

Wrath of the Mechanical Monsters

For Concert Band, Grade .75/Grade 1
by Randall D. Standridge (ASCAP)

Instrumentation

- | | |
|---------------------------------|-------------------------------|
| 1 - Full Score | 8 - Bb Trumpet |
| 10 - Flute/Oboe | 6 - F Horn |
| 5 - Bb Clarinet | 8 - Tromb./Euph. B.C./Bassoon |
| 5 - Bb Clarinet (F Horn Double) | 2 - Euphonium T.C. |
| 2 - Bb Bass Clarinet | 4 - Tuba |
| 8 - Eb Alto Saxophone | |
| 2 - Bb Tenor Saxophone | |
| 2 - Eb Baritone Saxophone | |
-
- | |
|---|
| 3 - Mallets/Synth |
| 2 - Timpani (optional) |
| 3 - Percussion 1&2: Snare Drum/Hi-Hat/Ride Cymbal, Bass Drum |
| 2 - Percussion 3: 2 Metal Objects |
| 2 - Percussion 4&5: Marching Machine(opt. Chains)/Flexatone/Ratchet/Crash Cymbals |

Additional Materials for Classroom development may be found at
www.randallstandridge.com (see product page for this work)

Mechanical Monsters - Wind Ranges

Flute/Oboe	Clarinet	B.Clar.	Alto Sax.	Tenor Sax.	B. Sax.	Trumpet	F. Horn	Trombone/ Euphonium/ Bassoon	Tuba
 A musical staff in 4/4 time with a key signature of one flat (Bb). The notation shows the range for each instrument: Flute/Oboe (Bb, C, D), Clarinet (Bb, C, D), B.Clar. (Bb, C, D), Alto Sax. (Bb, C, D), Tenor Sax. (Bb, C, D), B. Sax. (Bb, C, D), Trumpet (Bb, C, D), F. Horn (Bb, C, D), Trombone/Euphonium/Bassoon (Bb, C, D), and Tuba (Bb, C, D). The staff ends with a double bar line.									

Full Set - \$55.00

Extra Conductor Score - \$12.00

Extra Part - \$4.00



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Wrath of the Mechanical Monsters

By Randall D. Standridge, Grade .75/Grade 1

About *Wrath of the Mechanical Monsters*

A couple of years ago, I wrote a piece entitled *Mechanical Monsters*. It was my first stab at writing Grade .5 literature, and I was very pleased with the results. The piece seemed to resonate with students and conductors alike, which tickled me to no end. The B-movie idea of robotic monstrosities roaming the landscape is very much to my personal tastes, and I'm glad so many enjoyed it. And just like any B-movie, I thought, "well, why not do a sequel."

There are a million reasons not to do a sequel.

Unlike something original, a sequel comes laden with expectations, the central question people ask being: "Will this live up to the first one?"

I don't know. I hope so.

Much like my *Santa the Barbarian* series, as well as the ongoing *Starfire*, *16th Empire*, and *Darklands* sagas, I promised myself I wouldn't write another one unless I had a really good idea. So, I sat on it for a few years. Eventually, titles started occurring to me, all styled after the title of horror sequels from the '50s and '60s. *Bride of the Mechanical Monsters*. *Attack of the Mechanical Monsters*. *Son of the Mechanail Monsters*. *Day of the Mechanical Monsters*. *Mechanical Monsters Beach Party A-Go-Go*.

No, no, no, no, and (as fun as it sounds) no.

Then, on a napkin in a restaurant, I wrote the following: *Wrath of the Mechanical Monsters*.

Bingo.

This satisfied the B-Movie title I was looking for, while also suggesting that I incorporate the chant tune *Dies Irae* (Day of Wrath) into the work. I also knew I needed to make it a little bit more challenging rhythmically and harmonically, as it needed to be a logical continuation of the educational concepts of the first one.

So, here we are again, my friends. In the work, you will hear sirens and the sound of marching mechanical monstrosities as they make their way into the city to wreak havoc on the general populace and bring their own brand of musical destruction to the cityscape. Beware, my friends, for the day of reckoning is upon us! Run for your lives! They're here! They're here!

Peace, Love, and Music (and imminent destruction...again! Mwahahahahaaa!)

