

Droid

Peter Sciaino

1 Full Score	4 Bb Trumpet 1
8 Flute	4 Bb Trumpet 2
2 Oboe	3 F Horn
1 Bassoon	6 Trombone
4 Bb Clarinet 1	2 Baritone B.C.
4 Bb Clarinet 2	2 Baritone T.C.
1 Bb Bass Clarinet	4 Tuba
4 Eb Alto Saxophone	1 Timpani
2 Bb Tenor Saxophone	1 Bells
1 Eb Baritone Saxophone	3 Percussion 1 - Snare Drum, Bass Drum 3 Percussion 2 - Triangle, Tambourine, Crash Cymbals, Suspended Cymbal 1 Percussion 3 - Tom-tom

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Program Notes

Introduce your young musicians to the concept of program music with this delightful and fascinating work for young band. The evocative themes create a narrative of a robot that has been engineered to have human traits. The robotic themes and mechanical melody bring the experiment to life as students explore the story line through the imaginative music that brings detail to the narrative. This piece also presents cross-curricular opportunities and meets national literacy standards for education.

About the Composer

Peter Sciano is a passionate music educator and spirited composer of concert band music for all levels. He holds a BM from Syracuse University in Music Education and an MA from New York University in Music Education. As an instrumental music teacher at Whippany Park High School (NJ) for over 20 years, he directs both the concert band and jazz ensemble while co-directing the marching band and teaching AP Music Theory classes.

Mr. Sciano has served the North Jersey Area Band as President and Symphonic Band conductor. He also directed the North Jersey Region 1 Junior High School Jazz Ensemble. He is also a clinician and judge with High Note Music Festivals. His professional affiliations include ASCAP, MENC, MJMEA, and NJAJE.

Mr. Sciano resides in New Jersey with his wife Beth and two children, Phoebe and David.

Achievement Series Lesson Guide

Every selection in the Wingert-Jones *Achievement Series* features concise learning objectives that support the **National Standards for Arts Education**.

DROID

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National Standards addressed through this publication:

- #2 Performing on instruments, alone and with others, a varied repertoire of music.
- #5 Reading and notating music.
- #6 Listening to and analyzing and describing music.
- #9 Understanding the music in relation to history and culture.

LEARNING OBJECTIVES

This selection provides an excellent opportunity to work on playing extreme contrasting dynamics and articulations and making a difference between staccato notes and accented notes. For good style, notes which are not accented should be lighter than those which are accented. Also make a clear stylistic distinction between slurred passages and staccato passages.

MUSIC THEORY

KEY: G minor. Review the scale and arpeggio, which is printed at the top of each player's part.

Key of G Minor

Concert G Minor Scale and Arpeggio

TIME SIGNATURE

4 - The upper number indicates that there are 4 beats to a measure. The lower number indicates that a quarter note receives one beat.

DYNAMIC MARKINGS

p (piano) - soft

mp (mezzo piano) – moderately soft

mf (mezzo forte) – moderately loud

f (forte) – loud

fp (forte-piano) – start loud, and instantly get soft

crescendo () – gradually get louder

STYLE INDICATORS

accent (>) – emphasis on a note or chord. Accented notes are separated
staccato (•) – detached, separated and light

OTHER TERMS

slur – an arched line drawn over a group of notes indicating that they are connected

allegro – quick or fast

(Student worksheet is located in the back of the score.)

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ASCAP

Allegro ♩ = 140

Flute

Oboe (Opt. Flute 2)

Bassoon

B♭ Clarinet 1
2

B♭ Bass Clarinet

E♭ Alto Saxophone

B♭ Tenor Saxophone

E♭ Baritone Saxophone

Allegro ♩ = 140

B♭ Trumpet 1
2

F Horn

Trombone

Baritone

Tuba

Timpani

Bells

Percussion 1
Snare Drum, Bass Drum

Percussion 2
(2 players)

Triangle, Tambourine
Crash Cymbals,
Suspended Cymbal

Percussion 3
Tom-tom

Droid - Score

9

Fl.

Ob. (Fl. 2)

Bsn.

Cl. 1
2

B. Cl.

A. Sx.

T. Sx.

B. Sx.

Tpt. 1
2

Hn.

