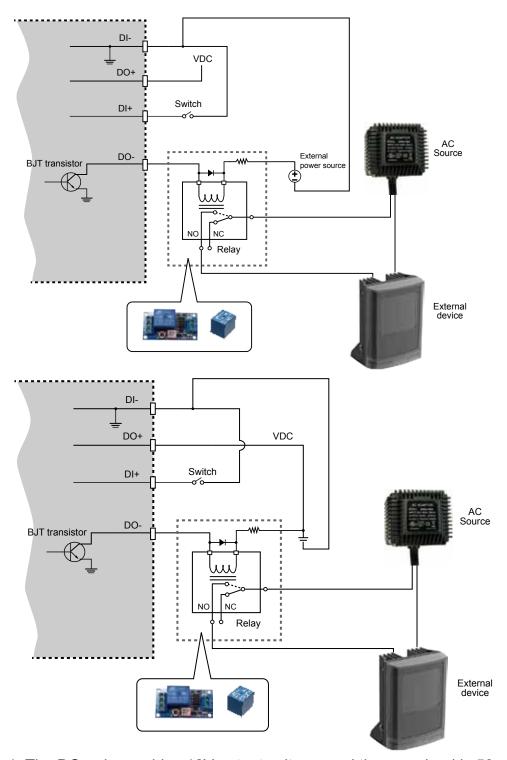
This Network Camera provides a general I/O terminal block which is used to connect external input / output devices. The pin definitions are described below. The 24V AC and DC 12V can be used as an alternate power source.



- The max. load for power output pin 8, 12V DO, is 50mA.
- If using the DC 12V power source, the DO output can be lowered to 11.2V.

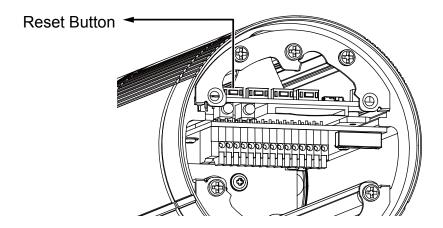
1	AC 24V IN
2	AC 24V IN
3	DC12V+ IN
4	DC12V- IN
5	DI-
	DI+
7	DO-
8	DO+
9	N/C
10	N/C
11	EXT_MIC
12	Audio Out
13	Audio GND
14	TV Out
15	GND

### **DI/DO Diagram**



- 1. The DO+ pin provides 12V output voltage, and the max. load is 50mA.
- 2. The max. voltage for DO- pins is 80VDC (External power). In order to control AC devices, the above diagram can be taken in consideration. The diagram uses a relay to control the ON/OFF condition of the AC device.
- 3. An external relay can be triggered by using DO+ or by an external power source, depending on the type of relay you use.
- 4. In case of using an individual relay (instead of using a relay module), for protection against voltage or current spikes, a transient voltage suppression diode must be connected in parallel with the inductive load.

### **Hardware Reset**



The reset button is used to reset the system or restore the factory default settings. Sometimes resetting the system can return the camera to normal operation. If the system problems remain after reset, restore the factory settings and install again.

Reset: Press and release the recessed reset button with a straightened paper clip. Wait for the Network Camera to reboot.

<u>Restore</u>: Press and hold the recessed reset button until the status LED rapidly blinks. Note that all settings will be restored to factory default. Upon successful restore, the status LED will blink green and red during normal operation.

### Micro SD/SDHC/SDXC Card Capacity

This network camera is compliant with **Micro SD/SDHC/SDXC 8GB**, **16GB**, **or 64GB** and other preceding standard SD cards.



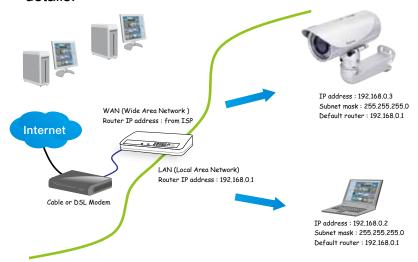
### **WARNING:**

You will find a dessicant bag attached to the dome cover. Replace the dessicant bag included in the camera with the one shipped within the accessory bag.

### Internet connection via a router

Before setting up the Network Camera over the Internet, make sure you have a router and follow the steps below.

 Connect your Network Camera behind a router, the Internet environment is illustrated below. Regarding how to obtain your IP address, please refer to Software Installation on page 17 for details.



2. In this case, if the Local Area Network (LAN) IP address of your Network Camera is 192.168.0.3, please forward the following ports for the Network Camera on the router.

HTTP port: default is 80RTSP port: default is 554

RTP port for audio: default is 5558
RTCP port for audio: default is 5559
RTP port for video: default is 5556
RTCP port for video: default is 5557

If you have changed the port numbers on the Network page, please open the ports accordingly on your router. For information on how to forward ports on the router, please refer to your router's user's manual.

3. Find out the public IP address of your router provided by your ISP (Internet Service Provider). Use the public IP and the secondary HTTP port to access the Network Camera from the Internet. Please refer to Network Type on page 63 for details.

For example, your router and IP settings may look like this:

		,
Device	IP Address: internal	IP Address: External Port (Mapped port on the
	port	router)
Public IP of router	122.146.57.120	
LAN IP of router	192.168.2.1	
Camera 1	192.168.2.10:80	122.146.57.120:8000
Camera 2	192.168.2.11:80	122.146.57.120:8001

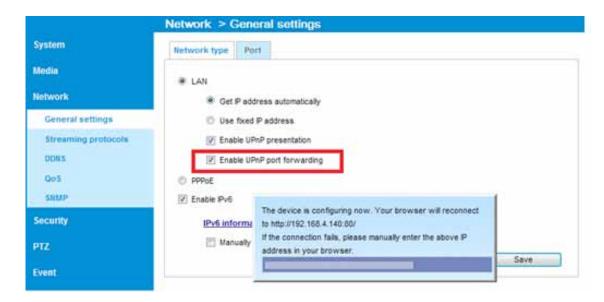
Configure the router, virtual server or firewall, so that the router can forward any data coming into a preconfigured port number to a network camera on the private network, and allow data from the camera to be transmitted to the outside of the network over the same path.

From	Forward to
122.146.57.120:8000	192.168.2.10:80
122.146.57.120:8001	192.168.2.11:80

When properly configured, you can access a camera behind the router using the HTTP request as follows: http://122.146.57.120:8000

If you change the port numbers on the Network configuration page, please open the ports accordingly on your router. For example, you can open a management session with your router to configure access through the router to the camera within your local network. Please consult your network administrator for router configuration if you have troubles with the configuration.

For more information with network configuration options (such as that of streaming ports), please refer to Configuration > Network Settings. VIVOTEK also provides the automatic port forwarding feature as an NAT traversal function with the precondition that your router must support the UPnP port forwarding feature.



#### Internet connection with static IP

Choose this connection type if you are required to use a static IP for the Network Camera. Please refer to LAN setting on page 63 for details.

### <u>Internet connection via PPPoE (Point-to-Point over Ethernet)</u>

Choose this connection type if you are connected to the Internet via a DSL Line. Please refer to PPPoE on page 64 for details.

Installation

### **Software Installation**

Installation Wizard 2 (IW2), free-bundled software included on the product CD, helps you set up your Network Camera on the LAN.

- Install IW2 under the Software Utility directory from the software CD. Double-click the IW2 shortcut on your desktop to launch the program.
- 2. The program will conduct an analysis of your network environment.

  After your network environment is analyzed, please click **Next** to continue the program.





- 3. The program will search for all VIVOTEK network devices on the same LAN.
- 4. After a brief search, the installer window will prompt. Click on the MAC and model name that matches the one printed on the product label. You can then double-click on the address to open a management session with the Network Camera.





### Ready to Use

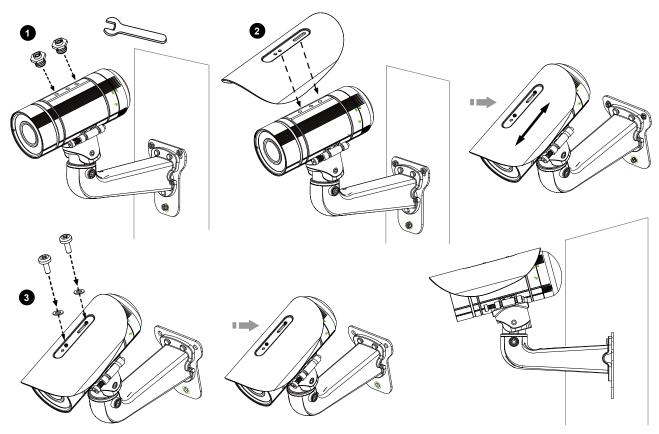
- 1. A browser session with the Network Camera should prompt as shown below.
- 2. You should be able to see live video from your camera. You may also install the 32-channel recording software from the software CD in a deployment consisting of multiple cameras. For its installation details, please refer to its related documents.



### NOTE:

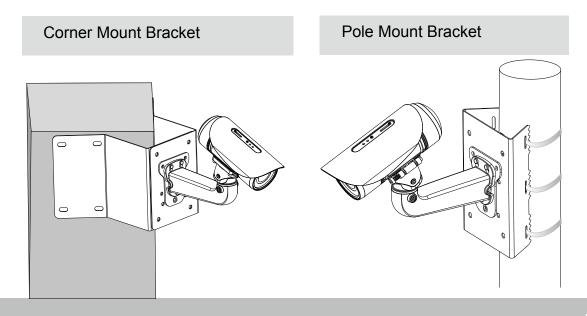
If you want to use the supplied sun shield for outdoor environments, please follow the steps below to install:

- 1. Tighten the supplied two hex couplers.
- 2. Attach the supplied sun shield to the Network Camera and slide it to the desired position.
- 3. Fix the sun shield with the supplied two screws.



### **Accessories**

VIVOTEK also provides other accessories for versatile applications as the following illustrations. Please visit VIVOTEK's official website for more purchase information.



## **Accessing the Network Camera**

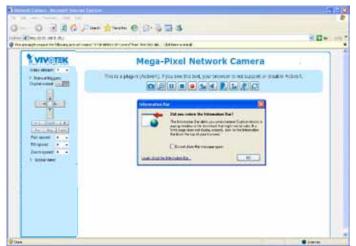
This chapter explains how to access the Network Camera through web browsers, RTSP players, 3GPP-compatible mobile devices, and VIVOTEK recording software.

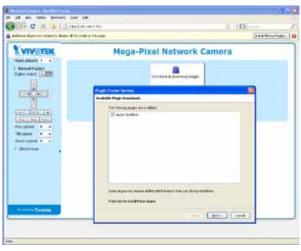
### **Using Web Browsers**

Use Installation Wizard 2 (IW2) to access the Network Cameras on LAN.

If your network environment is not a LAN, follow these steps to access the Network Camera:

- 1. Launch your web browser (ex. Microsoft® Internet Explorer, Mozilla Firefox, or Google Chrome).
- 2. Enter the IP address of the Network Camera in the address field. Press Enter.
- 3. The live video will be displayed in your web browser.
- 4. If it is the first time installing the VIVOTEK network camera, an information bar will pop up as shown below. Follow the instructions to install the required plug-in on your computer.

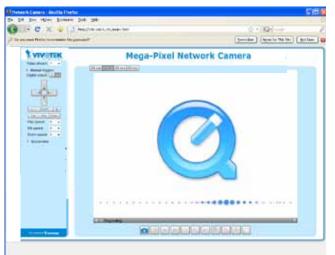






### NOTE:

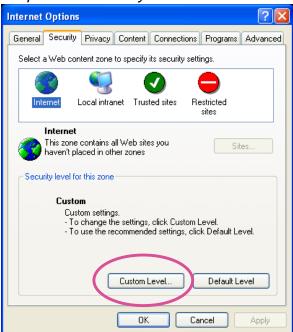
► For Mozilla Firefox or Netscape users, your browser will use Quick Time to stream the live video. If you don't have Quick Time on your computer, please download it first, then launch the web browser.



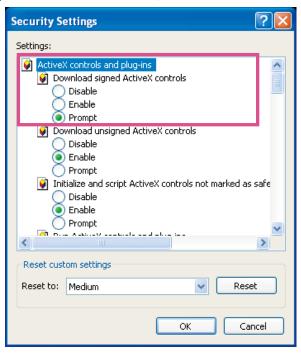


- ▶ By default, the Network Camera is not password-protected. To prevent unauthorized access, it is highly recommended to set a password for the Network Camera.

  For more information about how to enable password protection, please refer to Security on page 81.
- ► If you see a dialog box indicating that your security settings prohibit running ActiveX<sup>®</sup> Controls, please enable the ActiveX<sup>®</sup> Controls for your browser.
- 1. Choose Tools > Internet Options > Security > Custom Level.



2. Look for Download signed ActiveX<sup>®</sup> controls; select Enable or Prompt. Click **OK**.



3. Refresh your web browser, then install the ActiveX<sup>®</sup> control. Follow the instructions to complete installation.

### **IMPORTANT:**

- 1. Currently the Network Camera utilizes 32-bit ActiveX plugin. You CAN NOT open a management/view session with the camera using a 64-bit IE browser.
- 2. If you encounter this problem, try execute the lexplore.exe program from C:\Windows\ SysWOW64. A 32-bit version of IE browser will be installed.
- 3. On Windows 7, the 32-bit explorer browser can be accessed from here:

C:\Program Files (x86)\Internet Explorer\iexplore.exe



### NOTE:

- 1. For a megapixel camera, it is recommended to use monitors of the 24" size or larger, and are capable of 1600x1200 or better resolutions.
- 2. Below are the defaults for Audio settings:

For cameras with built-in microphone: Not Muted.

For cameras without built-in microphone: **Muted.** 

To receive audio input from external microphone, you may need to enable the audio input from **Media** > **Audio**. Refer to page 62 for more information.



- The onscreen Java control can malfunction under the following situations:
  - A PC connects to different cameras that are using the same IP address (or the same camera running different firmware versions). Removing your browser cookies will solve this problem.
- In the event of plug-in compatibility issues, you may try to uninstall the plug-in that was previously installed.



### **Using RTSP Players**

To view the MPEG-4 streaming media using RTSP players, you can use one of the following players that support RTSP streaming.



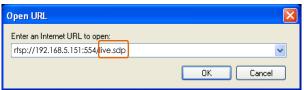
**Quick Time Player** 



**VLC Player** 

- 1. Launch the RTSP player.
- 2. Choose File > Open URL. A URL dialog box will pop up.
- 3. The address format is rtsp://<ip address>:<rtsp port>/<RTSP streaming access name for stream #1, #2, #3, or #4>

As most ISPs and players only allow RTSP streaming through port number 554, please set the RTSP port to 554. For more information, please refer to RTSP Streaming on page 72. For example:



4. The live video will be displayed in your player. For more information on how to configure the RTSP access name, please refer to RTSP Streaming on page 72 for details.



### **Using 3GPP-compatible Mobile Devices**

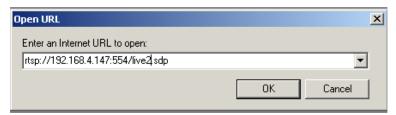
To view the streaming media through 3GPP-compatible mobile devices, make sure the Network Camera can be accessed over the Internet. For more information on how to set up the Network Camera over the Internet, please refer to Setup the Network Camera over the Internet on page 15.

To utilize this feature, please check the following settings on your Network Camera:

- 1. Because most players on 3GPP mobile phones do not support RTSP authentication, make sure the authentication mode of RTSP streaming is set to disable. For more information, please refer to RTSP Streaming on page 72.
- 2. As the the bandwidth on 3G networks is limited, you will not be able to use a large video size. Please set the video and audio streaming parameters as listed below. For more information, please refer to Stream settings on page 58.

Video Mode	H.264
Frame size	176 x 144
Maximum frame rate	5 fps
Intra frame period	1S
Video quality (Constant bit rate)	40kbps
Audio type (G.711)	PCMU

- 3. As most ISPs and players only allow RTSP streaming through port number 554, please set the RTSP port to 554. For more information, please refer to RTSP Streaming on page 72.
- 4. Launch the player on the 3GPP-compatible mobile devices (e.g., VLC Player).
- 5. Type the following URL commands into the player. The address format is rtsp://<public ip address of your camera>:<rtsp port>/<RTSP streaming access name for stream # with small frame size and frame rate>. For example:



### **Using VIVOTEK Recording Software**

The product software CD also contains an ST-7501 recording software, allowing simultaneous monitoring and video recording for multiple Network Cameras. Please install the recording software; then launch the program to add the Network Camera to the Channel list. For detailed information about how to use the recording software, please refer to the user's manual of the software or download it from http://www.vivotek.com.



## **Main Page**

This chapter explains the layout of the main page. It is composed of the following sections: VIVOTEK INC. Logo, Host Name, Camera Control Area, Configuration Area, Menu, and Live Video Window.



### **VIVOTEK INC. Logo**

Click this logo to visit the VIVOTEK website.

#### **Host Name**

The host name can be customized to fit your needs. For more information, please refer to System on page 36.

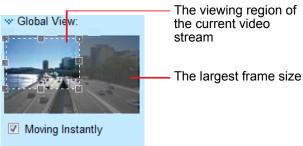
#### **Camera Control Area**

<u>Video Stream</u>: This Network Camera supports multiple streams (stream #1 and #2) simultaneously. You can select either one for live viewing. For more information about multiple streams, please refer to page 58 for detailed information.

<u>Manual Trigger</u>: Click to enable/disable an event trigger manually. Please configure an event setting on Application page before enable this function. A total of 3 event settings can be configured. For more information about event setting, please refer to page 97. If you want to hide this item on the homepage, please go to **Configuration> System > Homepage Layout > General settings > Customized button** to deselect "show manual trigger button".

<u>Digital Output</u>: Click to turn the digital output device on or off.

<u>Global View</u>: Click on this item to display the Global View window. The Global View window contains a full view image (the largest frame size of the captured video) and a floating frame (the viewing region of the current video stream). The floating frame allows users to control the e-PTZ function (Electronic Pan/Tilt/Zoom). For more information about e-PTZ operation, please refer to E-PTZ Operation on page 94. For more information about how to set up the viewing region of the current video stream, please refer to page 60.



<u>PTZ Panel</u>: This Network Camera supports both "digital" (e-PTZ) and "mechanical" pan/tilt/zoom control. Please refer to PTZ settiings on page 94 for detailed information.

### **Configuration Area**

<u>Client Settings</u>: Click this button to access the client setting page. For more information, please refer to Client Settings on page 31.

<u>Configuration</u>: Click this button to access the configuration page of the Network Camera. It is suggested that a password be applied to the Network Camera so that only the administrator can configure the Network Camera. For more information, please refer to Configuration on page 35.

Language: Click this button to choose a language for the user interface. Language options are available in: English, Deutsch, Español, Français, Italiano, 日本語, Português, 簡体中文, and 繁體中文. Please note that you can also change a language on the Configuration page; please refer to page 35.

#### **Hide Button**

You can click the hide button to hide the control panel or display the control panel.

#### **Resize Buttons**



Click the Auto button, the video cell will resize automatically to fit the monitor.

Click 100% is to display the original homepage size.

Click 50% is to resize the homepage to 50% of its original size.

Click 25% is to resize the homepage to 25% of its original size.

#### **Live Video Window**

■ The following window is displayed when the video mode is set to H.264 / MPEG-4:



<u>Video Title</u>: The video title can be configured. For more information, please refer to Video Settings on page 48.

<u>H.264 / MPEG-4 Protocol and Media Options</u>: The transmission protocol and media options for H.264 / MPEG-4 video streaming. For further configuration, please refer to Client Settings on page 31.

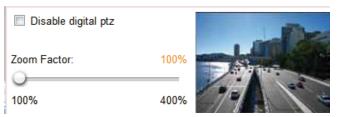
<u>Time</u>: Display the current time. For further configuration, please refer to Media > Image > Genral settings on page 48.

<u>Title and Time</u>: The video title and time can be stamped on the streaming video. For further configuration, please refer to Media > Image > General settings on page 48.

<u>Video and Audio Control Buttons</u>: Depending on the Network Camera model and Network Camera configuration, some buttons may not be available.

Snapshot: Click this button to capture and save still images. The captured images will be displayed in a pop-up window. Right-click the image and choose **Save Picture As** to save it in JPEG (\*.jpg) or BMP (\*.bmp) format.

<u>Digital Zoom</u>: Click and uncheck "Disable digital zoom" to enable the zoom operation. The navigation screen indicates the part of the image being magnified. To control the zoom level, drag the slider bar. To move to a different area you want to magnify, drag the navigation screen.



Pause: Pause the transmission of the streaming media. The button becomes the Resume button after clicking the Pause button.

Stop: Stop the transmission of the streaming media. Click the Resume button to continue transmission.

Start MP4 Recording: Click this button to record video clips in MP4 file format to your computer. Press the Stop MP4 Recording button to end recording. When you exit the web browser, video recording stops accordingly. To specify the storage destination and file name, please refer to MP4 Saving Options on page 32 for details.

Volume: When the Mute function is not activated, move the slider bar to adjust the volume on the local computer.

Mute: Turn off the volume on the local computer. The button becomes the Audio On button after clicking the Mute button.

Talk: Click this button to talk to people around the Network Camera. Audio will project from the external speaker connected to the Network Camera. Click this button again to end talking transmission.

Mic Volume: When the Mute function is not activated, move the slider bar to adjust the microphone volume on the local computer.

Mute: Turn off the Mic volume on the local computer. The button becomes the Mic On button after clicking the Mute button.

Full Screen: Click this button to switch to full screen mode. Press the "Esc" key to switch back to normal mode.

■ The following window is displayed when the video mode is set to MJPEG:



<u>Video Title</u>: The video title can be configured. For more information, please refer to Media > Image on page 48.

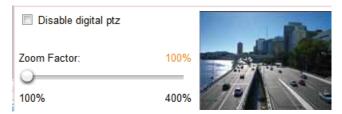
<u>Time</u>: Display the current time. For more information, please refer to Media > Image on page 48.

<u>Title and Time</u>: Video title and time can be stamped on the streaming video. For more information, please refer to Media > Image on page 48.

<u>Video and Audio Control Buttons</u>: Depending on the Network Camera model and Network Camera configuration, some buttons may not be available.

Snapshot: Click this button to capture and save still images. The captured images will be displayed in a pop-up window. Right-click the image and choose **Save Picture As** to save it in JPEG (\*.jpg) or BMP (\*.bmp) format.

<u>Digital Zoom</u>: Click and uncheck "Disable digital zoom" to enable the zoom operation. The navigation screen indicates the part of the image being magnified. To control the zoom level, drag the slider bar. To move to a different area you want to magnify, drag the navigation screen.



Start MP4 Recording: Click this button to record video clips in MP4 file format to your computer. Press the Stop MP4 Recording button to end recording. When you exit the web browser, video recording stops accordingly. To specify the storage destination and file name, please refer to MP4 Saving Options on page 32 for details.

Full Screen: Click this button to switch to full screen mode. Press the "Esc" key to switch back to normal mode.

## **Client Settings**

This chapter explains how to select the stream transmission mode and saving options on the local computer. When completed with the settings on this page, click **Save** on the page bottom to enable the settings.

### **H.264 Media Options**



Select to stream video or audio data or both. This is enabled only when the video mode is set to H.264 or MPEG-4.

### **H.264 Protocol Options**

H.264 Protocol Options —	
O UDP Unicast	
O UDP Multicast	
<b>⊙</b> TCP	
ОНТТР	

Depending on your network environment, there are four transmission modes of H.264 or MPEG-4 streaming:

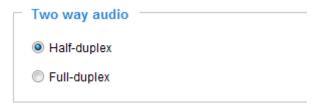
<u>UDP unicast</u>: This protocol allows for more real-time audio and video streams. However, network packets may be lost due to network burst traffic and images may be broken. Activate UDP connection when occasions require time-sensitive responses and the video quality is less important. Note that each unicast client connecting to the server takes up additional bandwidth and the Network Camera allows up to ten simultaneous accesses.

<u>UDP multicast</u>: This protocol allows multicast-enabled routers to forward network packets to all clients requesting streaming media. This helps to reduce the network transmission load of the Network Camera while serving multiple clients at the same time. Note that to utilize this feature, the Network Camera must be configured to enable multicast streaming at the same time. For more information, please refer to RTSP Streaming on page 72.

<u>TCP</u>: This protocol guarantees the complete delivery of streaming data and thus provides better video quality. The downside of this protocol is that its real-time effect is not as good as that of the UDP protocol.

<u>HTTP</u>: This protocol allows the same quality as TCP protocol without needing to open specific ports for streaming under some network environments. Users inside a firewall can utilize this protocol to allow streaming data through.

### Two way audio



<u>Half duplex</u>: Audio is transmitted from one direction at a time, e.g., from a PC holding a web console with the camera.

Full duplex: Audio is transmitted in both directions simultaneously.

### **MP4 Saving Options**



Users can record live video as they are watching it by clicking Start MP4 Recording on the main page. Here, you can specify the storage destination and file name.

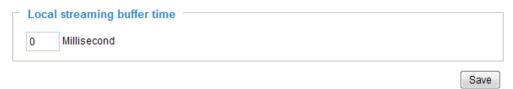
Folder: Specify a storage destination for the recorded video files.

<u>File name prefix</u>: Enter the text that will be appended to the front of the video file name.

Add date and time suffix to the file name: Select this option to append the date and time to the end of the file name.



### **Local Streaming Buffer Time**



In a busy network, fluctuations in available bandwidth can occur. Video streaming may lag and may not proceed very smoothly. If you enable this option, video streams from the camera will be temporarily stored on the computer's cache memory for a configurable period of time (seconds or milliseconds) before being played on a web session. This will help you see the streaming more smoothly. If you enter 3000 Millisecond, the streaming will delay for 3 seconds.

### **Joystick Settings**



### **Enable Joystick**

Connect to the USB plug of the joystick to a USB port on your management computer. Supported by the plug-in in the main page (Microsoft's DirectX), once the plug-in in the main page is loaded, it will automatically detect if there is any joystick on the computer. The joystick should work properly without installing any other driver or software.

Then you can begin to configure the joystick settings of connected devices. Please follow the instructions below to enable joystick settings.

- 1. Right-click on a live view window. Select Joystick Settings. If your joystick is working properly, it will be displayed on the drop-down list.
- 2. Select the joystick you want to configure. Check **Enable Joystick**, then click **Configure Buttons** to open Buttons configuration window.



### NOTE:

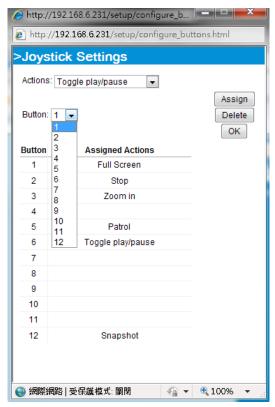
- If you want to assign Preset actions to your joystick, the preset locations should be configured in advance in the Configuration > PTZ page.
- If your joystick is not working properly, it may need to be calibrated. Click the **Calibrate** button to open the Game Controllers window located in Microsoft Windows control panel and follow the instructions for trouble shooting.
- The joystick will appear in the **Game Controllers** list in the Windows Control panel. If you want to check out for your devices, go to the following page: Start -> Control Panel -> Game Controllers.



### **Buttons Configuration**

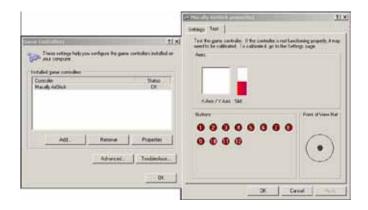
Click the **Configure Buttons** button, a window will prompt as shown below. Please follow the steps below to configure your joystick buttons:

1. Select a button number from the Button # pull-down menu.





If you are not sure of the locations of each button, use the **Properties** window in the **Game Controllers** utility.

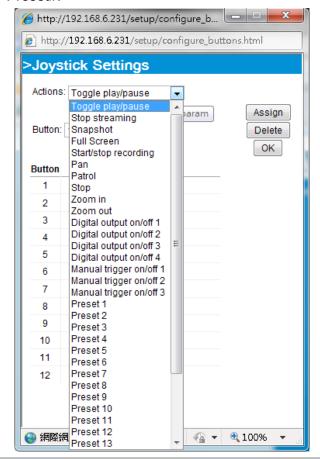


- 2. Select a corresponding action, such as Patrol or Preset#.
- 3. Click the **Assign** button to assign an action to the button. You can delete an association by selecting a button number, and then click the **Delete** button.

Repeat the process until you are done with the configuration of all preferred actions.

The buttons you define should appear on the button list accordingly.

 Please remember to click the Save button on the Client settings page to preserver your settings.



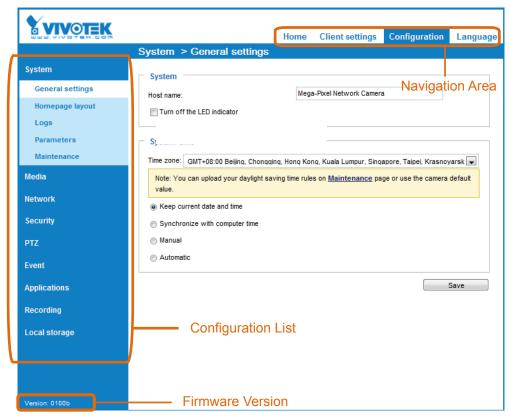
# **Configuration**

Click **Configuration** on the main page to enter the camera setting pages. Note that only Administrators can access the configuration page.

VIVOTEK offers an easy-to-use user interface that helps you set up your network camera with minimal effort.

In order to simplify the user interface, the detailed information will be hidden unless you click on the function item. When you click on the first sub-item, the detailed information for the first sub-item will be displayed; when you click on the second sub-item, the detailed information for the second sub-item will be displayed and that of the first sub-item will be hidden.

The following is the main page interface:



Each function on the configuration list will be explained in the following sections.

Navigation Area provides an instant switch among **Home** page (the monitoring page for live viewing), **Client settings**, **Configuration** page, and multi-language selection.

### **System > General settings**

This section explains how to configure the basic settings for the Network Camera, such as the host name and system time. It is composed of the following two columns: System, and System Time. When finished with the settings on this page, click **Save** at the bottom of the page to enable the settings.

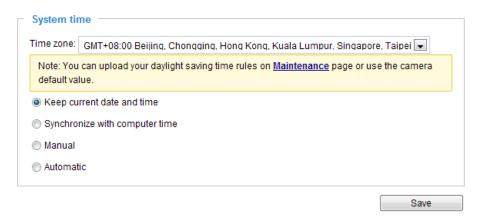
### **System**



<u>Host name</u>: Enter a desired name for the Network Camera. The text will be displayed at the top of the main page, and also on the view cell of ST-7501 and VAST management software.

<u>Turn off the LED indicators</u>: If you do not want others to notice the network camera is in operation, you can select this option to turn off the LED indicators.

## **System time**



Keep current date and time: Select this option to preserve the current date and time of the Network Camera. The Network Camera's internal real-time clock maintains the date and time even when the power of the system is turned off.

<u>Synchronize with computer time</u>: Select this option to synchronize the date and time of the Network Camera with the local computer. The read-only date and time of the PC is displayed as updated.

<u>Manual</u>: The administrator can enter the date and time manually. Note that the date and time format are [yyyy/mm/dd] and [hh:mm:ss].

<u>Automatic</u>: The Network Time Protocol is a protocol which synchronizes computer clocks by periodically querying an NTP Server.

<u>NTP server</u>: Assign the IP address or domain name of the time-server. Leaving the text box blank connects the Network Camera to the default time servers.

<u>Update interval</u>: Select to update the time using the NTP server on an hourly, daily, weekly, or monthly basis.

<u>Time zone</u>: Select the appropriate time zone from the list. If you want to upload Daylight Savings Time rules, please refer to **System > Maintenance > Import/ Export files** on page 45 for details.

# System > Homepage layout

This section explains how to set up your own customized homepage layout.

## **General settings**

This column shows the settings of your hompage layout. You can manually select the background and font colors in Theme Options (the second tab on this page). The settings will be displayed automatically in this Preview field. The following shows the homepage using the default settings:



■ Hide Powered by VIVOTEK: If you check this item, it will be removed from the homepage.

#### Logo graph

Here you can change the logo at the top of your homepage.



Follow the steps below to upload a new logo:

- 1. Click **Custom** and the Browse field will appear.
- 2. Select a logo from your files.
- 3. Click **Upload** to replace the existing logo with a new one.

Show manual trigger button

- 4. Enter a website link if necessary.
- 5. Click **Save** to enable the settings.

#### Customized button

If you want to hide manual trigger buttons on the homepage, please uncheck this item. This item is checked by default.

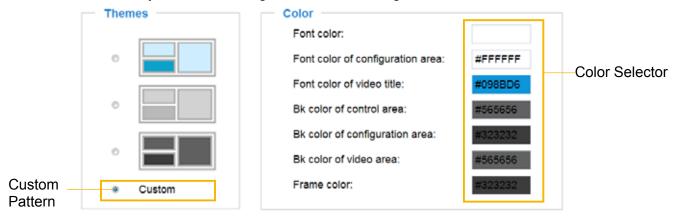
Customized button

## **Theme Options**

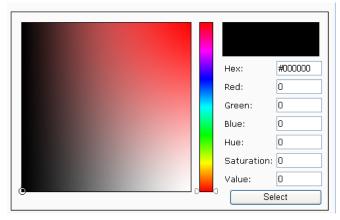
Here you can change the color of your homepage layout. There are three types of preset patterns for you to choose from. The new layout will simultaneously appear in the **Preview** filed. Click **Save** to enable the settings.

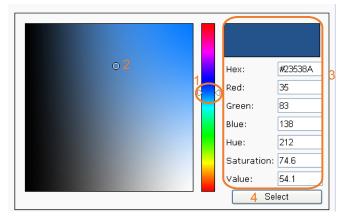


- Follow the steps below to set up the customed homepage:
- 1. Click **Custom** on the left column.
- 2. Click the field where you want to change the color on the right column.



3. The palette window will pop up as shown below.





- 4. Drag the slider bar and click on the left square to select a desired color.
- 5. The selected color will be displayed in the corresponding fields and in the **Preview** column.
- 6. Click **Save** to enable the settings.

# System > Logs

This section explains how to configure the Network Camera to send the system log to a remote server as backup.

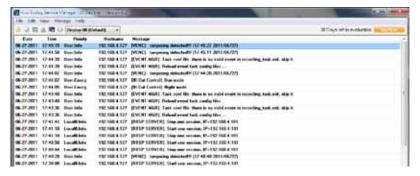
## Log server settings



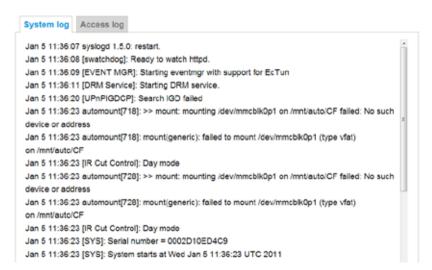
Follow the steps below to set up the remote log:

- 1. Select Enable remote log.
- 2. In the IP address text box, enter the IP address of the remote server.
- 2. In the port text box, enter the port number of the remote server.
- 3. When completed, click **Save** to enable the setting.

You can configure the Network Camera to send the system log file to a remote server as a log backup. Before utilizing this feature, it is suggested that the user install a log-recording tool to receive system log messages from the Network Camera. An example is Kiwi Syslog Daemon. Visit <a href="http://www.kiwisyslog.com/kiwi-syslog-daemon-overview/">http://www.kiwisyslog.com/kiwi-syslog-daemon-overview/</a>.

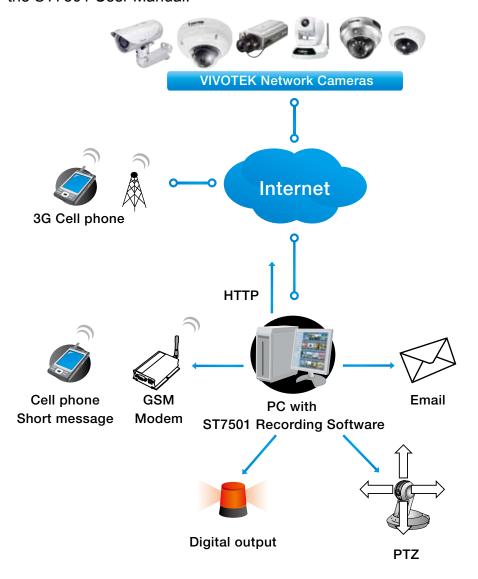


## **System log**



This column displays the system log in a chronological order. The system log is stored in the Network Camera's buffer area and will be overwritten when reaching a certain limit.

You can install the included ST7501 recording software, which provides an Event Management function group for delivering event messages via emails, GSM short messages, onscreen event panel, or to trigger an alarm, etc. For more information, refer to the ST7501 User Manual.



## **Access log**

```
Jan 5 11:36:28 [RTSP SERVER]: Start one session, IP=172.16.2.52

Jan 5 11:49:15 [RTSP SERVER]: Start one session, IP=192.168.4.105

Jan 5 13:11:20 [RTSP SERVER]: Start one session, IP=192.168.4.105
```

Access log displays the access time and IP address of all viewers (including operators and administrators) in a chronological order. The access log is stored in the Network Camera's buffer area and will be overwritten when reaching a certain limit.

## **System > Parameters**

The View Parameters page lists the entire system's parameters. If you need technical assistance, please provide the information listed on this page.

```
Parameters
 system hostname='Mega-Pixel Network Camera'
                                                                         system ledoff='0'
 system lowlight='1'
 system date='2013/12/26'
 system time='17:14:18'
 system datetime=''
 system_ntp=''
 system timezoneindex='320'
 system daylight enable='0'
 system_daylight_dstactualmode='1'
 system daylight auto begintime='NONE'
 system daylight auto endtime='NONE'
 system_daylight_timezones=',-360,-320,-280,-240,-241,-200,-201,-160,-14
 system_updateinterval='0'
 system info modelname='IP8355EH'
 system_info_extendedmodelname='IP8355EH'
 system info serialnumber='0002D1278AD0'
 system_info_firmwareversion='IP8355-VVTK-0100b'
 system info language count='9'
 system info language i0='English'
 system info language i1='Deutsch'
 system info language i2='Español'
 system info language i3='Français'
 system_info_language_i4='Italiano'
 system_info_language_i5='日本語'
 system info language i6='Português'
 system info language i7='简体中文'
 system_info_language_i8='繁體中文'
```

# System > Maintenance

This chapter explains how to restore the Network Camera to factory default, upgrade firmware version, etc.

