Vincent Moeykens

Email: vincent.moeykens@uvm.edu http://uvm.edu/~vmoeyken/ Mobile: (802) 738-0226

Github: vincemoe

EDUCATION

• University of Vermont

Software Engineer Intern

Bachelor of Science in Computer Science

Burlington, VT

Aug. 2018 - May. 2022

Experience

• Pitney Bowes

White River Junction, VT

Feb 2018 - Dec 2018

• Supported the production of GIS data for Location Intelligence applications by developing and maintaining software solutions for data production, processing and enrichment.

- Supported an in-house, custom GIS web application for cartographic editing and processing.
- **Development Environment**: Web application development in Javascript utilizing React framework. Postgres/PostGIS and NoSQL for database environment. Developed APIs and ETL processes in Python and Java.
- CI/CD: Utilized Jenkins and Gitlab-CI for orchestrating testing and deployment pipelines. Wrote bash scripts to perform low-level tasks.
- o Deployment Platform: Deployed containerized applications and processes using Docker. Utilized AWS tools such as EC2, ECS (and ECR), S3, RDS, and EFS for cloud infrastructure.

 HackDartmouth Hanover, NH

Team Lead Apr 2018

- Lead a team of 4 at the HackDartmouth IV Hackathon to brainstorm, design, implement, and deploy a web application designed to help crowd source road-trip stops.
- Utilized React, Google Cloud Platform, and Google Maps APIs.

• Chiswick Holiday Courses

Chiswick, London, United Kingdom

Jul 2016 - Aug 2016

- 3D Printing Instructor
 - Developed curriculum and purchasing order for a week-long course designed to teach the basics of 3D modeling, design, and printing for students aged 11-16.
 - o Taught 4, week-long courses where students were taught the basics of 3D modeling using SketchUp and each day designed increasingly more complex models.
 - Managed 3D printers (Ultimaker 2+) and ensured that each day every student's model from the previous day was printed.

• American Precision Museum

Windsor, VT

Student Volunteer

Oct 2013 - May 2016

o Assisted Director of New Initiatives in developing and running after-school programs to teach local Middle and High School students about STEM topics such as CAD, basic circuitry and soldering, programming, 3D printing, design, and manufacturing.

Projects

- AR Lucida: An Android drawing application designed to assist artists of every skill level. A modern implementation of the historic Camera Obscura tool.
- Dharma Nepal Volunteers Website: A website created to advertise and recruit for the non-profit Dharma Nepal Volunteers.

EXTRACURRICULAR ACTIVITIES

UVM Rescue - Member, 3rd - Burlington, VT Civil Air Patrol - GTL, C/Lt Col, VFR Pilot - Vermont Wing

Sep 2018 - Present

Feb 2012 - Present

TECHNICAL SKILLS

- Languages: Python, Javascript, Java, SQL, XML
- Technologies: AWS, Docker, React, Gitlab, Jenkins, Postgres, Android
- Tools: IntelliJ IDEA, PyCharm, DataGrip, QGis, Bash