

Team:

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Level: Freshman - Soph/JV - Varsity

Event: FX - PH - VT - SR - PB - HB

Competitor 1:			
Skill	Value	EG	B
1.			
2.			
3.			
4.			
5.			
6.			
7.			
8.			
Start Value:			

Competitor 4:			
Skill	Value	EG	B
1.			
2.			
3.			
4.			
5.			
6.			
7.			
8.			
Start Value:			

Competitor 2:			
Skill	Value	EG	B
1.			
2.			
3.			
4.			
5.			
6.			
7.			
8.			
Start Value:			

Competitor 5:			
Skill	Value	EG	B
1.			
2.			
3.			
4.			
5.			
6.			
7.			
8.			
Start Value:			

Competitor 3:			
Skill	Value	EG	B
1.			
2.			
3.			
4.			
5.			
6.			
7.			
8.			
Start Value:			

“Value”: Skill letter value: A, B, C, D, etc

“EG”: Element Group the skill satisfies: I, II, III, IV, V

“B”: Bonus associated with the skill

6 skills required

8 skills may count toward start value