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Kurtzpel dialogue guide

KOG Studios For another KOG game related to Grand Chase, see ELSWORD. KurtzPel (Korean:펠, lit. KurtzPel), also known as KurtzPel (Bringer of Chaos-), is a third-person anime-inspired action battle game developed by KOG Studios that uses Unreal Engine 4 and their system called Toonline that generates a contour based on bump map, lightning and the model itself. It offers diverse character creation and action combat based on the combination applicable to their wide selection of PvE and PvP content. According to the game director, the game takes place in a parallel Universe of Grand Chase after a certain point where major events and stories are depicted differently. [1] However, it is not a direct sequel to their previous title, although it may seem suitable for the bill. History 『This world is built on lies... Everyone must learn the truth- the ancient KurtzPels, the legendary heroes of the past, were imprisoned inside the Tower of the Gods during the Great Change caused by an evil deity. However, even after 400 years in captivity, ancient KurtzPels will continue to live through their descendants. They created a KurtzPel organization called Chase, to prevent the oppressive Holy Empire Bellatos. Now, as a new member of Chase, players must fight against the Bellatos Army and prevent them from spreading their religious dogma. [2] Development A demo of the game, which was still under development at the time, was presented at the G★STAR 2017 fair. Amid a market that aggressively migrates to mobile phones, Director Gwon responded that the decision to stick to the PC was based on a willingness to support KOG's name in action games and the belief that quick and concise controls were essential to doing so. They also chose to work with an engine suitable for multiple platforms. When asked what kind of game KurtzPel is, the director said he improved KOG's proven action formula and said he would cut any Pay-2-Win system. He pointed out that the game is an action PvP game at the center and that related content will be developed first. [3] Localization North American CBT was hosted in a KurtzPel booth at G-Star 2018 from November 15-18. [4] Gameplay KurtzPel is an online game in which the player's character consists of three things: Soul (Tradition), Body (Appearance) and Karma (Weapon). The character has a basic set of three special abilities for each weapon, tied to the E/R/F keys, and has a rage ability that activates when using the Q key. The character can provide various combos if the player chains basic combos with skill and also has a dodge ability on Shift. [5] Players can use an online matchmaking system to various PvP missions or fight against epic boss monsters to practice their abilities. Players can get and improve their Karma and choose up to two Karmas to take to missions. As a pursuer, they will complete missions in Places. The harder the Mission, the better the rewards they receive. Missions are selected from the mission map in Eltheca. Available missions change every day. Karma System In the game, Karma acts as a class role. Each Karma requires a different style of play that is essential to have great teamwork. It's up to individual players to focus on one or be more versatile by changing karma in battle. Also, it is something that can be shared with other users. This means that you can own all the existing Karma that can be further trained. Karma has two guys named Slayer and Breaker. Dance of Wind (longbow), Diabolic Witch (staff), Dual Soul (double sword) and Ruler of Darkness (sickle) focus on dealing damage. Although Slayers are vulnerable to enemy attacks, they provide powerful attacks. Talia sword (bisamma), Burning Fist (gauntlet), Holy Guardian (giant hammer), and Fall Light (elemental buster) on the other hand focus on stopping the enemy's attack. Although their attacks are not as powerful as Slayers, Breakers can withstand multiple attacks. Players can have two active Karmas at their disposal to engage in battle and switch between them with the TAB button at any time, a function similar to the dual wielding system in Grand Chase. Karma crystals can be attached to weapons and will decide their usable abilities. To receive the necessary equipment, talk to the heroes and increase the affinity with them. Hero Chaser players can earn missions from an NPC Heroes of Chase and receive important missions that suit their rank. Ensher Renhart Hello Chaser, let me explain the mission to you. Ensher Renhart is the commanding officer of the pursuit. She does not have a real combat experience and is shy and uncoordinated. However, he is an un peerless tactical genius and demonstrates exceptional communication skills. When Ensher was young, she was rescued and raised by Lieutenant Chase Caljenin. His Karma has already awakened but was unstable because he did not know how to control his power. Until he learned to control his Karma from Caljenin, he suffered from hallucinations. When he finally stabilizes his Karma, he enters Chase as Caljenin's assistant. While weathering the harsh conditions of his training, he had gained everyone's trust, demonstrated the brilliance of his acute intuition, intuition and knowledge of history, and climbed the ranks to succeed as a tactic. Crim