

JOHN WILLMARTH

TENTACLES
for percussion ensemble



Tentacles by John Willmarth
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TSPCE16-009

Program Notes

A composition for beginning percussionists, *Tentacles* depicts the flexible appendages found on some of the oceans' most mysterious and elusive creatures. Flowing, yet powerful, the work explores the different facets of tentacles.

Written for 6-10 players, the instrumentation allows flexibility for a variety of equipment situations (minimum keyboard requirements are xylophone and glockenspiel). Melodic sections bookend a non-pitched percussion feature that gives keyboard players opportunities to play additional instruments. Scaled difficulty levels within the parts will allow students of various ability levels to be challenged. Mature sounding, but accessible, this piece is a great choice for any concert or festival performance.

Players and Instrumentation

Tentacles requires **6-10 players** with the following instrumentation:

Player 1

- Glockenspiel
- Claves
- China cymbal

Player 2

- Xylophone
- High conga

Player 3*

- Vibraphone
- Tambourine

Player 4*

- 4.3-octave marimba (low A)
- Low conga

Player 5

- Timpani (2)
- Suspended cymbal

Player 6

- Snare drum
- Temple blocks
- Cymbal (with brush)

Player 7

- Bass drum
- Triangle

Player 8

- Tam-tam
- Brake drum

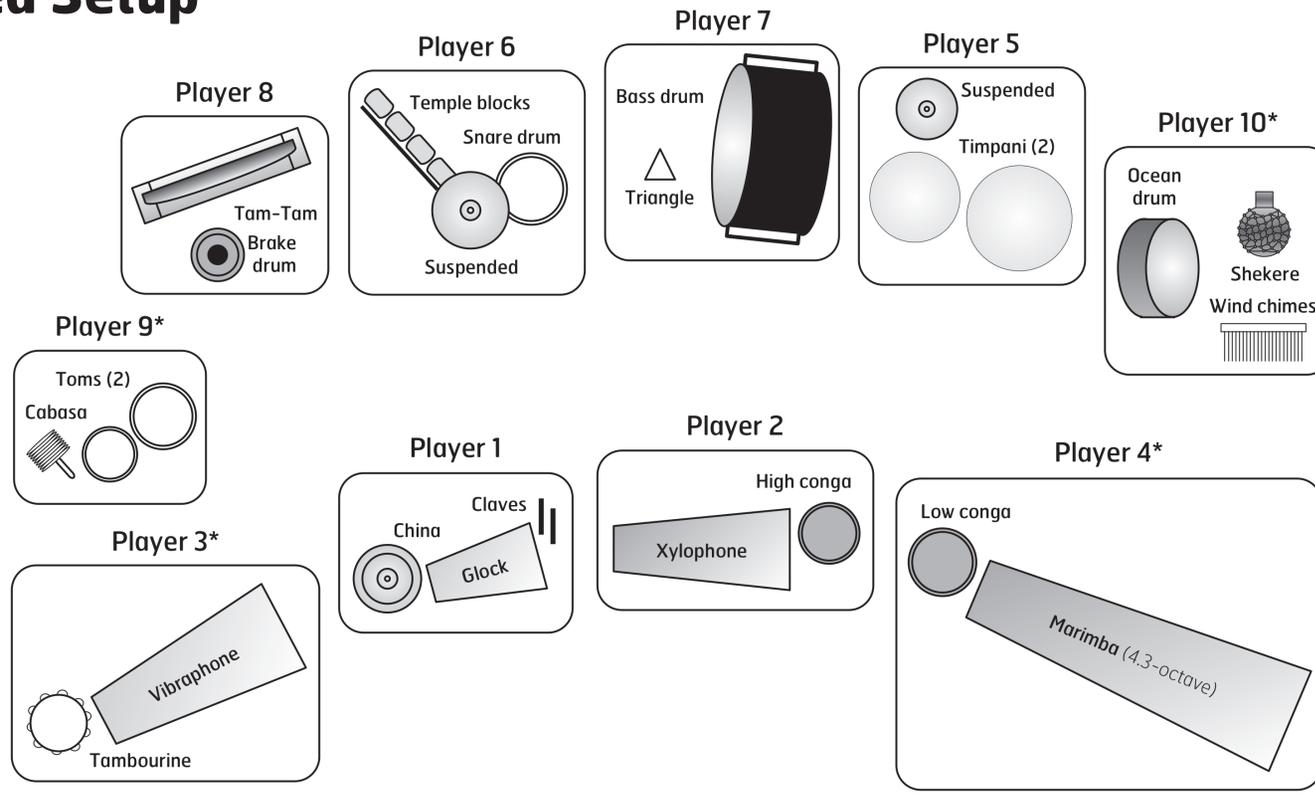
Player 9*

- Concert toms (2)
- Cabasa

Player 10*

- Wind chimes
- Ocean drum
- Shekere

Suggested Setup



* Denotes optional part

Level: Med-Easy
Approx. playing time: 3'50"

Tentacles

John Willmarth

Unmetered

On Cue #1 **On Cue #2** **On Cue #3** **In Time (♩ = 88)**

Glockenspiel
+Claves
+China cym

Xylophone
+High conga

*Vibraphone
+Tambourine

*Marimba (4.3-octave)
+Low conga

Timpani (2)
+Sus cymbal

Snare Drum
+Temple blocks
+Cymbal w/ brush

Bass Drum
+Triangle

Tam-Tam
+Break drum

*Concert Toms (2)
+Cobasa

*Wind chimes
+Ocean drum
+Shekere

slowly gliss up and down with pedal down

roll on cymbal, resting upside down on timpani head while moving pedal up and down

CLAVES (rubato)

TEMPLE BLOCK (rubato w/ rubbe.)