## **General settings > Upgrade firmware**

Upgrade firmware		
Firmware file:	Browse	Upgrade

This feature allows you to upgrade the firmware of your Network Camera. It takes a few minutes to complete the process.

Note: Do not power off the Network Camera during the upgrade!

Follow the steps below to upgrade the firmware:

- 1. Download the latest firmware file from the VIVOTEK website. The file is in .pkg file format.
- 2. Click **Browse...** and specify the firmware file.
- 3. Click **Upgrade**. The Network Camera starts to upgrade and will reboot automatically when the upgrade completes.

If the upgrade is successful, you will see "Reboot system now!! This connection will close". After that, reaccess the Network Camera.

The following message is displayed when the upgrade has succeeded.

Reboot system now!! This connection will close.

The following message is displayed when you have selected an incorrect firmware file.

Starting firmware upgrade...

Do not power down the server during the upgrade.

The server will restart automatically after the upgrade is completed.

This will take about 1 - 5 minutes.

Wrong PKG file format
Unpack fail

## **General settings > Reboot**



This feature allows you to reboot the Network Camera, which takes about one minute to complete. When completed, the live video page will be displayed in your browser. The following message will be displayed during the reboot process.

The device is rebooting now. Your browser will reconnect to http://192.168.5.151:80/

If the connection fails, please manually enter the above IP address in your browser.

If the connection fails after rebooting, manually enter the IP address of the Network Camera in the address field to resume the connection.

## **General settings > Restore**

<ul><li>Restore</li></ul>			
Restore all	settings to factory default exc	ept settings in	
Netwo	rk 🔲 Daylight saving time	Custom language 🔲 VADP	Restore

This feature allows you to restore the Network Camera to factory default settings.

<u>Network</u>: Select this option to retain the Network Type settings (please refer to Network Type on page 63).

<u>Daylight Saving Time</u>: Select this option to retain the Daylight Saving Time settings (please refer to Import/Export files below on this page).

<u>Custom Language</u>: Select this option to retain the Custom Language settings.

<u>VADP</u>: Retain the VADP modules (3rd-party software stored on the SD card) and related settings.

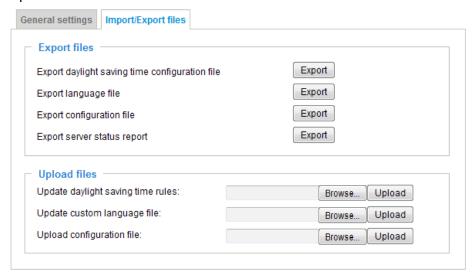
If none of the options is selected, all settings will be restored to factory default. The following message is displayed during the restoring process.

The device is rebooting now. Your browser will reconnect to http://192.168.5.151:80/

If the connection fails, please manually enter the above IP address in your browser.

## Import/Export files

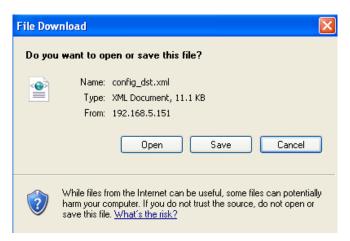
This feature allows you to Export / Update daylight saving time rules, custom language file, configuration file, and server status report.



Export daylight saving time configuration file: Click to set the start and end time of DST (Daylight Saving).

Follow the steps below to export:

- 1. In the Export files column, click **Export** to export the daylight saving time configuration file from the Network Camera.
- 2. A file download dialog will pop up as shown below. Click **Open** to review the XML file or click **Save** to store the file for editing.



3. Open the file with Microsoft® Notepad and locate your time zone; set the start and end time of DST. When completed, save the file.

In the example below, DST begins each year at 2:00 a.m. on the second Sunday in March and ends at 2:00 a.m. on the first Sunday in November.

Update daylight saving time rules: Click Browse... and specify the XML file to update.

If the incorrect date and time are assigned, you will see the following warning message when uploading the file to the Network Camera.

The following message is displayed when attempting to upload an incorrect file format.



Export language file: Click to export language strings. VIVOTEK provides nine languages: English, Deutsch, Español, Français, Italiano, 日本語, Português, 簡体中文, and 繁體中文.

<u>Update custom language file</u>: Click **Browse...** and specify your own custom language file to upload.

Export configuration file: Click to export all parameters for the device and user-defined scripts.

<u>Update configuration file</u>: Click **Browse...** to update a configuration file. Please note that the model and firmware version of the device should be the same as the configuration file. If you have set up a fixed IP or other special settings for your device, it is not suggested to update a configuration file.

<u>Export server staus report</u>: Click to export the current server status report, such as time, logs, parameters, process status, memory status, file system status, network status, kernel message ... and so on.

# -`∰- Tips:

• If a firmware upgrade is accidentally disrupted, say, by a power outage, you still have a last resort method to restore normal operation. See the following for how to bring the camera back to work:

Applicable scenario:

- (1) Power disconnected during firmware upgrade.
- (2) Unknown reason causing abnormal LED status, and a Restore cannot recover normal working condition.

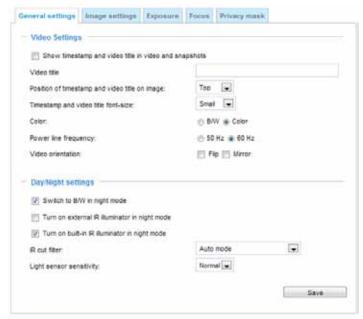
You can use the following methods to activate the camera with its backup firmware:

- (1) Press and hold down the reset button for at least one minute.
- (2) Power on the camera until the Red LED blinks rapidly.
- (3) After boot up, the firmware should return to the previous version before the camera hanged. (The procedure should take 5 to 10 minutes, longer than the normal boot-up process). When tthis process is completed, the LED status should return to normal.

## Media > Image

This section explains how to configure the image settings of the Network Camera. It is composed of the following five columns: General settings, Image settings, Exposure, Focus, and Privacy mask.

## **General settings**



### Video title

<u>Show\_timestamp\_and\_video\_title\_in\_video\_and\_snapshots</u>: Enter a name that will be displayed on the title bar of the live video as shown below.



<u>Position of timestamp and video title on image</u>: Select to display time stamp and video title on the top or at the bottom of the video stream.

Timestamp and video title font size: Select the font size for the time stamp and title.

Color: Select to display color or black/white video streams.

<u>Position of timestamp and video title on image</u>: Select to display time stamp and video title on the top or at the bottom of the video stream.

<u>Timestamp and video title font size</u>: Select the font size for the time stamp and title.

<u>Power line frequency</u>: Set the power line frequency consistent with local utility settings to eliminate image flickering associated with fluorescent lights. Note that after the power line frequency is changed, you must disconnect and reconnect the power cord of the Network Camera in order for the new setting to take effect.

<u>Video orientation</u>: Flip - vertically reflect the display of the live video; Mirror - horizontally reflect the display of the live video. Select both options if the Network Camera is installed upside-down (e.g., on the ceiling) to correct the image orientation. Please note that if you have preset locations, those locations will be cleared after flip/mirror setting.

## **Day/Night Settings**

Switch to BAW in night mode		
Turn on external IR Illuminator I	n night mode	
Turn on built-in IR illuminator in	night mode	
R cut filter.	Auto mode	
light sensor sensitivity:	Normal 🐷	

Switch to B/W in night mode

Select this to enable the Network Camera to automatically switch to Black/White during night mode.

## Turn on external IR illuminator in night mode

Select this to turn on the external IR illuminators when the camera detects low light condition and enters the night mode. This can be done by connecting a pair of DO signals to external IR device, and configuring a DO triggering event via the event setting.

## Turn on built-in IR illuminator in night mode

Select this to turn on the built-in IR illuminators (effective range up to 15 meters) when the camera detects low light condition and enters the night mode.

#### IR cut filter

With a removable IR-cut filter, this Network Camera can automatically remove the filter to allow IR light enter the sensor during low light conditions.

### ■ Auto mode

The Network Camera automatically removes the filter by judging the level of ambient light.

#### Day mode

In day mode, the Network Camera switches on the IR cut filter at all times to block infrared light from reaching the sensor so that the colors will not be distorted.

## ■ Night mode

In night mode, the Network Camera switches off the IR cut filter at all times for the sensor to accept infrared light, thus helping to improve low light sensitivity.

### ■ Synchronize with digital input

The Network Camera automatically removes the IR cut filter when a Digital Input is triggerred. This applies when the camera is installed into a housing that provides its own IR lights and sensor.

#### ■ Schedule mode

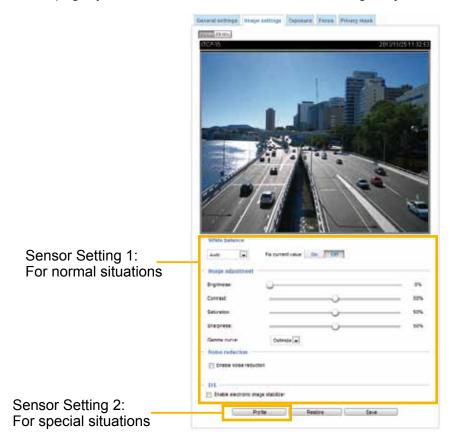
The Network Camera switches between day mode and night mode based on a specified schedule. Enter the start and end time for day mode. Note that the time format is [hh:mm] and is expressed in 24-hour clock time. By default, the start and end time of day mode are set to 07:00 and 18:00.

#### Light sensor sensitivity

Select Low, Normal, or High sensitivity for the light sensor.

## **Image settings**

On this page, you can tune the White balance and Image adjustment.



White balance: Adjust the value for the best color temperature.

- You may follow the steps below to adjust the white balance to the best color temperature.
- 1. Place a sheet of paper of white or cooler-color temperature color, such as blue, in front of the lens, then allow the Network Camera to automatically adjust the color temperature.
- 2. Click the **On** button to **Fix current value** and confirm the setting while the white balance is being measured.
- In the manual mode, you can manually tune the color temperature by pulling the RGain and BGain slide bars.

#### Image Adjustment

- Brightness: Adjust the image brightness level, which ranges from 0% to 100%.
- Contrast: Adjust the image contrast level, which ranges from 0% to 100%.
- Saturation: Adjust the image saturation level, which ranges from 0% to 100%.
- Sharpness: Adjust the image sharpness level, which ranges from 0% to 100%.
- Gamma curve: Default is Auto. Yu can also adjust the image sharpness level, which ranges from 0 to 0.45. You may let firmware Optimize your display or select a value to change the preferred level of Gamma correction towards higher contrast or towards the higher luminance for detailed expression for both dark and lighted areas of an image.

#### Enable 3D Noise reduction

■ Check to enable noise reduction in order to reduce noises and flickers in image. This applies to the onboard 3D Noise Reduction feature. Use the pull-down menu to adjust the reduction strength. Note that applying this function to the video channel will consume system computing power.

3D Noise Reduction is mostly applied in low-light conditions. When enabled in a low-light condition with fast moving objects, trails of after-images may occur. You may then select a lower strength level or disable the function.

## Electronic image stabilizer

Select the checkbox to enable the Electronic image stabilization (EIS) function.

Note that the **Preview** button has been cancelled, all changes made to image settings is directly shown on screen. You can click **Restore** to recall the original settings without incorporating the changes. When completed with the settings on this page, click **Save** to enable the setting. You can also click on **Profile** to adjust all settings above in a pop-up window for special lighting conditions.



<u>Activated period</u>: Select the mode this profile will apply to: Day mode, Night mode, or Schedule mode. Please manually enter a range of time if you choose Schedule mode. Then check **Save** to take effect.

## **Exposure**

On this page, you can set the Measurement window, Exposure level, and Exposure mode. Detailed configurations will be automatically adjusted since the sensor library will automatically adjust the value according to the ambient light.

Exposure control		
Exposure level:	0	
Exposure mode:	Auto 🔻	
Iris mode:	Outdoor 🔻	
— WDR Pro		
Enable WDR Pro		

<u>Measurement Window</u>: This function allows users to set measurement window(s) for low light compensation.

■ Full view: Calculate the full range of view and offer appropriate light compesation.

# $\Lambda$

## **IMPORTANT:**

- 1. When the WDR Pro function is enabled, you cannot enter the Exposure > Manual mode window to configure a measurement window.
- 2. When in the Exposure > Manual setting page, you can configure up to 10 Inclusive measurement windows. There are no Exclusive measurement windows.
- 3. When the WDR Pro function is enabled or disabled, the configuration live view will be temporarily disabled for 8 to 10 seconds.
- 4. If you have different WDR settings in the normal and Profile settings, live view will also be temporarily disabled.
- 5. Trails of after images may occur when large, fast-moving objects appear in the FOV, and when the WDR Pro is enabled.
- 6. When the Electronic image stabilizer is enabled, the live view on the main page will zoom in slightly to a 1.1 ratio.
- Custom: This option allows you to manually add a specific window as a measuring area. The measuring window refers to "weighted window" where the lighting condition within the particular area is taken into account. Camera firmware then adopts the weighted averages method to calculate the value. You can create up to 10 inclusive windows.



■ BLC: When selected, a BLC window will appear on screen meaning that the center of the scene will be taken as a weighed area. This option enables light compensation for images that are too dark or too bright to recognize; for example, for the dark side of objects that is posed against bright sunlight.

## Exposure control:

■ Exposure level: You can manually set the Exposure level, which ranges from -2.0 to +2.0 (dark to bright). You can click and drag the pointers on the Exposure time and Gain control slide bars to specify a range of shutter time and Gain control values within which the camera can automatically tune to an optimal imaging result. You may prefer a shorter shutter time to better capture moving objects, while a faster shutter reduces light and needs to be compensated by electrical brightness gains.

### **■ Exposure mode**:

**Auto**: If you set Exposure mode as **Auto**, the Exposure time and Gain control will not be configurable since the sensor library will automatically adjust the value according to the ambient light. Then you can set iris mode as "indoor" or "outdoor" to reach the best image quality.

■ Iris mode: Select Indoor or Outdoor iris mode to adapt to the installation. The preset iris aperture setting will apply.

Manual: (Note that some of the Manual options will be disabled when WDR Pro is enabled!)

■ Iris Adjustment (available in the Manual mode): The camera comes with a P-iris lens, which controls the iris opening with extreme precision by its built-in stepping motor. Via software controls, the lens maintains the iris opening at an optimal level at all times, resulting in superior sharpness and depth of field as well as image quality.

You can manually tune the value of iris opening (aperture size), which can range from 0 (Close, smallest aperture size) to 100 (Open, largest aperture size).

Once set, the iris will stay at current position as long as the lighting condition allows. When external lighting conditions exceed an acceptable range, the P-iris mechanism adjusts itself.

- Exposure Time: The configurable max. exposure time is tunable according to lighting conditions with values ranging from 1/10000 to 1/5 of a second.
- Gain Control: Tune the slider bar to set the Gain Control to the best image quality. Higher gain control value will generate a certain amount of noises.

You can click **Restore** to recall the original settings without incorporating the changes. When completed with the settings on this page, click **Save** to enable the settings.

■ WDR Pro: When enabled, you can select the strength of the WDR function. The Low, Medium, High options correspond to the level of contrast between the overly-lit area and the shaded areas. For example, the High option applies to a high contrast scenario. Note that when the exposure time is set to longer than 1/60 second, the WDR function will be disabled.

The Sensitivity option applies to the response speed to the change in bright-to-dark lighting contrast.

If you want to configure another sensor setting for day/night/schedule mode, please click **Profile** to open the Profile of exposure settings page as shown below.

<u>Activated period</u>: Select the mode this profile to apply to the Schedule mode. Please manually enter a range of time if you choose Schedule mode. Then check **Save** to take effect.

Please follow the steps below to setup a profile:

- 1. Check Enable this profile.
- 2. Select the applied mode: Day mode, Night mode, or Schedule mode. Please manually enter a range of time if you choose the Schedule mode.
- 3. Configure Exposure control settings in the following columns. Please refer to previous dicussions for detailed information.
- 4. Click **Save** to enable the setting and click **Close** to exit the page.



#### **Focus**

Focus, also known as **Remote Focus**, is applicable to Network Cameras that are equipped with stepping motor lens. The automated focus adjustment function eliminates the needs to physically adjust camera focus. In an outdoor deployment consisting of a large number of cameras, the auto focus function can be very helpful when these cameras become out of focus after days or weeks of operation. And that can easily result from the effects of natural forces, e.g., shrink and expand due to a wide range of operating temperatures and the vibration caused by wind.



Below is the procedure to perform the automated Zoom and Focus function:

- Use the Zoom slide bar to find an optimal view of the area of interest where you want to adjust its focus. Click and drag the double-triangle pointer to rapidly adjust the zoom ratio. The Focus pointer moves with the Zoom pointer correspondingly.
- Select from the bottom of the screen whether you want to perform focus adjustment on the **Full view** or within a **Custom** focus window. You can create a custom window and click and drag the window to a desired position on screen.
- 3. Click to select the Full-range scan and/or the Fully-open iris checkboxes. When selected, a full-range scan through the camera's entire focal length can take about 30 to 80 seconds. If not, the auto focus scan will only go through the length where optimal focus may occur, and that takes about 15 to 20 seconds. In theory, best results of the auto scan can be acquired when the camera's iris is fully open. The iris fully open checkbox is selected by default.
- 4. Click on the **Perform auto focus** button, and wait for the scan to complete.
- 5. After a short while, the clearest image obtained should be displayed and the optimal focus range achieved. Use the arrow marks on the sides to fine-tune the focus if you are not satisfied with the results.

The methodology of using the Resize Buttons at the upper left corner of the streaming window is the same as that on the home page.

## **Auto Focus:**

Click the **Perform auto focus** button for the camera to automatically find the best focus. The process takes about 20 seconds to complete. The Focus pointer will stay at the optimal location on the slide bar.

You may still need to use the arrow marks to fine-tune the focus depending on the live image on your screen. ">" means moving from wide to tele end; and "<" tele to wide.

- Full-range scan: If selected, the auto focus scan will be performed throughout the complete range of focus. The full-range scan takes a longer time to complete. A full-range scan usually takes approximately 3 minutes or longer.
- Fully-open Iris: By default, this checkbox is selected for performing an auto scan and should provide an optimal scan result.

#### **Focus window:**

By default, the optimal focus is found on a full view window. You may designate a custom window within your current field of view to acquire the best focus out of it. However, you can not place a focus window on a distant background, e.g., a hall way that stretches away for 3 meters or farther. Doing so you will not benefit from the Focus window function.

- Full view: The focus tuning takes place by referring to the full view.
- Custom: You can create a focus window and drag it to a place of interest in your view window. Note that it is recommended to use this function only when you have a solid object in your view window that is showing a consistent color or texture. This function will not take effect if you set the focus window on a distant background.

## **Privacy mask**

Click **Privacy Mask** to open the settings page. On this page, you can block out sensitive zones to address privacy concerns.

Enable privacy mask



- To set the privacy mask windows, follow the steps below:
- 1. Click **New** to add a new window.
- 2. You can use the mouse cursor to size and drag-drop the window, which is recommended to be at least twice the size of the object (height and width) you want to cover.
- 3. Enter a Window Name and click Save to enable the setting.
- 4. Click on the **Enable privacy mask** checkbox to enable this function.



#### NOTE:

- ▶ Up to 5 privacy mask windows can be set up on the same screen.
- ▶ If you want to delete the privacy mask window, please click the 'x' on the upper right corner of the window.

## Media > Video

## **Stream settings**



This Network Camera supports multiple streams with frame sizes ranging from

176 x 144 to 1280 x 1024 (IP8355EH) - or -

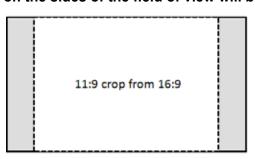
176 x 144 to 1920 x1080 (IP8365EH).

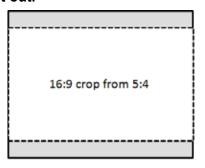
The definition of multiple streams:

- Stream 1: The default frame size for Stream 1 is set to the 1280 x 1024 at 30fps.
- Stream 2: The default frame size for Stream 2 is set to the 640 x 480 at 15fps.

# MPORTANT:

1. When selecting a different resolution for a video stream, a smaller resolution with a different aspect ratio will be proportionally generated from the original field of view. However, some resolutions, e.g., the 1280x720, has an aspect ratio of 16:9; which is different from the default 5:4 ratio. To maintain the aspect ratio in the display, some areas on the sides of the field of view will be left out.





- 2. The Customized frame rate number is not configurable.
- 3. If manually configuring the Fixed quality value for a video stream using the Customized method, the lowest quality number is 10.

Click the stream item to display the detailed information. The maximum frame size will follow your settings in the above Viewing Window sections.



This Network Camera offers real-time H.264 and MJPEG compression standards (Dual Codec) for real-time viewing. If the H.264 mode is selected, the video is streamed via RTSP protocol. There are several parameters through which you can adjust the video performance:



#### ■ Frame size

You can set up different video resolutions for different viewing devices. For example, set a smaller frame size and lower bit rate for remote viewing on mobile phones and a larger video size and a higher bit rate for live viewing on web browsers. Note that a larger frame size takes up more network bandwidth.

### ■ Maximum frame rate

This limits the maximum refresh frame rate per second. Set the frame rate higher for smoother video quality and for recognizing moving objects in the field of view.

If the power line frequency is set to 50Hz, the frame rates are selectable at 1fps, 2fps, 3fps, 5fps, 8fps, 10fps, 15fps, 20fps, and 25fps. If the power line frequency is set to 60Hz, the frame rates are selectable at 1fps, 2fps, 3fps, 5fps, 8fps, 10fps, 15fps, 20fps, 25fps, and 30fps.

### ■ Intra frame period

Determine how often for firmware to plant an I frame. The shorter the duration, the more likely you will get better video quality, but at the cost of higher network bandwidth consumption. Select the intra frame period from the following durations: 1/4 second, 1/2 second, 1 second, 2 seconds, 3 seconds, and 4 seconds.

### ■ Video quality

- Constant bit rate: A complex scene generally produces a larger file size, meaning that higher bandwidth will be needed for data transmission. The bandwidth utilization is configurable to match a selected level, resulting in mutable video quality performance. The bit rates are selectable at the following rates: 20Kbps, 30Kbps, 40Kbps, 50Kbps, 64Kbps, 128Kbps, 256Kbps, 512Kbps, 768Kbps, 1Mbps, 2Mbps, 3Mbps, 4Mbps, 6Mbps, and 8Mbps. You can also select Customize and manually enter a value.
  - Target bit rate: select a bit rate from the pull-down menu. The bit rate ranges from 20kbps to a maximum of 8Mbps. The bit rate then becomes the Average or Upper bound bit rate number. The Network Camera will strive to deliver video streams around or within the bit rate limitation you impose.
  - Policy: If Frame rate priority is selected, the Network Camera will try to maintain the frame rate per second performance, while the image quality will be compromised. If Image quality priority is selected, the Network Camera may drop some video frames in order to maintain image quality.
- <u>Fixed quality:</u> On the other hand, if **Fixed quality** is selected, all frames are transmitted with the same quality; bandwidth utilization is therefore unpredictable. The video quality can be adjusted to the following settings: Medium, Standard, Good, Detailed, and Excellent. You can also select **Customize** and manually enter a value.
  - Maximum bit rate: With the guaranteed image quality, you might still want to place a bit rate limitation to control the size of video streams for bandwidth and storage concerns. The configurable bit rate starts from 1Mbps to 40Mbps.

The Maximum bit rate setting in the Fixed quality configuration can ensure a reasonable and limited use of network bandwidth. For example, in low light conditions where a Fixed quality setting is applied, video packet sizes can tremendously increase when noises are produced with electrical gains.

You may also manually enter a bit rate number by selecting the **Customized** option.

If JPEG mode is selected, the Network Camera sends consecutive JPEG images to the client, producing a moving effect similar to a filmstrip. Every single JPEG image transmitted guarantees the same image quality, which in turn comes at the expense of variable bandwidth usage. Because the media contents are a combination of JPEG images, no audio data is transmitted to the client. There are three parameters provided in MJPEG mode to control the video performance:



#### ■ Frame size

You can set up different video resolution for different viewing devices. For example, set a smaller frame size and lower bit rate for remote viewing on mobile phones and a larger video size and a higher bit rate for live viewing on web browsers. Note that a larger frame size takes up more bandwidth.

#### Maximum frame rate

This limits the maximum refresh frame rate per second. Set the frame rate higher for smoother video quality.

If the power line frequency is set to 50Hz, the frame rates are selectable at 1fps, 2fps, 3fps, 5fps, 8fps, 10fps, 15fps, 20fps, and 25fps. If the power line frequency is set to 60Hz, the frame rates are selectable at 1fps, 2fps, 3fps, 5fps, 8fps, 10fps, 15fps, 20fps, 25fps, and 30fps. The frame rate will decrease if you select a higher resolution.

### ■ Video quality

Refer to the previous page setting an average or upper bound threshold for controlling the bandwidth consumed for transmitting motion jpegs. The configuration method is identical to that for MPEG4 and H.264.

For Constant Bit Rate and other settings, refer to the previous page for details.

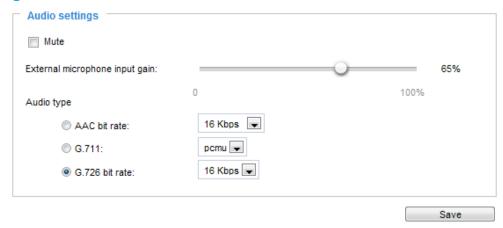


### NOTE:

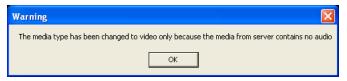
- Video quality and fixed quality refers to the compression rate, so a lower value will produce higher quality.
- ► Converting high-quality video may significantly increase the CPU loading, and you may encounter streaming disconnection or video loss while capturing a complicated scene. In the event of occurance, we suggest you customize a lower video resolution or reduce the frame rate to obtain smooth video.

## Media > Audio

## **Audio Settings**



<u>Mute</u>: Select this option to disable audio transmission from the Network Camera to all clients. Note that if muted, no audio data will be transmitted even if audio transmission is enabled on the Client Settings page. In that case, the following message is displayed:



<u>External microphone input gain</u>: Select the gain of the external audio input according to ambient conditions. Adjust the gain from 100% (most sensitive) to 0% (least sensitive).

Audio type: Select audio codec AAC or GSM-AMR and the bit rate.

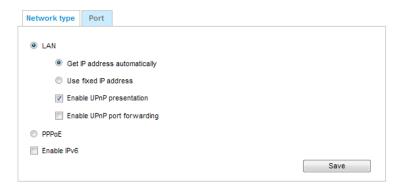
- AAC provides good sound quality at the cost of higher bandwidth consumption. The bit rates are selectable from: 16Kbps, 32Kbps, 48Kbps, 64Kbps, 96Kbps, and 128Kbps.
- G.711 also provides good sound quality and requires about 64Kbps. Select pcmu (µ-Law) or pcma (A-Law) mode.
- G.726 is a speech codec standard covering voice transmission at rates of 16, 24, 32, and 40kbit/s.

When completed with the settings on this page, click **Save** to enable the settings.

# **Network > General settings**

This section explains how to configure a wired network connection for the Network Camera.

## **Network Type**

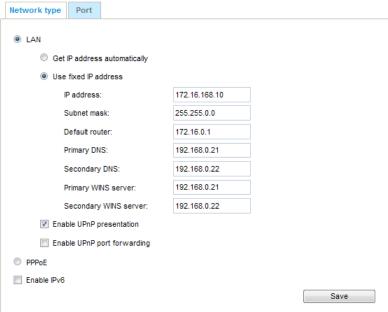


#### IAN

Select this option when the Network Camera is deployed on a local area network (LAN) and is intended to be accessed by local computers. The default setting for the Network Type is LAN. Please rememer to click on the **Save** button when you complete the Network setting.

Get IP address automatically: Select this option to obtain an available dynamic IP address assigned by the DHCP server each time the camera is connected to the LAN.

<u>Use fixed IP address</u>: Select this option to manually assign a static IP address to the Network Camera



- 1. You can make use of VIVOTEK Installation Wizard 2 on the software CD to easily set up the Network Camera on LAN. Please refer to Software Installation on page 17 for details.
- 2. Enter the Static IP, Subnet mask, Default router, and Primary DNS provided by your ISP or network administrator.

<u>Subnet mask</u>: This is used to determine if the destination is in the same subnet. The default value is "255.255.25.0".

<u>Default router</u>: This is the gateway used to forward frames to destinations in a different subnet. Invalid router setting will disable the transmission to destinations across different subnets.

Primary DNS: The primary domain name server that translates hostnames into IP addresses.

Secondary DNS: Secondary domain name server that backups the Primary DNS.

<u>Primary WINS server</u>: The primary WINS server that maintains the database of computer names and IP addresses.

<u>Secondary WINS server</u>: The secondary WINS server that maintains the database of computer names and IP addresses.

Enable UPnP presentation: Select this option to enable UPnP<sup>TM</sup> presentation for your Network Camera so that whenever a Network Camera is presented to the LAN, the shortcuts to connected Network Cameras will be listed in My Network Places. You can click the shortcut to link to the web browser. Currently, UPnP<sup>TM</sup> is supported by Windows XP or later. Note that to utilize this feature, please make sure the UPnP<sup>TM</sup> component is installed on your computer.



Enable UPnP port forwarding: To access the Network Camera from the Internet, select this option to allow the Network Camera to open ports automatically on the router so that video streams can be sent out from a LAN. To utilize of this feature, make sure that your router supports UPnP<sup>TM</sup> and it is activated.

#### PPPoE (Point-to-point over Ethernet)

Select this option to configure your Network Camera to make it accessible from anywhere as long as there is an Internet connection. Note that to utilize this feature, it requires an account provided by your ISP.

Follow the steps below to acquire your Network Camera's public IP address.

- 1. Set up the Network Camera on the LAN.
- 2. Go to Configuration > Event > Event settings > Add server (please refer to Add server on page 102) to add a new email or FTP server.
- 3. Go to Configuration > Event > Event settings > Add media (please refer to Add media on page 107).
  - Select System log so that you will receive the system log in TXT file format which contains the Network Camera's public IP address in your email or on the FTP server.
- 4. Go to Configuration > Network > General settings > Network type. Select PPPoE and enter the user name and password provided by your ISP. Click **Save** to enable the setting.

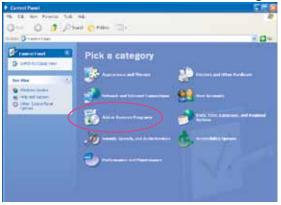


- 5. The Network Camera will reboot.
- 6. Disconnect the power to the Network Camera; remove it from the LAN environment.

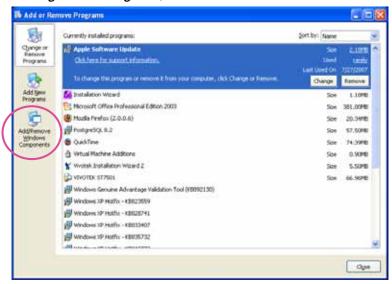


#### NOTE:

- ▶ If the default ports are already used by other devices connected to the same router, the Network Camera will select other ports for the Network Camera.
- ▶ If UPnP™ is not supported by your router, you will see the following message: Error: Router does not support UPnP port forwarding.
- ► Steps to enable the UPnP<sup>™</sup> user interface on your computer: Note that you must log on to the computer as a system administrator to install the UPnP™ components.
  - 1. Go to Start, click Control Panel, then click Add or Remove Programs.

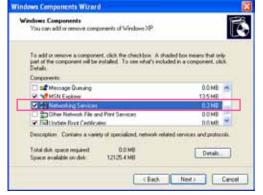


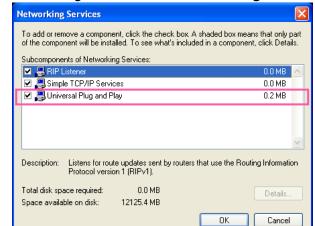
2. In the Add or Remove Programs dialog box, click Add/Remove Windows Components.



3. In the Windows Components Wizard dialog box, select Networking Services and click

Details.





4. In the Networking Services dialog box, select Universal Plug and Play and click OK.

5. Click Next in the following window.



- 6. Click **Finish**.  $UPnP^{TM}$  is enabled.
- ► How does UPnP<sup>TM</sup> work?

  UPnP<sup>TM</sup> networking technology provides automatic IP configuration and dynamic discovery of devices added to a network. Services and capabilities offered by networked devices, such as printing and file sharing, are available among each other without the need for cumbersome network configuration. In the case of Network Cameras, you will see Network Camera shortcuts under My Network Places.
- ▶ Enabling UPnP port forwarding allows the Network Camera to open a secondary HTTP port on the router-not HTTP port-meaning that you have to add the secondary HTTP port number to the Network Camera's public address in order to access the Network Camera from the Internet. For example, when the HTTP port is set to 80 and the secondary HTTP port is set to 8080, refer to the list below for the Network Camera's IP address.

From the Internet	In LAN
http://203.67.124.123:8080	http://192.168.4.160 or http://192.168.4.160:8080

▶ If the PPPoE settings are incorrectly configured or the Internet access is not working, restore the Network Camera to factory default; please refer to Restore on page 45 for details. After the Network Camera is reset to factory default, it will be accessible on the LAN.

#### Enable IPv6

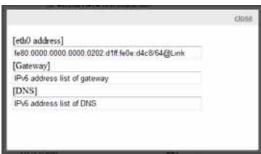
Select the Enable IPv6 checkbox and click Save to enable IPv6 settings.

Please note that this only works if your network environment and hardware equipment support IPv6. The browser should be Microsoft<sup>®</sup> Internet Explorer 7 or 8, Mozilla Firefox 13.0 or above.



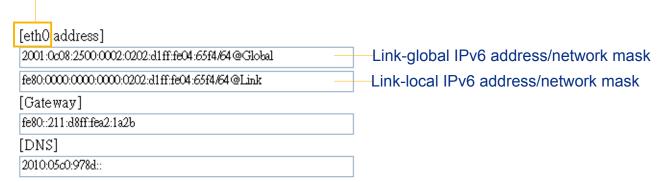
When IPv6 is enabled, by default, the network camera will listen to router advertisements and be assigned with a link-local IPv6 address accordingly.

IPv6 Information: Click this button to obtain the IPv6 information as shown below.



If your IPv6 settings are successful, the IPv6 address list will be listed in the pop-up window. The IPv6 address will be displayed as follows:

### Refers to Ethernet



Please follow the steps below to link to an IPv6 address:

- 1. Open your web browser.
- 2. Enter the link-global or link-local IPv6 address in the address bar of your web browser.
- 3. The format should be:



4. Press **Enter** on the keyboard or click **Refresh** button to refresh the webpage. For example:

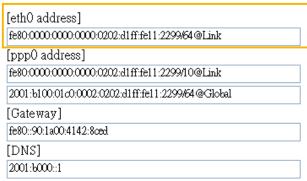


# NOTE:

▶ If you have a Secondary HTTP port (the default value is 8080), you can also link to the webpage using the following address format: (Please refer to HTTP streaming on page 71 for detailed information.)



▶ If you choose PPPoE as the Network Type, the [PPP0 address] will be displayed in the IPv6 information column as shown below.



Manually setup the IP address: Select this option to manually configure IPv6 settings if your network environment does not have DHCPv6 server and router advertisements-enabled routers. If you check this item, the following blanks will be displayed for you to enter the corresponding information:

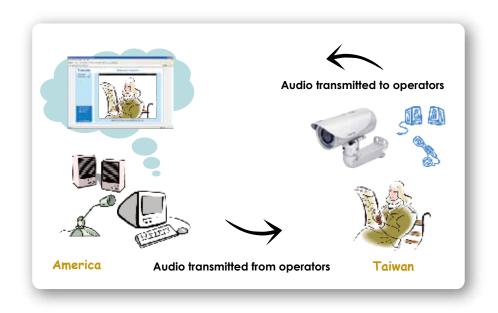
	✓ Enable IPv6		
	IPv6 information  Manually setup the IP address		
	Optional IP address / Prefix length		/ 64
	Optional default router		
	Optional primary DNS		
Port			
	port —		
	HTTPS port:	443	
	Two way audio port:	5060	
	FTP port	21	
			Save

HTTPS port: By default, the HTTPS port is set to 443. It can also be assigned to another port number between 1025 and 65535.

Two way audio port: By default, the two way audio port is set to 5060. Also, it can also be assigned to another port number between 1025 and 65535.

The Network Camera supports two way audio communication so that operators can transmit and receive audio simultaneously. By using the Network Camera's built-in or external microphone and an external speaker, you can communicate with people around the Network Camera.

Note that as JPEG only transmits a series of JPEG images to the client, to enable the two-way audio function, make sure the video mode is set to "MPEG-4" or "H.264" on the Media > Video > Stream settings page and the media option is set to "Media > Video > Stream settings" on the Client Settings page. Please refer to Client Settings on page 31 and Stream settings on page 58.





Audio is being transmitted to the Network Camera

Click to enable audio transmission to the Network Camera; click to adjust the volume of microphone; click to turn off the audio. To stop talking, click again.

<u>FTP port</u>: The FTP server allows the user to save recorded video clips. You can utilize VIVOTEK's Installation Wizard 2 to upgrade the firmware via FTP server. By default, the FTP port is set to 21. It also can be assigned to another port number between 1025 and 65535.

## **Network > Streaming protocols**

### **HTTP streaming**

To utilize HTTP authentication, make sure that your have set a password for the Network Camera first; please refer to Security > User account on page 81 for details.

