

Zombie Nation

Robert E. Foster, Jr.

1 Full Score	4 Bb Trumpet 1
10 Flute / Oboe	4 Bb Trumpet 1
4 Bb Clarinet 1	3 F Horn
4 Bb Clarinet 2	6 Trombone
2 Bb Bass Clarinet	4 Baritone B.C. / Bassoon
2 Eb Alto Saxophone 1	2 Baritone T.C.
2 Eb Alto Saxophone 2	4 Tuba
2 Bb Tenor Saxophone	1 Timpani
1 Eb Baritone Saxophone	1 Snare Drum
	3 Crash Cymbals, Bass Drum, Suspended Cymbal, Tam-tam
	1 Chimes, Bells

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Program Notes

This is fun and creepy music that pays tribute to these creatures that have brought thrills and chills in books, movies and television. Their popularity has only grown and in the battle for world supremacy they have won and now they take over the concert stage, making us a real Zombie Nation!

About the Composer

Robert E. Foster, Jr. was born in Gainesville, Florida in 1966. He received his Music Education degree from the University of Kansas while playing varsity football for the Jayhawk football team. He signed a free agent contract with the N.F.L.'s Atlanta Falcons in 1988. Following his football career, he went on to complete his MS degree in Music Education from the University of Illinois. He has also completed additional graduate work at the University of North Texas and the University of Kansas.

Mr. Foster has been a band director and has taught at the University of Maryland, Texas Christian University, Haskell Indian Nations University, and Tennessee Tech University. Additionally, he has taught for many years in the Eudora and DeSoto, Kansas middle schools and high schools. He is a highly successful composer and arranger of band music at all levels, including works for military bands and marching bands.

Achievement Series Lesson Guide

Every selection in the Wingert-Jones *Achievement Series* features concise learning objectives that support the **National Standards for Arts Education**.

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National Standards addressed through this publication:

- #2 Performing on instruments, alone and with others, a varied repertoire of music.
- #5 Reading and notating music.
- #6 Listening to and analyzing and describing music.
- #9 Understanding the music in relation to history and culture.

LEARNING OBJECTIVES

Students should focus on musical style, dynamic contrasts, and good balance.

For good musical style, pay careful attention to the length of the notes. Make a real contrast between long notes and short notes, and light notes and heavy notes.

MUSIC THEORY

KEY: Concert c minor. Learn or review the scale and arpeggio, which is printed at the top of each player's part.

Key of C minor

Concert C Minor
(C Aeolian)
Scale and Arpeggio

TIME SIGNATURE

4 - The upper number indicates that there are 4 beats to a measure. The lower number indicates that a 1/4 note receives one beat.

DYNAMIC MARKINGS

p (piano) - soft

mp (mezzo piano) – moderately soft

mf (mezzo forte) – moderately loud

f (forte) – loud

ff (fortissimo) – very loud

fp (forte piano) – start the note lound, then instantly play soft

crescendo (————) – gradually get louder

diminuendo, or decrescendo (————) – gradually get softer

STYLE INDICATORS

accent (>) – emphasis on a note or chord. Accented notes are separated

sfz (sforzando) – a sudden strong accent

staccato (•) – detatched, separated, and light

tenuto (-) – hold the note for its full value

bell tones – start the note with a heavy accent, then get softer like a ringing bell

OTHER TERMS

fermata (♩) – sustain or hold the note as long as the conductor indicates

molto rall. (molto rallentando) – Molto = very; Rallentando = becoming gradually slower

Presto – a fast tempo marking

rit. (ritardando) – gradually get slow

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ASCAP

Solemn ♩ = 112

Flute / Oboe

B♭ Clarinet 1

B♭ Clarinet 2

B♭ Bass Clarinet

E♭ Alto Saxophone 1

E♭ Alto Saxophone 2

B♭ Tenor Saxophone

E♭ Baritone Saxophone

Solemn ♩ = 112

B♭ Trumpet 1

B♭ Trumpet 2

F Horn

Trombone

Baritone / Bassoon

Tuba

Timpani G and C

Snare Drum

Crash Cymbals

Bass Drum

Suspended Cymbal

Tam-tam

Chimes, Bells

2 3 4 5 6

Zombie Nation

9

Fl. / Ob.