BASS DRUM (w/ 2 mallets)

OCEAN DRUM

mp *mp* *p* *mp*

Sample
Image

* Denotes optional part

A

GLOCKENSPIEL

(med-soft plastic mallets)

G

X (rubber mallets) *p*

V (soft mallets, 8^{vb} throughout) *mp*

M (soft mallets, 8^{vb} throughout) *mp*

T

p

(4) (8) (4) (8)

mp *Red.* *sim.*

SUS CYM

p

CYMBAL (w/ brush)

mp l.v. sempre (unless otherwise noted)

ppp

scrape (w/ triangle beater)

lv.

pp

l.v. sempre (unless otherwise noted)

pp

mp

gliss.

</

B 

G

X *p*

V *mp*

M *mp*

T **TIMPANI** (soft mallets) *mp* *p*

SD **TEMPLE BLOCKS** (rubber mallet) *p* *mp*

BD **TRIANGLE** *p*

TT 2

CT

WC

Sample Image

To Coda ◊

24

The musical score is arranged in five staves. The top staff (G) is for guitar, the second (X) for xylophone, the third (V) for violin, the fourth (M) for mandolin, and the fifth (T) for tuba. The score begins with a measure number of 24. The key signature has two flats. The piece is marked 'To Coda' with a diamond symbol. The xylophone and mandolin parts feature rhythmic patterns of eighth and sixteenth notes. The violin part has a 'l.v.' (largo) marking. The tuba part has a '2' marking. Dynamic markings include *p* (piano) and *mp* (mezzo-piano). The score concludes with a double bar line and repeat signs.

Sample
Image

C Double time (♩ = 176)

G *l.v.*
 X *mf* **HIGH CONGA** (w/ mallets) *p*
 V *l.v.*
 M *mf* **LCW CONGA** (w/ mallets) *p*
 T *l.v.* **SU' 'M**
SNARE DRUM (w/ sticks)
 SD R L R L L R R L R L
 BD *p*
 TT (scrape)
 CT
 WC

Sample Image

D CLAVES

CHINA (w/ stick) *L.v.*

G *mf* **2** *f*

X *f* **2** *mf* *f*

V **TAMBOURINE** *mf* **2** *f*

M *f* **2** *f*

T *f* **TIMPANI** (hard mallets) *mf* *f*

stick shots *f*

DRUM (w/ plastic or hard mallets) *f*

2

mf *f*

2

Sample
Image

Willmarth – Tentacles

E

Score for Willmarth – Tentacles, page 7. The score includes parts for G (Guitar), X (Xylophone), V (Violin), M (Mandolin), T (Tuba), SD (Snare Drum), BD (Bass Drum), TT (Tom Tom), CT (Cymbal), and WC (Woodblock).

CLAVES (measures 5-7): *mf*

SUS CYM (measure 4): *p* to *f*, *l.v.*

TIMPANI (measures 6-7): *f*, R R L R R

SD (measures 1-5): R R L R L R L R L R L R L R L R R R L R R

BD (measures 1-5): (warm beater) *l.v.*

TT (measures 1-5): *mf*

Sample Image

56

G

X

V

M

T

L R L R L R L R L R L R L R L R L R

p

mf

SUS CYM

p

p

mf

Sample
Image

G Half time (♩ = ♪ = 88)

D.S. al Coda

G
 X
 V
 M
 T

CYMBAL (w/ brush)
 PP
 MP
 (scrape)
 (tap)
 PP
 MP

Sample Image

Coda ϕ

G *p*
 X *p*
 V *mp*
 Ped. *sim.*
 M *mp*
 T C to B \flat B \flat to C C to B \flat B \flat to C
 SD *mp* *p* *mp*
 BD + + o
 TT x x
 CT x x
 WC

Sample Image

H

89

G

X

V

M

T

place sus. cym. upside down on timp. head

SUS CYM (on timp. head)

mp

p

p

mp

2

l.v. sempre

(warm beater)

pp

mp

OCEAN DRUM

mp

Sample
Image

Willmarth – Tentacles

98 rit. Unmetered

The musical score is arranged in a grand staff format with the following parts:

- G (Guitar):** Treble clef, 3/4 time signature. Features a melodic line with a *pp* dynamic marking.
- X (Xylophone):** Treble clef, 3/4 time signature. Features a melodic line with a *pp* dynamic marking.
- V (Violin):** Treble clef, 3/4 time signature. Features a melodic line with a *pp* dynamic marking.
- M (Viola):** Treble clef, 3/4 time signature. Features a melodic line with a *pp* dynamic marking.
- T (Tuba):** Bass clef, 3/4 time signature. Features a melodic line with a *pp* dynamic marking.
- SD (Snare Drum):** Features a **TEMPLE BLOCK (rubato)** section.
- BD (Bass Drum):** Features a *p* dynamic marking.
- TT (Tom Tom):** Features a *p* dynamic marking.
- CT (Cymbal):** Features a *p* dynamic marking.
- WC (Woodblock):** Features a *p* dynamic marking.

Sample Image

Presto (♩ = 176)

104

G

X

V

M

T

mp

pp

mp

pp

mp

pp

mp

pp

(remove cymbal)

(muffle)

p

pp

Sample
Image



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