

Real Hockey - News Flash!



is being held on the Presidents Day holiday weekend (Feb 17-19) in Trenton, Michigan.

Tournament details and registration can be found at: <http://aauce.rsportz.com/>

The tournament plans to accept only 8 teams within each division (totaling 24 in all)

Divisions:

- **7U** (for teams having **2010** birth-year or later)
- **8U Tier 1** (for teams having **2009** birth-year or later)
- **8U Tier 2** (for teams having **2009** birth-year or later)
 - Application deadline **December 31, 2017**
 - Team entrance fee **\$1250** (No Gate fee or Parking fee) - **Please note that Canadian team fees will be discounted (essentially paying \$1250 CAN\$)**
<http://aauce.rsportz.com/>
 - All teams play **5 games** (including a 3 Round robin games and then advance to a 2 game playoff)
 - This is a **Stay & Play** tournament
 - This event is sanctioned by the Amateur Athletic Union of the U. S., Inc.
 - All participants must have a current AAU membership.
 - AAU membership may not be included as part of the entry fee to the event.
 - AAU membership must be obtained before the competition begins except where the event operator has a laptop available with an internet connect. Participants are encouraged to visit the AAU web site www.aausports.org to obtain their membership.

Keith Kloock, 7U-8U Tournament Director (321) 794-0222 - keith@hockey-michigan.org

and/or

Keith Noll, AAU Hockey, National Chair (715) 829-2346 - keithn@ausports.org



Amateur Athletic Union (AAU) North American Select Hockey (NASH)

The rules below are concerning eligibility for participation within the North American and/or National Championships (rev. 12-1-17)

Please be aware that the 2018 NASH Championships being held in Motown (Trenton, Michigan) on February 17-19, 2018 are generally for participants of NASH member leagues. Eligible teams normally will earn their berths through their local NASH leagues. Within each age classification listed below, up to 8 Teams will be accepted as representatives of their NASH member league.

ELIGIBILITY

- **NASH Rule 1:** AAU NASH member teams shall be considered to be within the age classification (as determined by the calendar birth-year) of their oldest rostered player during their regular league season. For example: in the 2017-2018 playing season, the following shall be the only acceptable age classification designations.
 - **7U (2010)** shall include only 2010 birth-year players or younger.
 - **8U-Tier-1 (2009)** shall include only 2009 birth-year players or younger. This classification may include non-league teams (only if they are from areas that are not served by an AAU licensed league).
 - **8U-Tier-2 (2009)** shall include only 2009 birth-year players or younger.
- **NASH Rule 2:** All independent non-league teams must always be considered to be Tier-1 (AAA) and may not participate within any NASH league-based (aka Tier-2) North American, National, Regional, District or State Championship tournament. Such a team may be eligible for an OPEN (aka Tier-1) Championship (if such a Championship is offered).

*Although please note that for this 2017-2018 season AAU does in fact include an **8U-Tier-1** classification at this year's Trenton (Motown) tournament.*

- **NASH Rule 3:** AAU NASH member teams that are composed of a collection of players from 2 or more teams shall be considered to be an All-Star team and may not participate within any NASH league-based (aka Tier-2) North American, National, Regional, District or State Championship tournaments. However, keep in mind that within this 2018 7U & 8U tournament no All-Star or combined teams will be accepted.
- **NASH Rule 4:** If an AAU NASH member league-based team plays up within an older age classification then the team may not revert back to participate within any NASH league-based North American, National, Regional, District or State Championship tournaments at their actual lower age or competition level. Such a team is only eligible for participation at the older or higher age competition level for which they had participated in during AAU NASH league play.
- **NASH Rule 5:** If an AAU NASH member league-based team plays within multiple NASH leagues or divisions during the same season then the team must only participate at the oldest age classification and at the highest competition level.
- **NASH Rule 6:** In order for any athlete to be eligible for participation within this AAU 2018 North American Championship 7U & 8U tournament the athlete member must be rostered on that participating team roster on or before **December 31, 2017**. Leagues may allow a later cutoff date if they chose. However, players added after 12/31/17 may not participate within this event.