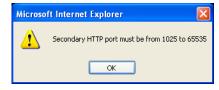


<u>Authentication</u>: Depending on your network security requirements, the Network Camera provides two types of security settings for an HTTP transaction: basic and digest.

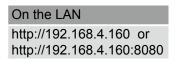
If **basic** authentication is selected, the password is sent in plain text format and there can be potential risks of being intercepted. If **digest** authentication is selected, user credentials are encrypted using MD5 algorithm and thus provide better protection against unauthorized accesses.

HTTP port / Secondary HTTP port: By default, the HTTP port is set to 80 and the secondary HTTP port is set to 8080. They can also be assigned to another port number between 1025 and 65535. If the ports are incorrectly assigned, the following warning messages will be displayed:





To access the Network Camera on the LAN, both the HTTP port and secondary HTTP port can be used to access the Network Camera. For example, when the HTTP port is set to 80 and the secondary HTTP port is set to 8080, refer to the list below for the Network Camera's IP address.



Access name for stream  $1 \sim 2$ : This Network camera supports multiple streams simultaneously. The access name is used to identify different video streams. Users can click **Media > Video > Stream settings** to set up the video quality of linked streams. For more information about how to set up the video quality, please refer to Stream settings on page 58.

When using **Mozilla Firefox** to access the Network Camera and the video mode is set to JPEG, users will receive video comprised of continuous JPEG images. This technology, known as "server push", allows the Network Camera to feed live pictures to Mozilla Firefox.

URL command -- http://<ip address>:<http port>/<access name for stream 1~2> For example, when the Access name for stream 2 is set to video2.mjpg:

- 1. Launch Mozilla Firefox or Netscape.
- 2. Type the above URL command in the address bar. Press Enter.
- 3. The JPEG images will be displayed in your web browser.



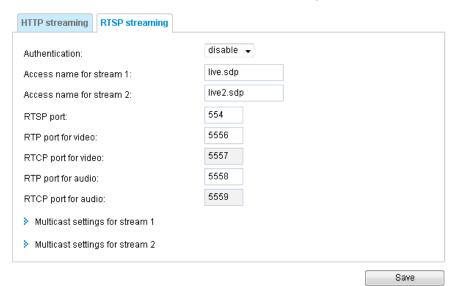


## NOTE:

► Microsoft® Internet Explorer does not support server push technology; therefore, you will not be able to access a video stream using http://<ip address>:<http port>/<access name for stream 1~2>.

## **RTSP Streaming**

To utilize RTSP streaming authentication, make sure that you have set a password for controlling the access to video stream first. Please refer to Security > User account on page 81 for details.



<u>Authentication</u>: Depending on your network security requirements, the Network Camera provides three types of security settings for streaming via RTSP protocol: disable, basic, and digest. If **basic** authentication is selected, the password is sent in plain text format, but there can be potential risks of it being intercepted. If **digest** authentication is selected, user credentials are encrypted using MD5 algorithm, thus providing better protection against unauthorized access. The availability of the RTSP streaming for the three authentication modes is listed below:

	Quick Time player	VLC
Disable	0	0
Basic	0	0
Digest	0	X

Access name for stream  $1 \sim 2$ : This Network camera supports multiple streams simultaneously. The access name is used to differentiate the streaming source.

If you want to use an RTSP player to access the Network Camera, you have to set the video mode to H.264 and use the following RTSP URL command to request transmission of the streaming data. rtsp://<ip address>:<rtsp port>/<access name for stream 1 to 2>

For example, when the access name for stream 1 is set to live.sdp:

- 1. Launch an RTSP player.
- 2. Choose File > Open URL. A URL dialog box will pop up.
- 3. Type the above URL command in the text box.

4. The live video will be displayed in your player as shown below.



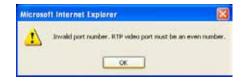


### RTSP port /RTP port for video and RTCP port for video

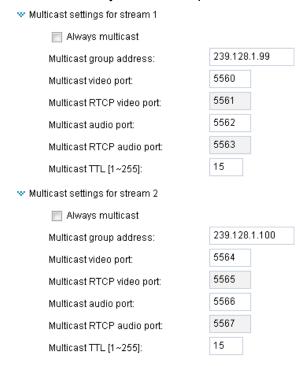
- RTSP (Real-Time Streaming Protocol) controls the delivery of streaming media. By default, the port number is set to 554.
- The RTP (Real-time Transport Protocol) is used to deliver video data to the clients. By default, the RTP port for video is set to 5556.
- The RTCP (Real-time Transport Control Protocol) allows the Network Camera to transmit the data by monitoring the Internet traffic volume. By default, the RTCP port for video is set to 5557.

The ports can be changed to values between 1025 and 65535. The RTP port must be an even number and the RTCP port is the RTP port number plus one, and thus is always an odd number. When the RTP port changes, the RTCP port will change accordingly.

If the RTP ports are incorrectly assigned, the following warning message will be displayed:



<u>Multicast settings for stream  $1 \sim 2$ </u>: Click the items to display the detailed configuration information. Select the Always multicast option to enable multicast for stream  $1 \sim 2$ .



Unicast video transmission delivers a stream through point-to-point transmission; multicast, on the other hand, sends a stream to the multicast group address and allows multiple clients to acquire the stream at the same time by requesting a copy from the multicast group address. Therefore, enabling multicast can effectively save Internet bandwith.

The ports can be changed to values between 1025 and 65535. The multicast RTP port must be an even number and the multicast RTCP port number is the multicast RTP port number plus one, and thus is always odd. When the multicast RTP port changes, the multicast RTCP port will change accordingly.

If the multicast RTP video ports are incorrectly assigned, the following warning message will be displayed:

Multicast TTL [1~255]: The multicast TTL (Time To Live) is the value that tells the router the range a packet can be forwarded.

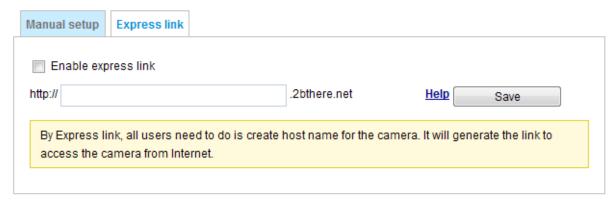
Initial TTL	Scope	
0	Restricted to the same host	
1	Restricted to the same subnetwork	
32	Restricted to the same site	
64	Restricted to the same region	
128	Restricted to the same continent	
255	Unrestricted in scope	

# Network > DDNS

This section explains how to configure the dynamic domain name service for the Network Camera. DDNS is a service that allows your Network Camera, especially when assigned with a dynamic IP address, to have a fixed host and domain name.

# **Express link**

Express Link is a free service provided by VIVOTEK server, which allows users to register a domain name for a network device. One URL can only be mapped to one MAC address. This service will examine if the host name is valid and automatically open a port on your router. If using DDNS, the user has to manually configure UPnP port forwarding. Express Link is more convenient and easier to set up.



Please follow the steps below to enable Express Link:

- 1. Make sure that your router supports UPnP port forwarding and it is activated.
- 2. Check Enable express link.
- 3. Enter a host name for the network device and click **Save**. If the host name has been used by another device, a warning message will show up. If the host name is valid, it will display a message as shown below.





## **Manual setup**

## DDNS: Dynamic domain name service



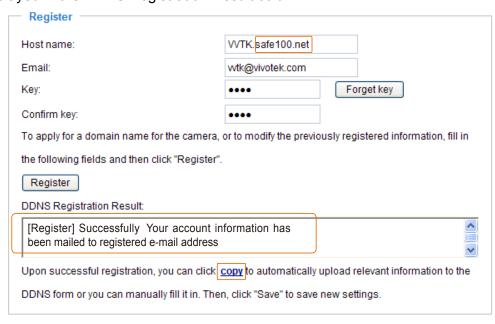
Enable DDNS: Select this option to enable the DDNS setting.

<u>Provider</u>: Select a DDNS provider from the provider drop-down list.

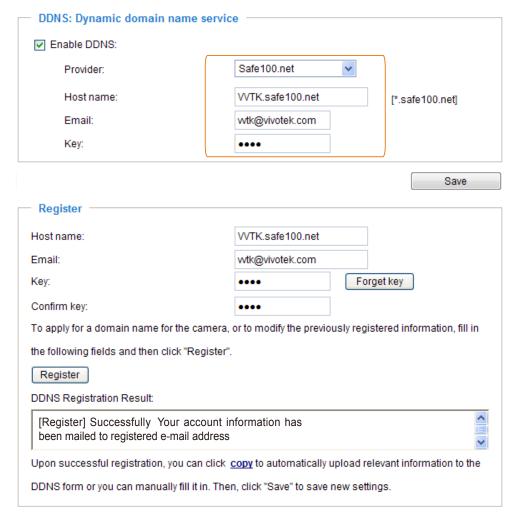
VIVOTEK offers **Safe100.net**, a free dynamic domain name service, to VIVOTEK customers. It is recommended that you register **Safe100.net** to access VIVOTEK's Network Cameras from the Internet. Additionally, we offer other DDNS providers, such as Dyndns.org(Dynamic), Dyndns.org(Custom), CustomSafe100, and dyn-interfree.it. Note that before utilizing this function, please apply for a dynamic domain account first.

#### ■ Safe100.net

- In the DDNS column, select Safe100.net from the drop-down list. Click I accept after reviewing the terms of the Service Agreement.
- 2. In the Register column, fill in the Host name (xxxx.safe100.net), Email, Key, and Confirm Key, and click **Register**. After a host name has been successfully created, a success message will be displayed in the DDNS Registration Result column.



3. Click **Copy** and all the registered information will automatically be uploaded to the corresponding fields in the DDNS column at the top of the page as seen in the picture.



4. Select Enable DDNS and click **Save** to enable the setting.

#### ■ CustomSafe100

VIVOTEK offers documents to establish a CustomSafe100 DDNS server for distributors and system integrators. You can use CustomSafe100 to register a dynamic domain name if your distributor or system integrators offer such services.

- 1. In the DDNS column, select CustomSafe100 from the drop-down list.
- 2. In the Register column, fill in the Host name, Server name, Email, Key, and Confirm Key; then click **Register**.

Enter "ns1.safe100.net" as the Server name.

After a host name has been successfully created, you will see a success message in the DDNS Registration Result column.

- 3. Click **Copy** and all for the registered information will be uploaded to the corresponding fields in the DDNS column.
- 4. Select Enable DDNS and click **Save** to enable the setting.

<u>Forget key</u>: Click this button if you have forgotten the key to Safe100.net or CustomSafe100. Your account information will be sent to your email address.

Refer to the following links to apply for a dynamic domain account when selecting other DDNS providers:

Dyndns.org(Dynamic) / Dyndns.org(Custom): visit http://www.dyndns.com/

# **Network > QoS (Quality of Service)**

Quality of Service refers to a resource reservation control mechanism, which guarantees a certain quality to different services on the network. Quality of service guarantees are important if the network capacity is insufficient, especially for real-time streaming multimedia applications. Quality can be defined as, for instance, a maintained level of bit rate, low latency, no packet dropping, etc.

The following are the main benefits of a QoS-aware network:

- The ability to prioritize traffic and guarantee a certain level of performance to the data flow.
- The ability to control the amount of bandwidth each application may use, and thus provide higher reliability and stability on the network.

#### Requirements for QoS

To utilize QoS in a network environment, the following requirements must be met:

- All network switches and routers in the network must include support for QoS.
- The network video devices used in the network must be QoS-enabled.

## QoS models

## CoS (the VLAN 802.1p model)

IEEE802.1p defines a QoS model at OSI Layer 2 (Data Link Layer), which is called CoS, Class of Service. It adds a 3-bit value to the VLAN MAC header, which indicates the frame priority level from 0 (lowest) to 7 (highest). The priority is set up on the network switches, which then use different queuing disciplines to forward the packets.

Below is the setting column for CoS. Enter the **VLAN ID** of your switch  $(0\sim4095)$  and choose the priority for each application  $(0\sim7)$ .



If you assign Video the highest level, the switch will handle video packets first.



### NOTE:

- ▶ A VLAN Switch (802.1p) is required. Web browsing may fail if the CoS setting is incorrect.
- ▶ The Class of Service technologies do not guarantee a level of service in terms of bandwidth and delivery time; they offer a "best-effort." Users can think of CoS as "coarsely-grained" traffic control and QoS as "finely-grained" traffic control.
- ▶ Although CoS is simple to manage, it lacks scalability and does not offer end-to-end guarantees since it is based on L2 protocol.

## QoS/DSCP (the DiffServ model)

DSCP-ECN defines QoS at Layer 3 (Network Layer). The Differentiated Services (DiffServ) model is based on packet marking and router queuing disciplines. The marking is done by adding a field to the IP header, called the DSCP (Differentiated Services Codepoint). This is a 6-bit field that provides 64 different class IDs. It gives an indication of how a given packet is to be forwarded, known as the Per Hop Behavior (PHB). The PHB describes a particular service level in terms of bandwidth, queueing theory, and dropping (discarding the packet) decisions. Routers at each network node classify packets according to their DSCP value and give them a particular forwarding treatment; for example, how much bandwidth to reserve for it.

Below are the setting options of DSCP (DiffServ Codepoint). Specify the DSCP value for each application (0~63).



# **Network > SNMP** (Simple Network Management Protocol)

This section explains how to use the SNMP on the network camera. The Simple Network Management Protocol is an application layer protocol that facilitates the exchange of management information between network devices. It helps network administrators to remotely manage network devices and find, solve network problems with ease.

- The SNMP consists of the following three key components:
- 1. Manager: Network-management station (NMS), a server which executes applications that monitor and control managed devices.
- 2. Agent: A network-management software module on a managed device which transfers the status of managed devices to the NMS.
- 3. Managed device: A network node on a managed network. For example: routers, switches, bridges, hubs, computer hosts, printers, IP telephones, network cameras, web server, and database.

Before configuring SNMP settings on the this page, please enable your NMS first.

# **SNMP Configuration**

# Enable SNMPv1, SNMPv2c

Select this option and enter the names of Read/Write community and Read Only community according to your NMS settings.



#### Enable SNMPv3

This option contains cryptographic security, a higher security level, which allows you to set the Authentication password and the Encryption password.

- Security name: According to your NMS settings, choose Read/Write or Read Only and enter the community name.
- Authentication type: Select MD5 or SHA as the authentication method.
- Authentication password: Enter the password for authentication (at least 8 characters).
- Encryption password: Enter a password for encryption (at least 8 characters).



# **Security > User Account**

This section explains how to enable password protection and create multiple accounts.

#### **Root Password**



The administrator account name is "root", which is permanent and can not be deleted. If you want to add more accounts in the Manage User column, please apply the password for the "root" account first.

- 1. Type the password identically in both text boxes, then click **Save** to enable password protection.
- 2. A window will be prompted for authentication; type the correct user's name and password in their respective fields to access the Network Camera.

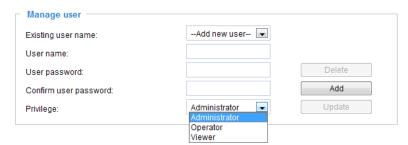
# **Privilege Management**

Allow anonymous viewing					
Operator:	Digital output	PTZ control			
Viewer:	Digital output	PTZ control	Save		

<u>Digital Output & PTZ control</u>: You can modify the manage privilege of operators or viewers. Check or uncheck the item, then click **Save** to enable the settings. If you give Viewers the privilege, Operators will also have the ability to control the Network Camera through the main page. (Please refer to Configuration on page 35).

Allow anonymous viewing: If you check this item, any client can access the live stream without entering a User ID and Password.

# **Manage User**



Administrators can add up to 20 user accounts.

- 1. Input the new user's name and password.
- 2. Select the privilege level for the new user account. Click **Add** to enable the setting.

Access rights are sorted by user privilege (Administrator, Operator, and Viewer). Only administrators can access the Configuration page. Though operators cannot access the Configuration page, they can use the URL Commands to get and set the value of parameters. For more information, please refer to URL Commands of the Network Camera on page 129. Viewers access only the main page for live viewing.

Here you also can change a user's access rights or delete user accounts.

- 1. Select an existing account to modify.
- Make necessary changes and click Update or Delete to enable the setting.

# Security > HTTPS (Hypertext Transfer Protocol over SSL)

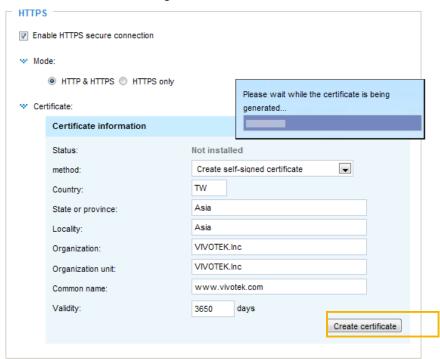
This section explains how to enable authentication and encrypted communication over SSL (Secure Socket Layer). It helps protect streaming data transmission over the Internet on higher security level.

### **Create and Install Certificate Method**

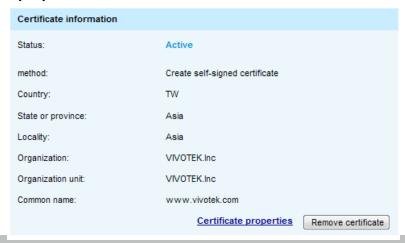
Before using HTTPS for communication with the Network Camera, a **Certificate** must be created first. There are three ways to create and install a certificate:

### Create self-signed certificate

- 1. Select this option from a pull-down menu.
- 2. In the first column, select **Enable HTTPS secure connection**, then select a connection option: "HTTP & HTTPS" or "HTTPS only".
- 3. Click **Create certificate** to generate a certificate.

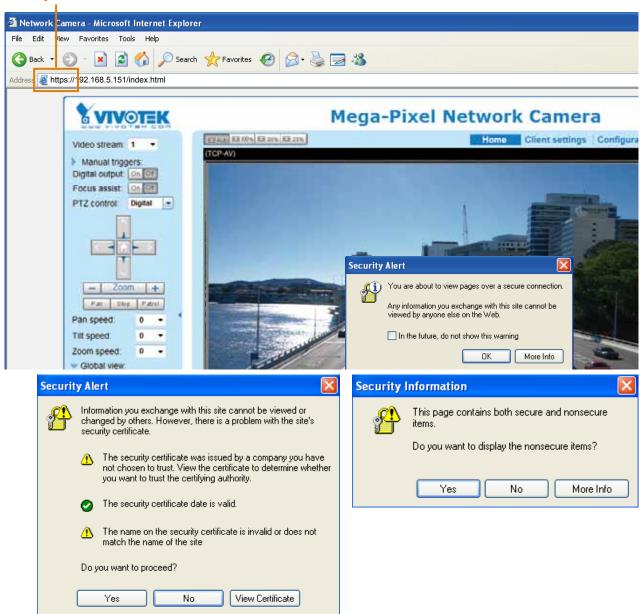


4. The Certificate Information will automatically be displayed as shown below. You can click Certificate properties to view detailed information about the certificate.



- 5. Click **Save** to preserve your configuration, and your current session with the camera will change to the encrypted connection.
- 6. If your web session does not automatically change to an encrypted HTTPS session, click **Home** to return to the main page. Change the URL address from "<a href="http://">http://</a>" to "<a href="https://">https://</a>" in the address bar and press **Enter** on your keyboard. Some Security Alert dialogs will pop up. Click **OK** or **Yes** to enable HTTPS.

https://



### Create certificate request and install

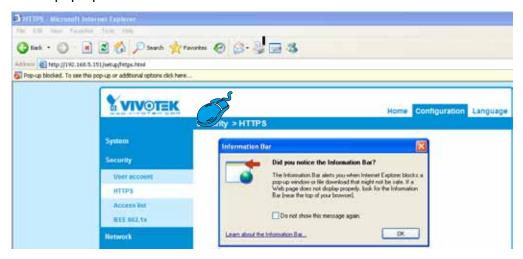
- 1. Select the option from the **Method** pull-down menu.
- 2. Click Create certificate to proceed.
- 3. The following information will show up in a pop-up window after clicking **Create**. Then click **Save** to generate the certificate request.



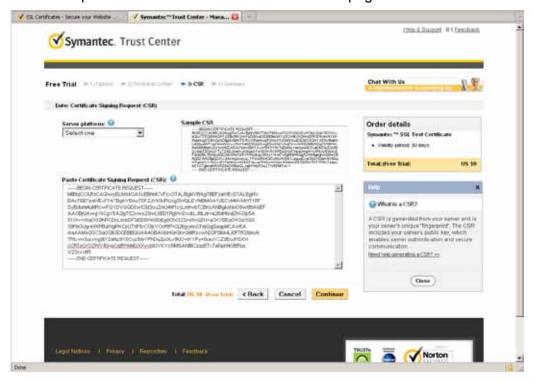
4. The Certificate request window will prompt.



If you see the following Information bar, click **OK** and click on the Information bar at the top of the page to allow pop-ups.



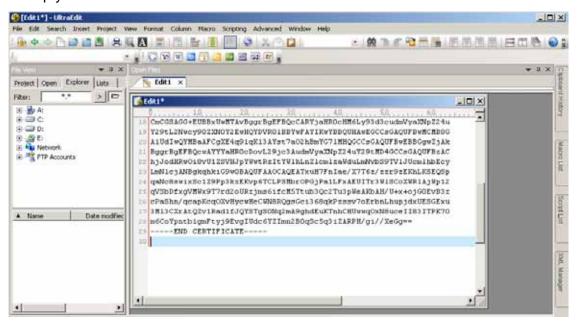
5. Look for a trusted certificate authority, such as Symantec's VeriSign Authentication Services, that issues digital certificates. Sign in and purchase the SSL certification service. Copy the certificate request from your request prompt and paste it in the CA's signing request window. Proceed with the rest of the process as CA's instructions on their webpage.



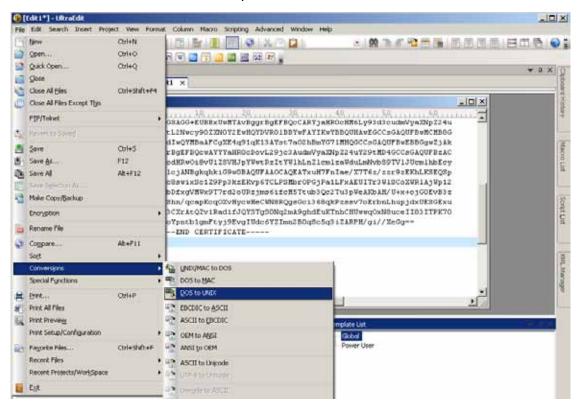
6. Once completed, your SSL certificate should be delivered to you via an email or other means. Copy the contents of the certificate in the email and paste it in a text/HTML/hex editor/converter, such as IDM Computer Solutions' UltraEdit.



7. Open a new edit, paste the certificate contents, and press ENTER at the end of the contents to add an empty line.



8. Convert file format from DOS to UNIX. Open File menu > Conversions > DOS to Unix.



三 第 1 6 1 1 1 1 1 1 1 1 1 1 1 2 x Save in: Desktop · 0 2 . . Project Open Explorer Lists UltraCompare
UltraEdt My Documents 10 Filter: My Computer + B A: + C: + D: + B E: + B F: + Network My Network Places
Adobe Reader 9
Plezilla Client g VIVOTEX BlackholePM公用資料夾 (位於 Blackhole) - 0 × New Folder 44 45 46 Google Chrome Installation Weard 2 LiveClient
McAfee Security Scan Plus # FTP Accounts 802.1× Mestone XProtect Smart Client 802.1v-1 Mozilla Firefox 1002.1x-2 #1 802.1x-3 Playback QuickTime Player access\_alert
activeX\_plugin
activeX\_plugin1 A Name Date modified RealPlayer Team/Newer 6 CAcert.crt • Save All Files. (".") ٠ Cancel Line Terminator: Default × Format: Default \*

9. Save the edit using the ".crt" extension, using a file name like "CAcert.crt."

ADS Stream:

1.

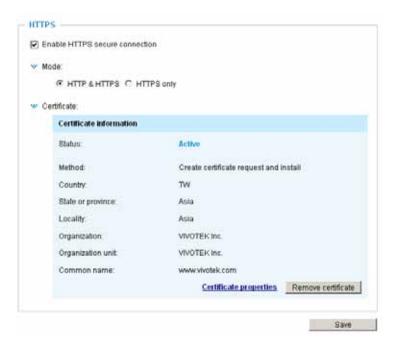
10. Return to the original firmware session, use the **Browse** button to locate the crt certificate file, and click **Upload** to enable the certification.

·福田田田福福福用用光光光光光中中日一万日日日本公司之中公司元十八日本田公人。

(At Data Distance only for Head MICE there)

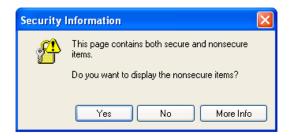


11. When the certifice file is successfully loaded, its status will be stated as **Active**. Note that a certificate must have been created and installed before you can click on the "**Save**" button for the configuration to take effect.



12.To begin an encrypted HTTPS session, click **Home** to return to the main page. Change the URL address from "<a href="https://">https://"</a> to "<a href="https://">https://"</a> in the address bar and press **Enter** on your keyboard. Some Security Alert dialogs will pop up. Click **OK** or **Yes** to enable HTTPS.







# **Security > Access List**

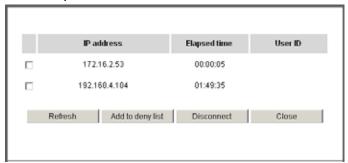
This section explains how to control access permission by verifying the client PC's IP address.

# **General Settings**



Maximum number of concurrent streaming connection(s) limited to: Simultaneous live viewing for 1~10 clients (including stream 1 and stream 2). The default value is 10. If you modify the value and click **Save**, all current connections will be disconnected and automatically attempt to re-link (IE Explore or Quick Time Player).

<u>Connection management</u>: Click this button to display the connection status window showing a list of the current connections. For example:



Note that only consoles that are currently displaying live streaming will be listed in the Connection management list.

- IP address: Current connections to the Network Camera.
- Elapsed time: How much time the client has been at the webpage.
- User ID: If the administrator has set a password for the webpage, the clients have to enter a user name and password to access the live video. The user name will be displayed in the User ID column. If the administrator allows clients to link to the webpage without a user name and password, the User ID column will be empty.

There are some situations that allow clients access to the live video without a user name and password:

- 1. The administrator does not set up a root password. For more information about how to set up a root password and manage user accounts, please refer to Security > User account on page 81.
- 2. The administrator has set up a root password, but set **RTSP Authentication** to "disable". For more information about **RTSP Authentication**, please refer to RTSP Streaming on page 72.
- 3. The administrator has set up a root password, but allows anonymous viewing. For more information about **Allow Anonymous Viewing**, please refer to page 81.

- Refresh: Click this button to refresh all current connections.
- Add to deny list: You can select entries from the Connection Status list and add them to the Deny List to deny access. Please note that those checked connections will only be disconnected temporarily and will automatically try to re-link again (IE Explore or Quick Time Player). If you want to enable the denied list, please check **Enable access list filtering** and click **Save** in the first column.
- Disconnect: If you want to break off the current connections, please select them and click this button. Please note that those checked connections will only be disconnected temporarily and will automatically try to re-link again (IE Explore or Quick Time Player).

<u>Enable access list filtering</u>: Check this item and click **Save** if you want to enable the access list filtering function.

#### **Filter**

<u>Filter type</u>: Select **Allow** or **Deny** as the filter type. If you choose **Allow Type**, only those clients whose IP addresses are on the Access List below can access the Network Camera, and the others cannot access. On the contrary, if you choose **Deny Type**, those clients whose IP addresses are on the Access List below will not be allowed to access the Network Camera, and the others can access.



Then you can **Add** a rule to the following Access List. Please note that the IPv6 access list column will not be displayed unless you enable IPv6 on the Network page. For more information about **IPv6 Settings**, please refer to Network > General settings on page 63 for detailed information.

There are three types of rules:

<u>Single</u>: This rule allows the user to add an IP address to the Allowed/Denied list. For example:

Filter address	
Rule: Single 🔻	
IP address: 192.168.2.1	
OK Cancel	

<u>Network</u>: This rule allows the user to assign a network address and corresponding subnet mask to the Allow/Deny List. The address and network mask are written in CIDR format.

For example:



IP address 192.168.2.x will be bolcked.

If IPv6 filter is preferred, you will be prompted by the following window. Enter the IPv6 address and the two-digit prefix length to specify the range of IP addresses in your configuration.



Range: This rule allows the user to assign a range of IP addresses to the Allow/Deny List. Note: This rule is only applied to IPv4.

For example:



#### **Administrator IP address**

Always allow the IP address to access this device: You can check this item and add the Administrator's IP address in this field to make sure the Administrator can always connect to the device.

Save

# Security > IEEE 802.1X

Enable this function if your network environment uses IEEE 802.1x, which is a port-based network access control. The network devices, intermediary switch/access point/hub, and RADIUS server must support and enable 802.1x settings.

The 802.1x standard is designed to enhance the security of local area networks, which provides authentication to network devices (clients) attached to a network port (wired or wireless). If all certificates between client and server are verified, a point-to-point connection will be enabled; if authentication fails, access on that port will be prohibited. 802.1x utilizes an existing protocol, the Extensible Authentication Protocol (EAP), to facilitate communication.

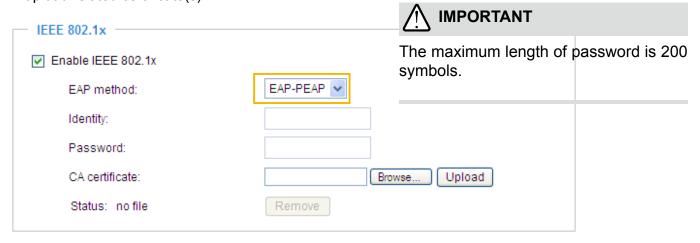
■ The components of a protected network with 802.1x authentication:



- 1. Supplicant: A client end user (camera), which requests authentication.
- 2. Authenticator (an access point or a switch): A "go between" which restricts unauthorized end users from communicating with the authentication server.
- 3. Authentication server (usually a RADIUS server): Checks the client certificate and decides whether to accept the end user's access request.
- VIVOTEK Network Cameras support two types of EAP methods to perform authentication: **EAP-PEAP** and **EAP-TLS**.

Please follow the steps below to enable 802.1x settings:

- 1. Before connecting the Network Camera to the protected network with 802.1x, please apply a digital certificate from a Certificate Authority (i.e., your network administrator) which can be validated by a RADIUS server.
- Connect the Network Camera to a PC or notebook outside of the protected LAN. Open the
  configuration page of the Network Camera as shown below. Select EAP-PEAP or EAP-TLS as
  the EAP method. In the following blanks, enter your ID and password issued by the CA, then
  upload related certificate(s).



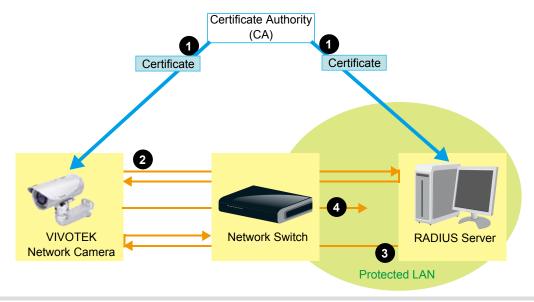


3. When all settings are complete, move the Network Camera to the protected LAN by connecting it to an 802.1x enabled switch. The devices will then start the authentication automatically.



# NOTE:

- ► The authentication process for 802.1x:
- 1. The Certificate Authority (CA) provides the required signed certificates to the Network Camera (the supplicant) and the RADIUS Server (the authentication server).
- 2. A Network Camera requests access to the protected LAN using 802.1X via a switch (the authenticator). The client offers its identity and client certificate, which is then forwarded by the switch to the RADIUS Server, which uses an algorithm to authenticate the Network Camera and returns an acceptance or rejection back to the switch.
- 3. The switch also forwards the RADIUS Server's certificate to the Network Camera.
- 4. Assuming all certificates are validated, the switch then changes the Network Camera's state to authorized and is allowed access to the protected network via a pre-configured port.

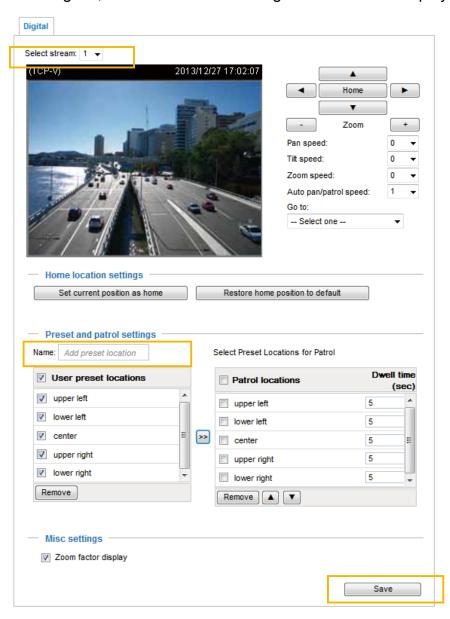


# PTZ > PTZ settings

This section explains how to control the Network Camera's Pan/Tilt/Zoom operation. The e-PTZ fucntion allows users to quickly move the focus to a target area for close-up viewing without physically moving the camera. Please refer to below for detailed instruction.

# **Digital PTZ Operation (E-PTZ Operation)**

If you select "Digital", the e-PTZ control settings section will be displayed as shown below:



<u>Set current position as home</u>: If you zoom in on a live view to display only a focused position of the screen, you can use the arrow buttons on the PTZ panel to move the current field of view to a place you preferred, and set it as the home position.

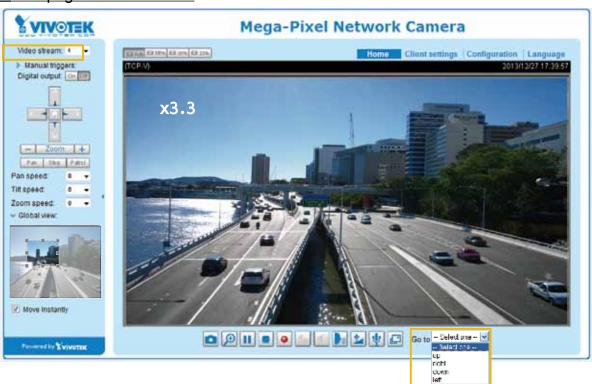
Restore home position to default: This button cancels the previous home position, and returns the field of view to the system default (usually the center of FOV).

<u>Select Stream</u>: Select stream #1 to set up the e-PTZ control. Please note that each stream can possess its own preset and patrol settings. For detailed information about how to set up preset and patrol settings, please refer to page 94.

<u>Auto pan/patrol speed</u>: Select the speed from 1~5 (slow/fast) to set up the Auto pan/patrol speed control.

When completed with the e-PTZ settings, click **Save** to enable the settings on this page.

# Home page in E-PTZ Mode



- The e-Preset Positions will also be displayed on the home page. Select one from the drop-down list, and the Network Camera will move to the selected e-preset position.
- If you have set up different e-preset positions for different streams, you can select one of the video streams to display its separate e-preset positions.

#### **Global View**

In addition to using the e-PTZ control panel, you can also use the mouse to drag or resize the floating frame to pan/tilt/zoom the viewing region. The live view window will also move to the viewing region accordingly.

#### Moving Instantly

If you check this item, the live view window will switch to the new viewing region instantly after you move the floating frame. If deselected, the process moving from one point to the other will be shown, yet it is not easy to observe if the move is not over a long distance.

#### Click on Image

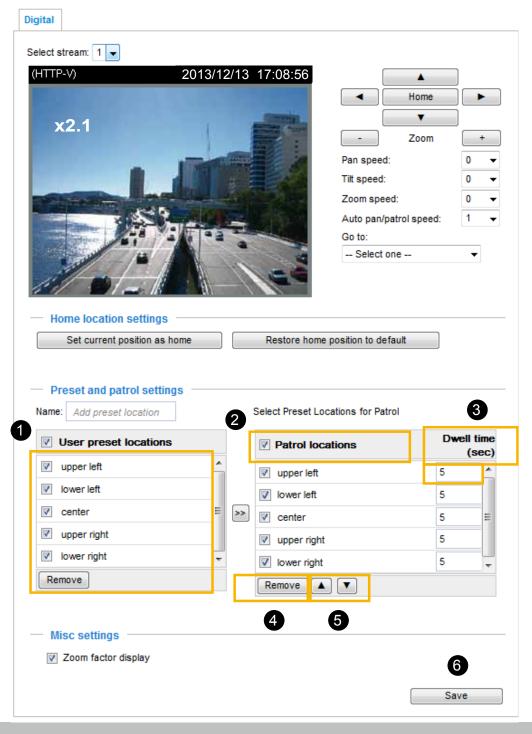
The e-PTZ function also supports "Click on Image". When you click on any point of the Global View Window or Live View Window, the viewing region will also move to that point. Note that the "Click on Image" function only applies when you have configured a smaller "Region of Interest" out of the maximum output frame! e.g., a 800x600 region from the camera's 1280x800 maximum frame size.

#### Patrol settings

You can select some preset positions for the Network Camera to patrol.

Please follow the steps below to set up a patrol schedule:

- 1. Select the preset locations on the list, and click .......
- 2. The selected preset locations will be displayed on the Patrol locations list.
- 3. Set the **Dwelling time** for the preset location during auto patrol.
- 4. If you want to delete a preset location from the Patrol locations list, select it and click **Remove**.
- 5. Select a location and click \[ \blacktriant{\blacktriant} \] to rearrange the patrol order.
- 6. Select patrol locations you want to save in the list and click **Save** to enable the patrol settings.
- 7. To implement the patrol schedule, please go to homepage and click on **Patrol** button. Please refer to the next page.



## Home page in the e-PTZ Mode

The **Preset positions** will also be displayed on the home page. Select one from the Go to drop-down list, and the Network Camera will move to the selected preset position.

Patrol button: Click this button, then the Network Camera will patrol among the selected preset positions continuously.