Plie Don't stay there, you idiot! Crim Plie is a high-ranking Chaser in charge of the Chase Intelligence Division. His main mission is to travel the world, looking for the ancient KurtzPel warriors who disappeared during the Great Change 400 years ago. Crim is disguised as a leading actress in a traveling theatre company. She is a descendant of an ancient KurtzPel who managed to escape the Great Change and founded the Pursuit. As a descendant descendant Ancient KurtzPel, Crim was born with a powerful Karma and an ability to see the future. He is a veteran member of the Hunt despite his young age, as he can resonate with El and can sense the manipulation of the Bellatos army. She does not like her legacy, as she suffered from expectations and heavy responsibilities since she was a child to be a descendant of ancient KurtzPel. Crim has been investigating the Tower of the Gods for a long time, as he is said to have imprisoned an Ancient KurtzPel during the Great Change. However, a family holding the Tower's location is killed by the Bellatos army for associateing KurtzPel, which leaves Crim with no choice but to find another way to reach the Tower. Ethan Soulguard True strength only comes when you have something to protect. Ethan Soulguard is a high-ranking Chaser who acts as Ensher's bodyguard. He comes from the Northern Norbas Kingdom, where his swordsman skills were legendary even before joining the Hunt. He searched for the Chase for a long time before his Karma woke up. He was looking for an ally to drive the Bellatos army out of the Kingdom of Norbas, and believed the Pursuit would help him, as he witnessed the Hunters' struggle and received help from them earlier. When his Karma awoke, he joined the Hunt and fought under Caljenin's team. That's when he met Ensher. He began to guard Ensher, as he had no combat skills. Even now, he's acting like his bodyguard. Salesman Mariano Mio, I didn't think I'd see you here... Our new hope! Marian Vendor is a very powerful sorceress who belonged to a powerful magic caster guild called the Tyrion Mage Guild. He is responsible for the Academy of Eltheca and is responsible for conducting and recording all research. Tyrion Mage Guild is the most powerful wizard guild in the entire Magical Kingdom of Benedia. As an exceptionally powerful sorceress, Marian was considered the guild's next leader. However, when the Guild of The Tyrion Magi joined the Anti-Bellatos Alliance, the Bellatos Army annihilated the guild, leaving Marian as the sole survivor. Her Karma awoke when she was rescued by the Hunt. He then decides to join the Hunt and leads the Academy of Eltheca with his jaw-dropping magical abilities. He hears the rumor that a blue-horned demon controlling the Great Beast appears in the Kagor region. He believes that the demon is somehow connected to someone in his past, so he decides to go to Kagor to investigate. Lire Eryuell I got lost... looking for something precious to me something I should never have forgotten. Now, even that feeling of preciousness is weak and fading. Lire Eryuell is an elf from Eryuell Island, also known as deserter's island from other elves. She's an extraordinary archer who forgot her past. She was found on the shore 400 years ago without her memory of leaving the island. His elves were not aware that she was gone, and lire was left with an unknown feeling of emptiness. Every time she tried to ignore that feeling, a faded memory of herself in an unknown place with an unknown person haunted her. Eryuell Island was also not free from the purification war started by Bellatos. To get rid of his feeling of emptiness and discomfort, Lire joined the Anti-Bellatos Alliance with his fellow elves, but due to the sudden appearance of calamity, everyone had to return to the island without realizing anything. To overcome his feeling of emptiness, Lire left the island once again to try to revitalize the Tree of Life on Eryuell Island. She runs into Crim and is asked to join the Hunt. He refuses, not wanting to interact with the outside world, but Crim's words continued to echo in his mind. He now heads to the cursed floating island of Del Lasa, where he is said to hold the Essence of the Tree of Life that can revitalize the tree. Jin Kaien Who are you... I don't remember, but I can't stop the tears from falling. Jin Kaien is one of the Ancient KurtzPels the Pursuit was looking for. 400 years ago, many ancient KurtzPels disappeared due to the Great Change that happened when they were fighting against an evil force. They were forgotten by everyone, except for the chase that passes down stories of ancient KurtzPels trapped inside the Tower of the Gods. The Chase has been trying to save ancient KurtzPel for generations. Jin was recently rescued by the Hunt after being trapped inside the Distorted Ruins inside the Tower of the Gods for 400 years. It is still unstable; most of his memories during his time as an ancient KurtzPel are now gone due to being stuck in captivity for a long time. Now, Jin is trying to find his lost memories to save other ancient KurtzPel and fight against the Bellatos army with his new friends in the Chase. Kien Astrea Take my hands off my mind before I cut them off. Kien Astrea is a brilliant huntsman who roams Erthesia without a destination. Not much is known about Kien's past, but