

Goblins & Ghouls

For String Orchestra, Grade 2
by Katie O'Hara LaBrie (ASCAP)

Instrumentation

- 1 - Full Score
- 8 - Violin 1
- 8 - Violin 2
- 3 - Violin 3 (Viola T.C.)
- 5 - Viola
- 5 - Cello
- 5 - Bass
- 1 - Rehearsal Piano
- 2 - Percussion 1 (Mark Tree / Tam-Tam / Vibraslap)
- 2 - Percussion 2 (Rainstick / Cowbell)
- 2 - Percussion 3 (Guiro / Flexatone / Whistle)

Note from the Editor:

In this grade 2 work musicians will explore extended techniques on their instruments. Cello and Bass parts are primarily doubled. Violin 3 is provided as an alternative to Viola. Piano and Percussion are optional.

- Katie O'Hara LaBrie

Full Set - \$55.00

Extra Conductor Score - \$10.00

Extra Part - \$4.00



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Goblins & Ghouls

By Katie O'Hara LaBrie, Grade 2

Program Notes:

Goblins & Ghouls is a suspenseful tune, reminiscent of a horror movie soundtrack. Students will perform extended techniques such as harmonic glissando, playing behind the bridge, ponticello, and more! Optional percussion parts will enhance the spooky spirit with haunting sounds and leave you wondering what's lurking around the corner.

Notes to the Conductor:

The opening Cello & Bass parts should be played very close to the bridge in a slow but intense stroke that creates an unpitched "creaking sound." Cellos should have first finger down on the G string, and Bases should play open A, but the resulting sound is not necessarily pitched. The creakier and the creepier the better. Musicians can play this at their own pace, with a two-bar accelerando and then two-bar ritardando of the creaking noise (while the rest of the orchestra maintains a steady beat). The imagery is of a door creaking open and close.

At measure 17 the upper strings will play strong accented down bow strokes to create a sound reminiscent of the iconic "Psycho" movie sound.

Starting at 21 the violins will perform a harmonic glissando. This can be unmetred as well, having students move up and down the fingerboard at their own pace. To assist with volume, you might have some students play harmonic glissandi while others play regular glissandi.

The scream in m.58 should be performed by one person from any section (rather than one per section – unless you want to have even more screaming!)

The percussion parts were designed to be each performed by one player (3 players total). The piece works equally well with or without the percussion. Students are also welcome to design their own spooky soundscapes as accompaniment to build in a creative compositional/improv lesson. Other sounds like whirly tubes (tuned to A), chains, or other metallic sounds could be added to enhance the mood.



About the Composer

Katie O'Hara LaBrie is a composer, conductor, clinician, and cellist from Northern Virginia and is the new Orchestra Editor for Randall Standridge Music Publications. An educator at heart, Mrs. LaBrie spent the first 15 years of her career teaching orchestra in Fairfax County, Virginia. She holds a Bachelor of Music in Music Education from St. Olaf College, where she studied under Steven Amundson, and Masters of Music in Instrumental Conducting from George Mason University, where she studied with Anthony Maiello.

As a composer, Mrs. LaBrie's inspiration grows from many sources such as family and nature, but primarily draws from her experiences as a music educator. She enjoys creating new music with the goal of being educationally sound, pleasing to audiences, and above all, fun for the players. She is passionate about sharing music with others and teaching students how to practice with purpose.

Mrs. LaBrie's compositions for string orchestra and concert band have received many accolades including frequent selection as J.W. Pepper Editor's Choice, as well as performances at the Midwest Band and Orchestra Directors Clinic and American String Teachers Association Conference. In 2022, she was honored as one of Yamaha's

"40 Under 40," for her action, courage, creativity, and commitment to growth in the music education field.

Mrs. LaBrie is the founding conductor of the Fairfax Chamber Players, and co-creator of "the Big IDEA" practice method. She lives in Fairfax, VA with her husband Joe, who is a middle school band director, and their budding musician, Liam.