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AAU NASH North American Championship Tournament Rules

The safety of the participants within this tournament is of paramount importance to the Tournament Director and to AAU Hockey. To this end, we require strict adherence to all tournament rules. The rules detailed below must be reviewed with players, team staff and parents. In addition, these Rules must be signed by a Team Official and returned.

1. No parent(s), sibling(s) or spectator(s) are permitted onto the Ice Surface, onto a Player's Bench or onto a Penalty Box at any time (unless called by Officials do to a player injury or health issue).

This prohibition includes following all Championship games. Photographs may be purchased from the tournament photography vendor or they may be taken by **insured** Team Officials.
2. **Abuse** Any Player or Team Official (including coach, manager or trainer) found to be abusive toward any Player, Tournament Official, or Tournament Volunteer shall be expelled from further tournament participation. Any attempt by a Parent, Player or Team Official to verbally or physically intimidate any Player, Tournament Official or Tournament Volunteer may result in expulsion from the tournament of the entire team. This decision will be made solely by the Tournament Director and will not be negotiable once made.
3. **Change On the Fly** All games shall have shift changing on the fly. In other words, there will NOT be a timed-buzzer for specifically making player changes.
4. **Checking** This tournament shall NOT allow any body checking in the Mite (7U or 8U) divisions.
5. **Fighting** Any player receiving a Major penalty for Fighting shall be suspended for the remainder of the tournament.
6. **Game Misconduct or Game Disqualification** Any team member receiving a Game Misconduct or Game Disqualification shall be suspended from the next tournament game.
7. **Goal Differential** At anytime during the third period if the goal differential between the two teams reaches 6 goals or greater then the game will switch to a Running Clock (Running-Time). If the differential narrows to 5 goals or less then the clock will return to standard time-keeping.
8. **Jersey Color** The Home Team shall wear white or light color jerseys (sweaters). The Visiting Team shall wear dark color jerseys (sweaters).
9. **Mouth-guards** A colored (non-clear) mouth-guard is required at all Squirt and older classifications.
10. **Neck Guards** A throat protector is required for all goaltenders and recommended for all players.
11. **Playing Rules** The National Federation of State High School (NFHS) Ice Hockey playing rules shall be used (featuring conventional full-ice Real Hockey, the use of regulation black-puck, a 9-dot face-off system and delayed off-sides), except amended as follows to reflect:
 - o Non-checking for all classifications for players 10 years old and younger (such as 7U, 8U, 9U, and 10U)
 - o Goal Post Anchors shall not be utilized for all classifications for players 8 years old and younger (such as 7U and 8U)
 - o and providing for the issuance of Match Penalties where appropriate.



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12. **Roster** An approved AAU Team List (or AAU League Roster) shall be required as proof of team-player eligibility. List (Roster) must be presented to tournament officials before the first game. In addition, a valid Birth Certificate must be available for each player. No player shall be permitted to play without such evidence of eligibility. Only players listed on the official tournament roster sheet submitted at the start of the tournament shall be allowed to participate in the tournament.
13. **Slap Shots** Slap shots shall be permitted even at the Mite (7U & 8U) level.
14. **Suspensions** All suspensions related to assessed penalties shall be enforced within the tournament. Any player receiving two majors in the tournament will be suspended for the rest of the tournament.
15. **Time-keeping** All games shall have 13-minute periods (13-13-13 stop time).
16. **Time-outs** There shall be no Time Outs permitted during Preliminary (round-robin) or Semi Final games. Although an on-ice Official may call a Time Out due to an injury. Each team may call a single Time Out during the Medal Round games.
17. **Travesty** Any player, coach, manager or trainer found to be making a travesty of the game shall be expelled from tournament play.
18. Teams shall report to the dressing room forty minutes prior to the scheduled game time. All teams are requested to be prepared to play up to twenty minutes in advance of scheduled times if tournament conditions permit. Teams unable to make the scheduled starting time shall forfeit the game.
19. Teams shall remain in the dressing room until the Zamboni has left the ice and the gates have been closed.
20. Teams must present all prior game sheets during the tournament. It is the responsibility of the respective teams to obtain the game sheet after the game has ended. Failure to produce the previous game sheets will prevent a team from taking the ice until the sheet(s) in questions are produced. Excessive delay could result in the forfeit of a game.
21. No overtime during Preliminary games. Each Preliminary (round-robin) game shall be awarded two points for a victory, one point for a tie and zero points for a loss.
22. In the eventuality of a regulation-time tie during a Medal Round game, there shall be 5-minute sudden victory periods, until a winner is declared. All such overtime periods shall be played with four (4) skaters per side.
23. In the event teams are tied in points at the end of a non-Medal Round (i.e., preliminary round-robin and/or 1st round, 2nd round), the standings for that particular round shall be determined in accordance with the following tie-breaker scheme.
 - **Head to Head**: The tied teams are ranked in a descending order according to the win-loss result of games played between the tied teams. In a 3-way tie scenario [where (a) each team has defeated 1 of the other tied with, while losing to the other or (b) where all 3 have tied each other] then the tiebreaker advances to the next element.
 - **Most Wins**: The tied teams shall be ranked in descending order according to most