he is known to be caljenin's son. Kien was trained at a young age by Caljenin and was known for his unsurpassed swordsman skills. He is currently on a secret mission. Kien's secret reconnaissance mission is to search, identify, and obtain information about ParazPel. The ParazPel are said to be undercover secret agents, created by the Bellatos Empire to infiltrate the Pursuit like KurtzPel. ParazPel are directly responsible for the horrific events that took place in Eltheca. Kien gave a chase to the organization to Lime Serenity Please help me protect our true faith. Lime Serenity is a Sacred Knight, revered as the Saint of Bellatos. She was one of the ancient KurtzPel. She was forgotten when 400,400 disappeared. does during the Great Change, where he was fighting evil with the ancient KurtzPel. When Lime was trapped inside the Tower of the Gods, she lived as a Holy Knight of Bellatos, which she found similar to the faith of the Roose Kingdom, a faith she believed in when she was a knight of roose's kingdom. When he finally came out of the tower, he forgot his past as Ancient KurtzPel, believing instead that he was a knight of Bellatos. As such, he heads to Bellatos and becomes the captain of San Serenità Cavalieri who leads the Great Ascension. As he leads the Great Ascension, he hears the rumor that KurtzPel, the bearer of chaos, is following in their tracks to stop the Great Ascension. Freya Schuhart Freya Schuhart is a Kalian born of Chaos. He is a lieutenant of Kalian troops and has observed the war of the territory in Erthesia. He later decides to make a move after receiving an urgent message from HQ. Not much is currently known about Freya and the characters they follow due to issues on the KurtzPedia and KOG site that hasn't provided much traditional content in KurtzPel since the January 15 update. Click the link for more information. God Burning Canyon Burning Canyon is a Kalien but part of a peaceful and non-destructive faction called moderates. He was trapped inside Kardia Forward Operating Base by hardliners and was recently released. Now he's waiting for the right time in Erthesia to complete his goal. Adel de Floretta Adel de Floretta is the owner of a bar located within the northern island of Elenoa. Adel specializes in astrology and one day has a prophetic dream involving Ensher and the Chase and decides to join The Chase. Luna Erudon Luna Erudon is the descendant of the ancient KurtzPel Ronan Erudon and president of the Elludia Knight Academy Student Council. During her boring daily life at the Academy, she receives a divine revelation informing her of her KurtzPel identity. He decides to join KurtzPel's group called Chase in order to escape from his boring life. Reception Trivia The KurtzPel Chase organization to which the Heroes belonged is made up of members who resemble or were taken directly from Grand Chase. Lire Eryuell is based on the character of the same name as Grand Chase, sharing the same name, personality, Elvish theme and Arch Ranger appearance. Jin Kaien is based on the character of the same name as Grand Chase, sharing the same name, personality, red and appearance theme. Lime Serenity is based on the grand chase character of the same name, sharing the same name, lime color theme and appearance. God Burning Canyon is based on the grand chase character of the same name, sharing the same name, demonic theme and appearance. Crim Plie is based on Amy Plie of Grand Chase. Its design of the recalls Amy's Love Heart Coordi set. Luna Erudon is based on Ronan Ronan from Grand Chase. Ethan Soulguard is loosely based on Grand Chase's Ryan Woodguard. His character design resembles an early concept art by Ryan with a sword. In a film video released,[8] Lire and Amy of Grand Chase also seem to demonstrate the connection between the two worlds. The same video also used the Soundtrack to Battle of Honor by Grand Chase. In the clip for Probatio,[9] other Grand Chase characters such as Elesis and Arme also appeared apparently in their sword master and battle mage works respectively. KOG refers to KurtzPel fans as pursuers which is also used by the Grand Chase community. KurtzPel has created controversy about ELSWORD fans due to resources, settings, and similar characters. They also claimed to have found old recycled animations and game effects for the new game. KurtzPel is occasionally mislabeled as MMORPG when in reality the game contains only a few elements of a traditional MMORPG. Gallery Lire of Grand Chase meets Lire of Erthesia.Amy Plie's appearance in KurtzPel.Add a photo to this gallery References ↑ video랜체ㅡㅡㅡ, KOG찾펠 GameMeca (November 18, 2017) ↑ History. KurtzPel - BRINGER OF CHAOS (Retrieved; October 28, 2019) ↑ Interview with INVEN game director Gwon. KurtzPel Online (July 16, 2018) ↑ North American Closed Beta Recruitment is currently live! KurtzPel Online (October 30, 2018) ↑ About the game. KurtzPel Online (Retrieved; November 2, 2018) ↑ Mission. KurtzPel - BRINGER OF CHAOS (Retrieved; October 28, 2019) ↑ Karmas. KurtzPel Online (Retrieved; November 2, 2018) ↑ KurtzPel (펠) Cinematic in-game. KURTZPEL (December 6, 2018) ↑ Kurtzpel(펠) Probatio (Full Ver.) KURTZPEL (February 28, 2019) ↑ Elsword fans are not happy with KurtzPel. KurtzPel Online (September 1, 2018) 2018)

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