

OBJECTIVE

Motivated and dedicated college sophomore pursuing a degree in Business with a passion for learning and applying foundational business concepts. Seeking opportunities to gain practical experience and contribute to a dynamic business environment. Possesses strong communication skills, a detail-oriented mindset, and a proactive approach to problem-solving

EDUCATION

Georgia State University, Robinson College of Business

Bachelor of Business Administration, Accounting

- GPA: 3.9

Atlanta, GA

August 2022 - May 2026

RELEVANT COURSES

- Honor Business, Value, and you
- Microeconomics
- Macroeconomics
- Principle of Accounting (Currently Taking)

LEADERSHIP ACTIVITIES

Muslim Student Association Club

Assistant leader & Member

- Engaged in dynamic meetings and lively discussions to foster collaboration and drive impactful outcomes

Atlanta, GA

September 2021 - May 2022

International Club

Member

Atlanta, GA

September 2021 - May 2022

EXPERIENCE

- Embracing challenges and demonstrating a resolute commitment to establishing a solid groundwork for future career advancement
- Committed to applying theoretical knowledge acquired during coursework to real-world projects, ensuring tangible outcomes

EXTRA-CURRICULAR

- Multicultural Center
- Student Civic Engagement
- Leadership Programs

SKILLS

- Basic Coding (Python and JavaScript)
- Proficient in Microsoft Office Suite
- Bilingual (Bangla, English & Urdu)
- Time management and organizational skills

ACHIEVEMENTS

- Dean List & President List
- Honor College
- Earned Global Scholar Distinction

INTERESTS

- Entrepreneurship: Enthusiastically follow developments in the world of entrepreneurship, staying updated on successful start-ups, innovative business models, and emerging trends
- Business Strategy Books: Enjoy reading books on business strategy and leadership, and gaining insights from authors such as Michael Porter and Simon Sinek
- Networking Events: Actively participate in networking events, seminars, and workshops to connect with industry professionals and fellow students who share a passion for business

ACADEMIC PROJECTS

3D Game Development in Unity

September 2021 - May 2022

- Designed and developed a 3D game using Unity, employing foundational coding skills to bring the project to life