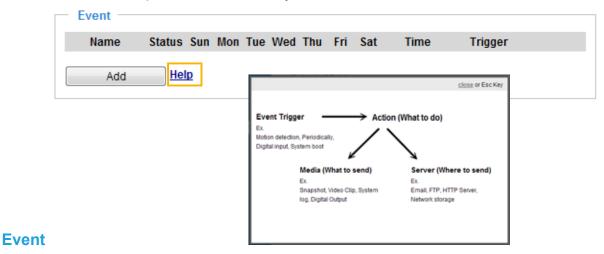


# NOTE:

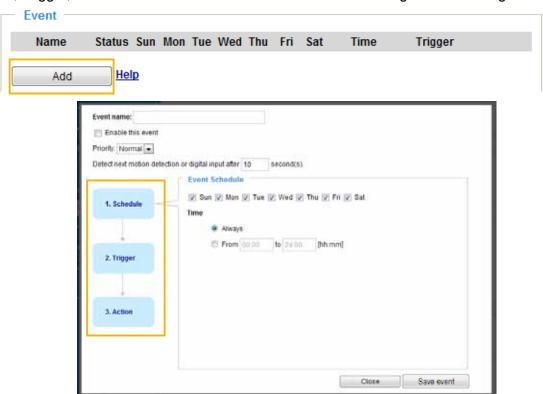
- ▶ The Preset Positions will also be displayed on the home page. Select one from the Go to drop-down list, and the Network Camera will move to the selected preset position.
- ► Click Patrol: The Network Camera will patrol along the selected positions repeatedly. Please refer to page 96 to see more details.

# **Event > Event settings**

This section explains how to configure the Network Camera to responds to particular situations (event). A typical application is that when a motion is detected, the Network Camera sends buffered images to an FTP server or e-mail address as notifications. Click on **Help**, there is an illustration shown in the pop-up window explaining that an event can be triggered by many sources, such as motion detection or external digital input devices. When an event is triggered, you can specify what type of action that will be performed. You can configure the Network Camera to send snapshots or videos to your email address or FTP site.



To set an event with recorded video or snapshots, it is necessary to configure the server and media settings so that the Network Camera will know what action to take (such as which server to send the media files to) when a trigger is activated. An event is an action initiated by a user-defined trigger source. In the **Event** column, click **Add** to open the event settings window. Here you can arrange three elements -- Schedule, Trigger, and Action to set an event. A total of 3 event settings can be configured.



- Event name: Enter a name for the event setting.
- Enable this event: Select this option to enable the event setting.
- Priority: Select the relative importance of this event (High, Normal, or Low). Events with a higher priority setting will be executed first.
- Detect next motion detection or digital input after 

  seconds: Enter the duration in seconds to pause motion detection after a motion is detected. This can prevent event-related actions to be too frequently performed.

#### 1. Schedule

Specify the period of time during which the event trigger will take place. Please select the days of the week and the time in a day (in a 24-hr time format) for the event triggering schedule.

## 2. Trigger

This is the cause or stimulus which defines when to trigger the Network Camera. The trigger source can be configured to use the Network Camera's built-in motion detection mechanism or external digital input devices.

There are several choices of trigger sources as shown on next page. Select the item to display the detailed configuration options.

#### ■ Video motion detection

This option makes use of the built-in motion detection mechanism as a trigger source. To enable this function, you need to configure a Motion Detection Window first. For more information, please refer to Motion Detection on page 112 for details.

Video motion detection
Normal: door
Profile: hallway
Note: Please configure Motion detection first

#### ■ Periodically

This option allows the Network Camera to trigger periodically for every other defined minute. Up to 999 minutes are allowed.

Periodically		
Trigger every other	1	minutes

#### ■ Digital input

This option allows the Network Camera to use an external digital input device or sensor as a trigger source. Depending on your application, there are many choices of digital input devices on the market which helps to detect changes in temperature, vibration, sound, and light, etc.

#### ■ System boot

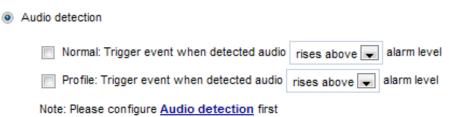
This option triggers the Network Camera when the power to the Network Camera is disconnected.

#### Recording notify

This option allows the Network Camera to trigger when the recording disk is full or when recording starts to rewrite older data.

#### ■ Audio detection

A preset threshold can be configured with an external microphone as the trigger to system event. The triggering condition can be an input exceeding or falling below a threshold. Audio detection can take place as a complement to motion detection or as a method to detect activities not covered by the camera's view.



Once you have a preset audio alarm level, you can define the triggering condition either as an audio input rises above or falls below the alarm level.

#### ■ Camera tampering detection

This option allows the Network Camera to trigger when the camera detects that is is being tampered with. To enable this function, you need to configure the Tampering Detection option first. Please refer to page 115 for detailed information.



## ■ Manual Trigger

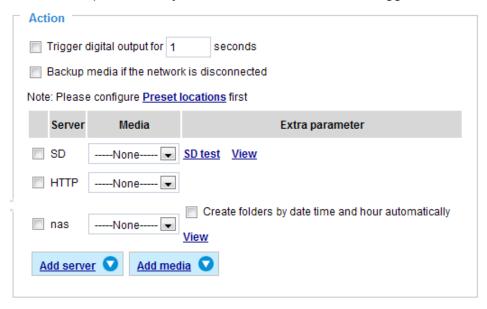
This option allows users to enable event triggers manually by clicking the on/off button on the homepage. Please configure 1 to 3 associated events before using this function.





# 3. Action

Define the actions to be performed by the Network Camera when a trigger is activated.

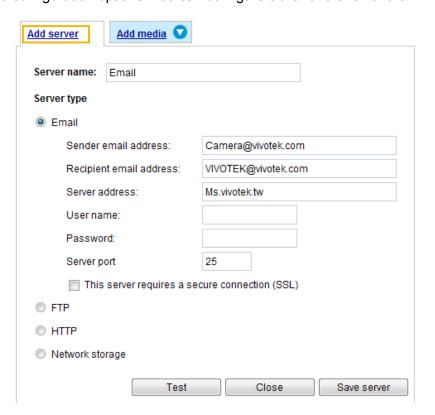


- Trigger digital output for □ seconds
  Select this option to turn on the external digital output device when a trigger is activated. Specify the length of the trigger interval in the text box.
- Backup media if the network is disconnected Select this option to backup media file on SD card if the network is disconnected. This function will only be displayed after you set up a networked storage (NAS).

#### Add server

To set an event with recorded video or snapshots, it is necessary to configure the server and media settings so that the Network Camera will know what action to take (such as which server to send the media files to) when a trigger is activated. Click **Add server** to open the server setting window. You can specify where the notification messages are sent when a trigger is activated. A total of 5 server settings can be configured.

There are four choices of server types available: Email, FTP, HTTP, and Network storage. Select the item to display the detailed configuration options. You can configure either one or all of them.



#### Server type - Email

Select to send the media files via email when a trigger is activated.

- Server name: Enter a name for the server setting.
- Sender email address: Enter the email address of the sender.
- Recipient email address: Enter the email address of the recipient.
- Server address: Enter the domain name or IP address of the email server.
- User name: Enter the user name of the email account if necessary.
- Password: Enter the password of the email account if necessary.
- Server port: The default mail server port is set to 25. You can also manually set another port.

If your SMTP server requires a secure connection (SSL), check **This server requires a secure** connection (SSL).

To verify if the email settings are correctly configured, click **Test**. The result will be shown in a pop-up window. If successful, you will also receive an email indicating the result.



Click **Save server** to enable the settings.

Note that after you set up the first event server, the new event server will automatically display on the Server list. If you wish to add other server options, click **Add server**.



#### Server type - FTP

Select to send the media files to an FTP server when a trigger is activated.



- Server name: Enter a name for the server setting.
- Server address: Enter the domain name or IP address of the FTP server.
- Server port: By default, the FTP server port is set to 21. It can also be assigned to another port number between 1025 and 65535.
- User name: Enter the login name of the FTP account.
- Password: Enter the password of the FTP account.
- FTP folder name

  Enter the folder where the media file will be placed. If the folder name does not exist, the Network

  Camera will automatically create one on the FTP server.

#### ■ Passive mode

Most firewalls do not accept new connections initiated from external requests. If the FTP server supports passive mode, select this option to enable passive mode FTP and allow data transmission to pass through the firewall. The firmware default has the Passive mode checkbox selected.

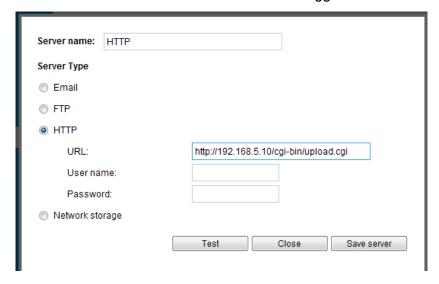
To verify if the FTP settings are correctly configured, click **Test**. The result will be shown in a pop-up window as shown below. If successful, you will also receive a test.txt file on the FTP server.



Click Save server to enable the settings.

#### Server type - HTTP

Select to send the media files to an HTTP server when a trigger is activated.



- Server name: Enter a name for the server setting.
- URL: Enter the URL of the HTTP server.
- User name: Enter the user name if necessary.
- Password: Enter the password if necessary.

To verify if the HTTP settings are correctly configured, click **Test**. The result will be shown in a pop-up window as below. If successful, you will receive a test.txt file on the HTTP server.





Click **Save server** to enable the settings.

#### Network storage:

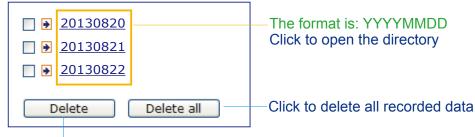
Select to send the media files to a network storage location when a trigger is activated. Please refer to **NAS server** on page 122 for details.

Click **Save server** to enable the settings.



- SD Test: Click to test your SD card. The system will display a message indicating success or failure. If you want to use your SD card for local storage, please format it before use. Please refer to page 125 for detailed information.
- View: Click this button to open a file list window. This function is only for SD card and Network Storage. If you click the View button of SD card, a Local storage page will pop up for you to manage recorded files on SD card. For more information about Local storage, please refer to page 125. If you click the View button of Network storage, a file directory window will pop up for you to view recorded data on Network storage. For detailed illustration, please refer to the next page.
- Create folders by date, time, and hour automatically: If you check this item, the system will generate folders automatically by the date when video footages are stored onto the networked storage.

The following is an example of a file destination with video clips:



Click to delete selected items

# Click 20130220 to open the directory:

The format is: HH (24r)

Click to open the file list for that hour

< 07 <u>08 09 10 11 12 13 14 15 16 17 &gt;</u>					
	file na	me	size	date	time
	Recording1	58.mp4	2526004	2013/02/20	07 58 28
	Recording1	59.mp4	2563536	2013/02/20	07 59 28
Delete Delete all Back					
Click to delete selected items			Click to go back to the previous level of the directory		
	Click to delete all				

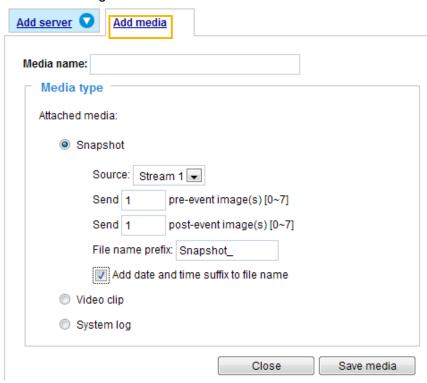
Click to delete all recorded data

< 07 <u>08 09 10 11 12 13 14 15 16 17 &gt;</u>						
	file name		size	date	time	
		Recording1 5	8 <mark>.mp4</mark>	2526004	2013/02/20	07:58:28
		Recording 1 5	9 <mark>.mp4</mark>	2563536	2013/02/20	07:59:28
Delete all Back						

The format is: File name prefix + Minute (mm)
You can set up the file name prefix on Add media page. Please refer to next page for detailed information.

#### Add media

Click **Add media** to open the media setting window. You can specify the type of media that will be sent when a trigger is activated. A total of 5 media settings can be configured. There are three choices of media types available: Snapshot, Video Clip, and System log. Select the item to display the detailed configuration options. You can configure either one or all of them.



## Media type - Snapshot

Select to send snapshots when a trigger is activated.

- Media name: Enter a name for the media setting.
- Source: Select to take snapshots from a video stream.
- Send ☐ pre-event images
  The Network Camera has a buffer area; it temporarily holds data up to a certain limit. Enter a number to decide how many images to capture before a trigger is activated. Up to 7 images can be generated.
- Send ☐ post-event images Enter a number to decide how many images to capture after a trigger is activated. Up to 7 images can be generated.

For example, if both the Send pre-event images and Send post-event images are set to 7, a total of 15 images are generated after a trigger is activated.



■ File name prefix Enter the text that will be appended to the front of the file name. ■ Add date and time suffix to the file name Select this option to add a date/time suffix to the file name. For example:

Snapshot\_20130713\_100341

Tile name prefix

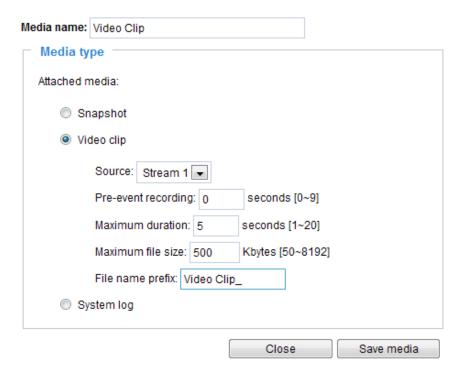
Date and time suffix
The format is: YYYYMMDD\_HHMMSS

Click **Save media** to enable the settings.

To note that after you set up the first media server, a new column for media server will automatically show up on the Media list. If you wish to add more other media options, click **Add media**.

#### Media type - Video clip

Select to send video clips when a trigger is activated.

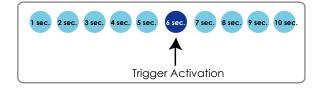


- Media name: Enter a name for the media setting.
- Source: Select the source of video clip.
- Pre-event recording

The Network Camera has a buffer area; it temporarily holds data up to a certain limit. Enter a number to decide the duration of recording before a trigger is activated. Up to 9 seconds can be set.

■ Maximum duration

Specify the maximum recording duration in seconds. Up to 10 seconds can be set. For example, if pre-event recording is set to five seconds and the maximum duration is set to ten seconds, the Network Camera continues to record for another 4 seconds after a trigger is activated.



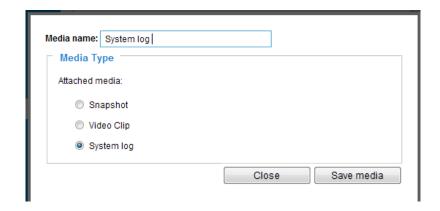
- Maximum file size Specify the maximum file size allowed.
- File name prefix Enter the text that will be appended to the front of the file name. For example:



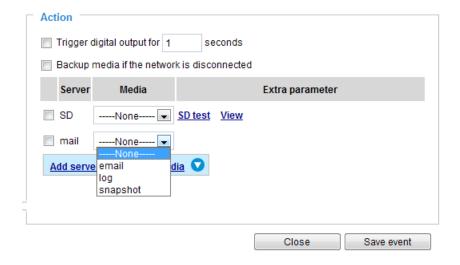
Click **Save media** to enable the settings.

#### Media type - System log

Select to send a system log when a trigger is activated.



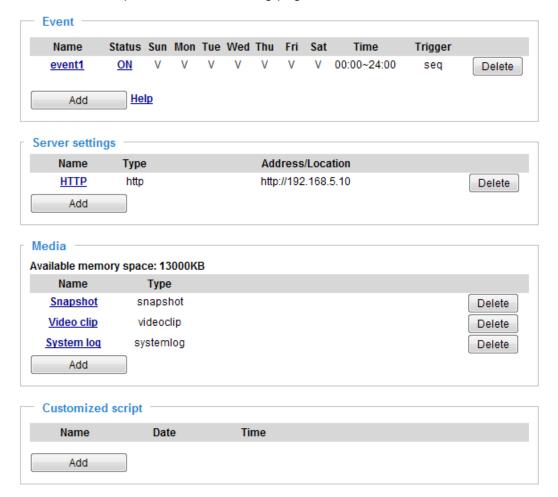
Click **Save media** to enable the settings, then click **Close** to exit the page.



In the Event settings column, the Servers and Medias you configured will be listed; please make sure the Event -> Status is indicated as **ON**, in order to enable the event triggering action.

When completed, click **Save event** to enable the settings and click **Close** to exit Event Settings page. The new Event / Server settings / Media will appear in the event drop-down list on the Event setting page.

Please see the example of the Event setting page below:



When the Event Status is <u>ON</u>, once an event is triggered by motion detection, the Network Camera will automatically send snapshots via e-mail.

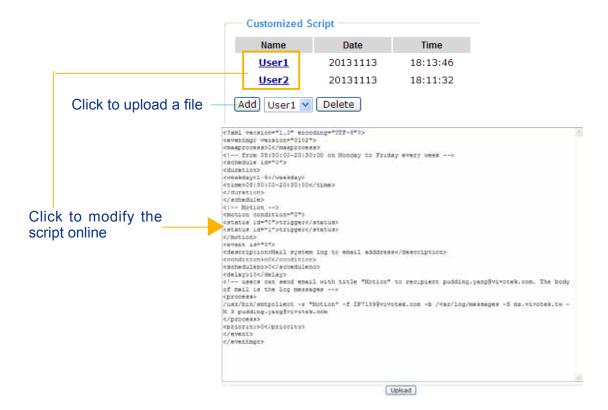
If you want to stop the event trigger, you can click on the **ON** button to turn its status to **OFF** or click **Delete** to remove the event setting.

To remove a server setting from the list, select a server name from the drop-down list and click **Delete**. Note that you can only delete a server setting when it is not applied to an existing event setting.

To remove a media setting from the list, select a media name from the drop-down list and click **Delete**. Note that you can only delete a media setting when it is not applied to an event setting.

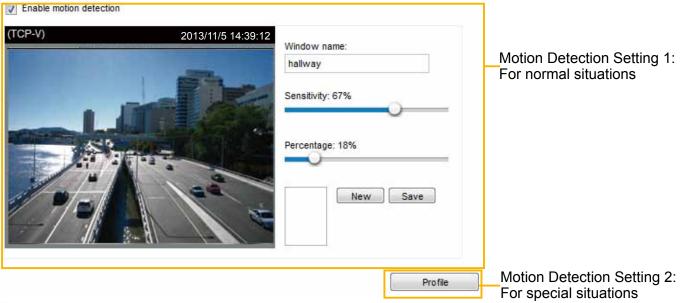
#### **Customized Script**

This function allows you to upload a sample script (.xml file) to the webpage, which will save your time on configuring the settings. Please note that there is a limited number of customized scripts you can upload; if the current amount of customized scripts has reached the limit, an alert message will prompt. If you need more information, please contact VIVOTEK technical support.



### **Applications > Motion detection**

This section explains how to configure the Network Camera to enable motion detection. A total of three motion detection windows can be configured.



Follow the steps below to enable motion detection:

- 1. Click **New** to add a new motion detection window.
- 2. In the Window Name text box, enter a name for the motion detection window.
  - To move and resize the window, drag and drop your mouse on the window.
  - To delete a window, click X on the upper right corner of the window.
- 3. Define the sensitivity to moving objects and the space ratio of all alerted pixels by moving the Sensitivity and Percentage slider bar.
- 4. Click **Save** to enable the settings.
- 5. Select **Enable motion detection** to enable this function.

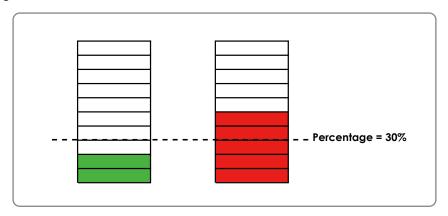
For example:

Enable motion detection

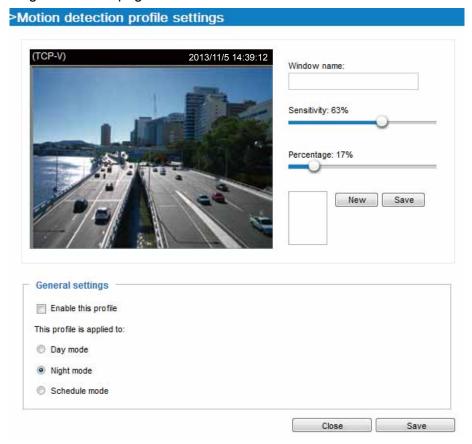


The Percentage Indicator will rise or fall depending on the variation between sequential images. When motions are detected by the Network Camera and are judged to exceed the defined threshold, the red bar rises. Meanwhile, the motion detection window will be outlined in red. Photos or videos can be captured instantly and configured to be sent to a remote server (Email, FTP) by utilizing this feature as a trigger source. For more information on how to set an event, please refer to Event settings on page 98.

A green bar indicates that even though motions have been detected, the event has not been triggered because the image variations still fall under the defined threshold.



If you want to configure other motion detection settings for day/night/schedule mode, please click **Profile** to open the Motion Detection Profile Settings page as shown below. A total of three motion detection windows can be configured on this page as well.



Please follow the steps below to set up a profile:

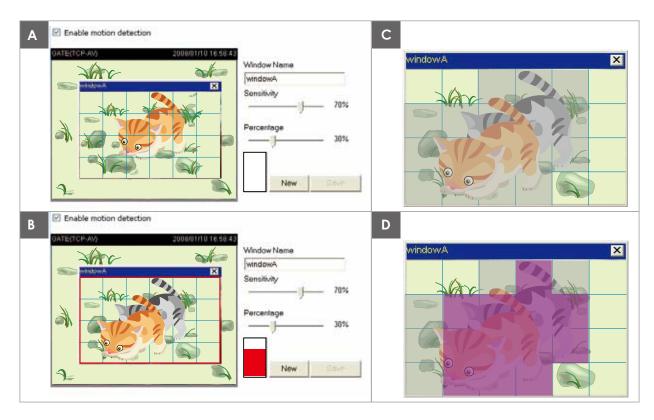
- 1. Create a new motion detection window.
- 2. Check Enable this profile.
- 3. Select the applicable mode: Day mode, Night mode, or Schedule mode. Please manually enter a time range if you choose Schedule mode.
- 4. Click **Save** to enable the settings and click **Close** to exit the page.

This motion detection window will also be displayed on the Event Settings page. You can go to Event > Event settings > Trigger to choose it as a trigger source. Please refer to page 121 for detailed information.



#### NOTE:

#### ► How does motion detection work?

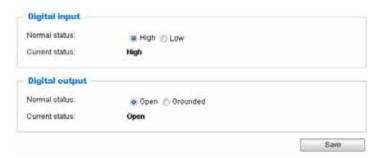


There are two motion detection parameters: Sensitivity and Percentage. In the illustration above, frame A and frame B are two sequential images. Pixel differences between the two frames are detected and highlighted in gray (frame C) and will be compared with the sensitivity setting. Sensitivity is a value that expresses the sensitivity to moving objects. Higher sensitivity settings are expected to detect slight movements while smaller sensitivity settings will neglect them. When the sensitivity is set to 70%, the Network Camera defines the pixels in the purple areas as "alerted pixels" (frame D).

Percentage is a value that expresses the proportion of "alerted pixels" to all pixels in the motion detection window. In this case, 50% of pixels are identified as "alerted pixels". When the percentage is set to 30%, the motions are judged to exceed the defined threshold; therefore, the motion window will be outlined in red.

For applications that require a high level of security management, it is suggested to use higher sensitivity settings and smaller percentage values.

### Applications > DI and DO



Connect DI or DO devices to the camera's terminal block, the camera will automatically detect the current connection state as pulled-high or pulled-low. You may then define the triggering condition.

<u>Digital input</u>: Select High or Low to define the "active state" for the digital input. The Network Camera will report the current status.

<u>Digital output</u>: Select Grounded or Open to define the "active state" for the digital output. The Network Camera will show whether the trigger is activated or not.

### **Applications > Tampering detection**

This section explains how to set up camera tamper detection. With tamper detection, the camera is capable of detecting incidents such as **redirection**, **blocking or defocusing**, or even **spray paint**.



Please follow the steps below to set up the camera tamper detection function:

- 1. Check **Enable camera tampering detection**.
- 2. The tamper alarm will be triggered only when the tampering factor (the difference between current frame and pre-saved background) exceeds the trigger threshold.
- 3. Set up the event source as Camera Tampering Detection on **Event > Event settings > Trigger.** Please refer to page 121 for detailed information.

### **Applications > Audio detection**

Audio detection, along with video motion detection, is applicable in the following scenarios:

- 1. Detection of activities not covered by camera view, e.g., a loud input by gun shots or breaking a door/window.
- 2. A usually noisy environment, such as a factory, suddenly becomes quiet due to a breakdown of machines.
- 3. A PTZ camera can be directed to turn to a preset point by the occurrence of audio events.
- 4. Dark environments where video motion detection may not function well.



The red circles indicate where the audio alarms can be triggered when breaching or falling below the preset threshold.

How to configure Audio detection:

- 1. Once the Audio detection window is opened, the current sound input will be interactively indicated by a fluctuating yellow wave diagram.
- 2. Use a mouse click to drag the Alarm level tab to a preferred location on the slide bar.
- 3. Select the "Enable audio detection" checkbox and click Save to enable the feature.

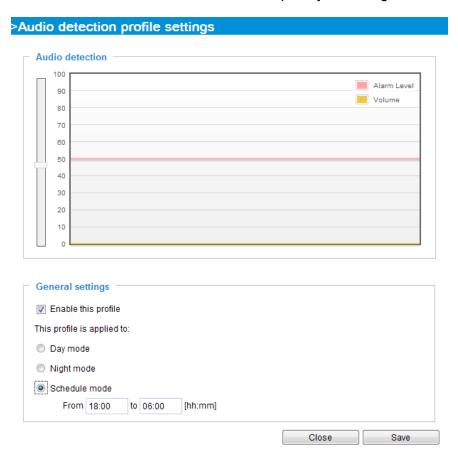


#### NOTE:

- 1. Note that the volume numbers (0~100) on the side of wave diagram does not represent decibel (dB). Sound intensity level has already been mapped to preset values. You can, however, use the real-world inputs at your installation site that are shown on the wave diagram to configure an alarm level.
- 2. To configure this feature, you must not mute the audio in Configuration > Media > Audio. The default of the camera can be muted due to the lack of an internal microphone. An external microphone is provided by users.

You can use the **Profile** window to configure a different Audio detection setting. For example, a place can be noisy in the day time and become very quiet in the night.

- 1. Click on the **Enable this profile** checkbox. Once the Audio detection window is opened, the current sound input will be interactively indicated by a fluctuating yellow wave diagram.
- 2. Use a mouse click to drag the **Alarm level** tab to a preferred location on the slide bar.
- 3. Select the **Day**, **Night**, or **Schedule** mode check circles. You may also manually configure a period of time during which this profile will take effect.
- 4. Click **Save** and then click **Close** to complete your configuration.



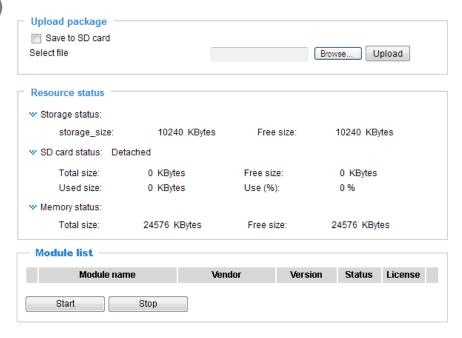
# $\Lambda$

#### **IMPORTANT:**

- If the Alarm level and the received volume are set within a range of 20% on the wave diagram, frequent alarms will be triggered. It is recommended to set the Alarm level farther apart from the detected sound level.
- To configure and enable this feature, you must not configure video stream #1 into Motion JPEG. If an external microphone input is connected and recording of audio stream is preferred, audio stream is transmitted between camera and viewer/recording station along with stream #1.
- Refer to page 62 for Audio settings, and page 58 for video streaming settings.

**Applications > VADP (VIVOTEK Application Development** 

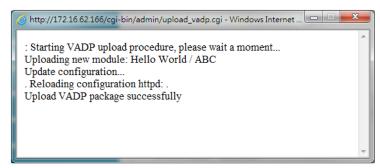
Platform)



Users can store and execute VIVOTEK's or 3rd-party software modules onto the camera's flash memory or SD card. These software modules can apply in video analysis for intelligent video applications such as license plate recognition, object counting, or as an agent for edge recording, etc.

- Once the software package is successfully uploaded, the module configuration (vadp. xml) information is displayed. When uploading a module, the camera will examine whether the module fits the predefined VADP requirements. Please contact technical support or the vendor of your 3rd-party module for the parameters contained within.
- Users can also run VIVOTEK's VADP packages as a means to access updated functionality instead of replacing the entire firmware.
- Note that for some cameras the flash is too small to hold VADP packages. These cameras will have its "Save to SD card" checkbox selected and grayed-out for all time.
- The file system of SD card (FAT32) does not support soft (symbolic) link. It will return failure if your module tries to create soft links on SD card.

To utilize a software module, acquire the software package and click **Browse** and **Upload** buttons. The screen message for a successful upload is shown below:



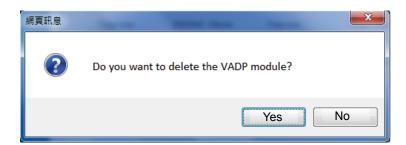
To start a module, select the checkcircle in front, and click the **Start** button.



If you should need to remove a module, select the checkcircle in front and then click the **Stop** button. By then the module status will become **OFF**, and the **X** button will appear at the end of the row. Click on the **X** button to remove an existing module.



When prompted by a confirm message, Click **Yes** to proceed.



Note that the actual memory consumed while operating the module will be indicated on the **Memory status** field. This helps determine whether a running module has consumed too much of system resources.

## Recording > Recording settings

This section explains how to configure the recording settings for the Network Camera.

#### **Recording Settings**





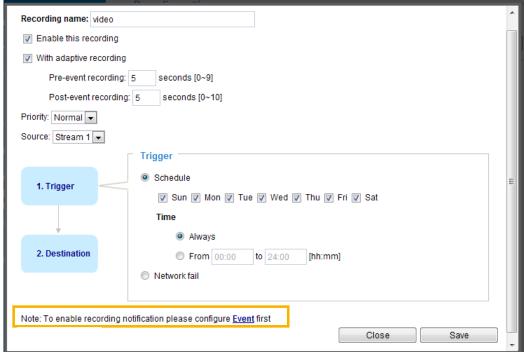
#### NOTE:

▶ Please remember to format your SD card when using it for the first time. Please refer to page 125 for detailed information.

#### **Recording Settings**

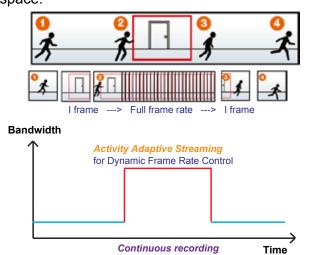
Click **Add** to open the recording setting window. On this page, you can define the adaptive recording, recording source, recording schedule, and recording capacity. A total of 2 recording settings can be

configured.



- Recording name: Enter a name for the recording setting.
- Enable this recording: Select this option to enable video recording.
- With adaptive recording:
  Select this option will activate the frame rate control according to alarm trigger.
  The frame control means that when there is a triggered alarm, the frame rate will raise up to the value you've set on Video quality page. Please refer to page 59 for more information.

If you enable adaptive recording and enable time-shift cache stream on Camera A, only when an event is triggered on Camera A will the server record the full frame rate streaming data; otherwise, it will only request the I frame data during normal monitoring, thus effectively save lots of bandwidths and storage space.





- ➤ To enable adaptive recording, please make sure you've set up the trigger source such as Motion Detection, DI Device, or Manual Trigger.
- ► When there is no alarm trigger:
  - JPEG mode: record 1 frame per second.
  - H.264 mode: record I frame only.
  - MPEG-4 mode: record the I frame only.
- ▶ When the I frame period is >1s on Video settings page, firmware will force decrease the I frame period to 1s when adaptive recording is enabled.

The alarm trigger includes: motion detection and DI detection. Please refer to Event Settings on page 98.

- Pre-event recording and post-event recording The Network Camera has a buffer area; it temporarily holds data up to a certain limit. Enter a number to decide the duration of recording before and after a trigger is activated.
- Priority: Select the relative importance of this recording (High, Normal, or Low). Recording with a higher priority setting will be executed first.
- Source: Select a stream for the recording source.



#### NOTE:

▶ To enable recording notification please configure **Event settings** first . Please refer to page 98.

Please follow the steps below to set up the recording.

### 1. Trigger

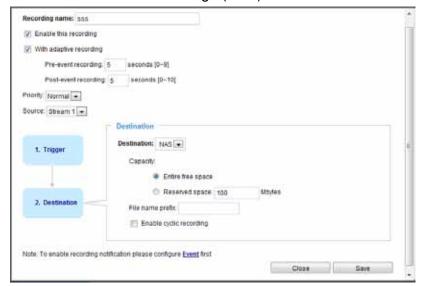
Select a trigger source.



- Schedule: The server will start to record files on the local storage or network storage (NAS).
- Network fail: Since network fail, the server will start to record files on the local storage (SD card).

#### 2. Destination

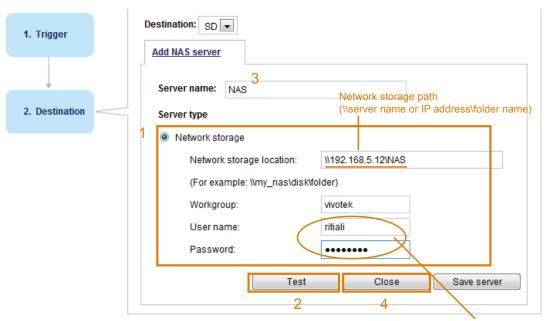
You can select the SD card or network storage (NAS) for the recorded video files.



#### **NAS** server

Click **Add NAS server** to open the server setting window and follow the steps below to set up:

1. Fill in the information for your server. For example:



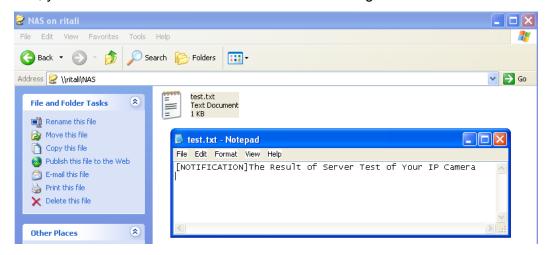
User name and password for your server

2. Click **Test** to check the setting. The result will be shown in the pop-up window.





If successful, you will receive a test.txt file on the network storage server.



- 3. Enter a server name.
- 4. Click **Save** to complete the settings and click **Close** to exit the page.

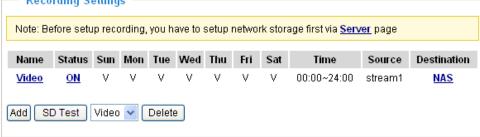


- Capacity: You can choose either the entire free space available or limit the reserved space. The recording size limit must be larger than the reserved amount for cyclic recording.
- File name prefix: Enter the text that will be appended to the front of the file name.
- Enable cyclic recording: If you check this item, when the maximum capacity is reached, the oldest file will be overwritten by the latest one. The reserved amount is reserved for the transaction stage when the storage space is about to be full and new data arrives. The minimum for the Reserved space must be larger than 15 MBytes.

f you want to enable recording notification, please click <u>Event</u> to configure event triggering settings. Please refer to **Event > Event settings** on page 98 for more details.

When completed, select **Enable this recording**. Click **Save** to enable the setting and click **Close** to exit this page. When the system begins recording, it will send the recorded files to the network storage. The new recording name will appear in the drop-down list on the recording page as shown below.

To remove a recording setting from the list, select a recording name from the drop-down list and click **Delete**. Recording Settings



- Click <u>Video</u> (Name): Opens the Recording Settings page to modify.
- Click ON (Status): The Status will become OFF and stop recording.
- Click NAS (Destination): Opens the file list of recordings as shown below. For more information about folder naming rules, please refer to page 122 for details.

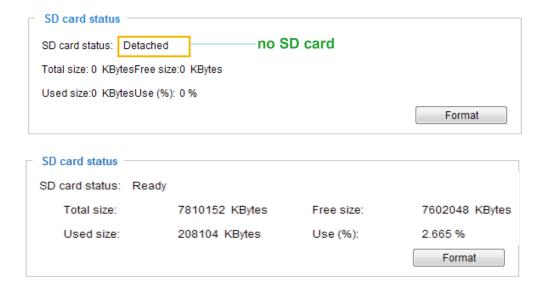


### Local storage > SD card management

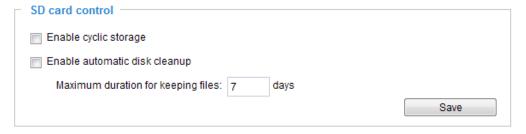
This section explains how to manage the local storage on the Network Camera. Here you can view SD card status, and implement SD card control.

#### SD card staus

This column shows the status and reserved space of your SD card. Please remember to format the SD card when using for the first time.



#### **SD** card control



- Enable cyclic storage: Check this item if you want to enable cyclic recording. When the maximum capacity is reached, the oldest file will be overwritten by the latest one.
- Enable automatic disk cleanup: Check this item and enter the number of days you wish to retain a file. For example, if you enter "7 days", the recorded files will be stored on the SD card for 7 days.

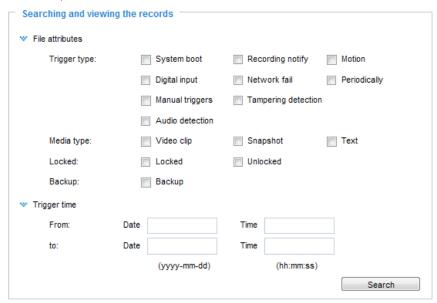
Click **Save** to enable your settings.