Educational goals of the work:

-8th Note counting and independence, dotted Quarter Note Patterns

-First and Second Ending Repeats, as well as D.S. al Coda (*Dies Irae* al Coda?)

-Articulations: Staccato, Tenuto, Accents

-This work uses the range of the first 6 notes that are typically taught to developing band students but adds in the concert Db and Concert F#. I have tried to make it repetitive enough that teaching and retention would be easy and effective.

There are additional educational materials, including an optional "B" snare part which is a little bit easier on the product page for the piece. Please visit our website! randallstandridge.com

Rehearsal suggestions

-The tempo of this work is critical to its character. When planning your preparation, make sure to allow time for proper technical development to achieve the written tempos, lest the work come off as "boring."

-There are two optional "skips" in the piece to make it shorter and less demanding (m.44, m.52).

-If a Marching Machine is not available, consider using chains to lightly tap on a wooden surface or have the entire ensemble stomp.

-The clarinets may be assigned the regular part OR the optional French Horn double (or you may split your section as needed).

-The "Two Metal Objects" for Percussion 3 may be interpreted very broadly. Cowbells, Agogo Bells, Anvils, Brake Drums, Pots, Pans...It's up to you! However, their relative pitch should be as written (High/Low)

-The Mallet part may be doubled on a synthesizer. The more distorted and obviously "digital" the sound, the better. It needs to be a sound that the concert band could not produce.

-When the wind players are asked to hiss, it needs to be audible, loud, and energetic.

-For the pencil on Stand section, the "top" of the stand is the face plate where the music rests, and the "body" is the stem or shaft of the stand. I absolutely refused to put the word "shaft" anywhere that a Jr. High kid could read it and giggle. Once again, You're welcome.



About the Composer

Randall Standridge (b.1976) received his Bachelor's of Music Education from Arkansas State University. During this time, he studied composition with Dr. Tom O'Connor, before returning to Arkansas State University to earn his Master's in Music Composition, studying with Dr. Tom O'Connor and Dr. Tim Crist. In 2001, he began his tenure as Director of Bands at Harrisburg High School in Harrisburg, Arkansas. He left this post in 2013 to pursue a career as a full-time composer and marching arts designer.

Mr. Standridge's music is performed internationally. He has had numerous works selected for the J.W. Pepper's editor's choice. His compositions *Snake Charmer*, *Gently Blows the Summer Wind*, and *Angelic Celebrations* have been included in the "Teaching Music Through Performance in Band" series. He has had numerous works performed at the prestigious Midwest Clinic in Chicago, Illinois. The Arkansas State University Wind Ensemble premiered his work *Art(isms)* at the 2010 CBDNA conference in Las Cruces, New Mexico, and his work *Stonewall: 1969* was premiered at the National LGBA conference in 2019. His *Symphony no.1: A Ghost Story* was premiered in 2023. In addition, Mr. Standridge's "unBroken Project," a musical initiative about mental health, has received widespread acclaim for its musical content and for providing opportunities to normalize discussions about mental health for music students and audiences.

In addition to his career as a composer, Mr. Standridge is the owner and editor of Randall Standridge Music, LLC and Grand Mesa Marching. He is in demand as an arranger/designer for the marching arts. He lives in Jonesboro, Arkansas, with his husband, Steven, and their very, very spoiled pets.

Wrath of the Mechanical Monsters

Score

Grade .75/Grade 1

Duration: 2:30

Randall D. Standridge
(ASCAP)

Moderately Mechanical ♩=128

5

1 2 3 4 5 6

Flute
Oboe

B♭ Clarinet

B♭ Clarinet
(F Horn Double)

E♭ Alto
Saxophone

B♭ Tenor
Saxophone

B♭ Trumpet

Horn in F

Trombone
Euphonium
Bassoon
Low Reeds

Tuba

Mallets/Synth/
Air Raid Siren

Timpani
(optional)

Percussion 1&2 A*
P1: Snare Drum/Hi-Hat/
Ride Cymbal
P2: Bass Drum
*Opt. B Part available
for download

Percussion 3
2 Metallic Objects

Percussion 4&5
P4: Flexatone (shared)/
Ratchet (shared)/
Crash Cymbals
P5: Marching Machine
(opt. Chains)/
Ratchet/Flexatone

Air Raid Siren (real or Sound Effect)

Tune: G, B♭, C (hard mallets)

S.D.

