

# Under the Sea

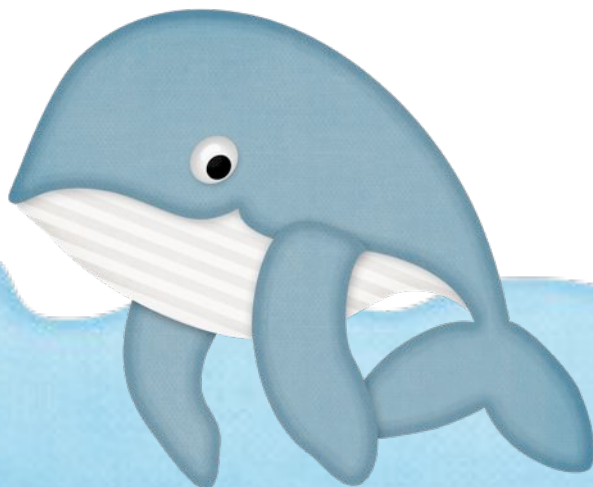
First 100 Sight Word Uno



Print and laminate the playing cards.

There are 4 sets (Mermaid, Hermit Crab, Fish, and Clam) plus one set of "special cards" (Draw 2 and Wild).

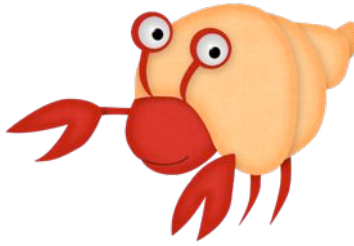
To play, deal 5 cards to each player. Put the rest face down. Turn one card up. The first player must read (or spell) the card and match either the word or the character (Mermaid, Hermit Crab, Fish, and Clam). If s/he puts down a matching character (new word), s/he must also read the new word (or spell). Play continues with players matching either the words or characters. If a player does not have a match, s/he draws a card from the pile. Players can play a "Draw 2" or "Wild Card" at any time. "Draw 2" means the next person takes 2 cards instead of playing a card. A "Wild Card" lets the player select the character. Continue playing until some gets rid of all of his cards. This is the winner.





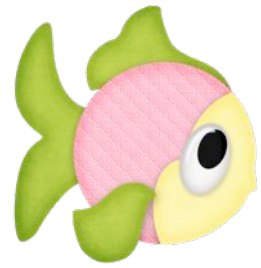
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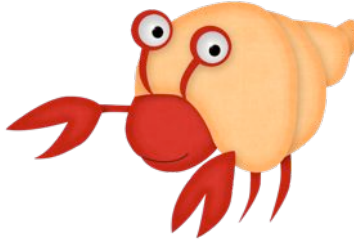
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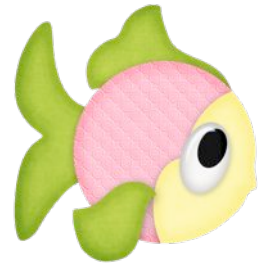
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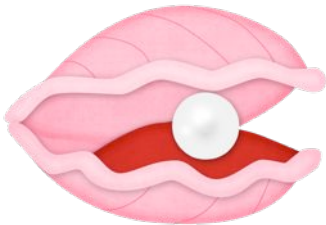
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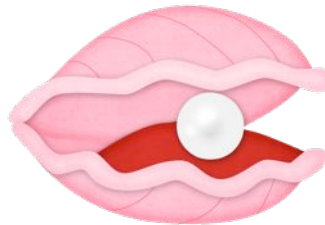
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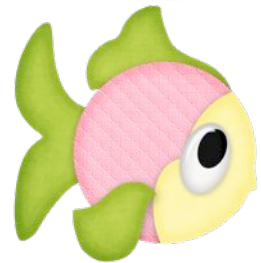
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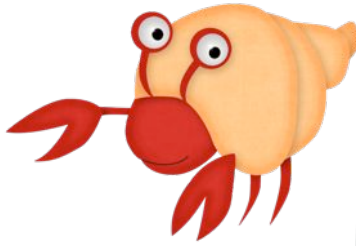
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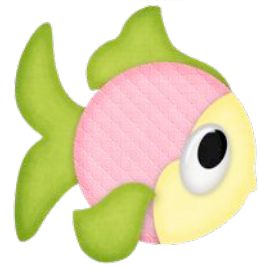
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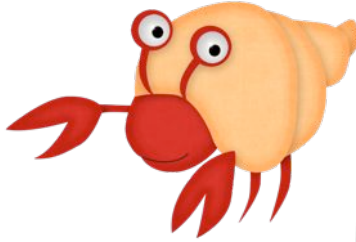
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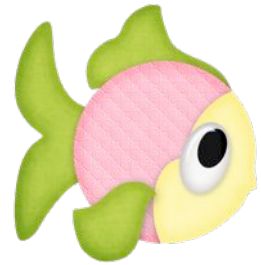
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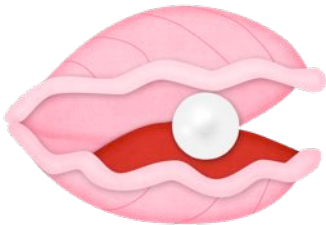
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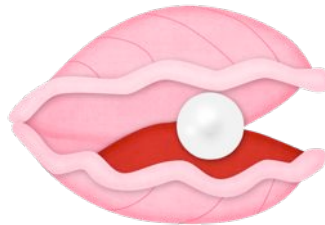
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