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Goblins & Ghouls

Score
Grade 2
Duration 2:20

Katie O'Hara LaBrie
(ASCAP)

Steady and Spooky ♩ = 120

Violin 1

Violin 2

Viola

Cello

Double Bass

Piano

Percussion 1
(Mark Tree/
Tam-tam/ Vibraslap)

Percussion 2
(Rainstick/ Cowbell)

Percussion 3
(Guero/ Flexatone/
Whistle)

p

p

p

Molto Ponticello (Creaking), Free Time - accel. then rit.

p

p

p

p

p

Mark Tree

mp

Rainstick (ad lib)

p

Guero

mf

2 3 4

Goblins & Ghouls

Violin 1

Violin 2

Viola

Violoncello

Double Bass

Piano

Percussion 1

Percussion 2

Percussion 3

Measures: 5, 6, 7, 8, 9, 10

Dynamics: *f*, *mf*

Tempo: Moderato

Key: D major

Time Signature: 4/4

Instrumentation: Violin 1, Violin 2, Viola, Violoncello, Double Bass, Piano, Percussion 1, Percussion 2, Percussion 3

Score details: The score is for measures 5-10 of 'The Firebird Suite'. It features a full orchestral ensemble. The strings (Violins, Viola, Violoncello, Double Bass) play a rhythmic pattern of eighth and sixteenth notes, often with slurs. The Piano part is a complex, multi-layered texture. The Percussion parts include Tam-tam and other rhythmic elements. The dynamics are marked *f* (forte) for measures 5-8 and *mf* (mezzo-forte) for measures 9-10. The tempo is Moderato, and the key is D major.

11 12 13 14 15 16

The musical score is arranged in a system with seven staves. The first five staves are for strings: Vln. 1 (Violin 1), Vln. 2 (Violin 2), Vla. (Viola), Vc. (Violoncello), and D.B. (Double Bass). The sixth staff is for Piano (Pno.), and the last three staves are for Percussion (Perc. 1, Perc. 2, Perc. 3). The score spans measures 11 to 16. The key signature is one flat (B-flat), and the time signature is 4/4. The string parts feature a mix of eighth and sixteenth notes, often beamed together. The Viola part has a '4' marking above it in measure 15. The Percussion parts are mostly silent, with some short bursts of sound indicated by vertical lines.

Goblins & Ghouls

4

17 

Vln. 1 Behind Bridge *ff* Harmonic Glissando

Vln. 2 Behind Bridge *ff* *marcato*

Vla. Behind Bridge *ff* *marcato*

Vc. *ff* *marcato*

D.B. *ff* *marcato*

Pno. *ff* *marcato*

Perc. 1 Vibraslap *ff*

Perc. 2 Cowbell *f*

Perc. 3 Flexatone (ad lib. alla ghosts)

17 18 19 20 *f* 21 22

5

Goblins & Ghouls

To Coda

27 pizz.

Harmonic Glissando

4 0

Vln. 1

Vln. 2

Vla.

Vc.

D.B.

Pno.

Mark Tree

Vibraslap

Whistle

23 24 25 26 27 28

The musical score is for a piece titled "Goblins & Ghouls". It features a variety of instruments including Violins 1 and 2, Viola, Violoncello, Double Bass, Piano, and three types of percussion. The score is divided into measures 23 through 28. Measures 23-25 show a complex texture with glissandos in the strings and a steady eighth-note pattern in the piano and double bass. Measure 26 marks the beginning of the "To Coda" section, featuring a pizzicato in the first violin and a vibraslap in the first percussion. Measure 27 continues the pizzicato in the first violin and includes a whistle in the third percussion. Measure 28 concludes the section with a final note in the first violin and a rest in the first percussion.

Score for measures 29 to 34, featuring Vln. 1, Vln. 2, Vla., Vc., D.B., Pno., Perc. 1, Perc. 2, and Perc. 3.

Vln. 1: Treble clef. Measures 29-30: quarter notes G4, A4, B4. Measure 31: quarter notes G4, A4, B4. Measure 32: quarter notes G4, A4, B4. Measure 33: quarter notes G4, A4, B4. Measure 34: quarter notes G4, A4, B4.

Vln. 2: Treble clef. Measures 29-30: quarter notes G4, A4, B4. Measure 31: quarter notes G4, A4, B4. Measure 32: quarter notes G4, A4, B4. Measure 33: quarter notes G4, A4, B4. Measure 34: quarter notes G4, A4, B4.