Hi-Hat (opt. rim)

2 Metallic Objects

Flexatone (player 4)

Ratchet (player 4)

Marching Machine (opt. chains tapped on wooden surface)

p *mp* *mf* *f* *p* *mp* *mf* *p* *f* *p* *mp* *mf*

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7 8 9 10 11

Fl. Ob. *mf* *f* *ff* *f*

Cl. *mf* *f* *ff* *f*

Cl. (F. H. Dbl.) *mf* *f* *ff* *f*

A. Sx. *mf* *f* *ff* *f*

T. Sx. *mf* *f* *ff* *f*

Tpt. *mf* *f* *ff* *f*

Hn. *mf* *f* *ff* *f*

Trb. Euph. Bssn. L.R. *mf* *f* *ff* *f*

Tuba *mf* *f* *ff* *f*

Mal./Syn. *f* (hard mallets/square synth patch)

Timp. (optional) *f* *ff* *p* *ff* *f*

Perc.1/2 *mf* *f* *ff* *p* *ff* *f*

Perc.3 *mf* *f* *ff* *f* Crash Cymbals

Perc.4/5 *ff* *f*

12 Hiss 13 14 15

Fl. Ob

Cl.

Cl. (F. H. Dbl.)

A. Sx.

T. Sx.

Tpt.

Hn.

Trb. Euph. Bsn. L.R.

Tuba

Mal./Syn.

Timp. (optional)

Perc.1/2

Perc.3

Perc.4/5

(ch)

f Ratchet (Player 5)

Play 2X Only

16 Hiss 17 *p* *mf* Play 2X Only

Fl. Ob.

Cl. Hiss *p* *mf* Play 2X Only

Cl. (F. H. Dbl.) Hiss *p* *mf* Play 2X Only

A. Sx. Hiss *p* *mf* Play 2X Only

T. Sx. Hiss *p* *mf* Play 2X Only

Tpt. Hiss *mf* Play 2X Only

Hn. Hiss *mf* Play 2X Only

Trb. Euph. Bssn. L.R. *mf*

Tuba *mf*

Mal./Syn. *mf*

Timp. (optional) *mf*

Perc.1/2 *mf*

Perc.3 *mf* Cr. Cym.

Perc.4/5 *mf* Ratchet

21 22 23 24 25 1.

Fl. Ob.

Cl.

Cl. (F. H. Dbl.)

A. Sx.

T. Sx.

Tpt.

Hn.

Trb.

Euph.

Bssn.

L.R.

Tuba

Mal./Syn.

Timp. (optional)

Perc.1/2

Perc.3

Perc.4/5

Flexatone (player 5) *f*

Flexatone *f*

2. 27

26 28 29 30

Fl. Ob.

Cl.

Cl. (F. H. Dbl.)

A. Sx.

T. Sx.

Tpt.

Hn.

Trb.

Euph.

Bsn.

L.R.

Tuba

Mal./Syn.

Timp. (optional)

Perc.1/2

Perc.3

Perc.4/5

sub.*p*

f

Hiss

Div.

pp *ff*

p *f*

mf *f*

Marching Machine

Ride Cym.

H.H.

(ch)

31 32 33 34 35

Div. (switch roles on repeat)

Fl. Ob. *f* *fp*

Cl. *f* *fp*

Cl. (F. H. Dbl.) *f* *fp*

A. Sx. *f* *fp*

T. Sx. *f* *fp*

Tpt. *f* *fp*

Hn. *f* *fp*

Trb. Euph. Bsn. L.R. *f* *fp*

Tuba *f* *fp*

Mal./Syn. *sub. p* *fp*

Timp. (optional) *sub. p* *fp*

Perc.1/2 *sub. p* *fp* H.H.

