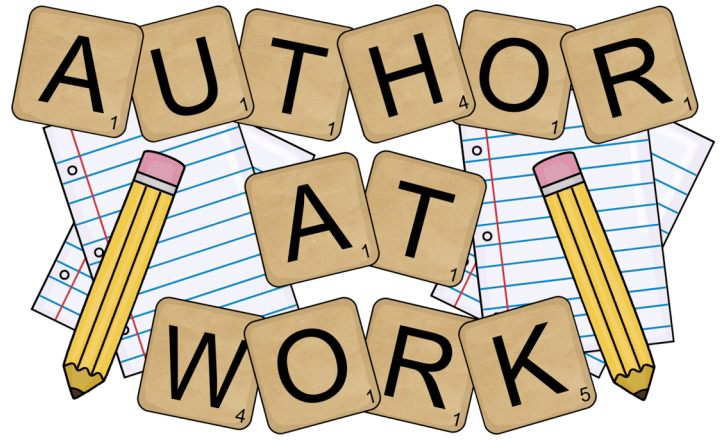


Dear Families,

writers get their ideas from the world around them; topics that are interesting, whether we know a lot about them or not. Sometimes the most powerful ideas come from our everyday lives. It may not seem that way when our lives are made up of running kids around, returning phone calls, making the bed, and cleaning the home. Who would want to read about those things, right? But don't overlook them! You might find a diamond in the rough.



Your child is on the hunt for new ideas for writing. Will you help your child select some "special things" that will be a starting point for a piece of writing?

Each first grader will be given a special writing folder that will become a tool for generating writing ideas. This folder should be a representation of the things that your child likes, things that are important to them, the things they know a lot about, things they want to know more about... Things that make your child unique! Some thought provoking objects could be:



- ✓ Photographs or pictures of places your child has been
- ✓ Pictures of important milestones in their lives
- ✓ Cut-out pictures from magazines depicting a favorite sport or hobby
- ✓ Pictures of important people in their life
- ✓ Wrappers from favorite foods

Please help your child glue items to the outside of their writing folder that will help them to become STEMtastic writers! Be creative! Feel free to add as much as you can, but make sure your child's folder contains the following:

1. Their first, middle, and last name
2. Their birthday (month, day, and year)
3. Names of important friends, family, and pets (spelled correctly)
4. Words or phrases that your child uses (If your child loves football, help them think of words like "touchdown," "defense," and "offense" that relate to their interest)

These writing folders will be kept in the classrooms until the end of the year. Please help your child as much as needed, but let them have ownership!

Miss Appel

PLEASE RETURN TO SCHOOL BY: Monday, November 7th!