scream

Cl. 1

scream

Cl. 2

scream

B. Cl.

scream

A. Sx. 1

scream

A. Sx. 2

scream

T. Sx.

scream

B. Sx.

scream

Tpt. 1

scream

Tpt. 2

scream

F Hn.

scream

Tbn.

scream

Bar. / Bsn.

scream

Tba.

scream

Timp.

scream

S. D.

scream

B. D., Cyms., T-tam

scream

dampen

Ch. Bls.

Presto | 168

Presto ♩ = 168

18

18

Fl. / Ob.

Cl. 1

Cl. 2

B. Cl.

A. Sx. 1

A. Sx. 2

T. Sx.

B. Sx.

rit.

ff Presto $\text{d} = 168$

18 **mf**

Tpt. 1

Tpt. 2

F Hn.

Tbn.

Bar. / Bsn.

Tba.

Timp.

S. D.

B. D.,
Cyms.,
T-tam

to Sus. Cym.

Sus. Cym.

Sus. Cym.
(on the crown)

dampen (to Bells)

Bells

Ch. Bls.

Zombie Nation

Fl. / Ob.

Cl. 1

Cl. 2

B. Cl.

A. Sx. 1

A. Sx. 2

T. Sx.

B. Sx.

Tpt. 1

Tpt. 2

F Hn.

Tbn.

Bar. / Bsn.

Tba.

Timp.

S. D.

B. D.,
Cyms.,
T-tam

Ch. Bls.

dampen

dampen

Zombie Nation

28

Fl. / Ob.

Cl. 1

Cl. 2

B. Cl.

A. Sx. 1

A. Sx. 2

T. Sx.

B. Sx.

28 *mf*

Tpt. 1

Tpt. 2

F Hn.

Tbn.

Bar. / Bsn.

Tba.

Tim.

S. D.

B. D., Cyms., T-tam

Ch., Bls.

Zombie Nation

36

Zombie Nation

Fl. / Ob.

Cl. 1

Cl. 2

B. Cl.

A. Sx. 1

A. Sx. 2

T. Sx.

B. Sx.

Tpt. 1

Tpt. 2

F Hn.

Tbn.

Bar. / Bsn.

Tba.

Timp.

S. D.

B. D., Cyms., T-tam

Ch. Bls.

Measures 38-43 of the musical score for 'Zombie Nation'. The score includes parts for Flute/Oboe, Clarinet 1, Clarinet 2, Bass Clarinet, Alto Saxophone 1, Alto Saxophone 2, Tenor Saxophone, Bass Saxophone, Trumpet 1, Trumpet 2, French Horn, Trombone, Bassoon, Double Bass, Timpani, Snare Drum, Bass Drum/Cymbals/Tam-Tam, and Bassoon/Bass Clarinet. The music features a repetitive rhythmic pattern with dynamic markings such as **ff** (fortissimo) and **tr** (trill).

Zombie Nation

All instruments bell tones to m. 48

cresc. poco a poco

This section shows the bell tones for woodwind instruments. Measures 44-47 show sustained notes with dynamics *sfz*, followed by measure 48 where dynamics change to *ff*. The instruments include Flute/Oboe, Clarinet 1, Clarinet 2, Bassoon, Alto Saxophone 1, Alto Saxophone 2, Tenor Saxophone, and Bass Saxophone. The final measure 48 concludes with a dynamic of *scream*.

All instruments bell tones to m. 48

cresc. poco a poco

This section shows the bell tones for brass and percussion instruments. Measures 44-47 show sustained notes with dynamics *sfz*, followed by measure 48 where dynamics change to *ff*. The instruments include Trombone 1, Trombone 2, French Horn, Tuba, Bassoon/Double Bass, Double Bassoon, Timpani, Snare Drum, Bass Drum/Cymbal, and Chimes/Bells. Measure 48 includes solos for the timpani and snare drum, and ends with a dynamic of *scream*.