Perc.3 *p* *f*(ch) *mp*

Perc.4/5 *mf* *f*

36 **To Coda** 37 38 39 Hiss 40

Fl. Ob. *ff* *f* *p*

Cl. *ff* *f* *p*

Cl. (F. H. Dbl.) *ff* *f* *p*

A. Sx. *ff* *f* *p*

T. Sx. *ff* *f* *p*

Hiss

Tpt. *ff* *f* *p*

Hn. *ff* *f* *p*

Trb. *ff* *f* *p*

Euph. *ff* *f* *p*

Bssn. *ff* *f* *p*

L.R. *ff* *f* *p*

Tuba *ff* *f* *p*

Mal./Syn. *ff* *f* *p*

Timp. (optional) *ff* *p* *f*

Perc.1/2 *ff* *p* *f*

Perc.3 *ff* *p* *f*

Perc.4/5 *ff* *p* *f*

ff Flexatone (play 1st time only)

f Ratchet

This musical score page contains measures 41 through 44 of the piece 'The Fire of Love'. The score is written for a large orchestra and includes the following parts:

- Fl. Ob.** (Flute/Oboe): Measures 41-42 feature a melodic line with accents and a forte (*f*) dynamic. Measures 43-44 are marked with a 'Hiss' effect.
- Cl.** (Clarinet): Measures 41-42 feature a melodic line with accents and a forte (*f*) dynamic. Measures 43-44 are marked with a 'Hiss' effect.
- Cl. (F. H. Dbl.)** (Clarinet in F, Horn, Double Bass): Measures 41-42 feature a melodic line with accents and a forte (*f*) dynamic. Measures 43-44 are marked with a 'Hiss' effect.
- A. Sx.** (Alto Saxophone): Measures 41-42 feature a melodic line with accents and a forte (*f*) dynamic. Measures 43-44 are marked with a 'Hiss' effect.
- T. Sx.** (Tenor Saxophone): Measures 41-42 feature a melodic line with accents and a forte (*f*) dynamic. Measures 43-44 are marked with a 'Hiss' effect.
- Tpt.** (Trumpet): Measures 41-42 feature a melodic line with accents. Measures 43-44 are marked with a 'Hiss' effect.
- Hn.** (Horn): Measures 41-42 feature a melodic line with accents. Measures 43-44 are marked with a 'Hiss' effect.
- Trb.** (Trombone): Measures 41-42 feature a melodic line with accents. Measures 43-44 are marked with a 'Hiss' effect.
- Euph.** (Euphonium): Measures 41-42 feature a melodic line with accents. Measures 43-44 are marked with a 'Hiss' effect.
- Bsn. L.R.** (Bassoon Left/Right): Measures 41-42 feature a melodic line with accents. Measures 43-44 are marked with a 'Hiss' effect.
- Tuba**: Measures 41-42 feature a melodic line with accents. Measures 43-44 are marked with a 'Hiss' effect.
- Mal./Syn.** (Mallet/Synthesizer): Measures 41-42 feature a melodic line with accents. Measures 43-44 feature a melodic line with accents.
- Timp. (optional)** (Timpani): Measures 41-42 feature a melodic line with accents. Measures 43-44 feature a melodic line with accents.
- Perc. 1/2** (Percussion 1/2): Measures 41-42 feature a melodic line with accents. Measures 43-44 feature a melodic line with accents.
- Perc. 3** (Percussion 3): Measures 41-42 feature a melodic line with accents. Measures 43-44 feature a melodic line with accents.
- Perc. 4/5** (Percussion 4/5): Measures 41-42 feature a melodic line with accents. Measures 43-44 feature a melodic line with accents.

The score is written in 4/4 time and includes various musical notations such as accents, dynamics, and effects.

45

Hit Top of Stand with Pencil

46

47

48

Fl.
Ob.

Hit Top of Stand with Pencil

Hit body of stand with pencil

Cl.

Hit Top of Stand with Pencil

Hit body of stand with pencil

Cl.
(F. H. Dbl.)

Hit Top of Stand with Pencil

Hit body of stand with pencil

A. Sx.

Hit Top of Stand with Pencil

Hit body of stand with pencil

T. Sx.

Hit Top of Stand with Pencil

Hit body of stand with pencil

Tpt.

Hit Top of Stand with Pencil

Hit body of stand with pencil

Hn.

Hit Top of Stand with Pencil

Hit body of stand with pencil

Trb.
Euph.
Bssn.
L.R.