## **Local storage > Content management**

This section explains how to manage the content of recorded videos on the Network Camera. Here you can search and view the records and view the searched results.

#### **Searching and Viewing the Records**

This column allows the user to set up search criteria for recorded data. If you do not select any criteria and click **Search** button, all recorded data will be listed in the **Search Results** column.

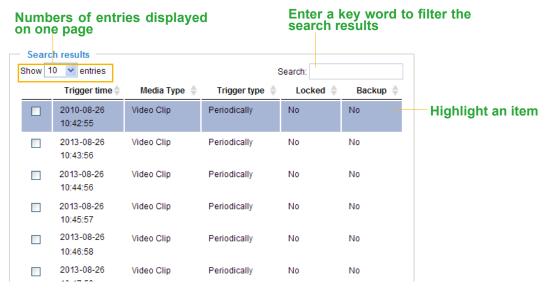


- File attributes: Select one or more items as your search criteria.
- Trigger time: Manually enter the time range you want to search.

Click **Search** and the recorded data corresponding to the search criteria will be listed in **Search Results** window.

#### **Search Results**

The following is an example of search results. There are four columns: Trigger time, Media type, Trigger type, and Locked. Click • to sort the search results in either direction.



■ View: Click on a search result which will highlight the selected item in purple as shown above. Click the **View** button and a media window will pop up to play back the selected file.

For example:

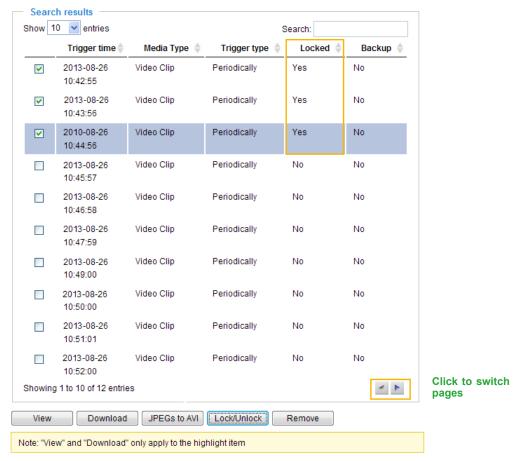


Click to adjust the image size

- Download: Click on a search result to highlight the selected item in purple as shown above. Then click the **Download** button and a file download window will pop up for you to save the file.
- JPEGs to AVI: This functions only applies to "JPEG" format files such as snapshots. You can select several snapshots from the list, then click this button. Those snapshots will be converted into an AVI file.

■ Lock/Unlock: Select the desired search results, then click this button. The selected items will become Locked, which will not be deleted during cyclic recording. You can click again to unlock the selections.

For example:



■ Remove: Select the desired search results, then click this button to delete the files.

# **Appendix**

#### **URL Commands for the Network Camera**

#### 1. Overview

For some customers who already have their own web site or web control application, the Network Camera/Video Server can be easily integrated through URL syntax. This section specifies the external HTTP-based application programming interface. The HTTP-based camera interface provides the functionality to request a single image, control camera functions (PTZ, output relay etc.), and get and set internal parameter values. The image and CGI-requests are handled by the built-in Web server.

#### 2. Style Convention

In URL syntax and in descriptions of CGI parameters, text within angle brackets denotes content that is to be replaced with either a value or a string. When replacing the text string, the angle brackets should also be replaced. An example of this is the description of the name for the server, denoted with <servername> in the URL syntax description below, that is replaced with the string myserver in the URL syntax example further down in the page.

URL syntax is denoted with the word "Syntax:" written in bold face followed by a box with the referenced syntax as shown below. For example, name of the server is written as <servername> and is intended to be replaced with the name of the actual server. This can either be a name, e.g., "mywebcam" or "thecam. adomain.net" or the associated IP number for the server, e.g., 192.168.0.220.

Syntax:

http://<servername>/cgi-bin/viewer/video.jpg

Description of returned data is written with "Return:" in bold face followed by the returned data in a box. All data is returned in HTTP format, i.e., each line is separated with a Carriage Return and Line Feed (CRLF) printed as \r\n.

Return:

HTTP/1.0 <HTTP code> <HTTP text>\r\n

URL syntax examples are written with "**Example**:" in bold face followed by a short description and a light grey box with the example.

**Example:** request a single snapshot image

http://mywebserver/cgi-bin/viewer/video.jpg

## 3. General CGI URL Syntax and Parameters

CGI parameters are written in lower-case and as one word without any underscores or other separators. When the CGI request includes internal camera parameters, these parameters must be written exactly as they are named in the camera or video server. The CGIs are organized in functionally-related directories under the cgi-bin directory. The file extension .cgi is required.

#### Syntax:

http://<servername>/cgi-bin/<subdir>[/<subdir>...]/<cgi>..<ext>
[?<parameter>=<value>[&<parameter>=<value>...]]

**Example:** Set digital output #1 to active

http://mywebserver/cgi-bin/dido/setdo.cgi?do1=1

# 4. Security Level

SECURITY LEVEL	SUB-DIRECTORY	DESCRIPTION
0	anonymous	Unprotected.
1 [view]	anonymous, viewer,	1. Can view, listen, talk to camera.
	dido, camctrl	2. Can control DI/DO, PTZ of the camera.
4 [operator]	anonymous, viewer,	Operator access rights can modify most of the camera's
	dido, camctrl, operator	parameters except some privileges and network options.
6 [admin]	anonymous, viewer,	Administrator access rights can fully control the camera's
	dido, camctrl, operator,	operations.
	admin	
7	N/A	Internal parameters. Unable to be changed by any external
		interfaces.

### 5. Get Server Parameter Values

Note: The access right depends on the URL directory.

Method: GET/POST

#### Syntax:

```
http://<servername>/cgi-bin/anonymous/getparam.cgi?[<parameter>]
[&<parameter>...]

http://<servername>/cgi-bin/viewer/getparam.cgi?[<parameter>]
[&<parameter>...]

http://<servername>/cgi-bin/operator/getparam.cgi?[<parameter>]
[&<parameter>...]

http://<servername>/cgi-bin/admin/getparam.cgi?[<parameter>]
[&<parameter>...]
```

Where the *<parameter>* should be *<group>*[\_*<name>*] or *<group>*[.*<name>*]. If you do not specify any parameters, all the parameters on the server will be returned. If you specify only *<group>*, the parameters of therelated group will be returned.

When querying parameter values, the current parameter values are returned.

A successful control request returns parameter pairs as follows:

#### Return:

where<parameter pair> is <parameter>=<value>\r\n [<parameter pair>]

<length> is the actual length of content.

Example: Request IP address and its response

Request:

http://192.168.0.123/cgi-bin/admin/getparam.cgi?network\_ipaddress

Response:

HTTP/1.0 200 OK\r\n

Content-Type: text/html\r\n

Context-Length: 33\r\n

 $r\n$ 

 $network.ipaddress=192.168.0.123\r\n$ 

### 6. Set Server Parameter Values

**Note:** The access right depends on the URL directory.

Method: GET/POST

```
http://<servername>/cgi-bin/anonymous/setparam.cgi? <parameter>=<value>
[&<parameter>=<value>...][&update=<value>][&return=<return page>]

http://<servername>/cgi-bin/viewer/setparam.cgi? <parameter>=<value>
[&<parameter>=<value>...][&update=<value>] [&return=<return page>]

http://<servername>/cgi-bin/operator/setparam.cgi? <parameter>=<value>
[&<parameter>=<value>...][&update=<value>] [&return=<return page>]

http://<servername>/cgi-bin/operator/setparam.cgi? <parameter>=<value>
[&<parameter>=<value>...][&update=<value>] [&return=<return page>]

http://<servername>/cgi-bin/admin/setparam.cgi? <parameter>=<value>
[&<parameter>=<value>...][&update=<value>] [&return=<return page>]
```

PARAMETER	VALUE	DESCRIPTION	
<group>_<name></name></group>	value to assigned	Assign <i><value></value></i> to the parameter <i><group>_<name></name></group></i> .	
update	<boolean></boolean>	Set to 1 to update all fields (no need to update parameter in each	
		group).	
return	<return page=""></return>	Redirect to the page < return page > after the parameter is assigned.	
		The <return page="">can be a full URL path or relative path according to</return>	
		the current path. If you omit this parameter, it will redirect to an	
		empty page.	
		(Note: The return page can be a general HTML file(.htm, .html) or a	
		VIVOTEK server script executable (.vspx) file. It cannot be a CGI	
		commandor have any extra parameters. This parameter must be	

placed at the end of the parameter list	
---	--

#### Return:

HTTP/1.0 200 OK\r\n

Content-Type: text/html\r\n Context-Length: <length>\r\n

\r\n

<parameter pair>

where<parameter pair> is

<parameter>=<value>\r\n

[<parameter pair>]

Only the parameters that you set and are readable will be returned.

**Example:** Set the IP address of server to 192.168.0.123:

#### Request:

http://myserver/cgi-bin/admin/setparam.cgi?network\_ipaddress=192.168.0.123

Response:

HTTP/1.0 200 OK\r\n

Content-Type: text/html\r\n
Context-Length: 33\r\n

Context-Length. 55 (i (i

 $r\n$ 

 $network.ipaddress=192.168.0.123\r\n$ 

## 7. Available parameters on the server

#### Valid values:

VALID VALUES	DESCRIPTION
string[ <n>]</n>	Text strings shorter than 'n' characters. The characters ",',<,>,& are invalid.
string[n~m]	Text strings longer than `n' characters and shorter than `m' characters. The
	characters ",',<,>,& are invalid.
password[ <n>]</n>	The same as string but displays'*' instead.
integer	Any number between $(-2^{31}-1)$ and $(2^{31}-1)$ .
positive integer	Any number between 0 and (2 <sup>32</sup> – 1).
<m> ~ <n></n></m>	Any number between 'm' and 'n'.
domain name[ <n>]</n>	A string limited to a domain name shorter than 'n' characters (eg. www.ibm.com).
email address [ <n>]</n>	A string limited to an email address shorter than 'n' characters (eg.
	joe@www.ibm.com).
ip address	A string limited to an IP address (eg. 192.168.1.1).

#### VIVOTEK

mac address	A string limited to contain a MAC address without hyphens or colons.
boolean	A boolean value of 1 or 0 represents [Yes or No], [True or False], [Enable or
	Disable].
<value1>,</value1>	Enumeration. Only given values are valid.
<value2>,</value2>	
<value3>,</value3>	
blank	A blank string.
everything inside <>	A description
integer primary key	SQLite data type. A 32-bit signed integer. The value is assigned a unique integer by
	the server.
text	SQLite data type. The value is a text string, stored using the database encoding
	(UTF-8, UTF-16BE or UTF-16-LE).
coordinate	x, y coordinate (eg. 0,0)
window size	window width and height (eg. 800x600)

NOTE: The camera should not be restarted when parameters are changed.

# 7.1 system

Group: system

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
hostname	string[64]	Mega-Pixel	1/6	Host name of server
		Network		(Network Camera,
		Camera		Wireless Network Camera,
				Video Server,
				Wireless Video Server).
ledoff	<boolean></boolean>	0	6/6	Turn on (0) or turn off (1) all led
				indicators.
date	<yyyy <="" mm="" td=""><td><current< td=""><td>6/6</td><td>Current date of system. Set to 'keep'</td></current<></td></yyyy>	<current< td=""><td>6/6</td><td>Current date of system. Set to 'keep'</td></current<>	6/6	Current date of system. Set to 'keep'
	DD>,	date>		to keep date unchanged. Set to 'auto'
	keep,			to use NTP to synchronize date.
	auto			
time	<hh:mm:s< td=""><td><current< td=""><td>6/6</td><td>Current time of the system. Set to</td></current<></td></hh:mm:s<>	<current< td=""><td>6/6</td><td>Current time of the system. Set to</td></current<>	6/6	Current time of the system. Set to
	s>,	time>		'keep' to keep time unchanged. Set to
	keep,			'auto' to use NTP to synchronize time.
	auto			
datetime	<mmddhh< td=""><td><blank></blank></td><td>6/6</td><td>Another current time format of the</td></mmddhh<>	<blank></blank>	6/6	Another current time format of the
	mmYYYY.ss			system.
	>			
ntp	<domain< td=""><td><blank></blank></td><td>6/6</td><td>NTP server.</td></domain<>	<blank></blank>	6/6	NTP server.
	name>,			*Do not use "skip to invoke default
	<ip< td=""><td></td><td></td><td>server" for default value.</td></ip<>			server" for default value.
	address>,			
	<black></black>			
timezoneindex	-489 ~ 529	320	6/6	Indicate timezone and area.
				-480: GMT-12:00 Eniwetok, Kwajalein
				-440: GMT-11:00 Midway Island,
				Samoa
				-400: GMT-10:00 Hawaii
				-360: GMT-09:00 Alaska
				-320: GMT-08:00 Las Vegas,
				San_Francisco,
				Vancouver
				-280: GMT-07:00 Mountain Time,
				2001 GMT 07:00 Mountain Time,

	-281: GMT-07:00 Arizona	
	-240: GMT-06:00 Central America,	,
	Central Time, Mexico City,	
	Saskatchewan	
	-200: GMT-05:00 Eastern Time, Ne	ew
	York, Toronto	
	-201: GMT-05:00 Bogota, Lima,	
	Quito, Indiana	
	-180: GMT-04:30 Caracas	
	-160: GMT-04:00 Atlantic Time,	
	Canada, La Paz, Santiago	
	-140: GMT-03:30 Newfoundland	
	-120: GMT-03:00 Brasilia, Buenos	;
	Aires,	
	Georgetown, Greenland	
	-80: GMT-02:00 Mid-Atlantic	
	-40: GMT-01:00 Azores,	
	Cape_Verde_IS.	
	0: GMT Casablanca, Greenwich Mea	ean
	Time: Dublin,	
	Edinburgh, Lisbon, London	
	40: GMT 01:00 Amsterdam, Berlin,	١,
	Rome, Stockholm, Vienna, Madrid,	,
	Paris	
	41: GMT 01:00 Warsaw, Budapest,	-,
	Bern	
	80: GMT 02:00 Athens, Helsinki,	
	Istanbul, Riga	
	81: GMT 02:00 Cairo	
	82: GMT 02:00 Lebanon, Minsk	
	83: GMT 02:00 Israel	
	120: GMT 03:00 Baghdad, Kuwait,	,
	Riyadh, Moscow, St. Petersburg,	
	Nairobi	
	121: GMT 03:00 Iraq	
	140: GMT 03:30 Tehran	
	160: GMT 04:00 Abu Dhabi, Musca	at,
	Baku,	
	Tbilisi, Yerevan	
	180: GMT 04:30 Kabul	

				200. CMT 05:00 51-1-1
				200: GMT 05:00 Ekaterinburg,
				Islamabad, Karachi, Tashkent
				220: GMT 05:30 Calcutta, Chennai,
				Mumbai, New Delhi
				230: GMT 05:45 Kathmandu
				240: GMT 06:00 Almaty, Novosibirsk,
				Astana, Dhaka, Sri Jayawardenepura
				260: GMT 06:30 Rangoon
				280: GMT 07:00 Bangkok, Hanoi,
				Jakarta, Krasnoyarsk
				320: GMT 08:00 Beijing, Chongging,
				Hong Kong, Kuala Lumpur, Singapore,
				Taipei
				360: GMT 09:00 Osaka, Sapporo,
				Tokyo, Seoul, Yakutsk
				380: GMT 09:30 Adelaide, Darwin
				400: GMT 10:00 Brisbane, Canberra,
				Melbourne, Sydney, Guam,
				Vladivostok
				440: GMT 11:00 Magadan, Solomon
				Is., New Caledonia
				480: GMT 12:00 Aucklan, Wellington,
				Fiji, Kamchatka, Marshall Is.
				520: GMT 13:00 Nuku'Alofa
daylight anable	< hooloop>	0	6.16	
daylight_enable	<boolean></boolean>	0	6/6	Enable automaticdaylight saving time
			6.17	in time zone.
daylight_dstactualmode	< positive	1~4	6/7	Check if current time is under daylight
	integer >			saving time.
				(Used internally)
daylight_auto_begintime	string[19]	NONE	6/7	Display the current daylight saving
				start time.
daylight_auto_endtime	string[19]	NONE	6/7	Display the current daylight saving
				end time.
daylight_timezones	string	,-360,-320,	6/6	List time zone index which support
		-280,-240,		daylight saving time.
		-241,-200,		
		-201,-160,		
		-140,-120,		
		-80,-40,0,		
		40,41,80,		
		TU, TI, UU,		

		81,82,83, 120,140, 380,400,48		
updateinterval	0, 3600, 86400, 604800, 2592000	0	6/6	0 to Disable automatic time adjustment, otherwise, it indicates the seconds between NTP automatic update intervals.
restore	0, <positive integer&gt;</positive 	N/A	7/6	Restore the system parameters to default values after <value> seconds.</value>
reset	0, <positive integer&gt;</positive 	N/A	7/6	Restart the server after <value> seconds if <value> is non-negative.</value></value>
restoreexceptnet	<any value&gt;</any 	N/A	7/6	Restore the system parameters to default values except (ipaddress, subnet, router, dns1, dns2, pppoe). This command can cooperate with other "restoreexceptXYZ" commands. When cooperating with others, the system parameters will be restored to the default value except for a union of the combined results.
restoreexceptdst	<any value&gt;</any 	N/A	7/6	Restore the system parameters to default values except all daylight saving time settings.  This command can cooperate with other "restoreexceptXYZ" commands.  When cooperating with others, the system parameters will be restored to default values except for a union of combined results.
restoreexceptlang	<any Value&gt;</any 	N/A	7/6	Restore the system parameters to default values except the custom language file the user has uploaded. This command can cooperate with other "restoreexceptXYZ" commands. When cooperating with others, the system parameters will be restored to

				the default value except for a union of
				the combined results.
restoreexceptvadp	<integer< td=""><td>N/A</td><td>7/6</td><td>Restore the system</td></integer<>	N/A	7/6	Restore the system
	>			parameters to default values
				except the vadp parameters
				and VADP modules that stored
				in the system.
				This command can cooperate
				with other "restoreexceptXYZ"
				commands. When cooperating
				with others, the system
				parameters will be restored to
				the default value except for a
				union of the combined results.

## 7.1.1 system.info

Subgroup of **system**: **info** (The fields in this group are unchangeable.)

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
modelname	string[40]	IP8365EH/	0/7	Internal model name of the server
extendedmodelname	string[40]	IP8365EH/ IP8355EH	0/7	ODM specific model name of server (eg. DCS-5610). If it is not an ODM model, this field will be equal to "modelname"
serialnumber	<mac address&gt;</mac 	<pre><pre><pre><pre>mac address&gt;</pre></pre></pre></pre>	0/7	12 characters MAC address (without hyphens).
firmwareversion	string[40]	<pre><pre><pre><pre>dependent&gt;</pre></pre></pre></pre>	0/7	Firmware version, including model, company, and version number in the format: < MODEL-BRAND-VERSION>
language_count	<integer></integer>	9	0/7	Number of webpage languages available on the server.
language_i<0~(count-1)>	string[16]	language_i0 : English language_i1 : Deutsch language_i2 : Español	0/7	Available language lists.

		language_i3		
		: Français		
		language_i4		
		: Italiano		
		language_i5		
		: 日本語		
		language_i6		
		: Português		
		language_i7		
		: 简体中文		
		language_i8		
		: 繁體中文		
customlanguage_maxcoun	<integer></integer>	1	0/6	Maximum number of custom
t				languages supported on the server.
customlanguage_count	<integer></integer>	0	0/6	Number of custom languageswhich
				have been uploaded to the server.
customlanguage_i<0~(ma	string	<blank></blank>	0/6	Custom language name.
xcount-1)>				

## 7.2 status

Group: **status** 

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
	7,133	2 2.710 2.	(get/set)	3 200 141 130 1
di_i<0~(ndi-1)>	<boolean></boolean>	0	1/7	0 => Inactive, normal
<pre><pre><pre><pre>oduct dependent&gt;</pre></pre></pre></pre>				1 => Active, triggered
				(capability.ndi > 0)
do_i<0~(ndo-1)>	<boolean></boolean>	0	1/7	0 => Inactive, normal
<pre><pre><pre><pre>oduct dependent&gt;</pre></pre></pre></pre>				1 => Active, triggered
				(capability.ndo > 0)
onlinenum_rtsp	integer	0	6/7	Current number of RTSP
				connections.
onlinenum_httppush	integer	0	6/7	Current number of HTTP push
				server connections.
eth_i0	<string></string>	<pre><pre><pre><pre></pre></pre></pre></pre>	1/7	Get network information from
		dependent>		mii-tool.
vi_i<0~(nvi-1)>	<boolean></boolean>	0	1/7	Virtual input
<pre><pre><pre><pre>oduct dependent&gt;</pre></pre></pre></pre>				0 => Inactive
				1 => Active
				(capability.nvi > 0)

## 7.3 digital input behavior define

Group: di\_i<0~(ndi-1)>(capability.ndi > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
normalstate	high,	high	1/1	Indicates open circuit or closed
	low			circuit (inactive status)

# 7.4 digital output behavior define

Group:  $do_i<0\sim(ndo-1)>(capability.ndo>0)$ 

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
normalstate	open,	open	1/1	Indicate open circuit or closed
	grounded			circuit (inactive status)

## 7.5 security

Group: security

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
privilege_do	view, operator,	operator	1/6	Indicate which privileges and
	admin			above can control digital
				output
				(capability.ndo > 0)
privilege_camctrl	view, operator,	view	1/6	Indicate which privileges and
	admin			above can control PTZ
				(capability.ptzenabled > 0 or
				capability.eptz > 0)
user_i0_name	string[64]	root	6/7	User name of root
user_i<1~20>_name	string[64]	<black></black>	6/7	User name
user_i0_pass	password[64]	<blank></blank>	6/6	Root password
user_i<1~20>_pass	password[64]	<black></black>	7/6	User password
user_i0_privilege	view,	admin	6/7	Root privilege
	operator,			
	admin			
user_i<1~20>_ privilege	view,	<blank></blank>	6/6	User privilege
	operator,			
	admin			

## 7.6 network

Group: network

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
preproces	<positive< td=""><td><black></black></td><td>6/6</td><td>An 32-bit integer, each bit can be set separately as</td></positive<>	<black></black>	6/6	An 32-bit integer, each bit can be set separately as
S	integer>			follows:
				Bit 0 => HTTP service;
				Bit 1=> HTTPS service;
				Bit 2=> FTP service;
				Bit 3 => Two way audio and RTSP Streaming service;
				To stop service before changing its port settings. It's
				recommended to set this parameter when change a
				service port to the port occupied by another service
				currently. Otherwise, the service may fail.
				Stopped service will auto-start after changing port
				settings.
				Ex:
				Change HTTP port from 80 to 5556, and change RTP
				port for video from 5556 to 20480.
				Then, set preprocess=9 to stop both service first.
				"/cgi-bin/admin/setparam.cgi?
				network_preprocess=9&network_http_port=5556&
				network_rtp_videoport=20480"
type	lan,	lan	6/6	Network connection type.
	pppoe			
resetip	<boolean></boolean>	1	6/6	1 => Get ipaddress, subnet, router, dns1, dns2 from
				DHCP server at next reboot.
				0 => Use preset ipaddress, subnet, rounter, dns1,
				and dns2.
ipaddress	<ip< td=""><td><pre><pre><pre><pre></pre></pre></pre></pre></td><td>6/6</td><td>IP address of server.</td></ip<>	<pre><pre><pre><pre></pre></pre></pre></pre>	6/6	IP address of server.
	address>	dependent>		
subnet	<ip< td=""><td><blank></blank></td><td>6/6</td><td>Subnet mask.</td></ip<>	<blank></blank>	6/6	Subnet mask.
	address>			
router	<ip< td=""><td><blank></blank></td><td>6/6</td><td>Default gateway.</td></ip<>	<blank></blank>	6/6	Default gateway.
	address>			
dns1	<ip< td=""><td><blank></blank></td><td>6/6</td><td>Primary DNS server.</td></ip<>	<blank></blank>	6/6	Primary DNS server.

	address>			
dns2	<ip< td=""><td><blank></blank></td><td>6/6</td><td>Secondary DNS server.</td></ip<>	<blank></blank>	6/6	Secondary DNS server.
	address>			
wins1	<ip< td=""><td><blank></blank></td><td>6/6</td><td>Primary WINS server.</td></ip<>	<blank></blank>	6/6	Primary WINS server.
	address>			
wins2	<ip< td=""><td><blank></blank></td><td>6/6</td><td>Secondary WINS server.</td></ip<>	<blank></blank>	6/6	Secondary WINS server.
	address>			

## 7.6.1 802.1x

Subgroup of **network: ieee8021x**(capability.protocol.ieee8021x > 0)

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
enable	<boolean></boolean>	0	6/6	Enable/disable IEEE 802.1x
eapmethod	eap-peap,	eap-peap	6/6	Selected EAP method
	eap-tls			
identity_peap	String[64]	<blank></blank>	6/6	PEAP identity
identity_tls	String[64]	<blank></blank>	6/6	TLS identity
password	String[253]	<blank></blank>	6/6	Password for TLS
privatekeypassword	String[253]	<blank></blank>	6/6	Password for PEAP
ca_exist	<boolean></boolean>	0	6/6	CA installed flag
ca_time	<integer></integer>	0	6/7	CA installed time. Represented in
				EPOCH
ca_size	<integer></integer>	0	6/7	CA file size (in bytes)
certificate_exist	<boolean></boolean>	0	6/6	Certificate installed flag (for TLS)
certificate_time	<integer></integer>	0	6/7	Certificate installed time.
				Represented in EPOCH
certificate_size	<integer></integer>	0	6/7	Certificate file size (in bytes)
privatekey_exist	<boolean></boolean>	0	6/6	Private key installed flag (for
				TLS)
privatekey_time	<integer></integer>	0	6/7	Private key installed time.
				Represented in EPOCH
privatekey_size	<integer></integer>	0	6/7	Private key file size (in bytes)

## 7.6.2 QOS

Subgroup of **network: qos\_cos** (capability.protocol.qos.cos > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	6/6	Enable/disable CoS (IEEE 802.1p)
vlanid	1~4095	1	6/6	VLAN ID
video	0~7	0	6/6	Video channel for CoS
audio	0~7	0	6/6	Audio channel for CoS
				(capability.naudio > 0)
eventalarm	0~7	0	6/6	Event/alarm channel for CoS
management	0~7	0	6/6	Management channel for CoS
eventtunnel	0~7	0	6/6	Event/Control channel for CoS

Subgroup of **network: qos\_dscp** (capability.protocol.qos.dscp > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	6/6	Enable/disable DSCP
video	0~63	0	6/6	Video channel for DSCP
audio	0~63	0	6/6	Audio channel for DSCP
				(capability.naudio > 0)
eventalarm	0~63	0	6/6	Event/alarm channel for DSCP
management	0~63	0	6/6	Management channel for DSCP
eventtunnel	0~63	0	6/6	Event/Control channel for DSCP

### 7.6.3 IPV6

Subgroup of **network**: **ipv6** (capability.protocol.ipv6 > 0)

	• • • • • • • • • • • • • • • • • • • •	. ,		
NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	6/6	Enable IPv6.
addonipaddress	<ip address=""></ip>	<blank></blank>	6/6	IPv6 IP address.
addonprefixlen	0~128	64	6/6	IPv6 prefix length.
addonrouter	<ip address=""></ip>	<blank></blank>	6/6	IPv6 router address.
addondns	<ip address=""></ip>	<blank></blank>	6/6	IPv6 DNS address.
allowoptional	<boolean></boolean>	0	6/6	Allow manually setup of IP address
				setting.

#### 7.6.4 FTP

Subgroup of **network**: **ftp** 

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
port	21, 1025~65535	21	6/6	Local ftp server port.

#### 7.6.5 HTTP

Subgroup of **network**: **http** 

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
port	80, 1025 ~ 65535	80	1/6	HTTP port.
alternateport	1025~65535	8080	6/6	Alternate HTTP port.
authmode	basic, digest	basic	1/6	HTTP authentication mode.
s0_accessname	string[32]	video.mjpg	1/6	HTTP server push access name for stream 1.  (capability.protocol.spush_mjpeg =1 and capability.nmediastream > 0)
s1_accessname	string[32]	video2.mjpg	1/6	HTTP server push access name for stream 2.  (capability.protocol.spush_mjpeg =1 and capability.nmediastream > 1)
s2_accessname	string[32]	video3.mjpg	1/6	Http server push access name for stream 3 (capability.protocol.spush_mjpeg =1 and capability.nmediastream > 2)
anonymousviewing	<boolean></boolean>	0	1/6	Enable anonymous streaming viewing.

### 7.6.6 HTTPS port

Subgroup of **network**: **https\_port** (capability.protocol.https > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
port	443, 1025 ~	443	1/6	HTTPS port.
	65535			

#### 7.6.7 RTSP

Subgroup of **network**: **rtsp** (capability.protocol.rtsp > 0)

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
port	554, 1025 ~	554	1/6	RTSP port.
	65535			(capability.protocol.rtsp=1)
anonymousviewing	<boolean></boolean>	0	1/6	Enable anoymous streaming
				viewing.
authmode	disable,	disable	1/6	RTSP authentication mode.
	basic,			(capability.protocol.rtsp=1)
	digest			
s0_accessname	string[32]	live.sdp	1/6	RTSP access name for stream1.
				(capability.protocol.rtsp=1 and
				capability.nmediastream > 0)
s1_accessname	string[32]	live2.sdp	1/6	RTSP access name for stream2.
				(capability.protocol.rtsp=1 and
				capability.nmediastream > 1)
s2_accessname	string[32]	live3.sdp	1/6	RTSP access name for stream3
				(capability.protocol.rtsp=1 and
				capability.nmediastream > 2)
s0_audiotrack	<boolean></boolean>	-1	6/6	Enable audio for stream1.
s1_audiotrack	<boolean></boolean>	-1	6/6	Enable audio for stream2.
s2_audiotrack	<boolean></boolean>	-1	6/6	Enable audio for stream3.

### 7.6.7.1 RTSP multicast

Subgroup of  $network_rtsp_s<0\sim(n-1)>: multicast, n is stream count (capability.protocol.rtp.multicast > 0)$ 

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
alwaysmulticast	<boolean></boolean>	0	4/4	Enable always multicast.
ipaddress	<ip address=""></ip>	For n=0,	4/4	Multicast IP address.
		239.128.1.99		
		For n=1,		
		239.128.1.100,		
		and so on.		
videoport	1025 ~ 65535	5560+n*2	4/4	Multicast video port.
audioport	1025 ~ 65535	5562+n*2	4/4	Multicast audio port.

				(capability.naudio > 0)
ttl	1 ~ 255	15	4/4	Mutlicast time to live value.

### **7.6.8 SIP port**

Subgroup of **network**: **sip** (capability.protocol.sip> 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
port	1025 ~ 65535	5060	1/6	SIP port.

#### **7.6.9 RTP port**

Subgroup of **network**: **rtp** 

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
videoport	1025 ~ 65535	5556	6/6	Video channel port for RTP.
				(capability.protocol.rtp_unicast=1)
audioport	1025 ~ 65535	5558	6/6	Audio channel port for RTP.
				(capability.protocol.rtp_unicast=1)

#### 7.6.10 PPPoE

Subgroup of **network**: **pppoe** (capability.protocol.pppoe > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
user	string[128]	<black></black>	6/6	PPPoE account user name.
pass	password[64]	<black></black>	6/6	PPPoE account password.

#### 7.7 IP Filter

Group: ipfilter

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	6/6	Enable access list filtering.
admin_enable	<boolean></boolean>	0	6/6	Enable administrator IP
				address.
admin_ip	String[43]	<black></black>	6/6	Administrator IP address.
maxconnection	1~10	10	6/6	Maximum number of
				concurrent streaming

				connection(s).
type	0, 1	1	6/6	Ipfilter policy :
				0 => allow
				1 => deny
ipv4list_i<0~9>	Single address:	<black></black>	6/6	IPv4 address list.
	<ip address=""></ip>			
	Network address:			
	<ip <="" address="" td=""><td></td><td></td><td></td></ip>			
	network mask>			
	Range			
	address: <start ip<="" td=""><td></td><td></td><td></td></start>			
	address - end ip			
	address>			
ipv6list_i<0~9>	String[43]	<black></black>	6/6	IPv6 address list.

# 7.8Video input

Group: videoin

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
cmosfreq	50, 60	60	4/4	CMOS frequency.
				(capability.videoin.type=2)
whitebalance	auto,	auto	4/4	"auto" indicates auto white balance.
	manual,rbgain			"manual" indicates keep current
				value.
				"rbgain" indicates using rgain and
				gbain.
exposurelevel	0~12	6	4/4	Exposure level
autoiris	<boolean></boolean>	0	4/4	Enable auto Iris.
irismode	fixed, indoor, outdoor	outdoor	4/4	Video Iris mode.
enableblc	<boolean></boolean>	0	4/4	Enable backlight compensation.
color	0, 1	1	4/4	0 =>monochrome
				1 => color
flip	<boolean></boolean>	0	4/4	Flip the image.
mirror	<boolean></boolean>	0	4/4	Mirror the image.
ptzstatus	<integer></integer>	0	1/7	A 32-bit integer, each bit can be set separately as follows:

				Bit 0 => Support camera control
				function; 0(not support), 1(support)
				Bit 1 =>Built-in or external
				camera; 0 (external), 1(built-in)
				Bit 2 => Support <b>pan</b> operation;
				0(not support), 1(support)
				Bit 3 => Support <b>tilt</b> operation;
				0(not support), 1(support)
				Bit 4 => Support <b>zoom</b> operation;
				O(not support), 1(support)
				Bit 5 => Support <b>focus</b> operation;
				0(not support), 1(support)
text	string[64]	<blank></blank>	4/4	Enclose caption.
imprinttimestamp	<boolean></boolean>	0	4/4	Overlay time stamp on video.
maxexposure	1~10000	30	4/4	Maximum exposure time.
	<pre><pre><pre><pre></pre></pre></pre></pre>			
	dependent>			
enablepreview	<boolean></boolean>	0	4/4	Usage for UI of exposure settings.
				Preview settings of video profile.
-				

### 7.8.1 Video input setting per channel

Group: $videoin_c<0\sim(n-1)>$  for n channel products, and m is stream number

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
cmosfreq	50, 60	60	4/4	CMOS frequency.
				(capability.videoin.type=2)
whitebalance	auto,	auto	4/4	"auto" indicates auto white
	manual,rbgain			balance.
	<pre><pre><pre><pre></pre></pre></pre></pre>			"manual" indicates keep
	dependent>			current value.
				"rbgain" indicates using rgain
				and gbain.
rgain	0~100	30	4/4	Manual set rgain value of
				gain control setting.
bgain	0~100	30	4/4	Manual set bgain value of
				gain control setting.
exposurelevel	0~12	6	4/4	Exposure level
autoiris	0~1	0	4/4	set 1 to enable auto iris, set 0

			_	
				to disable auto iris.
irismode	fixed, indoor,	outdoor	4/4	Video Iris mode.
	outdoor			
piris_mode	manual, indoor,	outdoor	1/4	PIris mode
	outdoor			manual = 0
				indoor=1
				outdoor=2
piris_position	1~100	1	1/4	Position of piris
enableblc	0~1	0	4/4	Enable backlight
				compensation
maxgain	0~100	100	4/4	Manual set maximum gain
				value.
mingain	0~100	0	4/4	Manual set minimum gain
				value.
color	0, 1	1	4/4	0 =>monochrome
				1 => color
flip	<boolean></boolean>	0	4/4	Flip the image.
mirror	<boolean></boolean>	0	4/4	Mirror the image.
text	string[64]	<black></black>	1/4	Enclose caption.
imprinttimestamp	<boolean></boolean>	0	4/4	Overlay time stamp on video.
textonvideo_position	top, bottom	Тор	4/4	Text on video string position
textonvideo_size	15, 25, 30	15	4/4	Text on video font size
exposuremode	auto,fixed	auto	4/4	Exposure mode
maxexposure	1~ 10000	30	4/4	Maximum exposure time.
minexposure	480~ 10000	10000	4/4	Minimum exposure time.
enablepreview	<boolean></boolean>	0	1/4	Usage for UI of exposure
				settings. Preview settings of
				video profile.
s<0~(m-1)>_codectype	mjpeg, h264	H264	1/4	Video codec type.
s<0~(m-1)>_resolution	Reference	IP8365:	1/4	Video resolution in pixels.
	capability_vide	s0:1920x1080		
	oin_resolution	s1:640x360		
		IP8355:		
		s0:1280x1024		
		s1:640x480		
s<0~(m-1)>_h264_intraperi	250, 500,	1000	4/4	Intra frame period in
od	1000, 2000,			milliseconds.
	3000, 4000			

s<0~(m-1)>_h264_ratecont	cbr, vbr	cbr	4/4	cbr, constant bitrate
rolmode				vbr, fix quality
s<0~(m-1)>_h264_quant	1~5,	3	4/4	Quality of video when
	99, 100			choosing vbr in
				"ratecontrolmode".
				99 is the customized manual
				input setting.
				1 = worst quality, 5 = best
				quality.
				100 is percentage mode.
s<0~(m-1)>_h264_qvalue	10~51	31	4/4	Manual video quality level
				input.
				(s<0~(m-1)>_h264_quant
				= 99)
s<0~(m-1)>_h264_qpercen	1~100	50	4/4	Manual video quality level
t				input.
				(s<0~(m-1)>_h264_quant
				= 100)
s<0~(m-1)>_h264_bitrate	4000~400000	IP8365:	4/4	Set bit rate in bps when
	00	s0:6000000		choosing cbr in
		s1:512000		"ratecontrolmode".
		IP8355:		
		s0:3000000		
		s1:512000		
s<0~(m-1)>_h264_maxvbr	1000~400000	4000000	4/4	Set bit rate in bps when
bitrate	00			choosing vbr in
				"ratecontrolmode".
s<0~(m-1)>_h264_maxfra	1,2,3,5,8,10,1	s0:30	1/4	Set maximum frame rate in
me	2,15,20,25,30	s1:15		fps (for h264).
				3M:1~30fps
				2M:1~60fps
				(for NTSC or 60Hz CMOS)
s<0~(m-1)>_h264_profile	0~2	1	1/4	Indicate H264 profiles
				0: baseline
				1: main profile
				2: high profile
s<0~(m-1)>_h264_priorityp	framerate,imag	s0:framerate	4/4	Set prioritypolicy
olicy	equality	s1:imagequality		
s<0~(m-1)>_mjpeg_ratecon	cbr, vbr	vbr	4/4	cbr, constant bitrate
trolmode				vbr, fix quality

s<0~(m-1)>_mjpeg_quant	1~5, 99, 100	3	4/4	Quality of JPEG video.  99 is the customized manual input setting.  1 = worst quality, 5 = best quality.  100 is percentage mode.
s<0~(m-1)>_mjpeg_qvalue	2~97	49	4/4	Manual video quality level input. (s<0~(m-1)>_mjpeg_quant = 99)
s<0~(m-1)>_mjpeg_qperce nt	1~100	50	4/4	Manual video quality level input. (s<0~(m-1)>_mjpeg_quant = 100)
s<0~(m-1)>_mjpeg_bitrate	4000~400000 00	IP8365: s0:14000000 s1:512000 IP8355: s0:6000000 s1:512000	4/4	Set bit rate in bps when choosing cbr in "ratecontrolmode".
s<0~(m-1)>_mjpeg_maxvb rbitrate	1000~400000 00	4000000	4/4	Set bit rate in bps when choosing vbr in "ratecontrolmode".
s<0~(m-1)>_mjpeg_maxfra me	1,2,3,5,8,10,1 2,15,20,25,30	s0:10 s1:15	1/4	Set maximum frame rate in fps (for JPEG).  3M: 1~30fps  2M: 1~60fps  (for NTSC or 60Hz CMOS)
s<0~(m-1)>_mjpeg_priority policy	framerate,imag equality	s0:framerate s1:imagequality	4/4	Set prioritypolicy
wdr_mode	0~1	1	4/4	IP8365: WDR Pro. IP8355: WDR Pro II. 0: off 1: on
wdr_strength	0~2	1	4/4	IP8365: WDR Pro strength. IP8355: WDR Pro II strength. 0: low 1: medium

|--|

## 7.8.1.1 Alternative video input profiles per channel

In addition to the primary setting of video input, there can be alternative profile video input setting for each channel which might be for different scene of light (daytime or nighttime).