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wins during all preliminary round games (most wins takes precedence over teams with less).

- **Quotient:** The tied teams shall be ranked in a descending order according to a team's goals for (GF) divided by goals against (GA) during all preliminary games (greater 'Q' to lower 'Q'). In any divide by zero scenario, the team(s) having no goals against shall be ranked ahead the team(s) that have allowed 1 or more goals.
- **Quickest 1st Goal:** The team scoring the earliest goal during any of the preliminary round games of the tournament.
- Coin toss.

24. The tournament director reserves the right the make all decisions regarding tournament rules, regulations and/or protests.
25. The majority of on-ice penalties (other than MATCH PENALTIES described below) may NOT be appealed. Decisions of on ice Game Officials (referees) are considered final.
26. A **MATCH PENALTY** shall be assessed to any Player or Team Official who commits one or more of the following actions:
 - a) Deliberately inflicting physical harm, or attempting to do so, to any Game Official, including off-ice officials.
 - b) Deliberately injuring, or attempting to do so, any opposing Player or Team Official.
 - c) Behaving in any manner that is critically detrimental to the conducting of the game, including spitting at an opponent, spectator, game or team official, or verbally threatening a Game Official, opposing Team Official or opposing Player with physical harm.

Any MATCH PENALTY requires the immediate removal of the assessed Player or Team Official for the balance of the game and a five-minute time penalty shall be assessed. In addition, a hearing shall be scheduled following the game that the offense occurred and before the teams next game, in order to determine if additional penalties shall be assessed.

Any MATCH PENALTY assessed within a team's Final Game of the tournament shall be forwarded to that team's home NASH league for further action.

It is hereby certified that team official(s) have reviewed these rules with players, team staff and parents of our team.

Team Official Signature (Please print & Sign)

Date

revision: December 1, 2017



Tie Breakers!

Rule 23

In the event teams are tied in points at the end of a non-Medal Round (i.e., preliminary round-robin and/or 1st round, 2nd round), the standings for that particular round shall be determined in accordance with the following tie-breaker scheme.

Head to Head: The tied teams are ranked in a descending order according to the win-loss result of games played between the tied teams. In a 3-way tie scenario [where (a) each team has defeated 1 of the other tied with, while losing to the other or (b) where all 3 have tied each other] then the tiebreaker advances to the next element.

Most Wins: The tied teams shall be ranked in descending order according to most wins during all preliminary round games (most wins takes precedence over teams with less).

Quotient: The tied teams shall be ranked in a descending order according to a team's goals for (GF) divided by goals against (GA) during all preliminary games (greater 'Q' to lower 'Q'). In any divide by zero scenario, the team(s) having no goals against shall be ranked ahead the team(s) that have allowed 1 or more goals.

Quickest 1st Goal: The team scoring the earliest goal during any of the preliminary round games of the tournament.

Coin toss.