Tbn.

Bar.

Tuba

Timp.

Bells

Perc. 1

Perc. 2

Perc. 3

Dynamics and markings include: *f*, *mp*, *a2*, *v*, *>*, *(h)*, *#*, *9*, *Triangle*, *mp*.

Droid - Score

13

Fl.

Ob. (Fl. 2)

Bsn.

Cl. 1
2

B. Cl.

A. Sx.

T. Sx.

B. Sx.

13

Tpt. 1
2

Hn.

Tbn.

Bar.

Tuba

Timp.

Bells

Perc. 1

Perc. 2

Perc. 3

Droid - Score

Fl.

Ob. (Fl. 2)

Bsn.

Cl. 1
2

B. Cl.

A. Sx.

T. Sx.

B. Sx.

Tpt. 1
2

Hn.

Tbn.

Bar.

Tuba

Timp.

Bells

Perc. 1

Perc. 2

Perc. 3

mf

p

mf

mf

mf

Droid - Score

21

Fl.

Ob. (Fl. 2)

Bsn.

Cl. 1
2

B. Cl.

A. Sx.

T. Sx.

B. Sx.

21

Tpt. 1
2

Hn.

Tbn.

Bar.

Tuba

Timp.

Bells

Perc. 1

Perc. 2

Perc. 3

mf

mf

mf

mf

a2

mf

f

mp

Fl.

Ob. (Fl. 2)

Bsn.

Cl. 1
2

B. Cl.

A. Sx.

T. Sx.

B. Sx.

Tpt. 1
2

Hn.

Tbn.

Bar.

Tuba

Timp.

Bells

Perc. 1

Perc. 2

Perc. 3

mf

a2

29

B. Cl. cue

B. Sx. cue

f

Droid - Score

37

Fl.

Ob. (Fl. 2)

Bsn.

Cl. 1
2

B. Cl.

A. Sx.

T. Sx.

B. Sx.

Tpt. 1
2

Hn.

Tbn.

Bar.

Tuba

Timp.

Bells

Perc. 1

Perc. 2

Perc. 3

mf

32 33 34 35 36 37

Droid - Score

Fl.

Ob. (Fl. 2)

Bsn.

Cl. 1
2

B. Cl.

A. Sx.

T. Sx.

B. Sx.

Tpt. 1
2

Hn.

Tbn.

Bar.

Tuba

Timp.

Bells

Perc. 1

Perc. 2

Perc. 3

Droid - Score

45

Fl. *f*

Ob. (Fl. 2) *f*

Bsn. *f*

Cl. 1 2 *f* a2 *mp*

B. Cl. *f*

A. Sx. *f*

T. Sx. *f*

B. Sx. *f*

Tpt. 1 2 *f* 45 a2

Hn. *f*

Tbn. *f*

Bar. *f*

Tuba *f*

Timp. > *p* *mp*

Bells *f* *mp*

Perc. 1 Tri. *p*

Perc. 2 *f*

Perc. 3

Droid - Score

53

Droid - Score

Fl.

Ob. (Fl. 2)

Bsn.

Cl. 1
2

B. Cl.

A. Sx.

T. Sx.

B. Sx.

Tpt. 1
2

Hn.

Tbn.

Bar.

Tuba

Timp.

Bells

Perc. 1

Perc. 2

Perc. 3

a2

f

55 56 57 58 59 60

Droid - Score

61

Fl.

Ob. (Fl. 2)

Bsn.

Cl. 1
2

B. Cl.

A. Sx.

T. Sx.

B. Sx.

Tpt. 1
2

Hn.

Tbn.

Bar.

Tuba

Timp.

Bells

Perc. 1

Perc. 2

Perc. 3

61 62 63 64 65 66

Droid - Score

69

69

13

Droid - Score

Fl.

Ob. (Fl. 2)

Bsn.

Cl. 1
2

B. Cl.

A. Sx.

T. Sx.

B. Sx.

Tpt. 1
2

Hn.

Tbn.

Bar.

Tuba

Timp.

Bells

Perc. 1

Perc. 2

Perc. 3

73 74 75 76 77 78

Droid - Score

81

Fl.

Ob. (Fl. 2)

Bsn.