Zombie Nation

51

Fl. / Ob. *mf*

Cl. 1 *mf*

Cl. 2 *mf*

B. Cl. *f* *mf*

A. Sx. 1 *mf*

A. Sx. 2 *mf*

T. Sx. *mf*

B. Sx. *f* *mf*

51

Tpt. 1 *mf*

Tpt. 2 *mf*

F Hn. *mf*

Tbn. *mf*

Bar. / Bsn. *mf*

Tba. *f* *mf*

Timp. *f* *mf*

S. D. *f* *mf* (on crown)

B. D., Cyms., T-tam *f* *mf*

Ch. Bls. *mf* Bells

Zombie Nation

59

Fl. / Ob.

Cl. 1

Cl. 2

B. Cl.

A. Sx. 1

A. Sx. 2

T. Sx.

B. Sx.

Tpt. 1

Tpt. 2

F Hn.

Tbn.

Bar. / Bsn.

Tba.

Timp.

S. D.

B. D.,
Cyms.,
T-tam

Ch. Bls.

59 *f*

57 58 59 60 61 62

10

Zombie Nation
molto rall.

67 A tempo

Fl. / Ob. *f*

Cl. 1 *f*

Cl. 2 *f*

B. Cl. *f*

A. Sx. 1 *f*

A. Sx. 2 *f*

T. Sx. *f*

B. Sx. *f*

molto rall.

67 A tempo

Tpt. 1 *f*

Tpt. 2 *f*

F Hn. *f*

Tbn. *f*

Bar. / Bsn. *f*

Tba. *f*

Tim. *f*

S. D. *f*

B. D., Cyms., T-tam. *f*

Ch. Bls. *f*

to Sus. Cym. Sus. Cym.

Zombie Nation

Musical score for "Zombie Nation" featuring 18 staves across five systems. The instruments include Flute/Oboe, Clarinet 1, Clarinet 2, Bassoon, Alto Saxophone 1, Alto Saxophone 2, Tenor Saxophone, Bass Saxophone, Trumpet 1, Trumpet 2, French Horn, Trombone, Bassoon, Timpani, Snare Drum, Bass Drum/Cymbals/Tam-tam, and Bassoon/Bassoon.

The score consists of five systems of four measures each. Measure 71 contains dynamic markings: **p**, **f**, and **ff**. Measure 73 contains dynamic markings: **ff** and **fff**. Measure 74 contains dynamic markings: **fff** and **dampen**.

Instrumental parts include:

- Fl. / Ob.**: Starts with eighth-note patterns, leading to a forte dynamic (ff) at measure 70, followed by a decrescendo (fff) at measure 74.
- Cl. 1**, **Cl. 2**, **B. Cl.**, **A. Sx. 1**, **A. Sx. 2**, **T. Sx.**, **B. Sx.**: All play eighth-note patterns with dynamic ff.
- Tpt. 1**, **Tpt. 2**: Both play eighth-note patterns with dynamic fp.
- F Hn.**: Plays eighth-note patterns with dynamic fp.
- Tbn.**, **Bar. / Bsn.**: Both play eighth-note patterns with dynamic fp.
- Tba.**: Plays eighth-note patterns with dynamic fp, followed by a dynamic ff and a dynamic fff with the instruction "dampen".
- Timp.**: Plays eighth-note patterns with dynamic fp, followed by a dynamic ff and a dynamic fff.
- S. D.**: Plays sixteenth-note patterns with dynamic p, followed by a dynamic ff and a dynamic fff.
- B. D., Cyms., T-tam**: Plays eighth-note patterns with dynamic fp, followed by a dynamic ff and a dynamic fff with the instruction "choke".
- Ch. Bls.**: Plays eighth-note patterns with dynamic fp, followed by a dynamic ff and a dynamic fff with the instruction "dampen".