Group: videoin\_c0\_profile\_i<0~(m-1)>(capability.nvideoinprofile> 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	4/4	Enable/disable this profile setting
policy	day,	night	4/4	The mode which the profile is applied
	night,			to.
	schedule			
begintime	hh:mm	18:00	4/4	Begin time of schedule mode.
endtime	hh:mm	06:00	4/4	End time of schedule mode.
exposuremode	auto,fixed	auto	4/4	Exposure Mode
maxexposure	1~10000	30	4/4	Maximum exposure time.
minexposure	480~10000	10000	4/4	Minimum exposure time.
enableblc	<boolean></boolean>	0	4/4	Enable backlight compensation.
exposurelevel	0~12	6	4/4	Exposure level
maxgain	0~100	100	4/4	Manual set maximum gain value.
mingain	0~100	0	4/4	Manual set minimum gain value.
autoiris	<boolean></boolean>	0	4/4	Enable auto Iris.
piris_mode	manual, indoor,	outdoor	1/4	PIris mode
	outdoor			manual = 0
				indoor=1
				outdoor=2
piris_position	1~100	1	1/4	Position of piris
irismode	fixed, indoor,	outdoor	4/4	Video Iris mode.
wdr_mode	0~1	1	4/4	IP8365 : WDR Pro.
				IP8355 : WDR Pro II.
				0: off
				1: on
wdr_strength	0~2	1	4/4	IP8365 : WDR Pro strength.
				IP8355: WDR Pro II strength.

		0: low	
		1: medium	
		2: high	

# 7.9Video input preview

The temporary settings for video preview

Group: videoinpreview

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
exposuremode	auto,fixed	auto	4/4	Exposure Mode
maxexposure	1~10000	30	4/4	Maximum exposure time.
minexposure	480~10000	10000	4/4	Minimum exposure time.
exposurelevel	0~12	6	4/4	Exposure level
enableblc	<boolean></boolean>	0	4/4	Enable backlight compensation.
irismode	fixed, indoor,	outdoor	4/4	Video Iris mode.
	outdoor			
piris_mode	manual, indoor,	outdoor	1/4	PIris mode
	outdoor			manual = 0
				indoor=1
				outdoor=2
piris_position	1~100	1	1/4	Position of piris
wdr_mode	0~1	1	4/4	WDR enhanced.
				0: off
				1: on
wdr_strength	0~2	1	4/4	WDR enhanced.
				0: low
				1: medium
				2: high
maxgain	0~100	100	4/4	Manual set maximum gain value.
mingain	0~100	0	4/4	Manual set minimum gain value.
autoiris	<boolean></boolean>	0	4/4	Enable auto Iris.

#### 7.10 IR cut control

Group: **ircutcontrol**(capability.nvideoinprofile> 0)

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
mode	auto, day, night, di, schedule	auto	6/6	Set IR cut control mode
daymodebegintime	00:00~23:59	07:00	6/6	Day mode begin time
daymodeendtime	00:00~23:59	18:00	6/6	Day mod end time
disableirled	<boolean></boolean>	0	6/6	Enable/disable built-in IR led (capability.ir > 0)
enableextled	<boolean></boolean>	0	1/6	Enable/disable external IR led (capability.extir > 0)
bwmode	<boolean></boolean>	1	6/6	Switch to B/W in night mode if enabled
sensitivity	low, normal, high	normal	6/6	Sensitivity of light sensor

# 7.11Image setting per channel

Group: image\_c<0~(n-1)> for n channel products

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
brightness	-5~5,100	100	4/4	Adjust brightness of image
				according to mode settings.
saturation	-5~5,100	100	4/4	Adjust saturation of image
				according to mode settings.
contrast	-5~5,100	100	4/4	Adjust contrast of image
				according to mode settings.
sharpness	-3~3,100	100	4/4	Adjust sharpness of image
				according to mode settings.
brightnesspercent	0~100	0	4/4	Adjust brightnesspercent of
				image
saturationpercent	0~100	50	4/4	Adjust saturation value of

				percentage when
				saturation=100
contrastpercent	0~100	50	4/4	Adjust contrastpercent of image
sharpnesspercent	0~100	50	4/4	Adjust sharpnessvalue of
				percentage when
				sharpness=100
gammacurve	0~100	0	4/4	Gamma curve.
lowlightmode	<boolean></boolean>	1	4/4	Enable/disable low light mode.
dnr_mode	0~1	1	4/4	0:disable
				1:enable
dnr_strength	1~100	50	4/4	Strength of DNR
eis	0~1	0	4/4	Electronic image stabilizer
				0:disable
				1:enable
profile_i0_enable	<boolean></boolean>	0	4/4	Enable/disable this profile
				setting
profile_i0_policy	day,	night	4/4	The mode which the profile is
	night,			applied to.
	schedule			
profile_i0_begintime	hh:mm	18:00	4/4	Begin time of schedule mode.
profile_i0_endtime	hh:mm	06:00	4/4	End time of schedule mode.
profile_i0_brightness	-5~5,100	100	4/4	Adjust brightness of image
				according to mode settings.
profile_i0_saturation	-5~5,100	100	4/4	Adjust saturation of image
				according to mode settings.
profile_i0_contrast	-5~5,100	100	4/4	Adjust contrast of image
				according to mode settings.
profile_i0_sharpness	-3~3,100	100	4/4	Adjust sharpness of image
				according to mode settings.
profile_i0_brightnesspercent	0~100	0	4/4	Adjust brightnesspercent of
				image
profile_i0_contrastpercent	0~100	50	4/4	Adjust contrastpercent of image
profile_i0_saturationpercent	0~100	50	4/4	Adjust saturationpercent of
				image
profile_i0_sharpnesspercent	0~100	50	4/4	Adjust sharpnesspercentvalue
				of image
profile_i0_gammacurve	0~100	0	4/4	Gamma curve.
profile_i0_lowlightmode	<boolean></boolean>	1	4/4	Enable/disable low light mode.
profile_i0_dnr_mode	0~1	1	4/4	0:disable
	I	1		

				1:enable
profile_i0_dnr_strength	1~100	50	4/4	Strength of DNR
profile_i0_eis	0~1	0	4/4	Electronic image stabilizer
				0:disable
				1:enable

# 7.12 Image setting for preview

Group:  $imagepreview_c<0\sim(n-1)>$  for n channel products

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
brightness	-5~5,100	100	4/4	Adjust brightness of image
				according to mode settings.
saturation	-5~5,100	100	4/4	Adjust saturation of image
				according to mode settings.
				100 for saturation percentage
				mode.
contrast	-5~5,100	100	4/4	Adjust contrast of image
				according to mode settings.
sharpness	-3~3,100	100	4/4	Adjust sharpness of image
				according to mode settings.
brightnesspercent	0~100	0	4/4	Adjust brightnesspercent of
				image
saturationpercent	0~100	50	4/4	Adjust saturation value of
				percentage when
				saturation=100
contrastpercent	0~100	50	4/4	Adjust contrastpercent of image
sharpnesspercent	0~100	50	4/4	Adjust sharpnessvalue of
				percentage when
				sharpness=100
gammacurve	0~100	0	4/4	Gamma curve.
lowlightmode	<boolean></boolean>	1	4/4	Enable/disable low light mode.
dnr_mode	0~1	1	4/4	0:disable
				1:enable
dnr_strength	1~100	50	4/4	Strength of DNR
eis	0~1	0	4/4	Electronic image stabilizer
				0:disable
				1:enable

Group: imagepreview

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
videoin_whitebalance	auto,	auto	4/4	Preview of adjusting white balance of image
	manual,			according to mode settings
	rbgain			

videoin_restoreatwb	1~	1	4/4	Restore of adjusting white balance of image
				according to mode settings
videoin_rgain	0~100	30	4/4	Manual set rgain value of gain control
				setting.
videoin_bgain	0~100	30	4/4	Manual set bgain value of gain control
				setting.

## 7.13 Exposure window setting per channel

Group:  $exposurewin_c<0\sim(n-1)>$  for n channel products

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
mode	auto,	auto	4/4	The mode indicates how to decide the
	custom,blc			exposure.
				auto: Use full view as the only one
				exposure window.
				custom: Use inclusive and exclusive
				window.
				blc: Use BLC.
win_i<0~9>_enable	<boolean></boolean>	0	4/4	Enable or disable the window.
win_i<0~9>_policy	0~1	0	4/4	0: Indicate exclusive.
				1: Indicate inclusive.
win_i<0~9>_home	<coordinate></coordinate>	(110,80)	4/4	Left-top corner coordinate of the
				window.
win_i<0~9>_size	<window size=""></window>	(100x75)	4/4	Width and height of the window.

Group:  $exposurewin_c<0\sim(n-1)>profile$  for m profile and n channel product

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
i<0~(m-1)>_mode	auto,	auto	4/4	The mode indicates how to
	custom,blc			decide the exposure.
				auto: Use full view as the
				only one exposure window.
				custom: Use inclusive and
				exclusive window.
				blc: Use BLC.
i<0~(m-1)>_win_i<0~9>_enable	<boolean></boolean>	0	4/4	Enable or disable the
				window.
i<0~(m-1)>_win_i<0~9>_policy	0~1	0	4/4	0: Indicate exclusive.
				1: Indicate inclusive.
i<0~(m-1)>_win_i<0~9>_home	<coordinate></coordinate>	(110,80)	4/4	Left-top corner coordinate
				of the window.
i<0~(m-1)>_win_i<0~9>_size	<window size=""></window>	(100x75)	4/4	Width and height of the
				window.

## 7.14 Audio input per channel

Group:  $audioin_c<0\sim(n-1)>$  for n channel products (capability.audioin>0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
source	linein	linein	4/4	micin => use built-in microphone
				input.
				linein => use external microphone
				input.
mute	0, 1	1	1/4	Disable audio mute.
gain	0~100	65	4/4	Gain of input.
				(audioin_c<0~(n-1)>_source =
				linein)
boostmic	0~100	65	4/4	Enable microphone boost.
				Gain of input.
				(audioin_c<0~(n-1)>_source =
				micin)
s<0~(m-1)>_codectype	aac4, g711,	g711	4/4	Set audio codec type for input.
	g726			
s<0~(m-1)>_aac4_bitrate	16000,	16000	4/4	Set AAC4 bitrate in bps.
	32000,			
	48000,			
	64000,			
	96000,			
	128000			
s<0~(m-1)>_g711_mode	pcmu,	pcmu	4/4	Set G.711 mode.
	pcma			
s<0~(m-1)>_g726_bitrate	16000,	32000	4/4	Set G.726 bitrate in bps.
	24000,			
	32000,			
	40000			
s<0~(m-1)>_g726	little, big	little	4/4	Set G.726 bit streaming packing
_bitstreampackingmode				mode
s<0~(m-1)>_g726	0, 1	0	4/4	Enable vlcmode for G.726
_vlcmode				
alarm_enable	0, 1	0	4/4	Enable audio detection
alarm_level	1~100	50	4/4	Audio detection alarm level
profile_i0_enable	<boolean></boolean>	0	4/4	Enable/disable this profile setting
profile_i0_policy	day,	night	4/4	The mode which the profile is
	night,			applied to.

	schedule			
profile_i0_begintime	hh:mm	18:00	4/4	Begin time of schedule mode.
profile_i0_endtime	hh:mm	06:00	4/4	End time of schedule mode.
profile_i0_alarm_level	1~100	50	4/4	Audio detection alarm level

### 7.15 Motion detection settings

Group: motion\_c<0~(n-1)>for n channel product

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	4/4	Enable motion detection.
win_i<0~2>_enable	<boolean></boolean>	0	4/4	Enable motion window 1~3.
win_i<0~2>_name	string[14]	<black></black>	4/4	Name of motion window 1~3.
win_i<0~2>_left	0 ~ 320	0	4/4	Left coordinate of window position.
win_i<0~2>_top	0 ~ 240	0	4/4	Top coordinate of window position.
win_i<0~2>_width	0 ~ 320	0	4/4	Width of motion detection window.
win_i<0~2>_height	0 ~ 240	0	4/4	Height of motion detection window.
win_i<0~2>_objsize	0 ~ 100	0	4/4	Percent of motion detection window.
win_i<0~2>_sensitivity	0 ~ 100	0	4/4	Sensitivity of motion detection
				window.

#### Group: $motion_c<0\sim(n-1)>profile$ for m profile and n channel product (capability.nmotionprofile > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
i<0~(m-1)>_enable	<boolean></boolean>	0	4/4	Enable profile $1 \sim (m-1)$ .
i<0~(m-1)>_policy	day,	night	4/4	The mode which the profile is
	night,			applied to.
	schedule			
i<0~(m-1)>_begintime	hh:mm	18:00	4/4	Begin time of schedule
				mode.
i<0~(m-1)>_endtime	hh:mm	06:00	4/4	End time of schedule mode.
i<0~(m-1)>_win_i<0~2>_enable	<boolean></boolean>	0	4/4	Enable motion window.
i<0~(m-1)>_win_i<0~2>_name	string[14]	<blank></blank>	4/4	Name of motion window.
i<0~(m-1)>_win_i<0~2>_left	0 ~ 320	0	4/4	Left coordinate of window
				position.
i<0~(m-1)>_win_i<0~2>_top	0 ~ 240	0	4/4	Top coordinate of window
				position.
i<0~(m-1)>_win_i<0~2>_width	0 ~ 320	0	4/4	Width of motion detection
				window.

i<0~(m-1)>_win_i<0~2>_height	0 ~ 240	0	4/4	Height of motion detection
				window.
i<0~(m-1)>_win_i<0~2>_objsize	0 ~ 100	0	4/4	Percent of motion detection
				window.
i<0~(m-1)>_win_i<0~2>_sensitivity	0 ~ 100	0	4/4	Sensitivity of motion
				detection window.

# 7.16 Tempering detection settings

Group: tampering\_c<0~(n-1)>for n channel product (capability.tampering > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	4/4	Enable or disable tamper detection.
threshold	0 ~ 255	120	1/7	Threshold of tamper detection.
duration	10 ~ 20	2	1/7	If tampering value exceeds the 'threshold' for
				more than 'duration' second(s), then tamper
				detection is triggered.

#### **7.17 DDNS**

Group: **ddns** (capability.ddns > 0)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	6/6	Enable or disable the dynamic DNS.
provider	CustomSafe100,	DyndnsDyn	6/6	Safe100 => safe100.net
	DyndnsDynamic,	amic		DyndnsDynamic => dyndns.org
	DyndnsCustom,			(dynamic)
	Safe100			DyndnsCustom => dyndns.org
				CustomSafe100 =>
				Custom server using safe100 method
<pre><pre><pre>ovider&gt;_ho</pre></pre></pre>	string[128]	<blank></blank>	6/6	Your DDNS hostname.
stname				
<pre><pre><pre><pre>ovider&gt;_us</pre></pre></pre></pre>	string[64]	<blank></blank>	6/6	Your user name or email to login to the
ernameemail				DDNS service provider
<pre><pre><pre>provider&gt;_pa</pre></pre></pre>	string[64]	<blank></blank>	6/6	Your password or key to login to the
sswordkey				DDNS service provider.
<pre><pre><pre><pre>se</pre></pre></pre></pre>	string[128]	<blank></blank>	6/6	The server name for safe100.
rvername				(This field only exists if the provider is
				customsafe100)

## 7.18 Express link

Group:expresslink

PARAMETER	VALUE	Default	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	6/6	Enable or disable express link.
state	onlycheck,	badnetwork	6/6	Camera will check the status of network
	onlyoffline,			environment and express link URL
	checkonline,			
	badnetwork			
url	string[64]	NULL	6/6	The url user define to link to camera

### 7.19 UPnP presentation

Group: upnppresentation

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	1	6/6	Enable or disable the UPnP
				presentation service.

# 7.20 UPnP port forwarding

Group: upnpportforwarding

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	6/6	Enable or disable the UPnP port
				forwarding service.
upnpnatstatus	0~3	0	6/7	The status of UPnP port forwarding,
				used internally.
				0 = OK, 1 = FAIL, 2 = no IGD router, 3 =
				no need for port forwarding

## 7.21 System log

Group: syslog

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enableremotelog	<boolean></boolean>	0	6/6	Enable remote log.
serverip	<ip address=""></ip>	<black></black>	6/6	Log server IP address.

serverport	514,	514	6/6	Server port used for log.
	1025~65535			
level	0~7	6	6/6	Levels used to distinguish the
				importance of the information:
				0: LOG_EMERG
				1: LOG_ALERT
				2: LOG_CRIT
				3: LOG_ERR
				4: LOG_WARNING
				5: LOG_NOTICE
				6: LOG_INFO
				7: LOG_DEBUG
setparamlevel	0~2	0	6/6	Show log of parameter setting.
				0: disable
				1: Show log of parameter setting
				set from external.
				2. Show log of parameter setting
				set from external and internal.

### **7.22 SNMP**

Group: **snmp** (capability.snmp > 0)

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
v2	0~1	0	6/6	SNMP v2 enabled. 0 for disable, 1 for enable
v3	0~1	0	6/6	SNMP v3 enabled. 0 for disable, 1 for enable
secnamerw	string[31]	Private	6/6	Read/write security name
secnamero	string[31]	Public	6/6	Read only security name
authpwrw	string[8~128]	<blank></blank>	6/6	Read/write authentication password
authpwro	string[8~128]	<blank></blank>	6/6	Read only authentication password
authtyperw	MD5,SHA	MD5	6/6	Read/write authentication type
authtypero	MD5,SHA	MD5	6/6	Read only authentication type
encryptpwrw	string[8~128]	<blank></blank>	6/6	Read/write passwrd
encryptpwro	string[8~128]	<blank></blank>	6/6	Read only password
encrypttyperw	DES	DES	6/6	Read/write encryption type

encrypttypero	DES	DES	6/6	Read only encryption type
rwcommunity	string[31]	Private	6/6	Read/write community
rocommunity	string[31]	Public	6/6	Read only community
syslocation	string[128]	<blank></blank>	6/6	System location
syscontact	string[128]	<blank></blank>	6/6	System contact

# 7.23 Layout configuration

Group: **layout** (New version)

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
logo_default	<boolean></boolean>	1	1/6	0 => Custom logo
				1 => Default logo
logo_link	string[64]	http://ww	1/6	Hyperlink of the logo
		w.vivotek.c		
		<u>om</u>		
logo_powerbyvvtk_hidden	<boolean></boolean>	0	1/6	0 => display the power by vivotek
				logo
				1 => hide the power by vivotek
				logo
custombutton_manualtrigger_s	<boolean></boolean>	1	1/6	Show or hide manual trigger (VI)
how				button in homepage
				0 -> Hidden
				1 -> Visible
theme_option	1~4	1	1/6	$1\sim3$ : One of the default themes.
				4: Custom definition.
theme_color_font	string[7]	#ffffff	1/6	Font color
theme_color_configfont	string[7]	#ffffff	1/6	Font color of configuration area.
theme_color_titlefont	string[7]	#098bd6	1/6	Font color of video title.
theme_color_controlbackgroun	string[7]	#565656	1/6	Background color of control area.
d				
theme_color_configbackground	string[7]	#323232	1/6	Background color of configuration
				area.
theme_color_videobackground	string[7]	#565656	1/6	Background color of video area.
theme_color_case	string[7]	#323232	1/6	Frame color

# 7.24 Privacy mask

Group:  $privacymask_c<0\sim(n-1)>for n channel product$ 

NAME	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
enable	<boolean></boolean>	0	4/4	Enable privacy mask.
win_i<0~4>_enable	<boolean></boolean>	0	4/4	Enable privacy mask window.
win_i<0~4>_name	string[14]	<blank></blank>	4/4	Name of the privacy mask
				window.
win_i<0~4>_left	0 ~ 320	0	4/4	Left coordinate of window
				position.
win_i<0~4>_top	0 ~ 240	0	4/4	Top coordinate of window
				position.
win_i<0~4>_width	0 ~ 320	0	4/4	Width of privacy mask window.
win_i<0~4>_height	0 ~ 240	0	4/4	Height of privacy mask window.

# 7.25 Capability

Group: capability

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
api_httpversion	<string></string>	0300a	0/7	The HTTP API version.
bootuptime	<positive integer=""></positive>	60	0/7	Server bootup time.
nir	0, <positive integer=""></positive>	1	0/7	Number of IR interfaces.
npir	0, <positive integer=""></positive>	0	0/7	Number of PIRs.
ndi	0, <positive integer=""></positive>	1	0/7	Number of digital inputs.
nvi	0, <positive integer=""></positive>	3	0/7	Number of virtual inputs (manual trigger)
ndo	0, <positive integer=""></positive>	1	0/7	Number of digital outputs.
naudioin	0, <positive integer=""></positive>	1	0/7	Number of audio inputs.
naudioout	0, <positive integer=""></positive>	1	0/7	Number of audio outputs.
nvideoin	<positive integer=""></positive>	1	0/7	Number of video inputs.
nvideoinprofile	<positive integer=""></positive>	1	0/7	Number of videoinput profiles.
nmediastream	<positive integer=""></positive>	2	0/7	Number of media stream per channels.
naudiosetting	<positive integer=""></positive>	1	0/7	Number of audio settings per channel.
nuart	0, <positive integer=""></positive>	0	0/7	Number of UART interfaces.
nmotion	<positive integer=""></positive>	3	0/7	Number of motions
nmotionprofile	0, <positive integer=""></positive>	1	0/7	Number of motion profiles.
ptzenabled	0, <positive integer=""></positive>	0	0/7	An 32-bit integer, each bit can be set separately as follows:  Bit 0 => Support camera control function;  O(not support), 1(support)  Bit 1 => Built-in or external camera;

Bit 2 => Support pan operation, O(not support), 1(support)					0(external), 1(built-in)
Section of the period of the					
Section					0(not support), 1(support)
Bit 4 => Support zoom operation; O(not support), 1(support)					Bit 3 => Support tilt operation;
evetrichannel    evetri					0(not support), 1(support)
Protocol_nttps   Protocol_sip   Protocol_maxconnec   Protocol_maxconnec   Proticool_maxconnec   Protocol_maxconnec   Pr					Bit 4 => Support zoom
Bit 5 => Support focus operation;					operation;
evetrichannel <a href="https://www.heater-to-support">- boolean&gt;</a> 1       0/7       Indicate whether to support in s					0(not support), 1(support)
evertrichannel <a href="https://www.boolean">boolean</a> 1       0/7       Indicate whether to support protocol_risp         joystick <a href="https://www.boolean">boolean</a> 1       0/7       Indicate whether to support protocol_risp         protocol_risp <a href="https://www.boolean">boolean</a> 1       0/7       Indicate whether to support protocol_risp         protocol_sip <a href="https://www.boolean">boolean</a> 1       0/7       Indicate whether to support protocol_risp         protocol_maxconnec <a href="https://www.boolean">boolean</a> 1       0/7       Indicate whether to support protocol_maxconnec         protocol_maxconnec <a href="https://www.boolean">boolean</a> 1       0/7       Indicate whether to support protocol_sip         protocol_maxconnec <a href="https://www.boolean">boolean</a> 1       0/7       Indicate whether to support protocol_maxconnec         protocol_maxconnec <a href="https://www.boolean">boolean</a> 1       0/7       Indicate whether to support RTSP.         protocol_maxconnec <a href="https://www.boolean">boolean</a> 1       0/7       Indicate whether to support SIP.					Bit 5 => Support focus
Bit 6 => Support iris operation; O(not support), 1(support)   Bit 7 => External or built-in PT; O(built-in), 1(external)   Bit 8 => Invalidate bit 1 ~ 7; O(built 1 ~ 7 are valid), 1(bit 1 ~ 7 are valid), 1(bit 1 ~ 7 are valid)   Bit 9 => Reserved bit; Invalidate lens_pan, Lens_tilt, lens_zoon, lens_focus, len_iris. O(fields are valid), 1(fields are valid), 1(fields are valid)   Invalidate lens_pan, Lens_tilt, lens_zoon, lens_focus, len_iris. O(fields are valid)   Invalidate lens_pan, Lens_tilt, lens_zoon, lens_focus, len_iris. O(fields are valid)   Invalidate lens_pan, Lens_tilt, lens_zoon, lens_focus, len_iris. O(fields are valid)   Invalidate lens_pan, Lens_tilt, lens_zoon, lens_focus, len_iris. O(fields are valid)   Invalidate lens_pan, Lens_tilt, lens_zoon, lens_focus, len_iris. O(fields are valid)   Invalidate lens_pan, Lens_tilt, lens_zoon, lens_focus, len_iris. O(fields are valid)   Invalidate lens_pan, Lens_tilt, lens_zoon, lens_focus, len_iris. O(fields are valid)   Invalidate whether to support remotefocus function.    Protocol_https					operation;
Bit 6 => Support iris operation; O(not support), 1(support)   Bit 7 => External or built-in PT; O(built-in), 1(external)   Bit 8 => Invalidate bit 1 ~ 7; O(bit 1 ~ 7 are valid), 1(bit 1 ~ 7 are valid), 1(bit 1 ~ 7 are invalid)   Bit 9 => Reserved bit; Invalidate lens_pan, Lens_tilt, lens_zoon, lens_focus, len_iris. O(fields are valid), 1(fields are invalid)					0(not support), 1(support)
Bit 7 => External or built-in PT;					Bit 6 => Support iris operation;
Protocol_rtsp   Protocol_maxconnec   Protocol_max					O(not support), 1(support)
Bit 8 => Invalidate bit 1 ~ 7; 0(bit 1 ~ 7 are valid), 1(bit 1 ~ 7 are valid), 1(bit 1 ~ 7 are valid), 1(bit 1 ~ 7 are invalid)   Bit 9 => Reserved bit; Invalidate lens_pan, Lens_tilt, lens_zoon, lens_focus, len_iris. 0(fields are valid), 1(fields are invalid)   evetrichannel     Shoolean>   1					Bit 7 => External or built-in PT;
Second Company of the Company of t					0(built-in), 1(external)
Sector   Protocol_ntsp   Pro					Bit 8 => Invalidate bit 1 ~ 7;
Bit 9 => Reserved bit; Invalidate lens_pan, Lens_tilt, lens_zoon, lens_focus, len_iris. O(fields are valid), 1(fields are invalid)    evetrichannel   <boolean>   1</boolean>					$0(bit 1 \sim 7 are valid),$
Invalidate lens_pan, Lens_tilt, lens_zoon, lens_focus, len_iris. O(fields are valid), 1(fields are invalid)   evetrichannel   <boolean>   1</boolean>					1(bit 1 ~ 7 are invalid)
lens_zoon, lens_focus, len_iris. O(fields are valid), 1(fields are invalid)   evetrlchannel     evetrlchannel     soolean>   1					Bit 9 => Reserved bit;
evctrlchannel					Invalidate lens_pan, Lens_tilt,
evctrlchannel					lens_zoon, lens_focus, len_iris.
evctrlchannel					O(fields are valid),
HTTP tunnel for event/control transfer.  joystick					1(fields are invalid)
joystick <boolean>10/7Indicate whether to support joystick control.remotefocus<boolean>10/7Indicate whether to support remotefocus function.storage_dbenabled<boolean>10/7Media files are indexed in database.protocol_https&lt; boolean&gt;10/7Indicate whether to support HTTP over SSL.protocol_rtsp&lt; boolean&gt;10/7Indicate whether to support RTSP.protocol_sip<boolean>10/7Indicate whether to support SIP.protocol_maxconnec<positive integer="">100/7The maximum allowed</positive></boolean></boolean></boolean></boolean>	evctrlchannel	<boolean></boolean>	1	0/7	Indicate whether to support
joystick					HTTP tunnel for event/control
remotefocus					transfer.
remotefocus	joystick	<boolean></boolean>	1	0/7	Indicate whether to support
storage_dbenabled <boolean>10/7Media files are indexed in database.protocol_https&lt; boolean &gt;10/7Indicate whether to support HTTP over SSL.protocol_rtsp&lt; boolean &gt;10/7Indicate whether to support RTSP.protocol_sip&lt; boolean&gt;10/7Indicate whether to support SIP.protocol_maxconnec&lt; positive integer&gt;100/7The maximum allowed</boolean>					joystick control.
storage_dbenabled <boolean>       1       0/7       Media files are indexed in database.         protocol_https       &lt; boolean &gt;       1       0/7       Indicate whether to support HTTP over SSL.         protocol_rtsp       &lt; boolean &gt;       1       0/7       Indicate whether to support RTSP.         protocol_sip       &lt; boolean&gt;       1       0/7       Indicate whether to support SIP.         protocol_maxconnec       &lt; positive integer&gt;       10       0/7       The maximum allowed</boolean>	remotefocus	<boolean></boolean>	1	0/7	Indicate whether to support
protocol_https					remotefocus function.
protocol_https	storage_dbenabled	<boolean></boolean>	1	0/7	Media files are indexed in
protocol_rtsp					database.
protocol_rtsp	protocol_https	< boolean >	1	0/7	Indicate whether to support
protocol_sip					
protocol_sip	protocol_rtsp	< boolean >	1	0/7	Indicate whether to support
protocol_maxconnec <positive integer=""> 10 0/7 The maximum allowed</positive>					
	protocol_sip	<boolean></boolean>	1	0/7	Indicate whether to support SIP.
	protocol_maxconnec	<positive integer=""></positive>	10	0/7	The maximum allowed
tion     simultaneous connections.	tion				simultaneous connections.

protocol_maxgencon	<positive integer=""></positive>	10	0/7	The maximum general
nection				streaming connections .
protocol_maxmegac	<positive integer=""></positive>	0	0/7	The maximum megapixel
onnection				streaming connections.
protocol_rtp_multica	<boolean></boolean>	1	0/7	Indicate whether to support
st_				scalable multicast.
scalable				
protocol_rtp_multica	<boolean></boolean>	1	0/7	Indicate whether to support
st_				backchannel multicast.
backchannel				
protocol_rtp_tcp	<boolean></boolean>	1	0/7	Indicate whether to support RTP
				over TCP.
protocol_rtp_http	<boolean></boolean>	1	0/7	Indicate whether to support RTP
				over HTTP.
protocol_spush_mjp	<boolean></boolean>	1	0/7	Indicate whether to support
eg				server push MJPEG.
protocol_snmp	<boolean></boolean>	1	0/7	Indicate whether to support
_ '			'	SNMP.
protocol_ipv6	<boolean></boolean>	1	0/7	Indicate whether to support
			'	IPv6.
protocol_pppoe	<boolean></boolean>	1	0/7	Indicate whether to support
			'	PPPoE.
protocol_ieee8021x	<boolean></boolean>	1	0/7	Indicate whether to support
. –				IEEE802.1x.
protocol_qos_cos	<boolean></boolean>	1	0/7	Indicate whether to support
				CoS.
protocol_qos_dscp	<boolean></boolean>	1	0/7	Indicate whether to support
				QoS/DSCP.
protocol_ddns	<boolean></boolean>	1	0/7	Indicate whether to support
				DDNS.
videoin_type	0, 1, 2	2	0/7	0 => Interlaced CCD
	-, -, -			1 => Progressive CCD
				2 => CMOS
videoin_codec	mjpeg, h264	mjpeg,	0/7	Available codec list.
	51 57. ··= - ·	h264		
Videoin_c0_nmode	<integer></integer>	1	0/7	Indicate how many video modes
		_		supported by this channel.
videoin_c0_nresoluti	<positive integer=""></positive>	IP8365:	0/7	Number of videoin resolution.
on	-positive integers	7		
<u></u>				

		IP8355:		
		8		
videoin_c0_resolutio	<a available<="" list="" of="" td=""><td>IP8365:</td><td>0/7</td><td>Available resolutions list.</td></a>	IP8365:	0/7	Available resolutions list.
n	resolution separated	176x144,	0,7	Available resolutions list.
	by commas>	384x216,		
	<pre><pre><pre><pre>onimas&gt;</pre></pre></pre></pre>	640x360,128		
	sproduct dependents	0x720,		
		1360x768,16		
		00x904,		
		1920×1080		
		IP8355:		
		176x144,320		
		x240,		
		640x480,720		
		x480,		
		800x600,960		
		x768,		
		1280x720,12		
		80x1024		
videoin_c0_maxfram	A list of <integer></integer>	IP8365:	0/7	Indicate how many frame rate
erate	J	30,30,30,30,	,	image sensor outputs in current
		30,30,30		video mode.
		IP8355:		
		30,30,30,30,		*One to one mapping to the
		30,30,30,30		resolution in "resolution".
				* The element number is
				defined as "nresolution" in this
				group.
				* This parameter may be
				changed when
				"videoin_c <n>_cmosfreq"=50</n>
				or
				"videoin_c <n>_modulation"=p</n>
				al.
				Ex: 30 fps is changed to 25 fps,
				60 fps is changed to 50 fps, and
				so on.
videoin_c0_mjpg_m	A list of <integer></integer>	IP8365:	0/7	Maximum fps that the device
axframerate		30,30,30,30,		can encoded one stream with
		30,30,30		MJPEG on resolutions in current

		IP8355:		video mode.
		30,30,30,30,		"-" means not support.
		30,30,30,30		
				* One to one mapping to the
				resolution in "resolution".
				* The element number is
				defined as "nresolution" in this
				group.
				* This parameter may be
				changed when
				"videoin_c <n>_cmosfreq"=50</n>
				or
				"videoin_c <n>_modulation"=p</n>
				al.
				Ex: 30 fps is changed to 25 fps,
				60 fps is changed to 50 fps, and
				so on.
				* Only available when 'mjpeg' is
				listed in
				"capability_videoin_codec".
videoin_c0_mjpg_m	<positive integer=""></positive>	4000000	0/7	Maximum bitrates of MJPEG.
axbitrate				The unit is bps.
				"-" means MJPEG does not
				support bit rate control.
				* Only available when 'mjpeg' is
				listed in
				"capability_videoin_codec".
videoin_c0_h264_m	A list of <integer></integer>	IP8365:	0/7	Maximum fps that the device
axframerate		30,30,30,30,		can encoded one stream with
		30,30,30		H.264 on resolutions in current
		IP8355:		video mode.
		30,30,30,30,		"-" means not support.
		30,30,30,30		
				* One to one mapping to the
				resolution in "resolution".
				* The element number is
		1		
				defined as "nresolution" in this
				defined as "nresolution" in this group.

				changed when
				"videoin_c <n>_cmosfreq"=50</n>
				or
				"videoin_c <n>_modulation"=p</n>
				al.
				Ex: 30 fps is changed to 25 fps,
				60 fps is changed to 50 fps, and
				so on.
				* Only available when 'h264' is
				listed in
				"capability_videoin_codec".
videoin_c0_h264_m	<positive integer=""></positive>	40000000	0/7	Maximum bitrates of H.264.
axbitrate				The unit is bps.
				* Only available when 'h264' is
				listed in
				"capability_videoin_codec".
				. ,
videoin_c0_streamc	<positive integer=""></positive>	6,6	0/7	Represent supported codec
odec				types of each stream.
				This contains a list of positive
				integers, split by comma. Each
				one stands for a stream, and the
				definition is as following:
				Bit 0: Support MPEG4.
				Bit 1: Support MJPEG
				Bit 2: Support H.264
videoin_c0_mode	<integer></integer>	0	0/7	Indicate current video mode.
videoin_c0_nmode	<positive integer=""></positive>	1	0/7	Indicate how many video modes
				supported by this channel.
videoin_c0_maxsize	<wxh></wxh>	IP8365:	0/7	The maximum resolution of this
		1920×1080		channel, the unit is pixel.
		IP8355:		
		1280x1024		
videoin_c0_nmode	<positive integer=""></positive>	1	0/7	Indicate how many video modes
				supported by this channel.
Videoin_c0_maxsize	<wxh></wxh>	IP8365:	0/7	The maximum resolution of this
		1920×1080		channel, the unit is pixel.
		IP8355:		

