

Creative UI Developer maintaining user-centric designs with complex systems and software. Dedicated to creating inviting and un intimidating interfaces with planning and organizational work ethics. Analytical and determined to developing client rapport and following all customer service guidelines.

Education

2021- 07 – 2023 - 05	Bachelor of Science: Game Programming and Development <i>Southern New Hampshire University - Hooksett, NH</i>
2021-01 2021-07	Certification: User Experience Design Certification: User Experience Engineering <i>Kenzie Academy - Indianapolis, IN (remote)</i>

UX Designer / UI Developer Experience

UI/UX Developer – LORE 04-2021 – 07-2021

Project Manager, UI development, and Designer

- Led team of 5 developed a mobile app for D&D enthusiast to better maintain playability.
- Majority of development was done with React while also utilizing vanilla JavaScript for carousals and sign-ups.
- Improved and expanded project platforms using JavaScript to develop rich User Interfaces.
- Analyzed existing interfaces to detect user pain points, recommending design changes and iterative updates to team members.
- Collaborated with teammates to deliver valuable features meeting business and customer needs.
- Developed Application UIs via emerging Front-end Technologies such as React, JavaScript, and CSS

UX Designer – Infin8 06-2020 – 12-2021

Kenzie Academy, Pleasanton, TX

Project manager, designer, researcher, and interviewer

- Created mobile app that helps non-profit organizations utilize community to organize dealings.
- Conducted research by interviewing users and external customers.
- Monitored emerging UX design trends and practices for useful techniques and cutting-edge developments suitable for integration into future

Karen Byrd

Contact

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www.karenbyrd.net

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Skills

Mobile application development

User Interface (UI) design

Web application development

CSS

JavaScript

Python

Java

projects.

- Performed manual testing on UX design elements.

UX Designer - *Haystack!* 10-2021 – 01-2021

Kenzie Academy, Pleasanton, TX

Project manager and Designer.

- Created sign-in page, universal loading screens, and tutorial.
- Spearheaded team of 6 peers developing scavenger hunt mobile game in 4 weeks.
- Designed elevated with brand-right, creative design to achieve marketing and merchant objectives.
- Utilized AR so the camera could be dimmed while saving battery life.
- Demonstrated respect, friendliness, and willingness to help wherever needed.
- Quickly learned new skills and applied them to daily tasks, improving efficiency and productivity.

Work Experience

Chili's Bar and Grill 2002 – 2012, 2015 - 2018

General Manager

Dallas, Irving, Cedar Park, Round Rock, Frisco, San Antonio.

- Partnered quarterly with GMs in my region to make sure they were prepared for demands.
- Established and administered annual budget with controls to prevent overages, minimize burn rate and support sustainability objectives
- Organized budgets, oversaw P&Ls and achieved margin targets consistently to stay on track with growth plans
- Designed modern employee recognition program which boosted productivity and improved morale
- Maximized efficiency by coaching and mentoring personnel on management principles, industry practices, company procedures and technology systems

Longhorn Steakhouse 2012 - 2015

Assistant GM and Culinary Manager

Round Rock, Georgetown, Sunset Valley, Cedar Park.

- Optimized organization and cleanliness.
- Utilized knowledge in leading all restaurants in the area to maintain clean working areas.
- Managed area competitions kitchen staff each quarter.
- Motivated team of 30 employees to maintain high standards of food preparation and efficiency for 8 hours per shift

C#



C++



Figma



Team building



Leadership



Organization and Time management



Analytical skills