Hit Top of Stand with Pencil

Hit body of stand with pencil

Tuba

Hit Top of Stand with Pencil

Hit body of stand with pencil

Mal./Syn.

Timp.
(optional)

Perc.1/2

Perc.3

Perc.4/5

(ch)

(ch)

(ch)

(ch)

Flexatone

ff

Opt. Ending 2
(skip to coda)

49 50 51 52

Fl. Ob.

Cl.

Cl. (F. H. Dbl.)

A. Sx.

T. Sx.

Tpt.

Hn.

Trb. Euph. Bssn. L.R.

Tuba

Mal./Syn.

Timp. (optional)

Perc.1/2

Perc.3

Perc.4/5

Steam Hiss, off on 4

Steam Hiss, off on 4

Steam Hiss, off on 4

Steam Hiss, off on 4

Steam Hiss, off on 4

Steam Hiss, off on 4

Steam Hiss, off on 4

Steam Hiss, off on 4

Hit Bowls with ends of mallets

fp *f*

fp *f*

fp *f*

fp *f*

(ch) (ch)

Ratchet

f

53

Fl. Ob. *mp* Play 54 55 56

Cl. *mp* Play

Cl. (F. H. Dbl.) *mp*

A. Sx.

T. Sx. *mp*

Tpt. *mp* Play

Hn. *mp* Play

Trb. *mf* Play

Euph. *mf*

Bssn. *mf*

L.R. *mf*

Tuba *mf*

Mal./Syn. *mp*

Timp. (optional) *mf*

Perc.1/2 *mf*

Perc.3 *mf*

Perc.4/5 *mf* Flexatone *f*

57 58 59 60 D.S. al Coda

Fl. Ob.

Cl. *Play*
mf

Cl. (F. H. Dbl.)

A. Sx. *Play*
mf

T. Sx.

Tpt.

Hn.

Trb.
Euph.
Bssn.
L.R.

Tuba

Mal./Syn.

Timp. (optional)

Perc.1/2

Perc.3

Perc.4/5

Ratchet

61 Φ CODA

62 63 64

Fl. Ob.

Cl.

Cl. (F. H. Dbl.)

A. Sx.

T. Sx.

Tpt.

Hn.

Trb.

Euph.

Bssn.

L.R.

Tuba

Air Raid Siren (real or Sound Effect)

Mal./Syn.

Timp. (optional)

Perc.1/2

Perc.3

Perc.4/5

mf Marching Machine

Detailed description of the score: The score is for measures 61 to 64, marked with a 'CODA' symbol. Measure 61 is mostly rests for the woodwinds and strings, with the tuba and mallet/synth starting. Measure 62 shows the woodwinds and strings entering with a mezzo-piano (mp) dynamic. Measure 63 continues the woodwind and string parts, with the tuba and mallet/synth also at mp. Measure 64 is the final measure, where all parts reach a fortissimo (f) dynamic. The percussion parts (Perc.1/2, Perc.3, Perc.4/5) have a crescendo from p to f. The 'Marching Machine' part at the bottom is a steady eighth-note pulse at mf.

65 66 67

Fl. Ob. *ff*

Cl. *ff*

Cl. (F. H. Dbl.) *ff*

A. Sx. *ff*

T. Sx. *ff*

Tpt. *ff*

Hn. *ff*

Trb. Euph. Bssn. L.R. *ff*

Tuba *ff*

Mal./Syn. *ff*

Timp. (optional) *ff* *p* *ff*

Perc.1/2 *ff* *p* *ff*

Perc.3 *ff* (ch)

Perc.4/5 *ff*

Ratchet

Detailed description: This is a page from a musical score for 'Wrath of the Mechanical Monsters', page 15. It contains measures 65, 66, and 67. The score is for a large ensemble. Measures 65 and 66 show a buildup of instruments, with most playing a half note followed by a quarter note. Measure 67 continues this pattern. The percussion section has more complex rhythms, including eighth and sixteenth notes. Dynamics range from fortissimo (ff) to piano (p). There are various musical markings like accents (>) and slurs. A 'Ratchet' effect is indicated at the end of measure 67. The key signature has two flats (Bb and Eb).