		1280x1024		
videoin_c0_mode0_ effectivepixel	<wxh></wxh>	IP8365: 1920x1080	0/7	The visible area of full scene in this video mode.
		IP8355: 1280x1024		The unit is pixel in source.
				* This value must <=
				"capability_videoin_c <n>_max size"</n>
				* If "effectivepixel" <
				"capability_videoin_c <n>_max</n>
				size", then the visible area is
				located at the center of full
				scene.
videoin_c0_mode0_	<wxh></wxh>	IP8365:	0/7	The output size of source, equal
outputsize		1920x1080		to the captured size by device,
		IP8355:		in this video mode. The unit is
		1280x1024		pixel.
				This value is used as a basic
				coordinate system for many
				features, like ePTZ, privacy
				mask, motion, etc.
				* Source (most for image
				sensor) may perform scale or
				binning, etc on image data, and
				output data with smaller size.
				This parameter is designed to
				represent this.
videoin_c0_mode0_	binning	0	0/7	Indicate binning is used or not in
binning				this video mode.
				0: No binning
				1: 2x2 binning
				3: 3x3 binning
videoin_c0_mode0_	<positive integer=""></positive>	IP8365:	0/7	Available resolutions list.
nresolution		7		
		IP8355:		
		8		
videoin_c0_mode0_r	<a available<="" list="" of="" td=""><td>IP8365:</td><td>0/7</td><td>Available resolutions list.</td></a>	IP8365:	0/7	Available resolutions list.
esolution	resolution separated	176x144,		

				,
	by commas>	384x216,		
	<pre><pre><pre><pre>oduct dependent&gt;</pre></pre></pre></pre>	640x360,128		
		0x720,		
		1360x768,16		
		00x904,		
		1920x1080		
		IP8355:		
		176x144,320		
		x240,		
		640x480,720		
		x480,		
		800x600,960		
		x768,		
		1280x720,12		
		80x1024		
videoin_c0_mode0_	A list of <positive< td=""><td>IP8365:</td><td>0/7</td><td>Indicate how many frame rate</td></positive<>	IP8365:	0/7	Indicate how many frame rate
maxframerate	Integer>	30,30,30,30,		image sensor outputs in this
		30,30,30		video mode.
		IP8355:		
		30,30,30,30,		* One to one mapping to the
		30,30,30,30		resolution in "resolution".
				* The element number is
				defined as "nresolution" in this
				group.
				* This parameter records the
				frame rate when
				"videoin_c <n>_cmosfreq"=60</n>
				or
				"videoin_c <n>_modulation"=nt</n>
				sc
videoin_c0_mode0_	<integer></integer>	IP8365:	0/7	Maximum fps that the device
maxfps_mjpeg		30,30,30,30,		can encode
		30,30,30		
		IP8355:		
		30,30,30,30,		
		30,30,30		
		30		
videoin_c0_mode0_	<integer></integer>	IP8365:	0/7	Maximum fps that the device
maxfps_h264		30,30,30,30,		can encode
		30,30,30		
			_	

		IP8355:		
		30,30,30,30,		
		30,30,30		
		30		
videoin_c0_mode0_	<string[128]></string[128]>	IP8365:	0/7	Description about this mode
description		1080P Full		
		HD (16:9)		
		(MAX 30fps)		
		IP8355:		
		1.3M (5:4)		
		(MAX 30fps)		
videoin_flexiblebitrat	<boolean></boolean>	1	0/7	Indicate whether to support
e				flexible bit rate control.
audio_aec	<boolean></boolean>	0	0/7	Indicate whether to support
			,	acoustic echo cancellation.
audio_mic	<boolean></boolean>	0	0/7	Indicate whether to support
				built-in microphone input.
audio_extmic	<boolean></boolean>	1	0/7	Indicate whether to support
				external microphone input.
audio_linein	<boolean></boolean>	1	0/7	Indicate whether to support
				external line input.
				(It will be replaced by audio_mic
				and audio_extmic.)
audio_lineout	<boolean></boolean>	1	0/7	Indicate whether to support line
		_		output.
audio_headphoneout	<boolean></boolean>	0	0/7	Indicate whether to support
				headphone output.
audioin_codec	aac4, g711, g726	aac4, g711,	0/7	Available codec list for audio
		g726		input.
audioout_codec	N/A	N/A	0/7	Available codec list for SIP.
camctrl_httptunnel	<boolean></boolean>	0	0/7	Indicate whether to support
				httptunnel.
camctrl_privilege	<boolean></boolean>	1	0/7	Indicate whether to support
				"Manage Privilege" of PTZ
				control in the Security page.
				1: support both
				/cgi-bin/camctrl/camctrl.cgi and
				/cgi-bin/viewer/camctrl.cgi
			<u> </u>	, eg. biii, viewei/eaimetiliegi

				0: support only
t bttntnn.al	, hooloop		0/7	/cgi-bin/viewer/camctrl.cgi
uart_httptunnel	<boolean></boolean>	0	0/7	Indicate whether to support
	_	  -	0.77	HTTP tunnel for UART transfer.
transmission_mode	Tx,	Tx	0/7	Indicate transmission mode of
	Rx,			the machine: $TX = server$ , $Rx =$
	Both			receiver box, Both = DVR.
network_wire	<boolean></boolean>	1	0/7	Indicate whether to support
				Ethernet.
network_wireless	<boolean></boolean>	0	0/7	Indicate whether to support
				wireless.
wireless_s802dot11b	<boolean></boolean>	0	0/7	Indicate whether to support
				wireless 802.11b+.
wireless_s802dot11g	<boolean></boolean>	0	0/7	Indicate whether to support
				wireless 802.11g.
wireless_s802dot11n	<boolean></boolean>	0	0/7	Indicate whether to support
				wireless 802.11n.
wireless_beginchann	1 ~ 14	N/A	0/7	Indicate the begin channel of
el				wireless network
wireless_endchannel	1 ~ 14	N/A	0/7	Indicate the end channel of
				wireless network
wireless_encrypt_we	<boolean></boolean>	0	0/7	Indicate whether to support
p				wireless WEP.
wireless_encrypt_wp	<boolean></boolean>	0	0/7	Indicate whether to support
a				wireless WPA.
wireless_encrypt_wp	<boolean></boolean>	0	0/7	Indicate whether to support
a2				wireless WPA2.
derivative_brand	<boolean></boolean>	1	0/7	Indicate whether to support the
				upgrade function for the
				derivative brand. For example, if
				the value is true, the VVTK
				product can be upgraded to
				VVXX. (TCVV<->TCXX is
				excepted)
npreset	0, <positive integer=""></positive>	20	0/7	Number of preset locations
eptz	0, <positive integer=""></positive>	3	0/7	A 32-bit integer, each bit can be
- 1 <del></del>	-, Figure			set separately as follows:
				Bit 0 => stream 1 supports ePTZ
				or not.
				or not.

				Bit 1 => stream 2 supports ePTZ
				or not.
				The rest may be deduced by
				analogy
nanystream	0, <positive integer=""></positive>	0	0/7	number of any media stream
				per channel
iva	<boolean></boolean>	0	0/7	Indicate whether to support
				Intelligent Video analysis
tampering	<boolean></boolean>	1	0/7	Indicate whether to support
				tampering detection.
version_onvifdaemo	<string></string>	1.7.1.6	0/7	Indicate ONVIF daemon version
n				
media_totalspace	<positive integer=""></positive>	20000	0/7	Available memory space (KB)
				for media.
media_snapshot_siz	<positive integer=""></positive>	800	0/7	Maximum size (KB) of one
epersecond				snapshot image.
media_snapshot_ma	<positive integer=""></positive>	7	0/7	Maximum snapshot number
xpreevent				before event occurred.
media_snapshot_ma	<positive integer=""></positive>	7	0/7	Maximum snapshot number
xpostevent				after event occurred.
media_videoclip_ma	<positive integer=""></positive>	3072	0/7	Maximum size (KB) of a
xsize				videoclip.
media_videoclip_ma	<positive integer=""></positive>	20	0/7	Maximum length (second) of a
xlength				videoclip.
media_videoclip_ma	<positive integer=""></positive>	9	0/7	Maximum duration (second)
xpreevent				after event occurred in a
				videoclip.
image_wdrc	<boolean></boolean>	0	0/7	Indicate whether to support
				WDR enhanced.
image_iristype	<string></string>	piris	0./7	Indicate iris type
		Pills	0/7	Indicate iris type.
image_focusassist	<boolean></boolean>	0	0/7	Indicate ms type.  Indicate whether to support
image_focusassist			<u> </u>	
image_focusassist localstorage_manag			<u> </u>	Indicate whether to support
	<boolean></boolean>	0	0/7	Indicate whether to support focus assist.
localstorage_manag	<boolean></boolean>	0	0/7	Indicate whether to support focus assist.  Indicate whether manageable
localstorage_manag	<boolean></boolean>	0	0/7	Indicate whether to support focus assist.  Indicate whether manageable local storage is supported.
localstorage_manag eable localstorage_seamle	<boolean></boolean>	0	0/7	Indicate whether to support focus assist.  Indicate whether manageable local storage is supported.  Indicate whether seamless
localstorage_manag eable localstorage_seamle ss	<boolean> <boolean></boolean></boolean>	0 1 1	0/7	Indicate whether to support focus assist.  Indicate whether manageable local storage is supported.  Indicate whether seamless recording is supported.

sion				
localstorage_slconnu	0,	1	0/7	The maximum seamless
m	<positive integer=""></positive>			connection number.
adaptiverecording	<boolean></boolean>	1	0/7	Indicate whether to support
				adaptive recording.
adaptivestreaming	<boolean></boolean>	1	0/7	Indicate whether to support
				adaptive streaming.
vadp	<positive integer=""></positive>	0	0/7	An 32-bit integer, each bit can
				be set separately as follows:
				Bit 0 => VADP interface
				Bit 1 => Capture video raw data
				Bit 2 => Support encode jpeg
				Bit 3 => Audio
				Bit 4 => Event

# 7.26 Customized event script

Group: event\_customtaskfile\_i<0~2>

PARAMETER	VALUE	Default	SECURITY	DESCRIPTION
			(get/set)	
name	string[40]	<blank></blank>	6/6	Custom script identification of this entry.
date	string[4~20]	<blank></blank>	6/6	Date of custom script.
time	string[4~20]	<blank></blank>	6/6	Time of custom script.

# 7.27 Event setting

Group: **event\_i**<0~2>

PARAMETER	VALUE	Default	SECURITY	DESCRIPTION
			(get/set)	
name	string[40]	<black></black>	6/6	Identification of this entry.
enable	0, 1	0	6/6	Enable or disable this event.
priority	0, 1, 2	1	6/6	Indicate the priority of this event:
				"0"= low priority
				"1"= normal priority
				"2"= high priority
delay	1~999	10	6/6	Delay in seconds before detecting the
				next event.

trigger	boot,	boot	6/6	Indicate the trigger condition:
	di,			"boot" = System boot
	motion,			"di″= Digital input
	seq,			"motion" = Video motion detection
	recnotify,			"seq" = Periodic condition
	tampering,			"visignal" = Video input signal loss.
	vi,			"recnotify" = Recording notification.
	volalarm			"tampering" = Tamper detection.
				"vi"= Virtual input (Manual trigger)
				"volalarm"= Audio detection
triggerstatus	String[40]	trigger	6/6	The status for event trigger
exttriggerstatus	trigger,	<blank></blank>	6/6	The status for event DI 1 trigger
	normal~trigger			
	,			
	trigger~norma			
exttriggerstatus1	trigger,	<black></black>	6/6	The status for event audio detection
exterigger status i	normal~trigger		0,0	profiletrigger
	normal ranger			prometrigger
	' trigger~norma			
	I			
di	<integer></integer>	1	6/6	Indicate the source id of di trigger.
				This field is required when trigger
				condition is "di".
				One bit represents one digital input. The
				LSB indicates DI 0.
mdwin	<integer></integer>	0	6/6	Indicate the source window id of motion
				detection.
				This field is required when trigger
				condition is "md".
				One bit represents one window.
				The LSB indicates the 1 <sup>st</sup> window.
				For example, to detect the 1 <sup>st</sup> and 3 <sup>rd</sup>
				windows, set mdwin as 5.
mdwin0	<integer></integer>	0	6/6	Similar to mdwin. The parameter takes
				effect when profile 1 of motion detection
				is enabled.

vi	<integer></integer>	0	6/6	Indicate the source id of vi trigger.
				This field is required when trigger
				condition is "vi".
				One bit represents one digital input. The
				LSB indicates VI 0.
valevel	0,1	0	6/6	Select audio detection event.
				0: not select
				1: select
Valevel0	0,1	0	6/6	Select audio detection profile event.
				0: not select
				1: select
inter	1~999	1	6/6	Interval of snapshots in minutes.
				This field is used when trigger condition
				is "seq".
weekday	0~127	127	6/6	Indicate which weekday is scheduled.
				One bit represents one weekday.
				bit0 (LSB) = Saturday
				bit1 = Friday
				bit2 = Thursday
				bit3 = Wednesday
				bit4 = Tuesday
				bit5 = Monday
				bit6 = Sunday
				For example, to detect events on Friday
				and Sunday, set weekday as 66.
begintime	hh:mm	00:00	6/6	Begin time of the weekly schedule.
endtime	hh:mm	24:00	6/6	End time of the weekly schedule.
				(00:00 ~ 24:00 sets schedule as always
				on)
lowlightcondition	0, 1	1	6/6	Switch on white light LED in low light
<pre><pre><pre><pre>oduct dependent&gt;</pre></pre></pre></pre>				condition
				0 => Do action at all times
				1 => Do action in low-light conditions
action_do_i<0~(ndo-1)	0, 1	0	6/6	Enable or disable trigger digital output.
>_enable				
action_do_i<0~(ndo-1)	1~999	1	6/6	Duration of the digital output trigger in
>_duration				seconds.
action_cf_enable	<boolean></boolean>	0	6/6	Enable or disable sending media to SD
				card.
	I			ı

action_cf_folder	string[128]	<blank></blank>	6/6	Path to store media.
action_cf_media	NULL, 0~4,101	<blank></blank>	6/6	Index of the attached media.
action_cf_datefolder	<boolean></boolean>	1	6/6	Enable this to create folders by date, time, and hour automatically.
action_cf_backup	<boolean></boolean>	0	6/6	Enable or disable the function that send media to SD card for backup if network is disconnected.
action_server_i<0~4>_e nable	0, 1	0	6/6	Enable or disable this server action.
action_server_i<0~4>_ media	NULL, 0~4,101	<black></black>	6/6	Index of the attached media.  101 means "Recording Notify"
action_server_i<0~4>_ datefolder	<boolean></boolean>	0	6/6	Enable this to create folders by date, time, and hour automatically.

# 7.28 Server setting for event action

Group: **server\_i**<0~4>

PARAMETER	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
name	string[40]	NULL	6/6	Identification of this entry
type	email,	email	6/6	Indicate the server type:
	ftp,			"email" = email server
	http,			"ftp" = FTP server
	ns			"http" = HTTP server
				"ns" = network storage
http_url	string[128]	http://	6/6	URL of the HTTP server to upload.
http_username	string[64]	NULL	6/6	Username to log in to the server.
http_passwd	string[64]	NULL	6/6	Password of the user.
ftp_address	string[128]	NULL	6/6	FTP server address.
ftp_username	string[64]	NULL	6/6	Username to log in to the server.
ftp_passwd	string[64]	NULL	6/6	Password of the user.
ftp_port	0~65535	21	6/6	Port to connect to the server.
ftp_location	string[128]	NULL	6/6	Location to upload or store the media.
ftp_passive	0, 1	1	6/6	Enable or disable passive mode.
				0 = disable passive mode
				1 = enable passive mode
email_address	string[128]	NULL	6/6	Email server address.

email_sslmode	0, 1	0	6/6	Enable support SSL.
email_port	0~65535	25	6/6	Port to connect to the server.
email_username	string[64]	NULL	6/6	Username to log in to the server.
email_passwd	string[64]	NULL	6/6	Password of the user.
email_senderemail	string[128]	NULL	6/6	Email address of the sender.
email_recipientemail	string[640]	NULL	6/6	Email address of the recipient.
ns_location	string[128]	NULL	6/6	Location to upload or store the media.
ns_username	string[64]	NULL	6/6	Username to log in to the server.
ns_passwd	string[64]	NULL	6/6	Password of the user.
ns_workgroup	string[64]	NULL	6/6	Workgroup for network storage.

# 7.29 Media setting for event action

Group: **media\_i<0~4>**(media\_freespace is used internally.)

PARAMETER	VALUE	DEFAULT	SECURITY	DESCRIPTION
			(get/set)	
name	string[40]	NULL	6/6	Identification of this entry
type	snapshot,	snapshot	6/6	Media type to send to the server or store
	systemlog,			on the server.
	videoclip,			
	recordmsg			
snapshot_source	<integer></integer>	0	6/6	Indicate the source of media stream.
				0 means the first stream.
				1 means the second stream and etc.
				2 means the third stream and etc.
				3 means the fourth stream and etc.
snapshot_prefix	string[16]	Snapshot[n]_	6/6	Indicate the prefix of the filename.
				media_i0=> Snapshot1_
				media_i1=> Snapshot2_
				media_i2=> Snapshot3_
				media_i3=> Snapshot4_
				media_i4=> Snapshot5_
snapshot_datesuffix	0, 1	0	6/6	Add date and time suffix to filename:
				1 = Add date and time suffix.
				0 = Do not add.
snapshot_preevent	0 ~ 7	1	6/6	Indicates the number of pre-event
				images.

snapshot_postevent	0 ~ 7	1	6/6	The number of post-event images.
videoclip_source	<integer></integer>	0	6/6	Indicate the source of media stream.
				0 means the first stream.
				1 means the second stream and etc.
				2 means the third stream and etc.
				3 means the fourth stream and etc.
videoclip_prefix	string[16]	VideoClip[n]_	6/6	Indicate the prefix of the filename.
videoclip_preevent	0 ~ 9	0	6/6	Indicates the time for pre-event
				recording in seconds.
videoclip_maxduration	1 ~ 20	5	6/6	Maximum duration of one video clip in
				seconds.
videoclip_maxsize	50 ~ 3072	500	6/6	Maximum size of one video clip file in
				Kbytes.

# 7.30 Recording

Group: **recording\_i**<0~1>

PARAMETER	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
name	string[40]	NULL	6/6	Identification of this entry.
trigger	schedule,	schedule	6/6	The event trigger type
	networkfail			schedule: The event is triggered by
				schedule
				networkfail: The event is triggered by the
				failure of network connection.
enable	0, 1	0	6/6	Enable or disable this recording.
priority	0, 1, 2	1	6/6	Indicate the priority of this recording:
				"0" indicates low priority.
				"1" indicates normal priority.
				"2" indicates high priority.
source	0~2	0	6/6	Indicate the source of media stream.
				0 means the first stream.
				1 means the second stream and so on.
limitsize	0,1	0	6/6	0: Entire free space mechanism
				1: Limit recording size mechanism
cyclic	0,1	0	6/6	0: Disable cyclic recording
				1: Enable cyclic recording
notify	0,1	1	6/6	0: Disable recording notification
				1: Enable recording notification

notifyserver	0~31	0	6/6	Indicate which notification server is
				scheduled.
				One bit represents one application server
				(server_i0~i4).
				bit0 (LSB) = server_i0.
				bit1 = server_i1.
				bit2 = server_i2.
				bit3 = server_i3.
				bit4 = server_i4.
				For example, enable server_i0,
				server_i2, and server_i4 as notification
				servers; the notifyserver value is 21.
weekday	0~127	127	6/6	Indicate which weekday is scheduled.
				One bit represents one weekday.
				bit0 (LSB) = Saturday
				bit1 = Friday
				bit2 = Thursday
				bit3 = Wednesday
				bit4 = Tuesday
				bit5 = Monday
				bit6 = Sunday
				For example, to detect events on Friday
				and Sunday, set weekday as 66.
begintime	hh:mm	00:00	6/6	Start time of the weekly schedule.
endtime	hh:mm	24:00	6/6	End time of the weekly schedule.
				(00:00~24:00 indicates schedule always
				on)
prefix	string[16]	<blank></blank>	6/6	Indicate the prefix of the filename.
cyclesize	200~	100	6/6	The maximum size for cycle recording in
				Kbytes when choosing to limit recording
				size.
reserveamount	0~	100	6/6	The reserved amount in Mbytes when
				choosing cyclic recording mechanism.
dest	cf,	cf	6/6	The destination to store the recorded
	0~4			data.
				"cf" means local storage (CF or SD card).
				"0" means the index of the network
				storage.

cffolder	string[128]	NULL	6/6	Folder name.
maxsize	100~2000	100	6/6	Unit: Mega bytes.
				When this condition is reached, recording
				file is truncated.
maxduration	60~3600	60	6/6	Uuit: Second
				When this condition is reached, recording
				file is truncated.
adaptive_enable	0,1	0	6/6	Indicate whether the adaptive recording
				is enabled
adaptive_preevent	0~9	5	6/6	Indicate when is the adaptive recording
				started before the event trigger point
				(seconds)
adaptive_postevent	0~10	5	6/6	Indicate when is the adaptive recording
				stopped after the event trigger point
				(seconds)

# **7.31 HTTPS**

Group: **https** (capability.protocol.https > 0)

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
enable	<boolean></boolean>	0	6/6	To enable or disable secure HTTP.
policy	<boolean></boolean>	0	6/6	If the value is 1, it will force HTTP connection redirect to HTTPS connection
method	auto, manual, install	auto	6/6	auto =>Create self-signed certificate automatically. manual =>Create self-signed certificate manually. install =>Create certificate request and install.
status	-3 ~ 1	0	6/6	Specify the https status.  -3= Certificate not installed  -2 = Invalid public key  -1 = Waiting for certificate  0= Not installed  1 = Active
countryname	string[2]	TW	6/6	Country name in the certificate information.

stateorprovincename	string[128]	Asia	6/6	State or province name in the
				certificate information.
localityname	string[128]	Asia	6/6	The locality name in thecertificate
				information.
organizationname	string[64]	VIVOTEK Inc.	6/6	Organization name in the
				certificate information.
unit	string[32]	VIVOTEK Inc.	6/6	Organizational unit name in
				thecertificate information.
commonname	string[64]	www.vivotek.	6/6	Common name in the certificate
		com		information.
validdays	0 ~ 3650	3650	6/6	Valid period for the certification.

# 7.32 Storage management setting

Currently it's for local storage (SD, CF card)

Group:  $disk_i < 0 \sim (n-1) > n$  is the total number of storage devices. (capability.storage.dbenabled > 0)

PARAMETER	VALUE	Default	SECURITY	DESCRIPTION
			(get/set)	
cyclic_enabled	<boolean></boolean>	0	6/6	Enable cyclic storage method.
autocleanup_enabled	<boolean></boolean>	0	6/6	Enable automatic clean up method.  Expired and not locked media files will be
				deleted.
autocleanup_maxage	<positive< td=""><td>7</td><td>6/6</td><td>To specify the expired days for automatic</td></positive<>	7	6/6	To specify the expired days for automatic
	integer>			clean up.

## 7.33 Region of interest

Group:  $roi_c<0\sim(n-1)>for n channel product, and m is the number of streams which support ROI.$ 

#### (capability.eptz > 0)

PARAMETER	VALUE	Default	SECURITY	DESCRIPTION
			(get/set)	
s<0~(m-1)>_home	<coordinate></coordinate>	<pre><pre><pre><pre></pre></pre></pre></pre>	1/6	ROI left-top corner coordinate.
		dependent>		
s<0~(m-1)>_size	<window size=""></window>	<pre><pre><pre><pre><pre><pre><pre><pre></pre></pre></pre></pre></pre></pre></pre></pre>	1/6	ROI width and height. The width value
		dependent>		must be multiples of 16 and the height
				value must be multiples of 8

## 7.34 ePTZ setting

Group:  $eptz_c<0\sim(n-1)>$  for n channel product. (capability.eptz > 0)

PARAMETER	VALUE	Default	SECURITY	DESCRIPTION
			(get/set)	
osdzoom	<boolean></boolean>	1	1/4	Indicates multiple of zoom in is
				"on-screen display" or not
smooth	<boolean></boolean>	1	1/4	Enable the ePTZ "move smoothly"
				feature
tiltspeed	-5 ~ 5	0	1/7	Tilt speed
				(It should be set by eCamCtrl.cgi rather
				than by setparam.cgi.)
panspeed	-5 ~ 5	0	1/7	Pan speed
				(It should be set by eCamCtrl.cgi rather
				than by setparam.cgi.)
zoomspeed	-5 ~ 5	0	1/7	Zoom speed
				(It should be set by eCamCtrl.cgi rather
				than by setparam.cgi.)
autospeed	1 ~ 5	1	1/7	Auto pan/patrol speed
				(It should be set by eCamCtrl.cgi rather
				than by setparam.cgi.)

Group:  $eptz_c<0\sim(n-1)>_s<0\sim(m-1)>$  for n channel product and m is the number of streams which support ePTZ. (capability.eptz > 0)

PARAMETER	VALUE	Default	SECURITY	DESCRIPTION
			(get/set)	
patrolseq	string[120]	<black></black>	1/4	The patrol sequence of ePTZ. All the
				patrol position indexes will be separated
				by ","
patroldwelling	string[160]	<black></black>	1/4	The dwelling time (unit: second) of each
				patrol point, separated by ",".
preset_i<0~19>_name	string[40]	<black></black>	1/7	Name of ePTZ preset.
				(It should be set by ePreset.cgi rather
				than by setparam.cgi.)
preset_i<0~19>_pos	<coordinate></coordinate>	<black></black>	1/7	Left-top corner coordinate of the preset.
				(It should be set by ePreset.cgi rather
				than by setparam.cgi.)
preset_i<0~19>_size	<window size=""></window>	<black></black>	1/7	Width and height of the preset.
				(It should be set by ePreset.cgi rather
				than by setparam.cgi.)

# 7.35 Focus Window setting

Group:  $focuswindow_c<0\sim(n-1)>for n channel product.$ 

PARAMETER	VALUE	Default	SECURITY	DESCRIPTION
			(get/set)	
win_i0_enable	<boolean></boolean>	0	4/4	Enable or disable the window.
win_i0_home	IP8365:	IP8365:	4/4	Left-top corner coordinate of the window.
	(0~1728,0~936)	(864,468)		
	IP8355:	IP8355:		
	(0~1088,0~880)	(544,440)		
win_i0_size	IP8365:	(192x144)	4/4	Width and height of the window.
	(192~1920,144~1080)			
	IP8355:			
	(192~1280,144~1024)			

## 7.36 Exposure window setting per channel

Group: **exposurewin\_c<0~(n-1)>** for n channel products product dependent>
(capability\_videoin\_supportexpwin= 1)

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
mode	auto, custom,blc	auto	4/4	The mode indicates how to decide the exposure. auto: Use full view as the only one exposure window. custom: Use inclusive and exclusive window. blc: Use BLC.
win_i<0~9>_enable	<boolean></boolean>	0	4/4	Enable or disable the window.
win_i<0~9>_policy	0~1	0	4/4	0: Indicate exclusive. 1: Indicate inclusive.
win_i<0~9>_home	(0~320, 0~240)	(110,80)	4/4	Left-top corner coordinate of the window.
win_i<0~9>_size	(0~320, 0~240)	(100x75)	4/4	Width and height of the window.

Group:  $exposurewin_c<0\sim(n-1)>profile$  for m profile and n channel product

(capability\_videoin\_supportexpwin = 1)

ΝΑΜΓ	\/A111E	DEFAULT	SECURITY	DECCRIPTION
NAME	VALUE	DEFAULT	(get/set)	DESCRIPTION

				The mode indicates how to
				decide the exposure.
i (0./m 1)> mode				auto: Use full view as the
i<0~(m-1)>_mode	auto, custom,blc	auto	4/4	only one exposure window.
				custom: Use inclusive and
				exclusive window.
				blc: Use BLC.
i<0~(m-1)>_win_i<0~9>_enabl	<boolean></boolean>	0	4/4	Enable or disable the
е	<boolean></boolean>	0	4/4	window.
i<0, $(m,1)>$ win $i<0$ , $0>$ nolicy	0~1	0	4/4	0: Indicate exclusive.
i<0~(m-1)>_win_i<0~9>_policy	0~1	U	4/4	1: Indicate inclusive.
i<0~(m-1)>_win_i<0~9>_home	(0~320, 0~240)	(110,80)	4/4	Left-top corner coordinate
	(0~320, 0~240)	(110,60)	4/4	of the window.
i<0(m 1)> win i<00> cizo	(0220 0240)	(100v7E)	4/4	Width and height of the
i<0~(m-1)>_win_i<0~9>_size	(0~320, 0~240)	(100x75)	4/4	window.

# 7.37 Seamless recording setting

Group: **seamlessrecording**(capability.localstorage.seamless> 0)

PARAMETER	VALUE	Default	SECURITY	DESCRIPTION
			(get/set)	
diskmode	seamless,	seamless	1/6	"seamless" indicates enable seamless
	manageable			recording.
				"manageable" indicates disable seamless
				recording.
maxconnection	3	3	1/6	Maximum number of connected
				seamless streaming.
stream	1~4	1	1/6	(Internal used, read only)
output	0~3	2	1/6	(Internal used, read only)
enable	<boolean></boolean>	0	1/6	Indicate whether seamless recording is
				recording to local storage or not at
				present.
				(Read only)
guid<0~2>_id	string[127]	<black></black>	1/6	The connected seamless streaming ID.
				(Read only)
guid<0~2>_number	0~3	0	1/6	Number of connected seamless
				streaming with guid<0~2>_id.
				(Read only)

# 7.38 VIVOTEK Application Development Platformsetting

Group: vadp

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
version	<string></string>	1.1.0.0	6/7	Indicate the VADP version.
resource_total_video	<integer></integer>	0	6/7	Indicate total video resource
				number of the system.
resource_total_audio	<integer></integer>	0	6/7	Indicate total audio resource
				number of the system.
resource_total_do	<integer></integer>	0	6/7	Indicate total DO resource
				number of the system.
resource_total_memory	<integer></integer>	<pre><pre><pre>oduct</pre></pre></pre>	6/7	Indicate total available memory
		dependent>		size for VADP modules.
resource_total_storage	<integer></integer>	<pre><pre><pre>oduct</pre></pre></pre>	6/7	Indicate total size of the
		dependent>		internal storage space for
				storing VADP modules.
resource_free_video	<integer></integer>	0	6/7	Indicate free video resource
				number of the system.
resource_free_audio	<integer></integer>	0	6/7	Indicate free audio resource
				number of the system.
resource_free_do	<integer></integer>	0	6/7	Indicate free DO resource
				number of the system.
resource_free_memory	<integer></integer>	<pre><pre><pre><pre></pre></pre></pre></pre>	6/7	Indicate free memory size for
		dependent>		VADP modules.
resource_free_storage	<integer></integer>	<pre><pre><pre><pre></pre></pre></pre></pre>	6/7	Indicate current free storage
		dependent>		size for uploading VADP
				modules.
module_number	<integer></integer>	0	6/7	Record the total module
				number that already stored in
				the system.
module_order	string[40]	<black></black>	6/6	The execution order of the
				enabled modules.
module_save2sd	<boolean></boolean>	<pre><pre><pre>oduct</pre></pre></pre>	6/6	Indicate if the module should
		dependent>		be saved to SD card when user
				want to upload it.
				If the value is false, save
				module to the internal storage
				space and it will occupy storage
				size.

### Group: $vadp_module_i < 0 \sim (n-1) >$

NAME	VALUE	DEFAULT	SECURITY (get/set)	DESCRIPTION
enable	<boolean></boolean>	0	6/6	Indicate if the module is enabled or not.
				If yes, also add the index of this module to the module_order.
name	string[40]	<blank></blank>	6/6	Module name
url	string[120]	<black></black>	6/6	Define the URL string after the IP address if the module provides it own web page.
vender	string[40]	<blank></blank>	6/6	The provider of the module.
vendorurl	string[120]	<black></black>	6/6	URL of the vendor.
version	string[40]	<black></black>	6/6	Version of the module.
license	string[40]	<blank></blank>	6/6	Indicate the license status of the module.
path	string[40]	<blank></blank>	6/6	Record the storage path of the module.
initscr	string[40]	<blank></blank>	6/6	The script that will handle operation commands from the system.
status	string[40]	<blank></blank>	6/6	Indicate the running status of the module.

### 8. Useful Functions

### Drive the Digital Output (capability.ndo > 0)

Note: This request requires Viewer privileges.

Method: GET/POST

#### Syntax:

http://<servername>/cgi-bin/dido/setdo.cgi?do1=<state>[&do2=<state>] [&do3=<state>][&do4=<state>]

Where state is 0 or 1; "0" means inactive or normal state, while "1" means active or triggered state.

PARAMETER	VALUE	DESCRIPTION	
do <num></num>	0, 1	0 – Inactive, normal state	
		1 – Active, triggered state	

**Example:** Drive the digital output 1 to triggered state and redirect to an empty page.

http://myserver/cgi-bin/dido/setdo.cgi?do1=1

# Query Status of the Digital Input(capability.ndi > 0)

Note: This request requires Viewer privileges

Method: GET/POST

#### Syntax:

http://<servername>/cgi-bin/dido/getdi.cgi?[di0][&di1][&di2][&di3]

If no parameter is specified, all of the digital input statuses will be returned.

#### Return:

HTTP/1.0 200 OK\r\n

Content-Type: text/plain\r\n Content-Length: < length > \r\n

 $r\n$ 

 $[di0=<state>]\r\n$  $[di1=<state>]\r\n$  $[di2=<state>]\r\n$ 

 $[di3=<state>]\r\n$ 

where <state> can be 0 or 1.

**Example:** Query the status of digital input 1.

Request:

http://myserver/cgi-bin/dido/getdi.cgi?di1

Response:

HTTP/1.0 200 OK\r\n

Content-Type: text/plain\r\n

Content-Length: 7\r\n

 $\r \$  di1=1 $\r \$ 

### Query Status of the Digital Output (capability.ndo > 0)

**Note:** This request requires Viewer privileges

Method: GET/POST

Syntax:

http://<servername>/cgi-bin/dido/getdo.cgi?[do0][&do1][&do2][&do3]

If no parameter is specified, all the digital output statuses will be returned.

#### Return:

HTTP/1.0 200 OK\r\n

Content-Type: text/plain\r\n Content-Length: <length>\r\n

 $r\n$ 

 $[do0=<state>]\r\n$ 

 $[do1 = < state > ]\r\n$ 

 $[do2=<state>]\r\n$ 

 $[do3 = < state > ]\r\n$ 

where <state> can be 0 or 1.

**Example:** Query the status of digital output 1.

Request:

http://myserver/cgi-bin/dido/getdo.cgi?do1

Response:

HTTP/1.0 200 OK\r\n

Content-Type: text/plain\r\n

Content-Length: 7\r\n

 $r\n$ 

 $do1=1\r\n$ 

### **Capture Single Snapshot**

Note: This request requires Normal User privileges.

Method: GET/POST

#### Syntax:

http://<servername>/cgi-bin/viewer/video.jpg?[channel=<value>][&resolution=<value>]

[&quality=<value>][&streamid=<value>]

If the user requests a size larger than all stream settings on the server, this request will fail.

PARAMETER	VALUE	DEFA	DESCRIPTION
		ULT	
channel	0~(n-1)	0	The channel number of the video source.
resolution	IP8365:	0	The resolution of the image.
	(160~640, 120~360)		
	IP8355:		
	(160~1280, 120~1024)		
quality	1~5	3	The quality of the image.
streamid	0~(m-1)	2	The stream number.

The server will return the most up-to-date snapshot of the selected channel and stream in JPEG format. The size and quality of the image will be set according to the video settings on the server.

#### Return:

HTTP/1.0 200 OK\r\n

Content-Type: image/jpeg\r\n

[Content-Length: <image size>\r\n]

<binary JPEG image data>

### **Account Management**

**Note:** This request requires Administrator privileges.

Method: GET/POST

Syntax:

http://<servername>/cgi-bin/admin/editaccount.cgi?

method=<value>&username=<name>[&userpass=<value>][&privilege=<value>]

[&privilege=<value>][...][&return=<*return page*>]

PARAMETER	VALUE	DESCRIPTION
method	Add	Add an account to the server. When using this method, the "username"
		field is necessary. It will use the default value of other fields if not
		specified.
	Delete	Remove an account from the server. When using this method, the
		"username" field is necessary, and others are ignored.
	edit	Modify the account password and privilege. When using this method,
		the"username" field is necessary, and other fields are optional. If not
		specified, it will keep the original settings.
username	<name></name>	The name of the user to add, delete, or edit.
userpass	<value></value>	The password of the new user to add or that of the old user to modify.
		The default value is an empty string.
Privilege	<value></value>	The privilege of the user to add or to modify.
	viewer	Viewer privilege.
	operator	Operator privilege.
	admin	Administrator privilege.
Return	<return page=""></return>	Redirect to the page < return page > after the parameter is assigned.
		The <return page="">can be a full URL path or relative path according to</return>
		the current path. If you omit this parameter, it will redirect to an
		empty page.

# **System Logs**

Note: This request require Administrator privileges.

Method: GET/POST

#### Syntax:

http://<servername>/cgi-bin/admin/syslog.cgi

Server will return the most up-to-date system log.

#### Return:

HTTP/1.0 200 OK\r\n

Content-Type: text/plain\r\n

Content-Length: <syslog length>\r\n

 $r\n$ 

<system log information>\r\n

### **Upgrade Firmware**

Note: This request requires Administrator privileges.

Method: POST

#### Syntax:

http://<servername>/cgi-bin/admin/upgrade.cgi

#### Post data:

fimage=<file name>[&return=<return page>]\r\n

 $r\n$ 

<multipart encoded form data>

Server will accept the file named <file name> to upgradethe firmware and return with <return page> if indicated.