Cl. 1
2

B. Cl.

A. Sx.

T. Sx.

B. Sx.

Tpt. 1
2

Hn.

Tbn.

Bar.

Tuba

Timp.

Bells

Perc. 1

Perc. 2

Perc. 3

Measure 79: Flute, Oboe (Fl. 2), Bassoon, Clarinet 1, Clarinet 2, Bass Clarinet, Alto Saxophone, Tenor Saxophone, Bass Saxophone, Tpt. 1, Tpt. 2, Horn, Trombone, Bass Trombone, Bassoon, Tuba, Timpani, Bells, Percussion 1, Percussion 2, Percussion 3.

Measure 80: Flute, Oboe (Fl. 2), Bassoon, Clarinet 1, Clarinet 2, Bass Clarinet, Alto Saxophone, Tenor Saxophone, Bass Saxophone, Tpt. 1, Tpt. 2, Horn, Trombone, Bass Trombone, Bassoon, Tuba, Timpani, Bells, Percussion 1, Percussion 2, Percussion 3.

Measure 81: Flute, Oboe (Fl. 2), Bassoon, Clarinet 1, Clarinet 2, Bass Clarinet, Alto Saxophone, Tenor Saxophone, Bass Saxophone, Tpt. 1, Tpt. 2, Horn, Trombone, Bass Trombone, Bassoon, Tuba, Timpani, Bells, Percussion 1, Percussion 2, Percussion 3.

Measure 82: Flute, Oboe (Fl. 2), Bassoon, Clarinet 1, Clarinet 2, Bass Clarinet, Alto Saxophone, Tenor Saxophone, Bass Saxophone, Tpt. 1, Tpt. 2, Horn, Trombone, Bass Trombone, Bassoon, Tuba, Timpani, Bells, Percussion 1, Percussion 2, Percussion 3.

Measure 83: Flute, Oboe (Fl. 2), Bassoon, Clarinet 1, Clarinet 2, Bass Clarinet, Alto Saxophone, Tenor Saxophone, Bass Saxophone, Tpt. 1, Tpt. 2, Horn, Trombone, Bass Trombone, Bassoon, Tuba, Timpani, Bells, Percussion 1, Percussion 2, Percussion 3.

Droid - Score

Fl. *mf*

Ob. (Fl. 2) *mf*

Bsn. *mf*

Cl. 1 2 *mf*

B. Cl.

A. Sx. *mf*

T. Sx. *mf*

B. Sx. *mf*

Tpt. 1 2 *mf*

Hn. *mf*

Tbn. *mf*

Bar. *mf*

Tuba *mf*

Timp. *fp*

Bells *mf* *mf*

Perc. 1 *f* *p*

Perc. 2

Perc. 3 *f* *p*

Droid - Score

Name _____ Date _____

Instrument _____

Droid

Hit the right note! (2 points each)

Fill in the **#**s and **b**s in the concert scale below. You only have to complete the scale written in the clef for your instrument.

1. g minor Scale



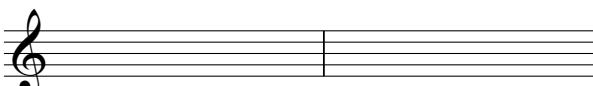
or



Transpose Scales for YOUR instrument! (2 points each)

Now it's time to write each concert scale as you play it on your instrument. Write the notes, including **#**s and **b**s, in the clef for your instrument. *Don't forget to transpose if you need to! Make sure you have the correct starting note!*

2. g minor Scale



or



Musical terms you should know! (1 point each)

Choose a term that best matches the definition.

3. indicates how many beats per measure?

- a. 4
- b. 8
- c. 1

8. *Mezzo forte* (***mp***) is an Italian term meaning ...

- a. soft
- b. medium soft
- c. very soft

4. Allegro is an Italian term meaning ...

- a. slow
- b. quick
- c. loud

5. This symbol → > is called what?

- a. an accent
- b. a crescendo
- c. a staccato

6. The symbol in question no. 5 indicates that the note above it or below it should be ...

- a. held
- b. emphasized
- c. connected to the following note

7. A in the bottom of a time signature indicates that a ____ gets one beat.

- a. whole note
- b. half note
- c. quarter note