Vla.: Alto clef. Measures 29-30: quarter notes G4, A4, B4. Measure 31: quarter notes G4, A4, B4. Measure 32: quarter notes G4, A4, B4. Measure 33: quarter notes G4, A4, B4. Measure 34: quarter notes G4, A4, B4.

Vc.: Bass clef. Measures 29-30: quarter notes G2, A2, B2. Measure 31: quarter notes G2, A2, B2. Measure 32: quarter notes G2, A2, B2. Measure 33: quarter notes G2, A2, B2. Measure 34: quarter notes G2, A2, B2.

D.B.: Bass clef. Measures 29-30: quarter notes G2, A2, B2. Measure 31: quarter notes G2, A2, B2. Measure 32: quarter notes G2, A2, B2. Measure 33: quarter notes G2, A2, B2. Measure 34: quarter notes G2, A2, B2.

Pno.: Grand staff. Measures 29-30: quarter notes G2, A2, B2. Measure 31: quarter notes G2, A2, B2. Measure 32: quarter notes G2, A2, B2. Measure 33: quarter notes G2, A2, B2. Measure 34: quarter notes G2, A2, B2.

Perc. 1: Snare drum. Measures 29-30: quarter notes G2, A2, B2. Measure 31: quarter notes G2, A2, B2. Measure 32: quarter notes G2, A2, B2. Measure 33: quarter notes G2, A2, B2. Measure 34: quarter notes G2, A2, B2.

Perc. 2: Snare drum. Measures 29-30: quarter notes G2, A2, B2. Measure 31: quarter notes G2, A2, B2. Measure 32: quarter notes G2, A2, B2. Measure 33: quarter notes G2, A2, B2. Measure 34: quarter notes G2, A2, B2.

Perc. 3: Snare drum. Measures 29-30: quarter notes G2, A2, B2. Measure 31: quarter notes G2, A2, B2. Measure 32: quarter notes G2, A2, B2. Measure 33: quarter notes G2, A2, B2. Measure 34: quarter notes G2, A2, B2.

Dynamics: *mp* (measures 29-30), *f* (measures 31-32), *p* (measures 33-34), *mf* (measures 35-36).

35

arco 4

Vln. 1

mf *mf* *mf* *f* *f*

Vln. 2

arco *mf* *mf* *mf* div. *f* *f*

Vla.

arco *mf* *mf* *mf* *f* *f*

Vc.

mf *f*

D.B.

mf *f*

Pno.

mf *mf* *mf* *f* *f*

Perc. 1

Mark Tree *mf* *f*

Perc. 2

mf *f*

Perc. 3

Flexatone *mf* *f*

35 36 37 38 39 40

Behind Bridge 46

Vln. 1 *mp* *ff* *f*

Vln. 2 *mp* *ff* *f*

Vla. *mp* *ff* *f*

Vc. *mp* *ff* *f*

D.B. *mp* *ff* *f* pizz.

Pno. *mp* *ff* *f*

Perc. 1 Mark Tree *mf* Rainstick

Perc. 2 *ff* *mf*

Perc. 3 Whistle

41 42 43 44 45 46

D.S. al Coda

Vln. 1
 Vln. 2
 Vla.
 Vc.
 D.B.
 Pno.
 Perc. 1
 Perc. 2
 Perc. 3

47 48 49 50 51 52 53
mf *f* *ff*

54  Coda

Violin 1 (Vln. 1)

Violin 2 (Vln. 2)

Viola (Vla.)

Violoncello (Vc.)

Double Bass (D.B.)

Piano (Pno.)

Percussion 1 (Perc. 1)

Percussion 2 (Perc. 2)

Percussion 3 (Perc. 3)

Cowbell

Whistle

Tam-tam

ff

f

54 55 56 57

Vln. 1

Vln. 2

Vla.

Vc.

D.B.

Pno.

Perc. 1

Perc. 2

Perc. 3

58

59

60

61

Solo Scream

Solo Scream

Solo Scream

Solo Scream

Solo Scream

ff

ff

ff

ff

ff

ff

f

ff

Vibraslap

Tam-tam

choke

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