Learn Outdoor Skills: Hunt, Trap, Fish, Shoot, Wildlife Recreation

Are you interested in going hunting, but not sure where to start?

Look no further. The Arizona Game and Fish Department along with an extensive network of partnering organizations host dozens of learn how to hunt, fish, shoot, trap and other outdoor skill development events throughout the year. Most of these events offer mentoring (not guides), hands-on activities, seminars, a hot meal and campfires for sharing your story.

Event types and descriptions are merely guidelines to help you choose what is best for you — they are not prerequisites — most events offer activities that are suitable for all skill levels and interests. Further, hunting is just one portion of these events. Many of these events are also open to people wishing to learn more about wildlife, habitat, conservation, camping and the outdoors.



For continually updated list of events and to register, visit: www.azgfd.gov/OutdoorSkills

PLAN AHEAD: Hunter Education Classes and Field Days are limited and fill up quickly. Before applying for a big game hunt permit-tag and associated event, youth hunters are encouraged to make sure they allow sufficient time to complete the class and field day prior to the event by consulting the available Hunter Education class and Field Day schedule and wait lists by visiting: **www.azgfd.gov/huntered**. Big game species include: black bear, buffalo, bighorn sheep, elk, javelina, turkey, mountain lion, mule deer, pronghorn antelope, and white-tailed deer.

INTRODUCTORY

No hunting or pursuit of wildlife, shooting lessons, instructional, typically 1-day activity.
 Instructional – knowledge or information imparted:

Skill Meter: 0-5Mentoring Meter: 7-10

BEGINNER

Basic take of wildlife, 1-day event, pass shooting, species include dove, ducks, squirrel.
 Beginner — a person who is inexperienced; novice; a person who has begun a course of instruction or is learning the fundamentals:

Skill Meter: 1-5Mentoring Meter: 7-10

DEVELOPING

Pursuit of wildlife, overnight events, remote locations, species include quail, rabbit, predator, javelina, turkey. Apprentice — one who is learning by practical experience under skilled workers of a trade, art, or calling:

Skill Meter: 3-7Mentoring Meter: 6-9

INTERMEDIATE

Pursuit of more challenging species, deer, elk, stalking, remote locations, overnight, lots
of field time. Intermediate — applies some already learned basic skills to adapt and
meet the next level of learning, skill development:

Skill Meter: 5-8Mentoring Meter: 3-6

EXPERIENCED coming soon, minimal mentoring, base camps and "meet ups"

Base camps and meet ups that provide similar feel to of learn how to events, but are self-supported by attendees at a designated camping area and timeframe, possibly portable potties, and some facilities, possibly a camp host with unit hand hunting information.
 Experienced — having knowledge or skill in a particular field, especially a profession or job, gained over a period of time:

Skill Meter: 7-9Mentoring Meter: 0-2

INTRODUCTORY

Skill Meter: 0-5 **Mentoring Meter:** 7-10

Description: No hunting or pursuit of wildlife, shooting lessons, instructional,

typically 1-day activity

Instructional: knowledge or informa-

tion imparted

June: Outdoor Skills Summer Adventure Camps - AOE

Multiple overnight camps for kids ages 8-17 for beginners, intermediate and advanced to learn outdoor skills: camping, wildlife watching, archery, air gun, shotgun, .22 rifle, paintball, kayaking, fishing, hiking, survival skills, outdoor games, Flagstaff Extreme Ropes and more. Transportation included, Fee required.

- Dates: Multiple camps in June
- Locations: Arizona Game and Fish, Northern Arizona, Flagstaff
- Hosted by: Arizona Outdoor Experience
- Contact: Kent Younger, (623) 810-4633 6-9 pm, younger@azoutdoorexperience.com
- Register: www.azoutdoorexperience.