### **ePTZ** Camera Control (capability.eptz > 0)

Note: This request requires camctrl privileges.

Method: GET/POST

#### Syntax:

http://<servername>/cgi-bin/camctrl/eCamCtrl.cgi?channel=<value>&stream=<value>

[&move=<value>] - Move home, up, down, left, right

[&auto=<value>] - Auto pan, patrol

[&zoom=<value>] -Zoom in, out

[&zooming=<value>&zs=<value>] -Zoom without stopping, used for joystick

[&vx=<value>&vy=<value>&vs=<value>] - Shift without stopping, used for joystick

[&x=<value>&y=<value>&videosize=<value>&resolution=<value>&stretch=<value>] -Click on image

(Move the center of image to the coordination (x,y) based on resolution or videosize.)

[ [&speedpan=<value>][&speedtilt=<value>][&speedzoom=<value>][&speedapp=<value>] ] - Set speeds

[&return=<return page>]

#### Example:

http://myserver/cgi-bin/camctrl/eCamCtrl.cgi?channel=0&stream=0&move=right

http://myserver/cgi-bin/camctrl/eCamCtrl.cgi?channel=0&stream=1&vx=2&vy=2&vz=2

http://myserver/cgi-bin/camctrl/eCamCtrl.cgi?channel=0&stream=1&x=100&y=100&

### videosize=640x480&resolution=640x480&stretch=0

PARAMETER	VALUE	DESCRIPTION
channel	<0~(n-1)>	Channel of video source.
stream	<0~(m-1)>	Stream.
move	home	Move to home ROI.
	up	Move up.
	down	Move down.
	left	Move left.
	right	Move right.
auto	pan	Auto pan.
	patrol	Auto patrol.
	stop	Stop auto pan/patrol.
zoom	wide	Zoom larger view with current speed.
	tele	Zoom further with current speed.
zooming	wide or tele	Zoom without stopping for larger view or further view with zs speed,
		used for joystick control.
ZS	0 ~ 6	Set the speed of zooming, "0" means stop.
vx	<integer></integer>	The direction of movement, used for joystick control.
vy	<integer></integer>	
vs	0 ~ 7	Set the speed of movement, "0" means stop.
х	<integer></integer>	x-coordinate clicked by user.
		It will be the x-coordinate of center after movement.
У	<integer></integer>	y-coordinate clicked by user.
		It will be the y-coordinate of center after movement.
videosize	<window size=""></window>	The size of plug-in (ActiveX)window in web page
resolution	<window size=""></window>	The resolution of streaming.
stretch	<boolean></boolean>	0 indicates that it uses <b>resolution</b> (streaming size) as the range of the
		coordinate system.
		1 indicates that it uses <b>videosize</b> (plug-in size) as the range of the
		coordinate system.
speedpan	-5 ~ 5	Set the pan speed.
speedtilt	-5 ~ 5	Set the tilt speed.

speedzoom	-5 ~ 5	Set the zoom speed.
speedapp	1 ~ 5	Set the auto pan/patrol speed.
return		Redirect to the page < return page > after the parameter is assigned.  The < return page > can be a full URL path or relative path according to the current path.

## ePTZ Recall (capability.eptz > 0)

Note: This request requires camctrl privileges.

Method: GET/POST

#### Syntax:

http://<servername>/cgi-bin/camctrl/eRecall.cgi?channel=<value>&stream=<value>&recall=<value>[&return=<return page>]

PARAMETER	VALUE	DESCRIPTION
channel	<0~(n-1)>	Channel of the video source.
stream	<0~(m-1)>	Stream.
recall	Text string less than 40	One of the present positions to recall.
	characters	
return	<return page=""></return>	Redirect to the page < return page > after the parameter is assigned.
		The <return page="">can be a full URL path or relative path according to</return>
		the current path.

# **ePTZ Preset Locations(capability.eptz > 0)**

Note: This request requires Operator privileges.

Method: GET/POST

#### Syntax:

http://<*servername*>/cgi-bin/operator/ePreset.cgi?channel=<value>&stream=<value> [&addpos=<value>][&delpos=<value>][&return=<*return page*>]

PARAMETER	VALUE	DESCRIPTION
channel	<0~(n-1)>	Channel of the video source.
stream	<0~(m-1)>	Stream.

addpos	<text less="" string="" th="" than<=""><th>Add one preset location to the preset list.</th></text>	Add one preset location to the preset list.
	40 characters>	
delpos	<text less="" string="" td="" than<=""><td>Delete preset location from the preset list.</td></text>	Delete preset location from the preset list.
	40 characters>	
return	<return page=""></return>	Redirect to the page < return page > after the parameter is assigned.
		The <return page="">can be a full URL path or relative path according to</return>
		the current path.

# **IP Filtering**

**Note:** This request requires Administrator access privileges.

Method: GET/POST

Syntax: cproduct dependent>

http://<servername>/cgi-bin/admin/ipfilter.cgi?type[=<value>]

http://<*servername*>/cgi-bin/admin/ipfilter.cgi?method=add<v4/v6>&ip=<*ipaddress*>[&index=<value>][&ret urn=<*return page*>]

http://<servername>/cgi-bin/admin/ipfilter.cgi?method=del<v4/v6>&index=<value>[&return=<return page>]

PARAMETER	VALUE	DESCRIPTION
type	NULL	Get IP filter type
	allow, deny	Set IP filter type
method	addv4	Add IPv4 address into access list.
	addv6	Add IPv6 address into access list.
	delv4	Delete IPv4 address from access list.
	delv6	Delete IPv6 address from access list.
ip	<ip address=""></ip>	Single address: <ip address=""></ip>
		Network address: <ip address="" mask="" network=""></ip>
		Range address: <start -="" address="" end="" ip=""></start>
index	<value></value>	The start position to add or to delete.
return	<return page=""></return>	Redirect to the page < return page > after the parameter is assigned.
		The <return page="">can be a full URL path or relative path according to</return>
		the current path. If you omit this parameter, it will redirect to an
		empty page.

### **IP Filtering for ONVIF**

Syntax:cproduct dependent>

http://<servername>/cgi-bin/admin/ipfilter.cgi?type[=<value>]

http://<*servername*>/cgi-bin/admin/ipfilter.cgi?method=add<v4/v6>&ip=<*ipaddress*>[&index=<value>][&ret urn=<*return page*>]

http://<servername>/cgi-bin/admin/ipfilter.cgi?method=del<v4/v6>&index=<value>[&return=<return page>]

PARAMETER	VALUE	DESCRIPTION
type	NULL	Get IP filter type
	allow, deny	Set IP filter type
method	addv4	Add IPv4 address into access list.
	addv6	Add IPv6 address into access list.
	delv4	Delete IPv4 address from access list.
	delv6	Delete IPv6 address from access list.
ip	<ip address=""></ip>	Single address: <ip address=""></ip>
		Network address: <ip address="" mask="" network=""></ip>
		Range address: <start -="" address="" end="" ip=""></start>
index	<value></value>	The start position to add or to delete.
return	<return page=""></return>	Redirect to the page < return page > after the parameter is assigned.
		The < return page > can be a full URL path or relative path according to
		the current path. If you omit this parameter, it will redirect to an
		empty page.

### **Get SDP of Streams**

Note: This request requires Viewer access privileges.

Method: GET/POST

Syntax:

http://<servername>/<network\_rtsp\_s<0~m-1>\_accessname>

You can get the SDP by HTTP GET.

When using scalable multicast, Get SDP file which contains the multicast information via HTTP.

### **Open the Network Stream**

Note: This request requires Viewer access privileges.

Syntax:

For HTTP push server (MJPEG):

http://<servername>/<network\_http\_s<0~m-1>\_accessname>

For RTSP (MP4), the user needs to input the URL below into an RTSP compatible player.

rtsp://<*servername*>/<network\_rtsp\_s<0~m-1>\_accessname>

"m" is the stream number.

For details on streaming protocol, please refer to the "control signaling" and "data format" documents.

### Storage managements (capability.storage.dbenabled > 0)

Note: This request requires administrator privileges.

Method: GET and POST

Syntax:

http://<servername>/cgi-bin/admin/lsctrl.cgi?cmd=<cmd\_type>[&<parameter>=<value>...]

The commands usage and their input arguments are as follows.

PARAMETER	VALUE	DESCRIPTION
cmd_type	<string></string>	Required.

<sup>&</sup>quot;m" is the stream number.

<sup>&</sup>quot;network\_accessname\_<0~(m-1)>" is the accessname for stream "1" to stream "m". Please refer to the

<sup>&</sup>quot;subgroup of network: rtsp" for setting the accessname of SDP.

	Command to be executed, including search, insert, delete, update,	
	and <i>queryStatus</i> .	

#### Command: search

PARAMETER	VALUE	DESCRIPTION
label	<integer key="" primary=""></integer>	Optional.
		The integer primary key column will automatically be assigned a
		unique integer.
triggerType	<text></text>	Optional.
		Indicate the event trigger type.
		Please embrace your input value with single quotes.
		Ex. mediaType='motion'
		Support trigger types are product dependent.
mediaType	<text></text>	Optional.
		Indicate the file media type.
		Please embrace your input value with single quotes.
		Ex. mediaType='videoclip'
		Support trigger types are product dependent.
destPath	<text></text>	Optional.
		Indicate the file location in camera.
		Please embrace your input value with single quotes.
		Ex. destPath ='/mnt/auto/CF/NCMF/abc.mp4'
resolution	<text></text>	Optional.
		Indicate the media file resolution.
		Please embrace your input value with single quotes.
		Ex. resolution='800x600'
isLocked	<boolean></boolean>	Optional.
		Indicate if the file is locked or not.
		0: file is not locked.
		1: file is locked.
		A locked file would not be removed from UI or cyclic storage.
triggerTime	<text></text>	Optional.
		Indicate the event trigger time. (not the file created time)
		Format is "YYYY-MM-DD HH:MM:SS"
		Please embrace your input value with single quotes.
		Ex. triggerTime='2008-01-01 00:00:00'
		If you want to search for a time period, please apply "TO"
		operation.
		Ex. triggerTime='2008-01-01 00:00:00'+TO+'2008-01-01
		23:59:59' is to search for records from the start of Jan $1^{\text{st}}$ 2008to

		the end of Jan 1 <sup>st</sup> 2008.
limit	<positive integer=""></positive>	Optional.
		Limit the maximum number of returned search records.
offset	<positive integer=""></positive>	Optional.
		Specifies how many rows to skip at the beginning of the matched
		records.
		Note that the offset keyword is used after limit keyword.

To increase the flexibility of search command, you may use "OR" connectors for logical "OR" search operations. Moreover, to search for a specific time period, you can use "TO" connector.

Ex. To search records triggered by motion or di or sequential and also triggered between 2008-01-01 00:00:00 and 2008-01-01 23:59:59.

 $\label{linear_continuous_equation} $$ $ \text{http://} < \text{servername} > /\text{cgi-bin/admin/lsctrl.cgi?cmd} = \text{search\&triggerType} = 'motion' + OR + 'di' + OR + 'seq'\&triggerTime = '2008-01-01 00:00:00' + TO + '2008-01-01 23:59:59' $$ $$ $$$ 

#### Command: delete

PARAMETER	VALUE	DESCRIPTION	
label	<integer key="" primary=""></integer>	Required.	
		Identify the designated record.	
		Ex. label=1	

Ex. Delete records whose key numbers are 1, 4, and 8.

http://<servername>/cgi-bin/admin/lsctrl.cgi?cmd=delete&label=1&label=4&label=8

#### Command: update

PARAMETER	VALUE	DESCRIPTION	
label	<integer key="" primary=""></integer>	Required.	
		Identify the designated record.	
		Ex. label=1	
isLocked	<boolean></boolean>	Required.	
		Indicate if the file is locked or not.	

Ex. Update records whose key numbers are 1 and 5 to be locked status.

http://<servername>/cgi-bin/admin/lsctrl.cgi?cmd=update&isLocked=1&label=1&label=5

Ex. Update records whose key numbers are 2 and 3 to be unlocked status.

http://<servername>/cgi-bin/admin/lsctrl.cgi?cmd=update&isLocked=0&label=2&label=3

#### Command: queryStatus

PARAMETER	VALUE	DESCRIPTION	
retType	xml or javascript	Optional.	
		Ex. retype=javascript	
		The default return message is in XML format.	

Ex. Query local storage status and call for javascript format return message.

http://<servername>/cgi-bin/admin/lsctrl.cgi?cmd=queryStatus&retType=javascript

## Virtual input (capability.nvi > 0)

Note: Change virtual input (manual trigger) status.

Method: GET

#### Syntax:

http://<servername>/cgi-bin/admin/setvi.cgi?vi0=<value>[&vi1=<value>][&vi2=<value>]
[&return=<return page>]

PARAMETER	VALUE	DESCRIPTION	
vi <num></num>	state[(duration)nstate]	Ex: vi0=1	
		Setting virtual input 0 to trigger state	
	Where "state" is 0, 1. "0"		
	means inactive or normal	Ex: vi0=0(200)1	
	state while "1" means	Setting virtual input 0 to normal state, waiting 200	
	active or triggered state.	milliseconds, setting it to trigger state.	
	Where "nstate" is next	Note that when the virtual input is waiting for next state, it	
	state after duration.	cannot accept new requests.	
return	<return page=""></return>	Redirect to the page <return page="">after the request is</return>	
		completely assigned. The <return page="">can be a full URL</return>	
		path or relative path according the current path. If you omit	
		this parameter, it will redirect to an empty page.	

Return Code	Description	
200	The request is successfully executed.	
400	The request cannot be assigned, ex. incorrect parameters.	
	Examples:	
	setvi.cgi?vi0=0(10000)1(15000)0(20000)1	
	No multiple duration.	
	setvi.cgi?vi3=0	

	VI index is out of range.		
	setvi.cgi?vi=1		
	No VI index is specified.		
503	The resource is unavailable, ex. Virtual input is waiting for next state.		
	Examples:		
	setvi.cgi?vi0=0(15000)1		
	setvi.cgi?vi0=1		
	Request 2 will not be accepted during the execution time(15 seconds).		

# Open Timeshift Stream (capability.timeshift > 0,

### timeshift\_enable=1, timeshift\_c<n>\_s<m>\_allow=1)

Note: This request requires Viewer access privileges.

Syntax:

For HTTP push server (MJPEG):

http://<servername>/<network\_http\_s<m>\_accessname>?maxsft=<value>[&tsmode=<value>&reftime=<value>&forcechk&minsft=<value>]

For RTSP (MP4 and H264), the user needs to input the URL below into an RTSP compatible player.

rtsp://<servername>/<network\_rtsp\_s<m>\_accessname>?maxsft=<value>[&tsmode=<value>&reftime=<value>&forcechk&minsft=<value>]

For details on timeshift stream, please refer to the "TimeshiftCaching" documents.

PARAMETER	VALUE	DEFAULT	DESCRIPTION
maxsft	<positive< td=""><td>0</td><td>Request cached stream at most how many seconds ago.</td></positive<>	0	Request cached stream at most how many seconds ago.
	integer>		
tsmode	normal,	normal	Streaming mode:
	adaptive		normal => Full FPS all the time.
			adaptive => Default send only I-frame for MP4 and H.264, and
			send 1 FPS for MJPEG. If DI or motion window are triggered, the
			streaming is changed to send full FPS for 10 seconds.
			(*Note: this parameter also works on non-timeshift streams.)
reftime	mm:ss	The time	Reference time for maxsft and minsft.
		camera receives	(This provides more precise time control to eliminate the
		the request.	inaccuracy due to network latency.)

<sup>&</sup>quot;n" is the channel index.

<sup>&</sup>quot;m" is the timeshift stream index.

			Ex: Request the streaming from 12:20
			rtsp://10.0.0.1/live.sdp?maxsft=10&reftime=12:30
forcechk	N/A	N/A	Check if the requested stream enables timeshift, feature and
			if minsft is achievable.
			If false, return "415 Unsupported Media Type".
minsft	<positive< td=""><td>0</td><td>How many seconds of cached stream client can accept at least.</td></positive<>	0	How many seconds of cached stream client can accept at least.
	integer>		(Used by forcechk)

Return Code	Description	
400 Bad Request	Request is rejected because some parameter values are illegal.	
415 Unsupported Media Type	Returned, if forcechk appears, when minsft is not achievable or the timeshift	
	feature of the target stream is not enabled.	

### **Open Anystream (capability.nanystream > 0)**

Note: This request requires Viewer access privileges.

Syntax:

For HTTP push server (MJPEG):

http://<servername>/videoany.mjpg?codectype=mjpeg[&resolution=<value>&mjpeg\_quant=<value>&mjpeg\_qvalue><mjpeg\_maxframe=<value>]

For RTSP (MPEG4), the user needs to input the URL below into an RTSP compatible player.

rtsp://<servername>/liveany.sdp?codectype=mpeg4[&resolution=<value>&mpeg4\_intraperiod=<value>&mpeg4\_ratecontrolmode=<value>&mpeg4\_quant=<value>&mpeg4\_qvalue=<value>&mpeg4\_bitrate=<value>&mpeg4\_maxframe=<value>]

For RTSP (H264), the user needs to input the URL below into an RTSP compatible player.

rtsp://<servername>/liveany.sdp?codectype=h264[&resolution=<value>&h264\_intraperiod=<value>& h264\_ratecontrolmode=<value>& h264\_quant=<value>& h264\_qvalue=<value>& h264\_bitrate=<value>& h264\_maxframe=<value>]

oduct dependent>

PARAMETER	VALUE	DEFAULT	DESCRIPTION
codectype	mjpeg, mpeg4, h264	N/A	Set codec type for Anystream.
solution	capability_videoin_resolution	<pre><pre><pre>oduct</pre></pre></pre>	Video resolution in pixels.

		dependent>	
mjpeg_quant	99, 1~5	3	Quality of JPEG video.
			0,99 is the customized manual input
			setting.
			1 = worst quality, 5 = best quality.
mjpeg_qvalue	2~97	50	Manual video quality level input.
			(This must be present if mjpeg_quant is
			equal to 0, 99)
mjpeg_maxframe	1~30 (3M mode)	30	Set maximum frame rate in fps (for JPEG).
	1~60 (2M mode)		
mpeg4_intraperiod	250, 500, 1000, 2000, 3000,	1000	Intra frame period in milliseconds.
	4000		
mpeg4_ratecontrolmode	cbr, vbr	Cbr	cbr: constant bitrate
			vbr: fix quality
mpeg4_quant	99, 1~5	3	Quality of video when choosing vbr in
			"mpeg4_ratecontrolmode".
			0,99 is the customized manual input
			setting.
			1 = worst quality, 5 = best quality.
mpeg4_qvalue	2~31	7	Manual video quality level input.
			(This must be present if mpeg4_quant is
			equal to 0, 99)
			<pre><pre><pre><pre><pre><pre><pre><pre></pre></pre></pre></pre></pre></pre></pre></pre>
mpeg4_bitrate	4~32000000	8000000	Set bit rate in bps when choosing cbr in
			"mpeg4_ratecontrolmode".
mpeg4_maxframe	1~30 (3M mode)	30	Set maximum frame rate in fps (for
	1~60 (2M mode)	60	MPEG-4).
h264_intraperiod	250, 500, 1000, 2000, 3000,	1000	Intra frame period in milliseconds.
	4000		
h264_ratecontrolmode	cbr, vbr	vbr	cbr: constant bitrate
			vbr: fix quality
h264_quant	99, 1~5	3	Quality of video when choosing vbr in
			"h264_ratecontrolmode".
			0,99 is the customized manual input
			setting.
			1 = worst quality, 5 = best quality.

h264_qvalue	0~51	30	Manual video quality level input.
			(This must be present if h264_quant is
			equal to 0, 99)
h264_bitrate	20~32000000	8000000	Set bit rate in bps when choosing cbr in
			"h264_ratecontrolmode".
h264_maxframe	1~30 (3M mode)	30	Set maximum frame rate in fps (for H264).
	1~60 (2M mode)	60	

### **Remote Focus**

**Note:** This request requires Administrator privileges.

Method: GET/POST

#### Syntax:

http://<servername>/cgi-bin/admin/remotefocus.cgi?function=<value>[&direction=<value>] [&position=<value>][&steps=<value>][&iris]

PARAMETER	VALUE	DESCRIPTION
function	zoom,	Function type
	focus,	zoom – Move zoom motor
	auto,	focus – Move focus motor
	scan,	auto – Perform auto focus
	stop,	scan – Perform focus scan
	positioning	stop – Stop current operation
	getstatus	positioning – Position the motors
		getstatus-Information of motors, return value as below:
		remote_focus_focus_motor_max: Maximum steps of focus motor
		remote_focus_zoom_motor_max: Maximum steps of zoom motor
		remote_focus_focus_motor_start: Start point of effective focal length
		remote_focus_focus_motor_end: End point of effective focal length
		remote_focus_focus_motor: Current position of focus motor
		remote_focus_zoom_motor: Current position of zoom motor
		remote_focus_focus_enable: Current function of focus motor
		remote_focus_zoom_enable: Current function of zoom motor
		remote_focus_value_mode: Source of focus value. 0: ISP, 1: Edge.

direction	direct,	Motor's moving direction.	
	forward,	It works only if function=zoom   focus.	
	backward		
position	0~ <motor_max></motor_max>	Motor's position.	
		It works only if function=zoom   focus and direction=direct.	
		<motor_max> is refer to remote_focus_focus_motor_max or</motor_max>	
		remote_focus_zoom_motor_max which replied from	
		"function=getstatus"	
steps	1 ~ <motor_max></motor_max>	Motor's moving steps.	
		It works only if function=zoom   focus and direction=forward	
		backward.	
		<motor_max> is refer to remote_focus_focus_motor_max or</motor_max>	
		remote_focus_zoom_motor_max which replied from	
		"function=getstatus"	
iris	N/A	Open iris or not.	
		It works only if function=auto   scan.	

# **Export Files**

**Note:** This request requires Administrator privileges.

Method: GET

Syntax:

For daylight saving time configuration file:

http://<servername>/cgi-bin/admin/exportDst.cgi

#### For language file:

http://<servername>/cgi-bin/admin/export\_language.cgi?currentlanguage=<value>

PARAMETER	VALUE	DESCRIPTION	
currentlanguage	0~20	Available language lists.	
		Please refer to:	
		system_info_language_i0 ~ system_info_language_i19.	

#### For setting backup file:

http://<servername>/cgi-bin/admin/export\_backup.cgi?backup

### **Upload Files**

**Note:** This request requires Administrator privileges.

Method: POST

Syntax:

For daylight saving time configuration file:

http://<servername>/cgi-bin/admin/upload\_dst.cgi

Post data:

filename =<file name>\r\n

\r\n

<multipart encoded form data>

For language file:

http://<servername>/cgi-bin/admin/upload\_lan.cgi

Post data:

filename =<file name>\r\n

 $r\n$ 

<multipart encoded form data>

For setting backup file:

http://<servername>/cgi-bin/admin/upload\_backup.cgi

Post data:

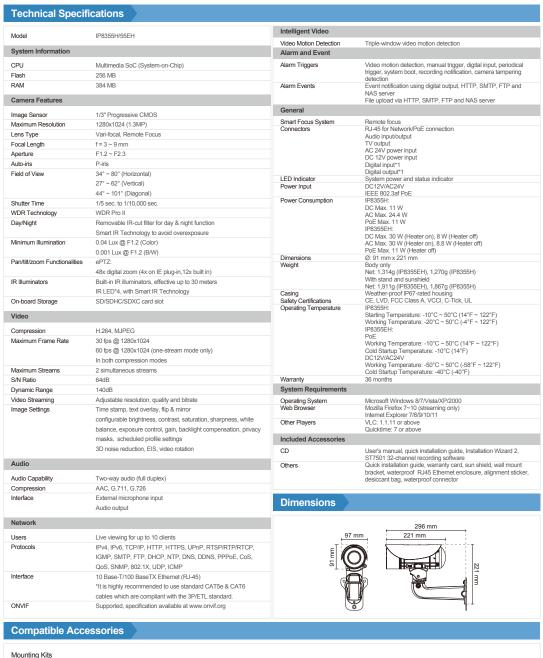
filename =<file name>\r\n

\r\n

<multipart encoded form data>

Server will accept the file named <file name> to upload this one to camera.

### **Technical Specifications**





AM-311 Pole Mount Adaptor



Corner Mount Adaptor



Junction Box

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System Information  CPU Fish	Vlodel	IP8365H/65EH	Alarm and Event	
Alarm Events   Event notification using digital output, HTTP. S   The and NAS server   File upbood via HTTP, SMTP, FTP and NAS server		IP6300H/00EH	Alarm Triggers	Video motion detection, manual trigger, digital input, periodical trigger, system boot, recording notification,
Same   256 MB   384	:PU	Multimedia SoC (System-on-Chin)		camera tampering detection
Samera Foatures  Samera Foatures  Samera Foatures  Samege Sensor  1/2.8" Progressive CMOS  Jasimum Resolution  1/2.8" Progressive CMOS  Journal Connectors  Smart Focus System  Connectors  Remera Foature  Remera Foature			Alarm Events	Event notification using digital output, HTTP, SMTP,
Samera Features rage Sensor 1/2 8" Progressive CMOS stammur Repotation 1920x1090 (2MP) ens Type Varifocal, Remote Fous Ocal Length 1" 2 ~ F2.3  Varifocal, Remote Fous Ocal Length 1" 2 ~ F2.3  Varifocal (Remote Fous Ocal Length 1" 2 ~ F2.3  Varifocal (Remote Fous Ocal Length 1" 2 ~ F2.3  Varifocal (Remote Fous Ocal Length 1" 2 ~ F2.3  Varifocal (Remote Fous Ocal Length 1" 2 ~ F2.3  Varifocal (Remote Fous Ocal Length 1" 2 ~ F2.3  Varifocal (Remote Fous Ocal Length 1" 2 ~ F2.3  Varifocal (Remote Fous Ocal Length 1" 2 ~ F2.3  Varifocal (Remote Fous Ocal Length 1" 2 ~ F2.3  Varifocal (Remote Fous Ocal Length 1" 2 ~ F2.3  Varifocal (Remote Fous Ocal Length 1" 2 ~ F2.3  Varifocal (Remote Fous Ocal Length 1" 2 ~ F2.3  Varifocal (Remote Fous Ocal Length 1" 2 ~ F2.3  Varifocal (Remote Fous Ocal Call Varifocal Ocal Length 1" 2 ~ F2.3  Varifocal (Remote Fous Ocal Call Varifocal Ocal Length 1" 2 ~ F2.3  Varifocal (Remote Fous Ocal Call Varifocal Ocal Length 1" 2 ~ F2.3  Varifocal (Remote Fous Ocal Call Varifocal November Ocal Status Ocal Call Varifocal November Ocal Status Ocal Call Varifocal November Ocal Call Varifocal				File unload via HTTP_SMTP_FTP and NAS server
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Advirinum Streams  2 simultaneous streams  62dB  7 cold Startup Temperature: -10°C (14°F)  CC12VAC24V  Working Temperature: -50°C ~ 50°C (-58°F ~ Cold Startup Temperature: -50°C ~ 50°C (-58°F ~ Cold Startup Temperature: -40°C (-40°F)  May a djustable resolution, quality and bitrate  Time stamp, text overlay, flip & mirror configurable brightness, contrast, saturation, sharpness, white balance, exposure control, gain, backlight compensation, privacy masks, scheduled profile settings, 3D noise reduction, EIS, video rotation  Audio  Audio  Audio Capability  Two-way audio (full duplex)  Compression  AAC, G.711, G.726  External microphone input Audio output  Audio output  Audio output  Audio output  Audio output  Disers  Live viewing for up to 10 clients Protocols  IPV4, IPV6, TCP/IP, HTTP, HTTPS, UPnP, RTSP/RTP/RTCP, IGMP, SMTP, FTP, DHCP, NTP, DNS, DDNS, PPPoE, CoS, QoS, SNMP, 802.1X, UDP, ICMP  Interface  10Base-T/100BaseTX Ethernet (RJ-45)  *It is highly recommended to use standard Cat. 5e & Cat. 6 cables which are compliant with the 3P/ETL standard.  DIVIF  Supported, specification available at www.onvif.org  Cold Startup Temperature: -40°C (-40°F)  Working Temperature: -50°C ~ 50°C (-58°F ~ Cold Startup Temperature: -40°C (-40°F)  Working Temperature: -40°C (-40°F)  Working Temperature: -40°C (-40°F)  Working Temperature: -50°C ~ 50°C (-58°F ~ Cold Startup Temperature: -40°C (-40°F)  Westranty  System Requirements  Operating System Microsoft Windows 8/7/vista/XP/2000  Web Browser  Microsoft Windows 8/7/vista/XP/2000  Other Players  VLC: 1.1.11 or above Quicktime: 7 or above  Included Accessories  CD  User's manual, quick installation guide, Installation gui	Maximum Frame Rate	60 fps @ 1920x1080 (one-stream mode only)		IP8365ĒH: PoE
DC12V/AC24V Soft Ratio	Annine Otronom			
Working Temperature: -50°C - 50°C (-58°F ~ Cold Startup Temperature: -50°C - 50°C (-58°F ~ Cold Streaming More of the Streaming More				
Adjustable resolution, quality and bitrate Time stamp, text overlay, flip & mirror configurable brightness, contrast, saturation, sharpness, white balance, exposure control, gain, backlight compensation, privacy masks, scheduled profile settings, 3D noise reduction, EIS, video rotation  Audio  Audio  Two-way audio (full duplex) Compression AAC, G.711, G.726 External microphone input Audio output  Audio output  Live viewing for up to 10 clients Protocols  IPV4, IPV6, TCP/IP, HTTP, HTTPS, UPnP, RTSP/RTP/RTCP, IGMP, SMTP, FTP, DHCP, NTP, DNS, DDNS, PPPeE, CoS, QoS, SNMP, 802.1X, UDP, ICMP  Interface  10Base-T/100BaseTX Ethernet (RJ-45) *It is highly recommended to use standard Cat. 5e & Cat. 6 cables which are compliant with the 3P/ETL standard.  Supported, specification available at www.onvif.org  Warranty 30 months  System Requirements  Operating System Microsoft Windows 8/T/Vista/XP/2000 Web Browser Mozilla Firefox 7-10 (streaming only) Internet Explorer 7/8/9/10/11  Other Players  VLC: 1.1.11 or above Quicktime: 7 or above Included Accessories  CD User's manual, quick installation guide, Installation guide, warranty card, sun sh mount bracket, waterproof RJ45 Ethernet enc alignment sticker, desiccant bag, waterproof or  Dimensions  Dimensions				Working Temperature: -50°C ~ 50°C (-58°F ~ 122°F)
Time stamp, text overlay, flip & mirror configurable brightness, contrast, saturation, sharpness, white balance, exposure control, gain, backlight compensation, privacy masks, scheduled profile settings, 3D noise reduction, EIS, video rotation  Audio  Audio  Audio  Audio Capability  Two-way audio (full duplex)  Compression  AAC, G.711, G.726  External microphone input Audio output  Audio out				Cold Startup Temperature: -40°C (-40°F)
configurable brightness, contrast, saturation, sharpness, white balance, exposure control, gain, backlight compensation, privacy masks, scheduled profile settings, 3D noise reduction, EIS, video rotation  Audio  Audio  Audio  Two-way audio (full duplex)  Compression AAC, G.711, G.726  External microphone input Audio output  External microphone input Audio output  Audio output  Cetwork  Sers Live viewing for up to 10 clients  IPV4, IPV6, TCP/IP, HTTP, HTTPS, UPnP, RTSP/RTP/RTCP, IGMP, SMTP, FTP, DHCP, NTP, DNS, DDNS, PPPoE, Cos, QoS, SNMP, 802.1X, UDP, ICMP  Interface 10Base-T/100BaseTX Ethernet (RJ-45)  "It is highly recommended to use standard Cat. 5e & Cat. 6 cables which are compliant with the 3P/ETL standard.  SINCE ACC ACC ACC ACC ACC ACC ACC ACC ACC A			,	
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udio Capability Two-way audio (full duplex) compression AAC, G.711, G.726 External microphone input Audio output  CD User's manual, quick installation guide, Installation Wizard 2, ST7501 32-channel recording softw Quick installation guide, warranty card, sun sh mount bracket, waterproof RJ45 Ethernet enc alignment sticker, desiccant bag, waterproof or letwork  Sers Live viewing for up to 10 clients Protocols IPv4, IPv6, TCP/IP, HTTP, HTTPS, UPnP, RTSP/RTP/RTCP, IGMP, SMTP, FTP, DHCP, NTP, DNS, DDNS, PPPoE, CoS, QoS, SNMP, 802.1X, UDP, ICMP 10Base-T/100BaseTX Ethernet (RJ-45) "It is highly recommended to use standard Cat. 5e & Cat. 6 cables which are compliant with the 3P/ETL standard.  SUNVIF Supported, specification available at www.onvif.org			Included Accessories	
Mizard 2, ST7501 32-channel recording softwork  Esternal microphone input Audio output  Others  Wizard 2, ST7501 32-channel recording softwork  Quick installation guide, warranty card, sun sh mount bracket, waterproof RJ45 Ethernet enc allignment sticker, desiccant bag, waterproof or strotocols  IPv4, IPv6, TCP/IP, HTTP, HTTPS, UPnP, RTSP/RTP/RTCP, IGMP, SMTP, FTP, DHCP, NTP, DNS, DDNS, PPPoE, CoS, QoS, SNMP, 802.1X, UDP, ICMP  10Base-T/100BaseTX Ethernet (RJ-45)  "It is highly recommended to use standard Cat. 5e & Cat. 6 cables which are compliant with the 3P/ETL standard.  Supported, specification available at www.onvif.org  Wizard 2, ST7501 32-channel recording softwork  Wizard 2, ST7501 32-channel recording softwork  Others  Wizard 2, ST7501 32-channel recording softwork  Quick installation guide, warranty card, sun sh mount bracket, waterproof or all specified software all speci				Ligar's manual quick installation quido Installation
External micropnone input Audio output  Others  Others  Quick installation guide, warranty card, sun sh mount bracket, waterproof RJ45 Ethernet enc allignment sticker, desiccant bag, waterproof or  IPv4, IPv6, TCP/IP, HTTP, HTTPS, UPnP, RTSP/RTP/RTCP, IGMP, SMTP, FTP, DHCP, NTP, DNS, DDNS, DDNS, PPPoE, CoS, QoS, SNMP, 802.1X, UDP, ICMP  10Base-T/100BaseTX Ethernet (RJ-45)  "It is highly recommended to use standard Cat. 5e & Cat. 6 cables which are compliant with the 3P/ETL standard.  DNVIF  Supported, specification available at www.onvif.org			OD	
Divisions  Live viewing for up to 10 clients  Protocols  IPv4, IPv6, TCP/IP, HTTP, HTTPS, UPnP, RTSP/RTP/RTCP, IGMP, SMTP, FTP, DHCP, NTP, DNS, DDNS, PPPoE, CoS, QoS, SNMP, 802.1X, UDP, ICMP  10Base-T/100BaseTX Ethernet (RJ-45) *It is highly recommended to use standard Cat. 5e & Cat. 6 cables which are compliant with the 3P/ETL standard.  DNVIF  Supported, specification available at www.onvif.org	nterface		Others	Quick installation guide, warranty card, sun shield, wa mount bracket, waterproof RJ45 Ethernet enclosure,
Protocols  IPv4, IPv6, TCP/IP, HTTP, HTTPS, UPnP, RTSP/RTP/RTCP, IGMP, SMTP, FTP, DHCP, NTP, DNS, DDNS, DPNS, CoS, QoS, SNMP, 802.1X, UDP, ICMP  It is highly recommended to use standard Cat. 5e & Cat. 6 cables which are compliant with the 3P/ETL standard.  DNVIF  Supported, specification available at www.onvif.org	letwork			alignment sticker, desiccant bag, waterproof connector
Protocols  IPv4, IPv6, TCP/IP, HTTP, HTTPS, UPnP, RTSP/RTP/RTCP, IGMP, SMTP, FTP, DHCP, NTP, DNS, DDNS, DPNS, CoS, QoS, SNMP, 802.1X, UDP, ICMP  It is highly recommended to use standard Cat. 5e & Cat. 6 cables which are compliant with the 3P/ETL standard.  DNVIF  Supported, specification available at www.onvif.org	Isers	Live viewing for up to 10 clients		
nterface  10Base-T/10D8aseTX Ethernet (RJ-45)  *It is highly recommended to use standard Cat. 5e & Cat. 6 cables which are compliant with the 3P/ETL standard.  DNVIF  Supported, specification available at www.onvif.org		IPv4, IPv6, TCP/IP, HTTP, HTTPS, UPnP, RTSP/RTP/RTCP, IGMP, SMTP, FTP, DHCP, NTP, DNS, DDNS, PPPoE, CoS, QoS, SNMP, 802.1X, UDP,	Dimensions	
		10Base-T/100BaseTX Ethernet (RJ-45) *It is highly recommended to use standard Cat. 5e & Cat. 6 cables which are compliant with the 3P/ETL	mm 19	
	NVIF	Supported, specification available at www.onvif.org		
	ntelligent Video			
/ideo Motion Detection Triple-window video motion detection		Trials window sides seeks detection		<u> </u>

### Compatible Accessories

#### Mounting Kits



AM-311 Pole Mount Adaptor



AM-411 Corner Mount Adaptor



AM-711 Junction Box

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Ver 2.1

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### **Electromagnetic Compatibility (EMC)**

#### **FCC Statement**

This device compiles with FCC Rules Part 15. Operation is subject to the following two conditions.

- This device may not cause harmful interference, and
- This device must accept any interference received, including interference that may cause undesired operation.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a partial installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Shielded interface cables must be used in order to comply with emission limits.

#### **CE Mark Warning**

This is a Class B product. In a domestic environment, this product may cause radio interference, in which case the user may be required to take adequate measures.

#### **VCCI Warning**

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