



## USEF COMMISSION DOCUMENTATION

### NAME

Production & Event Organizer Commission

### DESCRIPTION

Commission involves stakeholders in the segment of production and event organization of eSports which include equipment, hardware, software, platforms, event organization, national tournaments, .

### TARGET

To unite leaders in segment in order to collaborate for the development of a sustainable growth model with the objective of Protecting Athletes, creating economic and strategical benefits for stakeholders and empower positive exchange as well as a unified consensus in the market and surrounding the position of USeF.

### TASKS

Ensure that the USeF has an appropriate strategy for the effective and structured guidelines for production of eSports events in the USeF qualification series and information technologies in support of the activities. The commission will discuss topics and undertake project that ensure an appropriate strategy for the effective, secure and set forward production and event organization guidelines in support of the delivery of the eSports events and practices.

### AREAS OF RESPONSIBILITY (within segment)

- Joint discussion on current market and future trends
- Standardization practices
- Official Suppliers, Standards and Certification procedures
- Proposal for operations of USeF
- Management of Project / Activities in space
- Agreements with Stakeholders
- Marketing strategy for supplying community

### COMPOSITION

Foundation commission members will be appointed by Executive Board. Commission will regulate new applications for members and can include with majority vote new members. EB can add in special cases as required members to the Commission.



## *TERM*

Commission members will be appointed for 4 years and may be extended with the vote of the commission. The Executive board may in case of serious breach, terminate membership to the commission of a member with majority vote.

## *MEETING SCHEDULE*

Commission will meet at least 4 times a year, in person or on video chat to discuss activity, duties, responsibilities, goals, etc. A member of USeF Administration will be in charge of the secretariat work organizing the meetings, keeping of minutes, creating the Agenda for each meeting and any follow-up as may be required

## *AGENDA*

Commission members will be informed regarding meetings at least 15 days before the meeting. They may supply agenda points to be discussed up to 2 days before the meeting takes place, at which point the agenda is closed. Any additional points that may arrive in the meeting may be added to agenda accordingly.

## *COMMISSION CHAIR*

Each commission will elect a Chair for a duration of 2 years.

This chair will automatically be appointed to the Executive Committee of the USeF as a Vice – President with voting rights.

The Chair must report the activity of the commission in the executive board meetings as well as at scheduled General Assemblies of the USeF.

## *BUDGET*

Commission will be responsible for their budget regarding their activity. Recourse generating models should be determined and put in place to support the activities and projects of the Commission.

According to locations of the General Meetings, USeF will negotiate benefits in terms of accommodation (board and lodging) and travel. As organization develops, aim is to support costs of commission. USeF will support the secretariat operations of the commission – to support the Commission Chair with Calls for Meetings, Agenda composition, Minutes.

## *CONFIDENTIALITY and GOOD WILL*



Commission members will work towards positive projects that add benefits to the eSports environment and keep information discussed in the commission confidentially.

